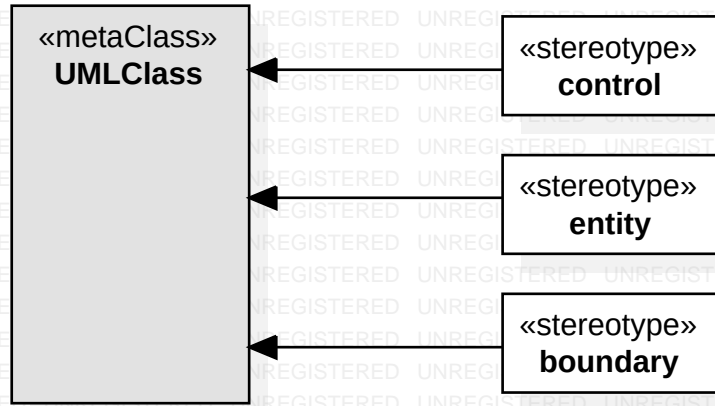
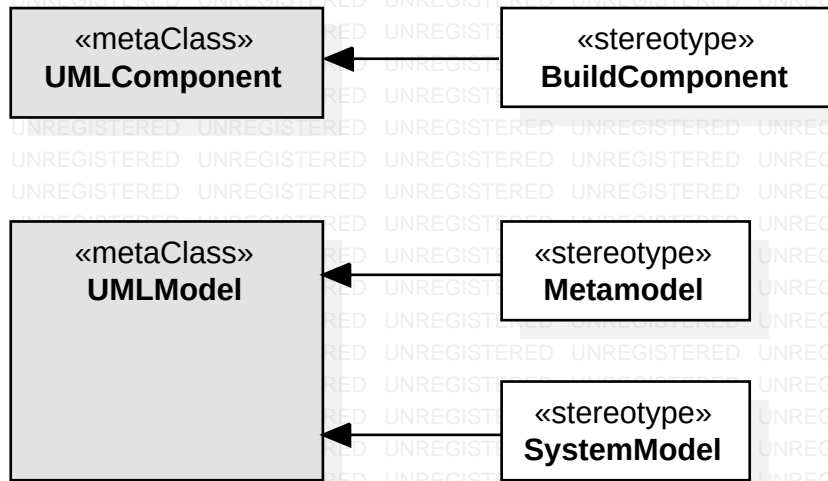


## UMLStandardProfile::Robustness Stereotypes



## UMLStandardProfile::StandardProfileL3

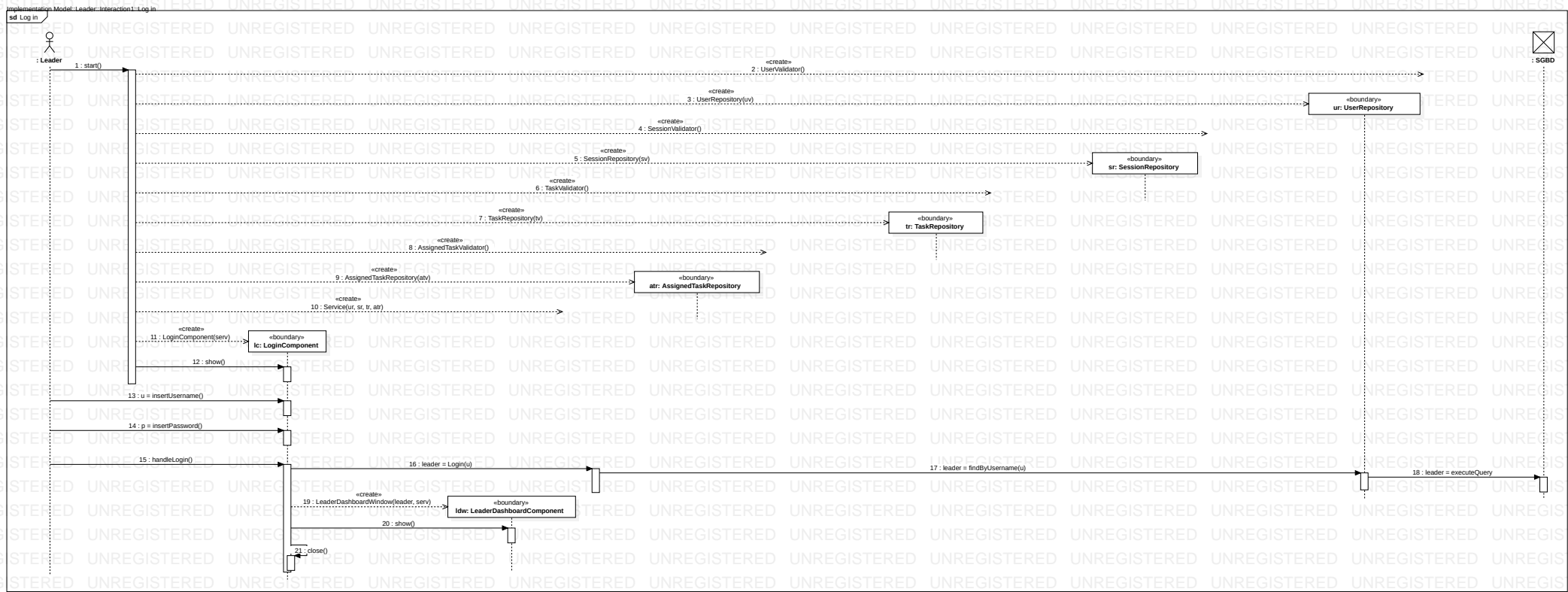


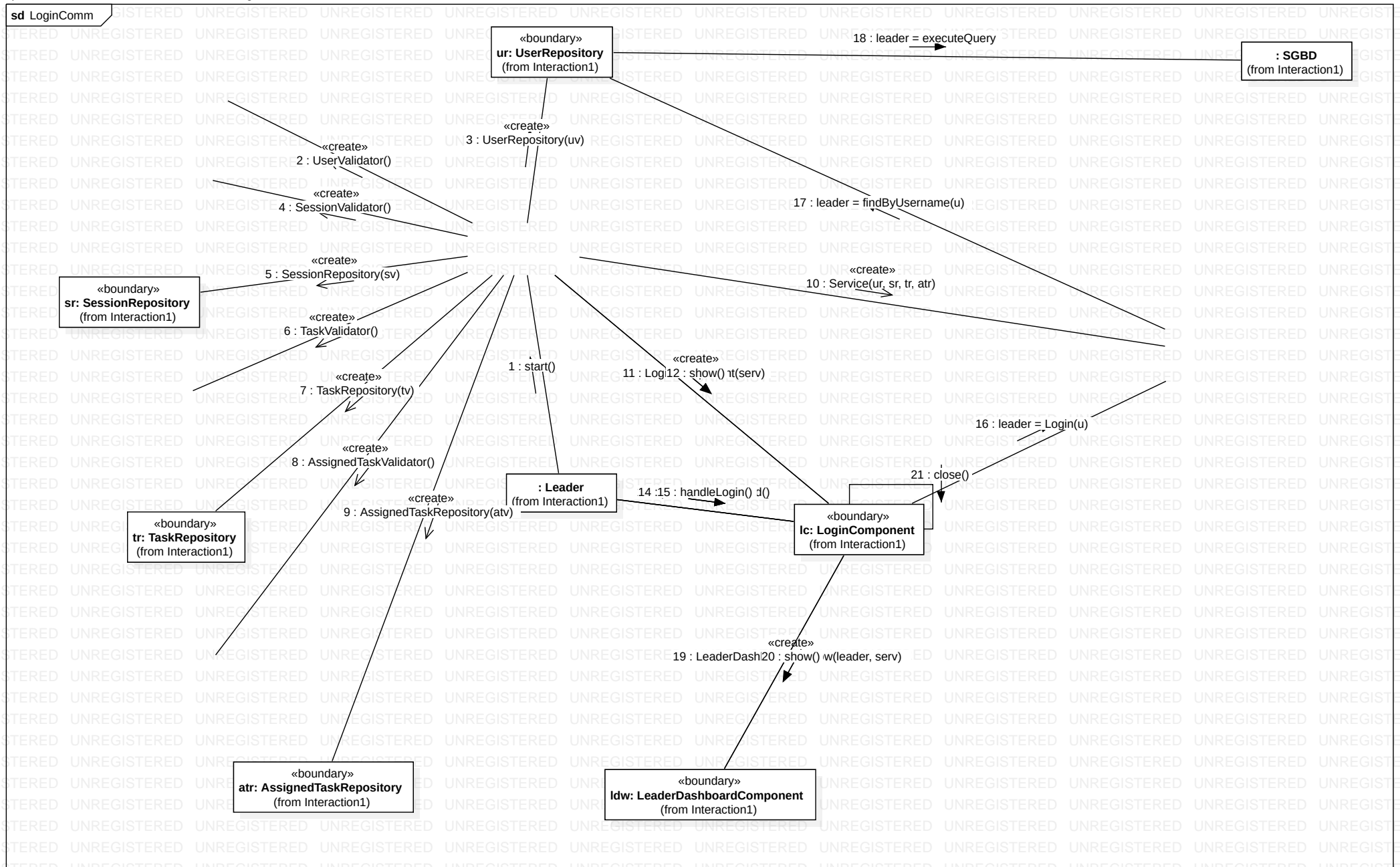




## Implementation Model::Components







sd Logout



: Leader

Idc: LeaderDashboardComponent

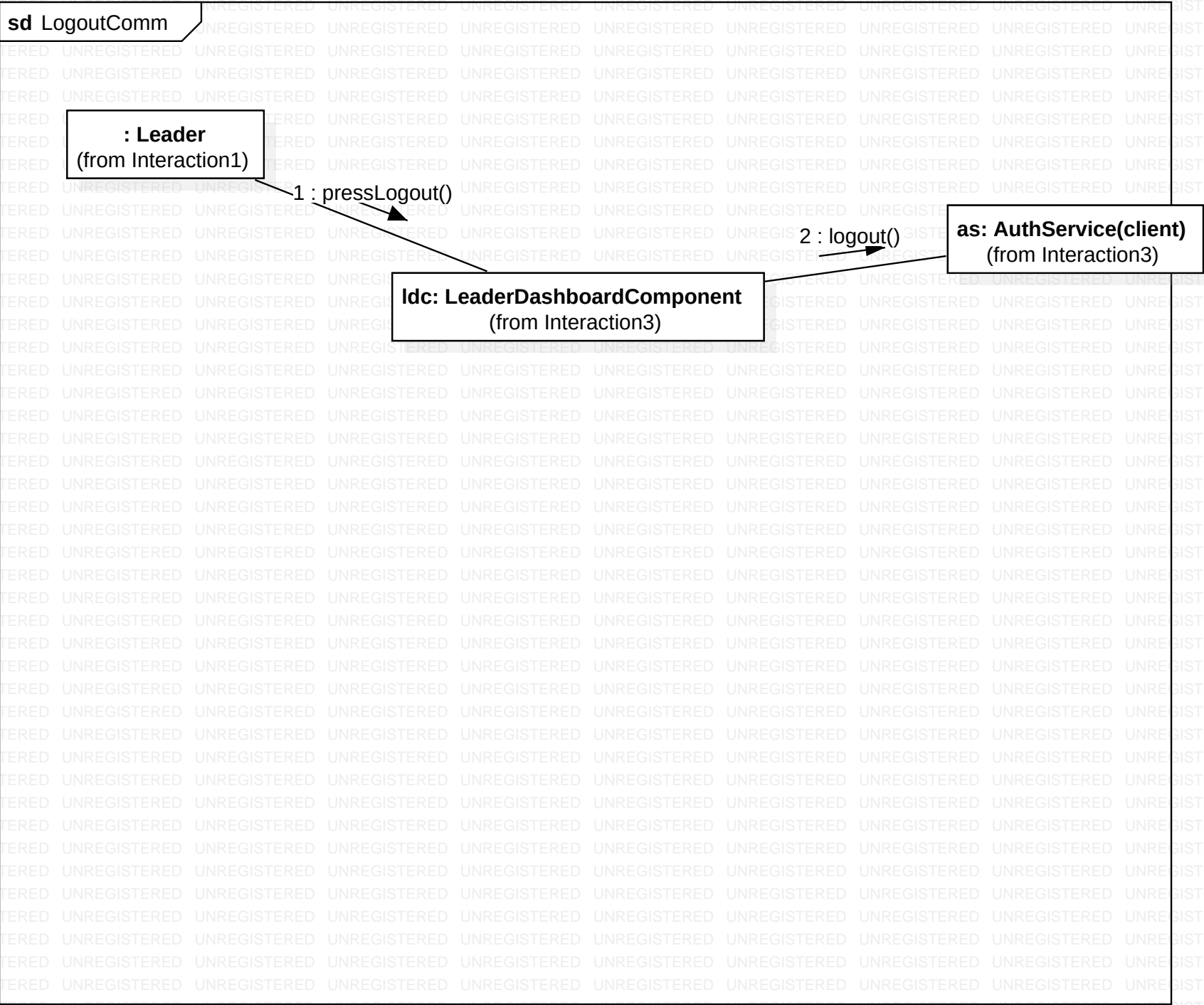
as: AuthService(client)

1 : pressLogout()

