Introduction to Numerical Analysis - Chapter 1: Root-Finding for a Function of One Variable

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Objective:

To study numerical methods that approximate roots of equations of the form f(x) = 0, particularly when analytical solutions are infeasible. The chapter introduces iterative techniques and analyzes their convergence behavior.

Key Concepts:

- Root-Finding Problem: Solving f(x) = 0 for a given function f.
- Iterative Methods: Generate a sequence (x_n) to approach the root x*.
- Convergence:
 - * Defined by $\lim(n) x_n = x^*$
 - * Order of Convergence: Linear, sublinear, quadratic, etc.

Methods Covered:

- 1. Bisection Method:
- Based on the Intermediate Value Theorem
- Splits the interval [a, b] and iteratively narrows down where the sign of f(x) changes
- Guaranteed convergence but linear speed
- Includes a computable error bound
- 2. Fixed-Point Iteration:
- Transforms f(x) = 0 into x = g(x)
- Iterates $x \{n+1\} = g(x n)$
- Requires g to be a contraction for global convergence

- Convergence speed depends on |g'(x)|
- 3. Newton-Raphson Method:
- Uses tangent line approximation:

$$x_{n+1} = x_n - f(x_n) / f'(x_n)$$

- Quadratic convergence if the derivative is non-zero and the guess is close
- Requires calculation of f', not globally convergent

Case Studies:

- 1. Gas Volume (Van der Waals Equation)
 - Models non-ideal gas behavior; solved with bisection.
- 2. Investment Fund
 - Finds the minimum interest rate for retirement savings using bisection/Newton.
- 3. Population Growth
 - Estimates the growth rate of France's population using Newton's method.

Supporting Theory:

- Intermediate Value Theorem ensures existence of a root
- Error bounds and stopping criteria are crucial for practical implementations
- Graphical and numerical diagnostics (like error vs. iteration) help assess convergence