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1. Image-plane effects in WSRT data (peeling)
 2. WSRT-LFFE as prototype for Lofar

WSRT Peeling

For LFFE (& Lofar): need different calibration for different directions
→PSS (peeling)

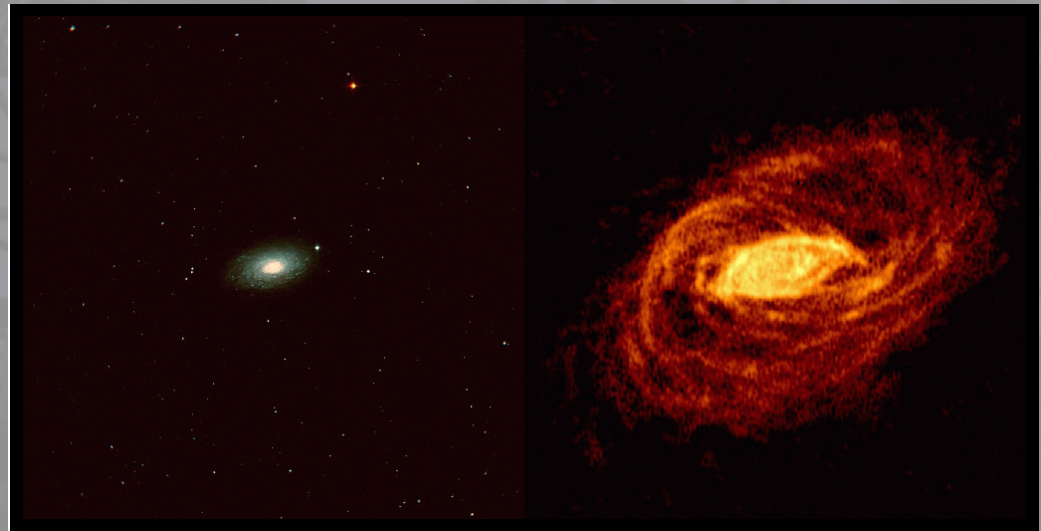
Also needed for WSRT at higher frequencies, even L band

WSRT can make nice images!



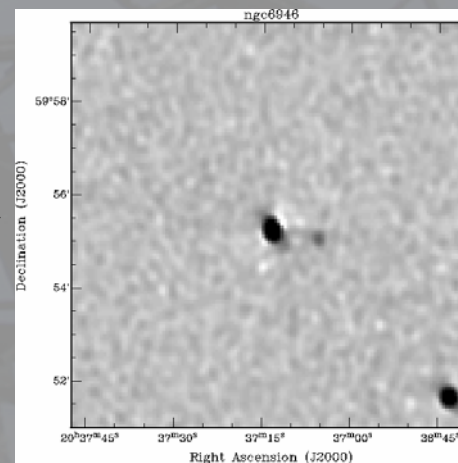
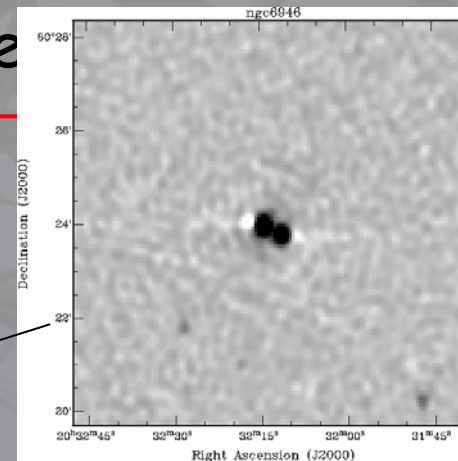
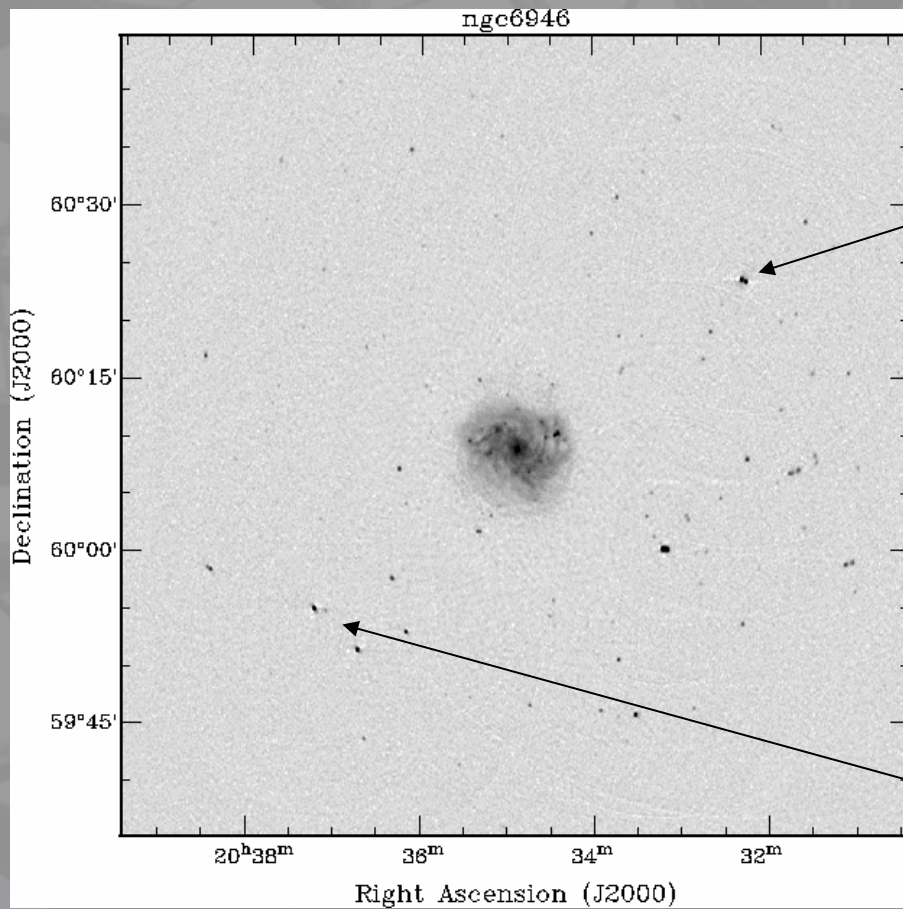
NGC 6946 H I; Boomsma et al.

~ $\frac{1}{2}$ degree
↔



NGC 5055 H I; Battaglia et al.

