# CS 561 Artificial Intelligence Lecture # 3 Bayesian Networks

Rashmi Dutta Baruah

Department of Computer Science & Engineering
IIT Guwahati

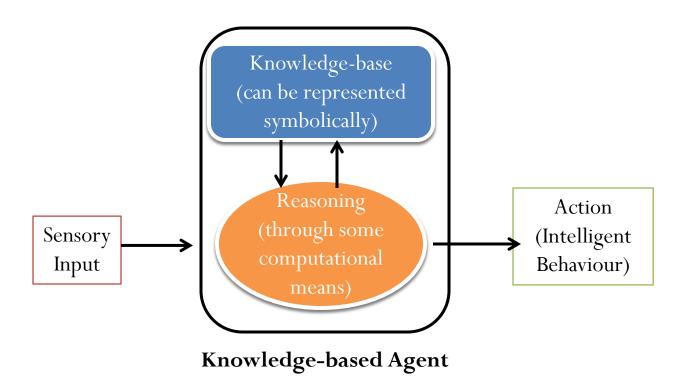


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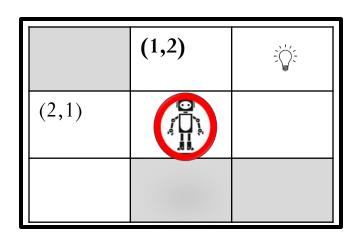
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#### Outline

- Background
  - Knowledge, Representation, Reasoning
  - Uncertainty
    - What is uncertainty?
    - Reasons of Uncertainty
- Reasoning under uncertainty: How probability theory can be used?
- Belief Networks
  - Structure
  - Notion of d-separation



• How an agent uses what it knows in deciding what to do?





- Propositional Logic
  - $S_1$ :  $\neg O_{1,2}, S_2$ :  $O_{3,2}$
  - $S_3$ :  $B_{2,2} \Leftrightarrow L_{1,2} \vee L_{2,1} \dots$
- Robot Localization: robot needs to determine its current location
  - given a map of the world
  - four sonar sensors (NSWE) and one light sensor (L)
    - tells whether there is an obstacle (the outer wall or gray square in the figure), and also if a room is bright.
    - Current sensor value : [N S W E L] : [False True False False]

- Uncertainty
  - the state of being unsure of something (from dictionary)
- Uncertainty in data (facts)
  - Imprecise, inaccurate and unreliable data
  - Missing data
  - Example: Medical domain
    - Patient's weight is 45 kg vs. 45.25 kg
    - Patient's weight is 43.444 kg vs. 45 kg (former is more precise not accurate if a person's actual weight is 44.9 kg)
    - Patient's weight is 45.25 kg, measured again it is 44.95 kg.
    - Medication requires two tests, however results of only one test is available

- Uncertainty in knowledge (rules)
  - Vagueness in rules
    - Example: If the person is overweight then they usually have large waistline.
  - Not enough rules to cover the problem space (theoretical or practical ignorance, lack of available theory to describe a situation)
  - Rules may be contradictory (different evidences suggesting same diagnosis)

#### • Issues:

- How to represent uncertain data and knowledge?
- How to draw inference using uncertain data and knowledge?

- Probability theory- deals with incompleteness (ignorance about the world)
- Probability provides a way of summarizing the uncertainty that comes from ignorance, quantifies the *degree of belief*
- Probability: a measure of belief (as opposed to being a frequency) — Bayesian Probability or Subjective Probability

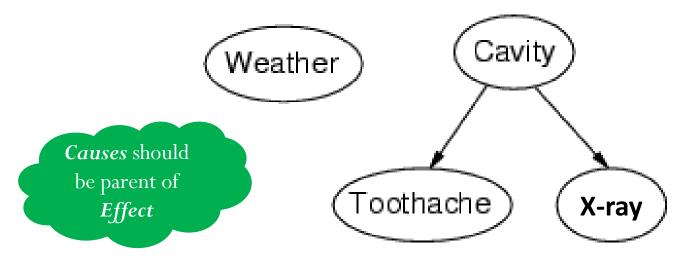
#### Bayesian networks

- Representing knowledge in uncertain domain
- A simple, graphical notation for conditional independence assertions and hence for compact specification of full joint distributions.
- Syntax:
  - a set of nodes, one node per random variable
  - a directed, acyclic graph (link ≈ "directly influences")
  - a conditional distribution for each node given its parents:

$$P(X_i \mid Parents(X_i))$$

• In the simplest case, conditional distribution represented as a conditional probability table (CPT) giving the distribution over  $X_i$  for each combination of parent values

