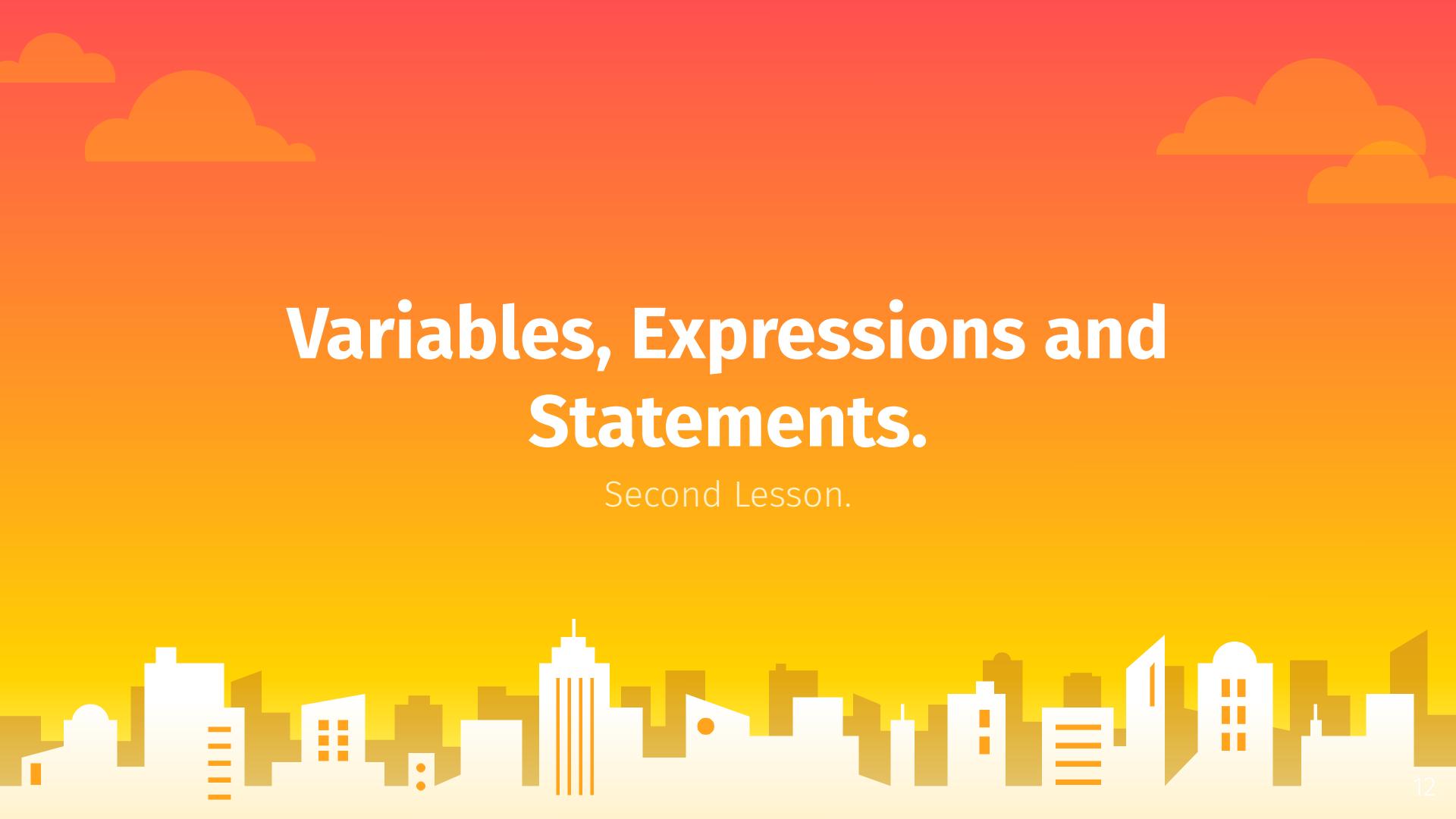


## Interactive vs Script

- Interactive Mode
  - You type directly to Python one line at a time and it responds.
- Script Mode
  - You enter a sequence of statements (lines) into a file using a text editor and tell Python to execute the statements in the file.



# Variables, Expressions and Statements.

Second Lesson.



## Constants



- Fixed values such as numbers, letters, and strings, are called “constants” because their value does not change
- Numeric constants are as you expect
- String constants use single quotes (' ) or double quotes (")

```
>>> print(123)  
123  
>>> print(98.6)  
98.6  
>>> print('Hello world')  
Hello world
```

## Reserved Words

False class return is finally  
None if for lambda continue  
True def from while nonlocal  
and del global not with  
as elif try or yield  
assert else import pass  
break except in raise

You cannot use reserved words as variable names / identifiers.

# Variables

- A **variable** is a named place in the memory where a programmer can store data and later retrieve the data using the **variable** “name”
- Programmers get to choose the names of the **variables**
- You can change the contents of a **variable** in a later statement

**x = 12.2**

**y = 14**

# Python Variable Name Rules

- Must start with a letter or underscore \_
- Must consist of letters, numbers, and underscores
- Case Sensitive

Good: spam eggs spam23 \_speed

Bad: 23spam #sign var.12

Different: spam Spam SPAM

# Expressions

Third Lesson.

# Numeric Expressions

- Because of the lack of mathematical symbols on computer keyboards - we use “computer-speak” to express the classic math operations
- Asterisk is multiplication
- Exponentiation (raise to a power) looks different than in math

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
%	Remainder

# Operator Precedence Rules

Highest precedence rule to lowest precedence rule:

- Parentheses are always respected
- Exponentiation (raise to a power)
- Multiplication, Division, and Remainder
- Addition and Subtraction
- Left to right

Parenthesis  
Power  
Multiplication  
Addition  
Left to Right



```
>>> x = 1 + 2 ** 3 / 4 * 5  
>>> print(x)  
11.0  
>>>
```

Parenthesis  
Power  
Multiplication  
Addition  
Left to Right

```
1 + 2 ** 3 / 4 * 5
```

```
1 + 8 / 4 * 5
```

```
1 + 2 * 5
```

```
1 + 10
```

```
11
```

# What Does “Type” Mean?

- In Python variables, literals, and constants have a “type”
- Python knows the **difference** between an integer number and a string
- For example “+” means “addition” if something is a number and “concatenate” if something is a string

```
>>> ddd = 1 + 4  
>>> print(ddd)  
5  
>>> eee = 'hello ' + 'there'  
>>> print(eee)  
hello there
```

concatenate = put together

# Several Types of Numbers

- Numbers have two main types
  - Integers are whole numbers:  
-14, -2, 0, 1, 100, 401233
  - Floating Point Numbers have decimal parts: -2.5 , 0.0, 98.6, 14.0
- There are other number types - they are variations on float and integer

```
>>> xx = 1
>>> type(xx)
<class 'int'>
>>> temp = 98.6
>>> type(temp)
<class 'float'>
>>> type(1)
<class 'int'>
>>> type(1.0)
<class 'float'>
>>>
```

# Type Conversions

- When you put an integer and floating point in an expression, the integer is **implicitly** converted to a float
- You can control this with the built-in functions `int()` and `float()`

```
>>> print(float(99) + 100)
199.0
>>> i = 42
>>> type(i)
<class'int'>
>>> f = float(i)
>>> print(f)
42.0
>>> type(f)
<class'float'>
>>>
```

# Integer Division

Integer division produces a floating point result

```
>>> print(10 / 2)
5.0
>>> print(9 / 2)
4.5
>>> print(99 / 100)
0.99
>>> print(10.0 / 2.0)
5.0
>>> print(99.0 / 100.0)
0.99
```

This was different in Python 2.x

# String Conversions

- You can also use `int()` and `float()` to convert between strings and integers
- You will get an `error` if the string does not contain numeric characters

```
>>> sval = '123'  
>>> type(sval)  
<class 'str'>  
>>> print(sval + 1)  
Traceback (most recent call last):  
File "<stdin>", line 1, in <module>  
TypeError: Can't convert 'int' object  
to str implicitly  
>>> ival = int(sval)  
>>> type(ival)  
<class 'int'>  
>>> print(ival + 1)  
124  
>>> nsv = 'hello bob'  
>>> niv = int(nsv)  
Traceback (most recent call last):  
File "<stdin>", line 1, in <module>  
ValueError: invalid literal for int()  
with base 10: 'x'
```

# User Input

- We can instruct Python to pause and read data from the user using the `input()` function
- The `input()` function returns a string

```
nam = input('Who are you? ')
print('Welcome', nam)
```

Who are you? Chuck  
Welcome Chuck

# Converting User Input

- If we want to read a number from the user, we must convert it from a string to a number using a type conversion function
- Later we will deal with bad input data



```
inp = input('Europe floor? ')
usf = int(inp) + 1
print('US floor', usf)
```