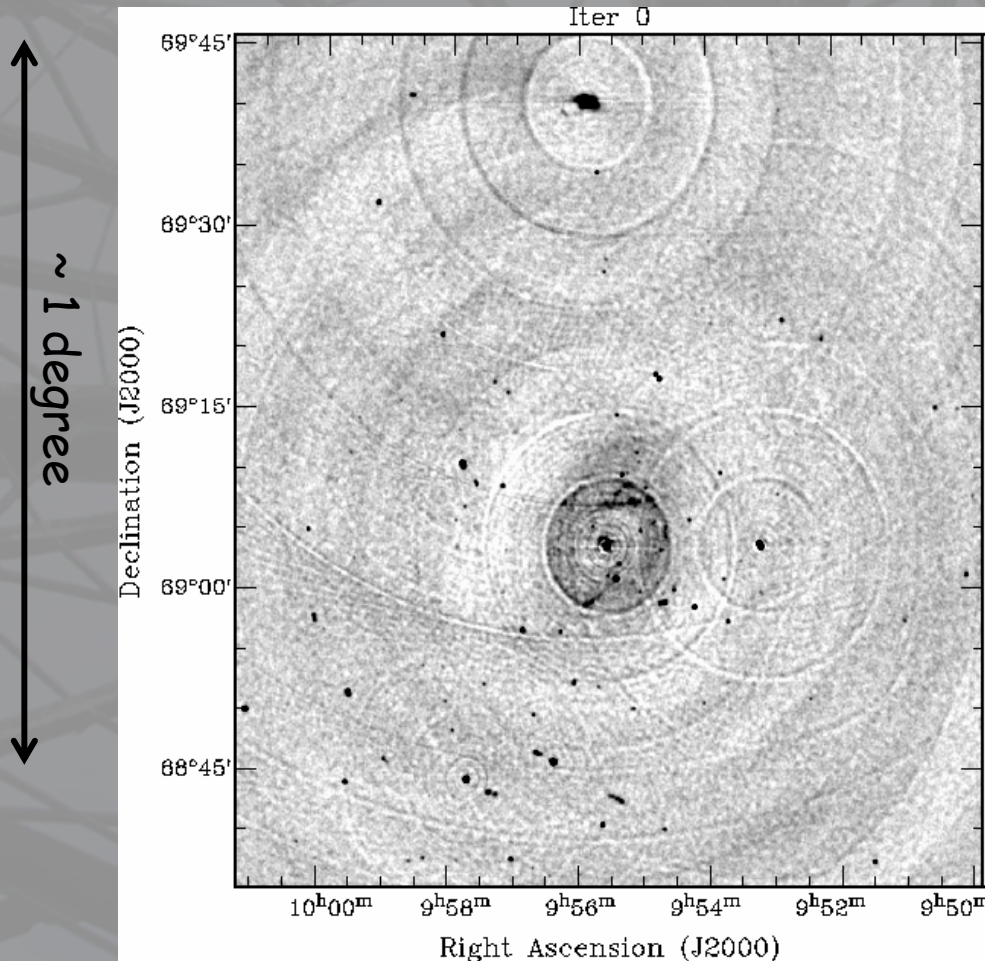
WSRT can make fairly nice images



NGC 6946, L-band continuum

position dependent errors in image !!!!

WSRT can make very ugly images



M81 & M82, L-band continuum

Result of selfcal on entire field
(this is a cleaned image!!!!)

- Position dependent errors
- Dynamic range ~50.....

due to:

- pointing errors
- small differences between dishes
- different spectral response for off-axis sources (17 MHz ripple)
- ...
- ...

Peeling, the MIRIAD way

Normal assumption: 1 set of gains for entire field:

$$V_{1-2,true} = V_{1-2,obs} \cdot g_1 g_2^*$$
$$g = g(t,v) = a(t) b(v)$$

Clearly, this does not work for WSRT even at L band (let alone LFFE....)
Image plane effects forces use of patches:
separate calibration for different regions of the image

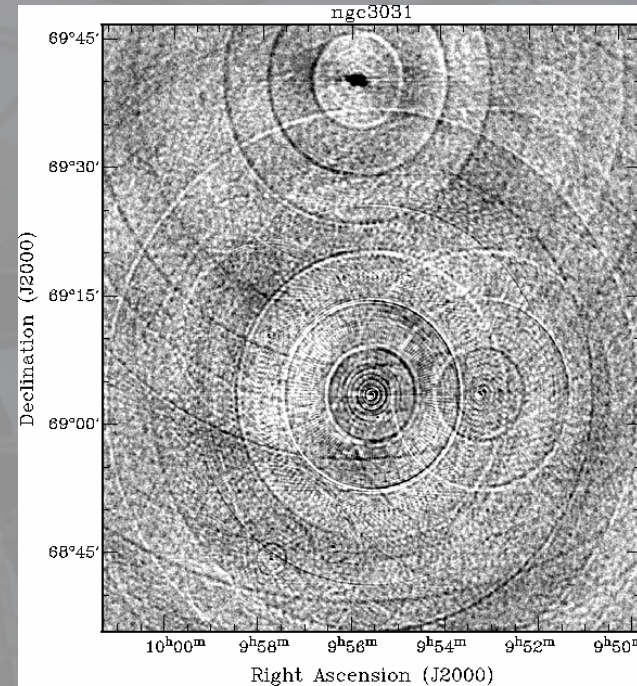
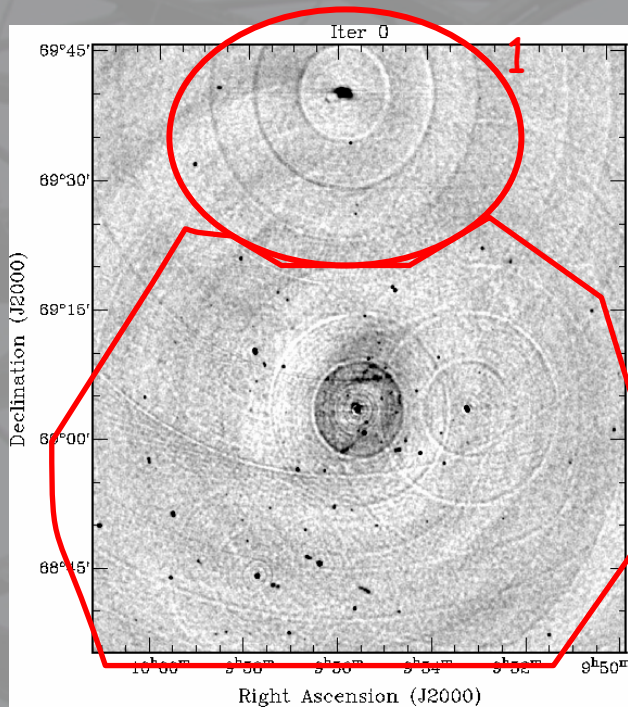
For each patch: $V_{1-2,true} = V_{1-2,obs} \cdot g_1 g_2^*$
so: $g = g(t,v|patch) = a(t|patch) b(v|patch)$

