

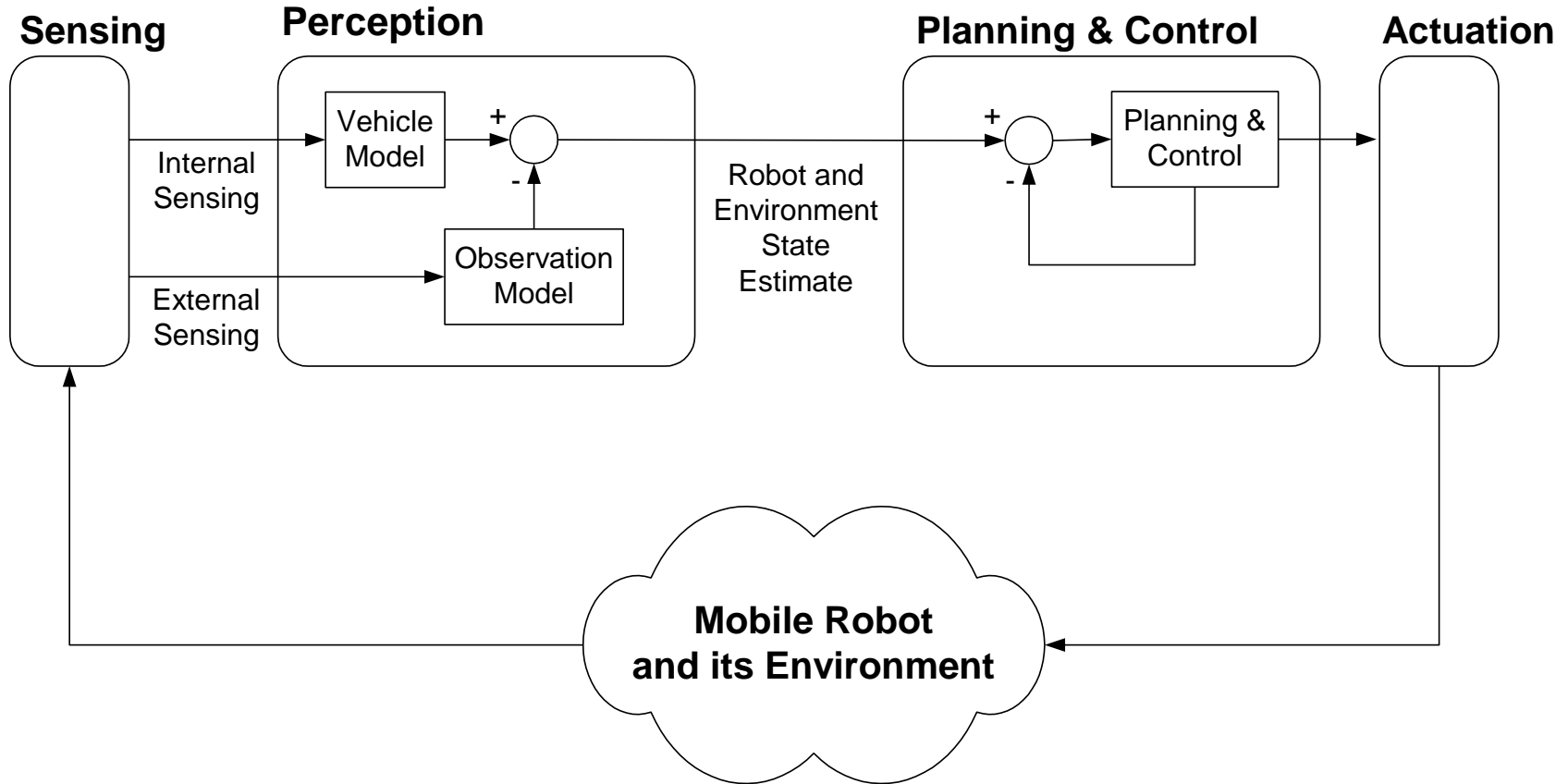
49274 ADVANCED ROBOTICS SENSORS

TERESA VIDAL CALLEJA



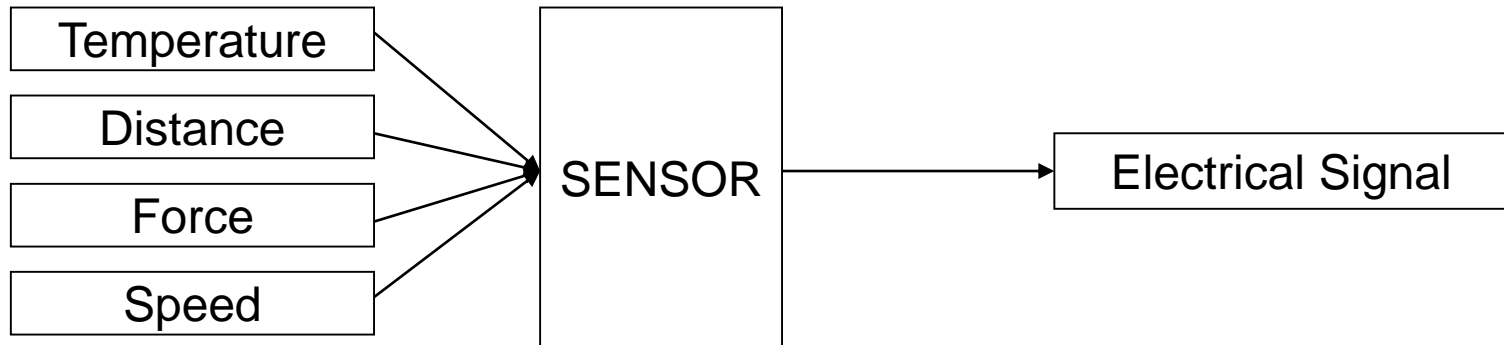
UNIVERSITY OF
TECHNOLOGY SYDNEY

MOBILE ROBOT ARCHITECTURE

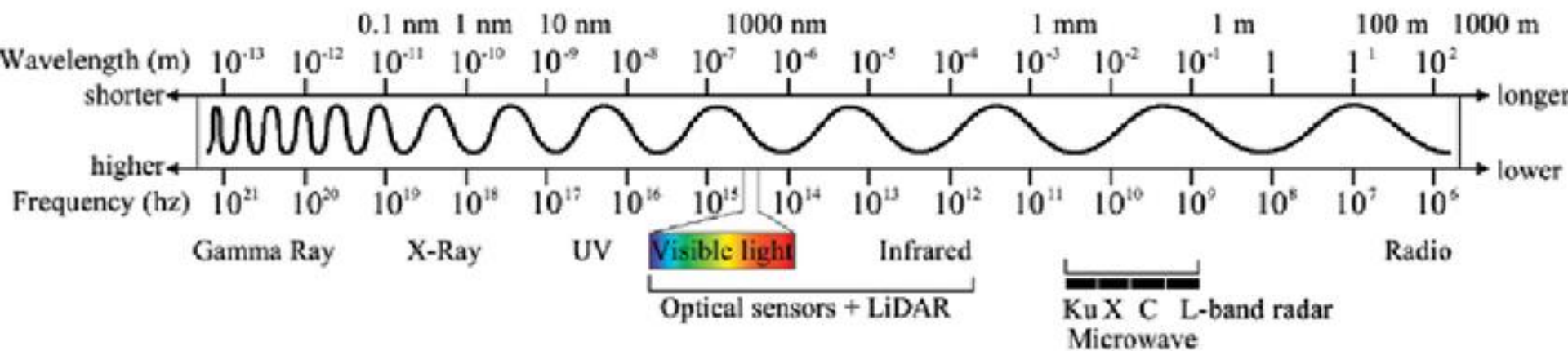


SENSORS

- A device for measuring some physical quantity
- The sensor usually converts from the measurement space to an electrical signal



