

CS 561 Artificial Intelligence

Lecture 5-6 Inference in Bayesian Networks

Rashmi Dutta Baruah

Department of Computer Science & Engineering
IIT Guwahati



भारतीय प्रौद्योगिकी संस्थान गुवाहाटी
Indian Institute of Technology Guwahati

Guwahati - 781039, INDIA

Outline

- Sampling
 - Direct Sampling methods
 - Likelihood sampling
 - Markov chain sampling
 - Metropolis-Hasting's Algorithm
 - Gibbs Sampling
 - Bayesian Networks with Continuous Variables

Sampling Method

Problem of Rejection Sampling: for unlikely evidence, lots of samples rejected

- **Likelihood Weighting**
 - fix the values for evidence variables, and sample only non-evidence variable (not sampling from right distribution anymore)
 - Now weight the samples by evidence likelihood (probability of evidence given parents).

For $k = 1$ to N

For each X_i in topological order $o = (X_1, \dots, X_n)$:

$w_k = 1$

if $X_i \notin E$

$X_i \leftarrow$ sample x_i from $P(x_i \mid \text{parents}(X_i))$

else

assign $X_i = e_i$

$w_k = w_k \bullet P(e_i \mid \text{parents}(X_i))$

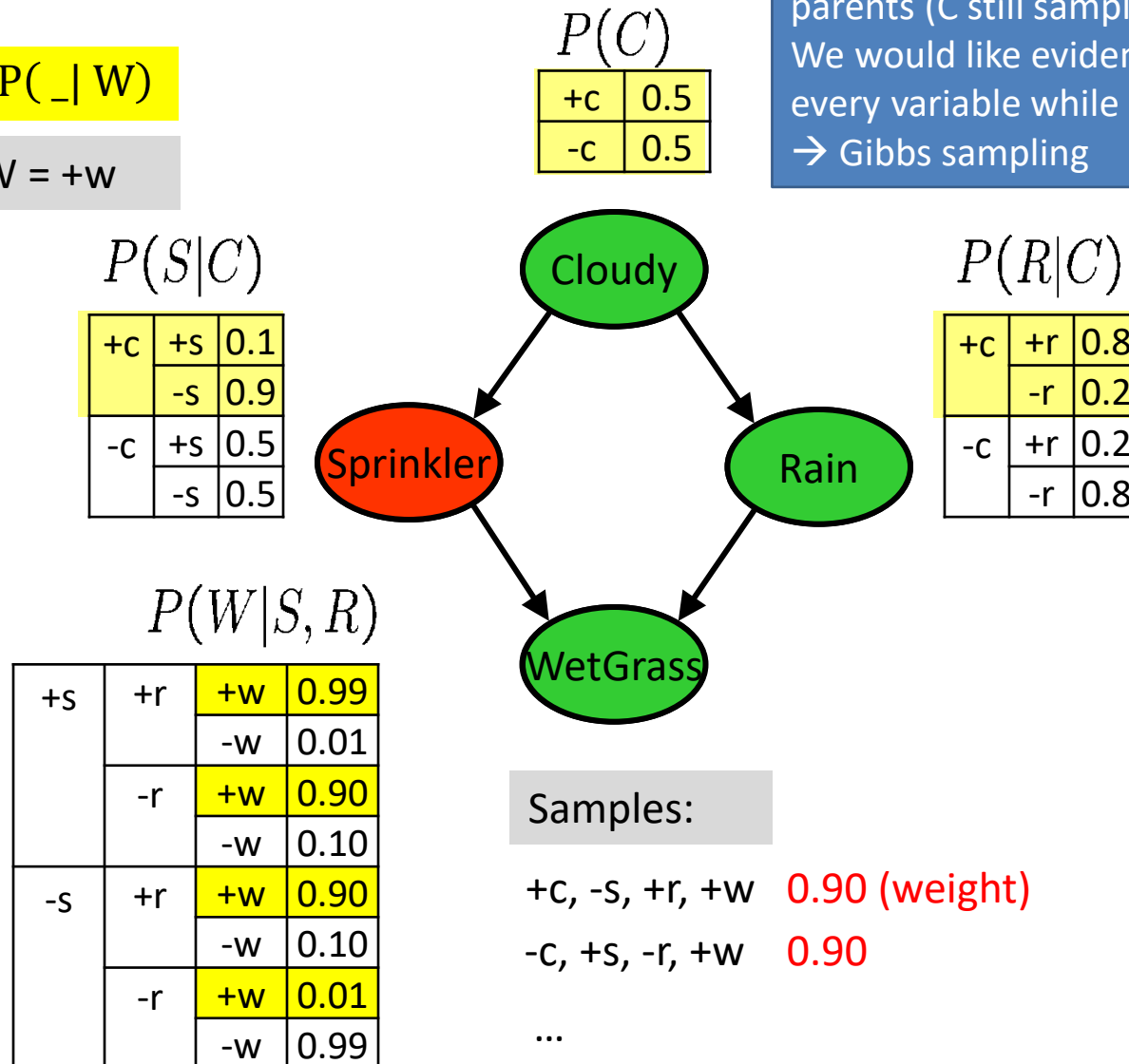
Assume ordering: Cloudy, Sprinkler, Rain, WetGrass

Query: $P(_ | W)$

Evidence: $W = +w$

Likelihood Weighting

Problem: Evidence does not influence parents (C still sampled from Prior)
We would like evidence to influence every variable while sampling.
→ Gibbs sampling



Sampling Method: MCMC

- Markov Chain Monte Carlo Sampling
- MCMC techniques often applied to solve integration and optimisation problems in large dimensional spaces
- So where do we need this in Bayesian Inference?