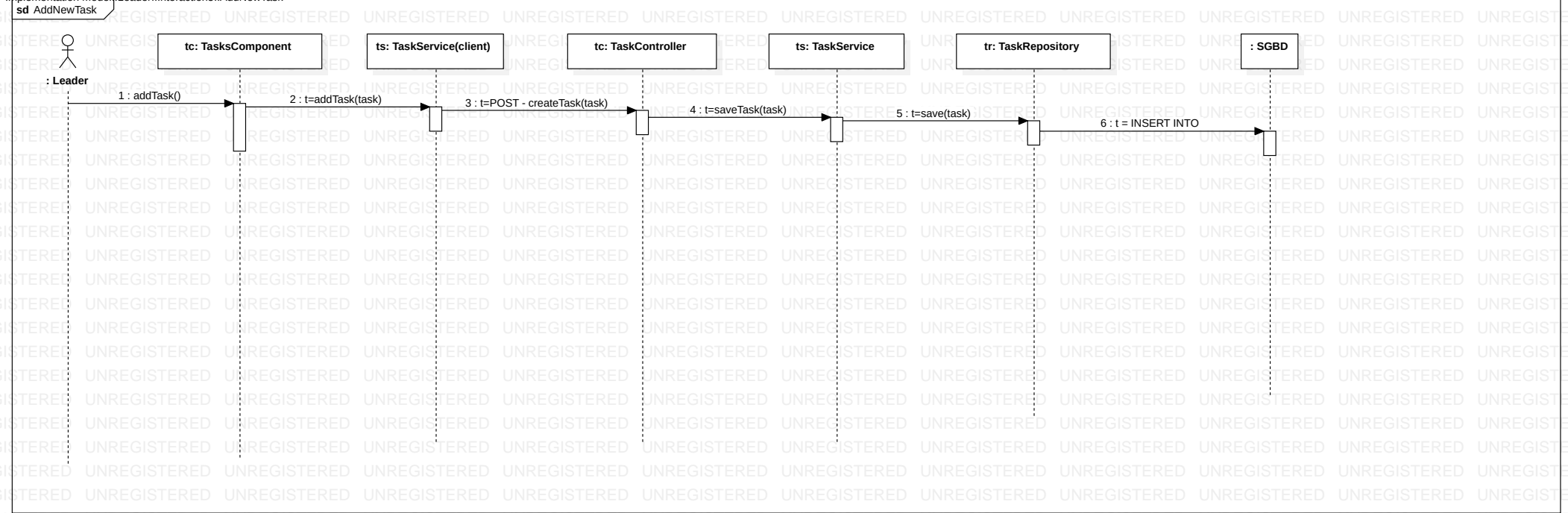
2 : logout()



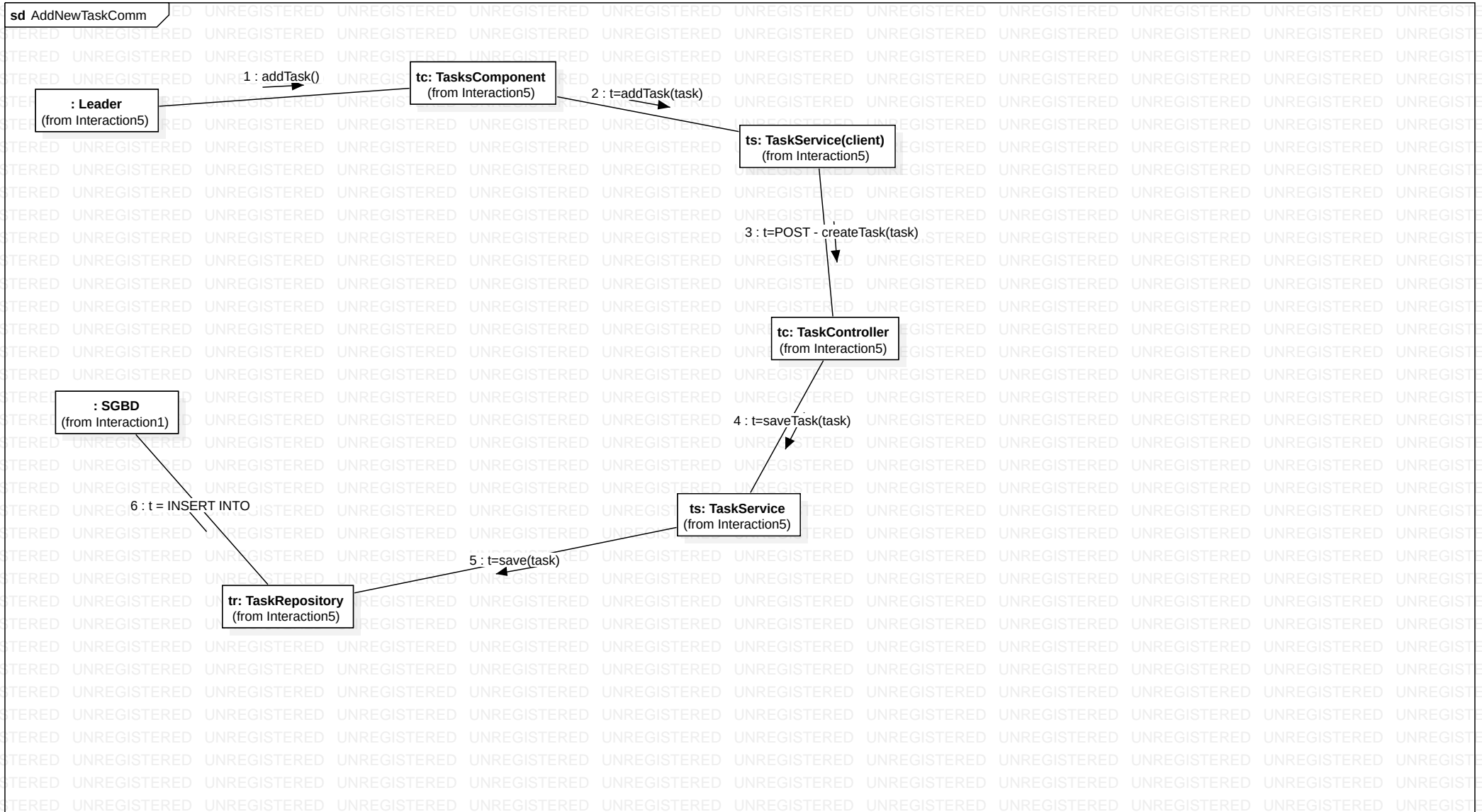
Implementation Model::Leader::Interaction4::LogoutComm

