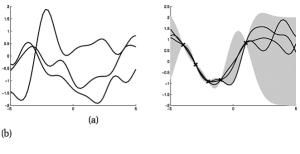
### GPs for regression

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15.2.



with SE kernel. Right: some samples from a GP posterior, after conditioning on 5 noise-free observations. The shaded area represents  $\mathbb{E}[f(\mathbf{x})] \pm 2\mathrm{std}(f(\mathbf{x}))$ . Based on Figure 2.2 of (Rasmussen and Williams 2006). Figure generated by gprDemoNoiseFree.

Figure 15.2 Left: some functions sampled from a GP prior

### Predictions using noise-free observations Suppose we observe a training set $\mathcal{D} = \{(\mathbf{x}_i, f_i), i = \}$

1: N}, where  $f_i = f(\mathbf{x}_i)$  is the noise-free observation of the function evaluated at  $x_i$ . Given a test set  $X_*$ of size  $N_* \times D$ , we want to predict the function

outputs  $f_*$ . If we ask the GP to predict  $f(\mathbf{x})$  for a value of  $\mathbf{x}$ 

that it has already seen, we want the GP to return the answer  $f(\mathbf{x})$  with no uncertainty. In other words, it should act as an interpolator of the training data. This will only happen if we assume the observations are noiseless. We will consider the case of noisy observations below.

Now we return to the prediction problem. By definition of the GP, the joint distribution has the following form

$$\begin{pmatrix} \mathbf{f} \\ \mathbf{f}_* \end{pmatrix} \sim \mathcal{N} \left( \begin{pmatrix} \boldsymbol{\mu} \\ \boldsymbol{\mu}_* \end{pmatrix}, \begin{pmatrix} \mathbf{K} & & \mathbf{K}_* \\ \mathbf{K}_*^T & & & \mathbf{K}_{**} \end{pmatrix} \right)$$

(15.6)where  $\mathbf{K} = \kappa(\mathbf{X}, \mathbf{X})$  is  $N \times N$ ,  $\mathbf{K}_* = \kappa(\mathbf{X}, \mathbf{X}_*)$  is N

 $p(\mathbf{f}_*|\mathbf{X}_*, \mathbf{X}, \mathbf{f}) = \mathcal{N}(\mathbf{f}_*|\boldsymbol{\mu}_*, \boldsymbol{\Sigma}_*)$ (15.7)  $\boldsymbol{\mu}_* = \boldsymbol{\mu}(\mathbf{X}_*) + \mathbf{K}_*^T \mathbf{K}^{-1}(\mathbf{f} - \boldsymbol{\mu}(\mathbf{X}))$ 

By the standard rules for conditioning Gaussians (Section 4.3), the posterior has the following form

 $\times N_*$ , and  $\mathbf{K}_{**} = \kappa(\mathbf{X}_*, \mathbf{X}_*)$  is  $N_* \times N_*$ .

(15.8)

$$\Sigma_* = \mathbf{K}_{**} - \mathbf{K}_*^T \mathbf{K}^{-1} \mathbf{K}_*$$
(15.9)
This process is illustrated in Figure 15.2. On the lef

This process is illustrated in Figure 15.2. On the left we show sample samples from the prior,  $p(\mathbf{f}|\mathbf{X})$ , where we use a **squared exponential kernel**, aka Gaussian kernel or RBF kernel. In ld, this is given by  $\kappa(x,x') = \sigma_f^2 \exp(-\frac{1}{2\ell^2}(x-x')^2)$ 

$$\kappa(x,x')=\sigma_f^2\exp(-\frac{1}{2\ell^2}(x-x')^2)$$
 (15.10) Here  $\ell$  controls the horizontal length scale over which the function varies, and  $\sigma_f^2$  controls the vertical variation. (We discuss how to estimate such kernel parameters below.) On the right we

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define f to be its mean output; note that there is still no observation noise.) One can then estimate the effect of changing simulator parameters by examining their effect on the GP's predictions, rather

show samples from the posterior,  $p(\mathbf{f}_*|\mathbf{X}_*, \mathbf{X}, \mathbf{f})$ . We see that the model perfectly interpolates the training data, and that the predictive uncertainty increases as we move further away from the observed data.

