



MASTER IN  
COMPUTER  
SCIENCE

UNIVERSITÉ DE FRIBOURG  
UNIVERSITÄT FREIBURG

# Pattern Recognition

## Lecture 1 : Classification

Dr. Andreas Fischer

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# Personal Background

- 2008-12: PhD in Computer Science
  - University of Bern
- 2012-15: PostDoc
  - University of Fribourg
  - Concordia University, Montréal
  - Ecole Polytechnique de Montréal
- Current:
  - Professor: University of Applied Sciences and Arts Western Switzerland
  - Lecturer: University of Fribourg

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UNIVERSITÄT  
BERN



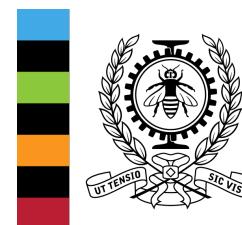
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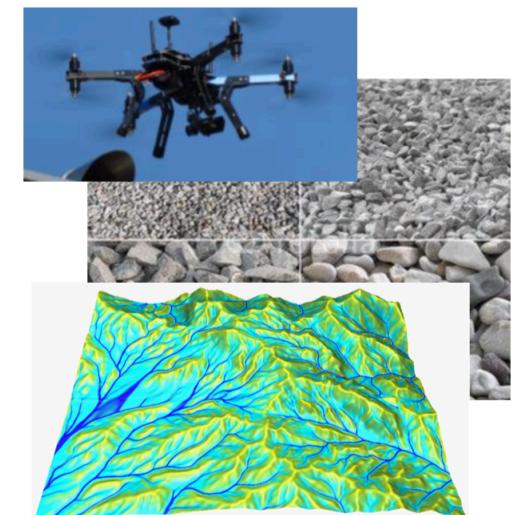


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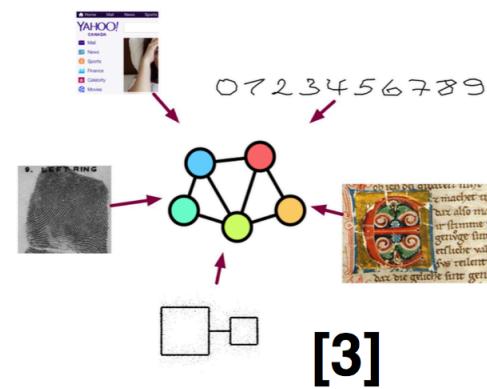
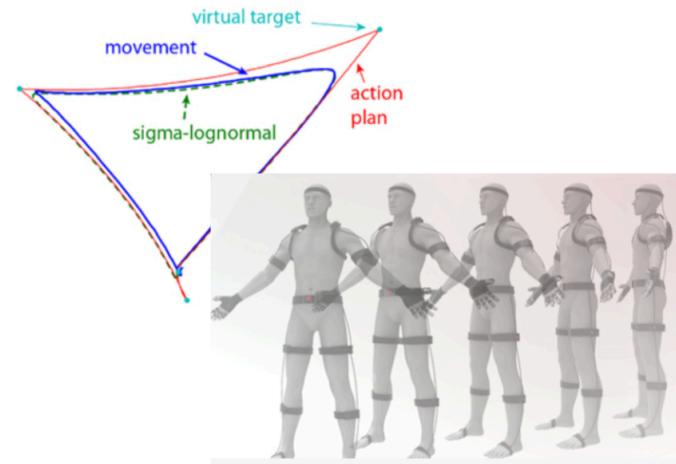
LE GÉNIE  
EN PREMIÈRE CLASSE



# Current Research Topics



## Pattern Recognition & Artificial Intelligence

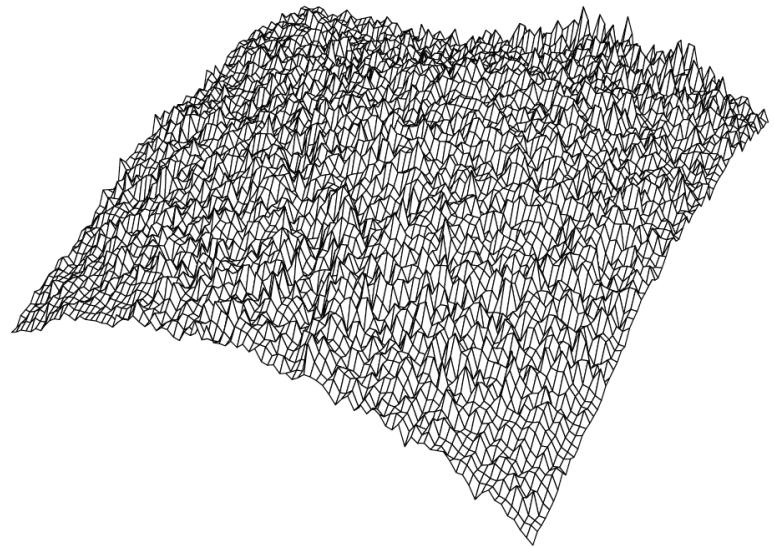
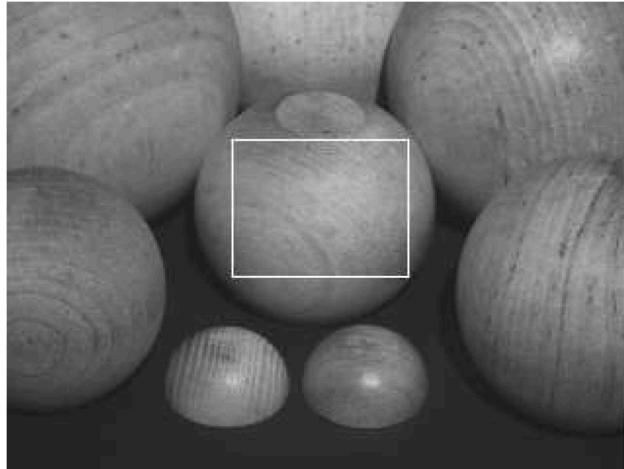


