






CONTACT ME


 10 March, 2003
French

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 Lou Rassat

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SKILLS

HTML / CSS / JS C# / Java

C / LabWindowsCVI Python / IA

SQL / PostgreSQL Swift / Kotlin

VB (6 & .NET) Git / Github / Gitlab

PHP (natif & frameworks)

CI/CD / Agile methodologies

EDUCATION

Engineering Program - Apprenticeship

Focus on Software Development, Testing & Quality

ESIGELEC / Poitiers campus - Chasseneuil-du-Poitou, FRANCE
2024 - 2027

Bachelor's Degree of Technology

(3-year university diploma in computer science)

University of Savoie / IUT Annecy - Annecy-le-Vieux, FRANCE
2021 - 2024

French Baccalaureate

(High School diploma)

Louis Lachenal High School - Argonay, FRANCE
2017 - 2020

First aid certificate

Les Balmettes, Annecy FRANCE
2015

Cambridge diploma - B2

Louis Lachenal High School - Argonay, FRANCE
2020

LANGUAGES

French : Fluent (Native speaker)
English : Level B2 (Upper Intermediate)

Lou RASSAT

IT Engineering Student

WORK EXPERIENCE

Since 01/09 Work-Study Program 2024
INGÉLIANCE TECHNOLOGIES

At Ingéliance Technologies, I develop AI-driven tools designed to optimize repetitive tasks, thereby enhancing team efficiency and productivity.

Work-Study Program – .NET Developer 2023 - 2024
SOPRA STERIA

As a developer, I am migrating around ten VB6 applications to VB.NET while implementing their architecture. The technologies I use include Microsoft .NET, Visual Studio, and Oracle. This internship also allows me to apply Agile methodologies within a DevOps environment.

Internship– .NET Developer April 2023 - June 2023
SOPRA STERIA

As a development intern, I quickly adapted to my work environment and resolved migration issues to ensure the application functioned properly.

Student projects 2021 - 2023
IUT Annecy FRANCE

2nd Year Project :

One of our second-year student projects involved creating a responsive Twitter clone in a team of two. This project utilized Docker images, Hasura for the backend, Vue.js for the frontend, and PostgreSQL for the database.

1st Year Project :

As part of a first-year student project, my team and I developed a game using Unity. We had one week to build it from scratch and dedicated all our free time to the project. The objective was to explore a new development platform in a short period and to create an engaging game using the full range of skills we had acquired.

Waiter - Bartender (Every weekend) 2021 - 2022
14 % VOL (74)

In my role as a waiter and bartender, I was responsible for taking customer orders, preparing cocktails, and occasionally helping with food preparation.
My main goal was to deliver excellent customer service.
Annecy - France

1 year - Runner - Barman 2021 - 2022
LA TAVERNE FISHER (74)

As a young runner, my responsibilities included delivering dishes from the kitchen to customers, cleaning, and tidying up tables.
As a bartender, I served wine, cocktails, beer, and appetizers.
Annecy - France

2 months - Packing agent 2020
ADTP (74)

During my summer job as a packing agent, I was in charge of packaging rolling cars and screws into boxes with appropriate labeling.

PERSONAL AND MANAGING SKILLS

- + I can work independently and take initiative, but I also know when to ask for support.
- + I manage my time effectively and am consistently punctual.
- + I use tools like calendars or to-do lists to stay organized.

FRESKS

Climate Fresk

It helped me understand how the climate system works and why it is essential to take action.

Digital Fresk

This workshop raised my awareness and educated me about the environmental challenges of digital technology.