Europe floor? 0  
US floor 1

# Comments in Python

- Anything after a `#` is ignored by Python
- Why comment?
  - Describe what is going to happen in a sequence of code
  - Document who wrote the code or other ancillary information
  - Turn off a line of code - perhaps temporarily

```
# Get the name of the file and open it
name = input('Enter file:')
handle = open(name, 'r')

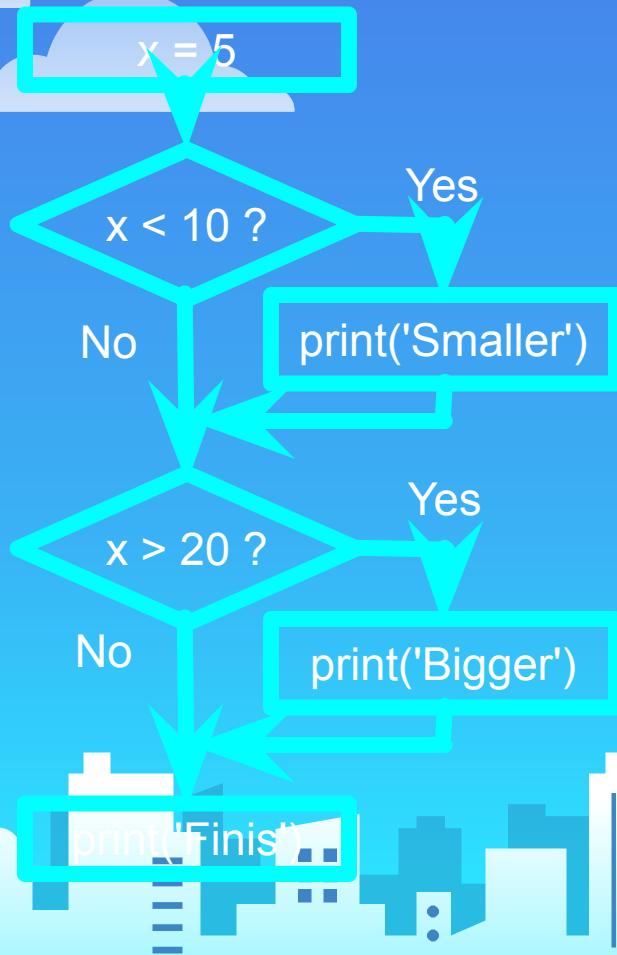
# Count word frequency
counts = dict()
for line in handle:
    words = line.split()
    for word in words:
        counts[word] = counts.get(word, 0) +
1

# Find the most common word
bigcount = None
bigword = None
for word, count in counts.items():
    if bigcount is None or count >
bigcount:
        bigword = word
        bigcount = count
# All done
print(bigword, bigcount)
```

# Conditional Execution

Fourth Lesson.

# Conditional Steps



Program:

```
x = 5  
if x < 10:  
    print('Smaller')  
if x > 20:  
    print('Bigger')
```

```
print('Finis')
```

Output:

Smaller  
Finis

# Comparison Operators

- Boolean expressions ask a question and produce a Yes or No result which we use to control program flow
- Boolean expressions using comparison operators evaluate to True / False or Yes / No
- Comparison operators look at variables but do not change the variables

Python	Meaning
<	Less than
<=	Less than or Equal to
==	Equal to
>=	Greater than or Equal to
>	Greater than
!=	Not equal

Remember: “=” is used for assignment.

# Comparison Operators

```
x = 5
if x == 5 :
    print('Equals 5')
if x > 4 :
    print('Greater than 4')
if x >= 5 :
    print('Greater than or Equals 5')
if x < 6 : print('Less than 6')
if x <= 5 :
    print('Less than or Equals 5')
if x != 6 :
    print('Not equal 6')
```

Equals 5

Greater than 4

Greater than or Equals 5

Less than 6

Less than or Equals 5

Not equal 6

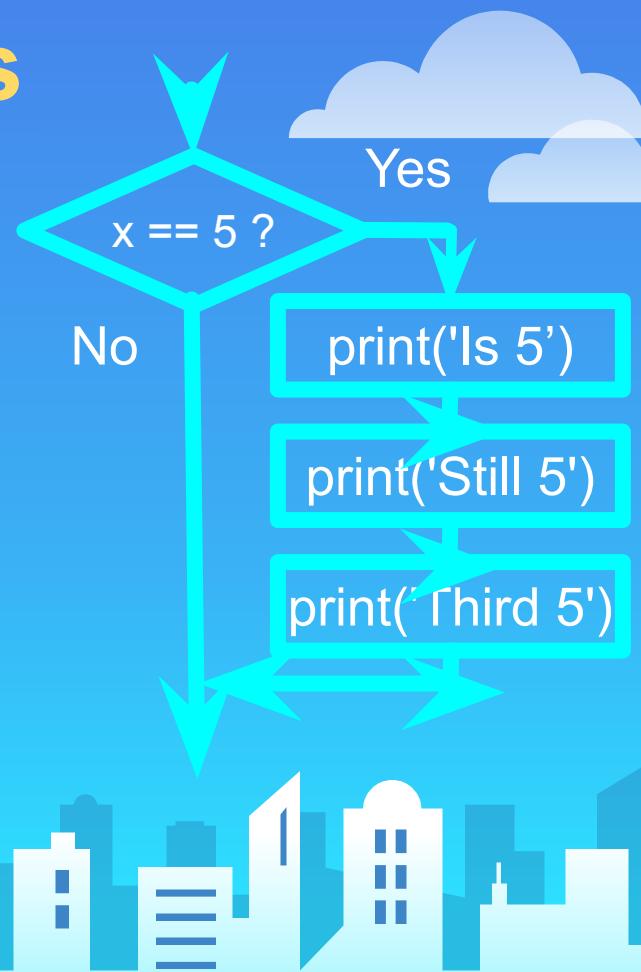
# One-Way Decisions

```
x = 5  
print('Before 5')  
if x == 5 :  
    print('Is 5')  
    print('Is Still 5')  
    print('Third 5')  
print('Afterwards 5')  
print('Before 6')  
if x == 6 :  
    print('Is 6')  
    print('Is Still 6')  
    print('Third 6')  
print('Afterwards 6')
```

Before 5

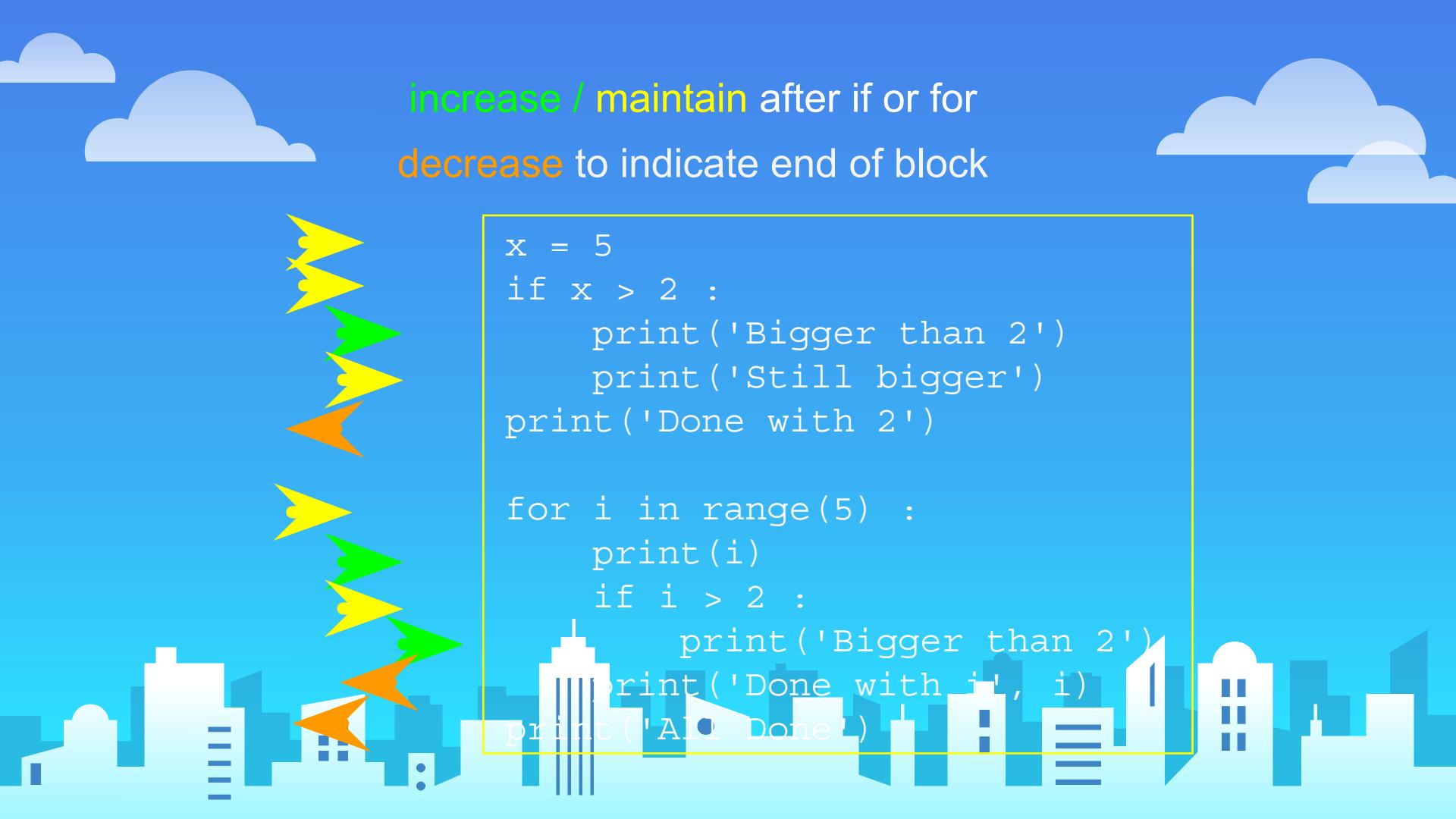
Is 5  
Is Still 5  
Third 5  
Afterwards 5  
Before 6

Afterwards 6



# Indentation

- Increase indent after an **if** statement or **for** statement (after : )
- Maintain indent to indicate the **scope** of the block (which lines are affected by the **if/for**)
- Reduce indent back to the level of the **if** statement or **for** statement to indicate the end of the block
- Blank lines are ignored - they do not affect **indentation**
- Comments on a line by themselves are ignored with regard to **indentation**



increase / maintain after if or for  
decrease to indicate end of block

```
x = 5
if x > 2 :
    print('Bigger than 2')
    print('Still bigger')
print('Done with 2')

for i in range(5) :
    print(i)
    if i > 2 :
        print('Bigger than 2')
        print('Done with i', i)
print('All Done!')
```

