

# **FT61F02X**

## **SPI Application note**

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## FT61F02x SPI application

### 1. SPI Related register settings

SPI is the Serial Peripheral Interface (Serial Peripheral Interface) abbreviation of SPI, is a high-speed, full-duplex, synchronous communication bus that works in a master-slave mode. This mode usually has a master device and one or more slave devices, requiring at least 4 root line, in fact 3 Root works too (when transferring in one direction). is also all based on SPI common to all devices, they are:

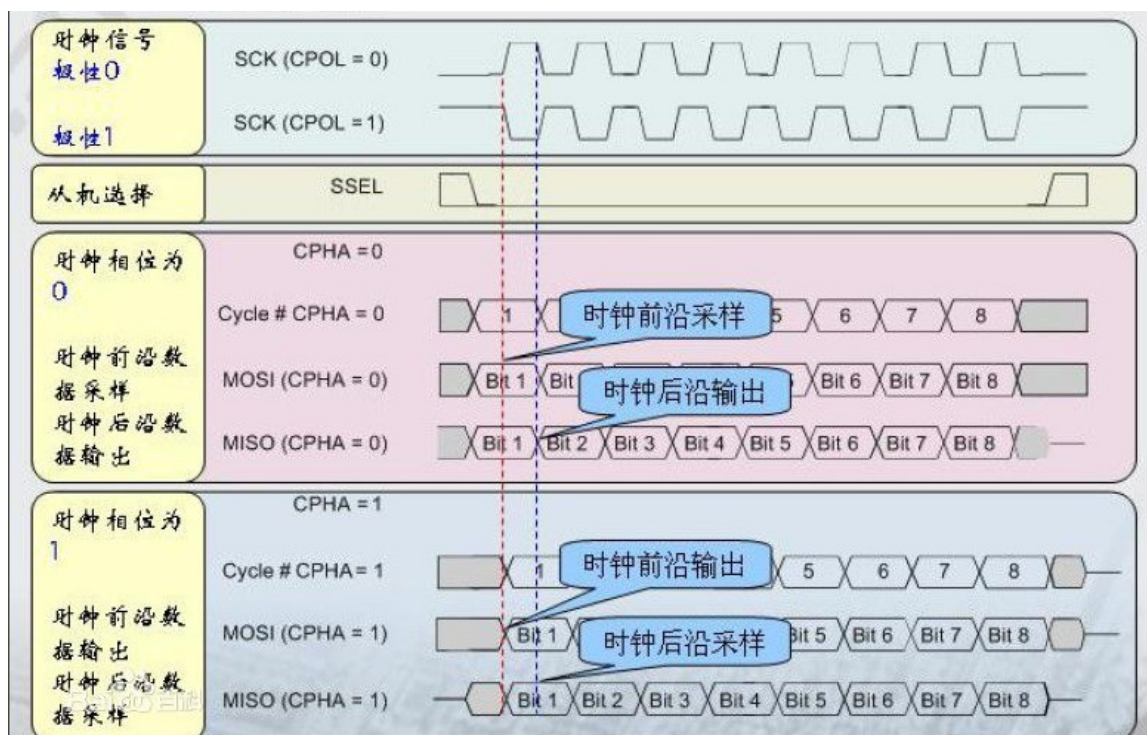
SDO/MOSI -----Master device data output, slave device data input;

SDI/MISO -----Master device data input, slave device data output;

SCLK -----Clock signal, generated by the master device;

CS -----Chip select, slave device enable signal, controlled by the master device.

SPI communication has 4 Different slave devices may be configured in a certain mode at the factory, which cannot be changed; but our communication parties must work in the same mode, so we can configure our master device SPI mode is configured by CPOL (clock polarity) and CPHA (clock phase) to control the communication mode of our master device



Mode0:CPOL=0,CPHA=0

Mode1:CPOL=0,CPHA=1

Mode2:CPOL=1,CPHA=0

Mode3:CPOL=1,CPHA=1

This program uses mode 0 working mode, to FT61F023 SOP16. For example, the four data lines correspond to I/O Pin:

```
#define MISO PORTA,4
```

```
#define MOSI PORTA,2
```

```
#define SCK PORTA,6
```

```
#define CS PORTA,7
```

