## **N-Queens**

## **Main Class**

The main class is the only class in our project. It handles every step of each of the various hill-climbing algorithms with the global variables and methods listed below.

public static int SIZE;

Global variable for the number of queens and size of the board

private int[][] board;

Global variable for the board

private int[] queenPos;

Global variable for the positions for each of the queens

public static void main(String[] args)

Handles user input for the size of the board and which hill-climbing algorithm

public static void steepestAscent()

Handles the steepest ascent algorithm

public static void sidewaysMove()

Handles the sideways move algorithm

public static void randomRestart()

Handles the random restart algorithm

public static void randomRestartAndSideways()

Handles the random restart algorithm with sideways move

public Main(int[][] board, int[] positions)

Constructor

public int conflicts()

• Calculates the heuristic

private int[] randQueenPositions()

Get random queen positions for the starting board

public void queensOnBoard()

• Place the queens in their random positions

public void changeQueen(int row)

• Remove a queen based on queenPos

public void replaceQueen(int row)

Place a queen based on queenPos

public void removeQueen(int i, int j)

• Change the spot where a queen used to be (i, j) back to 0

public void placeQueen(int i, int j)

• Place a queen at (i, j)

public void displayBoard()

Used to display the board

## **Sample Output**

Steepest Ascent	Sideways	Random Restart without Sideways	Random Restart with Sideways
NEW BOARD: 0, 0, 0, 0, 0, 0, 0, 0 0, 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 1, 0, 0, 1, 0, 0, 0, 1 0, 0, 0, 1, 1, 0, 0 0, 0, 1, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 0	NEW BOARD: 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 1 0, 0, 0, 0, 0, 0, 0 0, 0, 1, 0, 0, 0, 0 0, 0, 0, 0, 0, 0 1, 0, 0, 0, 1, 0, 0 0, 1, 0, 1, 0, 0 Board Heursitic: 8	Average Number of Restarts: 10.0 Average Number of Steps: 23.0	Average Number of Restarts with Sideways Move: 0.32 Average Number of Steps: 62.0

Heuristic: 9		
	0, 0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 0	0, 0, 0, 0, 0, 1, 1	
0, 1, 0, 0, 0, 0, 1, 0	0, 0, 0, 0, 0, 0	
0, 0, 0, 1, 0, 0, 0, 0	0, 0, 1, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 0, 0	1, 0, 0, 0, 0, 0, 0	
1, 0, 0, 0, 0, 0, 0, 1	0, 0, 0, 0, 1, 0, 0	
0, 0, 0, 0, 1, 1, 0, 0	0, 1, 0, 1, 0, 0, 0	
0, 0, 1, 0, 0, 0, 0, 0	Board Heuristic: 5	
0, 0, 0, 0, 0, 0, 0		
Heuristic: 5	0, 0, 0, 1, 0, 0, 0	
	0, 0, 0, 0, 0, 1, 1	
0, 0, 0, 0, 0, 0, 0	0, 0, 0, 0, 0, 0	
0, 1, 0, 0, 0, 0, 1, 0	0, 0, 1, 0, 0, 0, 0	
0, 0, 0, 1, 0, 0, 0, 0	1, 0, 0, 0, 0, 0, 0	
1, 0, 0, 0, 0, 0, 0, 0	0, 0, 0, 0, 1, 0, 0	
0, 0, 0, 0, 0, 0, 1	0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 1, 1, 0, 0	Board Heuristic: 3	
0, 0, 1, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0, 0	0, 0, 0, 1, 0, 0, 0	
Heuristic: 3	0, 0, 0, 0, 0, 1, 0	
	0, 0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 0	0, 0, 1, 0, 0, 0, 0	
0, 1, 0, 0, 0, 0, 1, 0	1, 0, 0, 0, 0, 0, 1	
0, 0, 0, 1, 0, 0, 0, 0	0, 0, 0, 0, 1, 0, 0	
1, 0, 0, 0, 0, 0, 0, 0	0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	Board Heuristic: 2	
0, 0, 0, 0, 1, 0, 0, 0		
0, 0, 1, 0, 0, 0, 0, 0	0, 0, 0, 1, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0, 0	0, 0, 0, 0, 0, 1, 0	
Heuristic: 1	1, 0, 0, 0, 0, 0, 0	
	0, 0, 1, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1, 0	0, 0, 0, 0, 0, 1	
0, 1, 0, 0, 0, 0, 0, 0	0, 0, 0, 0, 1, 0, 0	
0, 0, 0, 1, 0, 0, 0, 0	0, 1, 0, 0, 0, 0, 0	
1, 0, 0, 0, 0, 0, 0, 0	Board Heuristic: 1	
0, 0, 0, 0, 0, 0, 1		
0, 0, 0, 0, 1, 0, 0, 0	0, 0, 0, 1, 0, 0, 0	