One application of noise-free GP regression is as a computationally cheap proxy for the behavior of a complex simulator, such as a weather forecasting program. (If the simulator is stochastic, we can

examining their effect on the GP's predictions, rather than having to run the simulator many times, which may be prohibitively slow. This strategy is known as DACE, which stands for design and

analysis of computer experiments (Santner et al. 2003).

# 15.2.2 Predictions using noisy observations

Now let us consider the case where what we observe is a noisy version of the underlying function,  $y = f(\mathbf{x}) + \epsilon$ , where  $\epsilon \sim \mathcal{N}(0, \sigma_y^2)$ . In this case, the model is not required to interpolate the data, but it must come "close" to the observed data. The covariance of the observed noisy

responses is  $\begin{array}{lll} \cos\left[y_p,y_q\right] &=& \kappa(\mathbf{x}_p,\mathbf{x}_q) &+ \sigma_y^2 \delta_{pq} \\ \text{(15.11) where } \delta_{pq} &=& \mathbb{I}(p=q). \text{ In other words} \\ &\cos\left[\mathbf{y}|\mathbf{X}\right] &=& \mathbf{K} + & \sigma_y^2 \mathbf{I}_N & \triangleq & \mathbf{K}_y \\ \text{(15.12) The second matrix is diagonal because we} \\ &\text{assumed the noise terms were independently added to} \end{array}$ 

each observation.

The joint density of the observed data and the latent, noise-free function on the test points is given by

$$egin{pmatrix} \mathbf{y} \ \mathbf{f}_* \end{pmatrix} \sim \mathcal{N} \left( \mathbf{0}, egin{pmatrix} \mathbf{K}_y \ \mathbf{K}_*^T \end{pmatrix} & \mathbf{K}_* \ \mathbf{K}_{**} \end{pmatrix} 
ight)$$

(15.13)

where we are assuming the mean is zero, for notational simplicity. Hence the posterior predictive (15.15) $= \mathbf{K}_{**} - \mathbf{K}_*^T \mathbf{K}_u^{-1} \mathbf{K}_*$ (15.16) In the case of a single test input, this simplifies

 $\mu_* = \mathbf{K}_*^T \mathbf{K}_y^{-1} \mathbf{y}$ 

 $p(\mathbf{f}_*|\mathbf{X}_*, \mathbf{X}, \mathbf{y}) = \mathcal{N}(\mathbf{f}_*|\boldsymbol{\mu}_*, \boldsymbol{\Sigma}_*)$ 

density is

as follows

(15.14)

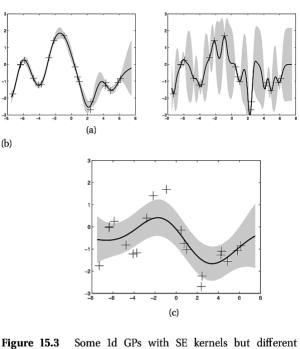
$$p(f_*|\mathbf{x}_*, \mathbf{X}, \mathbf{y}) = \mathcal{N}(f_*|\mathbf{k}_*^T \mathbf{K}_y^{-1} \mathbf{y}, k_{**} - \mathbf{k}_*^T \mathbf{K}_y^{-1} \mathbf{k}_*)$$
(15.17) where  $\mathbf{k}_* = [\kappa(\mathbf{x}_*, \mathbf{x}_1), \dots, \kappa(\mathbf{x}_*, \mathbf{x}_N)]$  and  $k_{**} = \kappa(\mathbf{x}_*, \mathbf{x}_*)$ . Another way to write the posterior

mean is as follows:  $\overline{f}_* = \mathbf{k}_*^T \mathbf{K}_y^{-1} \mathbf{y} = \sum_{i=1} \alpha_i \kappa(\mathbf{x}_i, \mathbf{x}_*)$ 

$$f_* = \mathbf{k}_*^T \mathbf{K}_y^{-1} \mathbf{y} = \sum_{i=1} \alpha_i \kappa(\mathbf{x}_i, \mathbf{x}_*)$$
(15.18) where  $\alpha = \mathbf{K}_y^{-1} \mathbf{y}$ . We will revisit this

expression later.