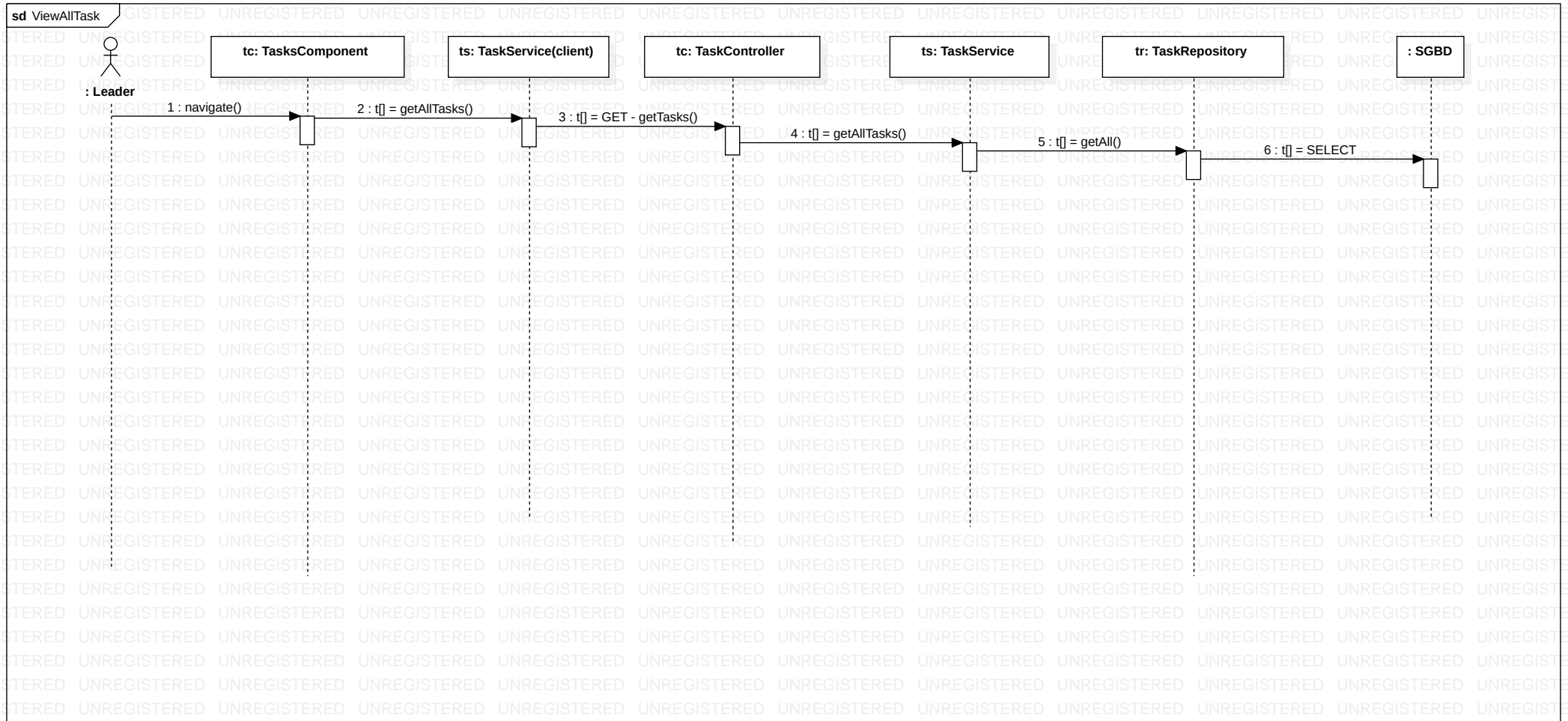


Implementation Model: Leader::Interaction5::AddNewTask

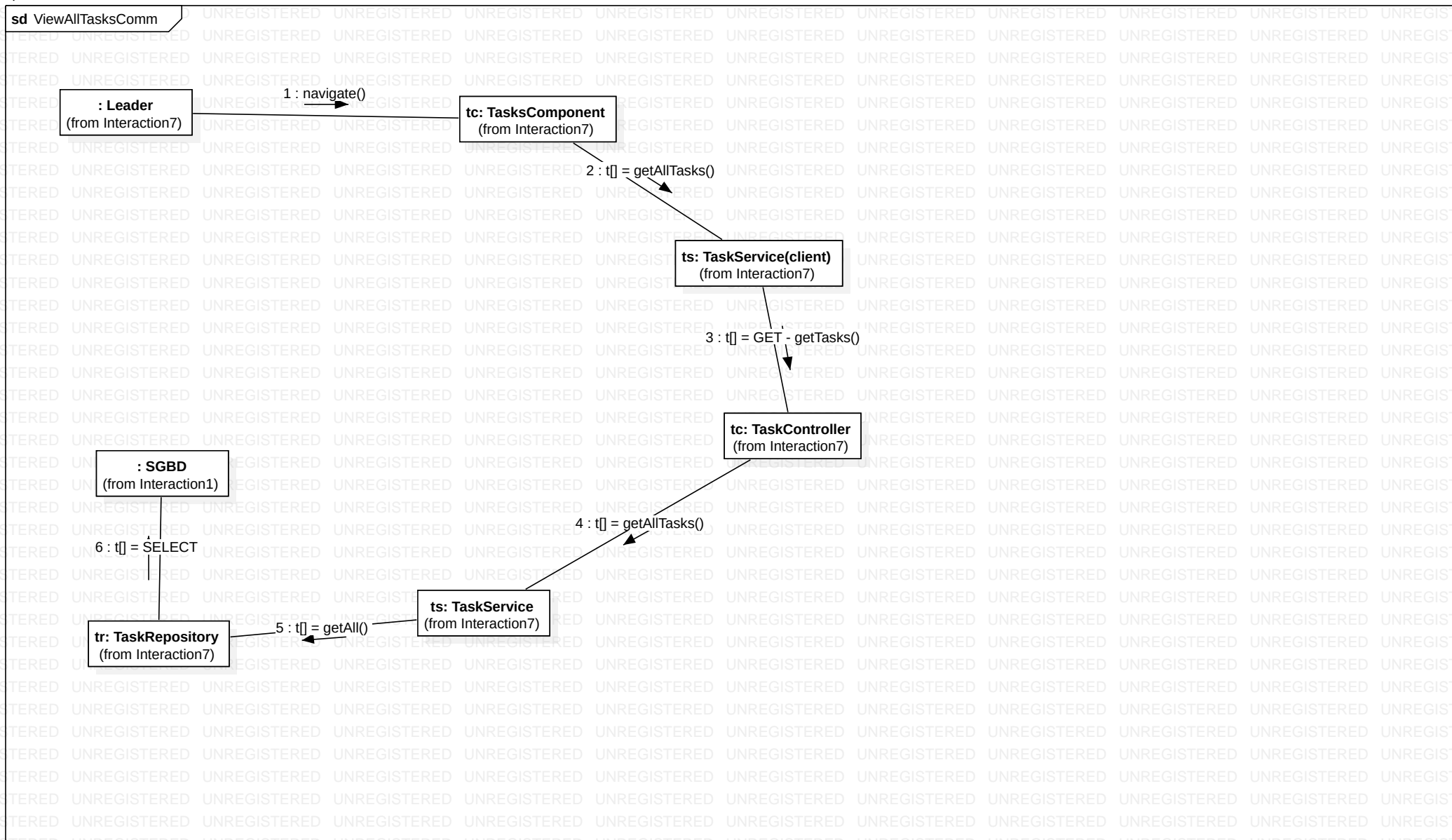


Implementation Model::Leader::Interaction6::AddNewTaskComm



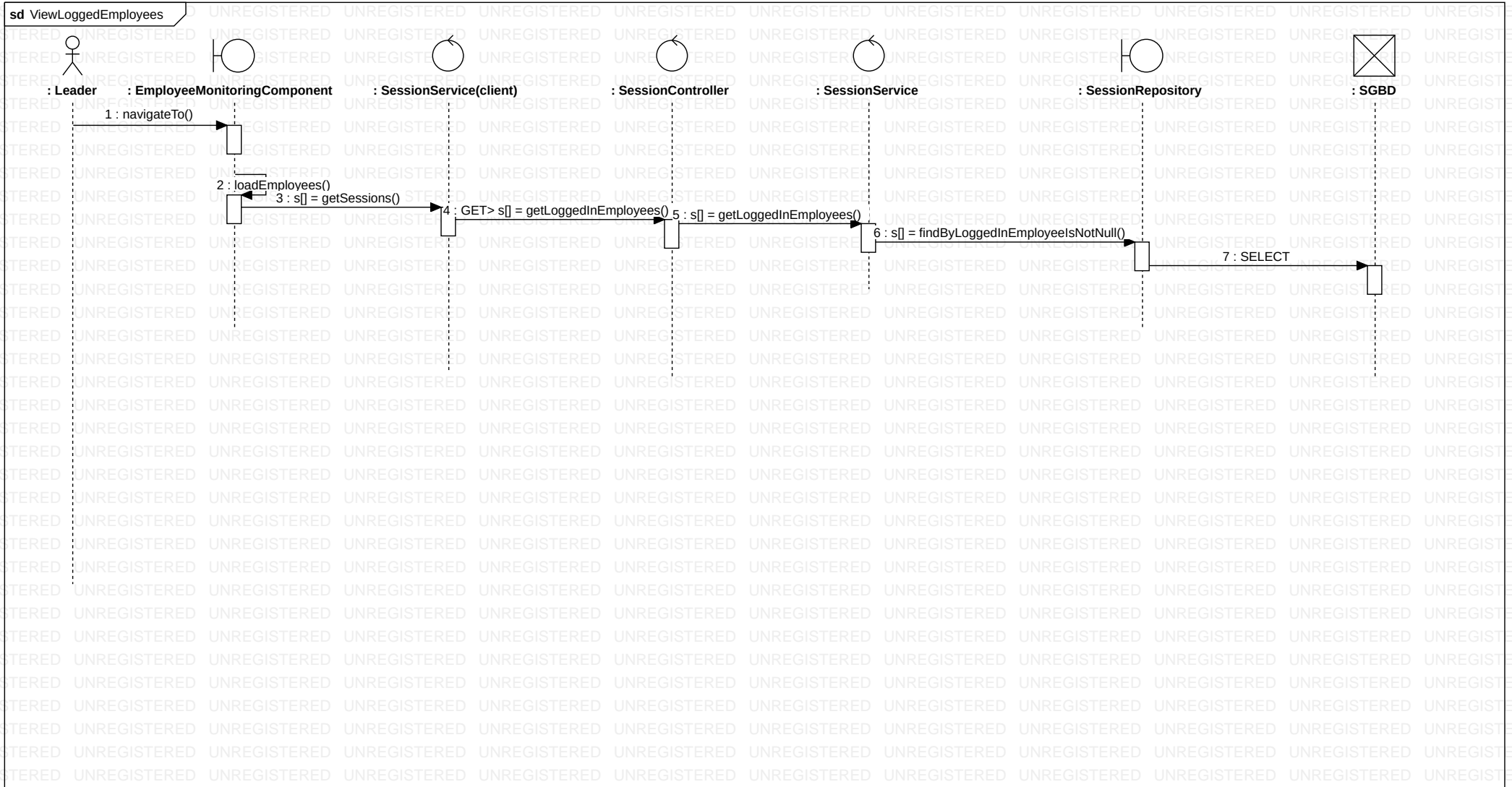


Implementation Model::Leader::Interaction8::ViewAllTasksComm

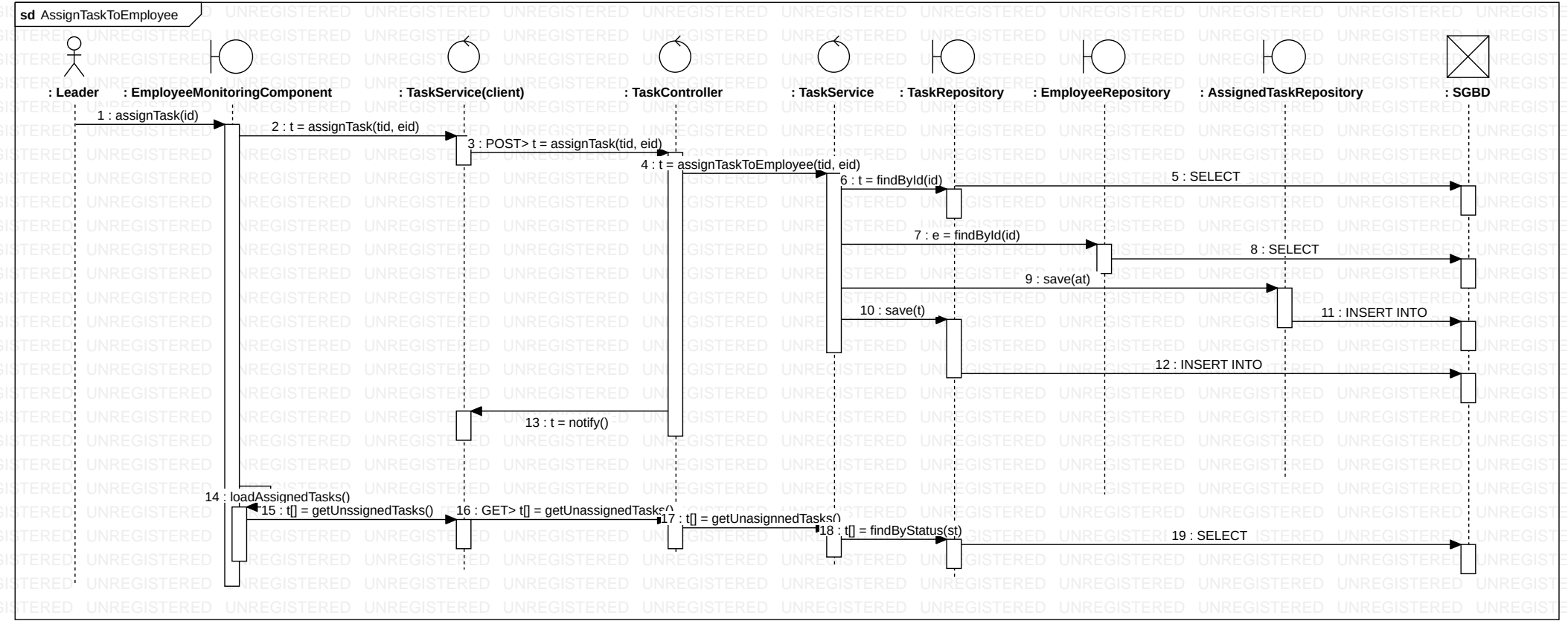




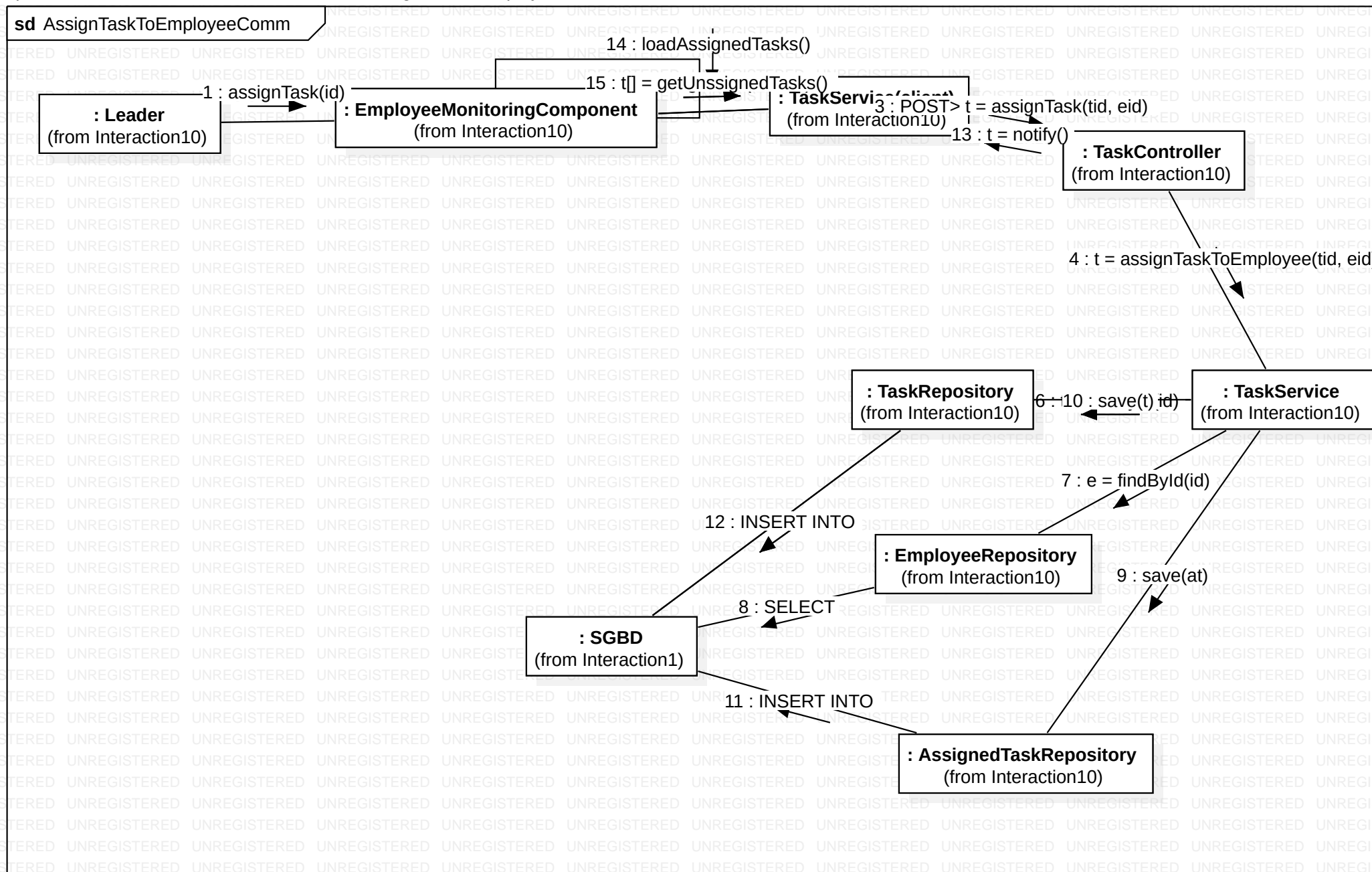
Implementation Model::Leader::Interaction9::ViewLoggedEmployees



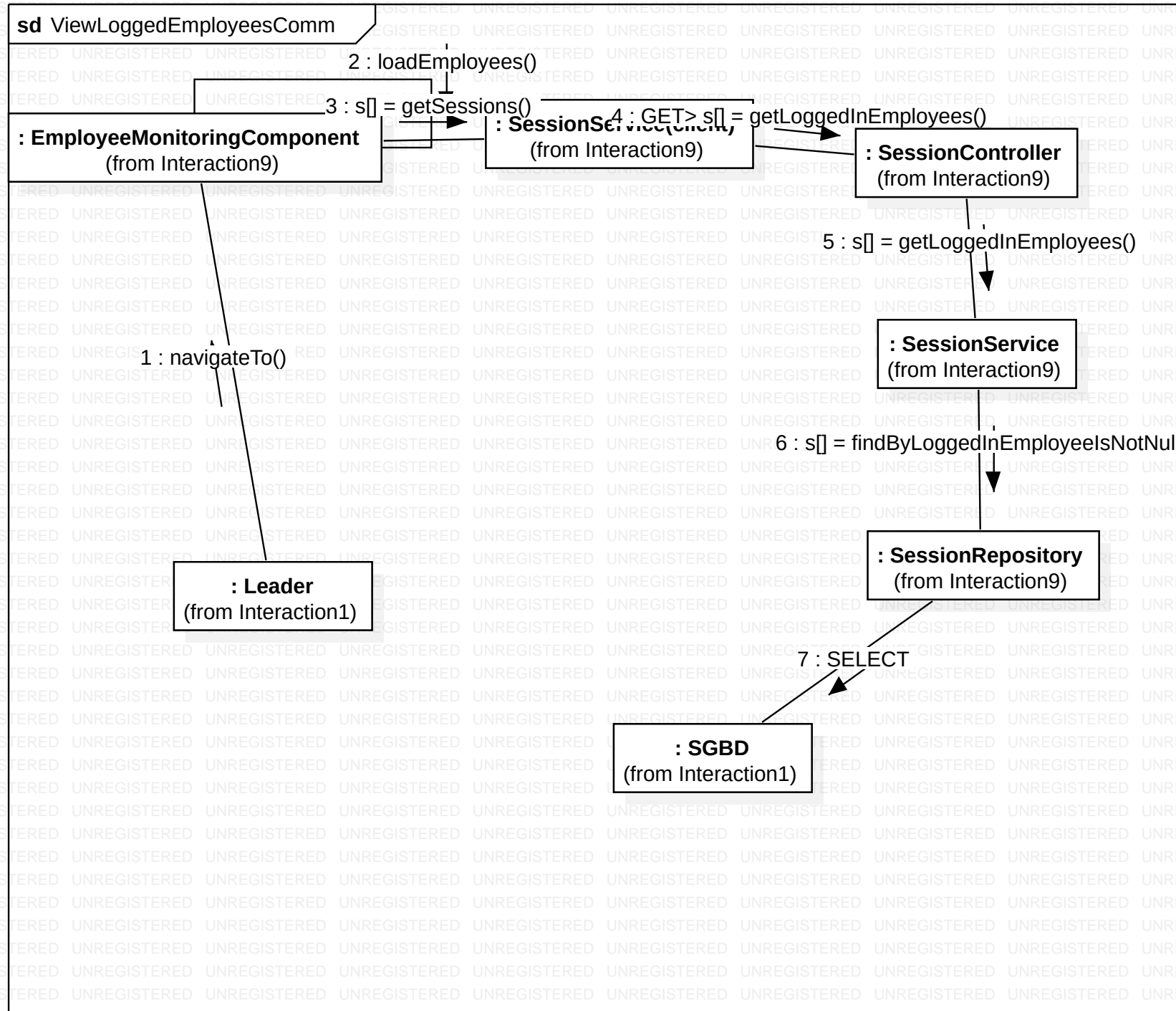
# Implementation Model::Leader::Interaction10::AssignTaskToEmployee



