# SDS 385: Exercises 3 - Better Online Learning (Preliminaries)

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 $Professor\ Scott$ 

Spencer Woody

## Problem 1

(A) Let's frame our iterative solution to the minimization problem.

$$\beta_{k+1} = \beta_k + \alpha_k p_k,\tag{1}$$

where  $\alpha_k$  is the step length and  $p_k$  is the descent direction such that

$$p_k = -B_k^{-1} \nabla \ell(\beta_k). \tag{2}$$

 $B_k$  is some symmetric, nonsingular matrix. In the case of gradient descent it is simply the identity matrix, and in the case of (exact) Newton's method, it is the Hessian matrix.

To make reasonable progress in reducing likelihood, our step length must meet Wolfe's conditions, of which there are two:

Sufficient decrease, (a.k.a. Armijo's condition)

$$\ell(\beta_k + \alpha_k p_k) \le \ell(\beta_k) + c_1 \alpha_k \nabla \ell(\beta_k)^T p_k$$
, and (3)

Curvature condition

$$\nabla \ell (\beta_k + \alpha_k p_k)^T p_k \ge c_2 \nabla \ell_k^T p_k. \tag{4}$$

Here,  $c_1 \in (0,1)$ ,  $c_2 \in (0,1)$ , and  $c_1 < c_2$ .  $c_1$  should be quite small. The Armijo condition ensures that we are indeed reducing the likelihood function. However, any fittingly small step size will meet this condition, so we also impose the curvature condition, which guarantees that we reduce the likelihood by moving the step length in a steep enough direction. In practice, we can start with a high value of  $\alpha$ , and then reduce it by some factor until it meets the Armijo condition. Then we do not need the curvature condition.

```
Choose \alpha_{max} > 0, \rho \in (0,1), c \in (0,1);

Result: Return optimal \alpha_k

\alpha_k \leftarrow \alpha_{max};

armijo.condition \leftarrow (\ell(\beta_k + \alpha_k p_k) \leq \ell(\beta_k) + c\alpha_k \nabla \ell(\beta_k)^T p_k) # Boolean value;

while NOT armijo.condition do

\begin{array}{c|c} \alpha_k \leftarrow \rho \alpha_k; \\ \text{armijo.condition} \leftarrow (\ell(\beta_k + \alpha_k p_k) \leq \ell(\beta_k) + c\alpha_k \nabla \ell(\beta_k)^T p_k); \\ \text{end} \\ \text{Return } \alpha_k \end{array}
```

Algorithm 1: Backtracking line search

(B) See Problem 2, part (B) for a discussion of the performance of backtracking line search as applied to the same data set from the previous two problem sets.

## Problem 2

(A) The quasi-Newton method is used to approximate the Hessian matrix so as to perform an analogue to the Newton method. From Taylor's Theorem, we have it that

$$\nabla^2 \ell(\beta_{k+1} - \beta) \approx \nabla \ell(\beta_{k+1}) - \nabla \ell(\beta_k). \tag{5}$$

From the equation above, to approximate the Hessian matrix we impose the secant condition, i.e.,

$$B_{k+1}s_k = y_k \tag{6}$$

where  $s_k = \beta_{k+1} - \beta_k$  and  $y_k = \nabla \ell_{k+1} - \nabla \ell_k$ . This ensures that our approximate Hessian matrix mimics the Taylor approximation characteristic of the true Hessian. Any approximation of the Hessian matrix should meet this criteria, as well as preserve symmetry. The Broyden-Fletcher-Goldfard-Shanno (BFGS) method for finding the Hessian fits both these critera. In this exercise, we use the BFGS method for finding the approximate *inverse* Hessian,  $H_{k+1}$ , so that we do not need to invert it later on to apply the analogue to Newton's method. Then we can find the direction using Eqn. (2) and using  $B_k^{-1} = H_k$ . The formula for approximating the inverse Hessian, taken from Nocedal & Wright page 25, is

$$H_{k+1} = (I - \rho_k s_k y_k^T) H_k (I - \rho_k y_k s_k^T) + \rho_k s_k s_k^T, \, \rho_k = \frac{1}{y_k^T s_k}.$$
 (7)

```
Choose line search parameters, initial \beta values, number of iterations (num.iter); Result: BFGS quasi-Newton estimates of \beta
Initialize H_1 = I_p;
Initialize \nabla \ell_1 from initial \beta_1;
for k = 1 to num.iter do

\begin{array}{c|c} \text{Store } \ell_k ; \\ p_k \leftarrow -H_k \nabla \ell_k ; \\ \text{Obtain } \alpha_k \text{ from line search function }; \\ \beta_{k+1} = \beta_k + \alpha_k p_k ; \\ \nabla \ell_{k+1} = \nabla \ell(\beta_{k+1}) ; \\ y_k \leftarrow \nabla \ell_{k+1} - \nabla \ell_k ; \\ s_k \leftarrow \beta_{k+1} - \beta_k ; \\ \text{Compute } H_{k+1} \text{ using BFGS formula }; \\ \text{if } convergence \ criteria \ reached \ then } \\ & \text{break}; \end{array}
```

