Computer Network

Laboratory

Assignment 1

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Class: 3rd year, B.Tech CSE

Problem Statement 1: Write a C program in the UNIX system that creates two children and four grandchildren (two for each child). The program should then print the process-IDs of the two children, four grandchildren and the parent in this order.

Algorithms used:

Brute Force.

No specific data structures were used.

Screenshot:-

```
Activities Terminal Terminal Terminal Help

(base) abhishek36@MrRathod:-/Desktop/Assignment1_17114004/Source_Code

File Edit View Search Terminal Help

(base) abhishek36@MrRathod:-/Desktop/Assignment1_17114004/Source_Code$ gc -o CodeQ1 CodeQ1.c

(base) abhishek36@MrRathod:-/Desktop/Assignment1_17114004/Source_Code$ -/CodeQ1

1 child has pid=4996 and parent process has pid=4495

1 grand-child has pid=4998 and parent process has pid=4496

2 grand-child has pid=4999 and parent process has pid=4496

3 grand-child has pid=500 and parent process has pid=4497

4 grand-child has pid=501 and parent process has pid=4497

root parent has pid=495

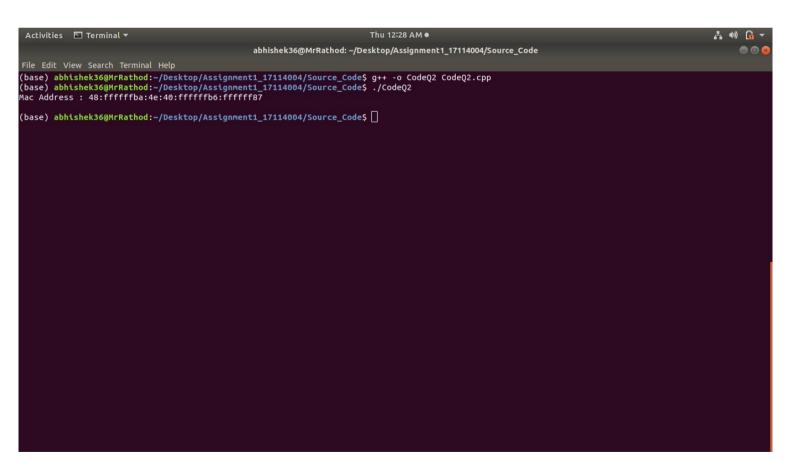
(base) abhishek36@MrRathod:-/Desktop/Assignment1_17114004/Source_Code$ []
```

Problem Statement 2: Write a C++ program to print the MAC address of your computer.

Algorithms:

- **1) ioctl:** It is Input-Output Control Command. It has the function to make device-specific system calls.
- 2) socket: It creates the socket for getting the address.

Screenshot:



Data Structures:

- **1) ifreq:** It is a C++ struct to store the mac address.
- **2) SIOCGIFHWADDR:** It is the code to request the hardware address through the ioctl command.

Problem Statement 3: Write your own version of ping program in C language.

Algorithms/Functions:

- 1) gethostbyname: Gives the IP address of thte host.
- 2) socket: Creates a socket of AF_INET address family.
- **3) getpid:** returns the process id of the process.
- **4) in_cksum:** code to calculate the checksum.
- **5) inet_addr:** for proper conversion of the IP address returned.
- **6) FD_ZERO:** clear an fdset.
- **7) FD_SET:** add a socket descriptor to the fdset.
- **8) select:** select return values from different sockets without multithreading.
- **9) sendto:** To send the data to the opened socket to the specified IP address.
- **10) recvfrom:** To receive the data from the socket.
- **11) gettimeofday:** In order to calculate the ping time.

Screenshot:

Data Structures:

- 1) hostent: to store data about a specific host
- **2) sock_addr_in:** to specify a transport address and port for the AF_INET address family.
- 3) ip: An IP header.
- **4) icmp:** An icmp header.
- **5) timeval:** It checks time interval for the socket.

Problem Statement 4: Write a C program to find the host name and the IP address of your computer.

Algorithms/Functions:

- 1) **gethostname:** Given the character array and its size as parameter, it stores the hostname into the array and returns an integer which confirms if the method has completed successfully.
- **2) gethostbyname:** It returns a pointer which points to the struct hostent which holds the information about hostname.
- **3) inet_ntoa:** It returns the string format of the form which has dots-and-numbers, of the IP address. It takes in the parameters in the struct in_addr type.

Screenshot:

Data Structures:

- **1) hostent:** It stores the return value of gethostbyname(), i.e., pointer to the information of the hostname.
- **2) in_addr:** It stores the internet address.