5.18) where 
$$\alpha = \mathbf{K}_y^{-1}\mathbf{y}$$
. We will revisit this expression later.



the form in Equation 15.19. The hyper-parameters  $(\ell, \sigma_f, \sigma_y)$  are as follows: (a) (1,1,0.1) (b) (0.3, 0.1.08, 0.00005), (c) (3.0, 1.16, 0.89). Based on Figure 2.5 of (Rasmussen and Williams 2006). Figure generated by gprDemoChangeHparams, written by Carl Rasmussen.

hyper-parameters fit to 20 noisy observations. The kernel has

## 15.2.3 Effect of the kernel parameters

The predictive performance of GPs depends exclusively on the suitability of the chosen kernel. Suppose we choose the following squared-exponential (SE) kernel for the noisy observations

$$\kappa_y(x_p, x_q) = \sigma_f^2 \exp(-\frac{1}{2\ell^2}(x_p - x_q)^2) + \sigma_y^2 \delta_{pq}$$

(15.19)

Here  $\ell$  is the horizontal scale over which the function changes,  $\sigma_f^2$  controls the vertical scale of the function,

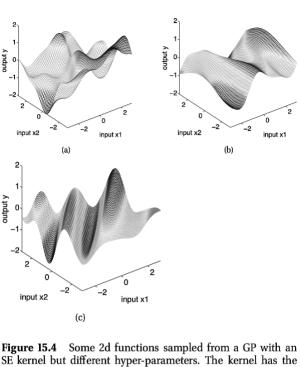
and  $\sigma_y^2$  is the noise variance. Figure 15.3 illustrates the effects of changing these parameters. We sampled

parameters, conditional on the data. In Figure 15.3(a), we use  $(\ell, \sigma_f, \sigma_y) = (1, 1, 0.1)$ , and the result is a good fit. In Figure 15.3(b), we reduce the length scale to  $\ell = 0.3$  (the other parameters were optimized by

20 noisy data points from the SE kernel using  $(\ell, \sigma_f, \sigma_u) = (1, 1, 0.1)$ , and then made predictions various

 $\ell=0.3$  (the other parameters were optimized by maximum (marginal) likelihood, a technique we discuss below); now the function looks more "wiggly". Also, the uncertainty goes up faster, since the effective distance from the training points increases more rapidly. In Figure 15.3(c), we increase the length scale to  $\ell=3$ ; now the function looks

smoother.



We can extend the SE kernel to multiple dimensions

generated by gprDemoArd, written by Carl Rasmussen.

form in Equation 15.20 where (a)  $\mathbf{M} = \mathbf{I}$ , (b)  $\mathbf{M} = \text{diag}(1,$ 3)<sup>-2</sup>, (c)  $\mathbf{M} = (1, -1; -1, 1) + \operatorname{diag}(6, 6)^{-2}$ . Based on Figure 5.1 of (Rasmussen and Williams 2006).

Figure

as follows:

 $\kappa_y(\mathbf{x}_p, \mathbf{x}_q) = \sigma_f^2 \exp(-\frac{1}{2}(\mathbf{x}_p - \mathbf{x}_q)^T \mathbf{M}(\mathbf{x}_p - \mathbf{x}_q)) + \sigma_y^2 \delta_{pq}$ (15.20)

