

FT61F02X

UART Application note

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FT61F02x UARTs application

1. UART introduce

UART is a universal serial data bus used for asynchronous communication. The bus bidirectional communication, can realize full-duplex transmission and reception.

UART protocol, The meanings of each of them are as follows:

start bit: emit a logic first "0" A signal that indicates the start of a transmitted character.

data bit: Immediately after the start bit, the number of data bits can be 4, 5, 6, 7, 8 etc. to form a character. Usually used ASCII. The code is transmitted from the lowest bit and positioned by the clock.

parity bit: After adding this bit to the data bit, it makes "1". The number of bits should be even (even parity) or odd (odd parity) to verify the correctness of data transmission.

stop bit: It is the end mark of a character data. can be 1 bit, 1.5 bit, 2 bit high level. Since data is timed on the transmission line, and each device has its own clock, it is possible for two devices to be slightly out of sync in communication. so stop. The stop bit not only indicates the end of the transmission, but also provides an opportunity for the computer to correct clock synchronization. The more bits available for stop bits, the greater the tolerance for different clock synchronizations, but the slower the data transfer rate.

spare bit: in logic "1" Status, indicating that there is no data transmission on the current line.

baud rate: It is an indicator to measure the data transfer rate. Indicates the number of symbols transmitted per second (symbol). The amount of information (number of bits) represented by a symbol is related to the order of the symbol. For example, the data transfer rate is 120 characters/sec, transmitted using 256 order symbols, each symbol represents 8 bit, then the baud rate is 120 baud, the bit rate is $120 \times 8 = 960 \text{ bit/s}$.

2. UARTs related settings

This example simulates UART sending part, use the timer to let TXIO generate a signal with the same frequency as the set baud rate; for the receiving part, use RXIO. The level shift interrupt identifies the start signal, and then identifies the data content based on the timer scan data.

explain to IC FT61F023 SOP16. For demonstration, after receiving the data from the serial port assistant on the computer side, send the same data again.

Data cable for this program TX and RX corresponding IOPin:

```
#define TXIO    PA4
```

```
#define RXIO    PA2
```

3. Application example

```
//*****
***** /*file name:TEST_61F02x_UART.c
* Function:    FT61F02x-UARTDemo
* IC:          FT61F023 SOP16
* Crystal:     16M/4T
* illustrate:  The baud rate in the demo program is 9600, RXIO(PA2) After receiving data from the external serial port each time, TXIO (PA4) Send
*              the received data again. When the start bit is received, the level change interrupt is used to identify it, and the level change
*              interrupt is turned off later.
*
*              FT61F023 SOP16
*
* VDD-----| 1(VDD)    (VSS)16 |-----GND
* NC-----| 2(PA7)    (PA0)15 |-----NC
* NC-----| 3(PA6)    (PA1)14 |-----NC
* NC-----| 4(PA5)    (PA2)13 |-----RXIO
* NC-----| 5(PC3)    (PA3)12 |-----NC
* NC-----| 6(PC2)    (PC0)11 |-----NC
* TXIO-----| 7(PA4)   (PC1)10 |-----NC
* NC-----| 8(PC5)    (PC4)09 |-----NC
*
* /
//***** *****
# include "SYSCFG.h";
# include "FT61F02X.h";
//*****Macro definition *****
#define      uchar unsigned char

#define      TXIO    PA4                //serial send pin
#define      RXIO    PA2                //Receive pin of serial port

#define      Bord    49                //Baud rate provided by timer
uchar      RXFLAG = 0;
uchar      ReadAPin;
/*-----
* Function name:POWER_INITIAL
* Function:     MCU initialization function
* enter:        none
* output:       none
-----
----- */ void POWER_INITIAL(void)
{
    OSCCON = 0B01110001;                //IRCF=111=16MHz/4=4MHz,0.25μs//Temporarily
    INTCON = 0;                        disable all interrupts
}
```

```

PORTA = 0B00000000;
TRISA = 0B00000100;           //PAinput Output0-output1-enter
PORTC = 0B00000000;
TRISC = 0B00000000;           //PCinput Output0-output1-enter

WPUA = 0B00000100;           //PAPort pull-up control1-pull up0-close pull //PCPort
WPUC = 0B00000000;           pull-up control1-pull up0-close pull //Bit3=0, Timer0
OPTION = 0B00000000;         MODE, PS=000=Timer0 RATE 1:2
MSCKCON = 0B00000000;
//Bit6->0,prohibitPA4,PC5Regulated output
//Bit5->0,TIMER2the clock isFosc //Bit4->0,
prohibitLVR

CMCON0 = 0B00000111;         //turn off the comparator,Cxfor numbersIOMouth
}
/*-----
* Function name:TIMER0_INITIAL
* Function: Initialize and set the timer0
* set upTMR0Timing duration =(1/System clock frequency)*instruction cycle*prescaler value*TMR0
*          =(1/16000000)*4*2*208=104us ----- */
void TIMER0_INITIAL (void) {

    OPTION = 0B00000000;
    //Bit5:      T0CS Timer0Clock Source Selection
    //          1-External pin level changeT0CKI 0-internal clock (FOSC/2)
    //Bit4:      T0CKIpin trigger mode1-falling edge PSAPrescaler Allocation
    //Bit3:      Bits0-Timer0          1-WDT
    //Bit[2:0]:  PS 8prescaler000 - 1:2

    TMR0 = Bord;
    TOIF = 0;                 //emptyT0software interrupt
}
/*-----
* Function name:PA2_Level_Change_INITIAL
* Function:   PAport(PA2)Interrupt-on-change initialization None
* enter:
* output:    none
-----
----- */ void PA2_Level_Change_INITIAL(void) {

    TRISA2 =1;               //set upPA2enter
    CMCON0 = 0B00000111;     //turn off the comparator,Cxfor numbersIOMouth dedicated //
    ReadAPin = PORTA;        clearPAinterrupt-on-change