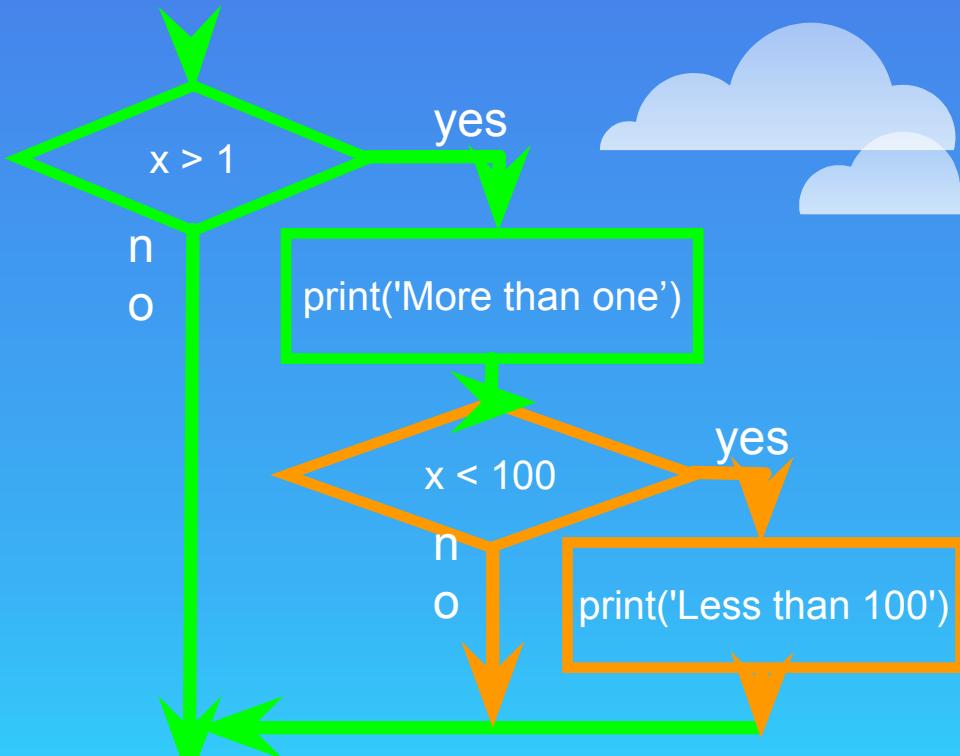
# Think About begin/end Blocks

```
x = 5
if x > 2 :
    print('Bigger than 2')
    print('Still bigger')
print('Done with 2')

for i in range(5) :
    print(i)
    if i > 2 :
        print('Bigger than 2')
    print('Done with i', i)
print('All Done')
```

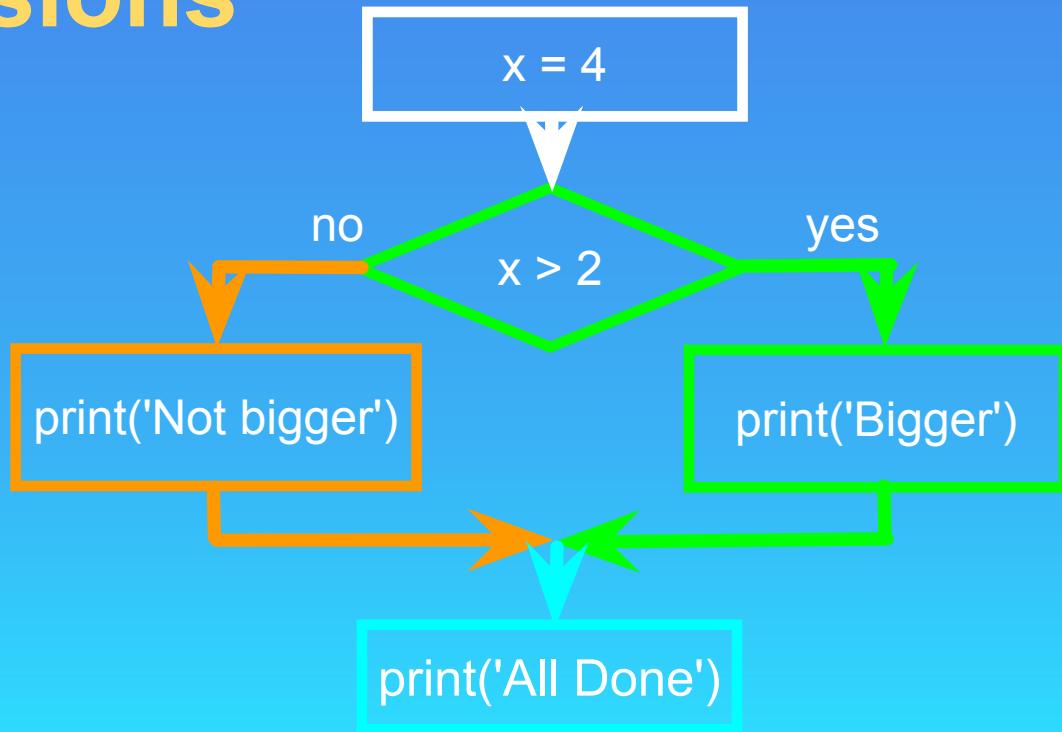
# Nested Decisions

```
x = 42
if x > 1 :
    print('More than one')
    if x < 100 :
        print('Less than 100')
print('All done')
```



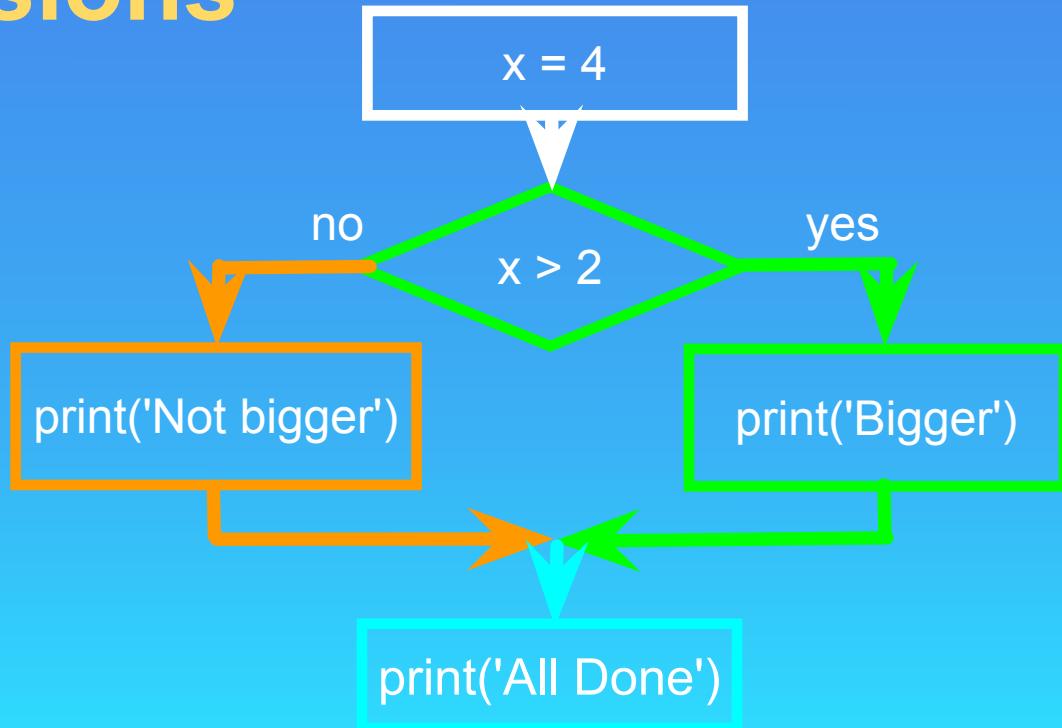
# Two-way Decisions

- Sometimes we want to do one thing if a logical expression is true and something else if the expression is false
- It is like a fork in the road
  - we must choose **one or the other** path but not both



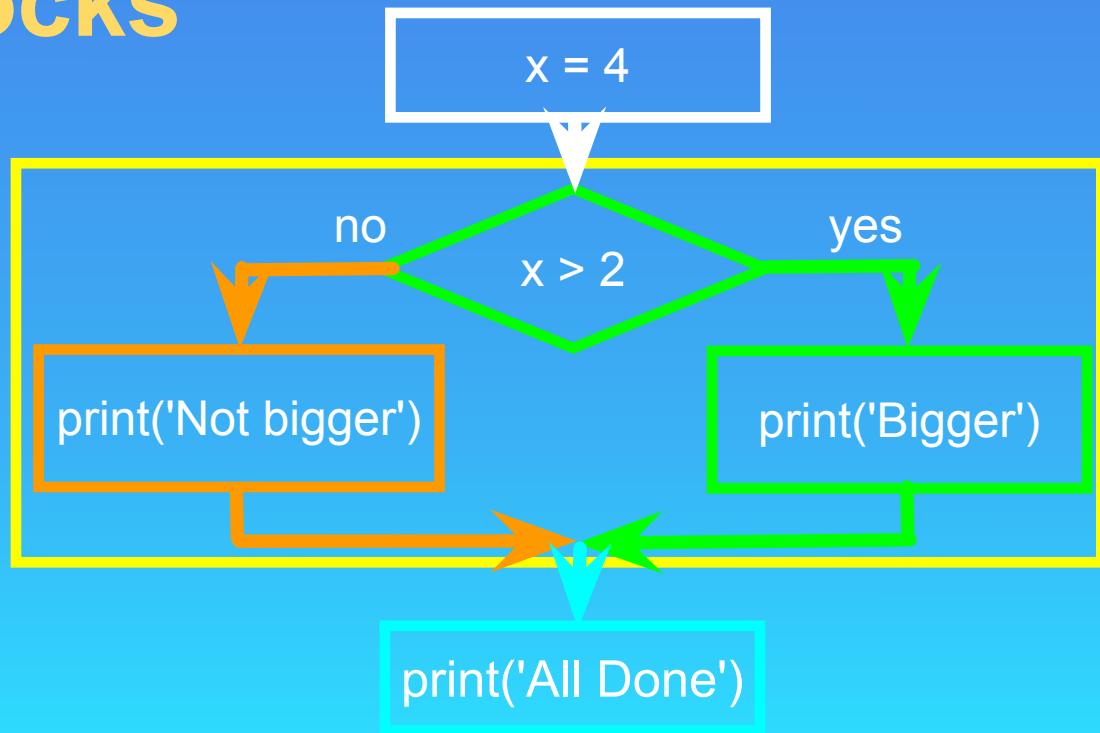
# Two-way Decisions with else:

```
x = 4  
  
if x > 2 :  
    print('Bigger')  
else :  
    print('Smaller')  
  
print('All done')
```