(So far considered only discrete state space, yet to see continuous space)

$$P(Y|X) = \frac{P(X|Y)P(Y)}{P(X)} \quad P(X) = \sum_y P(X, y) \quad P(X) = \int_y P(X, y)$$

Normalisation

$$P(Y|X) = \sum_z P(Y, z|X) \text{ OR } \int_z P(Y, z|X)$$

Marginal Posterior

Expectations

$$E[f(x)] = \int_x f(x)p(x)d(x)$$

Sampling Method: MCMC

- **Example Monte Carlo Approximation:** Compute the distribution of a function of a random variable, $y = f(x)$.
- Suppose $x \sim \text{Unif}(-1, 1)$ and $y = x^2$. We can approximate $p(y)$ by drawing many samples from $p(x)$, squaring them, and computing the resulting empirical distribution

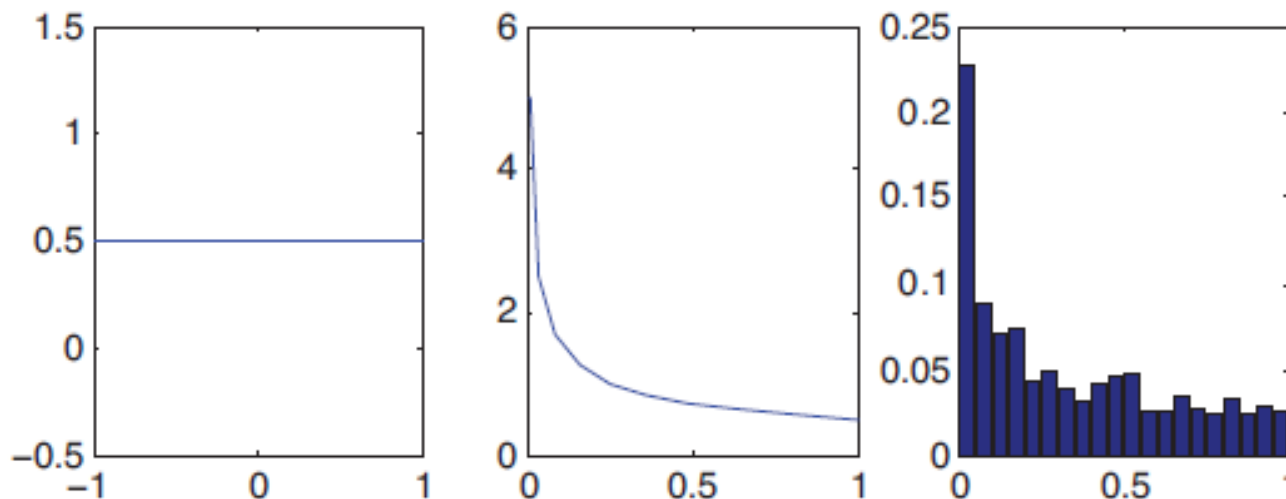


Figure: Computing the distribution of $y = x^2$, where $p(x)$ is uniform (left). The analytic result is shown in the middle, and the Monte Carlo approximation is shown on the right.

(From the book Kevin P. Murphy, ML a probabilistic perspective)

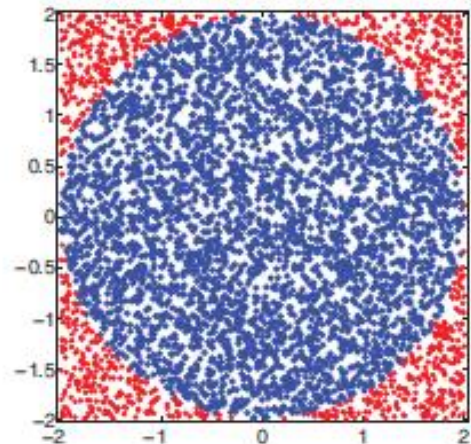
Sampling Method: MCMC

- **Example 2: estimating π by Monte Carlo integration**
 - Draw a square, then inscribe a circle within it
 - Uniformly scatter a given number of points over the square
 - Count the number of points inside the circle (C) and inside the square (S).
 - The ratio of the inside-count and the total-sample-count is an estimate of the ratio of the two areas.

$$\frac{C}{S} \approx \frac{\pi r^2}{(2r)^2} \quad \pi \approx \frac{4C}{S}$$

$x^2 + y^2 = r^2$: Equation of a circle
 πr^2 Area of a circle

Figure: Estimating π by Monte Carlo integration.
Blue points are inside the circle, red crosses are outside.



Introduction to Markov Chains

- A **Markov chain** is a sequence of random variables X_0, X_1, X_2, \dots with Markov property that the probability of moving to the next state depends only on the current state of the random variable.

$$\Pr(X_{t+1} = s_j | X_0 = s_k, \dots, X_t = s_i) = \Pr(X_{t+1} = s_j | X_t = s_i)$$

- For simplicity, $\Pr(X_{t+1} = s_j | X_0 = s_k, \dots, X_t = s_i) = \Pr(X_{t+1} = s_j | X_t = s_i)$
- A particular chain is defined by its transition probabilities, a **transition probability** the probability that the chain at state s_i moves to state s_j in a single step and can be given as:

$$P(i \rightarrow j) = \Pr(X_{t+1} = s_j | X_t = s_i)$$

- Let $\pi_i(t) = \Pr(X_t = s_i)$ be the probability that the chain is in state i at time t and $\boldsymbol{\pi}(t)$ denote the vector of the state space probabilities at time step t .

$$\begin{aligned}\pi_i(t+1) &= \Pr(X_{t+1} = s_i) = \sum_k \Pr(X_{t+1} = s_i, X_t = s_k) \\ &= \sum_k \Pr(X_{t+1} = s_i | X_t = s_k) \Pr(X_t = s_k) = \sum_k P(k \rightarrow i) \pi_k(t)\end{aligned}$$

