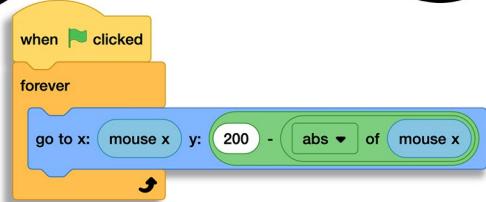
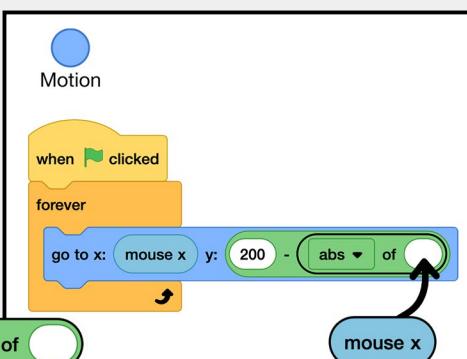
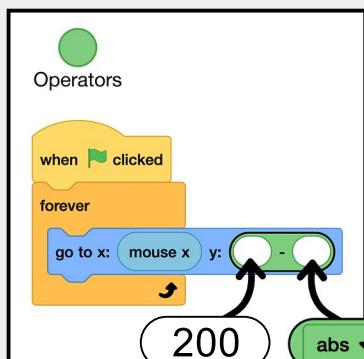
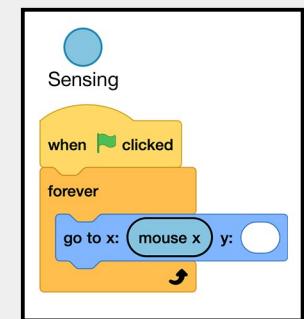
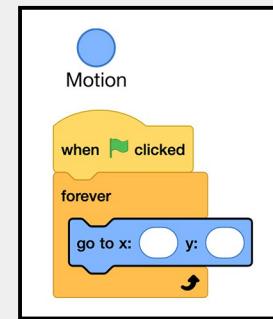
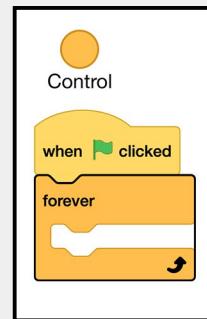
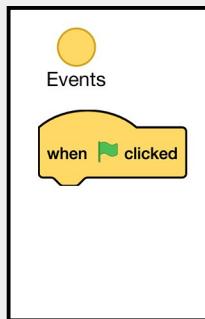
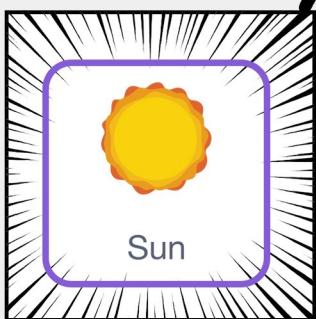




# rpf.io/sunset-go





set size to [ ] %

/

mouse x

abs ▾ of [ ]

[ ] +

[ ] -

Looks

```
when green flag clicked
forever
  go to x: mouse x y: 200 - abs of mouse x
  set size to [ ] %
```

Operators

```
when green flag clicked
forever
  go to x: mouse x y: 200 - abs of mouse x
  set size to [ ] + [ ] %
```

