

Rasmus Rudling

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<skills> Python | JavaScript | TypeScript | Java | ReactJS | Firebase | Git | Github | Docker </skills>

Education

KTH Royal Institute of Technology

M.Sc. Computer Science and Engineering

B.Sc. Media Technology and Engineering

Degree of M.Sc. in Engineering, Computer Science/Media Technology

Stockholm, Sweden

August 2020 – June 2022

August 2017 – June 2020

August 2017 – June 2022

Professional Experience

KTH Royal Institute of Technology

Research Engineer at the Department of Robotics, Perception, and Learning

Stockholm, Sweden

June – August 2021

- Used **JavaScript**, ReactJS, Firebase, HTML, and Sass to build a questionnaire website that will be answered by approximately 50 participants in a study examining robots' ability to navigate abusive interactions.
- Used **Python**, Docker, and ROS to build microservices that researchers use to examine human-robot interaction.

Teaching Assistant in the course of Artificial Intelligence

November 2020 – March 2021

- Used **Python** and Docker to further develop a lab exercise regarding reinforcement learning for master students.
- Helped students understand the basic concepts of AI and also graded their assignments.

NOX Academy - A company hosting code camps for youths

Stockholm, Sweden

Project Manager

October 2019 – September 2020

- Delegated responsibility to the programming teachers in a way that improved their leadership. This led to confident programming teachers, inspired participants, and happy parents.
- Recruited new programming teachers, communicated with parents about the camps, and planned camps together with the programming teachers and our business partners.

Programming Teacher

March 2019 – September 2020

- Taught **Python**, **JavaScript**, Scratch, HTML, and CSS. Allowed youths to be inspired by the world of tech, and conversely, getting inspired to learn more.

Technical Projects

ShareTunes (rudling.tech/portfolio/details/ShareTunes)

March – May 2021

In a team of four, used **TypeScript**, ReactJS, Firebase, HTML, and Sass to create a music-sharing social media website where you can create a profile and share your favorite music with friends.

The Card Game (rudling.tech/portfolio/details/The_Card_Game)

January – June 2019

Used **JavaScript**, ReactJS, and Firebase to create a chat application used to see how our morals change with anonymity.

Volunteer work

KTH Royal Institute of Technology

Stockholm, Sweden

Tech Lead @ THS Armada

April 2021 – Present

- The team I lead consists of three back-end developers and two front-end developers and we're using Django and ReactJS to further develop THS Armada's website.

Front-end developer @ the Media Technology Chapter

August 2019 – January 2021

- In a team of nine, used **JavaScript** and ReactJS to create a new website for the chapter. Worked mostly on the document page, allowing our chapter members to find documents twice as fast. Also worked on the event page, allowing members to find all the available events in one place. Previously, the events were spread out on Facebook.

Project Manager for the career fair @ the Media Technology Chapter

May 2019 – June 2020

- As one of two project managers, led a team of ten people. Increased turnover by 45% to SEK 522 000 by, among other things, being an encouraging and energetic leader for the sales team.

Other volunteer work positions @ the Media Technology Chapter

- Student Buddy (Aug. – Sep. 2019), Director- led film project group of 35 people (Apr. – Sep. 2019), Account Manager (Jul. 2018 – Mar. 2019), PR Manager (Jul. 2018 – Mar. 2019), Communicator- led a creative group of 18 people (Jun. 2018 – Jun. 2019), and Bartender (Feb. 2018 – Jan. 2020).