We can define the matrix M in several ways. The simplest is to use an isotropic matrix,  $M_1 =$  $\ell^{-2}\mathbf{I}$ . See Figure 15.4(a) for an example. We can

endow each dimension with its own characteristic length scale,  $\mathbf{M}_2 = \operatorname{diag}(\boldsymbol{\ell})^{-2}$ . If any these length scales become large, of

corresponding feature dimension is deemed "irrelevant", just as in ARD (Section 13.7). In Figure 15.4(b), we use  $\mathbf{M} = \mathbf{M}_2$  with  $\ell = (1, 3)$ , so the the  $x_2$  direction. We can also create a matrix of the form  $\mathbf{M}_3 = \mathbf{\Lambda} \mathbf{\Lambda}^T + \mathrm{diag}(\boldsymbol{\ell})^{-2}$ , where  $\mathbf{\Lambda}$  is a  $D \times K$  matrix, where K < D. (Rasmussen and Williams 2006, pl07) calls this the **factor analysis distance** function, by analogy to the fact that factor analysis (Section 12.1) approximates a covariance matrix as a low rank matrix plus a diagonal matrix. The columns of  $\mathbf{\Lambda}$  correspond to relevant directions in input space. In Figure 15.4(c), we use  $\boldsymbol{\ell} = (6; 6)$  and  $\mathbf{\Lambda} = (1; -1)$ , so

the function changes mostly rapidly in the direction

which is perpendicular to (1,1).

function changes faster along the  $x_1$  direction than

#### 15.2.4 Estimating the kernel parameters

To estimate the kernel parameters, we could use exhaustive search over a discrete grid of values, with

validation loss as an objective, but this can be quite slow. (This is the approach used to tune kernels used by SVMs.) Here we consider an empirical Bayes approach, which will allow us to use continuous

optimization methods, which are much faster.

particular, we will maximize the marginal likelihood 
$$p(\mathbf{y}|\mathbf{X}) = \int p(\mathbf{y}|\mathbf{f},\mathbf{X}) p(\mathbf{f}|\mathbf{X}) d\mathbf{f}$$

(15.21) Since 
$$p(\mathbf{f}|\mathbf{X}) = \mathcal{N}(\mathbf{f}|\mathbf{0}, \mathbf{K})$$
, and  $p(\mathbf{y}|\mathbf{f}) = \prod_i$ 

(15.21) Since 
$$p(\mathbf{f}|\mathbf{X}) = \mathcal{N}(\mathbf{f}|\mathbf{0}, \mathbf{K})$$
, and  $p(\mathbf{y}|\mathbf{f})$   $\mathcal{N}(y_i|f_i, \sigma_y^2)$ , the marginal likelihood is given by

 $\log p(\mathbf{y}|\mathbf{X}) = \log \mathcal{N}(\mathbf{y}|\mathbf{0}, \mathbf{K}_y) = -\frac{1}{2}\mathbf{y}\mathbf{K}_y^{-1}\mathbf{y} - \frac{1}{2}\log |\mathbf{K}_y| - \frac{N}{2}\log(2\pi)$ (15.22) The first term is a data fit term, the second term

is a model complexity term, and the third term is just a constant. To understand the tradeoff between the

first two terms, consider a SE kernel in 1D, as we vary the length scale  $\ell$  and hold  $\sigma_y^2$  fixed. Let  $J(\ell) = \log p(\mathbf{y}|\mathbf{X}, \ell)$ . For short length scales, the fit will be good, so  $\mathbf{y}^T \mathbf{K}_y^{-1} \mathbf{y}$  will be small. However, the model complexity will be high: K will be almost

diagonal (as in Figure 14.3, top right), since most points will not be considered "near" any others, so the  $\log |\mathbf{K}_{y}|$  will be large. For long length scales, the fit will be poor but the model complexity will be low: K will be almost all I's (as in Figure 14.3, bottom right), so  $\log |\mathbf{K}_{u}|$  will be small. We now discuss how to maximize the marginal

likelhiood. Let the kernel parameters (also called

hyper-parameters) be denoted by  $\theta$ . One can show that  $\frac{\partial}{\partial \theta_i} \log p(\mathbf{y}|\mathbf{X})$ =

$$\frac{1}{2}\mathbf{y}^{T}\mathbf{K}_{y}^{-1}\frac{\partial\mathbf{K}_{y}}{\partial\theta_{j}}\mathbf{K}_{y}^{-1}\mathbf{y} - \frac{1}{2}\mathrm{tr}(\mathbf{K}_{y}^{-1}\frac{\partial\mathbf{K}_{y}}{\partial\theta_{j}})$$