# Goals

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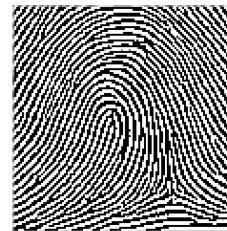
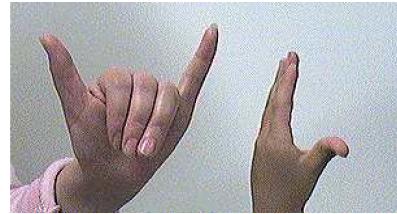
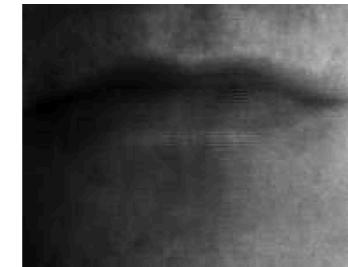
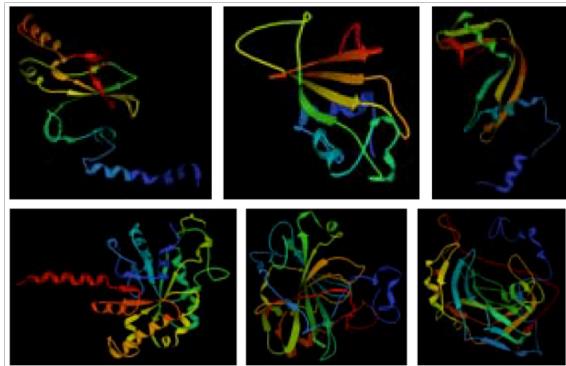
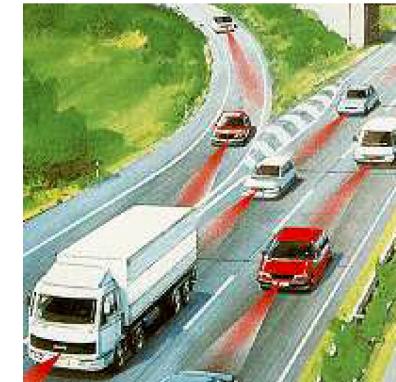
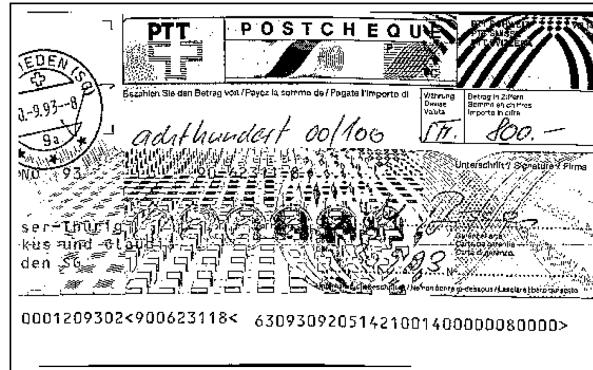
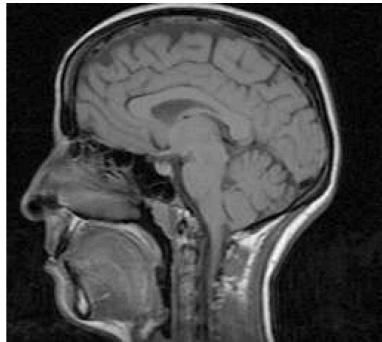
- You will be able to perform data analysis based on pattern recognition and machine learning.
- In particular, you will learn how to classify objects represented with:
  - real-valued numbers (statistical pattern recognition)
  - strings and graphs (structural pattern recognition)
- The methods studied are applicable to a wide range of data:
  - sensory data (image, video, audio, location, ...)
  - born-digital data (text, network traffic, chemical formulas, ...)
- Relevant in research as well as industry.

# Representation



118	119	129	120	125	112	117	123	117	135	123	134	143	153	151	150	137	149	147	153	145	140	140
117	126	118	132	112	120	130	137	130	136	136	137	157	156	161	148	157	155	161	152	145	142	144
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126	137	136	143	149	151	153	165	166	155	167	181	177	178	179	174	179	166	170	161	155	151	146
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92	99	116	115	130	133	132	140	142	146	132	133	151	140	142	136	134	136	124	118	118	104	100
91	92	104	118	125	130	133	138	138	135	137	141	137	137	147	126	135	119	129	116	97	109	85
82	95	104	102	115	132	131	126	133	131	135	134	120	135	124	127	127	119	120	113	98	89	85
76	87	95	106	106	113	120	123	126	129	130	134	118	125	120	125	117	113	116	98	89	83	68

# Applications



# Literature

- Requirements:
  - Basic knowledge in mathematics: linear algebra, vector spaces.
  - Basic knowledge in programming: any programming language.
- Literature (not required but helpful):
  - R. Duda, P. Hart, and D. Stork. Pattern Classification. Wiley Interscience, 2nd edition, 2000.
  - Some suggested scientific journals: Pattern Recognition (PR), Pattern Recognition Letters (PRL), IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI).
- This course is based, in large part, on the pattern recognition course and script of Prof. Em. Horst Bunke.

# Organization

# Organization

- Lecturer: Dr. Andreas Fischer <[andreas.fischer@unifr.ch](mailto:andreas.fischer@unifr.ch)>
- Teaching assistants:
  - Angelika Garz <[angelika.garz@unifr.ch](mailto:angelika.garz@unifr.ch)>
  - Marcel Würsch <[marcel.wuersch@unifr.ch](mailto:marcel.wuersch@unifr.ch)>
  - Paul Märgner <[paul.maergner@unifr.ch](mailto:paul.maergner@unifr.ch)>
- General information:
  - ILIAS website: [ilias.unibe.ch](http://ilias.unibe.ch) with password “**PatRec2017**”
  - 2h course & 1h exercises: Monday, 14:15 - 17:00, D230
  - Home work: 6-8h per week
  - Credits: 5 ECTS
  - Advanced Information Processing (T3) and Data Science (T6)

# Exercises and Exam

- Exercises:
  - Have to be *reasonably solved* to be allowed to the exam
  - 2 small individual tasks
  - 4 larger team tasks, at least 3 have to be solved
  - Team presentation at the end
- Exam:
  - 1h written exam
  - Date (tentative): *Monday, 12.6.2017*
  - Open books: annotated lecture notes, but no electronic devices
  - Repetition possible if failed: oral exam in September