```

```

    PAIF = 0;                                //clearPA INTinterrupt flag //
    IOCA2 = 1;                                EnablePA2interrupt-on-change //
    PAIE = 1;                                EnablePA INTto interrupt
}
/*-----
* Function name:interrupt ISR
* Function:   Interrupt handling, including timers0Interrupts and External Interrupts
* enter:     none
* output:    none
* illustrate: timer generated104μsinterrupt, corresponding9600baud rate1000000÷9600=104
-----
---- * / void interrupt ISR(void)
{
    //timer0at the break
    if(TOIE && TOIF)                          //104μs
    {
        TMR0 = Bord;                          //note: yesTMR0reassignmentTMR0No change in two cycles
        TOIF = 0;
        TOIE = 0;
    }

    //PAinterrupt-on-change
    if(PAIE && PAIF)
    {
        ReadAPin = PORTA;                      //readPORTAdata clearingPAIFthe sign
        PAIF = 0;                              //clearPAIFFlag bit
        if(RXIO == 0)
        {
            PAIE = 0;                          //Temporarily bannedPAinterrupt-on-change
            IOCA2 = 0;                          //prohibitPA2interrupt-on-change
            RXFLAG = 1;
        }
    }
}
/*-----
* Function name:WaitTF0
* Function:   After the query timer overflows, turn off the timer in the interrupt, and turn on the timer again
* enter:     without
* output:    none
-----
---- * / void WaitTF0( void )
{
    while(TOIE);
    TOIE=1;
}

```

```

}
/*-----
* Function name:WByte
* Function:   UARTsend a byte
* enter:    input
* output:   none
-----
----- */ void WByte(uchar input)
{
    //send start bit

    uchar i=8;
    TXIO = 1;
    TMR0 = Bord;
    TOIE = 1;
    WaitTF0();
    TXIO=0;
    WaitTF0();

    //send8bit data bit

    while(i--)
    {
        if(input&0x01)
            //pass low first
            {
                TXIO=1;
            }
        else
        {
            TXIO = 0;
        }
        WaitTF0();
        input=input>>1;
    }

    //Send check digit (none)

    //send end bit

    TXIO=(bit)1;
    TOIE=0;
}
/*-----
* Function name:RByte
* Function:   UARTreceive a byte
* enter:    none
* output:   output
-----
----- */uchar RByte()
{

```

```

uchar Output=0;
uchar i=8;
TOIE=1;                                     //start upTimer0
TMR0 = Bord;
WaitTF0();
TOIE=1;                                     //start upTimer0
TMR0 = Bord;
WaitTF0();                                 //waited for start bit
                                           //send8bit data bit

while(i--)
{
    Output >>=1;
    if(RXIO)
    {
        output    |=0x80;                 //close low first
    }
    WaitTF0();                             //inter-bit delay
}
TOIE=0;                                    //stopTimer0
return Output;
}

/*-----
* Function name:main
* Function:      main function
* enter:         none
* output:        none
-----

----- */ void main(void)
{
    uchar rdata = 0;
    POWER_INITIAL();
    TIMERO_INITIAL();
    PA2_Level_Change_INITIAL(); GIE
    = 1;                                     //open interrupt
    TOIE = 1;                               //ON Timer/Counter0to interrupt
    while(1)
    {
        if(RXFLAG)                         //The falling edge of the external interrupt triggers the
        {
            rdata = RByte();
            WByte(rdata);

            IOCA2 =1;                       //EnablePA2interrupt-on-change //
            PAIE=1;                         EnablePA INTto interrupt

```



```
        RXFLAG = 0;
    }
}
}
```

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