Introduction to Markov Chains

$$\pi_i(t+1) = \sum_k P(k \rightarrow i) \pi_k(t) \quad \dots\dots\dots(1)$$

- This can be written in matrix forms if a transition probability matrix \mathbf{P} is defined whose i, j th element is $P(i \rightarrow j)$ also the row sums to 1 i.e $\sum_j P(i \rightarrow j) = 1$

- Now, equation (1) becomes $\boldsymbol{\pi}(t+1) = \boldsymbol{\pi}(t)\mathbf{P}$

$$\boldsymbol{\pi}(t) = \boldsymbol{\pi}(t-1) \mathbf{P} = (\boldsymbol{\pi}(t-2) \mathbf{P}) \mathbf{P} = \boldsymbol{\pi}(t-2) \mathbf{P}^2 = \dots = \boldsymbol{\pi}(t-t) \mathbf{P}^t$$

$$\boldsymbol{\pi}(t) = \boldsymbol{\pi}(0) \mathbf{P}^t$$

- Let the **n-step transition probability** be p_{ij}^n i.e. the probability that the chain is at state i given that it was in state j , n time steps ago. It can be determined from the matrix \mathbf{P}^n as it is just the i, j th element of the matrix.

Introduction to Markov Chains

$$\pi_i(t+1) = \sum_k P(k \rightarrow i) \pi_k(t)$$

$$\boldsymbol{\pi}(t+1) = \boldsymbol{\pi}(t)\mathbf{P}$$

$$\boldsymbol{\pi}(t) = \boldsymbol{\pi}(0)\mathbf{P}^t$$

$$p_{ij}^n = \Pr(X_{t+n} = s_j \mid X_t = s_i)$$

= i, j th element of the matrix \mathbf{P}^n

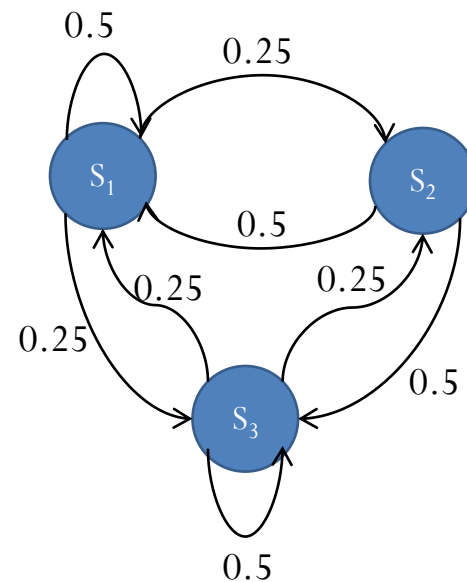
$$\text{Let } \boldsymbol{\pi}(0) = [0 \ 1 \ 0]$$

$$\boldsymbol{\pi}(1) = \boldsymbol{\pi}(0)\mathbf{P} = [0.5 \ 0 \ 0.5]$$

$$\boldsymbol{\pi}(2) = \boldsymbol{\pi}(1)\mathbf{P} = [0.375 \ 0.25 \ 0.375]$$

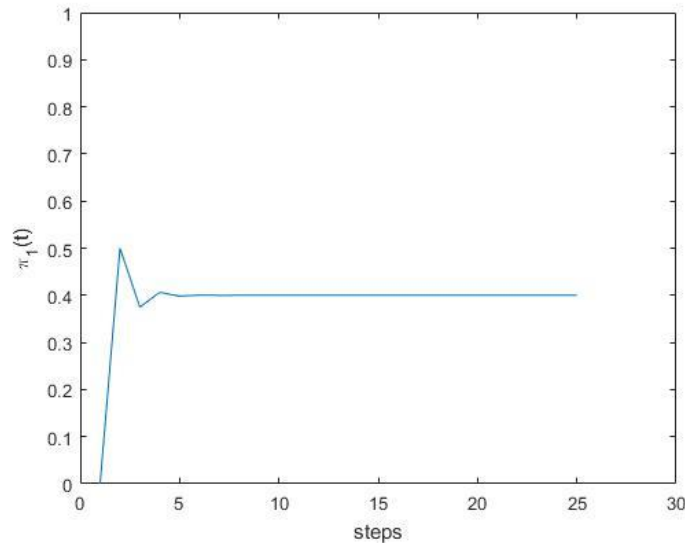
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$$\boldsymbol{\pi}(7) = \boldsymbol{\pi}(0)\mathbf{P}^7 = [0.4 \ 0.2 \ 0.4]$$

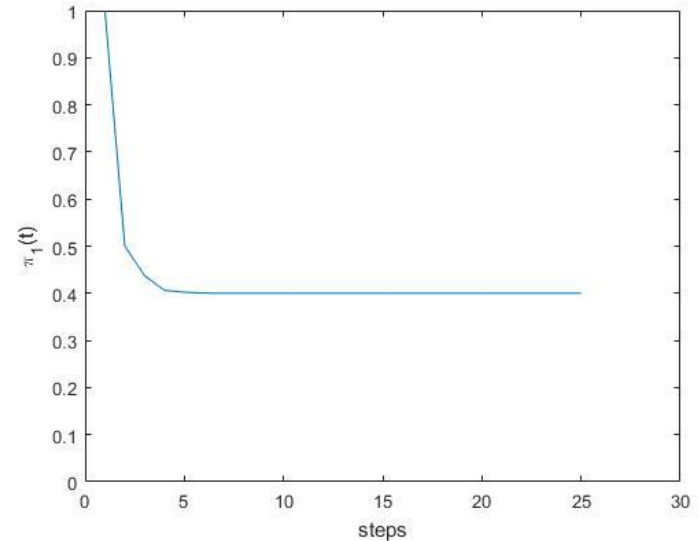


$$\mathbf{P} = \begin{matrix} & \overbrace{\begin{matrix} X_{t+1} \\ \begin{bmatrix} 0.5 & 0.25 & 0.25 \\ 0.5 & 0 & 0.5 \\ 0.25 & 0.25 & 0.5 \end{bmatrix} \end{matrix}}^{X_t} \end{matrix}$$

Introduction to Markov Chains



for $\pi(0) = [0 \ 1 \ 0]$



for $\pi(0) = [1 \ 0 \ 0]$

- After a sufficient amount of time, the probability values are independent of actual starting value and we say that the chain has reached a **stationary distribution**.
- As the process converges, it is expected that
 - $\pi(t) = \pi(t+1) = \pi(t)\mathbf{P}$ i.e. $\pi^* = \pi^*\mathbf{P}$: a distribution satisfying this condition is called stationary distribution.