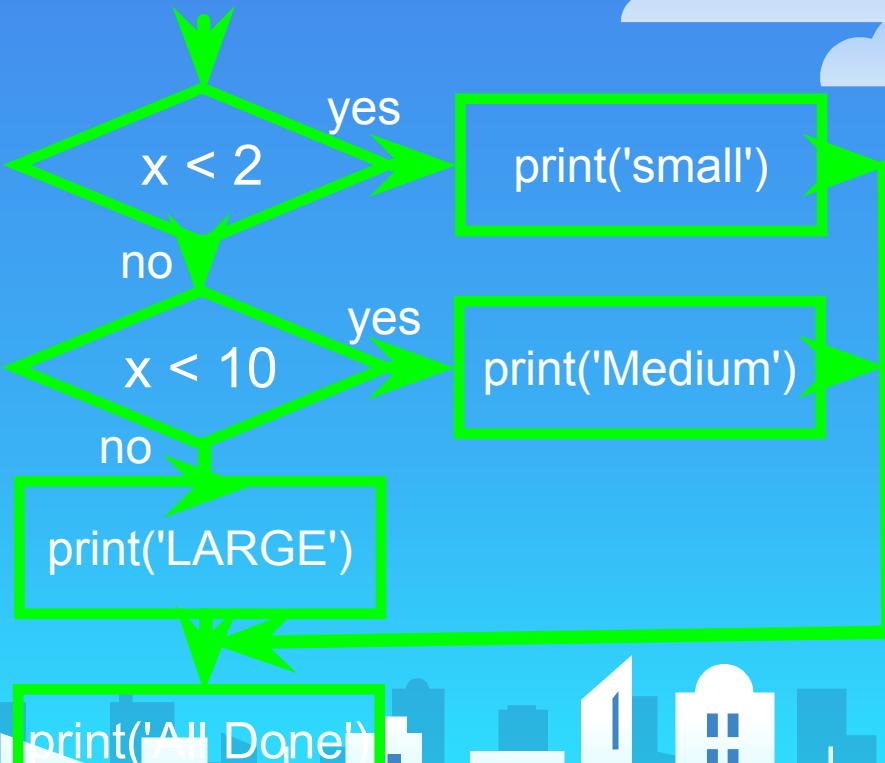
# Visualize Blocks

```
x = 4  
if x > 2 :  
    print('Bigger')  
else :  
    print('Smaller')  
  
print('All done')
```



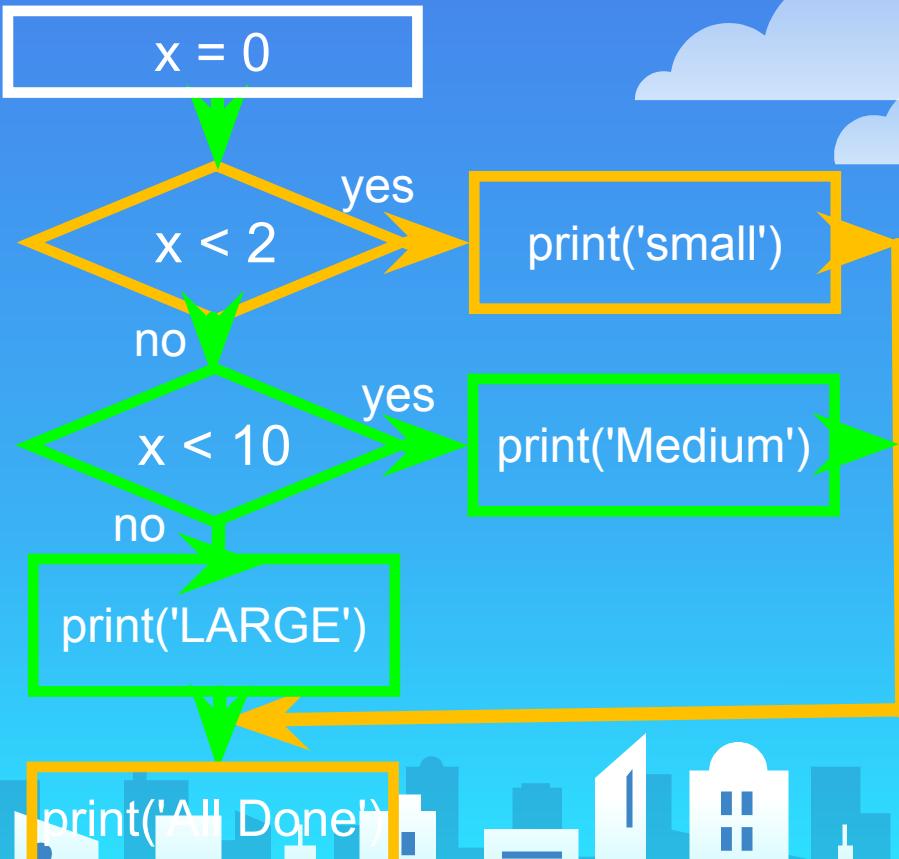
# Multi-way

```
if x < 2 :  
    print('small')  
elif x < 10 :  
    print('Medium')  
else :  
    print('LARGE')  
print('All done')
```



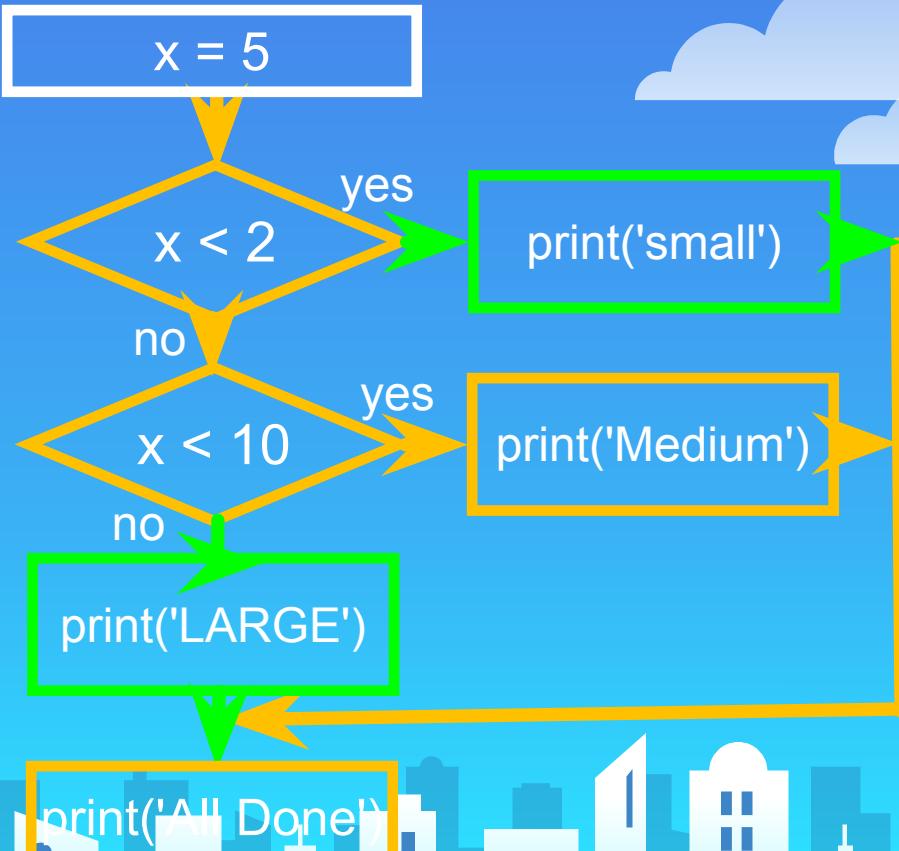
# Multi-way

```
x = 0
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



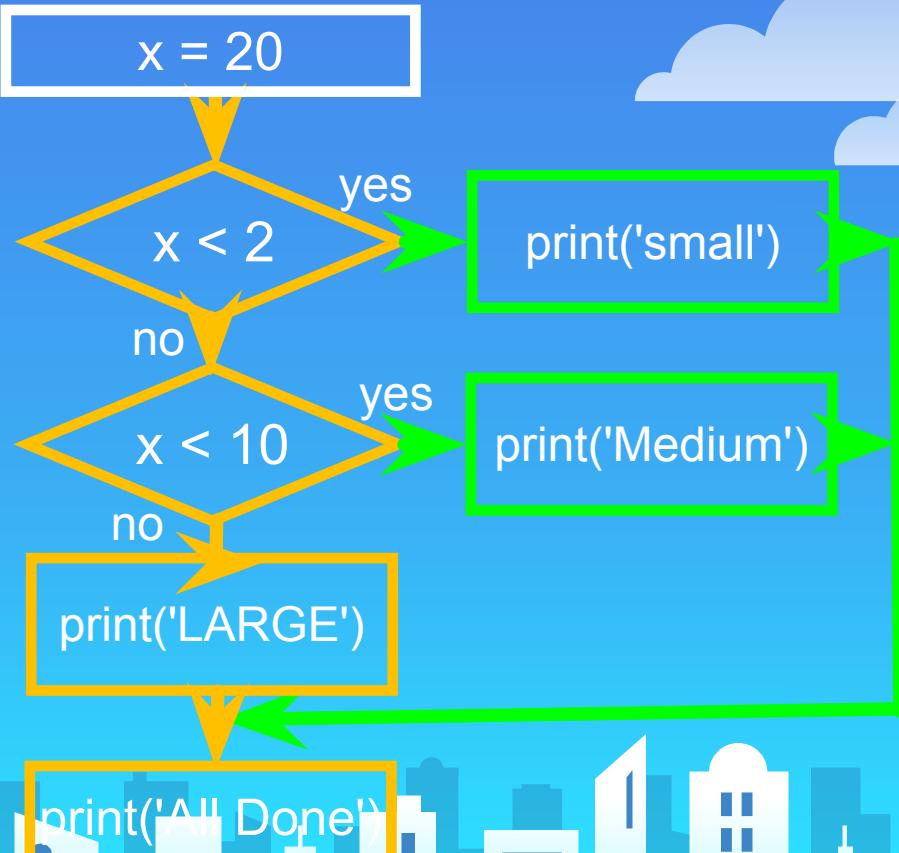
# Multi-way

