Chapter 4 Loops

Liang, Introduction to Java Programming,
Liang, Introduction to Java Programming,
Liang, Introduction to Java Programming, Elighth Elifibon; (e): 2014; Pelarson Education, Inc. All
Inc. rights reserved.e): 493.2198097 30807

Opening Problem

Problem:

```
System.out.println("Welcome to Java!");
...
...
System.out.println("Welcome to Java!");
```

Motivations

Suppose that you need to print a string (e.g., "Welcome to Java!") a hundred times. It would be tedious to have to write the following statement a hundred times:

System.out.println("Welcome to Java!");

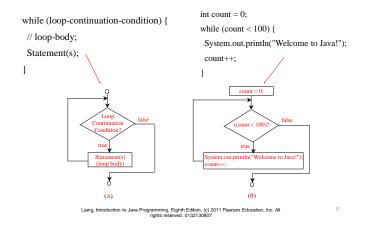
So, how do you solve this problem?

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Introducing while Loops

```
int count = 0;
while (count < 100) {
   System.out.println("Welcome to Java");
   count++;
}</pre>
```

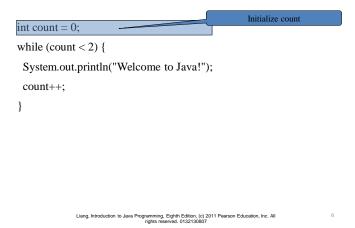
while Loop Flow Chart



Trace while Loop, cont.



Trace while Loop



Trace while Loop, cont.

```
int count = 0;
while (count < 2) {
    System.out.println("Welcome to Java!");
    count++;
}</pre>
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace while Loop, cont.

int count = 0; while (count < 2) { System.out.println("Welcome to Java!" count++; }

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

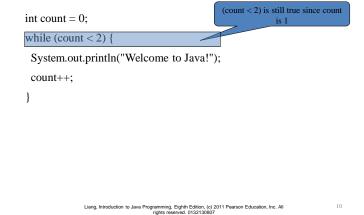
Trace while Loop, cont.

```
int count = 0;
while (count < 2) {

System.out.println("Welcome to Java!");
count++;
}
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

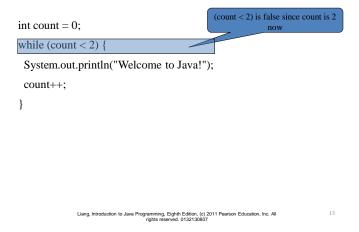
Trace while Loop, cont.



Trace while Loop, cont.



Trace while Loop, cont.



Ending a Loop with a Sentinel Value

• Often the number of times a loop is executed is not predetermined. You may use an input value to signify the end of the loop. Such a value is known as a *sentinel value*.

Trace while Loop

```
int count = 0;
while (count < 2) {
System.out.println("Welcome to Java!");
count++;
}
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Caution

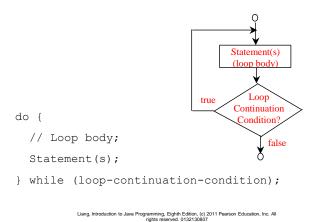
Don't use floating-point values for equality checking in a loop control.
 Since floating-point values are approximations for some values, using them could result in imprecise counter values and inaccurate results.
 Consider the following code for computing 1 + 0.9 + 0.8 + ... + 0.1:

```
double item = 1; double sum = 0;
while (item != 0) { // No guarantee item will be 0
  sum += item;
  item -= 0.1;
}
System.out.println(sum);
```

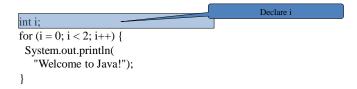
Variable item starts with 1 and is reduced by 0.1 every time the loop body is executed. The loop should terminate when item becomes 0. However, there is no guarantee that item will be exactly 0, because the floating-point arithmetic is approximated. This loop seems OK on the surface, but it is actually an infinite loop.

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

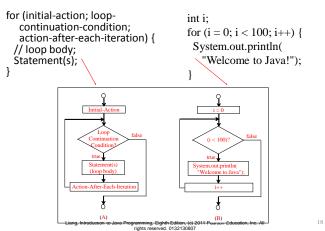
do-while Loop



Trace for Loop



for Loops



Trace for Loop, cont.

```
\begin{tabular}{lll} \textbf{Execute initializer} \\ \textbf{for } (\vec{i} = \vec{0}, \vec{i} < 2; \vec{i} + +) & \\ \textbf{System.out.println(} \\ \textbf{"Welcome to Java!");} & \\ \end{tabular}
```

Trace for Loop, cont.

int i; (i < 2) is true since i is 0 for $(i = 0; [< 2; i++) \{$ System.out.println("Welcome to Java!"); $\}$

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace for Loop, cont.

Trace for Loop, cont.



Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace for Loop, cont.

```
int i; (i < 2) \text{ is still true since i is 1} for (i = 0; [i < 2; ]i++) {
    System.out.println("Welcome to Java!");
}
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace for Loop, cont.



Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace for Loop, cont.

```
int i; (i < 2) \text{ is false since i is 2} for (i = 0; |i < 2; |i++) { System.out.println("Welcome to Java!"); }
```

Trace for Loop, cont.

```
int i; Execute adjustment statement i now is 2 for (i = 0; i < 2; [i++]) { System.out.println("Welcome to Java!"); }
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Trace for Loop, cont.



Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Note

The <u>initial-action</u> in a <u>for</u> loop can be a list of zero or more comma-separated expressions. The <u>action-after-each-iteration</u> in a <u>for</u> loop can be a list of zero or more comma-separated statements. Therefore, the following two <u>for</u> loops are correct. They are rarely used in practice, however.

Caution

Adding a semicolon at the end of the <u>for</u> clause before the loop body is a common mistake, as shown below:

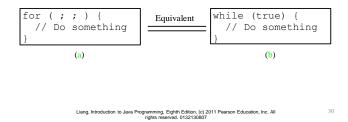
```
Logic Error

for (int i=0; i<10; i++);
{
    System.out.println("i is " + i);
}
```

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

Note

If the <u>loop-continuation-condition</u> in a <u>for</u> loop is omitted, it is implicitly true. Thus the statement given below in (a), which is an infinite loop, is correct. Nevertheless, it is better to use the equivalent loop in (b) to avoid confusion:



Caution, cont.

```
Similarly, the following loop is also wrong: int i=0; while (i < 10); Logic Error { System.out.println("i is " + i); i++; } In the case of the \underline{do} loop, the following semicolon is needed to end the loop. int i=0; do { System.out.println("i is " + i); i++; } while (i<10); Correct
```

Which Loop to Use?

The three forms of loop statements, <u>while</u>, <u>do-while</u>, and <u>for</u>, are expressively equivalent; that is, you can write a loop in any of these three forms. For example, a <u>while</u> loop in (a) in the following figure can always be converted into the following for loop in (b):



A for loop in (a) in the following figure can generally be converted into the following while loop in (b) except in certain special cases (see Review Question 3.19 for one of them):



Nested Loops

Problem: Write a program that uses nested for loops to print a multiplication table.

Recommendations

Use the one that is most intuitive and comfortable for you. In general, a for loop may be used if the number of repetitions is known, as, for example, when you need to print a message 100 times. A while loop may be used if the number of repetitions is not known, as in the case of reading the numbers until the input is 0. A do-while loop can be used to replace a while loop if the loop body has to be executed before testing the continuation condition.

Liang, Introduction to Java Programming, Eighth Edition, (c) 2011 Pearson Education, Inc. All rights reserved. 0132130807

2.4