# Semester Plan (tentative)

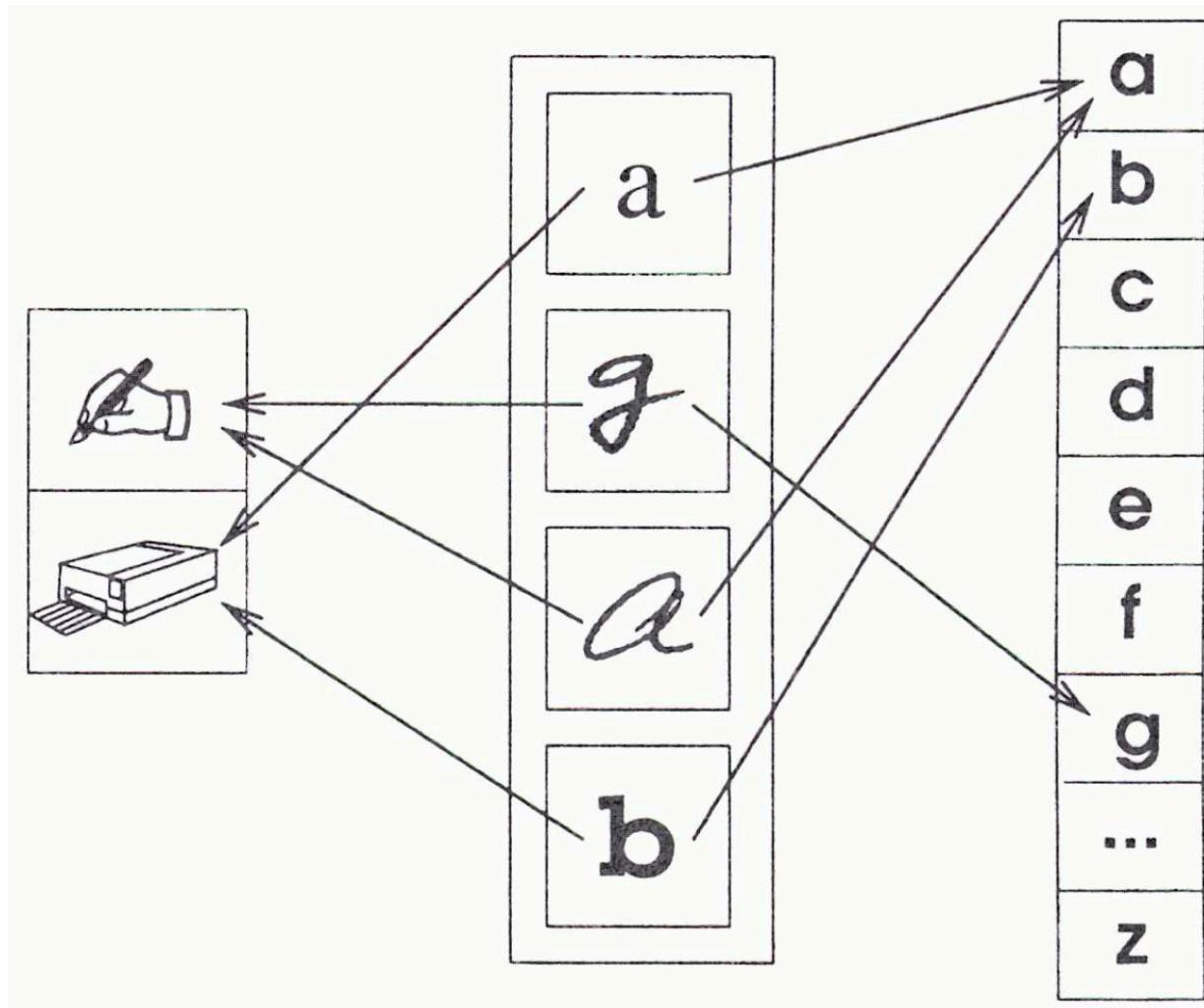
Week	Lecture	Exercises	Due
W01 - 20.2	L01 - Classification	E1a (individual)	W03
W02 - 27.2.	L02 - Bayes Classifier		
W03 - 06.3.	L03 - Clustering	E1b (individual)	W05
W04 - 13.3.	L04 - Support Vector Machine		
W05 - 20.3.	L05 - Artificial Neural Networks	E2 (team)	W08
W06 - 27.3.	L06 - Classifier Optimization		
W07 - 03.4	L07 - String Matching I		
W08 - 10.4.	L08 - String Matching II	E3 (team)	W11
W09 - 17.4.	<i>no lecture (Easter)</i>		
W10 - 24.4.	L09 - Graph Matching I		
W11 - 01.5.	L10 - Graph Matching II	E4/5 (team)	W14
W12 - 08.5.	<i>no lecture (Team Work)</i>		
W13 - 15.5.	L11 - Kernel Methods		
W14 - 22.5.	L12 - Repetition	Presentation	
W15 - 29.5.	<i>no lecture (Q &amp; A)</i>		