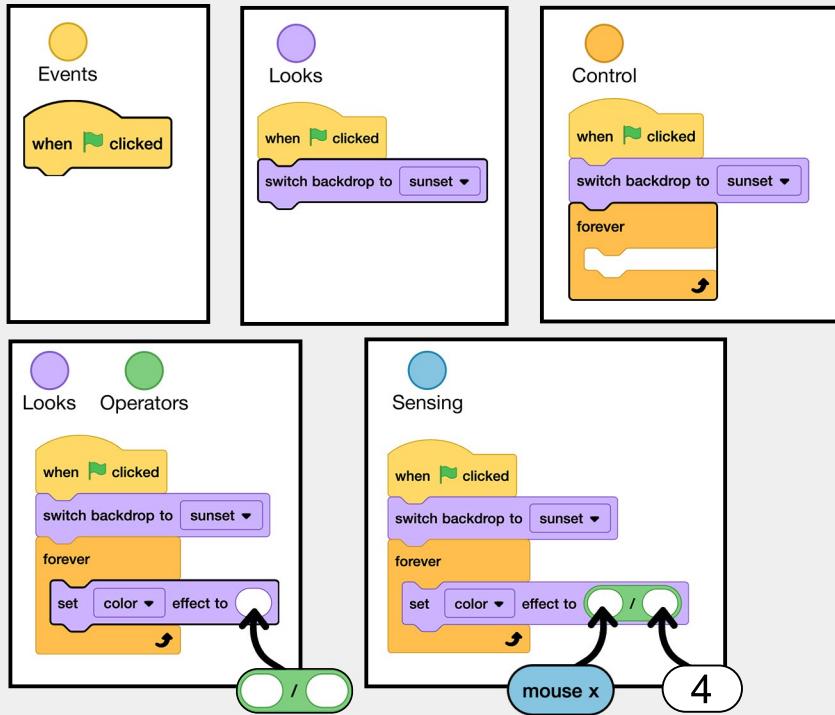
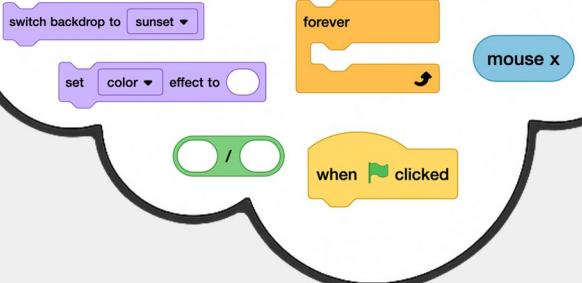
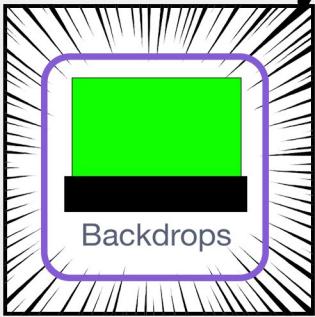
Operators

```
when green flag clicked
forever
  go to x: mouse x y: 200 - abs of mouse x
  set size to [ ] + [ ] / [ ] %
```



```
when green flag clicked
forever
  go to x: mouse x y: 200 - abs of mouse x
  set size to [ ] + [ ] abs of mouse x / [ ] %
```



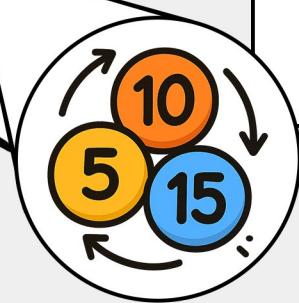
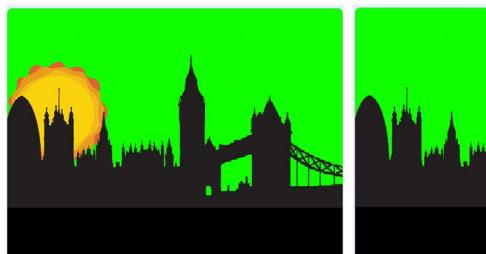


Scratch script:

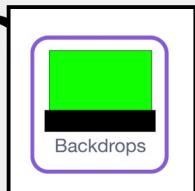
```

when green flag clicked
  switch backdrop to [sunset v]
  forever
    set [color v] to [white]
    set [effect v] to [none]
  end
end

```



3



switch backdrop to stars ▾

set color ▾ effect to

mouse x

if [diamond] then

else

### Control

```

when green flag clicked
switch backdrop to sunset ▾
forever
  set [color ▾ effect to mouse x / 4]
  if [diamond] then
    else

```

### Sensing Operators

```

when green flag clicked
switch backdrop to sunset ▾
forever
  set [color ▾ effect to mouse x / 4]
  if [mouse x < 4] then
    else
      mouse x

