

Best Practice Authentication and Authorization

in distributed Business Scenarios with OpenID Connect and OAuth 2.0

Master Thesis

submitted in conformity with the requirements for the degree of

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FH JOANNEUM (University of Applied Sciences), Kapfenberg

Supervisor: Elmar Krainz, FH JOANNEUM Kapfenberg

submitted by: Cornelia Rauch
personnel identifier: 1610419026

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Acknowledgement

Thanks to ...

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Introduction

This template shall provide some considerations and text examples for your Master's thesis.

Background. Describe the background, the prerequisites for your work ...

Objective. The aim of this master's thesis is ...

Terms and definitions. Technical terms ... abbreviations are summarised at the end (in "Acronyms"), e.g. application binary interface (ABI) or man-in-the-middle (MITM). If ABI is referenced again, only the acronym is printed (as hyperlink though).

Corre et al. (2017), *Why can't users choose their identity provider* (ibid.) Boyed (2012), Lynch (2011), Todorov (2007), Procházka, Kouřil, and Matyska (2010), Tomkins (2009), Corre et al. (2017), Neumann (2013), Foundation (2018), Tome et al. (2011), Grassi, Garcia, and L. (2017), Brooks et al. (2017), Dingle and Bary (2015), Xu (2015), Dasgupta, Arunava, and Abhijit (2017)

Harvard citation style is implemented in this template: Batina et al. (2012), Fernández-Mir et al. (2012), Li et al. (2008)

1.1 Some L^AT_EX Basics

This section is a *really very short* summary of L^AT_EX features. Do not forget to remove it after finishing your thesis.

Here you have an included graphic (figure 1.1).



Figure 1.1: Train engine in Kapfenberg

Code listings require the *listings* package which, in turn, requires some settings¹; see command `\lstset{}` in preamble of this template. Additionally the package *courier* should be used because the defaults do not provide for proper syntax highlighting.

```
1 void main(int argc, char *argv[])
2 {
3     printf("Hello world!");
4 }
```

Listing 1.1: Main programme

In order to see what's possible – here are two fancy tables: 1.1 and 1.2.

Version	Description	Author(s)	Date
1.0	Initial	Ohrt	July 15, 2014
1.1	Filled section “Open Issues”	Ohrt	July 16, 2014
1.2	Added section “Restrictions”	Ohrt	September 15, 2014

Table 1.1: Olive green heading

View also the preamble of this file for explanations.

¹...because the defaults do not fit all purposes

Error	Solution
Java.lang.OutOfMemoryError: PermGen space (32-/64-bit issue)	-XX:MaxPermSize=1024M
Error occurred during initialization of VM <i>or</i> Could not reserve enough space for object heap	increase or remove -Xms value e.g. -Xms128m -Xmx512m (Eclipse default: -Xms40m -Xmx512m)

Table 1.2: A grey table

Here is a reference to listing 1.1.

Authentication and Authorization

“Cloud-based services, the social Web, and rapidly expanding mobile platforms will depend on identity management to provide a seamless user experience.” Corre et al. (2017).

Modern Devices are changing our every day life. They change the way how we access information, interact with each other and share content. With this change of user behavior also the way we think of authentication and authorization methods has to adjust. Users are find themselves struggling using multiple devices, accounts and services. The users burden of this site-by-site account management is putting security at risk. The goal of new authentication and authorization solutions is to help the user managing his accounts by providing single-sign-on, based on an exchange of identity-related assertion across security domains in a scalable way Corre et al. (ibid.).

2.1 Authentication

“Digital identity is the unique representation of a subject engaged in an online transaction. The process used to verify a subject’s association with their real-world identity is called identity proofing” Grassi, Garcia, and L. (2017)

A digital identity as explained above is the result of what we call the authentication process. It is a way of identifying the user as whom he claims to be. A very typical authentication process is performed by asking the user for its username and password. If the user provides a correct user name and password, an application assumes the user is indeed the owner of the account he wants to log on Boyed (2012).

The evidence provided by the user in the authentication process is called credentials. Most of the time as mentioned above credentials are provided in the form of username and password. However credentials also may take other forms like PIN's, key cards, eye scanners and so on Todorov (2007).

Credentials, which prove the identity of an entity and are used as authenticators in authentication systems, are called factors. Grassi, Garcia, and L. (2017) categorize following types of factors:

- Something the user knows - Cognitive information the user has to remember. Examples include passwords, PIN, answers to secret questions.
- What the user has - something the user owns. Examples include a security token, driving license, one-time password (OTP). What the user is - biometric information of the user. Examples include fingerprint, voice, and face.
- What the user is - biometric information of the user. Examples include fingerprint, voice, and face.

Other types of information which are not considered authentication factors but can be used to enrich the authentication process according to Dasgupta, Arunava, and Abhijit (2017) are:

- Where the user is - the location where the user can be used as a fourth factor of authentication of a user. Examples include GPS, IP addresses.
- When the user logs on - Time can also be extracted as a separate factor. Verification of employee's identification in different office hours can prevent many kinds of grave data breaches. The time factor can easily prevent online banking fraud events to a great extent.

To secure a solution properly it should at least use two factors of the three listed above. To make use of more than one factor of a pool of potential credentials to verify the identity of a user is referred to as Multi-factor Authentication (MFA). The goal of multi-factor authentication is it to provide a layered defense and make it harder for unauthorized individuals to gain access. If one of the factors breaks, the service can still rely on the non-compromised authentication factors Dasgupta, Arunava, and Abhijit (ibid.).

When designing an authentication process with using multiple factors the designers of the process should be very aware of the type of application and the information that has to be secured. For example a solution for an international bank should have different standards than an app for making a grocery list. On the one hand, difficult and

complex authentication processes for trivial applications might scare away users. On the other hand simple methods for applications protecting sensitive data might drive users away as well Grassi, Garcia, and L. (2017) .

The factors are an important part of the authentication process which result should be an authenticated user. Todorov (2007) identifies three typical components that are part of the authentication:

- The Supplicant, which is the party that provides the evidence to prove the identity of a user or client. The result of the authentication process should be the authenticated user or client.
- The Authenticator, also called server, is responsible for ascertaining the user identity. Once the identity is proved, the authenticator can authorize or audit the user access to resources.
- Security authority database, which is storage or mechanism to check the user's credentials. The storage can be represented by as much as a flat file, a server on the network providing centralized user authentication or a distributed authentication server.

It is vital that all the components of a user authentication system can communicate independently of each other. Whether or not all communication channels are used depends on the authentication mechanism and the model of trust that it implements. For example, the Kerberos authentication protocol does not feature direct communication between the authenticator and security server Todorov, 2007.

2.2 Authorization

Chapter 3

Conclusion and Outlook

Your text here ...

Acronyms

ABI	application binary interface
ACL	access control list
GUI	graphical user interface
KISS	keep it small and simple
MITM	man-in-the-middle
OS	operating system
UART	universal asynchronous receiver/transmitter
UID	unique identifier

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