# Pattern Classification

# Pattern Classification and Analysis

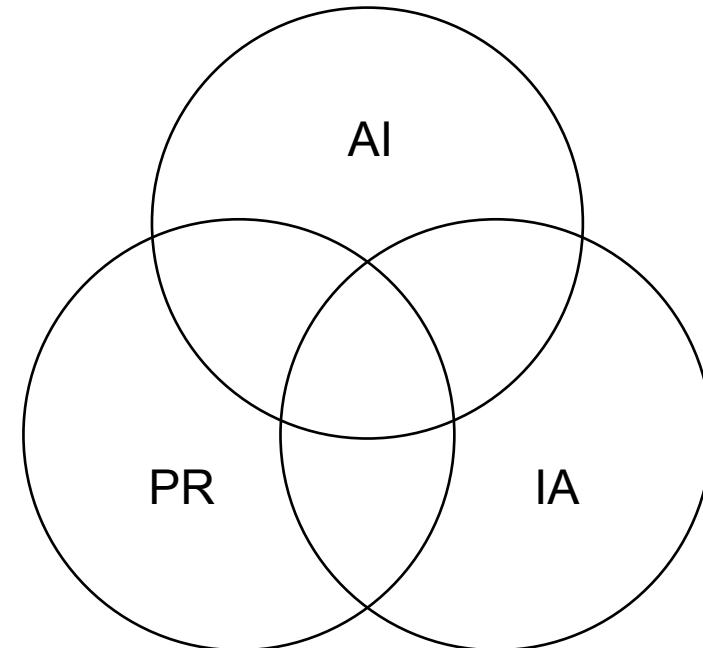
- Pattern classification
  - Assign a class  $y$  to a pattern  $x$ :
$$f_{\theta}(x) = y, \quad x \in X, \quad y \in Y$$
  - $x$  : abstract pattern representation, often  $X = \mathbb{R}^n$
  - $y$  : class label,  $Y = \{a, b, \dots\}$
  - $\theta$  : class model, typically based on learning samples
- Pattern analysis
  - Provide a general description of the pattern, e.g. by identifying its parts and their relation.

# Example: Character Recognition



# General Context

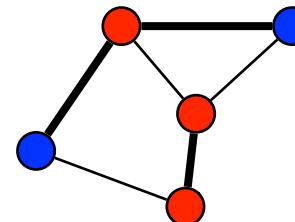
- Different disciplines are involved, their boundaries are not clearly defined. Some typical distinctions:
- Image analysis (IA)
  - preprocessing
  - segmentation
  - representation
- Pattern recognition (PR)
  - classification
  - analysis
- Artificial intelligence (AI)
  - search algorithms
  - learning algorithms



# Statistical and Structural Approach

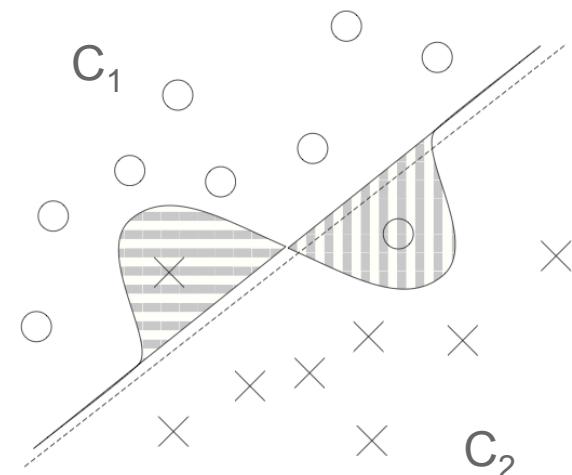
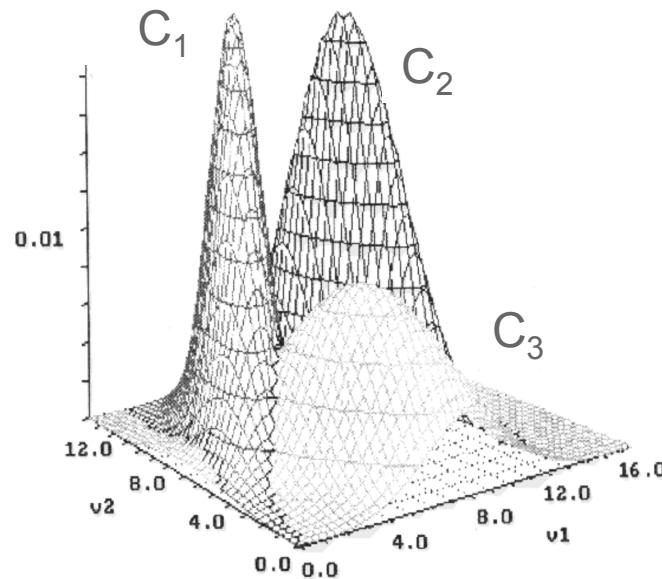
- Statistical pattern recognition
  - $X$  : vector space  $R^n$
  - $\theta$  : learned class boundaries in  $R^n$
  - classification
- Structural pattern recognition
  - $X$  : strings, trees, graphs
  - $\theta$  : comparison with known, prototypical patterns
  - classification and analysis

$(x_1, \dots, x_n)$



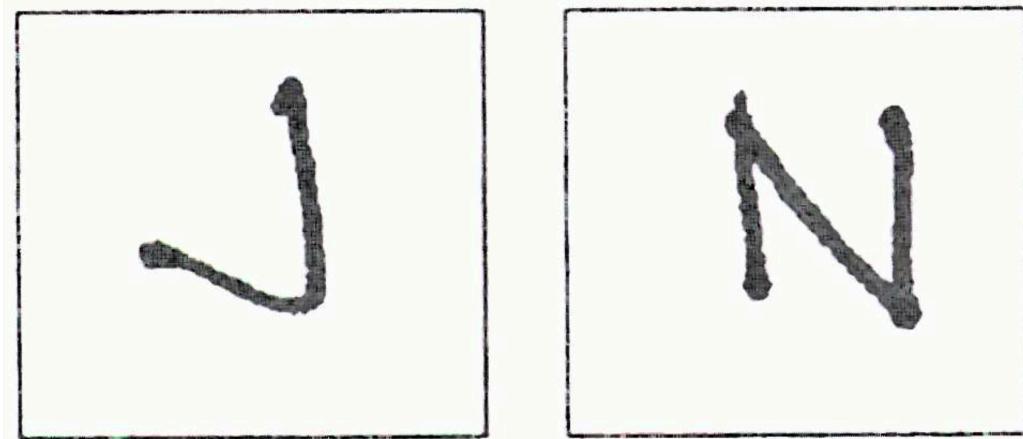
# Generative and Discriminative Classification

- Generative classification
  - $\theta$  : based on estimated class-conditioned feature distribution
  - allows to generate new samples
- Discriminative classification
  - $\theta$  : based on class boundaries
  - can be more accurate if the distribution is hard to estimate