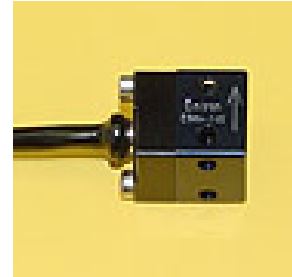
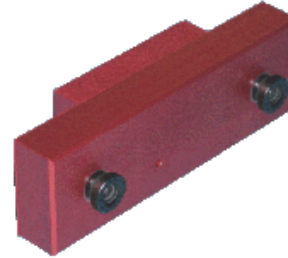
ELECTROMAGNETIC SPECTRUM



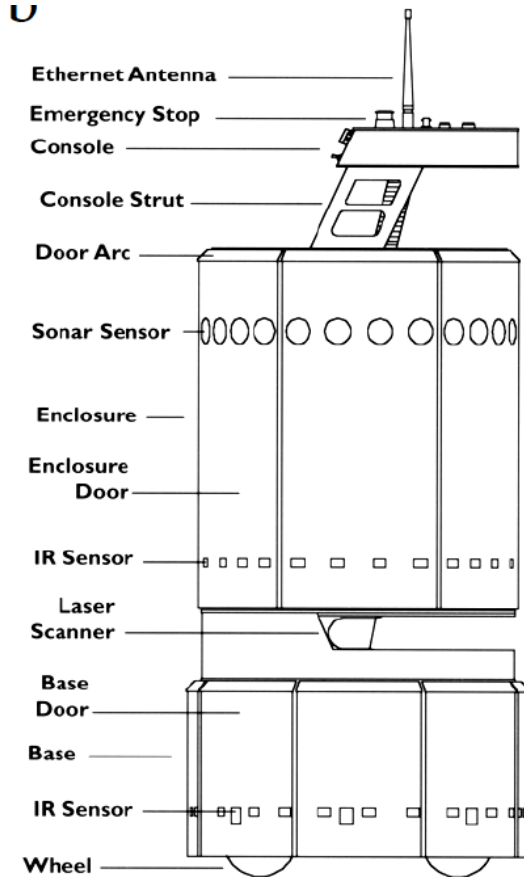
DEFINITIONS

Accuracy:	The agreement between the actual value and the measured value
Resolution:	The change in measured variable to which the sensor will respond
Repeatability:	Variation of sensor measurements when the same quantity is measured several times
Range:	Upper and lower limits of the variable that can be measured
Sensitivity:	How the measured value is affected by the environment (temperature, etc)
Linearity:	How linear is the quantity

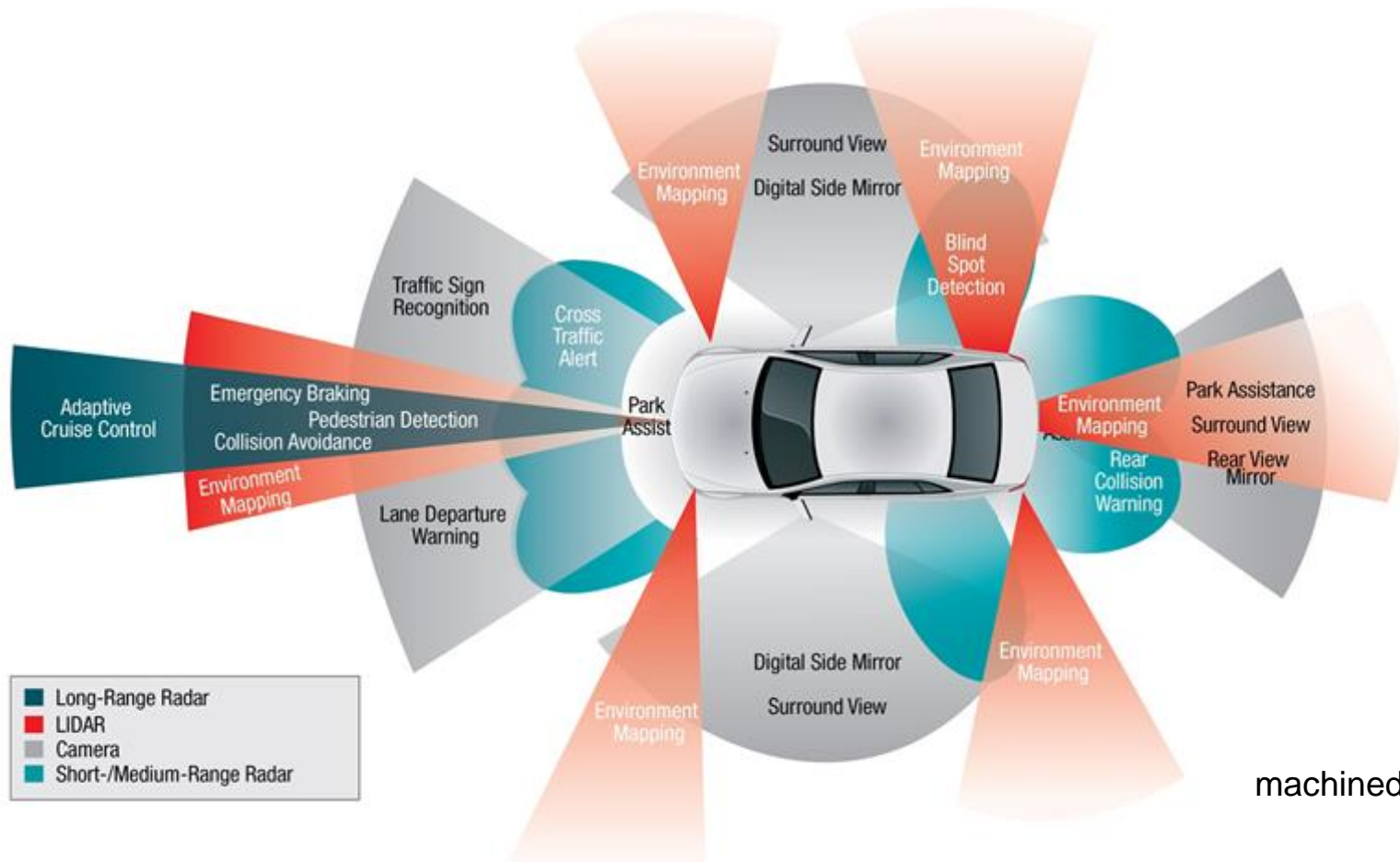
SENSORS



SENSORS IN MOBILE ROBOTS



SENSORS IN AUTONOMOUS CARS



machinedesign.com

SENSOR CLASSIFICATION

Proprioceptive sensors measure values internal to the system (robot)
motor speed, wheel load, robot arm joint angles, battery voltage