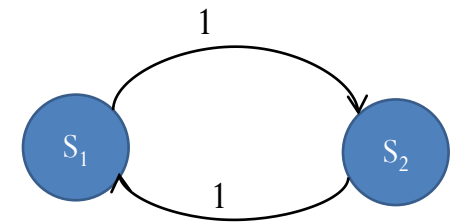
Introduction to Markov Chains

- In general, there is no guarantee that a chain will converge to stationary distribution.
- Example : for the given Markov chain if $\boldsymbol{\pi}(0) = [1 \ 0]$ then

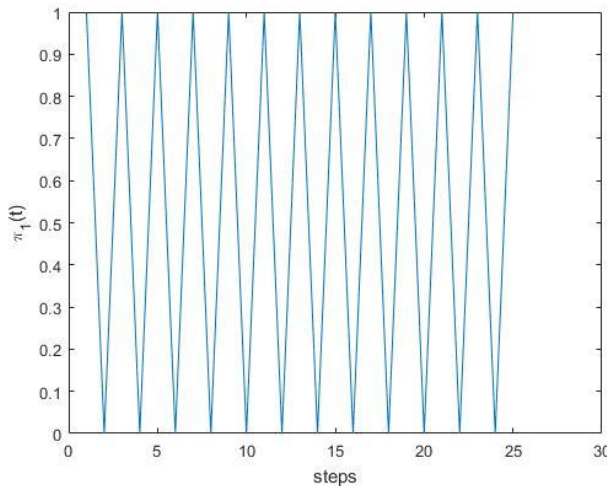
$$\boldsymbol{\pi}(t) = \boldsymbol{\pi}(0)\mathbf{P}^t$$

If t is even then $\mathbf{P}^t = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and $\boldsymbol{\pi}(t) = [1 \ 0]$

If t is odd then $\mathbf{P}^t = \mathbf{P}$ and $\boldsymbol{\pi}(t) = [0 \ 1]$



$$\mathbf{P} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$



Markov chains like this, which exhibits fixed cyclic behaviour, are called **periodic Markov chains**.

Introduction to Markov Chains

- For any starting value, the chain will converge to the stationary distribution, as long as the following conditions are satisfied:
 - **Aperiodicity**: the chain should not get trapped in cycles between certain states.
 - **Irreducibility**: there exists a positive integer k such that for every i, j the probability of getting from s_i to s_j in k steps is greater than 0 i.e. $p_{ij}^k > 0$. (all states can be visited from every other state, although it may take more than one step). If this is satisfied then the chain has **unique** stationary distribution.
- A finite-state Markov chain is **reversible** if there exists a unique distribution π^* such that for all i, j

$$\pi_i^* P(i \rightarrow j) = \pi_j^* P(j \rightarrow i) : \text{Detailed balance equation}$$

Introduction to Markov Chains

If the a Markov chain is irreducible and it satisfies the detailed balance equation relative to $\boldsymbol{\pi}^*$, then $\boldsymbol{\pi}^*$ is the unique stationary distribution.

- MCMC samplers are irreducible and aperiodic Markov chains that have the target distribution as the stationary distribution.
- How to construct such MCMC samplers?
 - One way is to ensure that the detailed balance is satisfied

MCMC Methods

- Markov Chain Monte Carlo (MCMC) methods
 - Unlike direct sampling methods that we discussed, MCMC methods do not generate samples from scratch. Each sample is generated by making a random change to the preceding sample.
 - Say, MCMC algorithm is in a particular current state specifying a value for every variable, it generates a next state by making random changes to the current state.
 - generates samples while exploring the state space of random variables using a Markov chain such that it draws samples from target distribution.
 - cycle mimics the distribution by spending more time in the most important regions (with high probability in the distribution)
- MCMC methods :
 - Metropolis-Hastings algorithm, Gibbs Sampling

The Metropolis-Hastings Algorithm

- Metropolis-Hastings (MH) algorithm involves two distributions
 - **proposal distribution** : $q(\cdot)$ a simple distribution from where samples can be drawn directly)
 - **Target distribution**: $p(\mathbf{x})$
- Sample from proposal distribution while keeping track of current state $\mathbf{x}^{(t)}$
- the proposal distribution **$q(\mathbf{x} | \mathbf{x}^{(t)})$** depends on this current state, and so the sequence of samples $\mathbf{x}^{(1)}, \mathbf{x}^{(2)}, \mathbf{x}^{(3)}, \dots$ forms a Markov chain.
- **Assumption**: if we write $p(\mathbf{x}) = \frac{\tilde{p}(\mathbf{x})}{Z}$ where Z is the normalization constant, then $\tilde{p}(\mathbf{x})$ can be evaluated for any given value of \mathbf{x} , although the value of Z may be unknown or difficult to compute (as it involves high dimension integration or summation).

Note the change in notations

The Metropolis-Hastings Algorithm

- At each cycle of the algorithm, a candidate sample $\mathbf{x}^{(cand)}$ is generated from the proposal distribution and then accepted according to an appropriate criterion.