```

### Looks

```

when green flag clicked
switch backdrop to sunset ▾
forever
  set [color ▾ effect to mouse x / 4]
  if [mouse x < 230] then
    switch backdrop to sunset ▾
  else

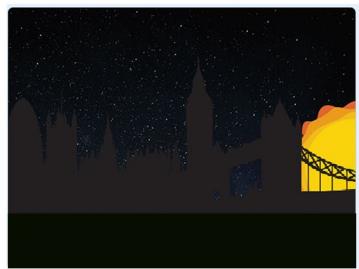
```

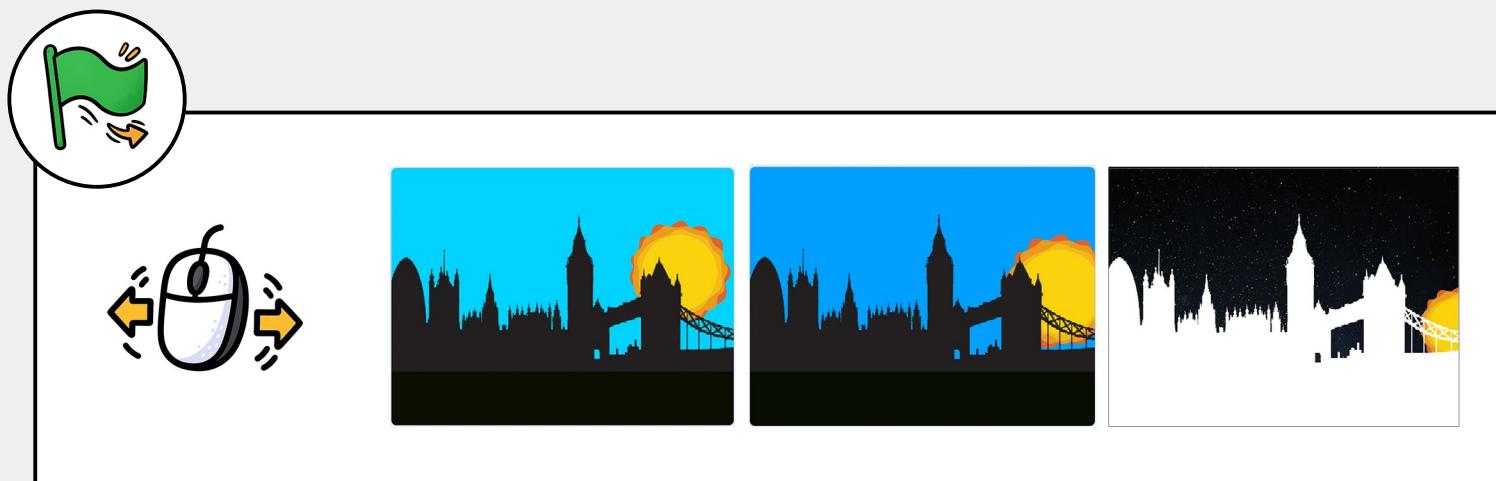
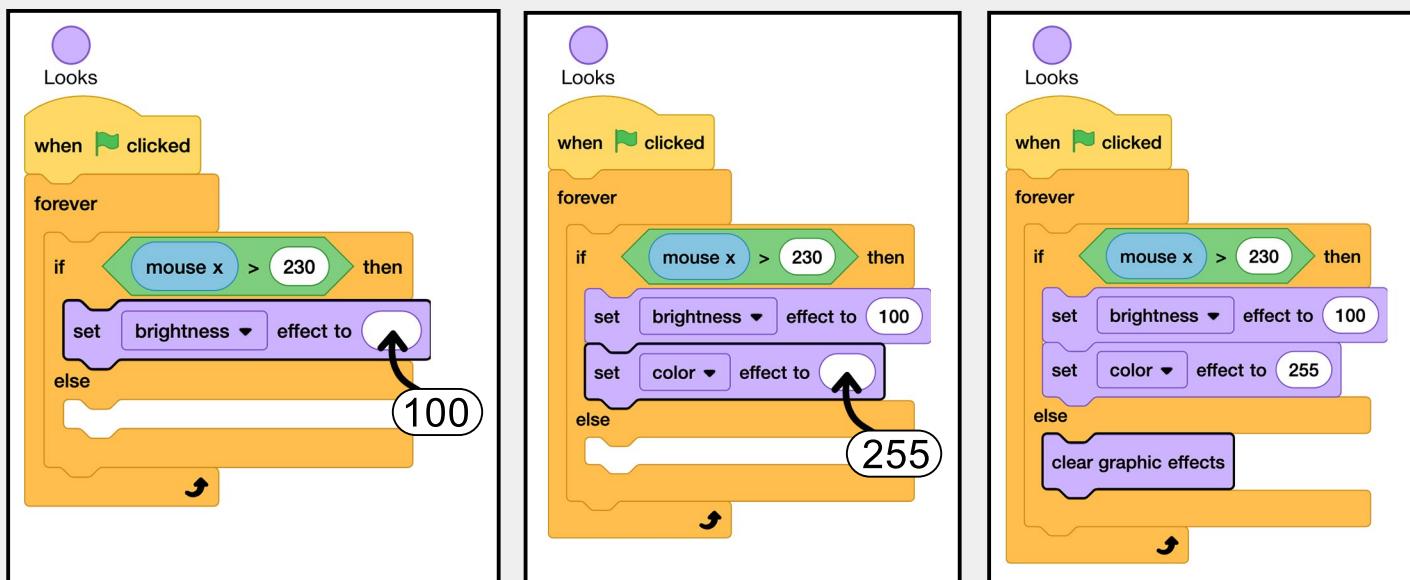