```
x = 5
if x < 2 :
    print('small')
elif x < 10 :
    print('Medium')
else :
    print('LARGE')
print('All done')
```



# Multi-way

```
x = 20
if x < 2 :
    print ('small')
elif x < 10 :
    print ('Medium')
else :
    print ('LARGE')
print ('All done')
```



# Multi-way

```
# No Else
x = 5
if x < 2 :
    print('Small')
elif x < 10 :
    print('Medium')

print('All done')
```

```
if x < 2 :
    print('Small')
elif x < 10 :
    print('Medium')
elif x < 20 :
    print('Big')
elif x < 40 :
    print('Large')
elif x < 100:
    print('Huge')
else :
    print('Ginormous')
```

# Multi-way Puzzles

Which will never print  
regardless of the value for x?

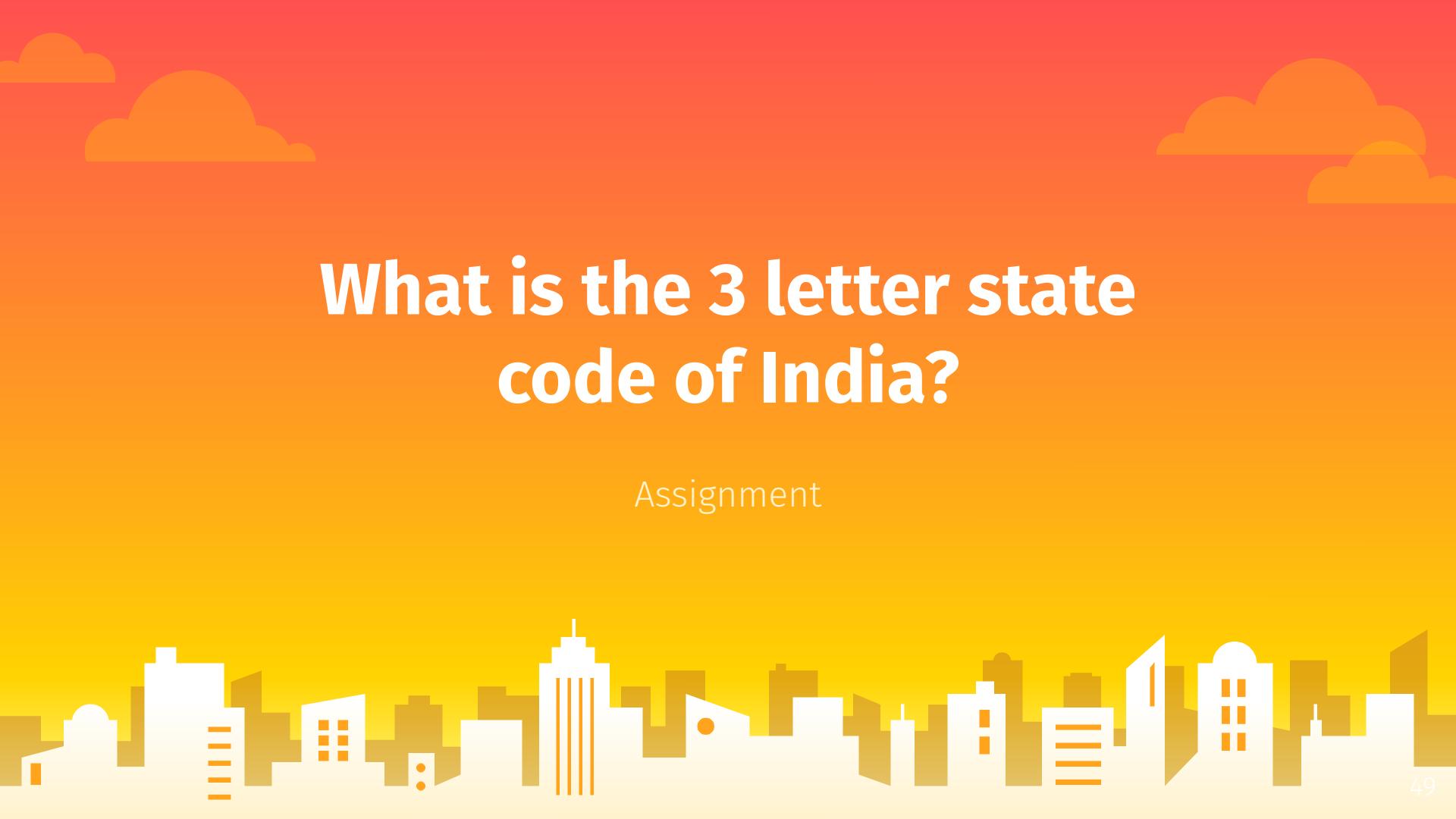
```
if x < 2 :  
    print('Below 2')  
elif x >= 2 :  
    print('Two or more')  
else :  
    print('Something else')
```