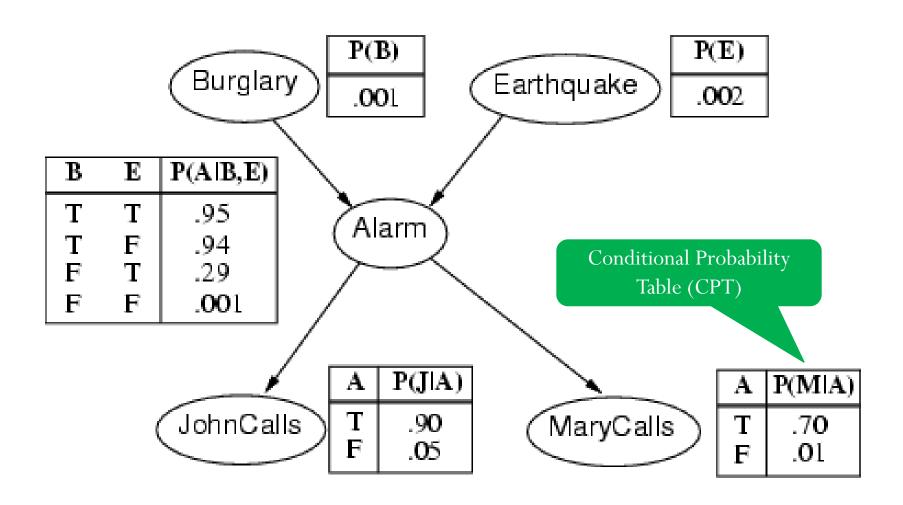
• Topology of network encodes conditional independence assertions:



- Weather is independent of the other variables
- *Toothache* and *X-raySpot* are conditionally independent given *Cavity*

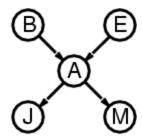
- I'm at work, neighbor John calls to say my alarm is ringing, but neighbor Mary doesn't call. Sometimes it's set off by minor earthquakes. Is there a burglar?
- Variables: Burglary, Earthquake, Alarm, JohnCalls, MaryCalls
- Network topology reflects "causal" knowledge:
  - A burglar can set the alarm off
  - An earthquake can set the alarm off
  - The alarm can cause Mary to call
  - The alarm can cause John to call

### Example contd.



#### Compactness

- A CPT for Boolean  $X_i$  with k Boolean parents has  $2^k$  rows for the combinations of parent values
- Each row requires one number p for  $X_i = true$  (the number for  $X_i = false$  is just 1-p)

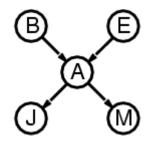


- If each variable has no more than k parents, the complete network requires  $O(n \cdot 2^k)$  numbers
- i.e., grows linearly with n, vs.  $O(2^n)$  for the full joint distribution
- For burglary net, 1 + 1 + 4 + 2 + 2 = 10 numbers (vs.  $2^5 1 = 31$ )

#### **Semantics**

The full joint distribution is defined as the product of the local conditional distributions that are associated with the nodes of the network:

$$P(X_1, \ldots, X_n) = \pi_{i=1}^n P(X_i \mid Parents(X_i))$$



e.g., 
$$\mathbf{P}(j \land m \land a \land \neg b \land \neg e)$$

$$= \mathbf{P}(j \mid a) \mathbf{P}(m \mid a) \mathbf{P}(a \mid \neg b, \neg e) \mathbf{P}(\neg b) \mathbf{P}(\neg e)$$

$$= 0.9 \times 0.7 \times 0.001 \times 0.999 \times 0.998$$

$$\approx 0.00063$$

## Constructing Bayesian networks

• The joint distribution  $P(X_1 = x_1, ..., X_n = x_n)$  can be given in terms of conditional probability using product rule:

$$P(x_1, ..., x_n) = P(x_n | x_{n-1}, ...x_1) P(x_{n-1}, ..., x_1)$$

repeating the process, reducing each conjunctive probability to a conditional probability and a smaller conjunction

$$P(x_1, ..., x_n) = P(x_n | x_{n-1}, ..x_1) P(x_{n-1} | x_{n-2} ..., x_1) ... P(x_2 | x_1) P(x_1)$$

$$P(x_1, ..., x_n) = \pi_{i=1}^n P(x_i \mid x_{i-1} ..., x_l)$$

Chain Rule

This specification of joint distribution is equivalent to

$$P(X_1, \ldots, X_n) = \pi_{i=1}P(X_i \mid Parents(X_i))$$

provided  $Parents(X_i) \subseteq \{X_{i-1}, ..., X_1\}$ 

Take care of the node ordering while constructing the network.

