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#include <string>
#include <vector>
#include <stdlib.h>
#include <utility>
#include "personality.h"
#include "human.cpp"
using namespace std;

class Human {
public:
    Human(const string& name);
    Human(const string& past_name, const Personality& past_personality);
    string name;
    bool gender;
    bool sexuality;
    string race(vector < vector <int>& race >& culture, int& color, int& family);

private:
    Personality personality;
    int genderIdentity;
    int sexualIdentity;
    pair<int,int> culturalIdentity(pair<int,int>& dad, pair <int, int>& mom);

};

bool Compatible(Human& human1, Human& human2){
    //write a function that compares personality for compatibility
    //you will have to add a function to the human class to access private information
}

int main(int argc, char const *argv[])
{
    Human human1;
    Human human2;
    bool alone;

    if(Compatible(Human& human1, Human& human2)){
        alone = false;
    }
    else{
        alone = true;
    }

    return 0;
}

```