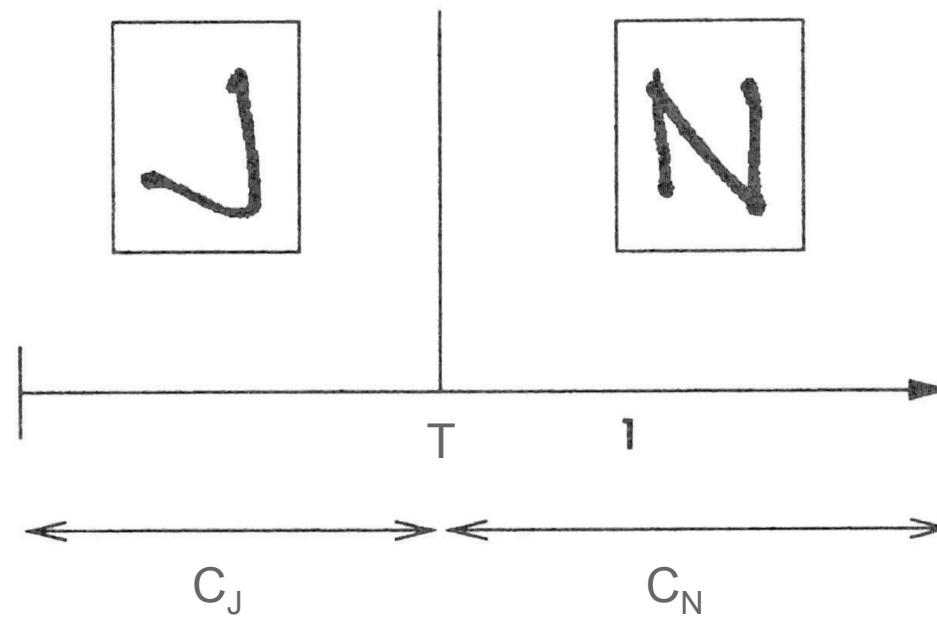
## Example: Character Recognition

- segmented images
- binarized: matrix of black/white pixels
- $Y = \{ "J", "N" \}$



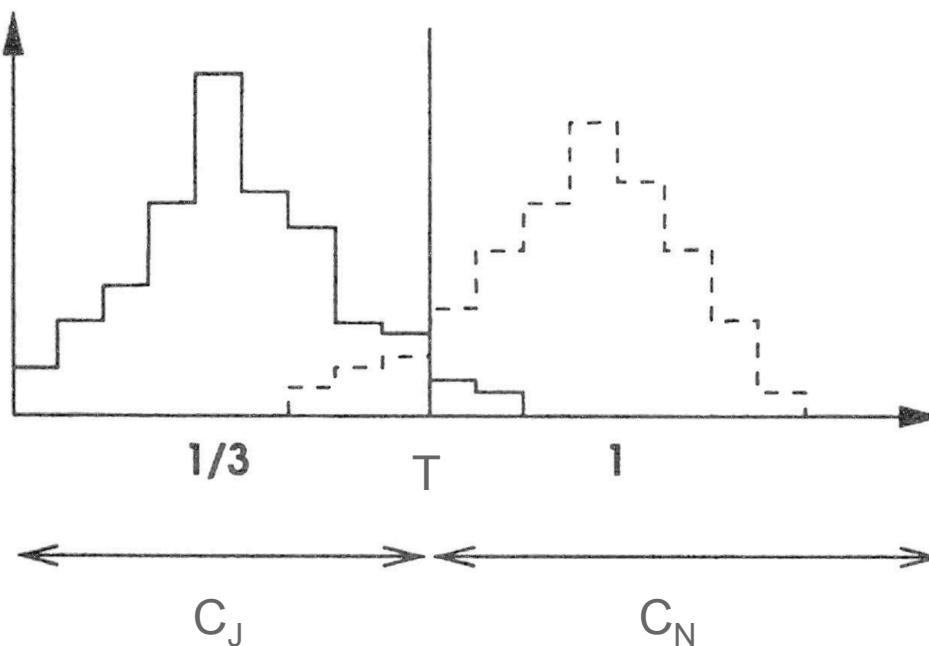
# Statistical Representation

- raw data
  - $25 \times 20 = 500$  pixels
  - $2^{500} \approx 10^{150}$  possible images
- $x = \#left / \#right$  : ratio of black pixels in the left/right half



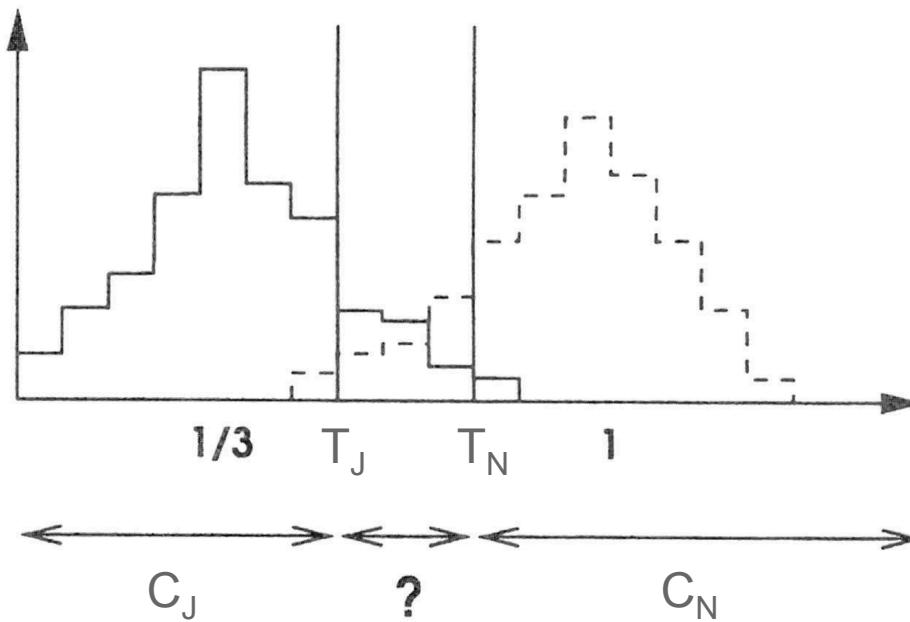
# Generative Classification

- $\theta$  : estimate the class-dependent feature distribution on intervals
  - histogram-based estimation using learning samples
- $f_\theta$  : apply the optimal threshold  $T$  with respect to  $\theta$ 
  - minimize probability of misclassification