## Constructing Bayesian networks

- Determine the set of variables, choose an ordering of variables  $X_1, \ldots, X_n$  (if causes precede effects, this will result in compact network)
- For i = 1 to n
  - add  $X_i$  to the network
  - select parents from  $X_1, \ldots, X_{i-1}$  such that

$$\boldsymbol{P}(X_i \mid Parents(X_i)) = \boldsymbol{P}(X_i \mid X_1, \dots X_{i-1})$$

this choice of parents guarantees:

$$P(X_1, ..., X_n) = \pi_{i_n=1} P(X_i \mid X_1, ..., X_{i-1}) \text{ (chain rule)}$$
  
=  $\pi_{i_n=1} P(X_i \mid Parents(X_i)) \text{ (by construction)}$ 

- for each parent insert a link from parent to  $X_i$
- CPTs: write down the conditional probability table,  $_{1}\mathbf{P}(X_{i} \mid Parents(X_{i}))$

• Suppose we choose the ordering *M*, *J*, *A*, *B*, *E* 

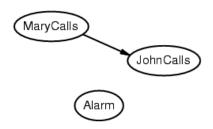
Wrong ordering??





$$\mathbf{P}(J \mid M) = \mathbf{P}(J)$$
?

• Suppose we choose the ordering *M*, *J*, *A*, *B*, *E* 



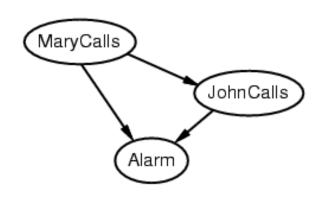
$$P(J \mid M) = P(J)$$
?

No

$$\mathbf{P}(A \mid J, M) = \mathbf{P}(A)$$
?

• Suppose we choose the ordering *M*, *J*, *A*, *B*, *E* 

$$P(J \mid M) = P(J)$$
?No  
 $P(A \mid J, M) = P(A)$ ? No  
 $P(B \mid A, J, M) = P(B \mid A)$ ?  
 $P(B \mid A, J, M) = P(B)$ ?





• Suppose we choose the ordering M, J, A, B, E

$$P(J \mid M) = P(J)$$
?

No

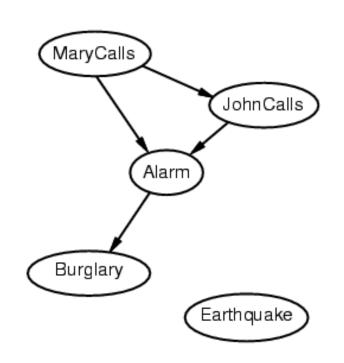
 $P(A \mid J, M) = P(A)$ ? No

 $P(B \mid A, J, M) = P(B \mid A)$ ? Yes

 $P(B \mid A, J, M) = P(B)$ ? No

 $P(E \mid B, A, J, M) = P(E \mid A)$ ?

 $P(E \mid B, A, J, M) = P(E \mid A)$ ?



• Suppose we choose the ordering M, J, A, B, E

$$P(J \mid M) = P(J)$$
?