```
if x < 2 :  
    print('Below 2')  
elif x < 20 :  
    print('Below 20')  
elif x < 10 :  
    print('Below 10')  
else :  
    print('Something else')
```



# How many days in march?

Assignment



# What is the 3 letter state code of India?

Assignment

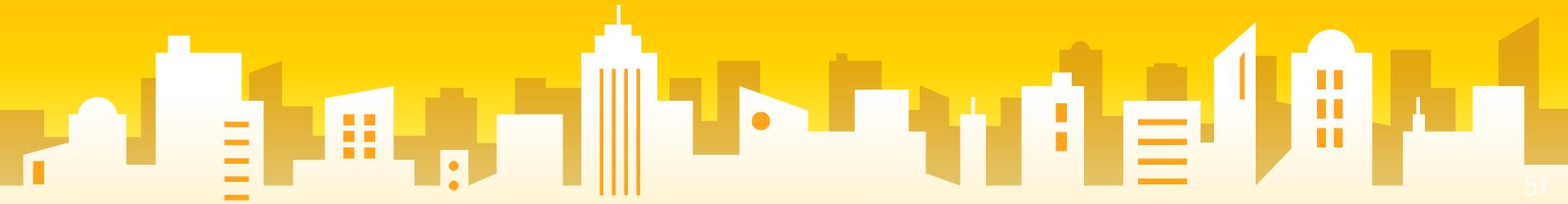
# 3 inputs

A < B < C



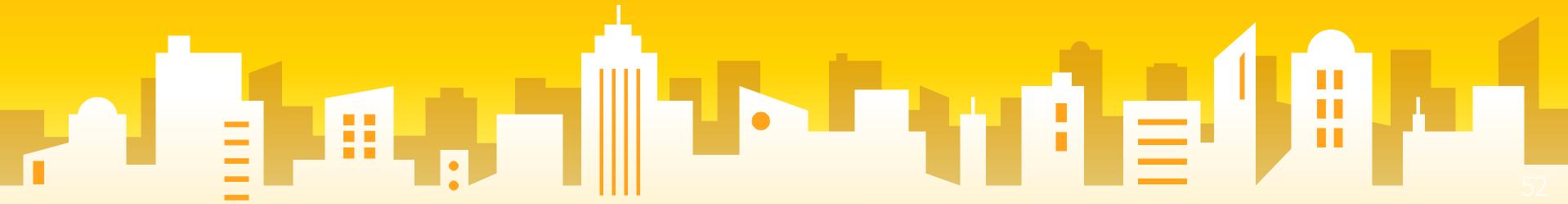
# Positive or Negative

1 or -1



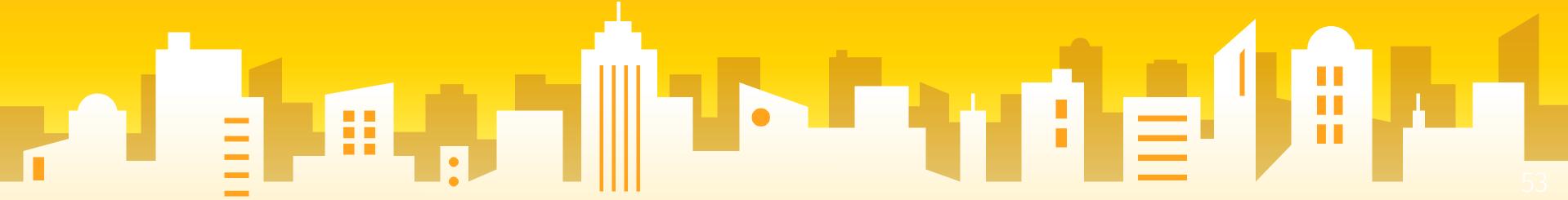
# Guess the number?

Less than or Greater than

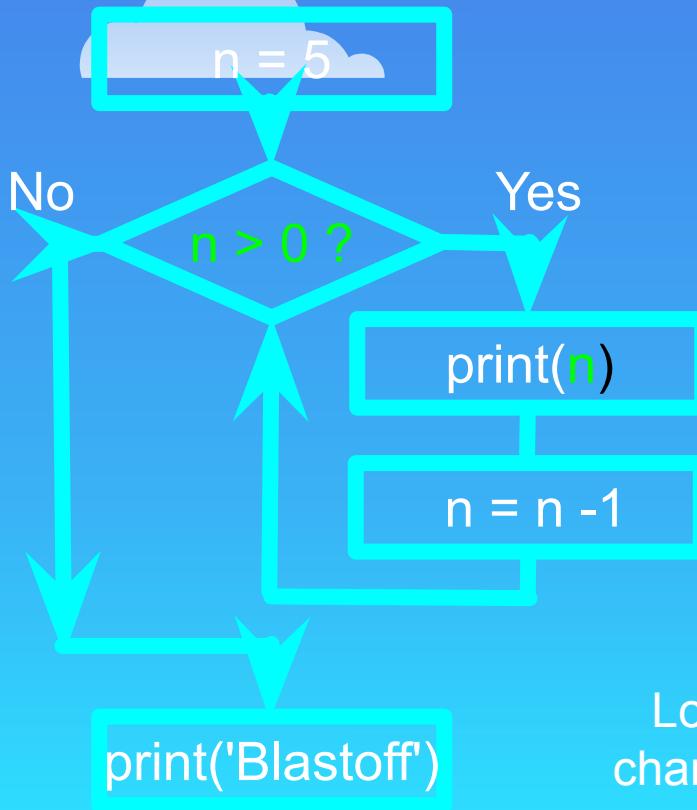


# Loops & Iteration

Fifth Lesson



# Repeated Steps



Program:

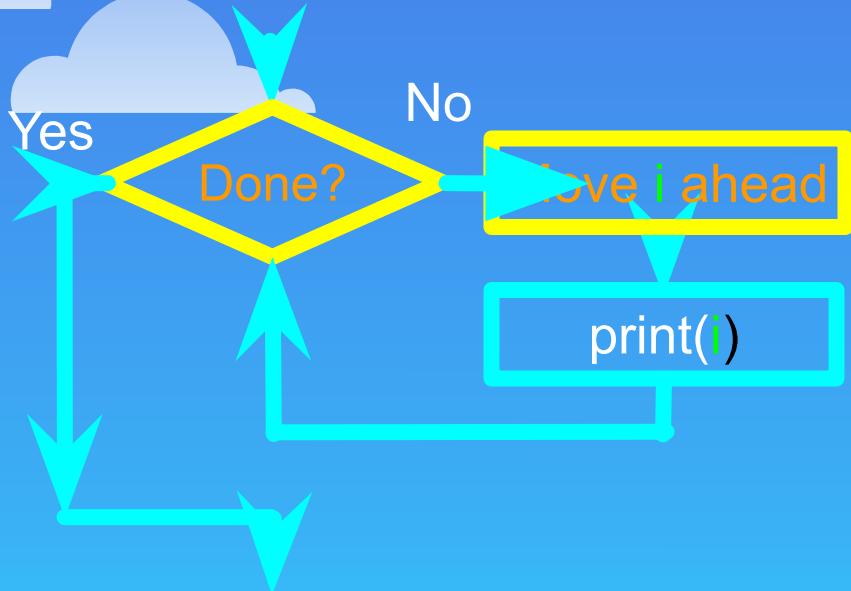
```

n = 5
while n > 0 :
    print(n)
    n = n - 1
print('Blastoff!')
print(n)
  
```

Output:

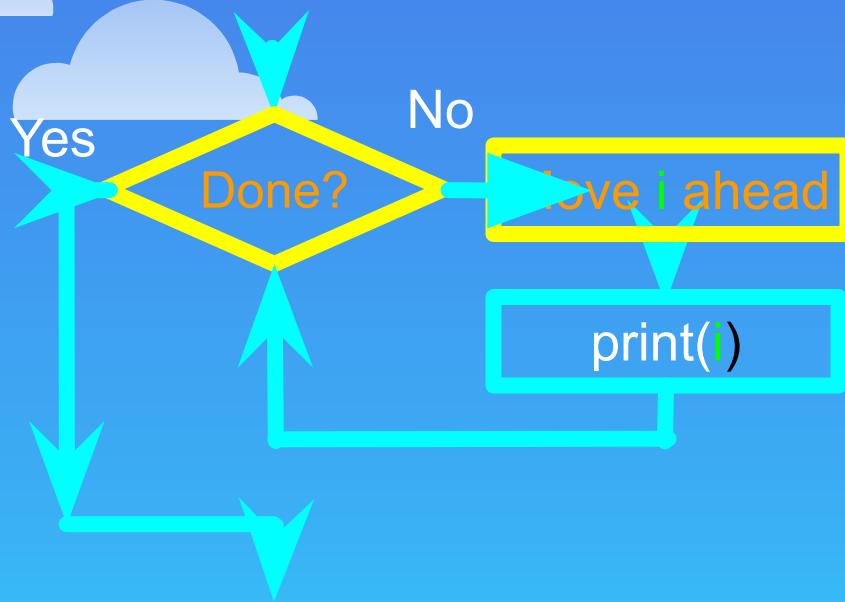
5	→
4	→
3	→
2	→
1	→
Blastoff!	
0	

Loops (repeated steps) have **iteration variables** that change each time through a loop. Often these **iteration variables** go through a sequence of numbers.

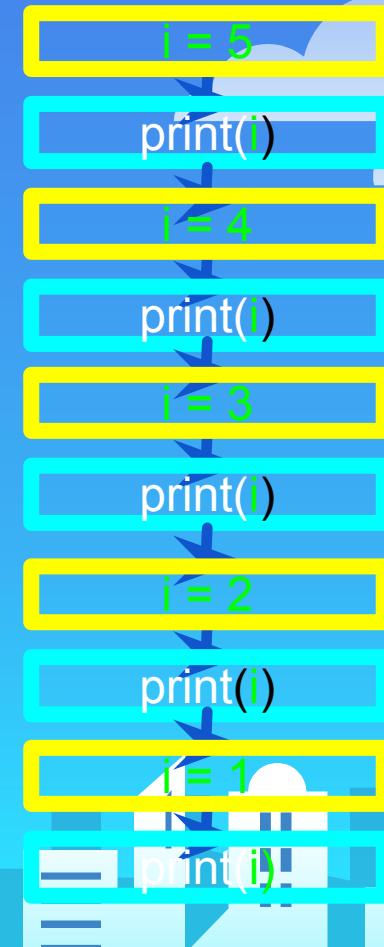


```
for i in [5, 4, 3, 2, 1] :  
    print(i)
```

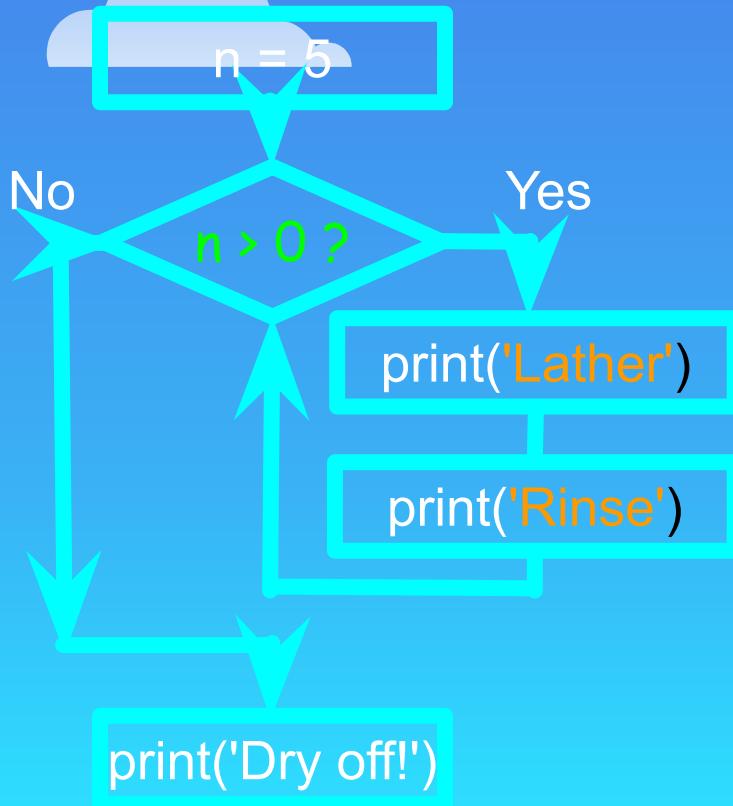
- The **iteration variable** “iterates” through the **sequence** (ordered set)
- The **block (body)** of code is executed once for each value **in** the sequence
- The **iteration variable** moves through all of the values **in** the sequence