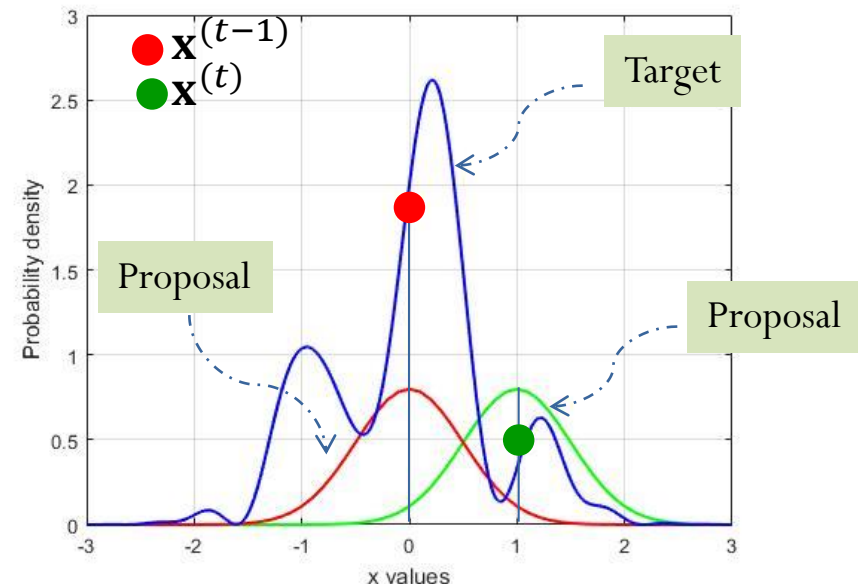
- **MH Algorithm**

- Initialize $\mathbf{x}^{(0)} \sim q(\mathbf{x})$
- for iteration $t = 1, 2, 3 \dots$ do
 - Propose: $\mathbf{x}^{(cand)} \sim q(\mathbf{x}^{(t)} | \mathbf{x}^{(t-1)})$
 - Compute acceptance probability:
 - $\alpha(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)}) = \min \left\{ 1, \frac{q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(cand)}) \tilde{p}(\mathbf{x}^{(cand)})}{q(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)}) \tilde{p}(\mathbf{x}^{(t-1)})} \right\}$
 - $u \sim \text{Uniform}(0,1)$
 - if $u < \alpha$ then
 - Accept the proposal: $\mathbf{x}^{(t)} \leftarrow \mathbf{x}^{(cand)}$
 - else
 - Reject the proposal: $\mathbf{x}^{(t)} \leftarrow \mathbf{x}^{(t-1)}$
 - end if
 - end for

The Metropolis-Hastings Algorithm

$$\alpha(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)}) = \min \left\{ 1, \frac{q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(cand)}) \tilde{p}(\mathbf{x}^{(cand)})}{q(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)}) \tilde{p}(\mathbf{x}^{(t-1)})} \right\}$$

- Expectations from the sampler
 - visit high probability regions in the distribution- this can be achieved by the ratio $\frac{\tilde{p}(\mathbf{x}^{(cand)})}{\tilde{p}(\mathbf{x}^{(t-1)})}$
 - explore the state space and avoid getting stuck in one region – this can be achieved by the ratio $\frac{q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(cand)})}{q(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)})}$
- **Proposal distribution:** symmetric or asymmetric distribution
 - If $q(\mathbf{x}^{(t)} | \mathbf{x}^{(t-1)}) = q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(t)})$ then the distribution is symmetric
 - Example of symmetric distributions: Gaussian distributions or Uniform distribution centred at current state of the chain.



The Metropolis-Hastings Algorithm

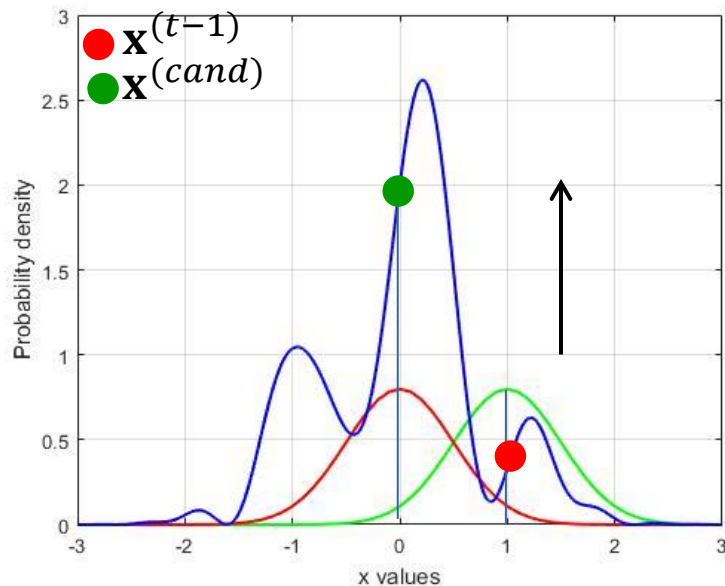


Fig. (a)

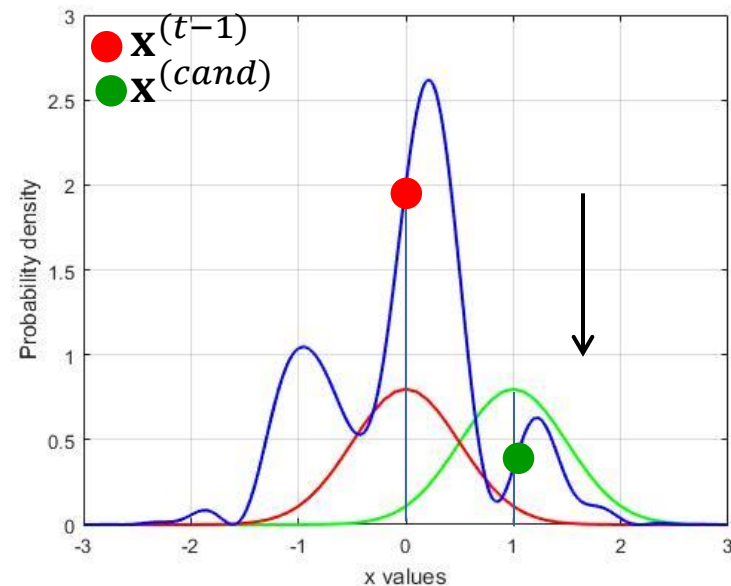


Fig. (b)