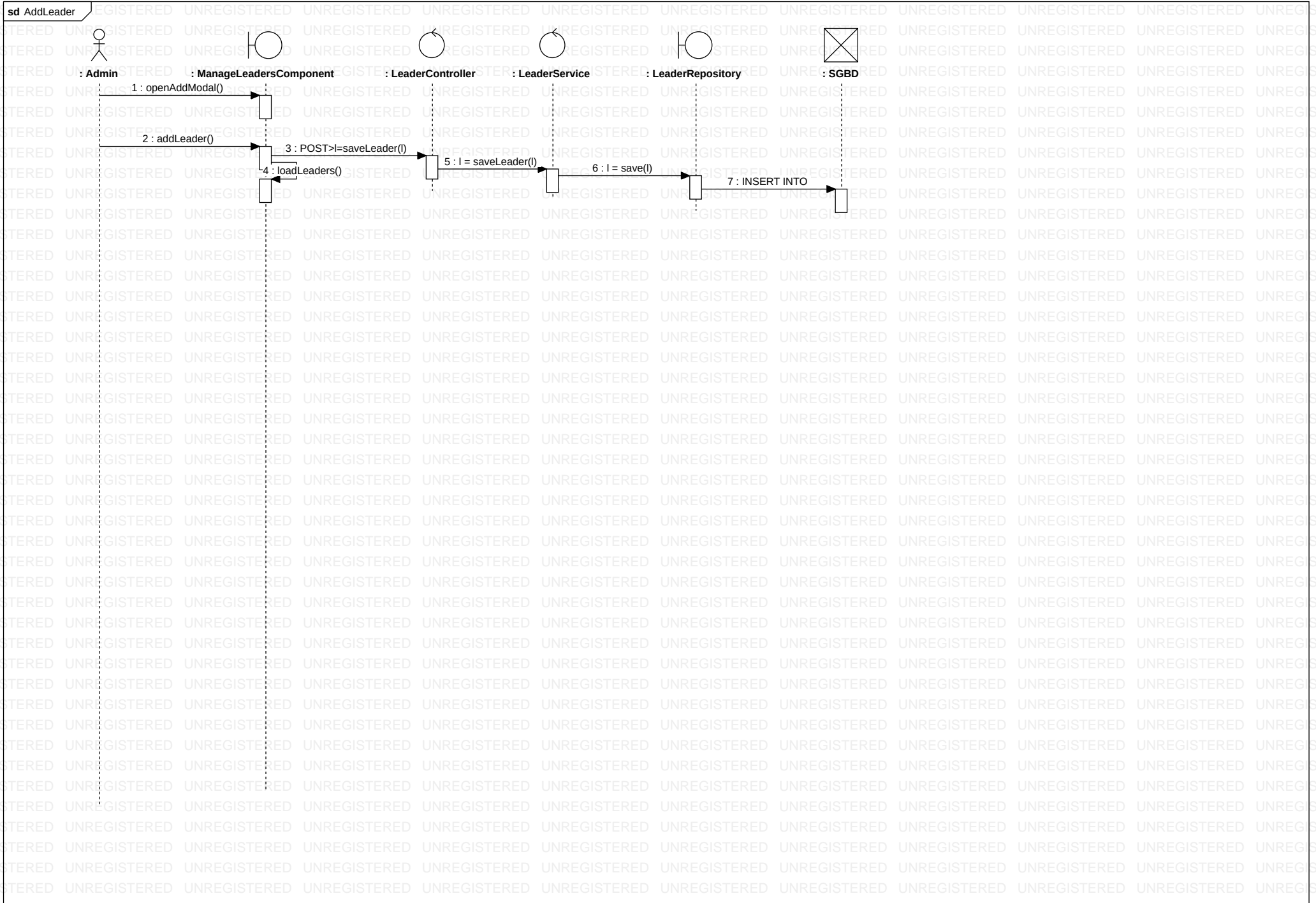
# Implementation Model::Leader::Interaction11::AssignTaskToEmployeeComm



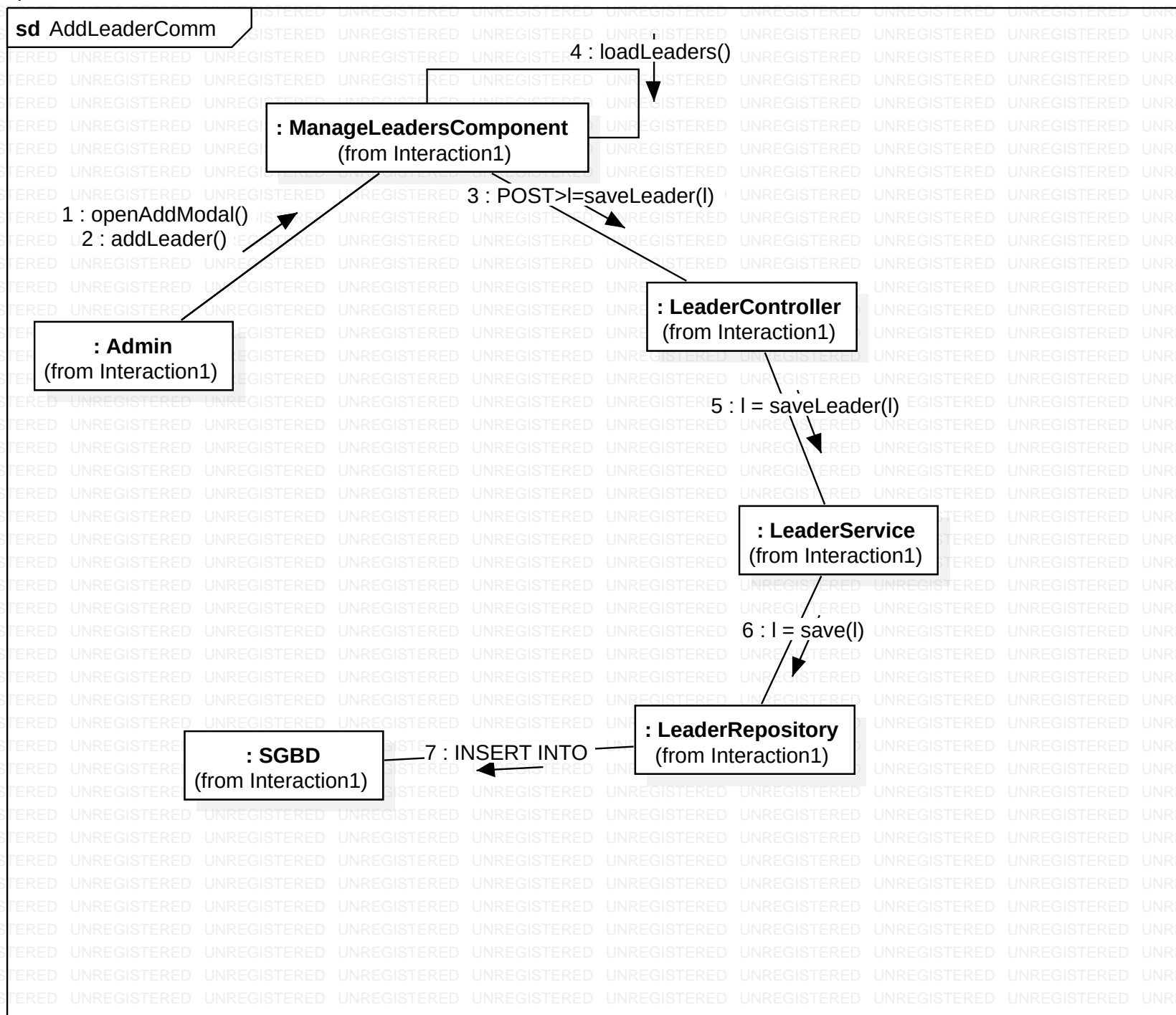
# Implementation Model::Leader::Interaction12::ViewLoggedEmployeesComm



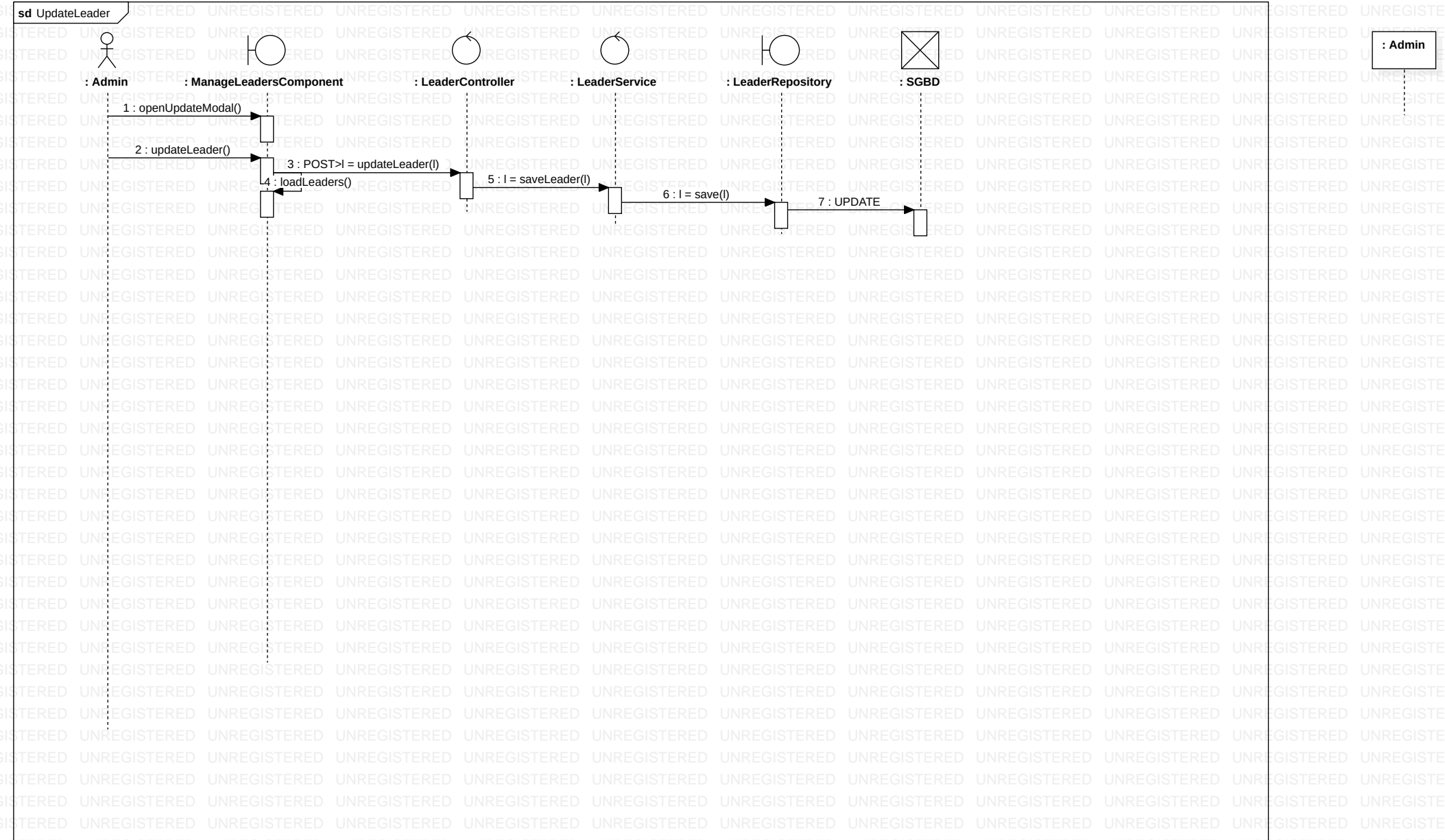
Implementation Model::Admin::Interaction1::AddLeader