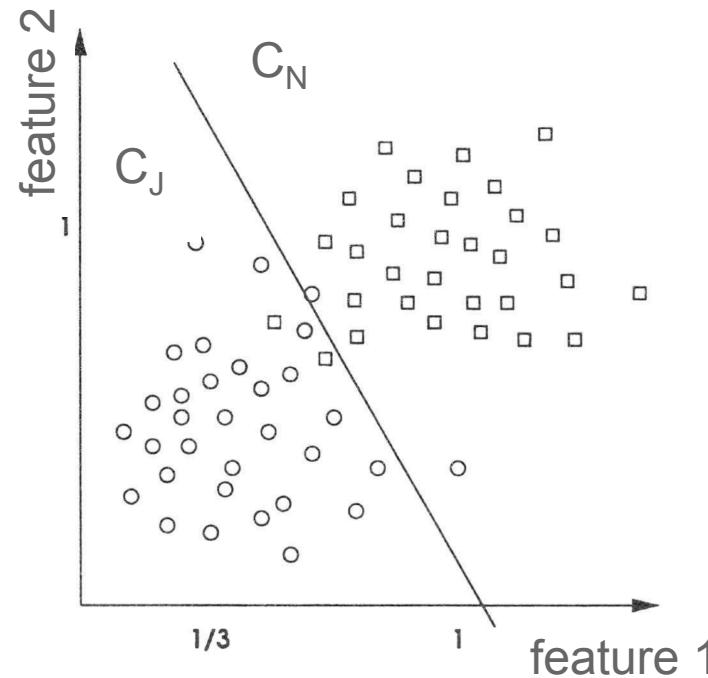
# Classification with Rejection

- The classifier can also reject inputs to improve the reliability.
- Rejected samples could then be classified by a human.
  - Example: postal address reading.

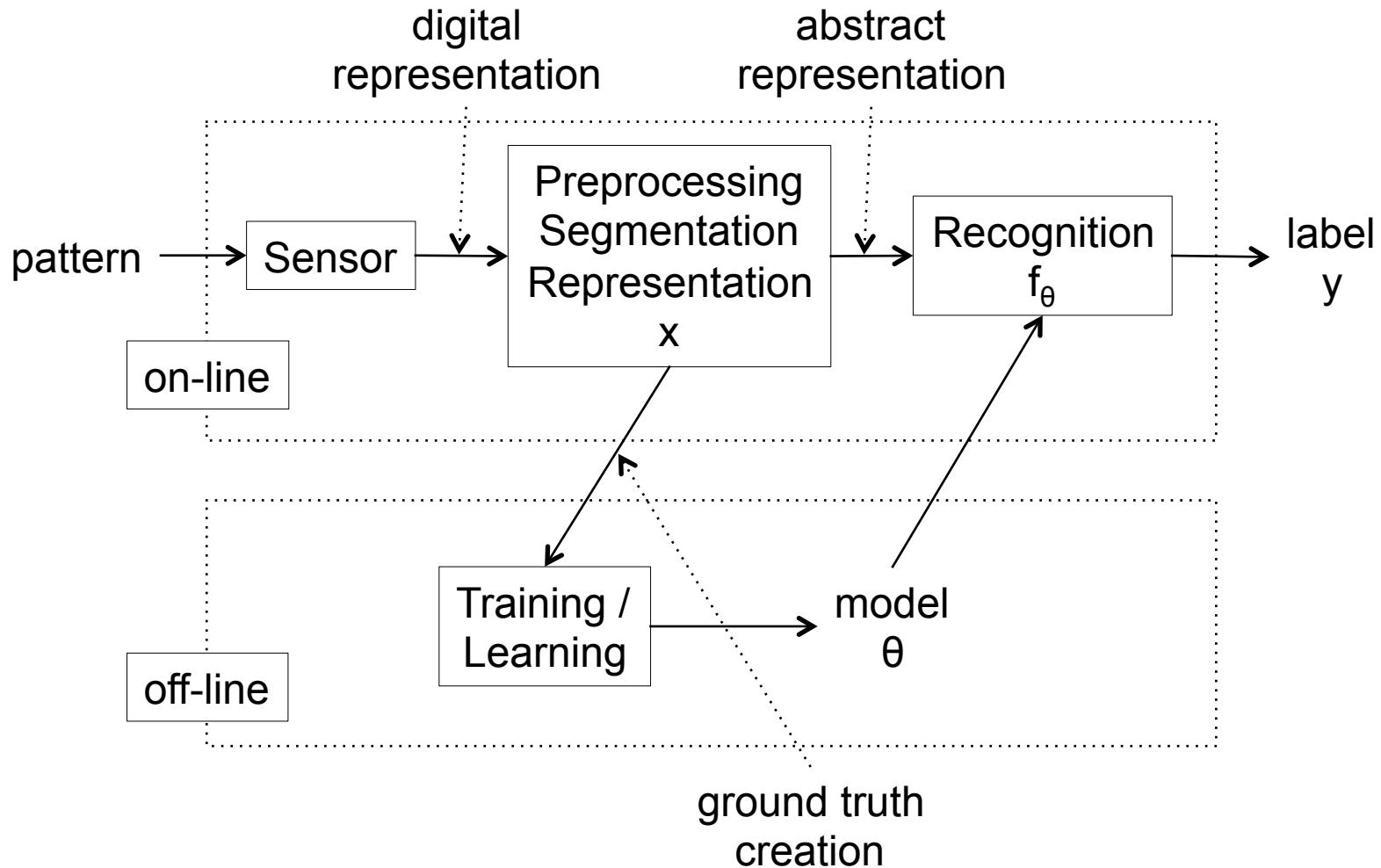


# Discriminative Classification

- $X = \mathbb{R}^2$ 
  - second feature: #top / #bottom
- $\theta$  : linear class boundary  $ax + b$ 
  - optimized with learning samples, e.g. using support vector machines (SVM), perceptrons
- $f_\theta$  : class assignment based on the sign of  $ax + b$