Time dependent gain *and* bandpass "position" dependent

Derive patch dependent gains

1: define patches

2: subtract model of patch 2
from patch 1



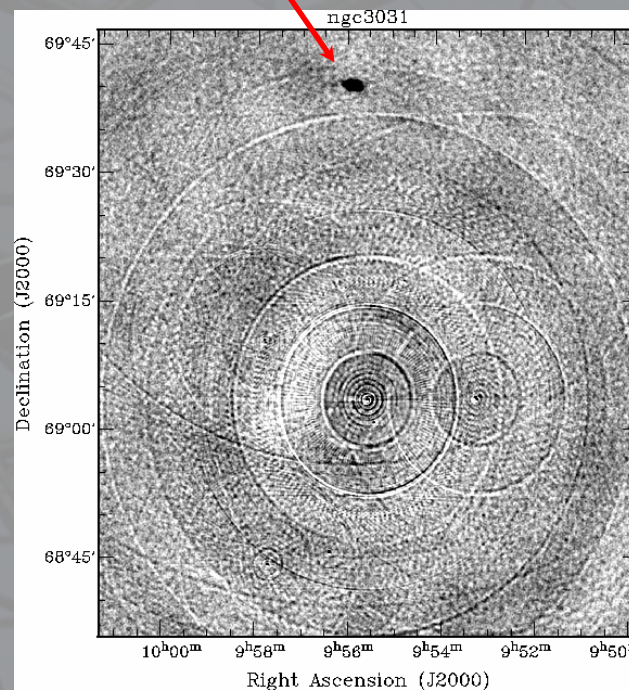
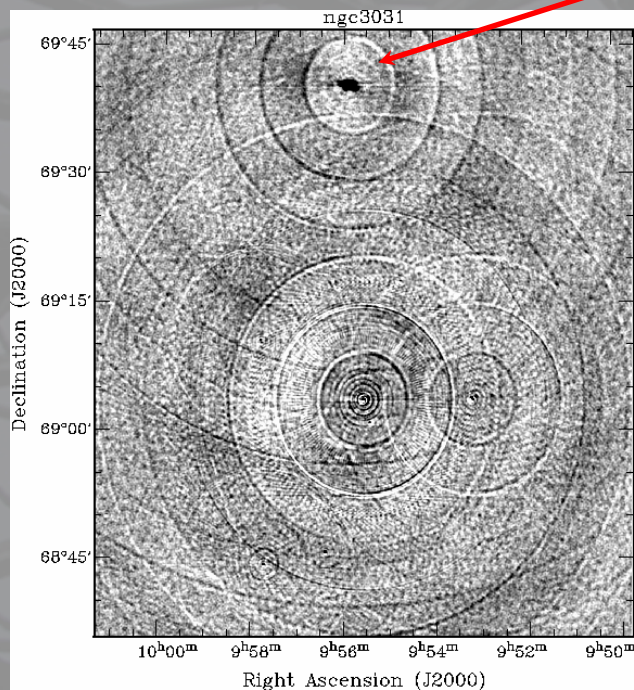
contains source + errors patch 1
+ errors patch 2
but not source patch 2

wide-band cleaned images!!!

Derive patch dependent gains

3: selfcal patch 2
→ extra gains for patch 2

improvement for patch 1!!!!



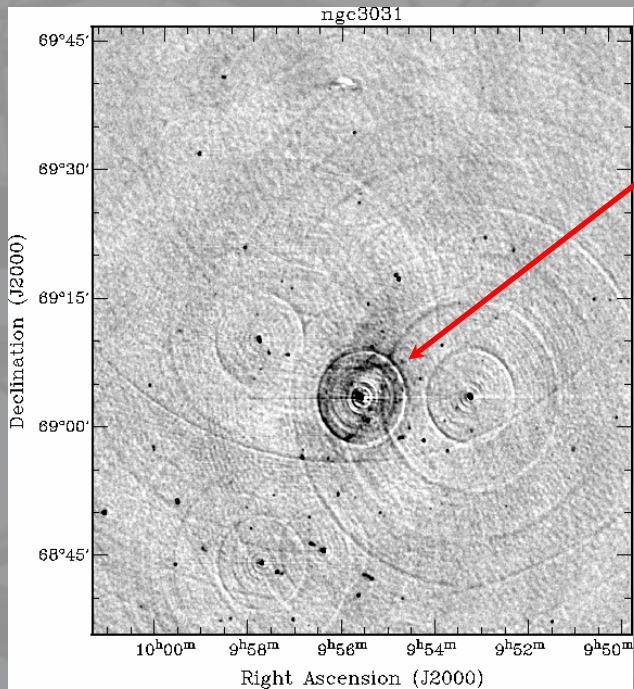
contains source + errors patch 1
+ errors patch 2

contains source patch 1
+ errors patch 2

wide-band cleaned images!!!

Derive patch dependent gains

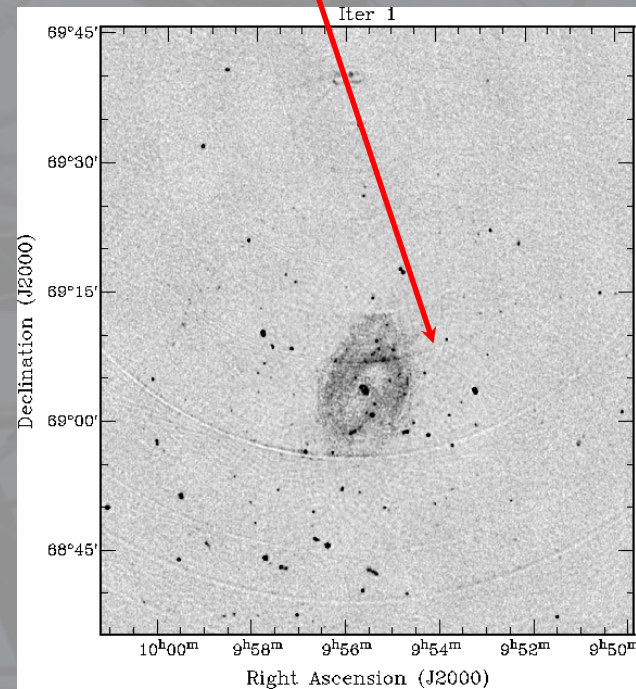
4: subtract better model of patch 1 from patch 2 (using extra gains)



contains source patch 2
+ errors patch 2
patch 1 "completely" removed

improvement for patch 2!!!!