Return  $\beta$  estimate matrix Algorithm 2: BFGS inverse Hessian method

(B) Our initial guess for  $\beta$ ,  $\hat{\beta}_0$  is some distance from the result of  $\beta$  from Newton's method. That distance is 5 plus some noise from the Exp(1) distribution in either the positive or negative direction.

For the line-search algorithm, we set c = 0.001,  $\alpha_{max} = 1$ ,  $\rho = 0.5$ . We initialize the approximation of the inverse Hessian matrix with the identity matrix.

Log-likelihood results from our optimation techniques are shown in Figure 1. A dot is put on each line on the point at which convergence is determined to be reached. There were 18,430 iterations for gradient descent, 4,651 iterations for gradient descent with line search (a 75% reduction compared to regular GD), and just 1,438 iterations for quasi-Newton method with line search (a 92% reduction compared to regular GD). Our heuristic for reaching convergence is a reduction in log-likelihood of less than  $10^{-7}$ . Clearly, quasi-Newton requires far, far fewer iterations to reach convergence. It is a middle

end

ground between gradient descent and Newton's method, which only required fewer than 10 iterations to converge. However, in quasi-Newton, we do not need to invert any matrices, and therefore this approach is more numerically stable and less computationally expensive. This is the major trade-off between Newton and quasi-Newton.

Interestingly, the log-likelihood for gradient descent with a fixed step size decreases far faster than the other two methods, and even the log-likelihood for gradient descent with line search falls much faster than that for quasi-Newton. This is perhaps because, with quasi-Newton, our initial guess for the inverse Hessian is the identity matrix, which is likely very far from the truth. It takes a few iterations for our approximation to line up reasonably well with the truth.

### Traceplot of convergence to log-likelihood

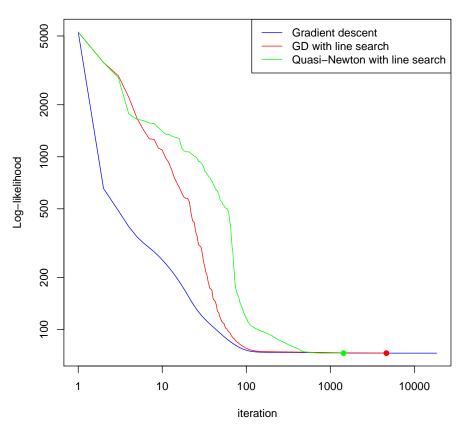


Figure 1: Comparative log-likelihood plots for gradient descent, gradient descent with line search, and quasi-Newton method with line search