# Pattern Recognition System



# K-Nearest Neighbor Classifier (KNN)

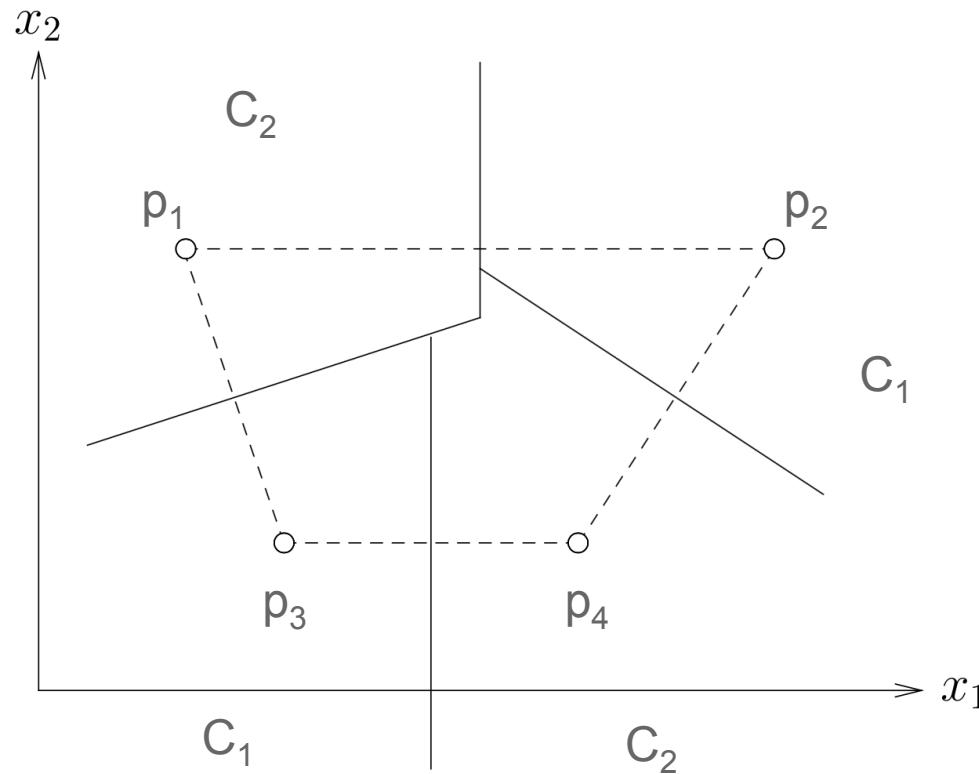
# Nearest Neighbor Classifier (NN)

- Discriminative classifier.
- In the case of statistical representation:
  - $X = \mathbb{R}^n$
  - $\theta = \{ \text{learning samples} \}$
  - $f_{\theta}$  : assign the class label of the most similar known sample

$$f_{\theta}(x) = C_i \Leftrightarrow \operatorname{argmin}_{p \in \theta} \|x - p\| \in C_i$$

# Class Boundary

- NN rule leads to a Voronoi partition of the Euclidean space.
- Possible tie resolution on the boundary: rejection or random classification.



# Distance Measure

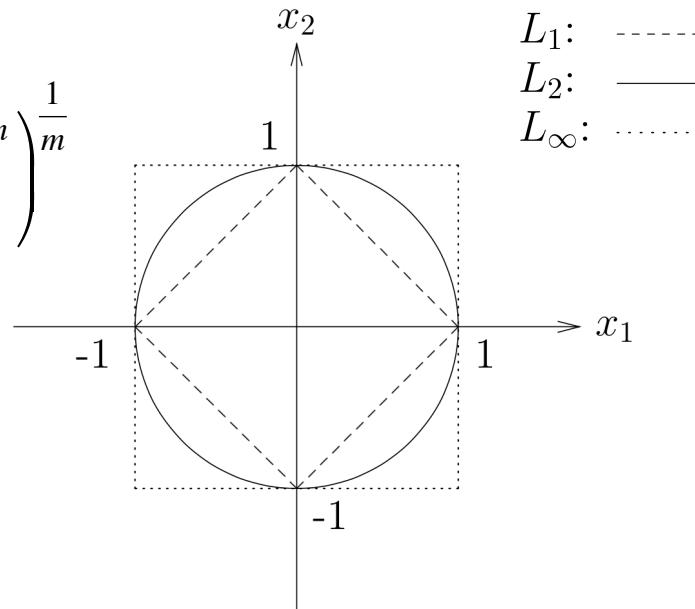
- NN not constrained to the Euclidean distance  $L_2(x,p)$ 
  - $L_m(x,p)$ : Minkowski distance
  - $L_1(x,p)$ : Manhattan distance

$$f_{\theta}(x) = C_i \Leftrightarrow \operatorname{argmin}_{p \in \theta} L_m(x, p) \in C_i$$

$$L_m(x, p) = \left( \sum_{i=1}^n |x_i - p_i|^m \right)^{\frac{1}{m}}$$

$$L_1(x, p) = \sum_{i=1}^n |x_i - p_i|$$

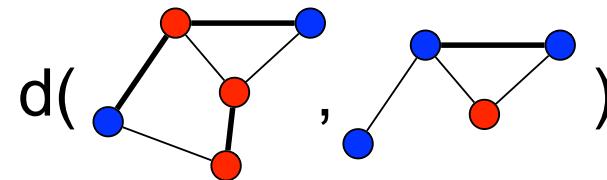
$$L_{\infty}(x, p) = \max_{i=1}^n |x_i - p_i|$$