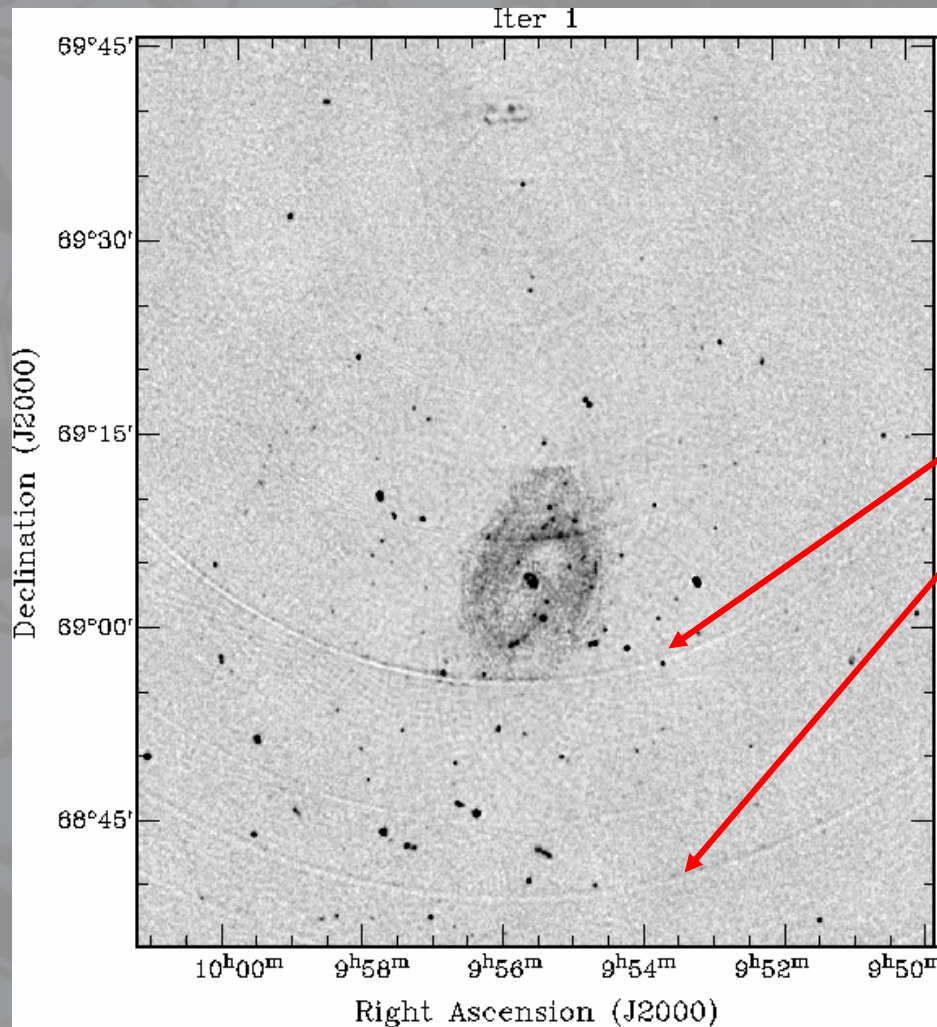
5: selfcal patch 2



contains source patch 2

wide-band cleaned images!!!

However...



Have solved only for
time part of gains

what remains are
deconvolution errors due to
difference in bandpass

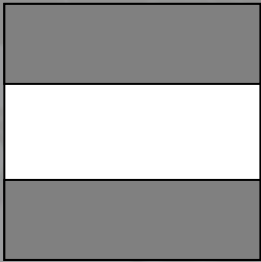
For each patch: $V_{1-2,true} = V_{1-2,obs} \cdot g_1 g_2^*$

so: $g = g(t, v | \text{patch}) = a(t | \text{patch}) b(v | \text{patch})$

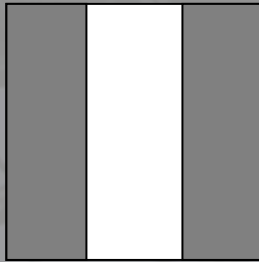
The 17 MHz ripple....