For symmetric proposal distribution: $q(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)}) = q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(cand)})$

$$\frac{q(\mathbf{x}^{(t-1)} | \mathbf{x}^{(cand)})}{q(\mathbf{x}^{(cand)} | \mathbf{x}^{(t-1)})} = 1$$

Metropolis Algorithm

for Fig. (a) $\frac{\tilde{p}(\mathbf{x}^{(cand)})}{\tilde{p}(\mathbf{x}^{(t-1)})} = 6.06$: accepted

for Fig. (b) $\frac{\tilde{p}(\mathbf{x}^{(cand)})}{\tilde{p}(\mathbf{x}^{(t-1)})} = 0.17$: accepted with probability 0.17

The Metropolis-Hastings Algorithm

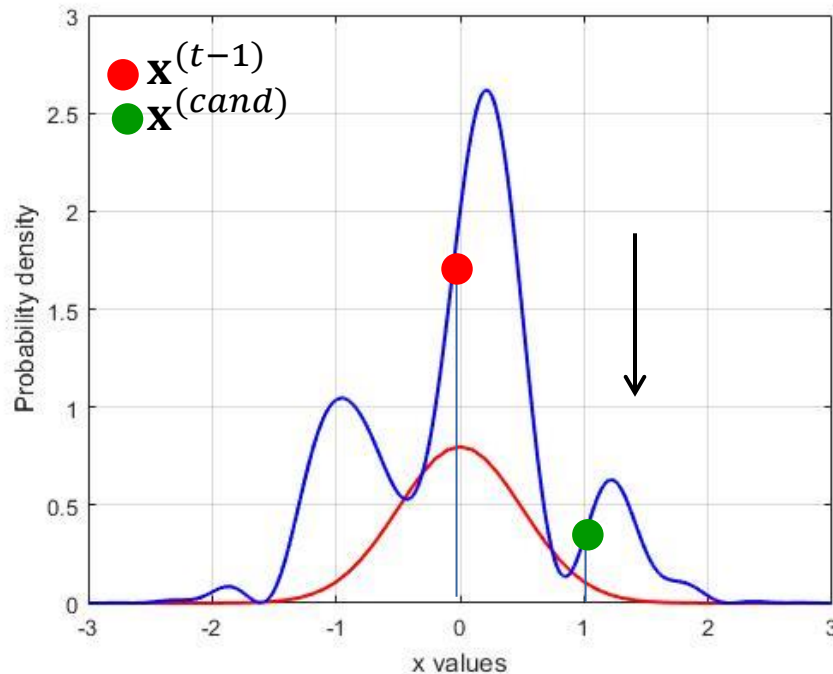


Fig. (c)

In Fig (c) the proposal distribution is asymmetric [fixed at $\text{normal}(0,0.5)$]

$$\frac{\tilde{p}(x^{cand})}{\tilde{p}(x^{(t-1)})} < 1$$

$$\frac{q(x^{(t-1)}|x^{cand})}{q(x^{cand}|x^{(t-1)})} > 1$$

So, $\mathbf{x}^{(cand)}$ in this case will be accepted or rejected?

The Metropolis-Hastings Algorithm

- After a sufficient time (say k steps – burn-in period), the chain approaches the stationary distribution and the generated samples $x^{(k+1)}, x^{(k+2)}, \dots$ are from the target distribution.
- We can show that $p(x)$ is the stationary distribution of the Markov chain defined by the Metropolis-Hastings algorithm by showing that the detailed balance is satisfied .

$$\frac{q(x^{(t-1)}|x^{cand})}{q(x^{cand}|x^{(t-1)})} = \frac{\tilde{p}(x^{cand})}{\tilde{p}(x^{(t-1)})} : \text{Detailed balance equation}$$

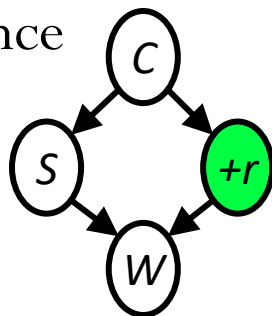
Gibbs Sampling

- MCMC algorithm and special case of the Metropolis-Hastings algorithm
- Let $p(x_1, x_2, \dots, x_n | e_1, \dots, e_m)$ denote the joint distribution of a set of random variables (x_1, x_2, \dots, x_n) conditioned on a set of evidence variables (e_1, \dots, e_m) . A sequence of samples can be generated from such joint probability distribution using Gibbs sampling.
- The method resamples one variable at a time, conditioned on the rest, but keeps the evidence fixed
 - Initialize $\{x_i : i = 1:n\}$
 - For $t = 1, 2, \dots$
 - Pick a variable x_i uniformly at random
 - Sample x_i from $p(x_i | x_{(-i)}^{(t-1)}, \mathbf{e})$
 - Let $\mathbf{x}^t = (x_{(-i)}, x_i)$
 - End for