# Structural Pattern Recognition

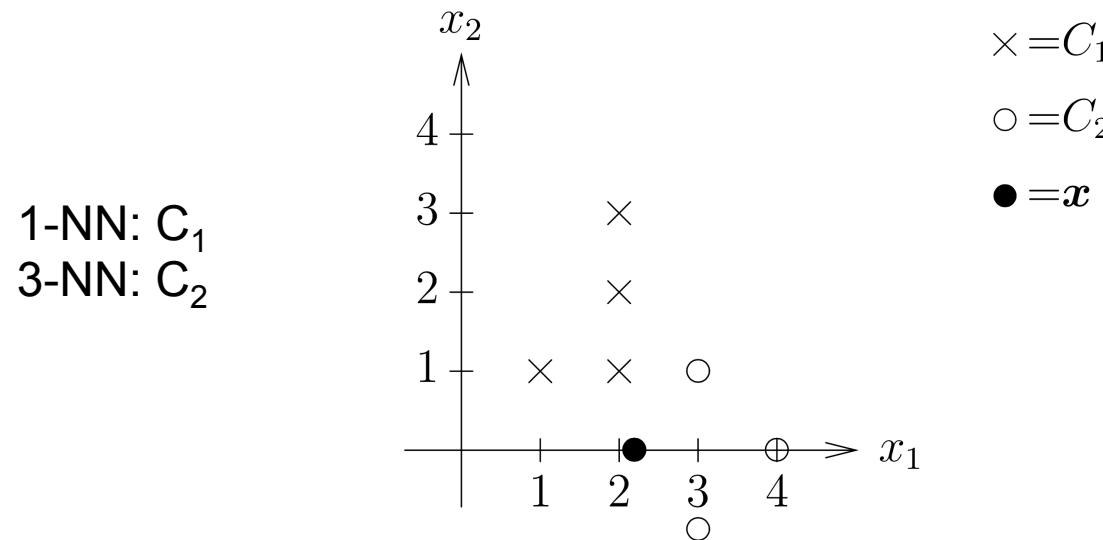
- NN widely used in structural pattern recognition
- $X$  : strings, trees, graphs
- $d(x,p)$  : dissimilarity measure, e.g.
  - string edit distance (Levenshtein distance)
  - graph edit distance

$$f_{\theta}(x) = C_i \Leftrightarrow \operatorname{argmin}_{p \in \theta} d(x, p) \in C_i$$



# K-Nearest Neighbor Classifier (KNN)

- $f_{\theta}$  : assign the *most frequent* class label among the  $K$  *most similar* known samples
- Possible tie resolution:
  - Assign class of the 1-NN.
  - Assign class with the closest center (mean vector).
- High computational complexity:
  - Efficient indexing needed for large-scale problems.



# Condensing

- Reduce training set by focusing on significant elements.

**Require:** training set  $S = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$

**Ensure:** condensed training set  $R \subseteq S$

```
1:  $R = \{\mathbf{x}_1\}; S = S - \{\mathbf{x}_1\}; \text{changes} = \text{true}$ 
2: while  $\text{changes} = \text{true}$  do
3:    $\text{changes} = \text{false}$ 
4:   for all  $\mathbf{x}_i \in S$  do
5:     classify  $\mathbf{x}_i$  based on  $R$  with 1NN
6:     if  $\mathbf{x}_i$  was wrongly classified then
7:        $R = R \cup \{\mathbf{x}_i\}$     # add significant element
8:        $S = S - \{\mathbf{x}_i\}$ 
9:        $\text{changes} = \text{true}$ 
10:      end if
11:    end for
12:  end while
```

# Editing

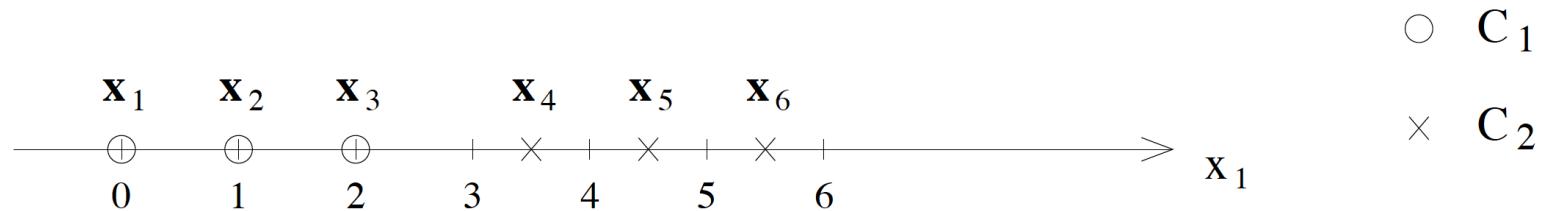
- Reduce training set by removing outliers.

**Require:** training set  $S = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$

**Ensure:** edited training set  $R \subseteq S$

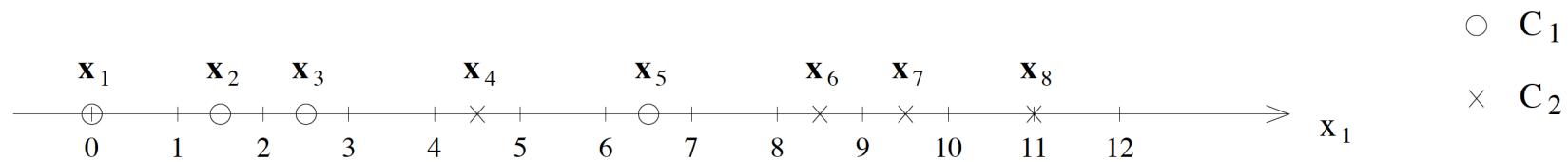
```
1: for all  $i = 1, \dots, N$  do
2:   classify  $\mathbf{x}_i$  based on  $S - \{\mathbf{x}_i\}$  with 3NN
3:   if  $\mathbf{x}_i$  was wrongly classified then
4:     mark  $\mathbf{x}_i$  for deletion    # remove outlier
5:   end if
6: end for
7:  $R = S - \{\mathbf{x} | \mathbf{x}$  was marked for deletion $\}$ 
```

## Example 1



- Condensing:
  - First iteration:  $R = \{x_1, x_4\}$
  - Second iteration:  $R = \{x_1, x_3, x_4\}$
- Editing:
  - Marked: none
  - Result:  $R = \{x_1, x_2, x_3, x_4, x_5, x_6\}$

## Example 2



- Condensing:
  - First iteration:  $R = \{x_1, x_4, x_5, x_6\}$
  - Second iteration:  $R = \{x_1, x_3, x_4, x_5, x_6\}$
- Editing:
  - Marked:  $x_4, x_5$
  - Result:  $R = \{x_1, x_2, x_3, x_6, x_7, x_8\}$

## Example 3