```
for i in [5, 4, 3, 2, 1] :  
    print(i)
```



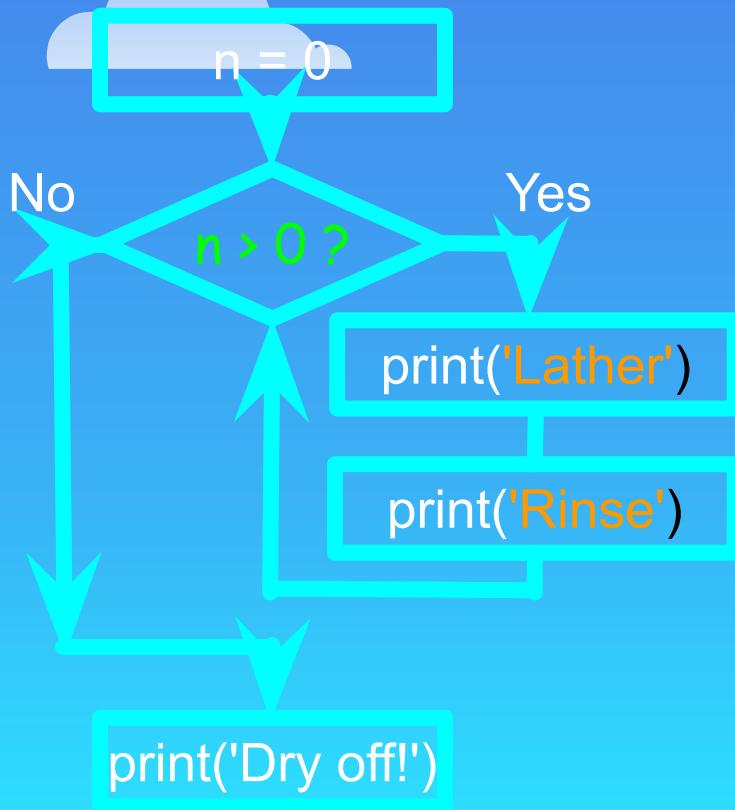
# An Infinite Loop



```
n = 5  
while n > 0 :  
    print('Lather')  
    print('Rinse')  
    print('Dry off!')
```

What is wrong with this loop?

# Another Loop



```
n = 0
while n > 0 :
    print('Lather')
    print('Rinse')
print('Dry off!')
```

What is this loop doing?

# Breaking Out of a Loop

- The **break** statement ends the current loop and jumps to the statement immediately following the loop
- It is like a loop test that can happen anywhere in the body of the loop

```
while True:  
    line = input('> ')  
    if line == 'done' :  
        break  
    print(line)  
print('Done!')
```

```
> hello there  
hello there  
> finished  
finished  
> done  
Done!
```

# Breaking Out of a Loop

- The **break** statement ends the current loop and jumps to the statement immediately following the loop
- It is like a loop test that can happen anywhere in the body of the loop

```
while True:  
    line = input ('> ')  
    if line == 'done' :  
        break  
    print(line)  
print ('Done!')
```

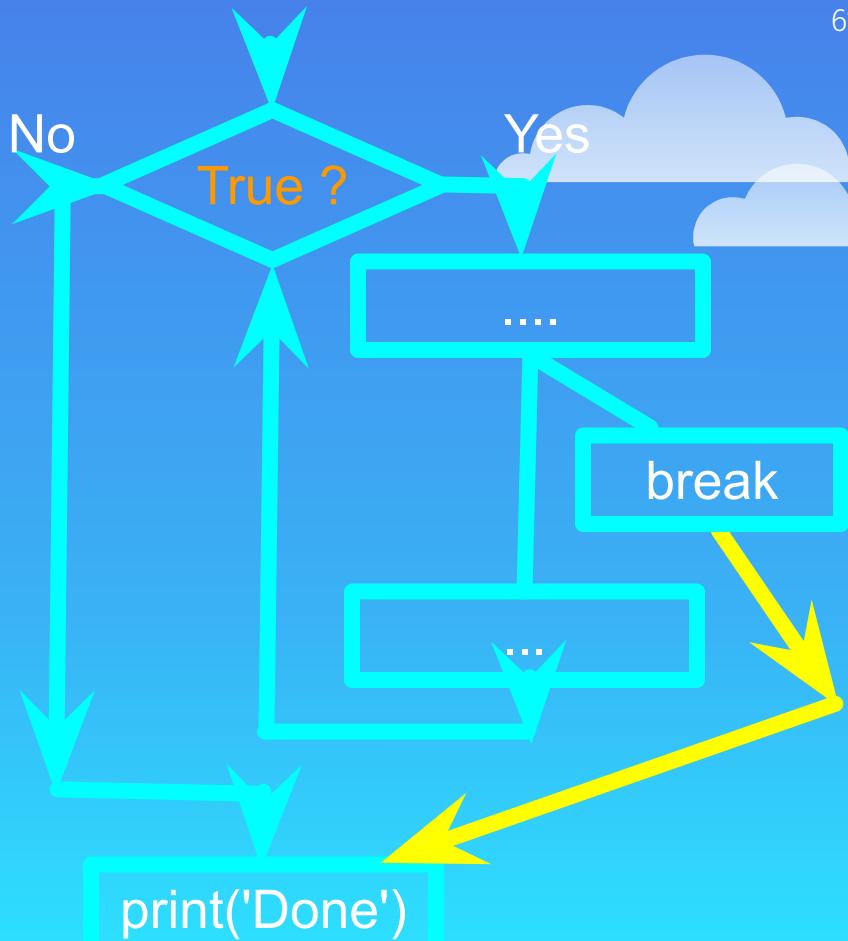


```
> hello there  
hello there  
> finished  
finished  
> done  
Done!
```

```
while True:  
    line = input('> ')  
    if line == 'done' :  
        break  
    print(line)  
print('Done!')
```



[http://en.wikipedia.org/wiki/Transporter\\_\(Star\\_Trek\)](http://en.wikipedia.org/wiki/Transporter_(Star_Trek))



# Finishing an Iteration with continue

The `continue` statement ends the current iteration and jumps to the top of the loop and starts the next iteration

```
while True:  
    line = input('> ')  
    if line[0] == '#':  
        continue  
    if line == 'done':  
        break  
    print(line)  
print('Done!')
```

> hello there  
hello there  
> # don't print this  
> print this!  
print this!  
> done  
Done!

# Finishing an Iteration with continue

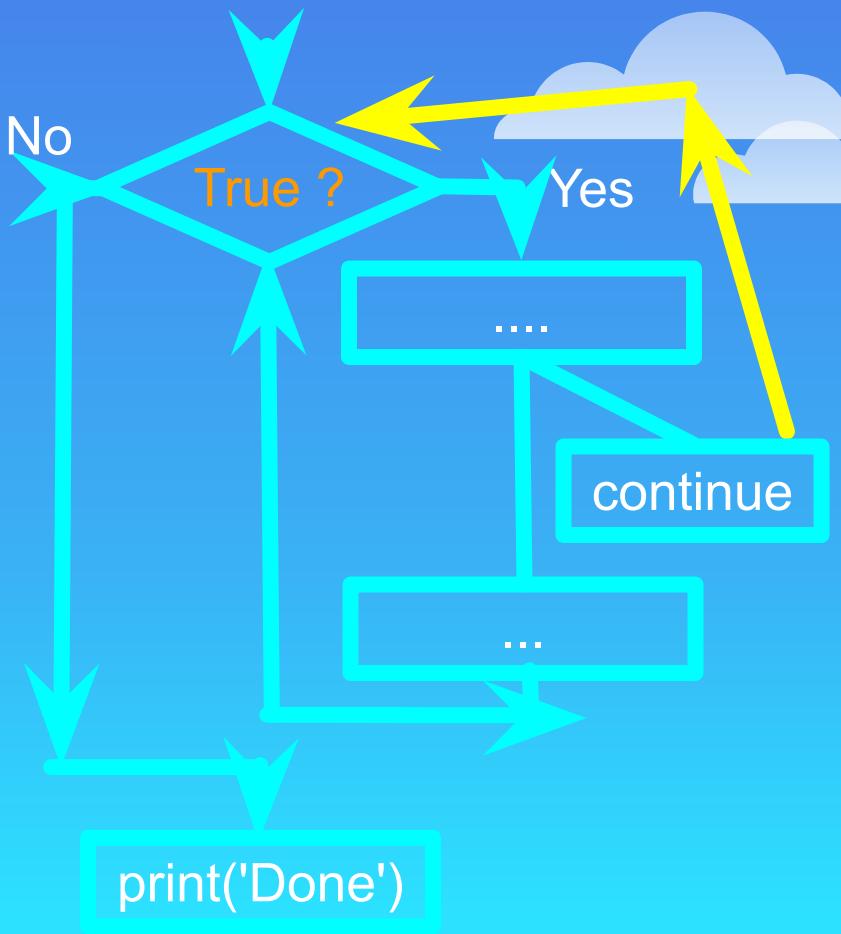
The `continue` statement ends the `current iteration` and jumps to the top of the loop and starts the next iteration

```
while True:  
    line = input('> ')  
    if line[0] == '#':  
        continue  
    if line == 'done':  
        break  
    print(line)  
print('Done!')
```



```
> hello there  
hello there  
> # don't print this  
> print this!  
print this!  
> done  
Done!
```

```
while True:  
    line = raw_input ('> ')  
    if line[0] == '#':  
        continue  
    if line == 'done':  
        break  
    print(line)  
print('Done!')
```



# Indefinite Loops

- While loops are called “**indefinite loops**” because they keep going until a logical condition becomes **False**
- The loops we have seen so far are pretty easy to examine to see if they will terminate or if they will be “**infinite loops**”
- Sometimes it is a little harder to be sure if a loop will terminate

# Definite Loops

- Quite often we have a **list** of items of the **lines in a file** - effectively a **finite set** of things
- We can write a loop to run the loop once for each of the items in a set using the Python **for** construct
- These loops are called “**definite loops**” because they execute an exact number of times
- We say that “**definite loops iterate through the members of a set**”

# A Simple Definite Loop