#### R script linesearch.R

```
######## Created by Spencer Woody on 18 Sep 2016 ########
  # Function for computing w.i (logit transform of Xtbeta)
  comp.wi <- function (X, beta) {</pre>
      wi <- 1 / (1 + \exp(-X %*\% beta))
      return(wi)
  }
10
   # Function for full likelihood
  lik <- function(beta, y, X, m.i) {</pre>
      loglik <- apply((m.i - y) * (X \% beta) + m.i * log(1 + exp(-X \% beta)), 2, sum)
15
      return(loglik)
  }
  # Function for computing gradient of likelihood
  grad <- function(beta, y, X, mi){</pre>
    grad <- array(NA, dim = length(beta))</pre>
         <- comp.wi(X, beta)</pre>
    grad <- apply(X*as.numeric(mi * wi - y), 2, sum)</pre>
    return(grad)
   # Hessian function
  Hess <- function(beta, y, X, mi) {</pre>
      w.i <- as.numeric(comp.wi(X, beta))</pre>
      Hessian <- t(X) %*% diag(w.i*(1-w.i)) %*% X
      return(Hessian)
35
   # Line search algorithm
  linesearch <- function(beta.k, y, X, m.i,</pre>
      direct, lik.k, grad.k,
40
      c = 0.001, max.alpha = 1, rho = 0.75) {
      best.alpha <- max.alpha
      # Initial Boolean value for armijo condition
      armijo.cond <- (lik(beta.k + best.alpha * direct, y, X, m.i)
                       <= lik.k + c * best.alpha * crossprod(grad.k, direct) )
45
      while (!armijo.cond) {
          # Reduce alpha, recompute Boolean value for Armijo condition
          best.alpha <- rho * best.alpha</pre>
          armijo.cond <- ( lik(beta.k + best.alpha * direct, y, X, m.i)
                           <= lik.k + c * best.alpha * crossprod(grad.k, direct) )
50
      return(best.alpha)
```

```
}
55
   # Gradient descent function
   grad.desc <- function(X, y, m.i, beta.init, n.iter, stepfactor) {</pre>
        p \leftarrow ncol(X)
        beta <- matrix(rep(NA, p * (n.iter + 1)), nrow = p)
60
        beta[, 1] <- beta.init
        lik.trace <- rep(NA, n.iter + 1)</pre>
        lik.trace[1] <- lik(beta[, 1], y, X, m.i)
65
        message <- "Convergence not reached!"</pre>
        for (iter in 1:n.iter) {
            beta.iter <- beta[, iter]</pre>
             # Calculate gradient and new beta, update beta and likelihood
            grad.iter <- grad(beta.iter, y, X, m.i)</pre>
            newbeta <- beta.iter - stepfactor * grad.iter</pre>
            beta[, iter + 1] <- newbeta</pre>
            lik.trace[iter + 1] <- lik(newbeta, y, X, m.i)</pre>
             # Convergence check
            lik.diff <- lik.trace[iter] - lik.trace[iter + 1]</pre>
            if (lik.diff < 1e-7) {
80
                 beta <- beta[, -(iter:ncol(beta))] # remove excess cols of beta
                 lik.trace <- lik.trace[-(iter:length(lik.trace))] # same for lik</pre>
                 message <- sprintf("Stopped after %i iterations", iter)</pre>
                 break
            }
85
        }
        mylist <- list(Beta = beta, Lik.trace = lik.trace, Conv = message)</pre>
        return(mylist)
90
   # Gradient descent function with line search
   gd.line <- function(X, y, m.i, beta.init, n.iter) {</pre>
        # Initialize beta matrix and likelihood trace
        p <- ncol(X)
        beta <- matrix(rep(NA, p * (n.iter + 1)), nrow = p)</pre>
        beta[, 1] <- beta.init
        lik.trace <- rep(NA, n.iter + 1)</pre>
        lik.trace[1] <- lik(beta[, 1], y, X, m.i)
100
        message <- "Convergence not reached!"</pre>
        for (iter in 1:n.iter) {
            beta.iter <- beta[, iter]</pre>
105
```

```
# Calculate gradient and direction
             grad.iter <- grad(beta.iter, y, X, m.i)</pre>
             direct.iter <- -(grad.iter)</pre>
             # Store current likelihood
110
             lik.iter <- lik.trace[iter]</pre>
             # Perform linesearch
             stepsize.iter <- linesearch(beta.iter, y, X, m.i,</pre>
                                            direct.iter, lik.iter, grad.iter)
115
             # Update beta using calculated stepsize and direction
             newbeta <- beta.iter + stepsize.iter * direct.iter</pre>
             # Store new values of beta and likelihood
120
            beta[, iter + 1] <- newbeta</pre>
             lik.trace[iter + 1] <- lik(newbeta, y, X, m.i)</pre>
             # Convergence check
125
             lik.diff <- lik.trace[iter] - lik.trace[iter + 1]</pre>
             if (lik.diff < 1e-7) {
                 beta <- beta[, -(iter:ncol(beta))] # remove excess cols of beta</pre>
                 lik.trace <- lik.trace[-(iter:length(lik.trace))] # same for lik</pre>
                 message <- sprintf("Stopped after %i iterations", iter)</pre>
                 break
            }
        }
        mylist <- list(Beta = beta, Lik.trace = lik.trace, Conv = message)</pre>
        return(mylist)
135
   }
    # Quasi-Newton method
    qn.line <- function(X, y, m.i, beta.init, n.iter) {</pre>
        # Initialize beta matrix, likelihood trace, and gradient
140
        p <- ncol(X)
        beta <- matrix(rep(NA, p * (n.iter + 1)), nrow = p)
        beta[, 1] <- beta.init</pre>
        lik.trace <- rep(NA, n.iter + 1)</pre>
145
        lik.trace[1] <- lik(beta[, 1], y, X, m.i)
        grad.new <- grad(beta.init, y, X, m.i)</pre>
        # Initialize inverse Hessian approximation with identity matrix
150
        id.mat <- diag(1, p)
        Hk <- id.mat
        message <- "Convergence not reached!"</pre>
        for (iter in 1:n.iter) {
155
             # "New" values for grad and beta from last iteration become "old" values
             grad.old <- grad.new</pre>
            beta.old <- beta[, iter]</pre>
```

```
lik.iter <- lik.trace[iter]</pre>
             # Calculate direction from previous gradient and inverse Hessian
            direct.iter <- - Hk %*% grad.old
             # Perform linesearch
            stepsize.iter <- linesearch(beta.old, y, X, m.i,</pre>
165
                                           direct.iter, lik.iter, grad.old)
             # Create new estimate of beta from calculated stepsize and direction
            beta.new <- beta.old + stepsize.iter * direct.iter</pre>
170
             # Update gradient
            grad.new <- grad(beta.new, y, X, m.i)</pre>
             # Update betas and likelihood trace
            beta[, iter + 1] <- beta.new</pre>
175
            lik.trace[iter + 1] <- lik(beta.new, y, X, m.i)</pre>
             # Update Hk for next iteration
            y.k <- grad.new - grad.old
            s.k <- beta.new - beta.old
180
            ys.k <- tcrossprod(y.k, s.k)</pre>
            rho.k <- as.numeric(1 / (crossprod(y.k, s.k)))</pre>
            Hk \leftarrow (id.mat - rho.k * ys.k) %*% Hk %*% (id.mat - rho.k * t(ys.k)) +
                    rho.k * s.k %*% t(s.k) # Formula from N&W p. 25
185
             # Convergence check
            lik.diff <- lik.trace[iter] - lik.trace[iter + 1]</pre>
            if (lik.diff < 1e-7) {
                 beta <- beta[, -(iter:ncol(beta))] # remove excess cols of beta</pre>
190
                 lik.trace <- lik.trace[-(iter:length(lik.trace))] # same for lik</pre>
                 message <- sprintf("Stopped after %i iterations", iter)</pre>
                 break
            }
195
        mylist <- list(Beta = beta, Lik.trace = lik.trace, Conv = message)</pre>
        return(mylist)
   }
```