## 2.Application example

```
//*****
***** /*file name:TEST_61F02x_SPI.c
* Function:    FT61F02x-SPIDemo
* IC:          FT61F023 SOP16
* Crystal:     16M/4T
* illustrate:  This demo program is61F23x_SPIdemo program for . The program reads (25C64)0x12The
*              value of the address, reversed and stored0x13address
*
*              FT61F023 SOP16
*
*              -----
* VDD-----| 1(VDD)    (VSS)16|-----GND
* CS-----| 2(PA7)    (PA0)15|-----NC
* SCK-----| 3(PA6)    (PA1)14|-----NC
* NC-----| 4(PA5)    (PA2)13|-----MOSI
* NC-----| 5(PC3)    (PA3)12|-----NC
* NC-----| 6(PC2)    (PC0)11|-----NC
* MISO-----| 7(PA4)    (PC1)10|-----NC
* NC-----| 8(PC5)    (PC4)09|-----NC
*
*              -----
*/

//***** *****
#include "SYSCFG.h"

//*****Macro definition *****
#define unchar unsigned char
#define uint unsigned int

#define MISO PA4
#define MOSI PA2
#define SCK PA6
#define CS PA7

unchar SPIReadData;
/*-----
* Function name:POWER_INITIAL
* Function:      Power-on system initialization
* enter:         none
* output:        none
*
*              -----
----- */ void POWER_INITIAL (void)
{
    OSCCON = 0B01110001;          //IRCF=111=16MHz/4T=4MHz,0.25µs //Temporarily
    INTCON = 0;                  disable all interrupts
}
```

```

PORTA = 0B00000000;
TRISA = 0B00010000;           //PAinput Output0-output1-enterPA4-enter
PORTC = 0B00000000;
TRISC = 0B00000000;           //PCinput Output0-output1-enter //PAPort pull-
WPUA = 0B00010000;           up control1-pull up0-close pull //PCPort pull-up
WPUC = 0B00000000;           control1-pull up0-close pull

ANSEL = 0B00000000;
OPTION = 0B00001000;           //Bit3=1, WDT MODE, PS=000=WDT RATE 1:1
MSCKCON = 0B00000000;
//Bit6->0,prohibitPA4,PC5Regulated output
//Bit5->0,TIMER2the clock isFosc //Bit4->0,
prohibitLVR
CMCON0 = 0B00000111;           //turn off the comparator,Cxfor numbersIOmouth
}

```

```

/*-----
* Function name:init_25c64_io
* Function:    25C64initialization
* enter:      none
* output:     none
-----
---- */ void init_25c64_io(void)
{
    CS = 1;
    SCK = 0;
    MOSI = 0;
}

/*-----
* Function name:SPI_RW
* Function:    The host outputs and inputs a byte
* enter:      data
* output:     received according todataoutput a byte to the slave
-----
----- */ unchar SPI_RW(unchar data)
{
    unchar i;
    for(i=0;i<8;i++)
    {
        if(data&0x80)
            MOSI = 1;
        else
            MOSI = 0;
        NOP();
    }
}

```

```

    data<=1;
    SCK =    1;
    NOP();
    if(MISO)
        data |= 0x01;
    else
        data &= 0xFE;
    NOP();
    SCK =    0;
}
return data;
}
/*-----
* Function name:WriteEnable
* Function: Write enable (willWenPosition)
-----
---- */ void WriteEnable(void)
{
    CS=0;
    SPI_RW(0x06);
    CS=1;
}
/*-----
* Function name:WriteDisable
* Function: Write Inhibit (WillWenreset)
-----
---- */ void WriteDisable (void)
{
    CS=0;
    SPI_RW(0x04);
    CS=1;
}
/*-----
* Function name:SPI_ReadStatus
* Function: read25C64state of the chip.
* Return value: status register data byte
* Note:      25C64Internal Status Register No.0bit=0means free,0bit=1Indicates busy.
-----
----- */ unchar SPI_ReadStatus(void)
{
    unchar status=0;
    CS=0;
    SPI_RW(0x05);                //0x05Command word to read status
    status = SPI_RW(0x00);

```

```

        CS=1;                                     //Close Chip Select
        return status;
    }
    /*-----
    * Function name:SPI_WriteStatus
    * Function:   Write25C64Chip status register.
    *           onlyBP1,BP0 (bit7,3,2)can write,
    * Note:       25c64Internal Status Register No.0bit=0means free,0bit=1Indicates busy.
    -----
    ----- */ void SPI_WriteStatus(unchar Status)
    {
        CS=0;
        SPI_RW(0X01);                             //0x01Command word to read status
        SPI_RW(Status);                             //write a byte
        CS=1;                                       //Close Chip Select
    }
    /*-----
    * Function name:SPI_Read
    * enter:      16bit address
    * return:     read data
    * illustrate: from25c64Read a byte from the specified address
    -----
    ----- */ unchar SPI_Read(uint addr)
    {
        unchar spidata;
        while(SPI_ReadStatus()&0x01);              //determine if busy
        CS=0;                                       //enable device
        SPI_RW(0x03);                             //send read command
        SPI_RW((unsigned char)((addr)>>8));
        SPI_RW((unsigned char)addr); spidata
        = SPI_RW(0x00);                             //read data
        CS=1;
        return spidata
    }
    /*-----
    * Function name:SPI_Write
    * enter:      address, byte data
    * illustrate: write a byte to the specified address
    -----
    ----- */ void SPI_Write(uint addr,unchar dat)
    {
        while(SPI_ReadStatus()&0x01);              //determine if busy
        WriteEnable();                             //PositionWEL
        CS=0;                                       //enable device
    }

```



```

    SPI_RW(0x02);                                     //send write command
    SPI_RW((uchar)((addr)>>8));
    SPI_RW((uchar)addr);

    SPI_RW(dat);
    CS=1;                                             //Close Chip Select
    WriteDisable();
    while(SPI_ReadStatus()&0x01);
}
/*-----
* Function name:main
* Function:      main function
* enter:         none
* output:        none
-----
*/ void main()
{
    POWER_INITIAL();                                //system initialization
    init_25c64_io();
    SPIReadData = SPI_Read(0x0012);                  //read0x12addressEEPROMvalue //Negate
    SPI_Write(0x0013,~SPIReadData);                  the write address0x13
    while(1)
    {
        NOP();
    }
}

```

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