Gibbs Sampling Example: $P(S \mid +r)$

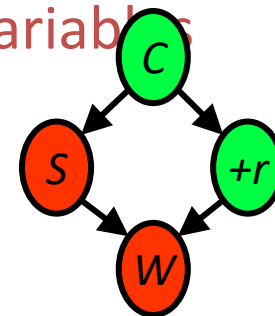
- Step 1: Fix evidence

- $R = +r$



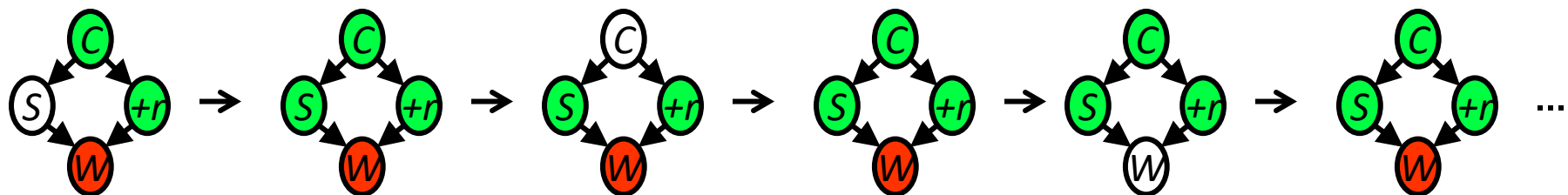
- Step 2: Initialize other variables

- Randomly



- Steps 3: Repeat

- Choose a non-evidence variable X
 - Resample X from $P(X \mid \text{all other variables})$

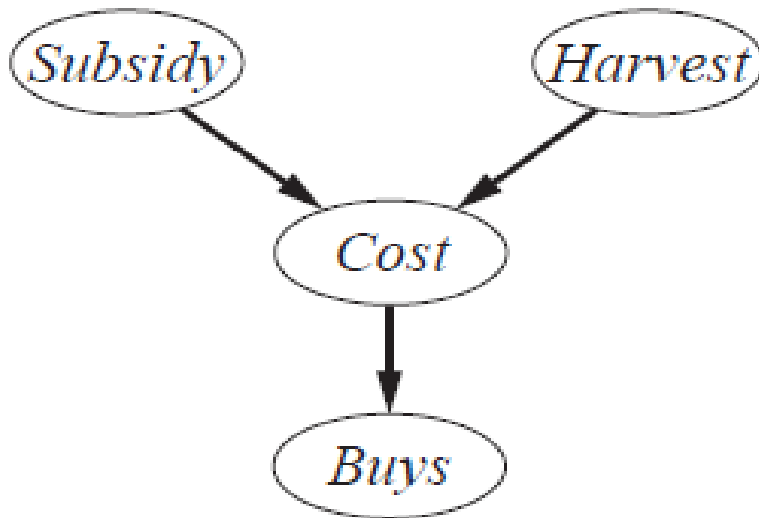


Sample from $P(S \mid +c, -w, +r)$

Sample from $P(C \mid +s, -w, +r)$

Sample from $P(W \mid +s, +c, +r)$

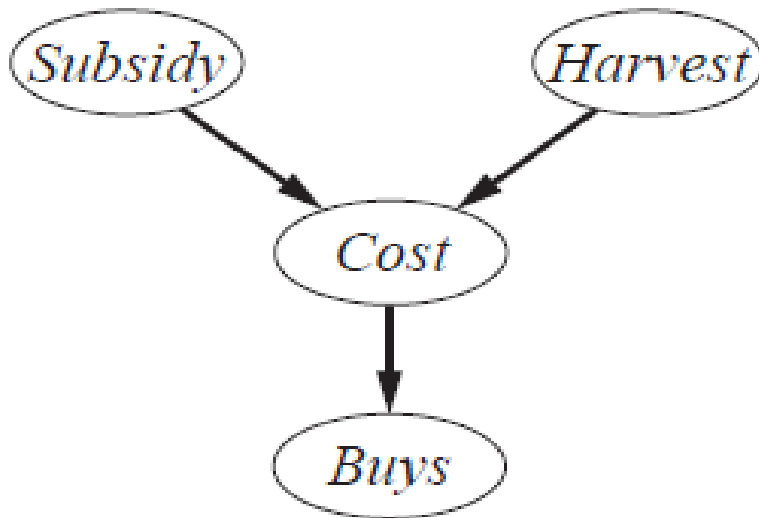
Digression- BN Continuous Variables



- Buys and Subsidy:
 - Discrete variables
- Harvest and Cost:
 - Continuous Variables

-
- Probability tables for Continuous Variables:
 - Use discretization
 - Define standard families of PDF specified by finite number of parameters
 - Example: Gaussian (or normal distribution) $N(\mu, \sigma^2)(x)$

Digression- BN Continuous Variables



- Buys and Subsidy:
 - Discrete variables
- Harvest and Cost:
 - Continuous Variables

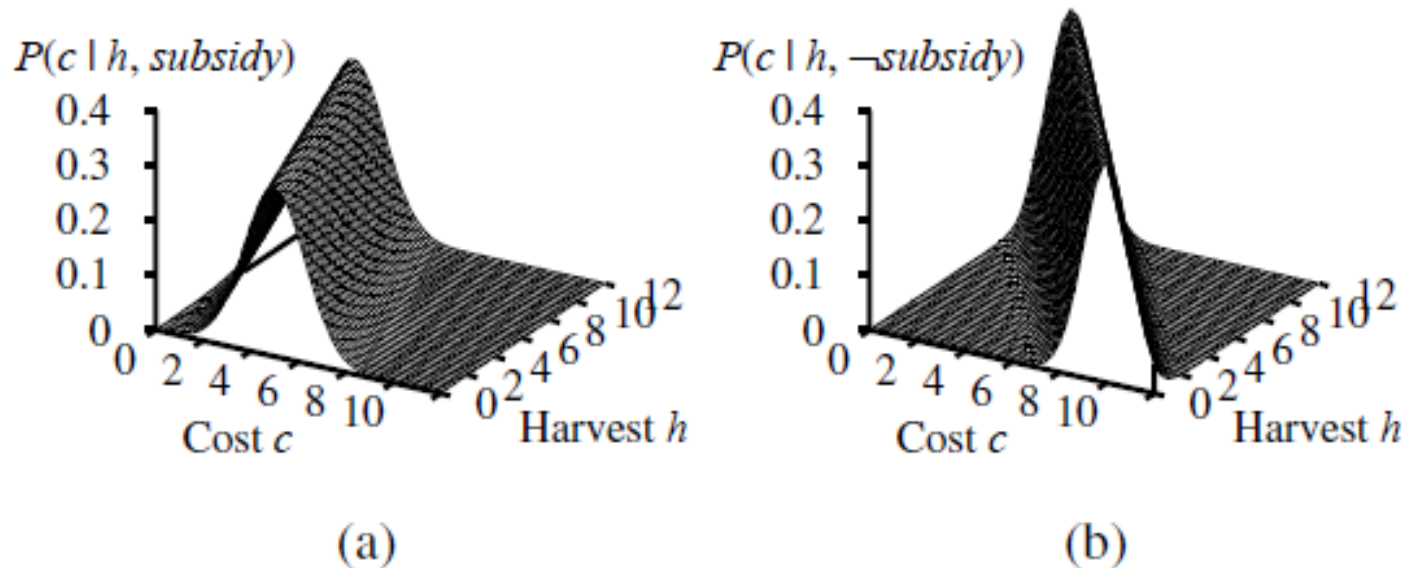
-
- CPT continuous variable and discrete/continuous parent