No

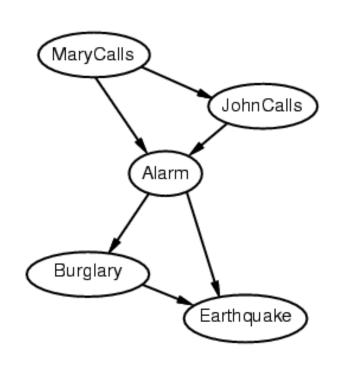
 $P(A \mid J, M) = P(A)$ ? No

 $P(B \mid A, J, M) = P(B \mid A)$ ? Yes

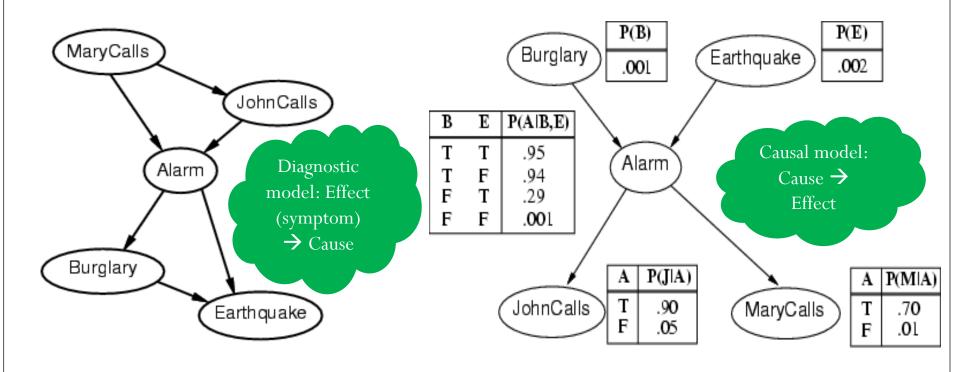
 $P(B \mid A, J, M) = P(B)$ ? No

 $P(E \mid B, A, J, M) = P(E \mid A)$ ? No

 $P(E \mid B, A, J, M) = P(E \mid A)$ ? Yes

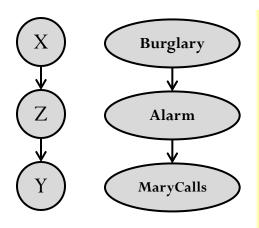


#### Example contd.



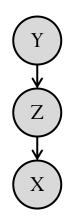
- Resulting network has two more links, requires three more probabilities to be specified: Network is less compact: 1 + 2 + 4 + 2 + 4 = 13 numbers needed
- Deciding conditional independence is hard in noncausal directions

- Can we find all the independences of a BN by inspecting its structure (from the graph)?
- Let us first see a three-node network where variables X and Y are connected via third variable Z in four different ways and we will try to understand when an observation regarding a variable X can possibly change our beliefs about Y, in the presence of evidence variable Z.
  - Forward serial connection (Causal trail active iff Z is not observed)



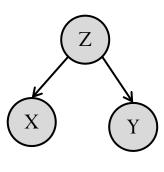
- When Z is not instantiated (its truth value is not known variable is not observed) X can influence Y via Z (having observed X will tell something about Y).
- When Z is instantiated then X cannot influence Y (if we observe Z then knowing about X will not tell anything new about Y).

• Backward serial connection (evidential trail- active iff Z is not observed)

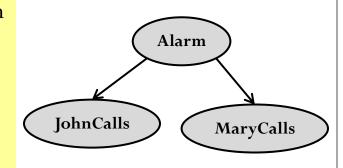


- When Z is not instantiated Y can influence X via Z (knowing about Y will tell something about X).
- When Z is instantiated then Y cannot influence X (if we observe Z then knowing about Y will not tell anything new about X).

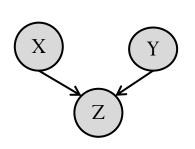
• Diverging connection (Common cause- active iff Z is not observed)



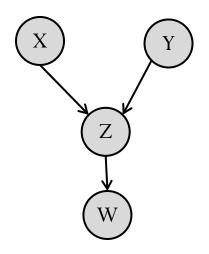
- Similar to previous two cases: X can influence Y via Z if and only if Z is not observed.
- In other words, if we know Z (or observe Z), then knowing about X will not give us any additional information about

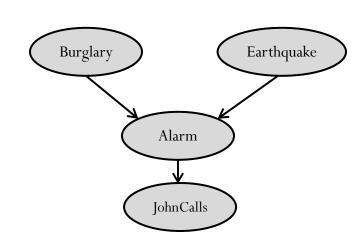


• Converging connection (Common effect- active iff either Z or one of Z's descendants is observed)

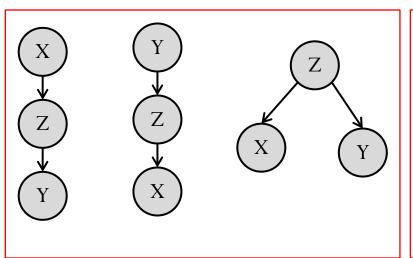


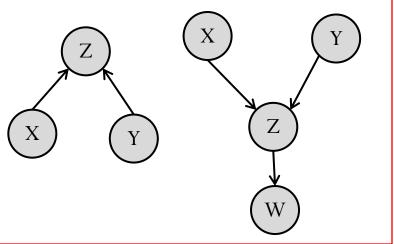
- X can influence Y only if Z or descendant of Z is instantiated.
- Without observing Z, knowing X does not tell anything about Y.
- When either node Z is instantiated, or one of its descendants is, then we know something about whether Z, and in that case information does propagate through from X to Y.