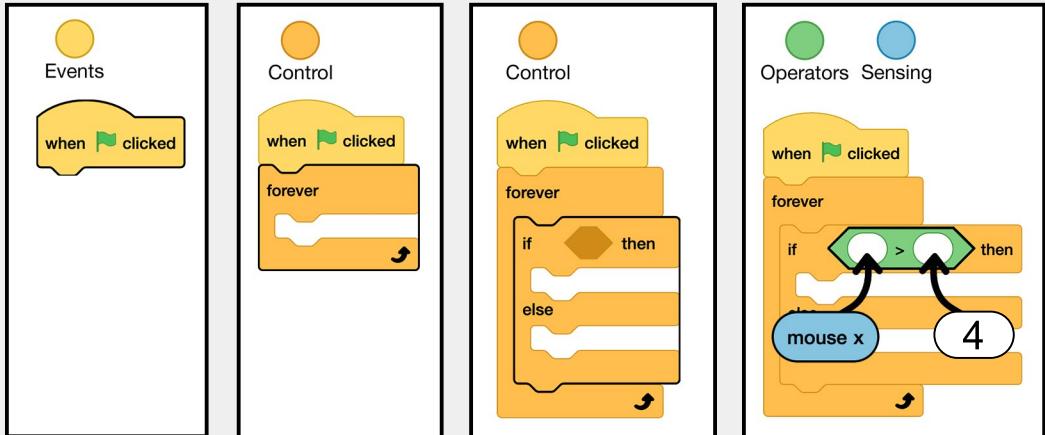
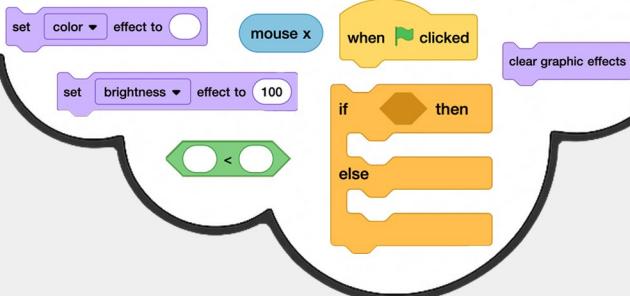
### Looks

```

when green flag clicked
switch backdrop to sunset ▾
forever
  set [color ▾ effect to mouse x / 4]
  if [mouse x < 230] then
    switch backdrop to sunset ▾
  else
    switch backdrop to stars ▾