# Implementation Model::Admin::Interaction2::AddLeaderComm

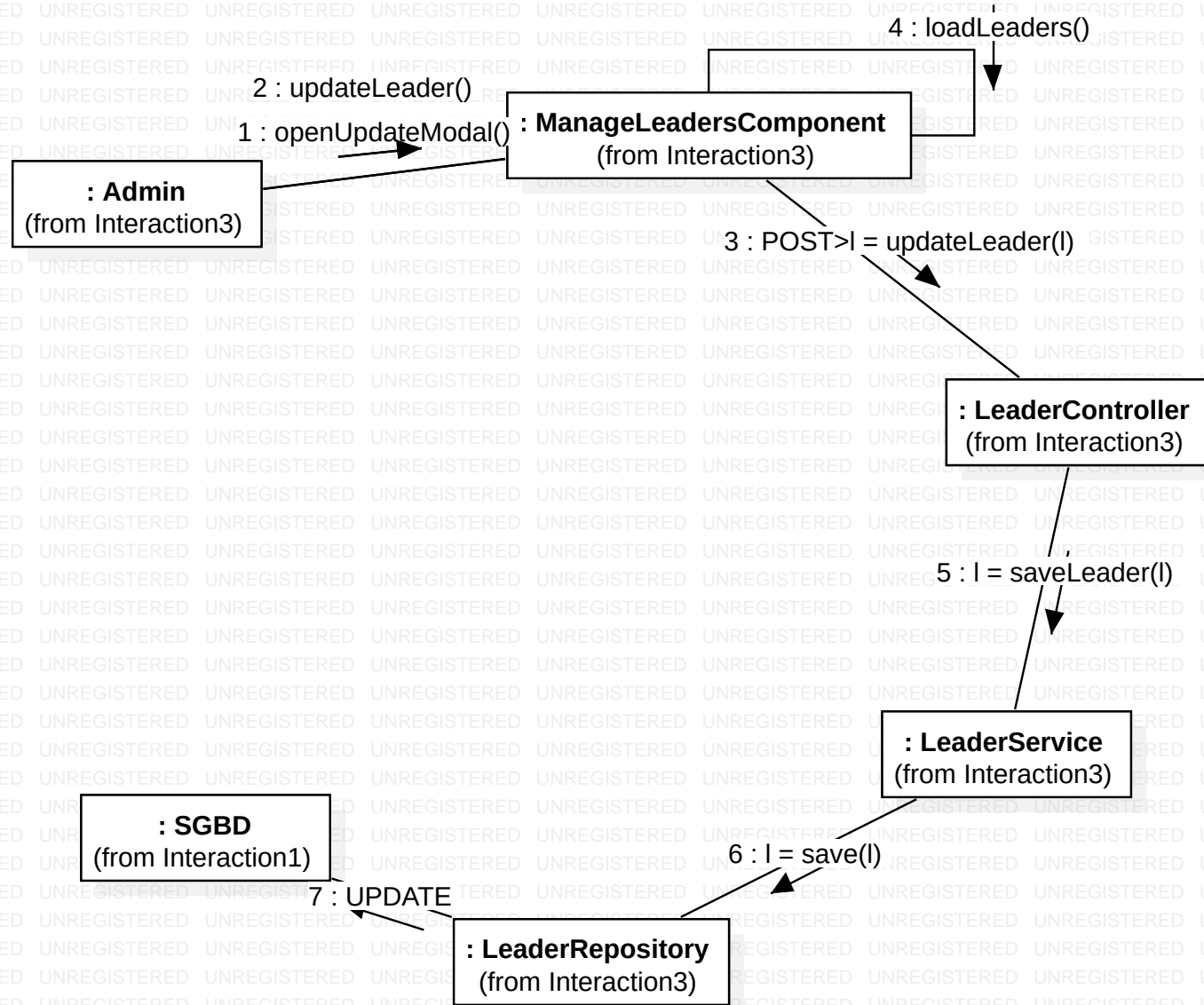


# Implementation Model::Admin::Interaction3::UpdateLeader



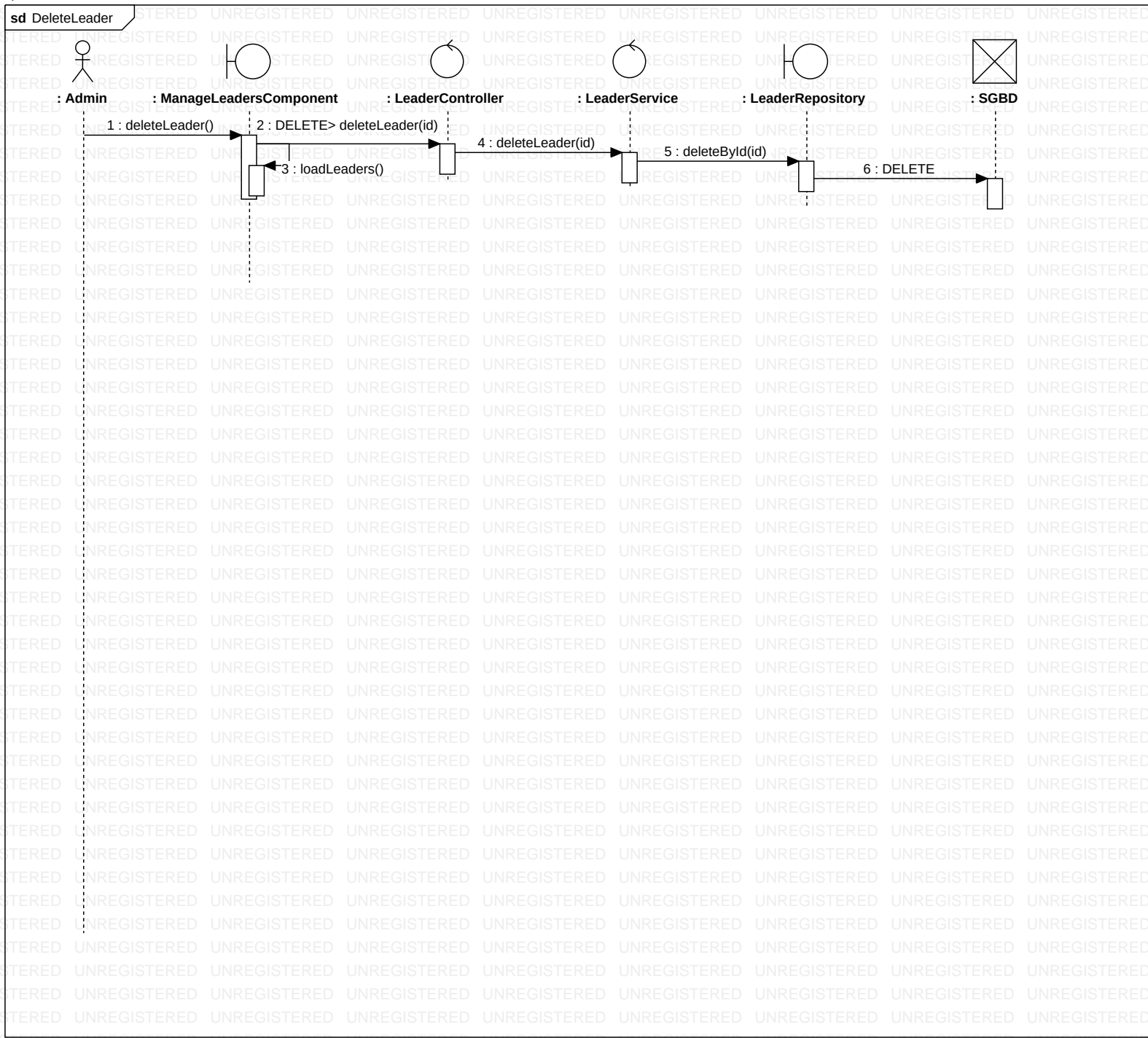
Implementation Model::Admin::Interaction4::UpdateLeaderComm