Spectrum of off-axis source looks like

Even worse:
very different in X and Y

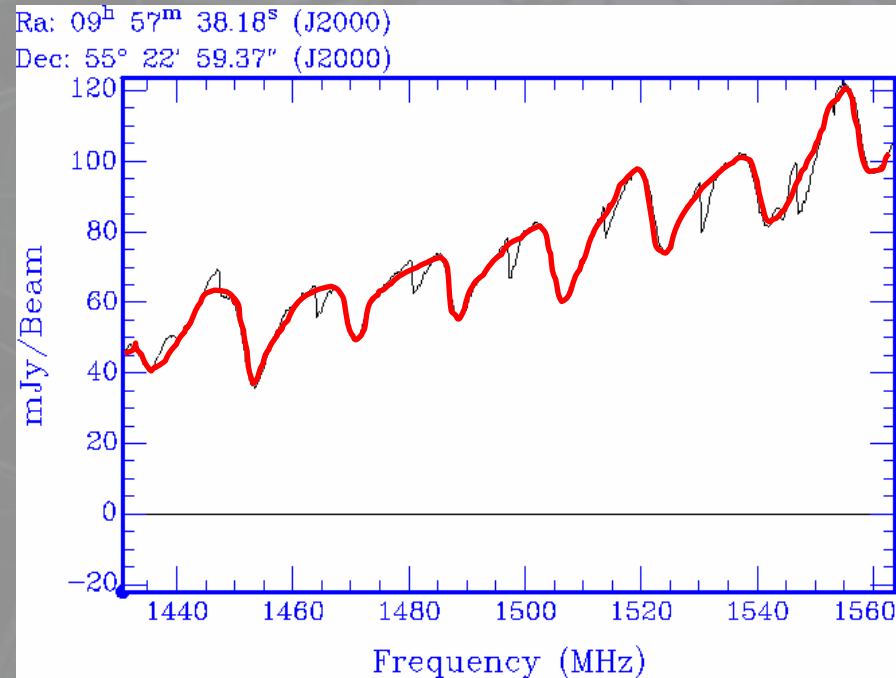


YY



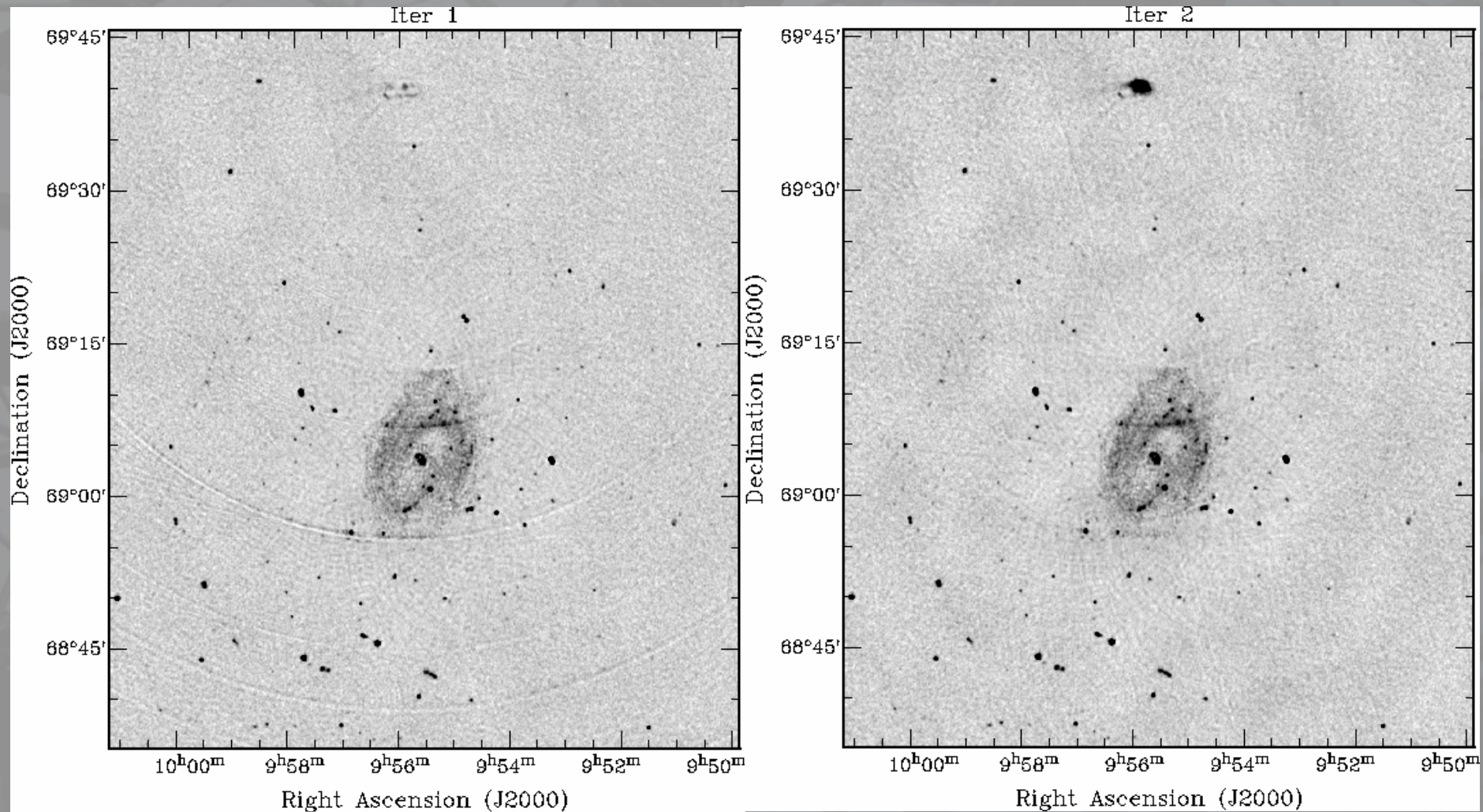
XX

dark areas is where ripple is present



Large (30%!!!!) bumps in spectrum every 17 MHz.
Wide-band clean in Miriad assumes smooth spectrum (ν^α)
→ leads to deconvolution errors

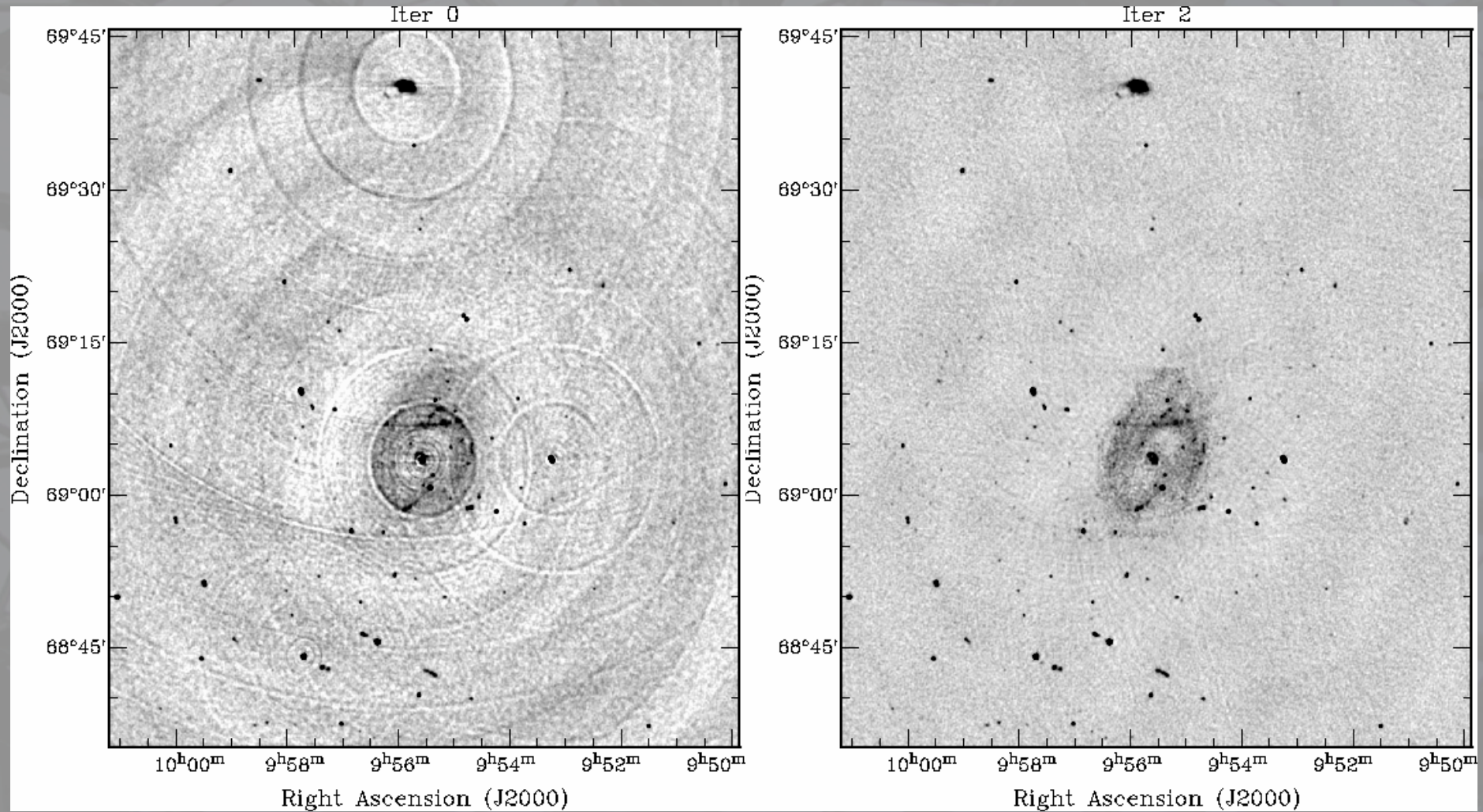
Also solve for extra bandpass for patch 1:



For each patch: $V_{1-2,true} = V_{1-2,obs} \cdot g_1 g_2^*$

so: $g = g(t,v|patch) = a(t|patch) b(v|patch)$

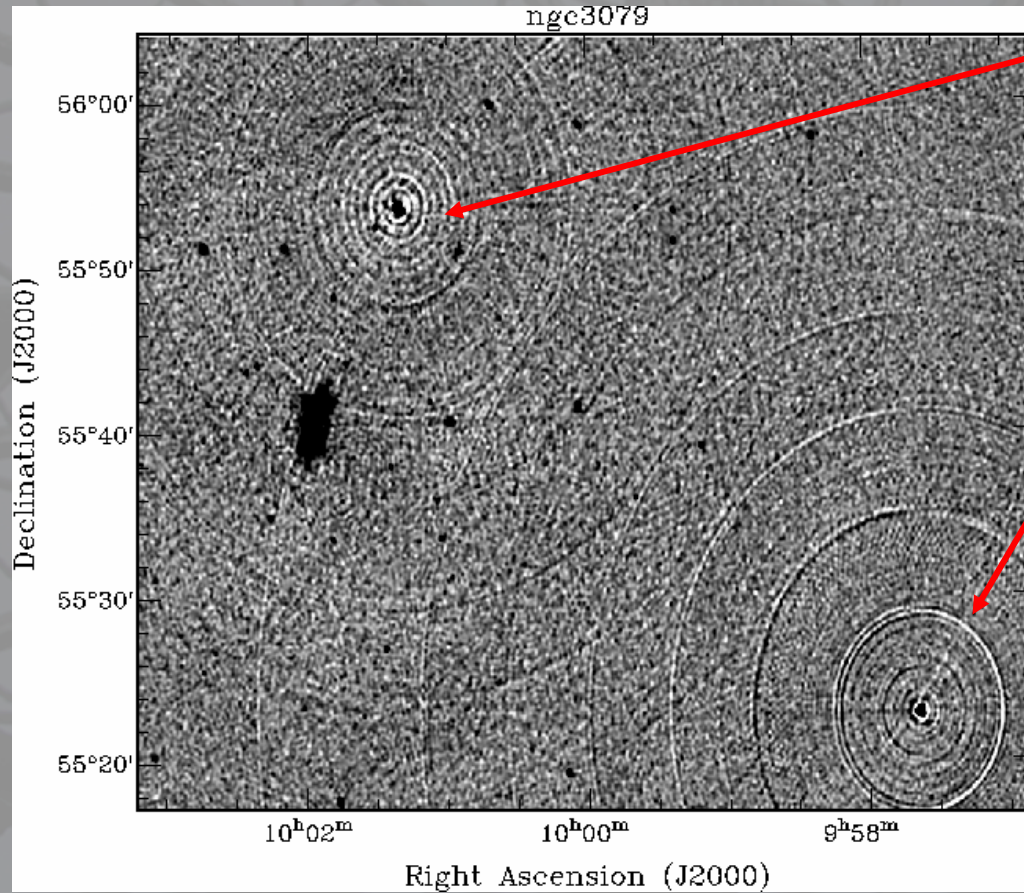
Peeling WSRT L-band data



standard selfcal entire field

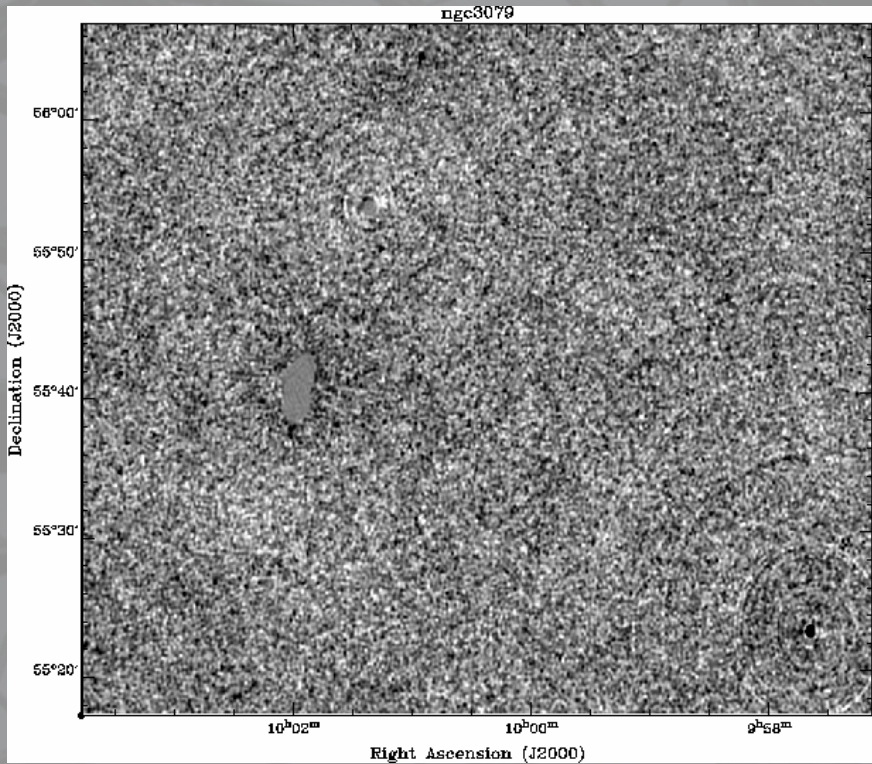
2-patch peeling (miriad)

other example: NGC 3079

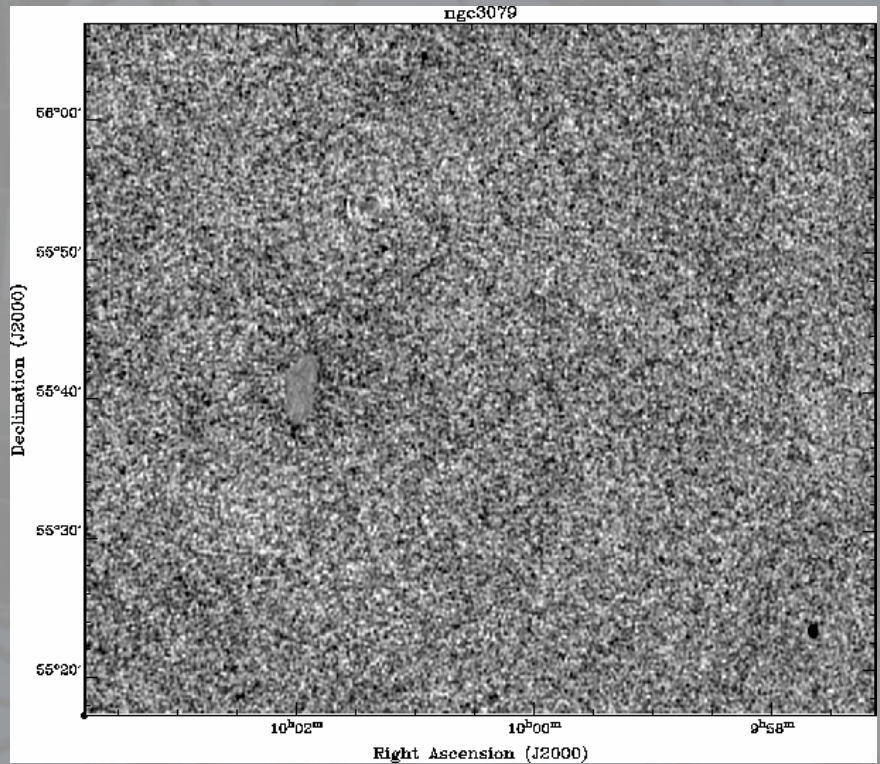


different errors around
different sources

Need peeling!!!!