```







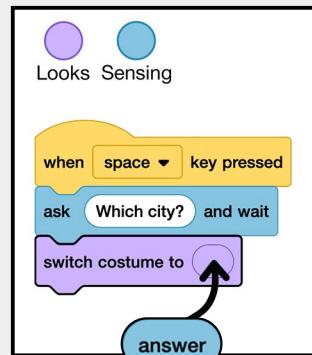
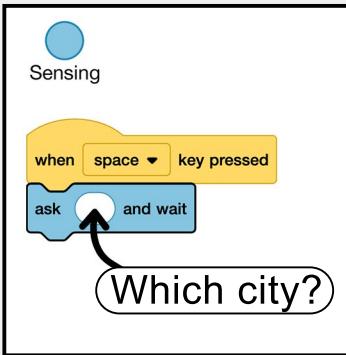
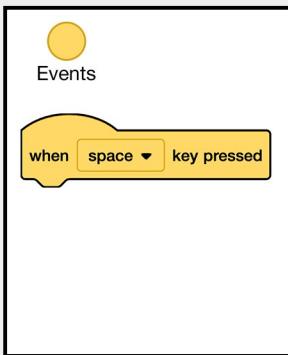
when space key pressed

switch costume to

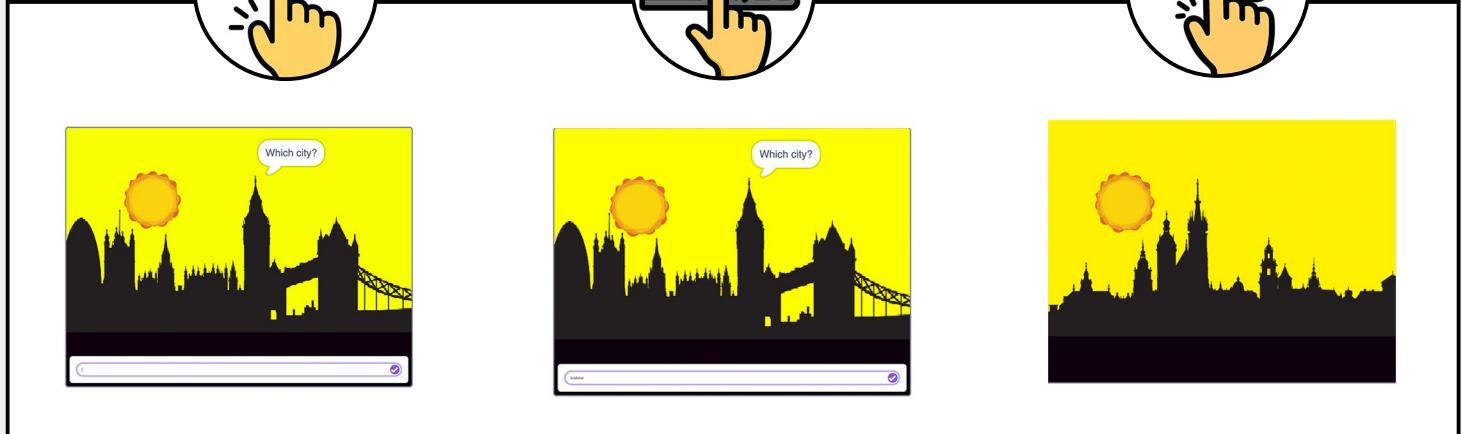
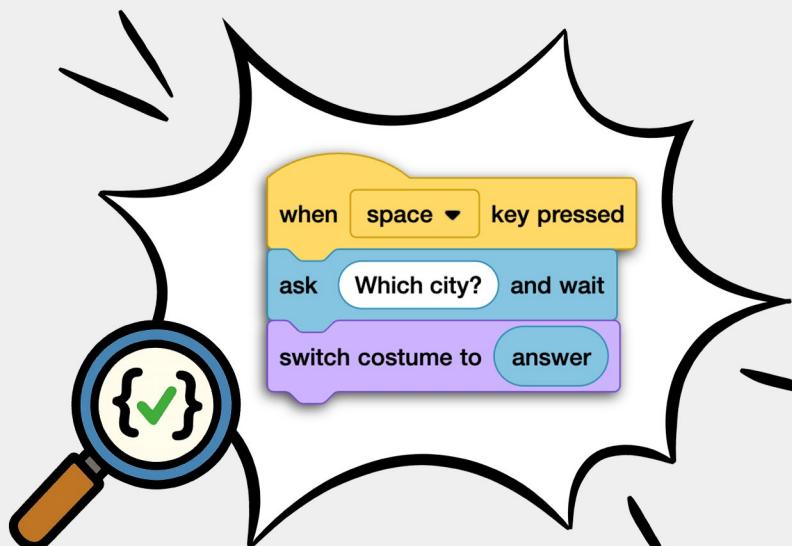
answer

