# **Operating System**

Lecture 20: Security



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## **Outline**

- The Security Problem
- Authentication
- Program Threats
- System Threats
- Securing Systems
- Intrusion Detection
- Encryption

# The Security Problem

- Security must consider external environment of the system, and protect it from:
  - unauthorized access.
  - malicious modification or destruction
  - accidental introduction of inconsistency.
- Easier to protect against accidental than malicious misuse.

## **Authentication**

- User identity most often established through passwords, can be considered a special case of either keys or capabilities.
- Passwords must be kept secret.
  - Frequent change of passwords.
  - Use of "non-guessable" passwords.
  - Log all invalid access attempts.
- Passwords may also either be encrypted or allowed to be used only once.

## **Program Threats**

## Trojan Horse

- Code segment that misuses its environment.
- Exploits mechanisms for allowing programs written by users to be executed by other users.

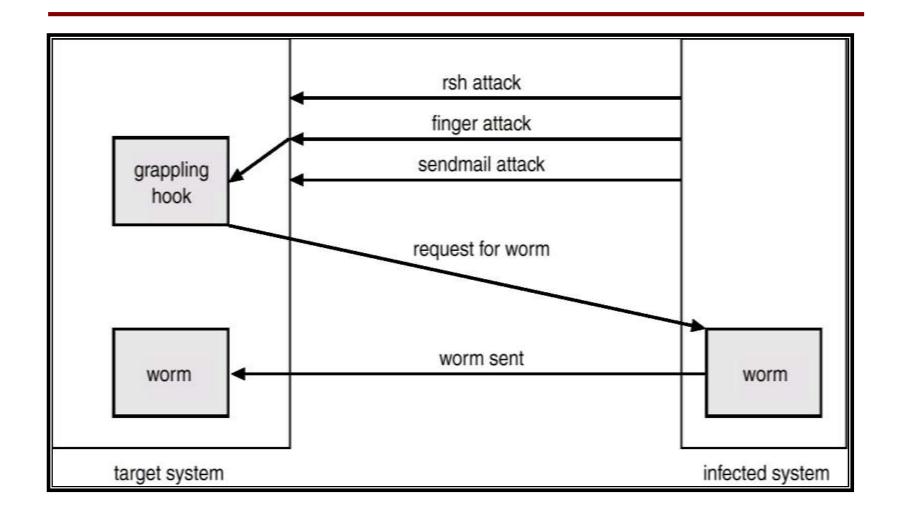
## Trap Door

- Specific user identifier or password that circumvents normal security procedures.
- Could be included in a compiler.
- Stack and Buffer Overflow
  - Exploits a bug in a program (overflow either the stack or memory buffers.)

# System Threats

- Worms use spawn mechanism; standalone program
- Internet worm
  - Exploited UNIX networking features (remote access) and bugs in finger and sendmail programs.
  - Grappling hook program uploaded main worm program.
- Viruses fragment of code embedded in a legitimate prog.
  - Mainly effect microcomputer systems.
  - Downloading viral programs from public bulletin boards or exchanging floppy disks containing an infection.
  - Safe computing.
- Denial of Service
  - Overload the targeted computer preventing it from doing any useful work.

## The Morris Internet Worm



# Threat Monitoring

- Check for suspicious patterns of activity i.e., several incorrect password attempts may signal password guessing.
- Audit log records the time, user, and type of all accesses to an object; useful for recovery from a violation and developing better security measures.
- Scan the system periodically for security holes; done when the computer is relatively unused.

# Threat Monitoring (Cont.)

#### Check for:

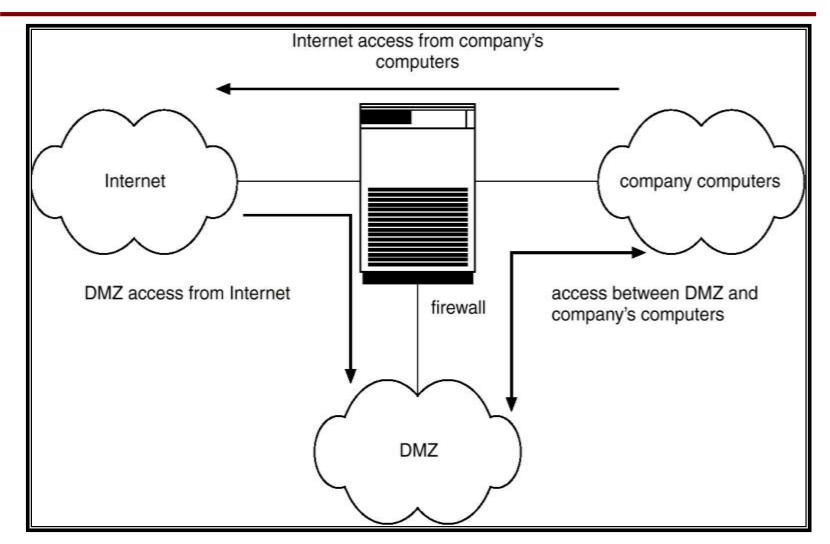
- Short or easy-to-guess passwords
- Unauthorized set-uid programs
- Unauthorized programs in system directories
- Unexpected long-running processes
- Improper directory protections
- Improper protections on system data files
- Dangerous entries in the program search path (Trojan horse)
- Changes to system programs: monitor checksum values

## **FireWall**

A firewall is placed between trusted and untrusted hosts.

The firewall limits network access between these two security domains.

#### Network Security Through Domain Separation Via Firewall



## **Intrusion Detection**

Detect attempts to intrude into computer systems.

- Detection methods:
  - Auditing and logging.
  - Tripwire (UNIX software that checks if certain files and directories have been altered – i.e. password files)
- System call monitoring

## Data Structure Derived From System-Call Sequence

system call	distance = 1	distance = 2	distance = 3
open	read getrlimit	mmap	mmap close
read	mmap	mmap	open
mmap	mmap open close	open getrlimit	getrlimit mmap
getrlimit	mmap	close	
close			

## **Encryption**

- Encrypt clear text into cipher text.
- Properties of good encryption technique:
  - Relatively simple for authorized users to incrypt and decrypt data.
  - Encryption scheme depends not on the secrecy of the algorithm but on a parameter of the algorithm called the encryption key.
  - Extremely difficult for an intruder to determine the encryption key.
- Data Encryption Standard substitutes characters and rearranges their order on the basis of an encryption key provided to authorized users via a secure mechanism. Scheme only as secure as the mechanism.

# Encryption (Cont.)

- Public-key encryption based on each user having two keys:
  - public key published key used to encrypt data.
  - private key key known only to individual user used to decrypt data.
- Must be an encryption scheme that can be made public without making it easy to figure out the decryption scheme.
  - Efficient algorithm for testing whether or not a number is prime.
  - No efficient algorithm is know for finding the prime factors of a number.

# Encryption Example - SSL

- SSL Secure Socket Layer
- Cryptographic protocol that limits two computers to only exchange messages with each other.
- Used between web servers and browsers for secure communication (credit card numbers)
- The server is verified with a certificate.
- Communication between each computers uses symmetric key cryptography.

# Computer Security Classifications

- U.S. Department of Defense outlines four divisions of computer security: A, B, C, and D.
- D Minimal security.
- C Provides discretionary protection through auditing. Divided into C1 and C2. C1 identifies cooperating users with the same level of protection. C2 allows user-level access control.
- **B** All the properties of **C**, however each object may have unique sensitivity labels. Divided into **B1**, **B2**, and **B3**.
- A Uses formal design and verification techniques to ensure security.

# Thanks