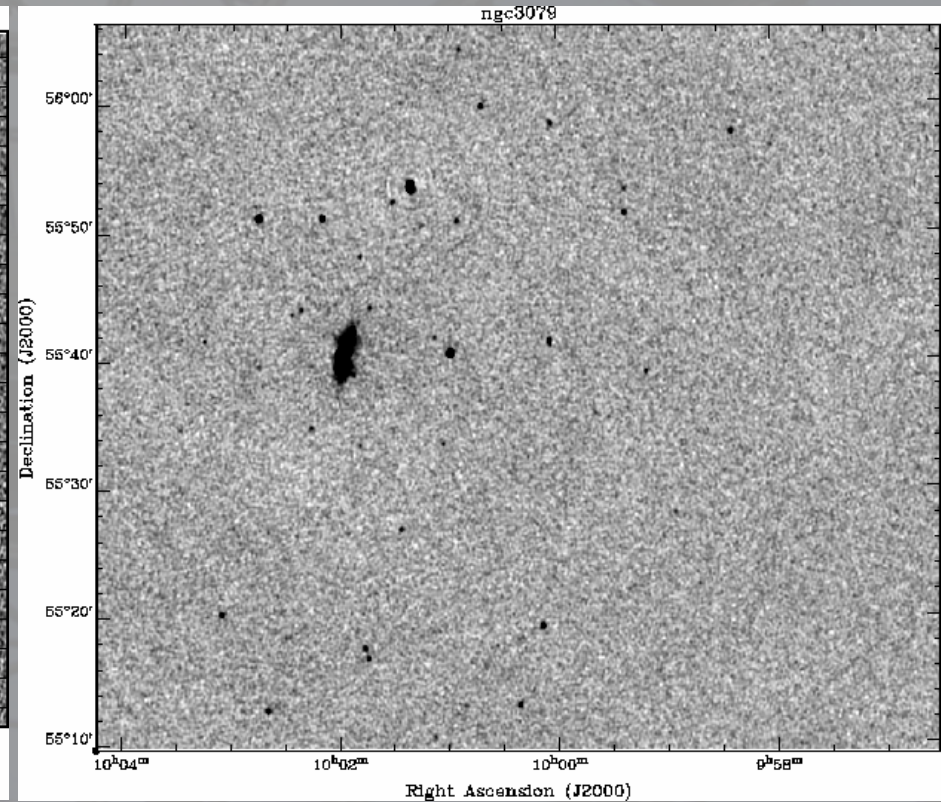
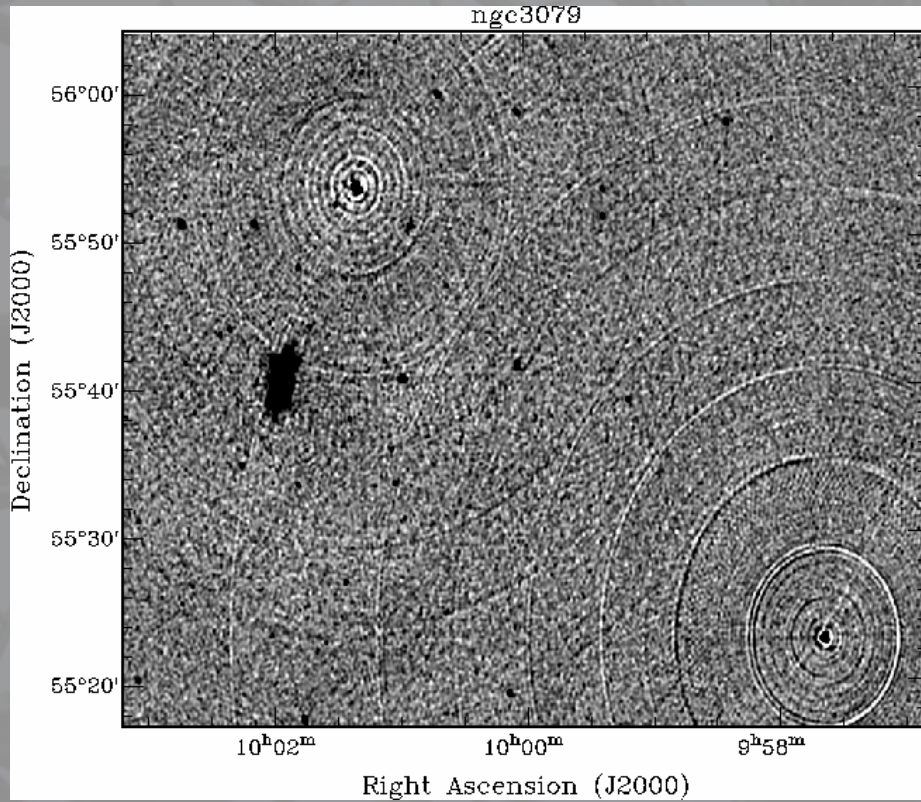


