Raul Altosaar

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Education

2019-2021 MA, Music, Science, and Technology. Advisor: Ge Wang.

Center for Computer Research in Music and Acoustics

Stanford University, California

2015-2019 BFA, Integrated Media. Advisors: Adam Tindale, Judith Doyle.

Ontario College of Art and Design (OCAD) University, Toronto, Canada

Awards & Fellowships

2019	The Stanford Universi	ty Denning	Family Fello	owship for the Arts
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2019 OCAD University Medal for Best Thesis in Program

2019 Alfred T. Vivash Scholarship for International Graduate Studies

2016 W.P. Drysdale Scholarship for highest GPA in Program

2015-2019 Dean's Honour List

Research Experience

2018-2019 Independent Thesis Project.

OCAD University. Advisor: Adam Tindale.

- Developed a VR musical interface for live performance
- Experience with C#, Unity, programming audio, haptic, and spatial interactions
- Performed final work at international conferences, festivals, and galleries

2018-2019 Research Assistant.

SMAC Lab, OCAD University. Advisor: Judith Doyle.

- Developed software and user interactions to display animated point clouds in VR
- Experience with C++, Unreal Engine, volumetric video capture, conversion of depth data
- Organized workshops at ISEA2019 in Seoul and at the Athens School of Fine Art

2017 Independent Project.

OCAD University. Advisor: Michael Page.

- Applied computer vision to create an interactive VR environment
- Experience with Unreal Engine, photogrammetry, 3D modelling
- · Exhibited as an installation at an international conference, festival, and art fair

Conference Papers

2019 R. Altosaar, A. Tindale, J. Doyle. "Physically Colliding with Music: Full-body Interactions with an Audio-only Virtual Reality Interface". In Proceedings of the Thirteenth International Conference on Tangible, Embedded, and Embodied Interaction.

Performances

2017

2017

2017

2019 **CCRMA Transitions Concert**, Stanford University, California 2019 Currents New Media Festival, Santa Fe, New Mexico 2019 OCAD University's 104th Annual Graduate Exhibition, Toronto, Canada 2019 Tempe Centre for the Arts, Tempe, Arizona 2019 Electric Perfume, Toronto, Canada 2018 Music in New Technologies Conference, Halifax, Canada 2018 Intergalactic Travel Authority, Toronto, Canada Selected Exhibitions 2019 Snapdragon, Underground Flower, Ho Chi Minh City, Vietnam 2018 Multiple Contingencies, 32nd Meeting of the Society for Literature, Science, and the Arts, Toronto, Canada 2018 First Workshop on Computer Vision for Fashion, Art, and Design, European Conference on Computer Vision, Munich, Germany Multisensory Exposition, Third Conference of the International Association for Cognitive 2018 Semiotics, Toronto, Canada The 5th Life, Art, Science, and Technology Festival, Stanford University, Stanford, California 2018 2018 Tech Art Fair, Ontario Science Centre, Toronto, Canada 2017 Fantasy Direct: LARP for The Wrong New Digital Art Biennale, Seoul, Korea 2017 Burned Forest Black Metal, Mosor, Croatia 2017 Talk Show, Olly Olly, Washington D.C 2017 Life/Death/Life, 187 Augusta, Toronto, Canada 2016 Every Day is a Lifetime (solo exhibition), Gärtnergasse, Vienna, Austria Selected Press Raul Altosaar Discusses His Visionary Musical Interfaces, Voices. Earth Podcast 2019 2019 Showcasing the Evolution of Technology, Albuquerque Journal The Music of Random Objects, Pasatiempo 2019 2019 See the Cutting Edge of Art Right Here in Santa Fe, Meow Wolf 2018 **Experiencing Human-Computer Interaction**, Interalia Magazine 2018 SciArt Highlights from Tech Art Fair, SciArt Magazine

Fantasy Direct: Group Show at Yongma Charm Space, Tzvetznik

Burned Forest Black Metal in Croatia, Tzvetznik

Hacking into Taught Identity at Seoul's Yongma Charm Space, AQNB

Work Experience

2016-18 Marmco. Toronto, Canada.

Project Manager.

- Managed large-scale public artworks from start to finish
- Experience with Adobe Suite, Sketchup, supply-chain management, video production
- · Communicated with engineers, artists, and fabricators to complete projects on time

2017 **Qrint Studio Inc.** Toronto, Canada.

Internship.

- Worked on 3D modelling, scanning, texturing, and rendering for VR applications
- Experience with Maya, ZBrush, Substance Painter, Rhino, 3D scanning/printing

Community Involvement

2018-2019 Centre for Emerging Artists and Designers, OCAD University

Student Career Ambassador

- · Advised undergraduate students about career paths in art, design, and technology
- · Active outreach to students regarding relevant opportunities, calls for submission, etc.

2018 Unreal Club, OCAD University

Co-founder

- Organized bi-weekly student meetings to discuss AR/VR technologies
- Facilitated skill-sharing and equipment access

2017 Afterschool Student Organization, OCAD University

Co-founder

- Organized weekly, well-attended discussions with local and international artists
- Curated and organized large-scale exhibitions of student work, often with 70+ participants

2015-2019 Annual Cold-Water Lake Jump, OCAD University

Organizer

- · Organized annual end-of-semester celebration
- · Led large expedition from OCAD campus to Lake Ontario to jump into freezing water