(15.23)

Example

(15.24)where  $\alpha = \mathbf{K}_{y}^{-1}\mathbf{y}$ . It takes  $O(N^{3})$  time to compute  $\mathbf{K}_{y}^{-1}$ , and then  $O(N^{2})$  time per hyperparameter to

an expression for the log marginal

 $\frac{1}{2}\mathrm{tr}\left((\boldsymbol{\alpha}\boldsymbol{\alpha}^{T}-\mathbf{K}_{y}^{-1})\frac{\partial\mathbf{K}_{y}}{\partial\theta_{i}}\right)$ 

compute the gradient. depends on the form of the The form of

kernel, and which parameter we are taking derivatives with respect to. Often we have constraints on the hyper-parameters, such as  $\sigma_u^2 \geq 0$ . In this case, we can define  $\theta = \log(\sigma_u^2)$ , and then use the chain

rule.

Given

likelihood and its derivative, we can estimate the kernel parameters using any standard gradient-based

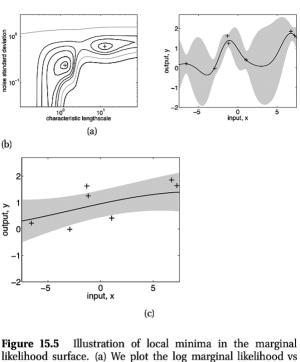
optimizer. However, since the objective is not convex, local minima can be a problem, as we illustrate

below.

15.2.4.1

Consider Figure 15.5. We use the SE kernel in Equation 15.19 with  $\sigma_f^2 = 1$ , and plot  $\log p(\mathbf{y}|\mathbf{X}, \ell, \sigma_y^2)$  (where  $\mathbf{X}$  and  $\mathbf{y}$  are the 7 data points shown in panels b and c) as we vary  $\ell$  and  $\sigma_y^2$ . The two\_\_\_\_\_ 1. The reason it is called the marginal likelihood, rather than just likelihood, is because we have marginalized out the latent Gaussian vector f. This moves us up one level of the Bayesian hierarchy, and reduces the chances of overfitting (the number of kernel

parameters is usually fairly small compared to a standard parametric model).



 $\sigma_y^2$  and  $\ell$ , for fixed  $\sigma_f^2=1$ , using the 7 data points shown in panels b and c. (b) The function corresponding to the lower left local minimum,  $(\ell, \sigma_n^2) \approx (1, 0.2)$ . This is quite "wiggly" and has low noise. (c) The function corresponding

to the top right local minimum,  $(\ell, \sigma_n^2) \approx (10, 0.8)$ . This is quite smooth and has high noise. The data was generated using  $(\ell, \sigma_n^2) = (1, 0.1)$ . Source: Figure 5.5 of (Rasmussen and Williams 2006). Figure generated by gprDemoMarglik, written by Carl Rasmussen.

optimum corresponds to a low-noise, shortlength scale solution (shown in panel b). The top right optimum corresponds to a high-noise, long-length scale solution (shown in panel c). With only 7 data points, there is not enough evidence to confidently decide which is more reasonable, although the more complex model (panel b) has a marginal likelihood that is about 60% higher than the simpler model

(panel c). With more data, the MAP estimate should

come to dominate.

typical) features. The region where  $\sigma_y^2 \approx 1$  (top of panel a) corresponds to the case where the noise is very high; in this regime, the marginal likelihood is insensitive to the length scale (indicated by the horizontal contours), since all the data is explained as noise. The region where  $\ell \approx 0.5$  (left hand side of panel a) corresponds to the case where the length scale is very short; in this regime, the marginal likelihood is insensitive to the noise level, since the data is perfectly interpolated. Neither of these regions would be chosen by a good optimizer.

Figure 15.5 illustrates some other interesting (and