set color effect to

ask and wait



when space key pressed  
ask Which city? and wait  
switch costume to answer

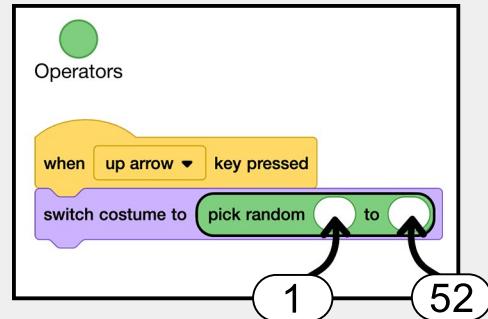
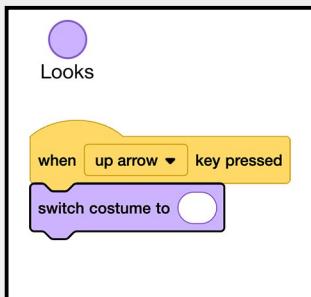
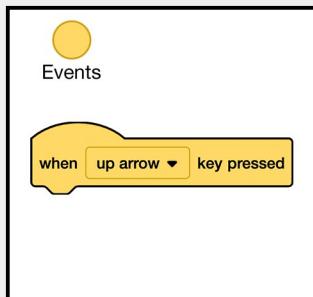




when up arrow key pressed

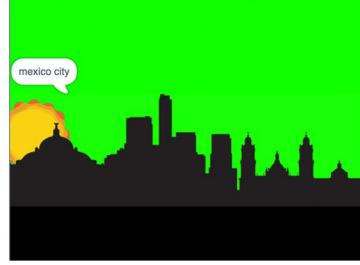
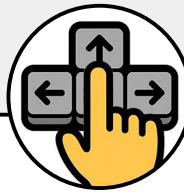
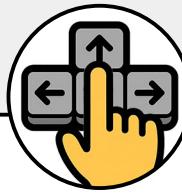
pick random 1 to 52

switch costume to



1

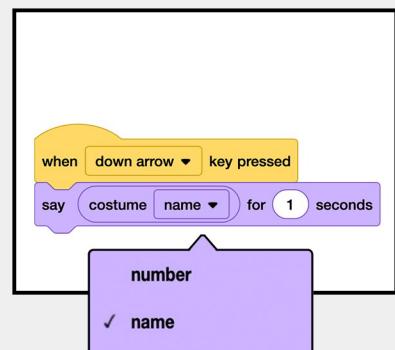
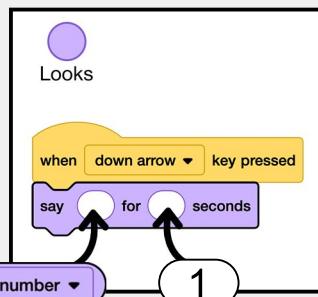
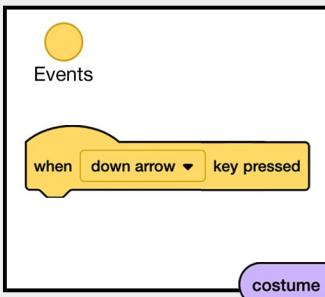
52





when [down arrow key pressed]

costume name



belgrade