Exteroceptive sensors acquire information from the robot's environment
distance measurements, light intensity, sound amplitude

Passive sensors measure ambient environmental energy entering the sensor

Active sensors emit energy into the environment, then measure the
environmental reaction

SENSORS CLASSIFICATION

General Classification (typical use)	Sensor Sensor System	PC: Propriocep. EC: Exteroceptive	P: Passive A: Active
Wheel/motor sensors (wheel/motor speed and position)	Brush Encoders Potentiometers Synchros, Resolvers <i>Optical Encoders</i> Magnetic Encoders Inductive Encoders Capacitive Encoders	PC PC PC PC PC PC PC	P P A A A A A
Heading sensors (orientation of the robot in relation to a fixed reference frame)	<i>Compass</i> <i>Gyroscopes</i> Inclinometers	EC PC EC	P P P/A
Ground based beacons (localization in a fixed reference frame)	<i>GPS</i> Active optical or RF beacons Active ultrasonic beacons Reflective beacons	EC EC EC EC	A A A A
Active ranging (reflectivity, time-of-flight and geometric triangulation)	Reflectivity sensors <i>Ultrasonic sensor</i> <i>Laser rangefinder</i> <i>Optical triangulation (1D)</i> <i>Structured light (2D)</i>	EC EC EC EC EC	A A A A A
Motion/speed sensors (speed relative to fixed or moving objects)	<i>Doppler radar</i> Doppler sound	EC EC	A A
Vision-based sensors (visual ranging, whole-image analysis, segmentation, object recognition)	<i>CCD/CMOS camera(s)</i> <i>Visual ranging packages</i> <i>Object tracking packages</i>	EC	P

SENSORS - OUTLINE

- Lidar
- Ultrasound (sonar)
- Cameras
- 3D Cameras
- Encoders

SENSORS - OUTLINE

- Lidar
- Ultrasound (sonar)
- Cameras
- 3D Cameras
- Encoders

Time of Flight

Intensity-based

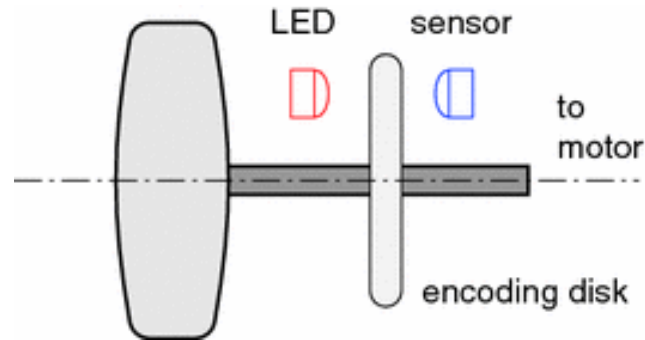
proprioceptive

ENCODERS

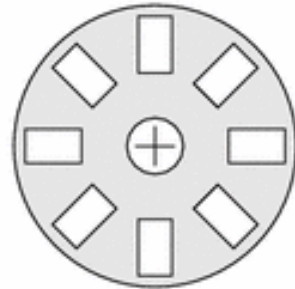
Encoders are digital sensors commonly used to provide position feedback for actuators

Consist of a glass or plastic disc that rotates between a light source (LED) and a pair of photo-detectors

Disk is encoded with alternate light and dark sectors so pulses are produced as disk rotates



Optical wheel encoder



Encoding disk

ENCODER TYPES

Incremental encoders

Pulses from LEDs are counted to provide rotary position

Two detectors are used to determine direction (quadrature)

Index pulse used to denote start point

Otherwise pulses are not unique

Absolute encoders

Those have a unique code that can be detected for every angular position

Often in the form of a “gray code”; a binary code of minimal change

Absolute encoders are much more complex and expensive than incremental encoders

ENCODERS - ODOMETRY

Odomety Model

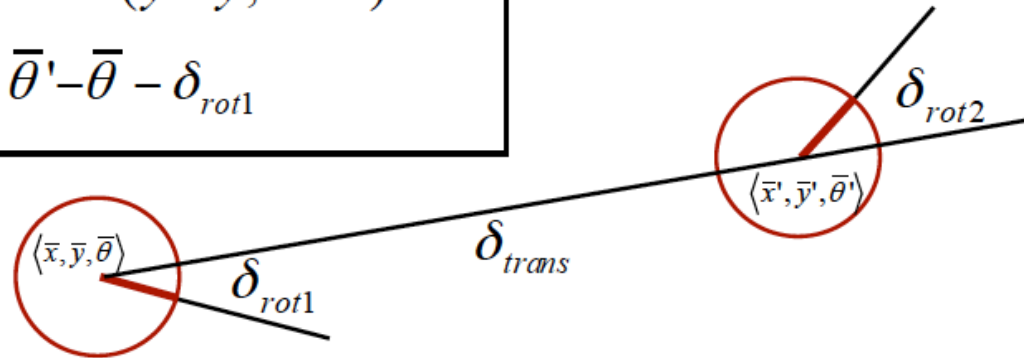
Robot moves from $\langle \bar{x}, \bar{y}, \bar{\theta} \rangle$ to $\langle \bar{x}', \bar{y}', \bar{\theta}' \rangle$.

Odometry information $u = \langle \delta_{rot1}, \delta_{rot2}, \delta_{trans} \rangle$.

$$\delta_{trans} = \sqrt{(\bar{x}' - \bar{x})^2 + (\bar{y}' - \bar{y})^2}$$

$$\delta_{rot1} = \text{atan2}(\bar{y}' - \bar{y}, \bar{x}' - \bar{x}) - \bar{\theta}$$