subtract model of all
other patches



selfcal on patch alone

Problem solved



Peeling works OK in Miriad but

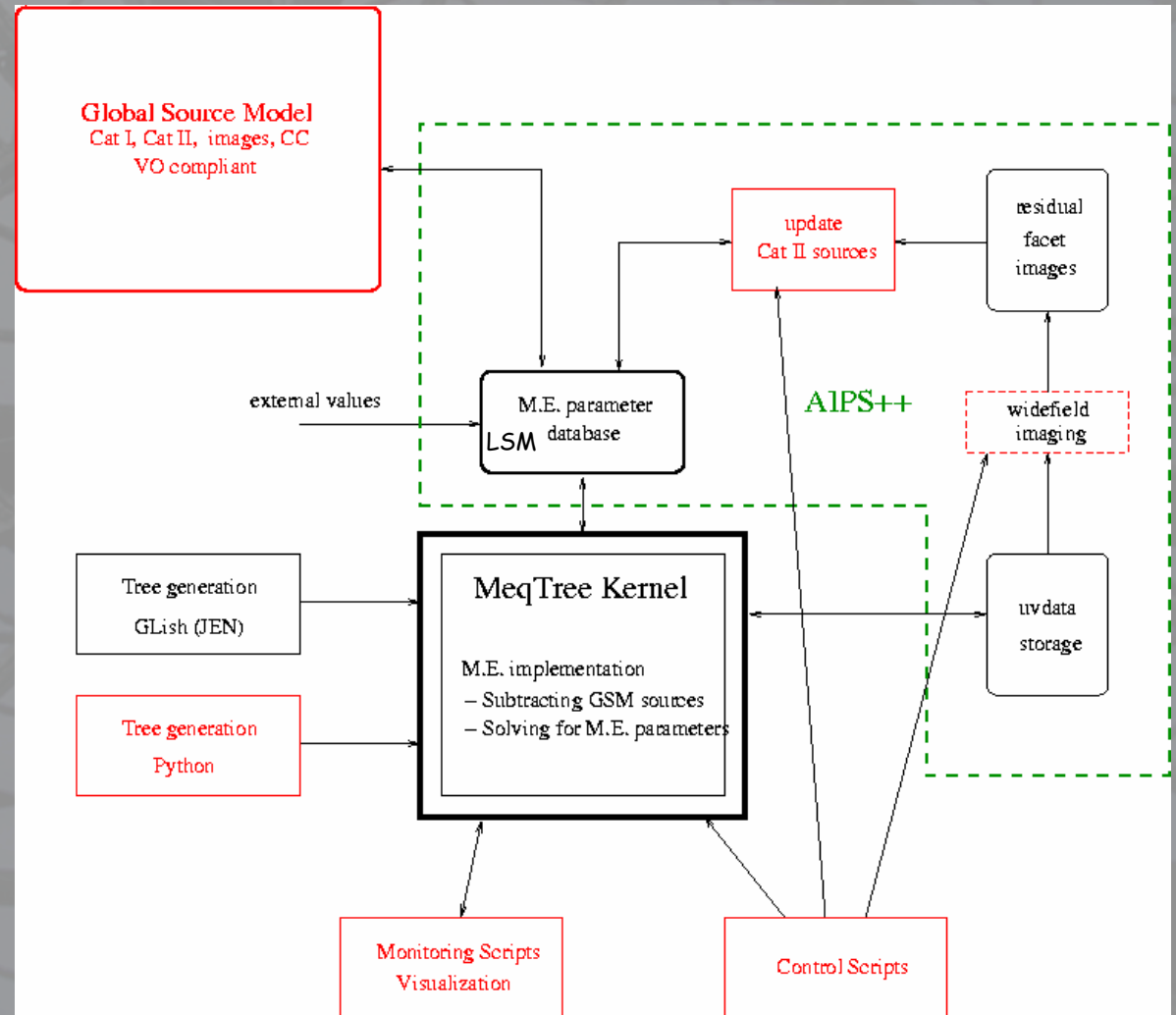
it is a lot of work!!!!

At L band doable (?) but for LFFE becomes unpractical
+ there are limitations →
need automated approach to patches and model subtraction

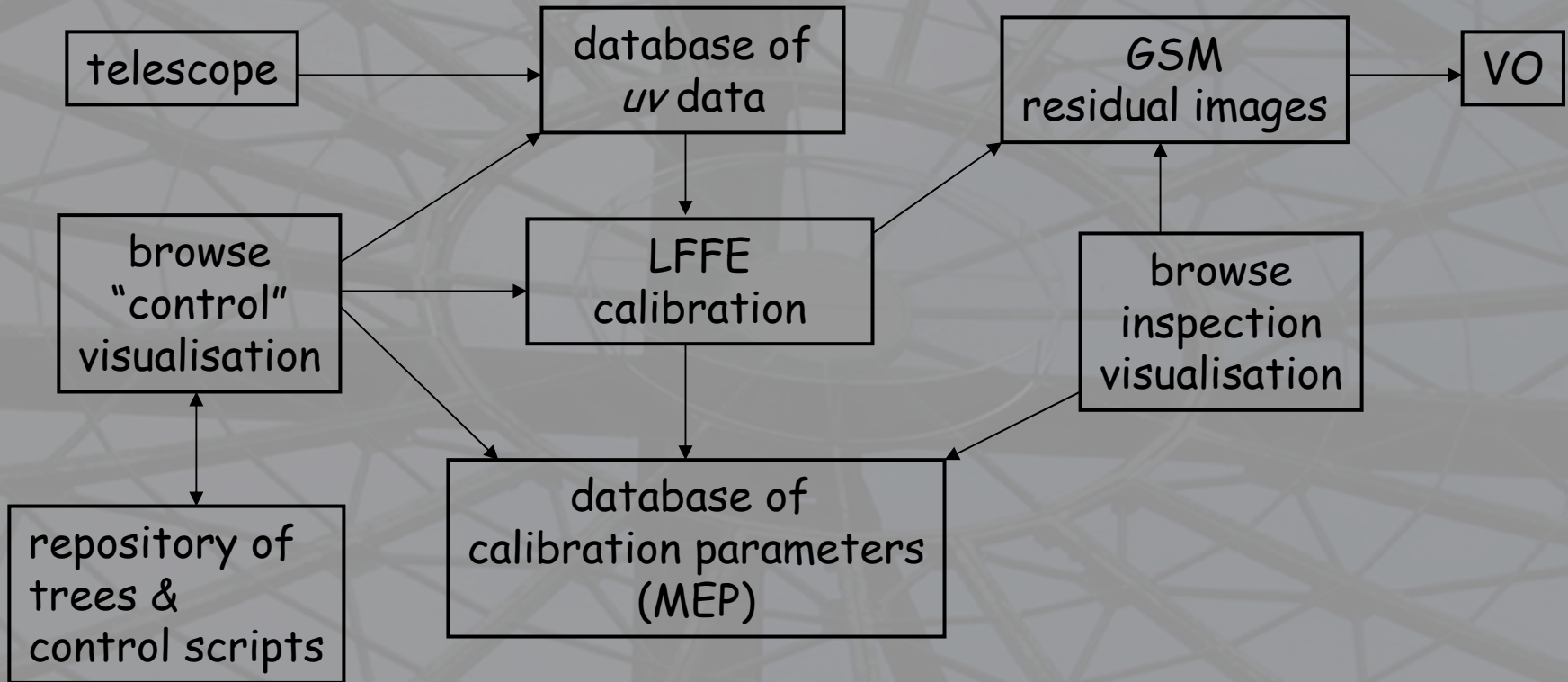
- need PSS for WSRT
- prototype Lofar "ideas" for LFFE

LFFE calibration

Heart of LFFE calibration



WSRT-LFFE dataflow: prototype Lofar ideas



Issues:

- how to offer calibration software to user?
- every LFFE observation is calibrated at observatory?
- provide user with calibration products (GSM + residual images)?
- provide user with trees & control scripts?
- browse not only archive of data but also archive of calibration parameters?
- offer GSM + residual images to Virtual Observatory?