#### R script for exercises03.R

```
######## Created by Spencer Woody on 18 Sep 2016 ########
  # Import functions from linesearch.R
  source("linesearch.R")
  # Read in data file, scale X (y = 1 represents a malignant tumor)
  wdbc <- read.csv("wdbc.csv", header = FALSE)</pre>
  X <- as.matrix(wdbc[, 3:12])</pre>
  X <- scale(X)</pre>
  X <- cbind(rep(1, nrow(X)), X)</pre>
  y <- wdbc[, 2]
  y <- y == "M"
  m.i <- 1
  # Obtain estimates of beta from Newton's method
  beta.N <- as.matrix(rep(0, ncol(X)))</pre>
  newton.steps <- 10
  for (step in 1:newton.steps) {
      Newton.wi <- as.numeric(comp.wi(X, beta.N))</pre>
      Hessian <- t(X) %*% diag(Newton.wi*(1-Newton.wi)) %*% X</pre>
      beta.N <- beta.N - solve(Hessian, grad(beta.N, y, X, m.i))
  }
  # Produce initial guesses for betas, based on values from Newton's method.
  beta0 <- beta.N + (-1) ^ rbinom(ncol(X), 1, 0.5) * (5 + rexp(ncol(X), rate = 1))
  # Perform minimization techniques
  gd <- grad.desc(X, y, m.i, beta0, 5e4, 0.025)</pre>
  gd.l <- gd.line(X, y, m.i, beta0, 5e4)</pre>
  qn.1 <- qn.line(X, y, m.i, beta0, 5e4)
  gd.lik
           <- gd$Lik.trace
  gd.l.lik <- gd.l$Lik.trace
  qn.l.lik <- qn.l$Lik.trace
  pdf("complikplot.pdf")
  plot(gd.lik,
      log = "xy",
50
      type = "1",
      col = "blue",
```

```
xlab = "iteration",
    ylab = "Log-likelihood",
    main = "Traceplot of convergence to log-likelihood")
lines(gd.l.lik, col = "red")
lines(qn.l.lik, col = "green")
points(length(gd.lik), bb[length(gd.lik)], col = "blue", pch = 19)
points(length(gd.l.lik), gd.l.lik[length(gd.l.lik)], col = "red", pch = 19)
points(length(qn.l.lik), qn.l.lik[length(qn.l.lik)], col = "green", pch = 19)
legend("topright",
    c("Gradient descent",
    "GD with line search",
    "Quasi-Newton with line search"),
lty = c(1, 1, 1),
    col = c("blue", "red", "green"))
dev.off()
```