$$\delta_{rot2} = \bar{\theta}' - \bar{\theta} - \delta_{rot1}$$

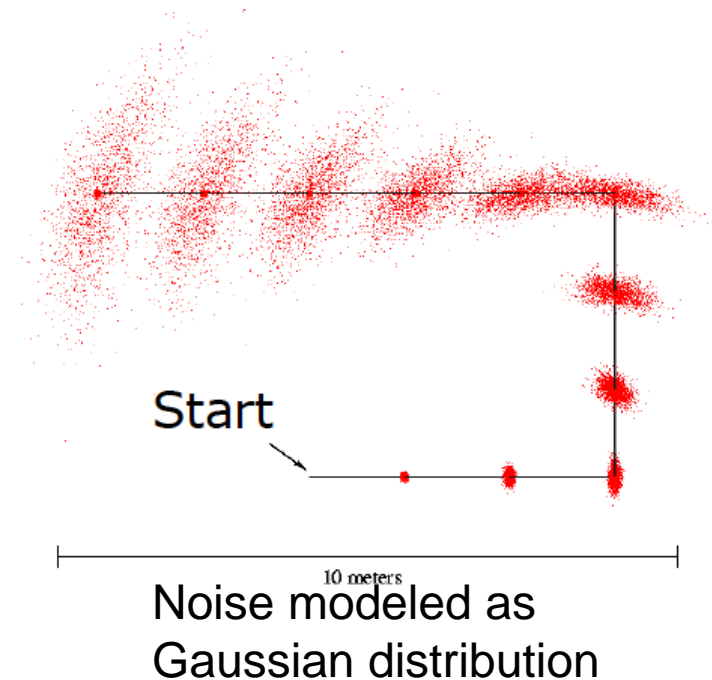


ENCODERS - ODOMETRY

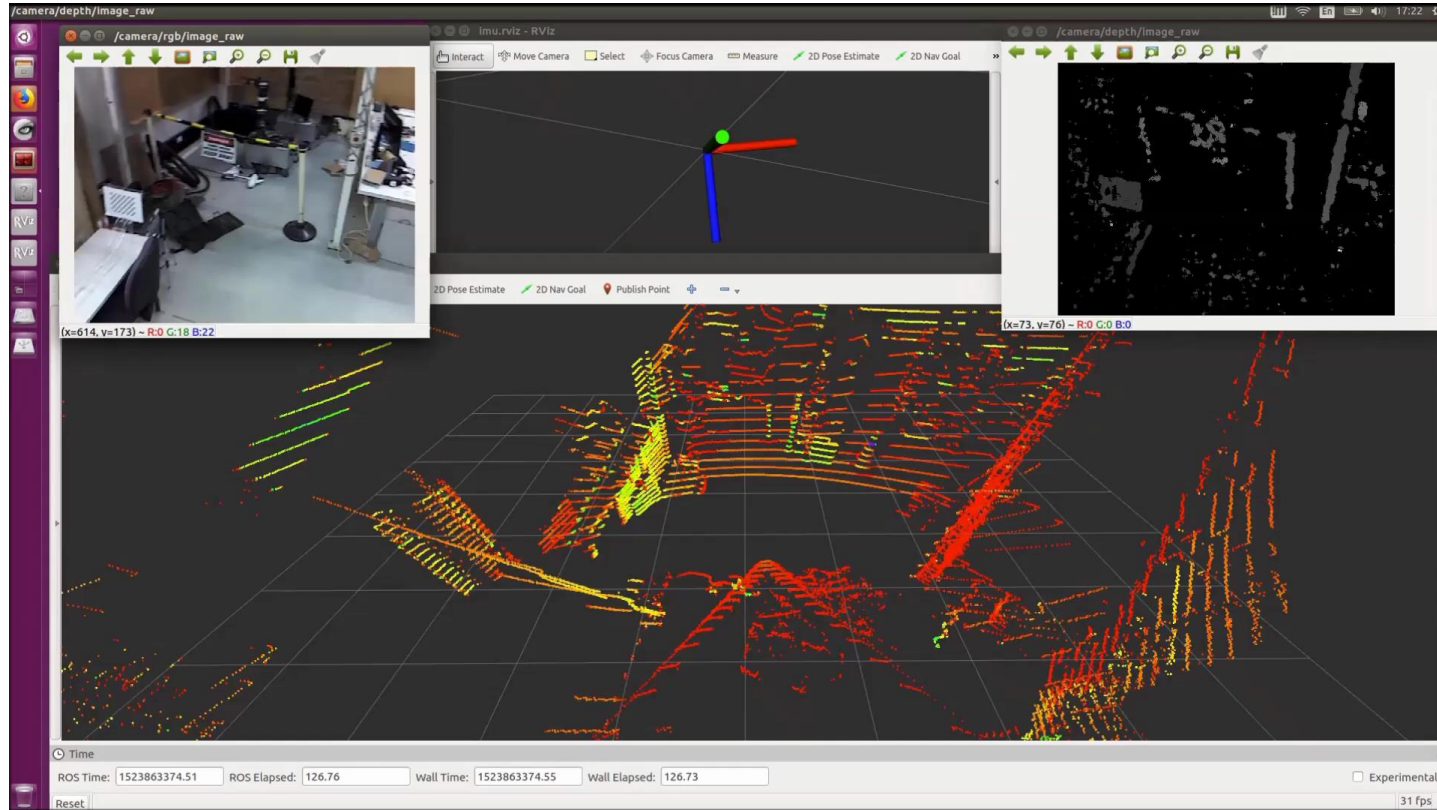
Noise model

The measured motion is given by the true motion corrupted with noise.

$$\begin{aligned}\hat{\delta}_{rot1} &= \delta_{rot1} + \varepsilon_{\alpha_1 |\delta_{rot1}| + \alpha_2 |\delta_{trans}|} \\ \hat{\delta}_{trans} &= \delta_{trans} + \varepsilon_{\alpha_3 |\delta_{trans}| + \alpha_4 |\delta_{rot1} + \delta_{rot2}|} \\ \hat{\delta}_{rot2} &= \delta_{rot2} + \varepsilon_{\alpha_1 |\delta_{rot2}| + \alpha_2 |\delta_{trans}|}\end{aligned}$$



DEMO

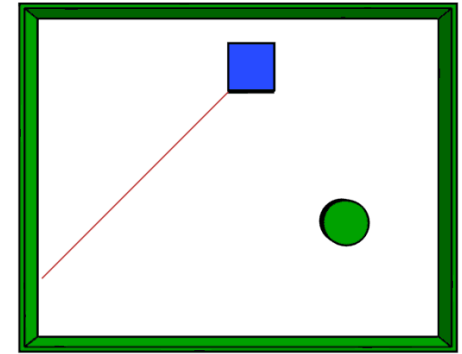
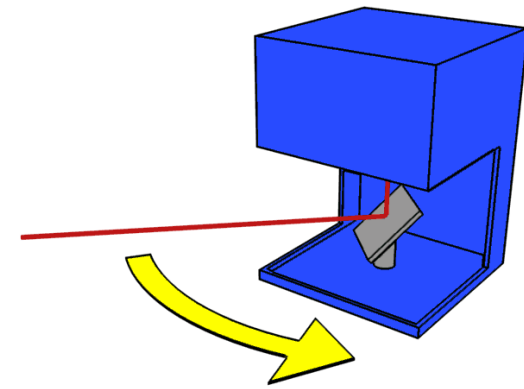


LIDAR

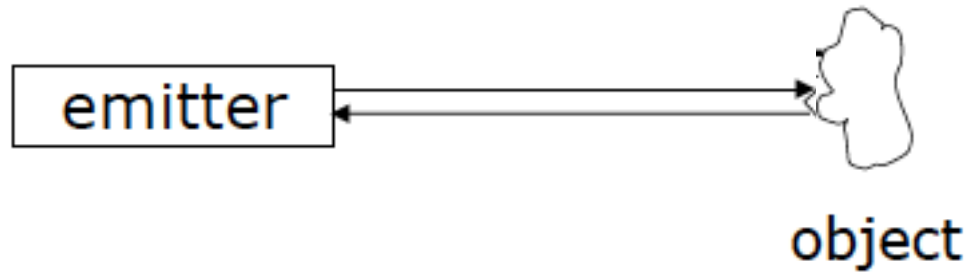
Light Detection and Ranging

Operating principal

- Measuring the **time of flight** of laser light pulses
- The pulsed laser beam is deflected by an internal rotating mirror
- The measurement data is available in real time via serial interface



