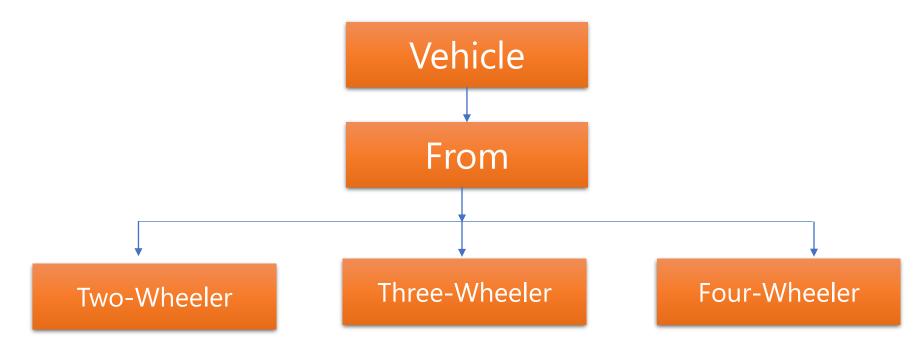


What is Polymorphism in C#?

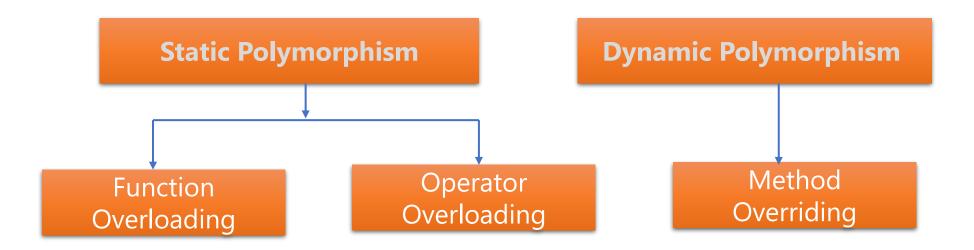
The word polymorphism is derived from the Greek word, where Poly means many and morph means faces/ behaviors. So, the word polymorphism means the ability to take more than one form. Please have a look at the following diagram. As shown in the below diagram, the vehicle is something that has various forms; two-wheeler, three-wheeler, and four-wheeler, and so on. So this is one example of polymorphism.



Types of Polymorphism in C#

Static Polymorphism / Compile-Time Polymorphism / Early Binding

Dynamic Polymorphism / Run-Time Polymorphism / Late Binding



What is Method Overloading or Function Overloading in C#?

Method Overloading in C# allows a class to have multiple methods with the same name but with a different signature. The functions or methods can be overloaded based on the number, type (int, float, etc), order, and kind (Value, Ref or Out) of parameters



- 1- Method name is same
- 2- Number, Type and Order of parameters is different

What is Method Overriding in C#?

The process of re-implementing the superclass non-static and non-private method in the subclass with the same signature is called Function Overriding or Method Overriding in C#. The same signature means the name and the parameters should be the same. The implementation of the subclass overrides (i.e. replaces) the implementation of the superclass method

When do we need to override a method in C#?

If the superclass method logic is not fulfilling the sub-class business requirements, then the subclass needs to override that method with the required business logic.

How can we override a parent class method under child class in C#?

Syntax:

Class1:

Public virtual void show(){} //virtual function

(overridable)

Class2: Class1

Public override void show(){} //overriding

Using the base keyword to call the parent class methods in C#:

base.show()

What is the difference between Method Overloading and Method Overriding in C#?

Method Overloading in C#	Method Overriding in C#
It is an approach of defining multiple methods with the same name but with a different signature.	It is an approach of defining multiple methods with the same name and with the same signature.
Overloading a method can be performed within a class or within the child classes also.	Overriding of methods is not possible within the same class it must be performed under the child classes.
To overload a parent class method under the child class, the child class does not require permission from the parent.	To override a parent class method under the child class, first, the child class requires explicit permission from its parent.
This is all about defining multiple behaviors to a method.	This is all about changing the behavior of a method.
Used to implement static polymorphism.	Used to implement dynamic polymorphism.
This is a code refinement technique.	This is a code replacement technique.
No separate keywords are used to implement function overloading.	Use the virtual keyword for the base class function and override keyword in the derived class function to implement function overriding.

What is Method Hiding in C#?

When we use the **new** keyword to hide a base class member, then it is called **Method Hiding in C#**. We will get a compiler warning if we miss the new keyword. This is also used for re-implementing a parent class method under child class. Re-implementing parent class methods under child classes can be done using two different approaches, such as

1.Method Overriding

2.Method Hiding

In the first case, we re-implement the parent class methods under child classes with the permission of parent class because here in parent class the method is declared as **virtual** giving permission to the child classes for overriding the methods using the **override** modifier.

In the 2nd approach, we re-implement the method of parent class even if those methods are not declared as virtual that is without parent permission we are re-implementing the methods.

The syntax for Method Hiding in C#:

Please have a look at the following image to understand the syntax of Function Hiding in C#.

```
Public Class1: Public Void Display();
```

Public Class2:Class1
Public New Void Display();