```
for i in [5, 4, 3, 2, 1] :  
    print(i)  
print('Blastoff!')
```

5  
4  
3  
2  
1  
Blastoff!

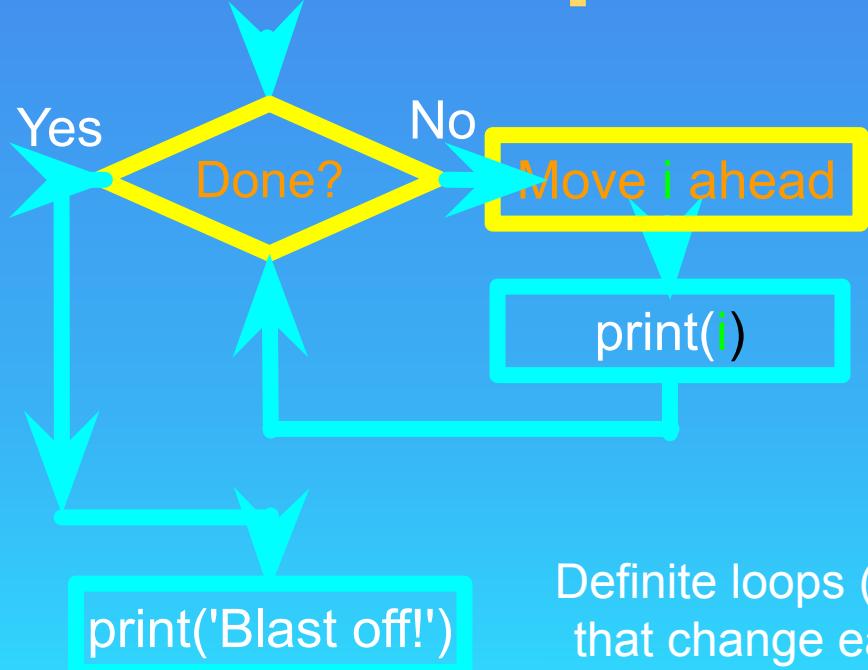
# A Definite Loop with Strings

```
friends = ['Joseph', 'Glenn', 'Sally']
for friend in friends :
    print('Happy New Year:', friend)
print('Done!')
```

Happy New Year: Joseph  
Happy New Year: Glenn  
Happy New Year: Sally

Done!

# A Simple Definite Loop



```
for i in [5, 4, 3, 2, 1] :  
    print(i)  
print('Blastoff!')
```

5  
4  
3  
2  
1  
Blastoff!

Definite loops (for loops) have explicit iteration variables that change each time through a loop. These iteration variables move through the sequence or set.

# Looking at `in...`

- The **iteration variable** “iterates” through the sequence (ordered set)
- The **block (body)** of code is executed once for each value **in** the **sequence**
- The **iteration variable** moves through all of the values **in** the **sequence**

Iteration variable



```
for i in [5, 4, 3, 2, 1] :  
    print(i)
```

Five-element  
sequence





# Loop Idioms: What We Do in Loops

**Note:** Even though these examples are simple,  
the patterns apply to all kinds of loops

# Looping Through a Set

```
print('Before')
for thing in [9, 41, 12, 3, 74, 15] :
    print(thing)
print('After')
```

```
$ python basicloop.py
Before
9
41
12
3
74
15
After
```

# What is the Largest Number?

# What is the Largest Number?

3

# What is the Largest Number?

41

# What is the Largest Number?

12

# What is the Largest Number?

9

# What is the Largest Number?

74

# What is the Largest Number?

15

# What is the Largest Number?

# What is the Largest Number?

3

41

12

9

74

15

# What is the Largest Number?

largest\_so\_far

-1

# What is the Largest Number?

3

largest\_so\_far

3

# What is the Largest Number?

41

largest\_so\_far

41

# What is the Largest Number?

12

largest\_so\_far

41

# What is the Largest Number?

9

largest\_so\_far

41

# What is the Largest Number?

74

largest\_so\_far

74

# What is the Largest Number?

15

74

# What is the Largest Number?

3

41

12

9

74

15

74

# Finding the Largest Value

```
largest_so_far = -1
print('Before', largest_so_far)
for the_num in [9, 41, 12, 3, 74, 15] :
    if the_num > largest_so_far :
        largest_so_far = the_num
    print(largest_so_far, the_num)

print('After', largest_so_far)
```

```
$ python largest.py
Before -1
9 9
41 41
41 12
41 3
74 74
74 15
After 74
```

We make a variable that contains the largest value we have seen so far. If the current number we are looking at is larger, it is the new largest value we have seen so far.



More Loop Patterns...

# Counting in a Loop

```
zork = 0
print('Before', zork)
for thing in [9, 41, 12, 3, 74, 15] :
    zork = zork + 1
    print(zork, thing)
print('After', zork)
```

```
$ python countloop.py
Before 0
1 9
2 41
3 12
4 3
5 74
6 15
After 6
```

To count how many times we execute a loop, we introduce a counter variable that starts at 0 and we add one to it each time through the loop.

# Summing in a Loop

```
zork = 0
print('Before', zork)
for thing in [9, 41, 12, 3, 74, 15]
:
    zork = zork + thing
    print(zork, thing)
print('After', zork)
```

```
$ python countloop.py
Before 0
9 9
50 41
62 12
65 3
139 74
154 15
After 154
```

To add up a value we encounter in a loop, we introduce a sum variable that starts at 0 and we add the value to the sum each time through the loop.

# Finding the Average in a Loop

```
count = 0
sum = 0
print('Before', count, sum)
for value in [9, 41, 12, 3, 74, 15] :
    count = count + 1
    sum = sum + value
    print(count, sum, value)
print('After', count, sum, sum / count)
```

```
$ python averageloop.py
Before 0 0
1 9 9
2 50 41
3 62 12
4 65 3
5 139 74
6 154 15
After 6 154 25.666
```

An **average** just combines the **counting** and **sum** patterns and divides when the loop is done.

# Filtering in a Loop

```
print('Before')
for value in [9, 41, 12, 3, 74, 15] :
    if value > 20:
        print('Large number',value)
print('After')
```

```
$ python search1.py
Before
Large number 41
Large number 74
After
```

We use an **if** statement in the **loop** to catch / filter the values we are looking for.

# Search Using a Boolean Variable

```
found = False
print('Before', found)
for value in [9, 41, 12, 3, 74, 15] :
    if value == 3 :
        found = True
    print(found, value)
print('After', found)
```

```
$ python search1.py
Before False
False 9
False 41
False 12
True 3
True 74
True 15
After True
```

If we just want to search and know if a value was found, we use a variable that starts at **False** and is set to **True** as soon as we find what we are looking for.

# How to Find the Smallest Value

```
largest_so_far = -1
print('Before', largest_so_far)
for the_num in [9, 41, 12, 3, 74, 15] :
    if the_num > largest_so_far :
        largest_so_far = the_num
    print(largest_so_far, the_num)

print('After', largest_so_far)
```

```
$ python largest.py
Before -1
9 9
41 41
41 12
41 3
74 74
74 15
After 74
```

How would we change this to make it find the smallest value in the list?

# Finding the Smallest Value

```
smallest_so_far = -1
print('Before', smallest_so_far)
for the_num in [9, 41, 12, 3, 74, 15] :
    if the_num < smallest_so_far :
        smallest_so_far = the_num
print(smallest_so_far, the_num)

print('After', smallest_so_far)
```

We switched the variable name to `smallest_so_far` and switched the `>` to `<`

# Finding the Smallest Value

```
smallest_so_far = -1
print('Before', smallest_so_far)
for the_num in [9, 41, 12, 3, 74, 15] :
    if the_num < smallest_so_far :
        smallest_so_far = the_num
    print(smallest_so_far, the_num)

print('After', smallest_so_far)
```

```
$ python smallbad.py
Before -1
-1 9
-1 41
-1 12
-1 3
-1 74
-1 15
After -1
```

We switched the variable name to `smallest_so_far` and switched the `>` to `<`

# Finding the Smallest Value

```
smallest = None
print('Before')
for value in [9, 41, 12, 3, 74, 15] :
    if smallest is None :
        smallest = value
    elif value < smallest :
        smallest = value
    print(smallest, value)
print('After', smallest)
```

```
$ python smallest.py
Before
9 9
9 41
9 12
3 3
3 74
3 15
After 3
```

We still have a variable that is the **smallest** so far. The first time through the loop **smallest** is **None**, so we take the first **value** to be the **smallest**.

# The **is** and **is not** Operators

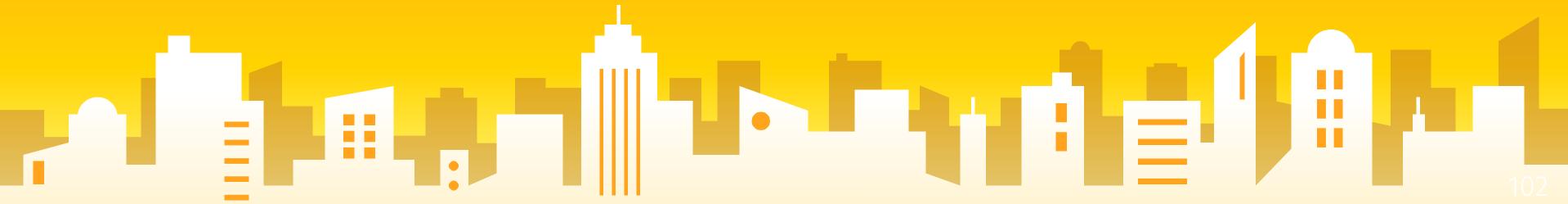
```
smallest = None
print('Before')
for value in [3, 41, 12, 9, 74, 15] :
    if smallest is None :
        smallest = value
    elif value < smallest :
        smallest = value
print(smallest, value)

print('After', smallest)
```

- Python has an **is** operator that can be used in logical expressions
- Implies “**is the same as**”
- Similar to, but stronger than **==**
- **is not** also is a logical operator

# Program to add natural numbers.

Sum = 1+2+3+4.....n (For and While)



# Single Line Statements

```
flag = 1  
while (flag): print 'Given flag is really true!'  
  
print "Good bye!"
```

Thank you  
Miss You...