LIDAR – TIME OF FLIGHT



High precision

Wide field of view



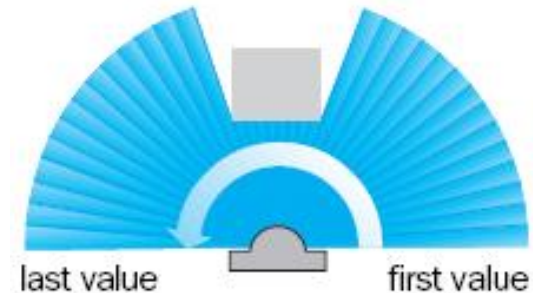
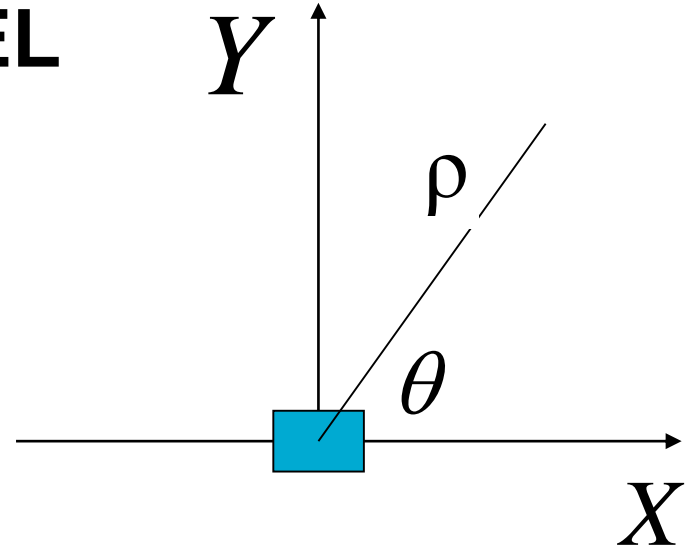
$$\text{Distance} = (\text{Speed of Light} \times \text{Time of Flight}) / 2$$

2D LIDAR SENSOR MODEL

- 2D laser sensor provides range and bearing to an object
 - Accurate range
 - Accurate bearing

$$x = \rho \cos q$$

$$y = \rho \sin q$$



LIDAR MAPPING WITH ENCODERS-ONLY



Dirk Hahnel

DATA INTERPRETATION

Range and Bearing

- How can an algorithm extract relevant information from raw sensor data?
- How is it integrated over time?
- How can an algorithm identify already discovered information (data association problem)?

Relevant problems

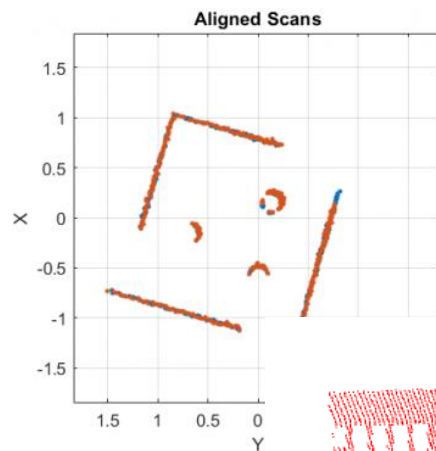
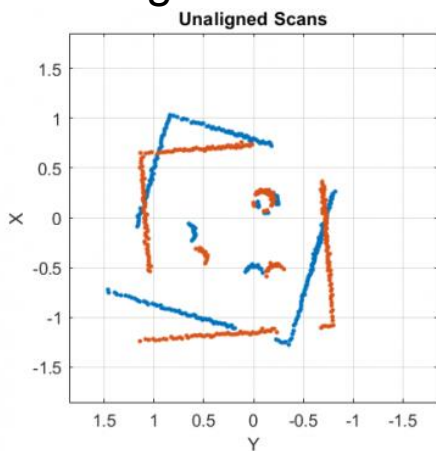
- Mapping
- Localisation
- Tracking

SCAN MATCHING

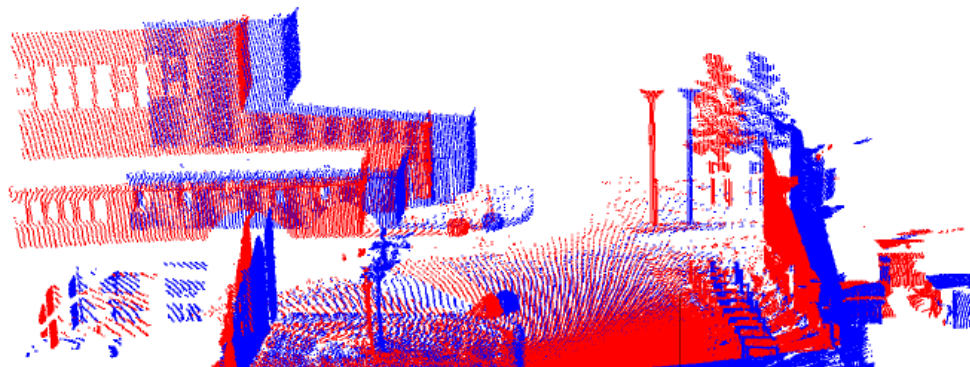
- Raw data
- Iterative Closest Points (ICP)
- Scan-to-scan
- Scan-to-map
- Feature-based (points, lines, planes)
- RANSAC for outlier rejection