0, 0, 0, 0, 0, 1, 0
1, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 1, 0, 0
0, 1, 0, 0, 0, 0, 0
Board Heuristic: 1
0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 1, 0
1, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 1, 0, 0
0, 1, 0, 0, 0, 0, 0
Board Heuristic: 1
0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 1, 0
1, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0, 0
0, 0, 0, 0, 1, 0, 1
0, 0, 0, 0, 0, 0, 0
0, 1, 0, 0, 0, 0, 0
Board Heuristic: 1
0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 1, 0
1, 0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0, 0
0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0, 1
0, 1, 0, 0, 0, 0, 0
Board Heuristic: 0
Success!
NEW BOARD:

	1
0, 0, 0, 0, 1, 0, 0, 0	0, 0, 0, 0, 0, 1
1, 0, 0, 0, 0, 0, 0, 0	0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 0, 0, 0	0, 0, 0, 1, 0, 0, 0
0, 0, 0, 1, 0, 0, 0, 0	0, 1, 1, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1	0, 0, 0, 0, 0, 0
0, 0, 1, 0, 0, 0, 1, 0	0, 0, 0, 0, 0, 1, 0
0, 1, 0, 0, 0, 0, 0, 0	Board Heursitic: 5
Heuristic: 4	
	1, 0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 1, 1, 0	0, 0, 0, 0, 0, 0, 1
0, 0, 0, 0, 1, 0, 0, 0	0, 0, 0, 0, 1, 0, 0
1, 0, 0, 0, 0, 0, 0, 0	0, 0, 0, 1, 0, 0, 0
0, 0, 0, 0, 0, 0, 0, 0	0, 1, 0, 0, 0, 0, 0
0, 0, 0, 1, 0, 0, 0, 0	0, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 1	0, 0, 1, 0, 0, 1, 0
0, 0, 1, 0, 0, 0, 0, 0	Board Heuristic: 3
0, 1, 0, 0, 0, 0, 0, 0	
Heuristic: 3	1, 0, 0, 0, 0, 0, 0
	0, 0, 0, 0, 0, 1
0, 0, 0, 0, 0, 0, 1, 0	0, 0, 0, 0, 1, 0, 0
0, 0, 0, 0, 1, 0, 0, 0	0, 0, 0, 0, 0, 0
1, 0, 0, 0, 0, 0, 0, 0	0, 1, 0, 0, 0, 0, 0
0, 0, 0, 0, 0, 0, 0	0, 0, 0, 1, 0, 0, 0
0, 0, 0, 1, 0, 0, 0, 0	0, 0, 1, 0, 0, 1, 0
0, 0, 0, 0, 0, 1, 0, 1	Board Heuristic: 2
0, 0, 1, 0, 0, 0, 0, 0	
0, 1, 0, 0, 0, 0, 0, 0	1, 0, 0, 0, 0, 0, 0
Heuristic: 2	0, 0, 1, 0, 0, 0, 1
	0, 0, 0, 0, 1, 0, 0
Average Steps for	0, 0, 0, 0, 0, 0
Success: 4.0	0, 1, 0, 0, 0, 0, 0
Average Steps for	0, 0, 0, 1, 0, 0, 0
Failure: 3.0	0, 0, 0, 0, 0, 1, 0
Success Rate: 14.0	Board Heuristic: 1
Failure Rate: 86.0	
	1, 0, 0, 0, 0, 0, 0
	0, 0, 1, 0, 0, 0, 0
	0, 0, 0, 0, 1, 0, 0

