RANSOM BYERS
SOFTWARE ENGINEER

STRENGTHS

- Sharp, but kind, insight
- Calm grit when the house catches fire
- Fathomless reservoir of offbeat metaphor
- Generally competent

SKILL SALAD

Machine Learning Quality Assurance Process Management HTML5 Capybara OaaS Java AJAX Unity Ruby Unix/Linux Django Selenium Matlab SQL C++ Python Ruby on Rails Sass Prioritization CSS RSpec Test Driven Design Automation Tools

CONTEXT

| BriteHub | **Contract Product Manager** | 12/2015 - 09/2016 | Oakland, CA |

- Introduced and implemented a weekly development cadence and product roadmap.
- Shipped four major features while under major resource constraints.

| Type A Machines | **Head of Manufacturing** | 02/2013 - 02/2015 | San Leandro, CA |

- Built tools and implemented new SOPs to bring Type A's operations from little more than a BOM spreadsheet and a purchasing email account to a full system for creating and checking Purchase Orders, documenting Shipping and Receiving, Quality Control, and Inventory Management.
- Supervised a team of nine technicians and engineers. Told on more than occasion that I was the "glue that held the company together."

| Energy Solutions | **Project Manager** | 09/2009 - 05/2012 | Oakland, CA |

- Developed internal business processes for Software Quality Assurance and Operations.
- Wrote and championed an analysis and proposal for cost effective industrial compressed air efficiency regulation, which was adopted by the California Energy Commission as part of Title 24.

| Olin College | BS Engineering: Sustainable Design |

| Dev Bootcamp | 1000+ hour web development intensive |

CURRENT PROJECTS

Tonite	*Alexa skill for spontaneous outings*	Github
Human Food Machines	*Digital prototypes of vending machine interfaces*	Github
Unverifiable.info	*Personal site*	Github

CONTACT

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