SCAN MATCHING

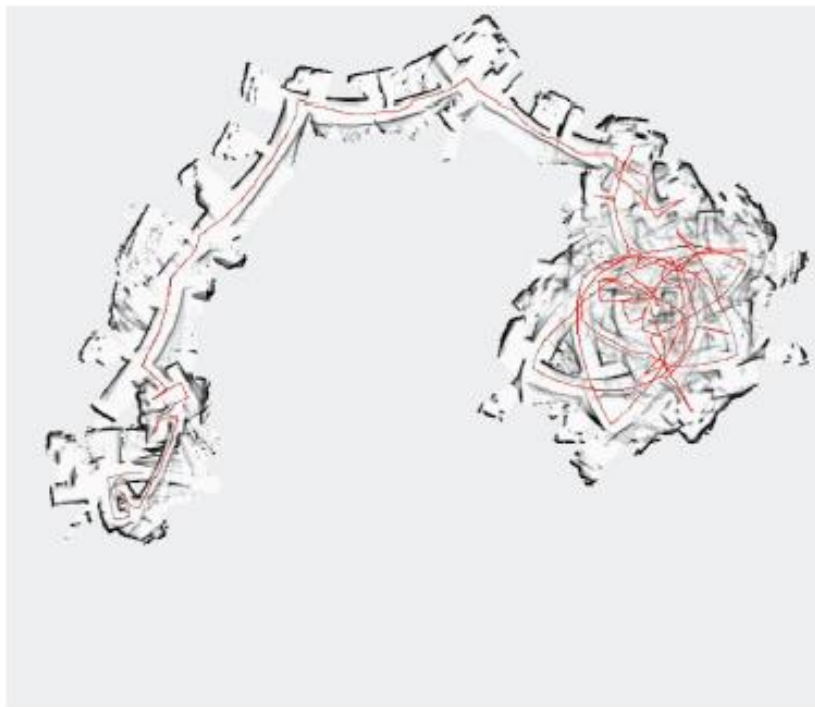
Alignment 2D lidar data



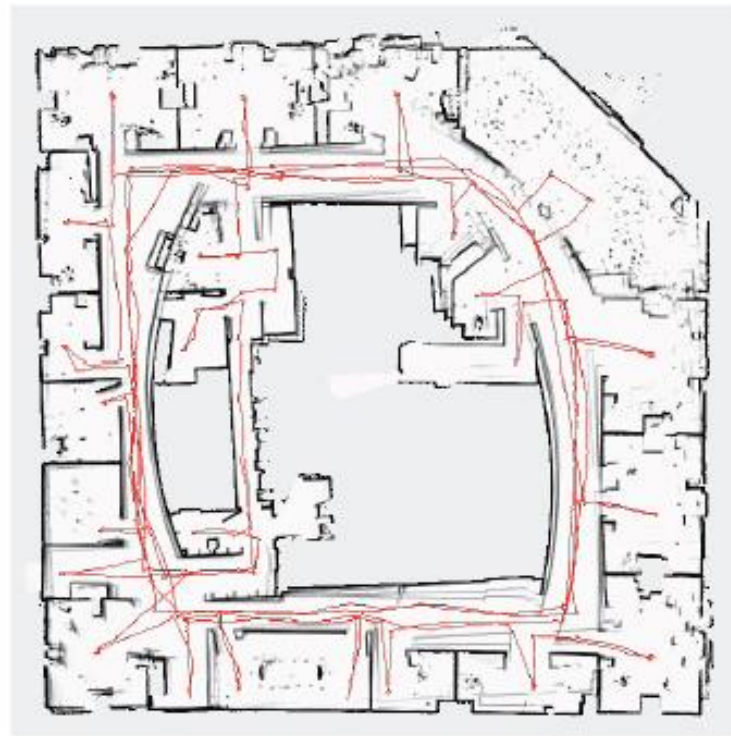
3D lidar data



SCAN MATCHING



Lidar mapping without scan matching



Lidar mapping with scan matching

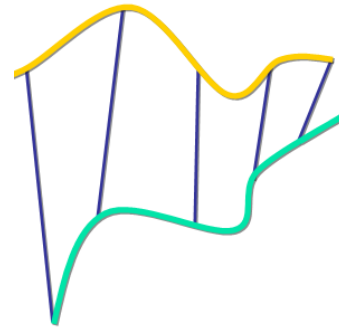
SCAN MATCHING - PROBLEM

Given: two corresponding point sets:

$$X = \{x_1, \dots, x_n\}$$

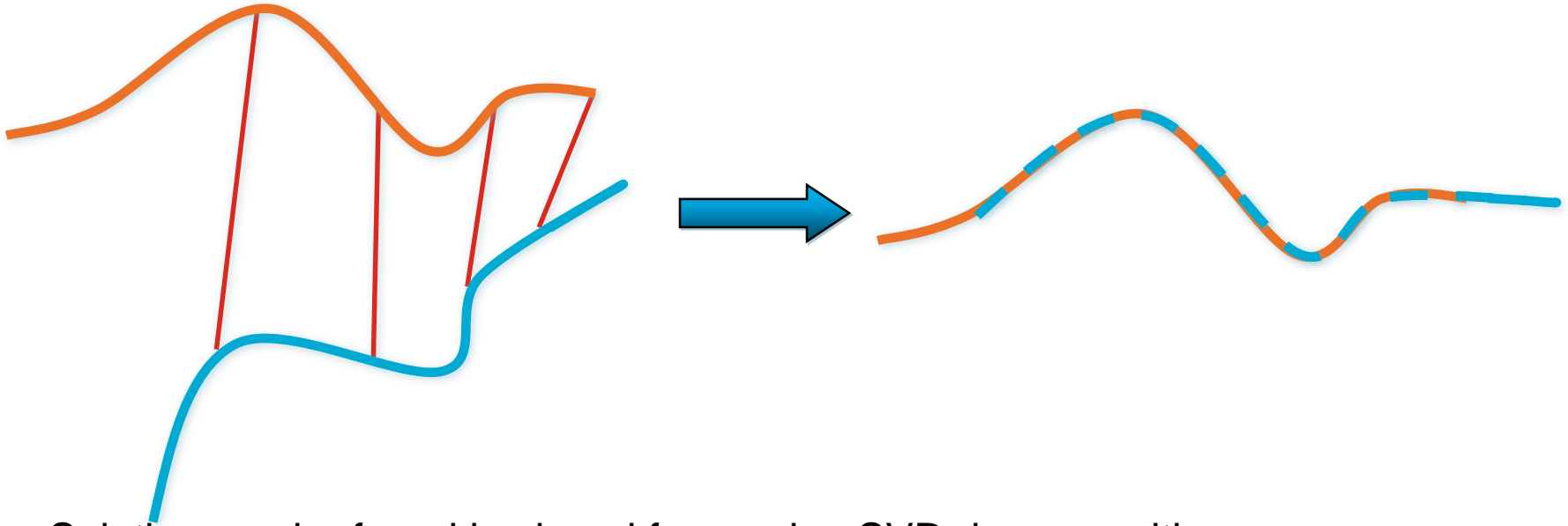
$$P = \{p_1, \dots, p_n\}$$

Wanted: The Rotation R and translation t that transforms the point sets to be overlapping



