const steamUser = require('steam-user');

const steamTotp = require('steam-totp');

const keep\_alive = require('./keep\_alive.js')

var username = 'squeezzua';

var password = 'RastaMan0687455878';

var shared\_secret = '';

var games = [271590];

var status = 1;

user = new steamUser();

user.logOn({"accountName": username, "password": password, "twoFactorCode": steamTotp.generateAuthCode(shared\_secret)});

user.on('loggedOn', () => {

if (user.steamID != null) console.log(user.steamID + ' - Successfully logged on');

user.setPersona(status);

user.gamesPlayed(games);

});