sd UpdateLeaderComm

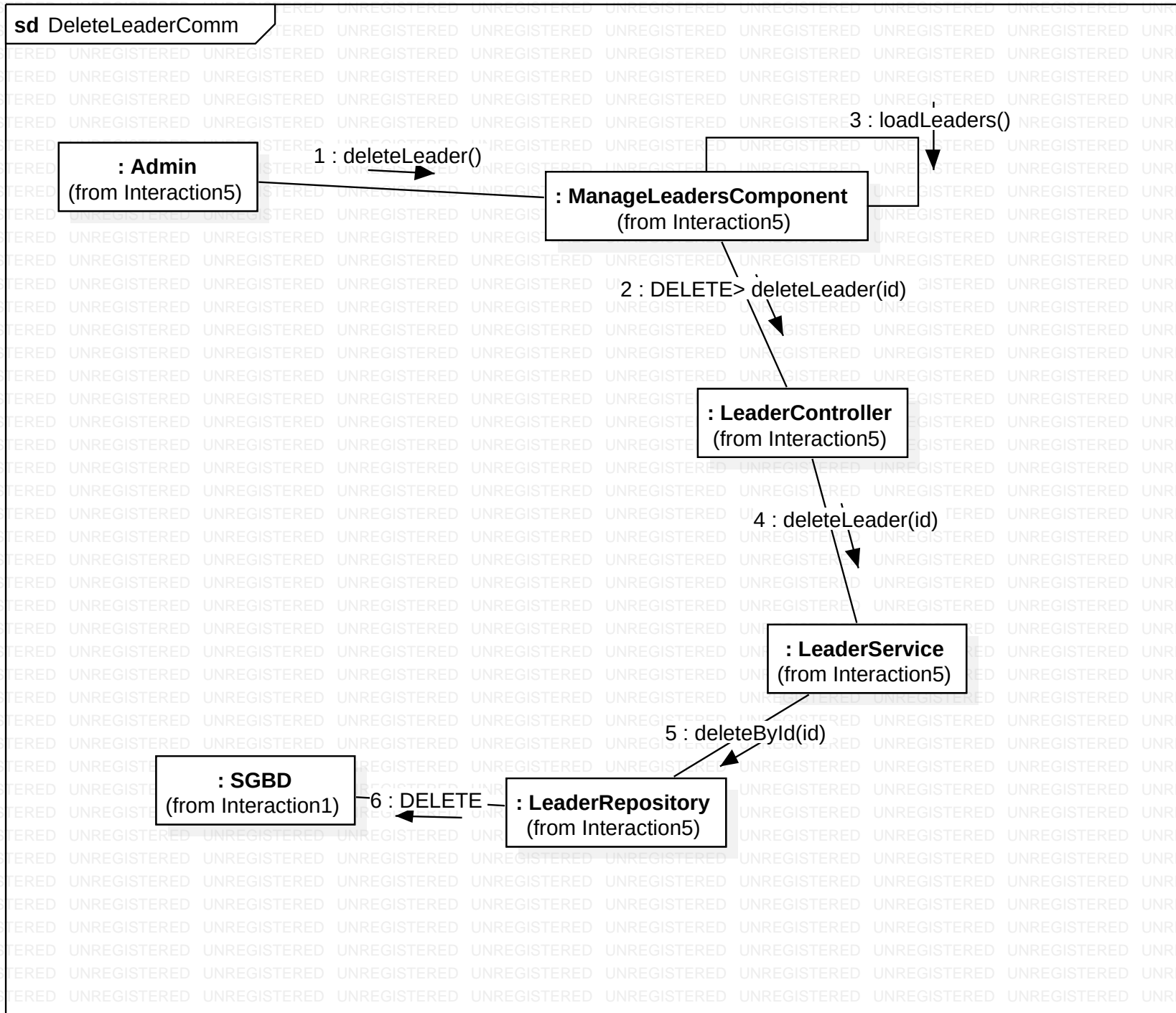




Implementation Model::Admin::Interaction5::DeleteLeader

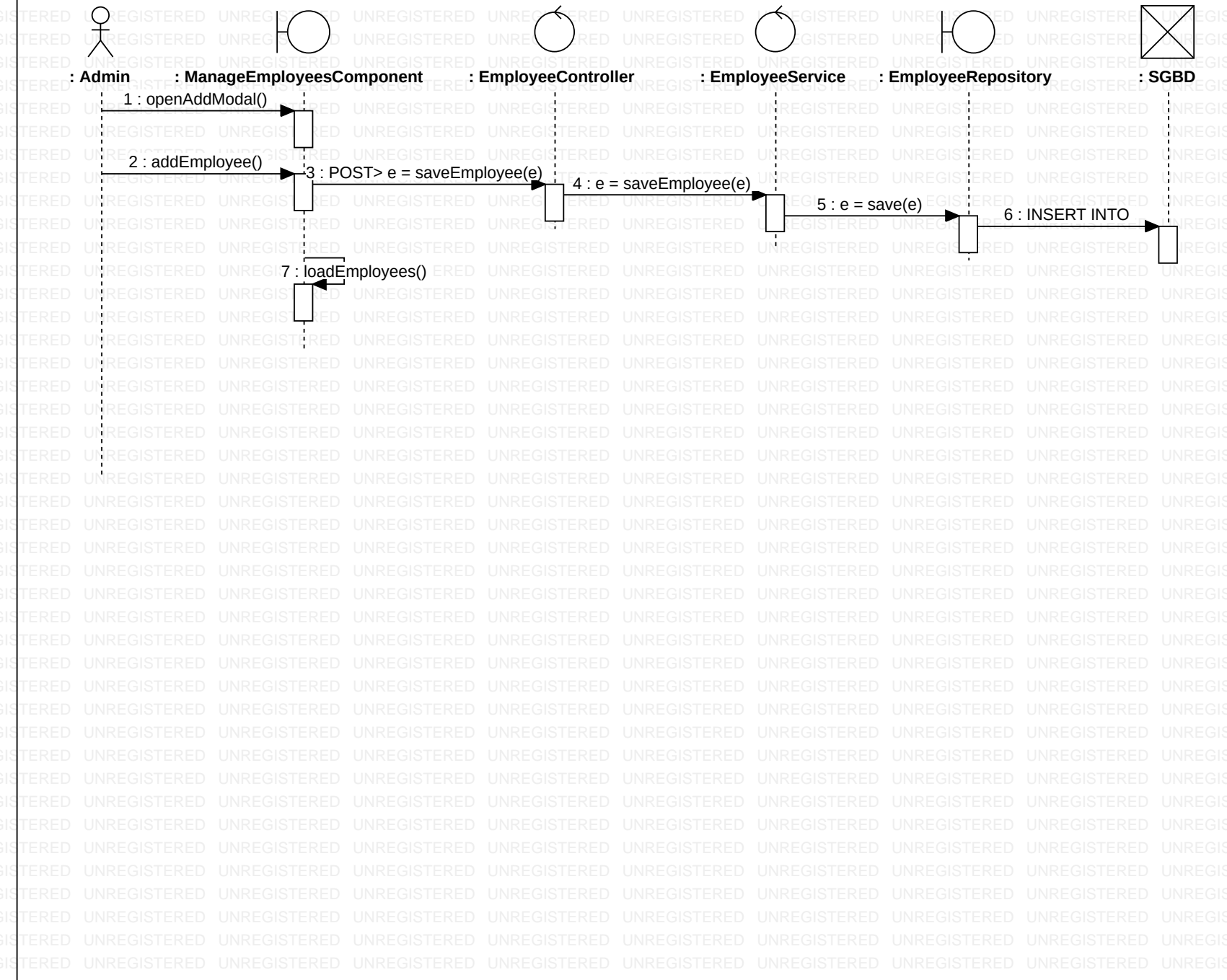


# Implementation Model::Admin::Interaction6::DeleteLeaderComm

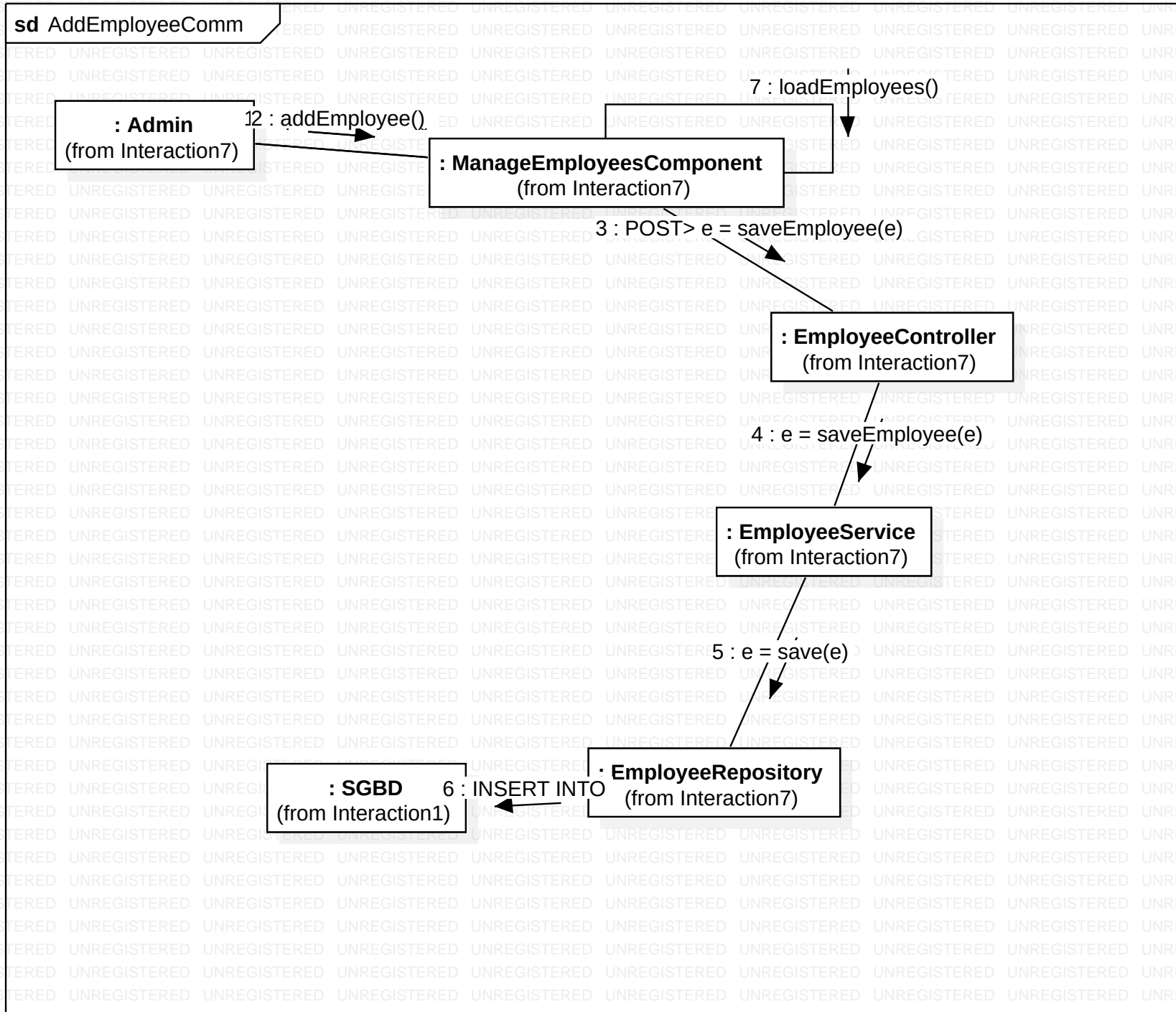


Implementation Model: Admin::Interaction7::AddEmployee

sd AddEmployee