	1	
0, 0, 0, 0, 0, 0, 1		
0, 1, 0, 0, 0, 0, 0		
0, 0, 0, 1, 0, 0, 0		
0, 0, 0, 0, 0, 1, 0		
Board Heuristic: 0		
Success!		
Success:		
NEW BOARD:		
0, 0, 1, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0, 1		
0, 0, 0, 0, 1, 0, 0		
0, 1, 0, 0, 0, 0, 0		
0, 0, 0, 1, 0, 0, 0		
1, 0, 0, 0, 0, 1, 0		
Board Heursitic: 2		
0, 0, 1, 1, 0, 0, 0		
0, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0, 1		
0, 0, 0, 0, 1, 0, 0		
0, 1, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0		
1, 0, 0, 0, 0, 1, 0		
Board Heuristic: 2		
0, 0, 1, 1, 0, 0, 0		
0, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0, 1		
0, 0, 0, 0, 1, 0, 0		
0, 1, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 1, 0		
1, 0, 0, 0, 0, 0, 0		
Board Heuristic: 1		
0, 0, 1, 1, 0, 0, 0		
0, 0, 0, 0, 0, 0, 0		
0, 0, 0, 0, 0, 0, 1		
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0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 1, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1  0, 0, 1, 1, 0, 0, 0  0, 0, 0, 0, 0, 0, 0  0, 0, 0, 0, 0, 1  0, 0, 0, 0, 1, 0, 0  0, 1, 0, 0, 0, 0, 0  0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0 Board Heuristic: 1 0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 1, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0	

0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 0, 0, 0, 0	
0, 0, 0, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	

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Board Heuristic: 1	
0, 0, 1, 0, 0, 0, 0	
0, 0, 0, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0	
Board Heuristic: 1	
300.01.00.000.1	
0, 0, 1, 1, 0, 0, 0	
1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
0, 0, 0, 0, 0, 0	
Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0	
0, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1	
0, 0, 0, 0, 1, 0, 0	
0, 1, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0	
1, 0, 0, 0, 0, 0	
Board Heuristic: 1	

0, 0, 1, 1, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 1, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 0, 0, 0, 0 1, 0, 0, 0, 0, 0	

0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 0, 1, 0, 0, 0 Board Heuristic: 1	
0, 0, 1, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 0, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 0, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 0, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 1 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 0, 1, 0, 0, 1 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 1, 0, 0	

0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0 Board Heuristic: 1	
0, 0, 0, 1, 0, 0, 1 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0	
Board Heuristic: 1  0, 0, 0, 1, 0, 0, 1  0, 0, 0, 0, 0, 0, 0  1, 0, 0, 0, 0, 0, 0  0, 0, 0, 1, 0, 0  0, 1, 0, 0, 0, 0, 0	
0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0 Board Heuristic: 1 0, 0, 0, 0, 0, 0, 1	
0, 0, 0, 1, 0, 0, 0 1, 0, 0, 0, 0, 0, 0 0, 0, 0, 0, 1, 0, 0 0, 1, 0, 0, 0, 0, 0 0, 0, 0, 0, 0, 1, 0 0, 0, 1, 0, 0, 0, 0 Board Heuristic: 0	
Success!  Average Success Step: 21.0 Average Failure Step: 100.0 Success Rate: 81.0	

Failure Rate: 19.0	