SCAN MATCHING

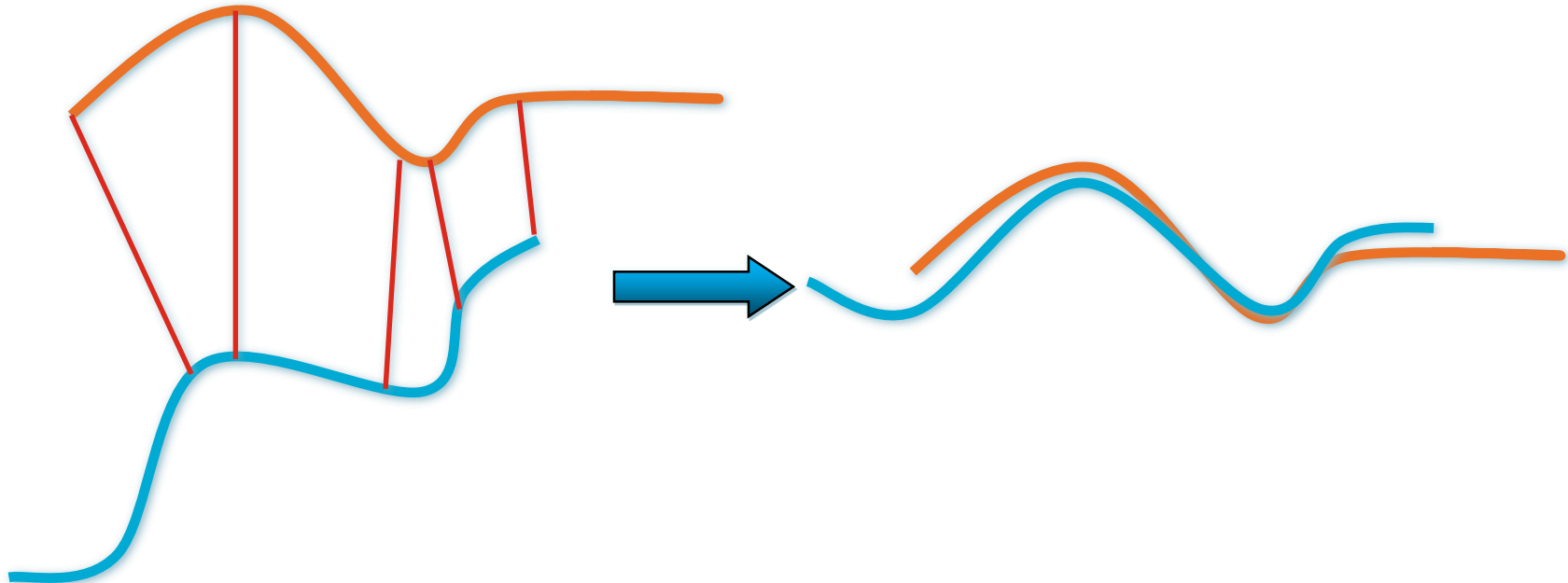
If the correct correspondences are known, can find the correct relative frame transformation (Rotation + translation)



Solution can be found in closed form using SVD decomposition

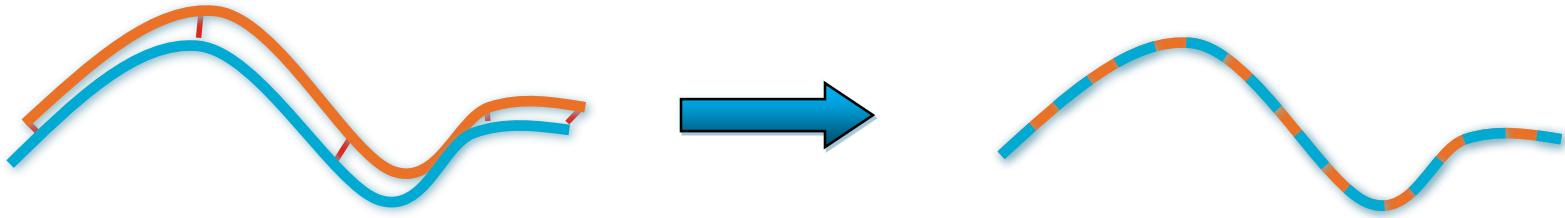
ITERATIVE CLOSEST POINTS (ICP)

- How to find correspondences: User input? Feature detection? Signatures?
- Alternative: assume **closest** points correspond



ICP

Converges if starting position is “close enough”



Given two corresponding point sets:

$$X = \{x_1, \dots, x_n\}$$

$$P = \{p_1, \dots, p_n\}$$

- Find closest points and solve
- Iterate until a given threshold in the error

We need to find the R and t that minimises the sum of the squared error:

