```
1 /*
 2 * Click
nbfs://nbhost/SystemFileSystem/Templates/Licenses/license-default.txt to
change this license
 3 * Click nbfs://nbhost/SystemFileSystem/Templates/Classes/Class.java to
edit this template
 4 */
 5 package model;
 7 import java.time.*;
 8 import java.time.format.DateTimeFormatter;
10 /**
11 *
12 * @author rault
13 */
14 public class Play {
15
16
       private int[] randomNumbers;
17
       private float moneyBet;
       private LocalDateTime playAt;
18
19
20
       public Play(int[] randomNumbers, float moneyBet) {
21
           this.randomNumbers = randomNumbers;
           this.moneyBet = moneyBet;
22
23
           this.playAt = LocalDateTime.now();
24
       }
25
       public int[] getRandomNumbers() {
27
           return randomNumbers;
28
       }
29
30
       public void setRandomNumbers(int[] randomNumbers) {
           this.randomNumbers = randomNumbers;
31
32
33
       public float getMoneyBet() {
34
35
           return moneyBet;
36
       }
37
       public void setMoneyBet(float moneyBet) {
38
39
           this.moneyBet = moneyBet;
40
41
       public LocalDateTime getPlayAt() {
42
43
           return playAt;
```

```
44
45
46
      public void setPlayAt(LocalDateTime playAt) {
47
         this.playAt = playAt;
48
49
50
      @Override
51
      public String toString() {
          DateTimeFormatter formatterData =
DateTimeFormatter.ofPattern("HH:mm dd/MM/uuuu");
          String dateTime = formatterData.format(this.playAt);
54
         return
55
              "Value1: " +
              this.randomNumbers[0] + " Value2: " +
56
57
             this.randomNumbers[1] + "
                                           Value3: " +
             this.randomNumbers[2] + " Money Bet: " +
58
              this.moneyBet + " Time: " +
59
              dateTime;
60
61
```