$$\mathbf{P}(\textit{Cost} \mid \textit{Harvest}, \textit{Subsidy})$$

$$P(\textit{Cost} \mid \textit{Harvest}, \textit{subsidy}) \quad P(\textit{Cost} \mid \textit{Harvest}, \neg \textit{subsidy}).$$

- We will use linear Gaussian distribution to specify how the distribution over *c* (Cost) depends on *h* (Harvest).

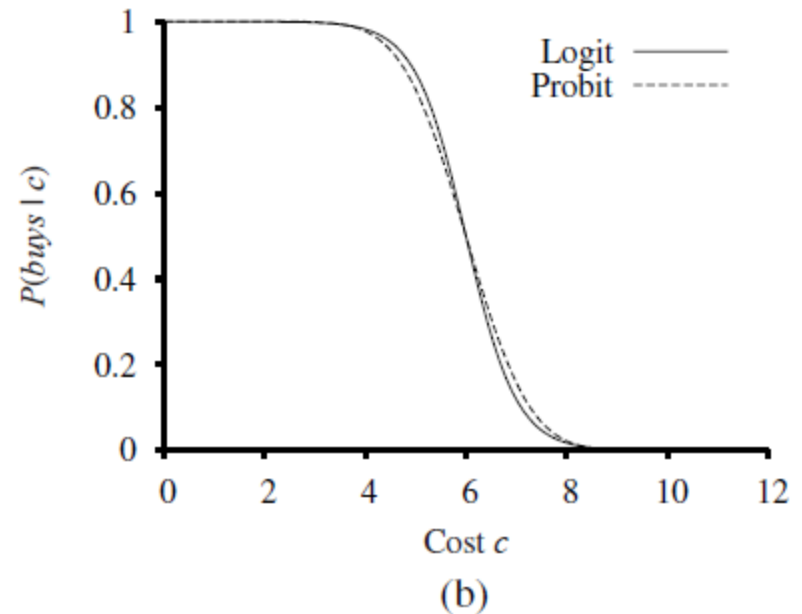
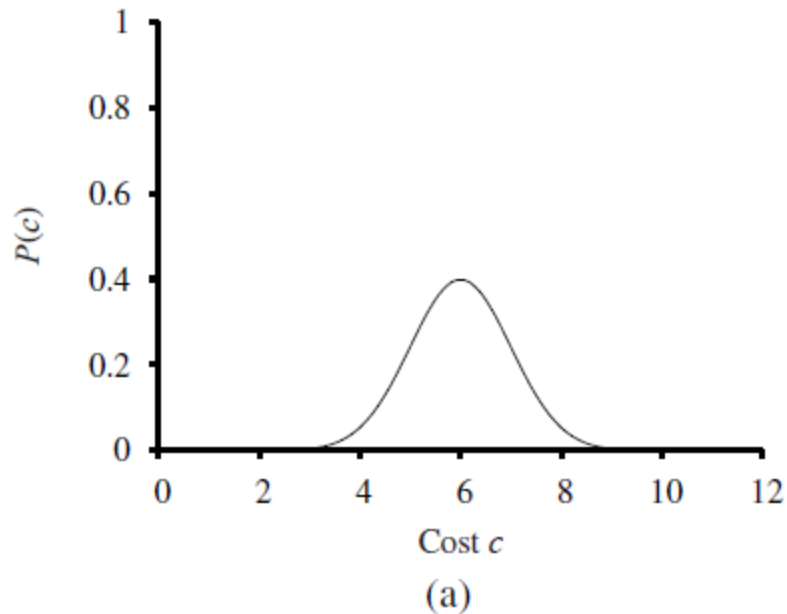
Digression- BN Continuous Variables



$$P(c | h, \text{subsidy}) = N(a_t h + b_t, \sigma_t^2)(c) = \frac{1}{\sigma_t \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{c - (a_t h + b_t)}{\sigma_t} \right)^2}$$

$$P(c | h, \neg \text{subsidy}) = N(a_f h + b_f, \sigma_f^2)(c) = \frac{1}{\sigma_f \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{c - (a_f h + b_f)}{\sigma_f} \right)^2}.$$

Digression- BN Continuous Variables



logistic function $1/(1 + e^{-x})$.
$$P(buys | Cost = c) = \frac{1}{1 + \exp\left(-2\frac{-c+\mu}{\sigma}\right)} .$$

Summary

- In this lecture we focussed on MCMC Technique.
 - What is Monte Carlo Approximation?
 - What is Markov Chain?
 - What is Markov Chain Monte Carlo Approximation?
 - Working of Metropolis-Hastings Algorithm
 - Working of Gibbs Sampling