```
m 1:2 (m 1:1+1, t=1) le = brue
                  = × P (e21x2) max (P(x21x1) m111)
                  = x P (u2 | R2) max (P(R2 | r1) m 1:1)
                                                                                                                            Voi=true using normalised values
             = d (0.9,0.2) max ((6.7 0.3) (0.8182 0.1818)
                                                                                                                  (0.3 0.7> (0.8182 0.1818))
                                                                                                                              ri=~ri(false)
            = < (0.9,0.2) max ((0.57 27) 0.0545} (6.2454) 0.1272))
              = × (0.9,0.2) (0.5724 0.2454)
                                                                                                  rain wrain
                = x (0.5154 0.04917 = (0.9130 0.08707
= \( \langle \( \text{0.9,0.2} \) max \( \langle \( 0.7 \) 0.3 \\ \( \text{0.315} \) \( \text{0.07} \rangle \) \( \text{unnormalised} \) \( \text{values m} \) \( \text{values m
                                                                                                                                                                                                                                  Values m 1:1)
                                                                                                 (0.3 0.7) (0.315, 0.07)
    = or (0.9,0.2) max ((0.2205) 6.021), (6.0945) 0.049)
     = 9 (0.9,0.2) (0.2205 0.0945)
```