• Serial connections and diverging connections are essentially the same.





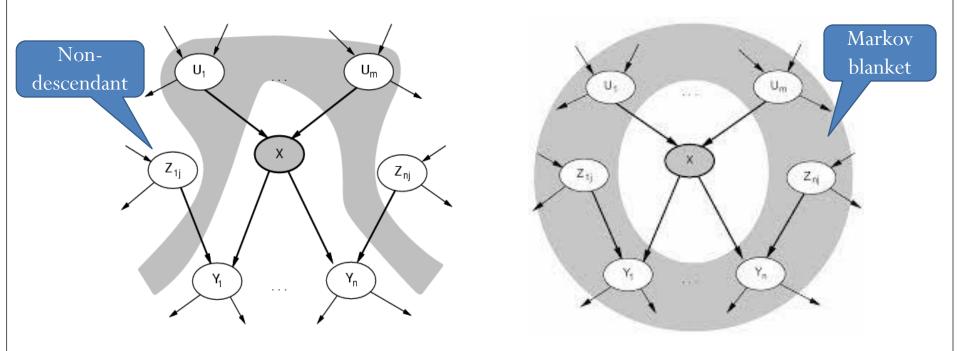
- **General case:** Considering longer trail  $X_1 \rightleftharpoons ... \rightleftharpoons X_n$ , for influence to "flow" from  $X_1$  to  $X_n$ , it needs to flow through every single node on the trail.
- When multiple trails are there between two nodes then one node can influence another if there is any trail along which influence can flow.

- d-separation (directed separation): provides a notion of separation between nodes in a directed graph.
- Variables X and Y are d-separated iff for every trail between them, there is an intermediate variable Z such that either
  - Z is in a serial or diverging connection and Z is known (observed).
  - Z is in converging connection and neither Z not any of Z's descendants are known.
- Two variable X and Y are d-connected if they are not d-separated.
- If variables X and Y are d-separated by Z then, X and Y are conditionally independent given Z.
- **Definition:** Let X,Y,Z be three sets of nodes in G (BN structure). We say that X and Y are d-separated given Z, denoted dsep(X;Y|Z), if there is no active trail between any node  $X \in X$  and  $Y \in Y$  given Z.
- Let I(G) denote the set of independencies that correspond to d-separation:

$$I(G) = \{X \perp Y | Z\}: dsep(X; Y | Z)\}$$

This set is also called the set of global Markov independencies.

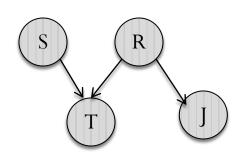
#### Conditional Independence relations



- Each node is conditionally independent of its non-descendants, given its parents.
- Each node is conditionally independent of all others given its Markov blanket: parents+children+children's parents

- **Example:** One morning Tracey leaves her house and realise that her grass is wet. Is it due to overnight rain or did she forget to turn off the sprinkler last night?
- Next she notices that the grass of her neighbour, Jack, is also wet.
- This **explains away** to some extent the possibility that her sprinkler was left on, and she concludes therefore that it is probably been raining (it decreases her belief that the sprinkler is on).
- Using the following four propositional random variables, construct the BN and determine if S is d-separated from J when T is known.
  - R: Rain  $\in \{0,1\}$  (Rain = 1 means that it has been raining, and 0 otherwise)
  - S: Sprinkler  $\in \{0,1\}$
  - J: Jack's grass wet  $\in \{0,1\}$
  - T: Tracy's Grass wet

- Four propositional random variables are:
  - R: Rain  $\in \{0,1\}$  (Rain = 1 means that it has been raining, and 0 otherwise)
  - S: Sprinkler  $\in \{0,1\}$
  - J: Jack's grass wet  $\in \{0,1\}$
  - T: Tracy's Grass wet



- The trail between S and J: S-T-R-J
- S-T-R converging connection and T is known so influence flows from S to R.
- T-R-J diverging connection and R is not known so influence flows from T to J.
- So, S and J are not d-separated given T

#### What did we discuss in L3?

- What is knowledge, representation, and reasoning?
- What is uncertainty and reasoning under uncertainty?
- Under what situations does logic fail and how Probability theory can be useful in such situations?
- What kind of uncertainty is handled by Bayesian Probability?
- How Bayesian Networks can be used to represent knowledge under uncertainty?
- How to construct a Bayesian network?
- How to identify conditional independence relations from the structure of BNs?