

DuelDuo Bug Reports

1:

Description:

- “See All Bots” button is not working as expected.

Reproduction:

- Click “See All Bots” button

Expected Result:

- Display all bots on page

Actual Result:

- Page unchanged. Console throws error “ERROR GETTING BOTS
ReferenceError: botsArr is not defined”

Environment:

- ☐ Windows 10 Pro 64 Bit
- ☐ Waterfox G6.0.5
- ☐ 11/27/2023 16:25:11

2:

Description:

- Whether a player wins or loses (or draws), only the loss counter increases.

Reproduction:

- Select two bots
- Begin duel
- Note loss counter
- Repeat above steps if necessary

Expected Result:

- When winning, Win counter should increase. When losing, loss counter should increase.

Actual Result:

- Loss counter increases regardless of duel outcome.

Environment:

- ☐ Windows 10 Pro 64 Bit
- ☐ Waterfox G6.0.5
- ☐ 11/27/2023 16:27:34

3:

Description:

- No implementation for Draw/Tie outcome.

Reproduction:

- Select two bots
- Begin duel
- Repeat above steps many times.

Expected Result:

- By math chance, some duels should end in a Draw with both Duos defeated

Actual Result:

- While a larger sample size is necessary to prove this, there is no Draw or Tie outcome, even when mathematically both teams finish defeated.

Environment:

- ☐ Windows 10 Pro 64 Bit
- ☐ Waterfox G6.0.5
- ☐ 11/27/2023 16:33:02