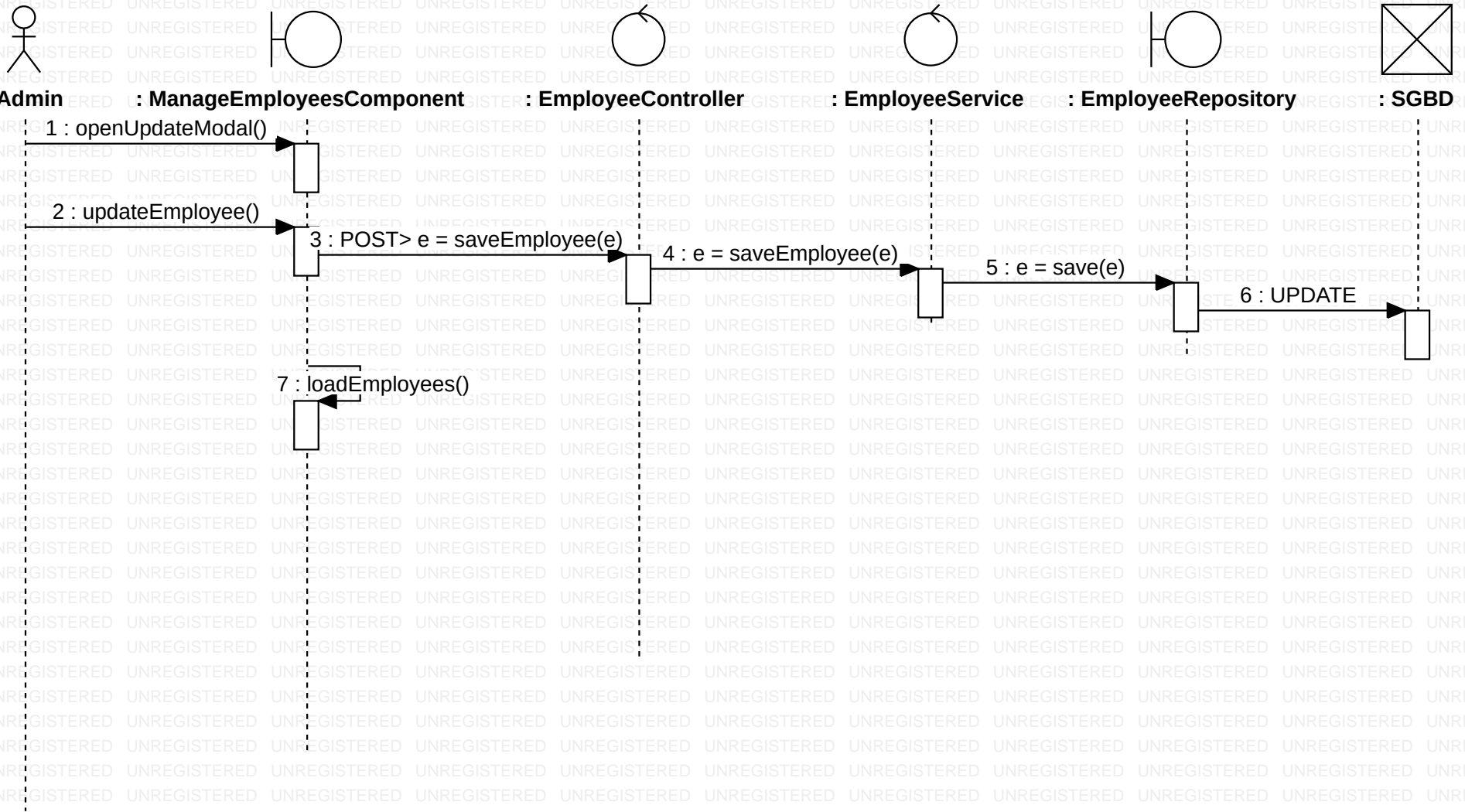


# Implementation Model::Admin::Interaction8::AddEmployeeComm

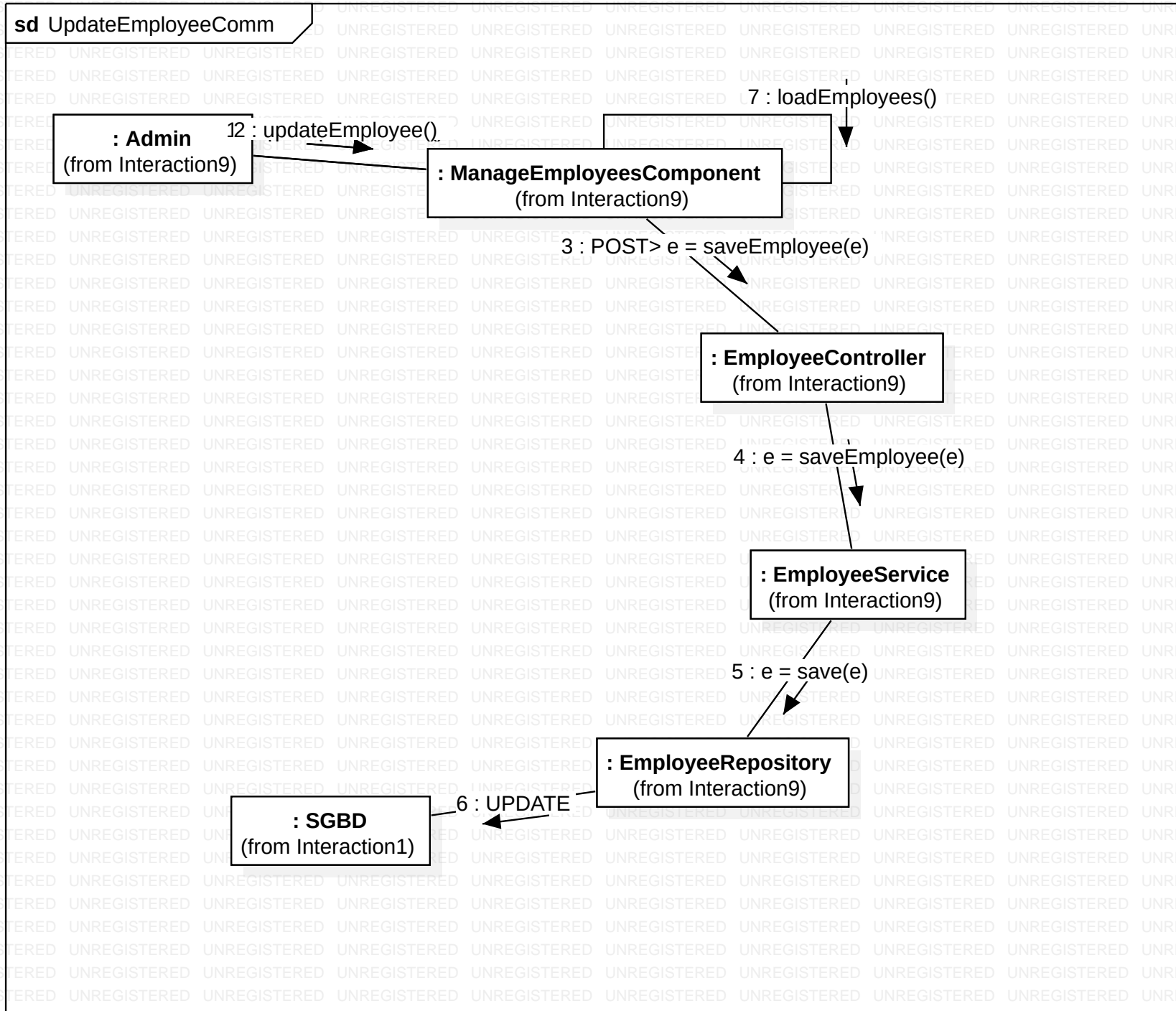


# Implementation Model::Admin::Interaction9::UpdateEmployee

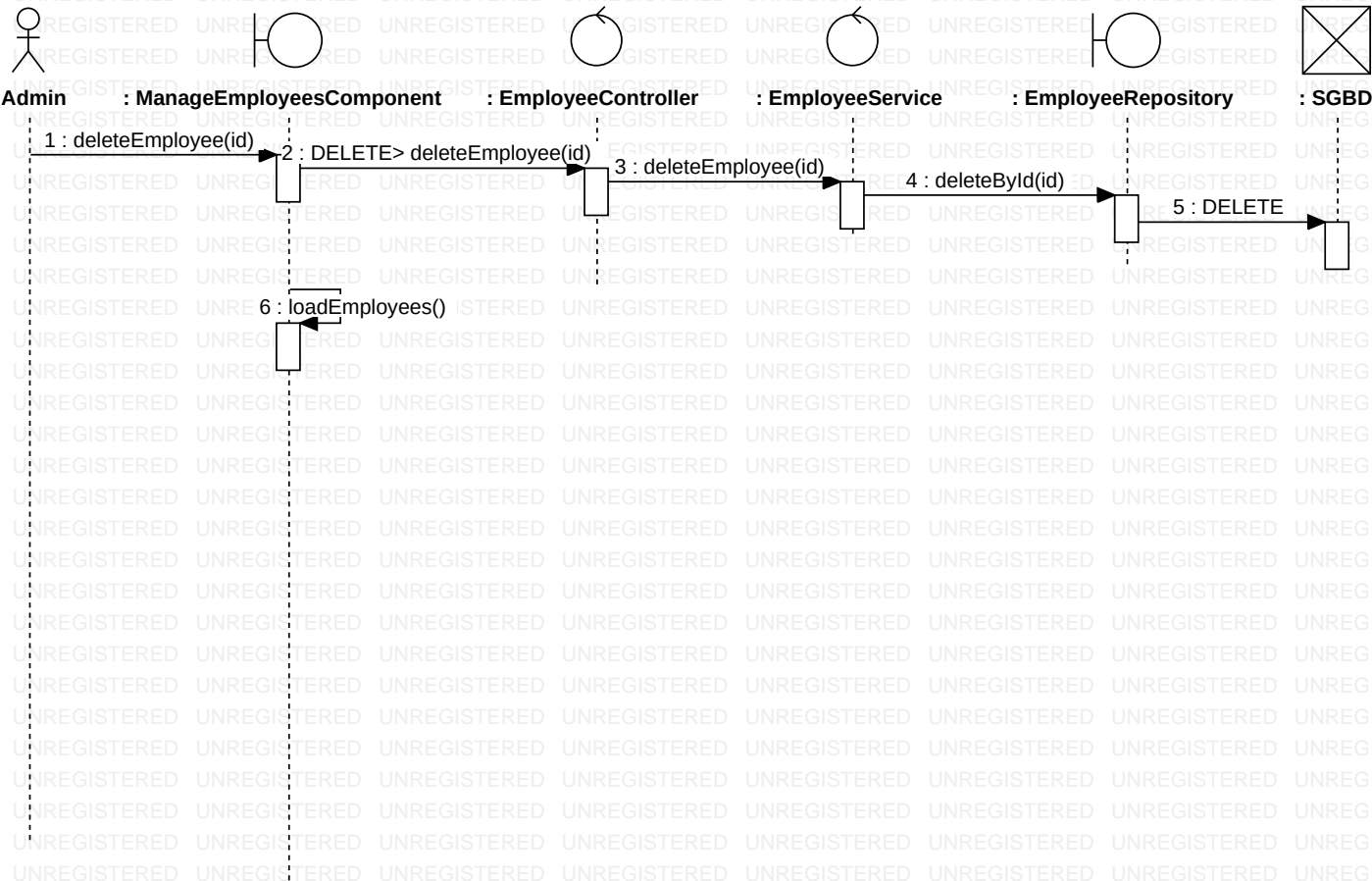
sd UpdateEmployee



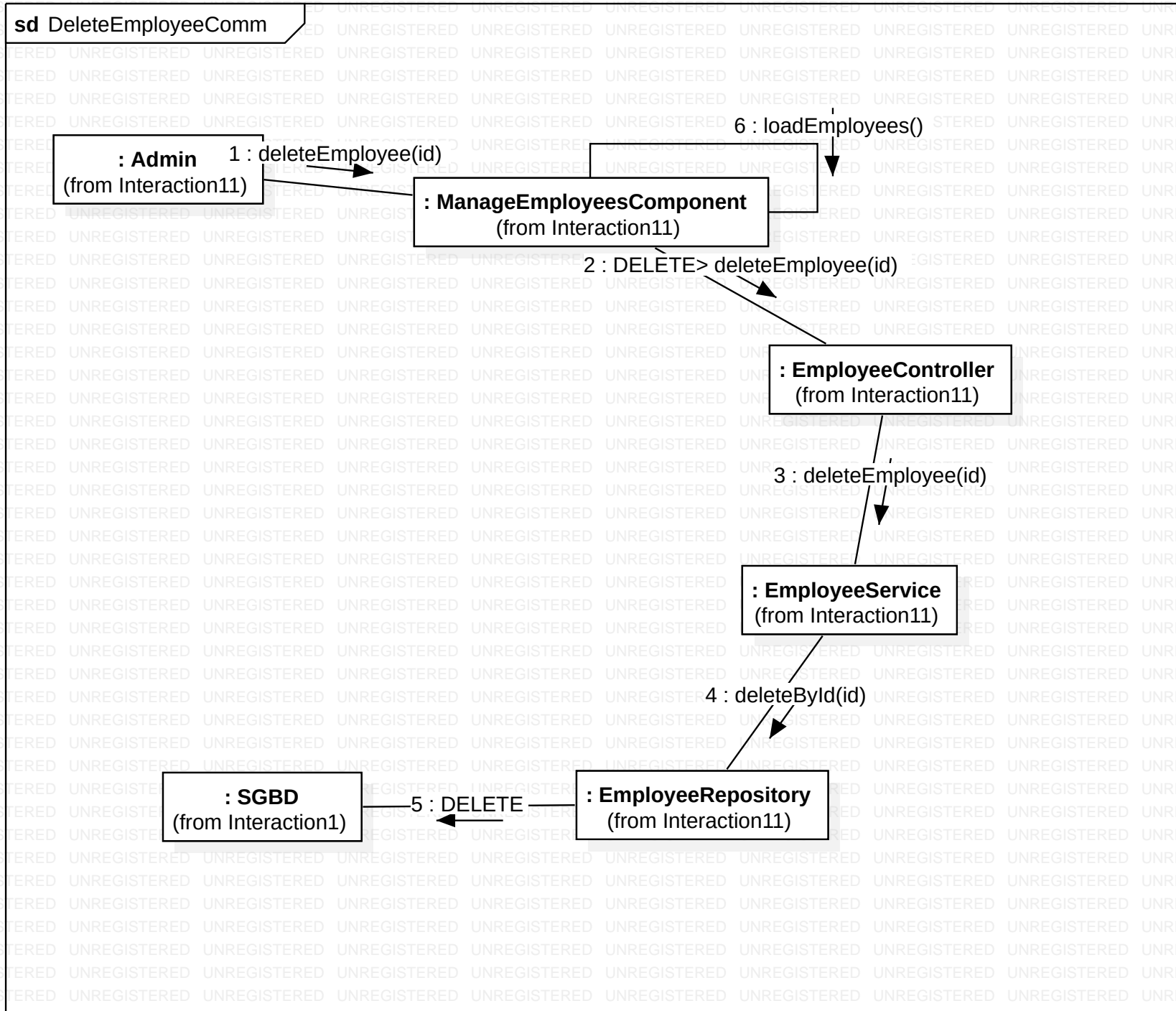
# Implementation Model::Admin::Interaction10::UpdateEmployeeComm



