## CSE 531 - HW2

RATIK	DUBEY

set[n] =  $\{1, 2, ..., n\}$   $i \in n \rightarrow (si, fi)$  $\{i > si$ 



Proof: It is saje to schedule intervals with latest start times because there is an optimal soln using this strategy

We cover all intervals in the example shown above using latest start times and get max. jobs

Intervals => ∑(0,3), (3,5), (5,8), (8,9)]

Job = 4

Pick any random job (ex: 2-4),

it is covered in the intervals

obtained from our optimal strategy.
and no of jobs are max => DONE

1b> Pick the longest activity i ∈ [N]. If i conflicts with some other job in [N], then we don't schedule i; otherwise we schedule i O → longest activities selected

we try to choose (0,4), it is conflicting with (3,6) so we don't select it and move on

we try to choose (5,9), it is also conflicting with (3,6) so we don't select it and move on

Finally we choose (3,6) as other intervals have been discarded so it is not conflicting.

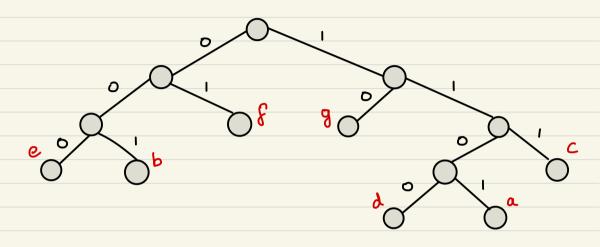
But this is not the optimal soln as it doesn't give us max. no. of jobs. That would be given by selecting (0,4) and (5,9)

<sup>=&</sup>gt; The decision is not saye.

(2)

Letters	а	b	С	d	e	f	g
Frequencies	13	42	51	24	25	70	58

Hylman Code



Letter	α	Ь	٥	d	e	f	9
Freq.	13	42	51	24	25	70	58
Encoding	1101	001	W.	1100	000	DI	10
Length	4	ფ	3	4	3	٦	2

Weighted Length = 
$$(13\times4) + (42\times3) + (51\times3) + (24\times4) + (25\times3) + (70\times2) + (58\times2)$$

(3) IEKEN A [1....i] = [k, k+1, ...., n] 0/p = [ bk, bk+1, ...., bn] Python 3 def max Sum (A, K): minHeup = []
res = [] cur Sum = 0 for i in range (x): heaper. heappush (minHeap, A(i))
cur sum += A[i] res.apperd (cursum) for i in ruge (K, len(A)):

cur sum + = A[i] popped = heapy. heappush pop (mintleap, ACI) res. apperd (cur sur) return res

 $Y = \{x_1, x_2, \dots, x_n\} \rightarrow n \text{ points}$ 

Python 3

def smallest Intervals (x):

res = set()
lost = float ("-inf")

X. sort()

for i in X:

y i > = last:

interval = (i, i+1)

res.add (interval)

last = i+1

return res

• Our strategy is that if the it point on the line is greater than or equal to the last interval's end time then we add a new interval of unit length starting at it to the result (i, i+1) and set last to (i+1). Here the intervals are closed intervals.

It is safe to use our strategy as there is an optimal solution when we follow the strategy.

Proof: 0 0.4 0.6 1.0 1.4 2.4 2.6 3.2 Optimal sol" = [(0,1), (1.0,2.0), (2.4, 3.4)]

Randomly select any point on line  $ex-1.4 \rightarrow sol^n$  contains  $1.4 \Rightarrow Done$ 

• Lets consider the above line, when we start last = (-inf), we reach 0 on the line and add interval (0,1) to res,

Now only consider line from 0.4 onwards, 0.4 is not >= 1 so we skip, 0.6 is also not >= 1 so we skip. I is >= 1 so we add new interal (1.0, 2.0) to res

=> this is how the reduced instances work in the optimal sol" provided.

(we see point, add interval if needed, truncate line and repeat)