## sd DeleteEmployee

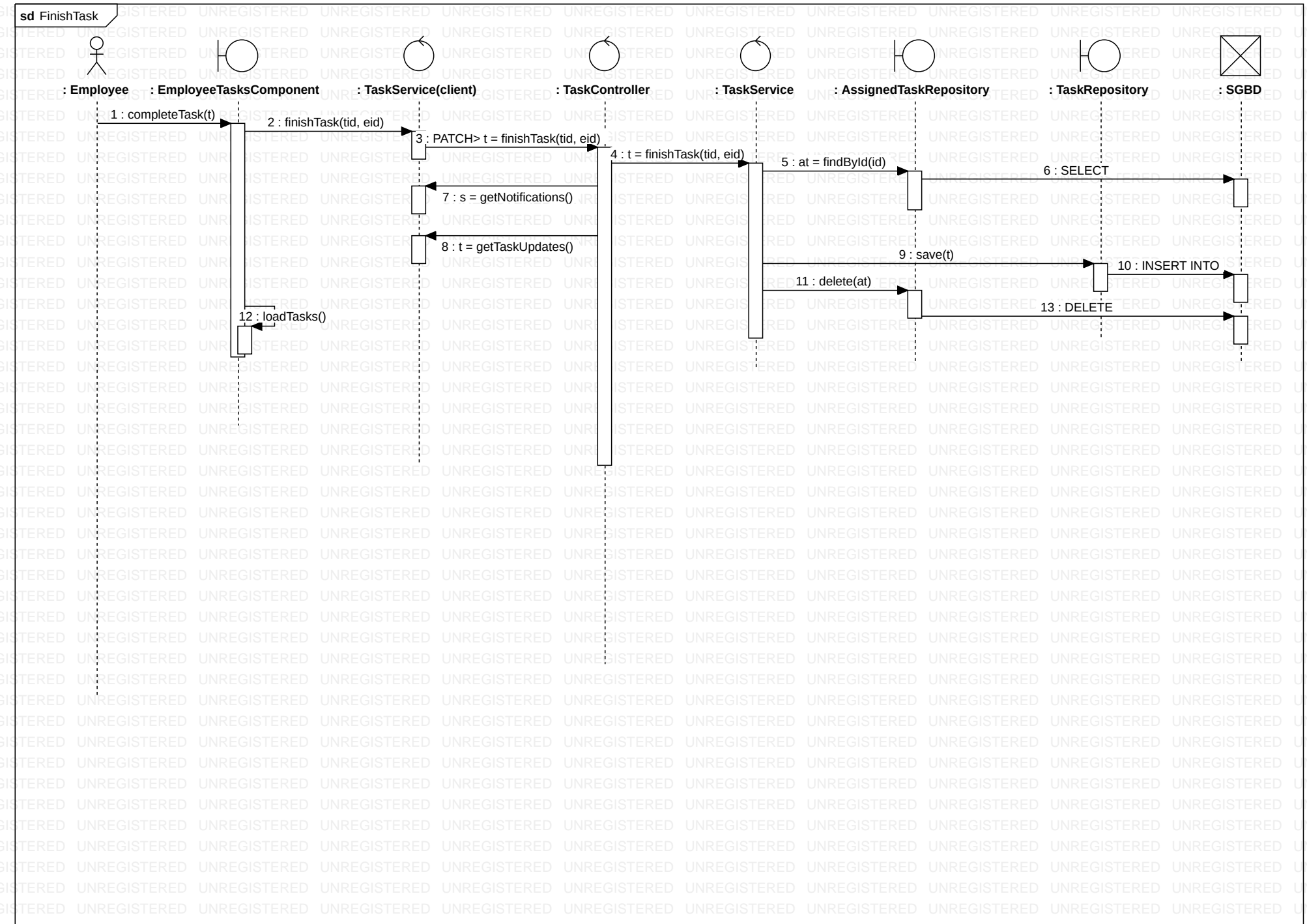


# Implementation Model::Admin::Interaction12::DeleteEmployeeComm

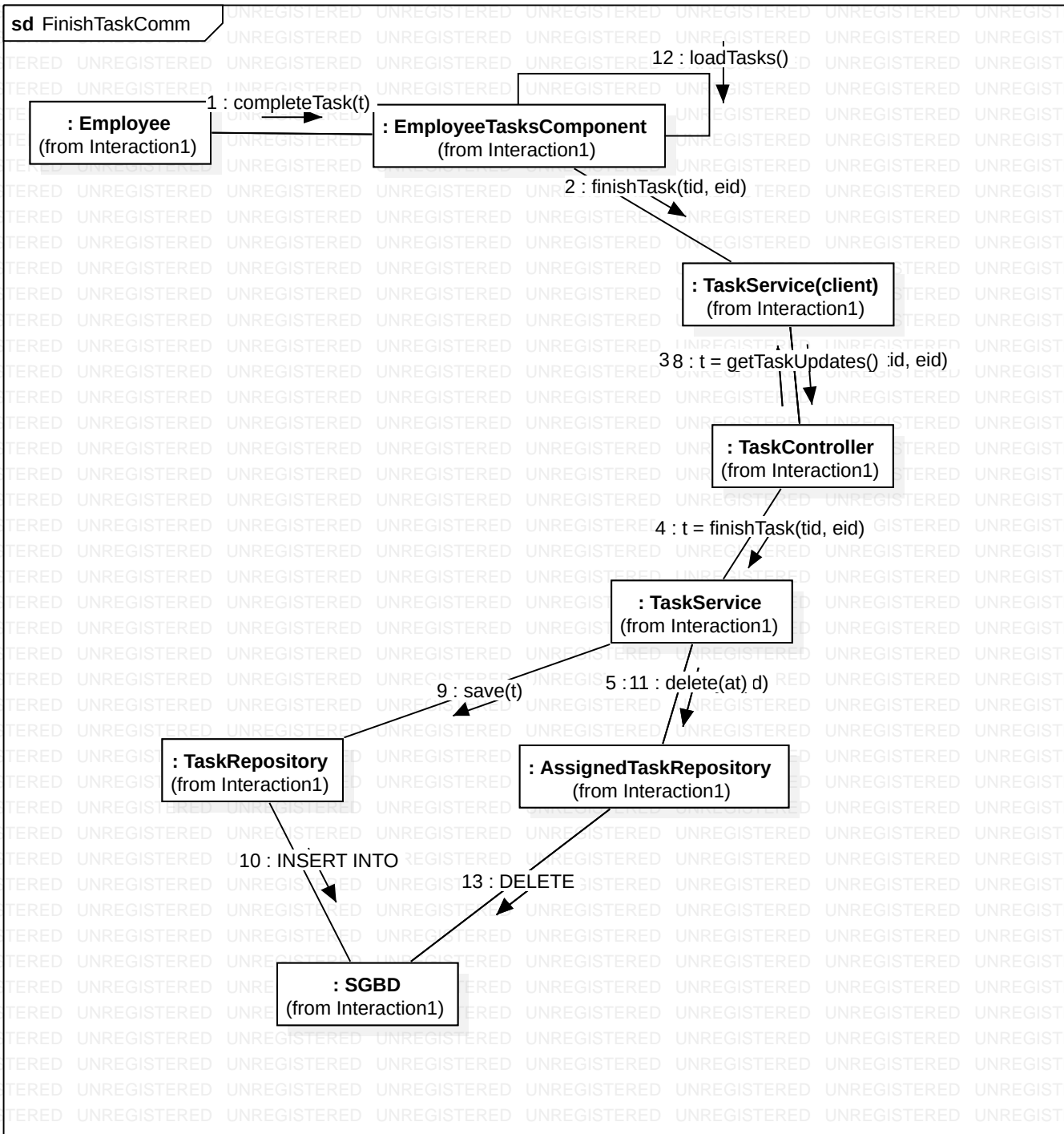




## sd FinishTask

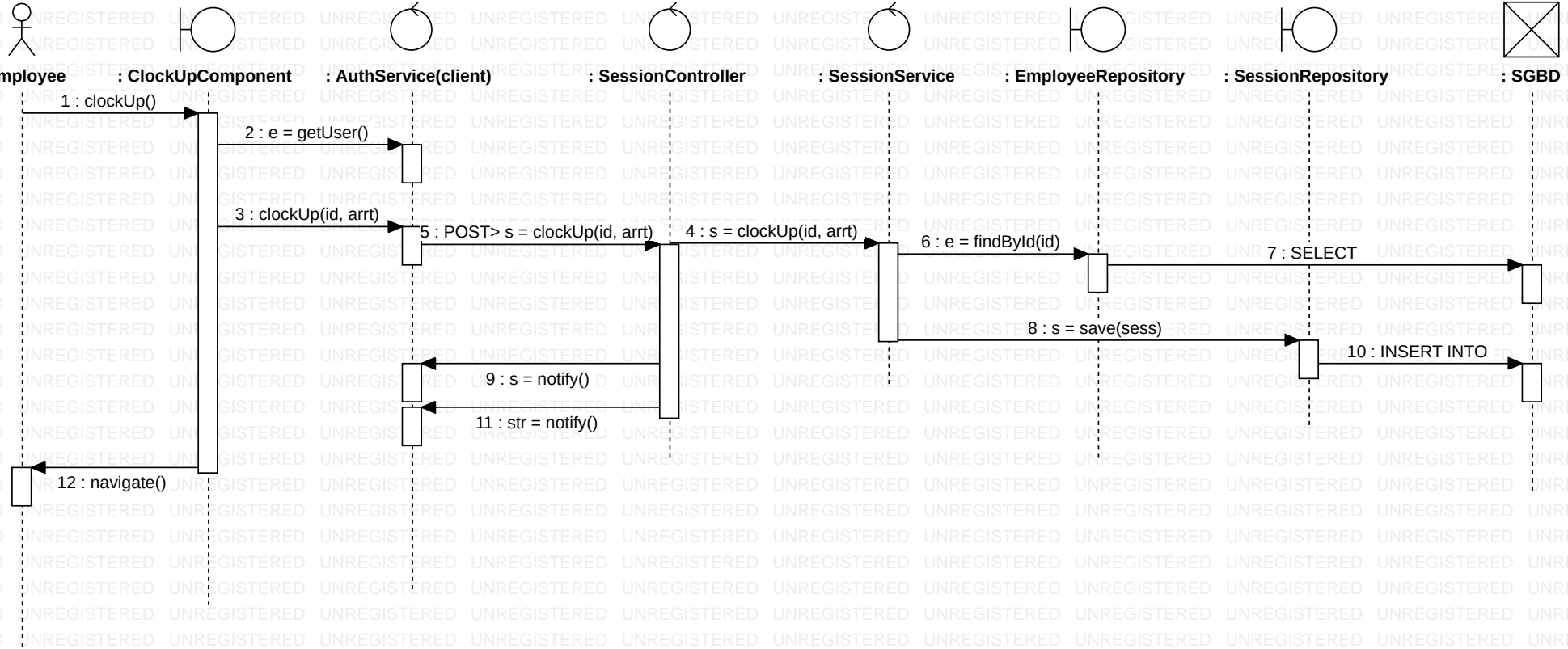


Implementation Model::Employee::Interaction2::FinishTaskComm

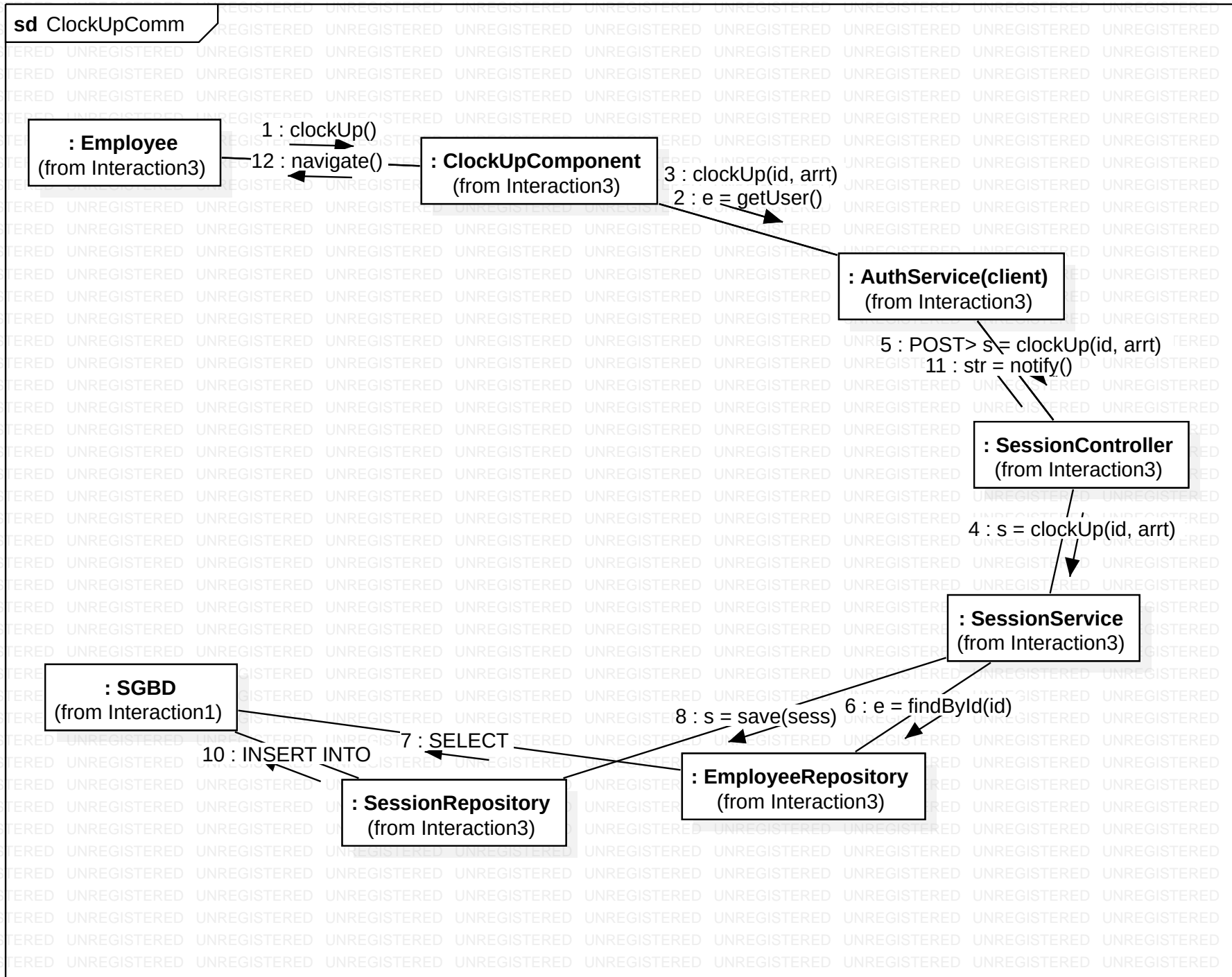


# Implementation Model::Employee::Interaction3::ClockUp

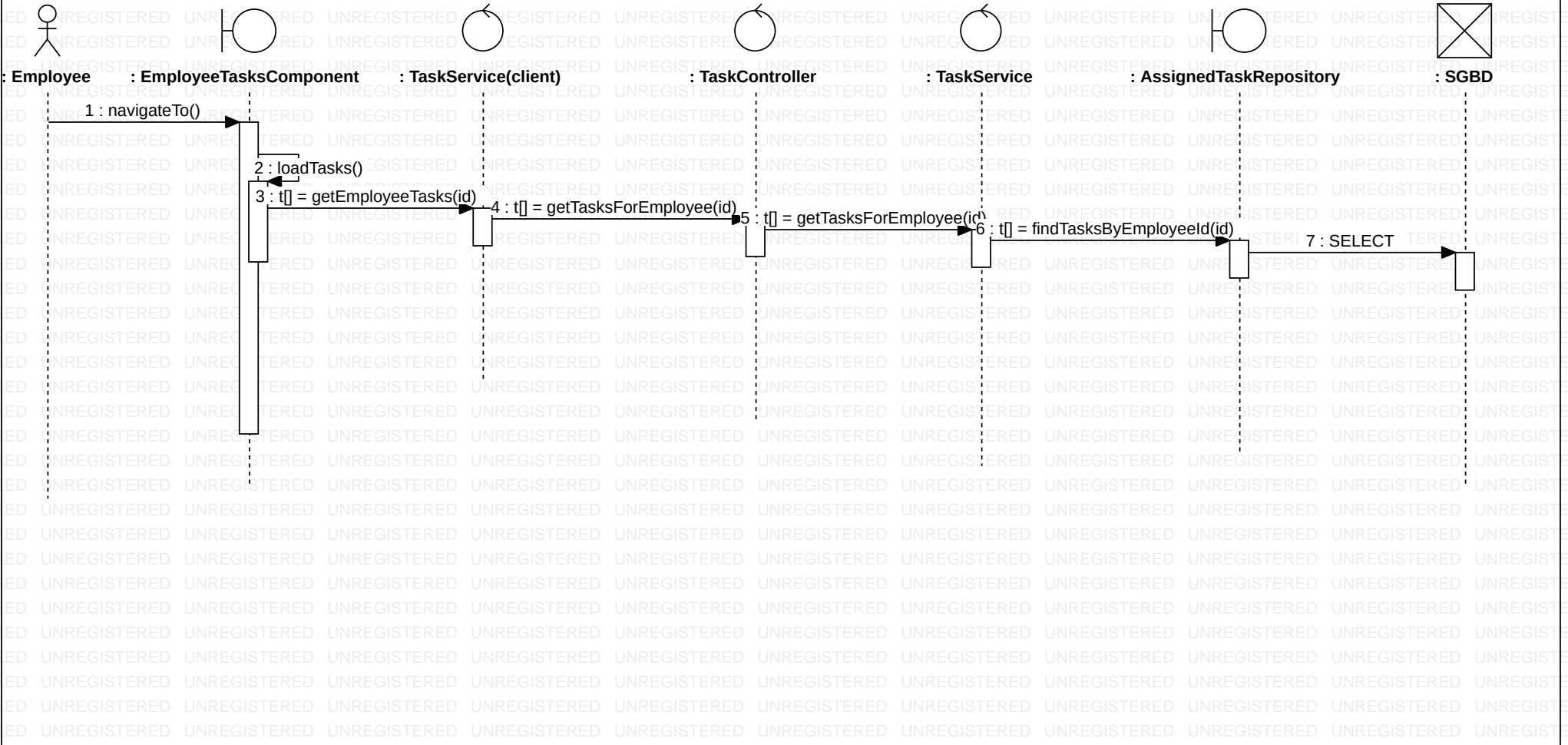
sd ClockUp



Implementation Model::Employee::Interaction4::ClockUpComm



## sd ViewAssignedTasks



# Implementation Model::Employee::Interaction6::ViewAssignedTasksComm