$$E(R, t) = \frac{1}{N_p} \sum_{i=1}^{N_p} \|x_i - Rp_i - t\|^2$$

Where x_i and p_i are corresponding points

ICP VARIANTS

Point subsets

- Point sub-sampling
- Feature based-sampling

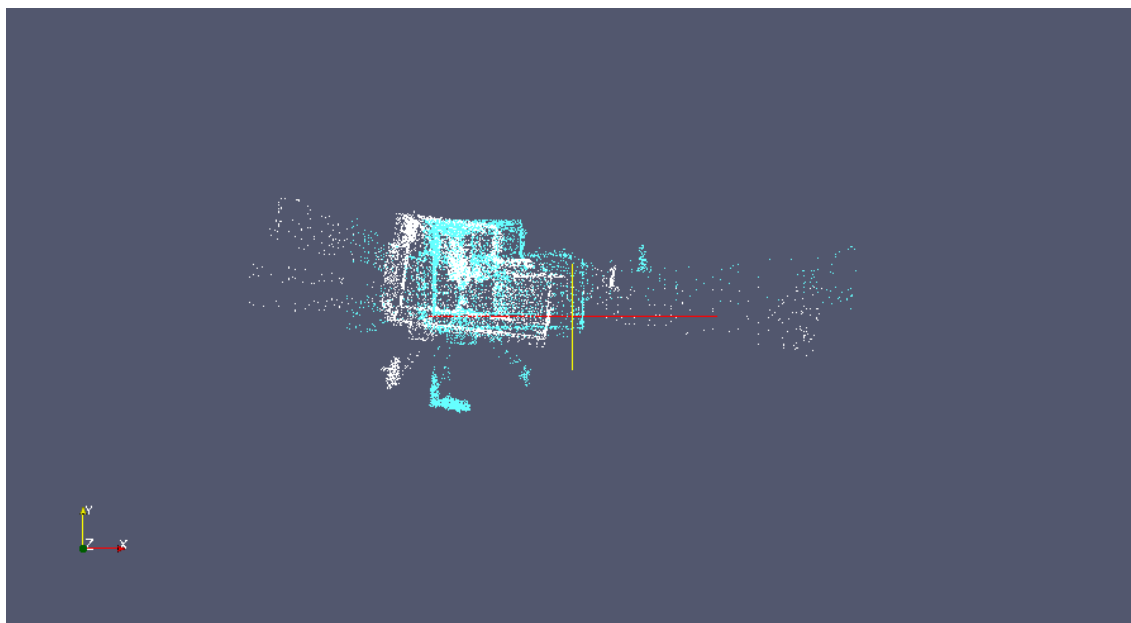
Error Metrics

- Point to plane
- Point to Line
- Plane to Plane

Outlier rejection

- RANSAC

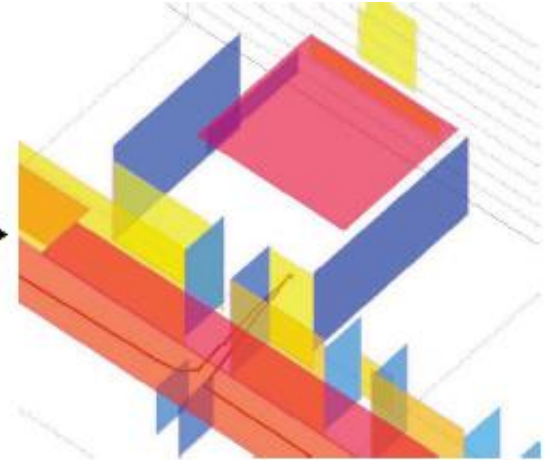
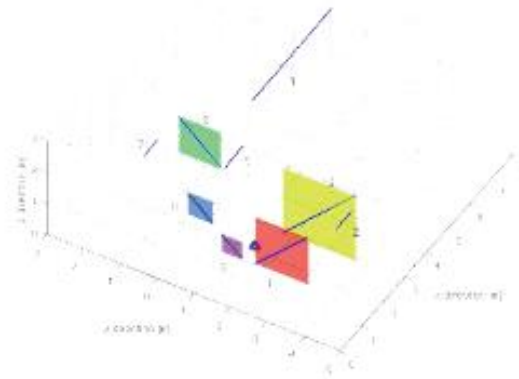
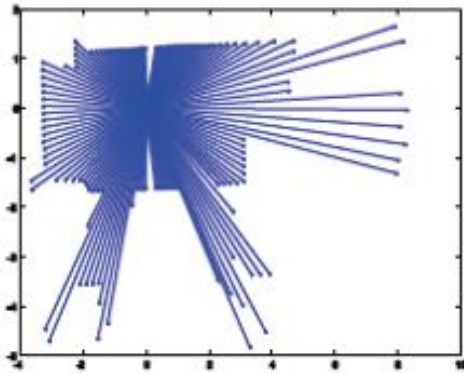
Tree search (KD-tree)



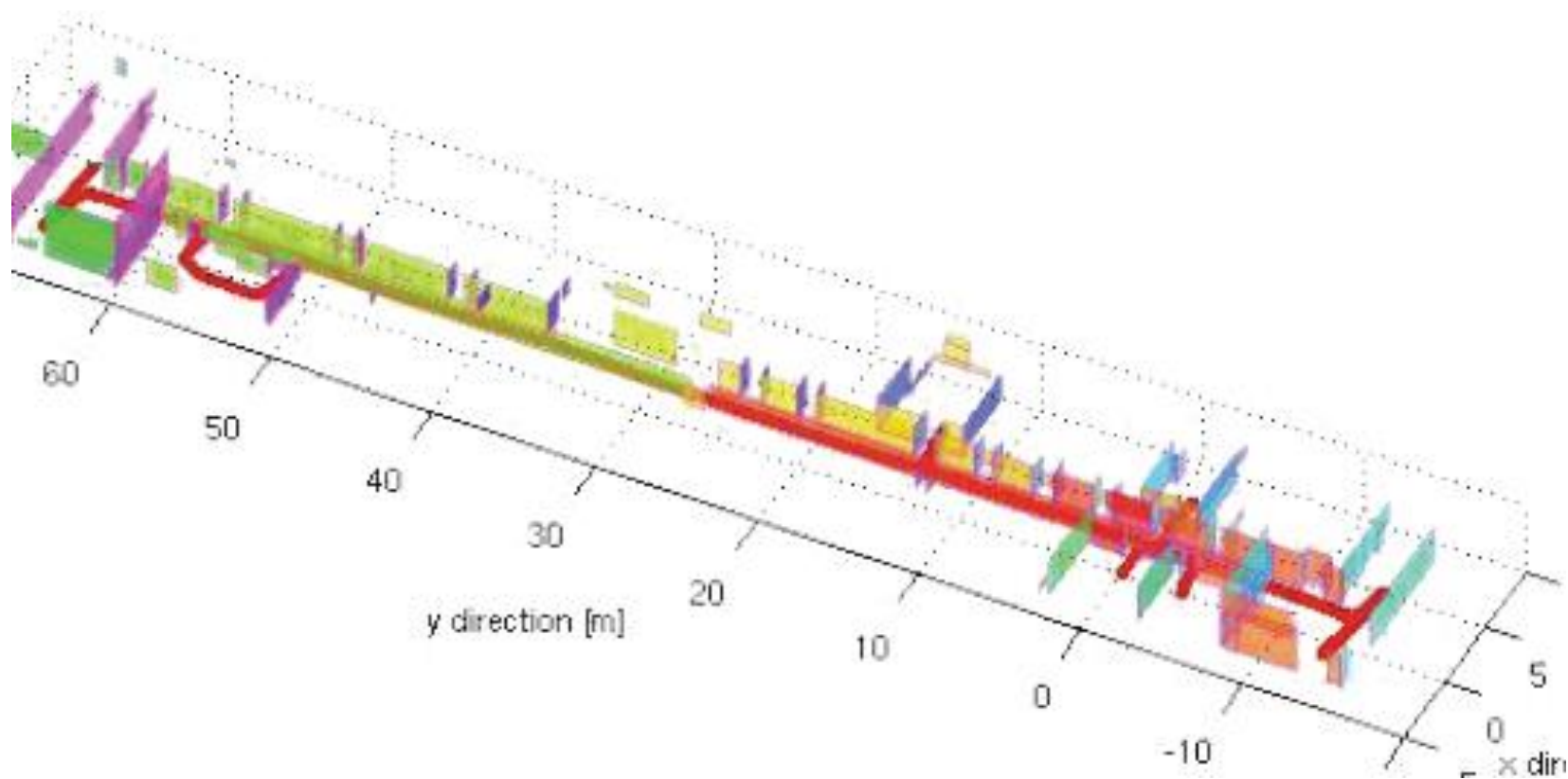
libpointmatcher.readthedocs.io

FEATURES

- Features are much more compact than raw data (all points)
- Can reflect physical or abstract objects
- Rich in information
- Can assess accuracy of feature

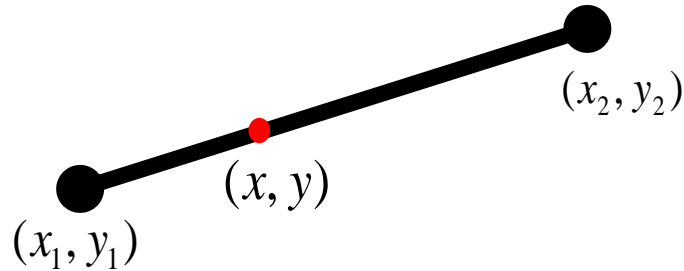


LINE EXTRACTION



LINE EXTRACTION

- Equation of a line



$$\frac{y - y_1}{x - x_1} = \frac{y_2 - y_1}{x_2 - x_1}$$

$$y = mx + c$$

- Least squares solution



Line equation

$$y - mx - c = 0$$

Error fit

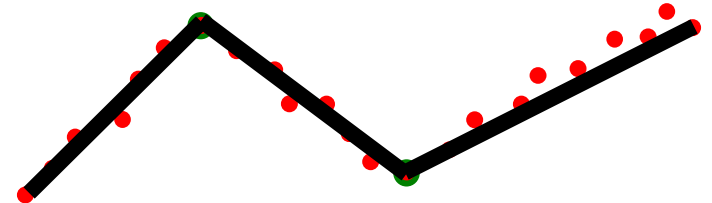
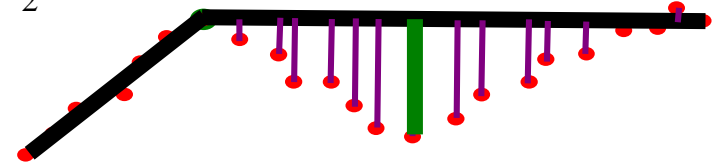
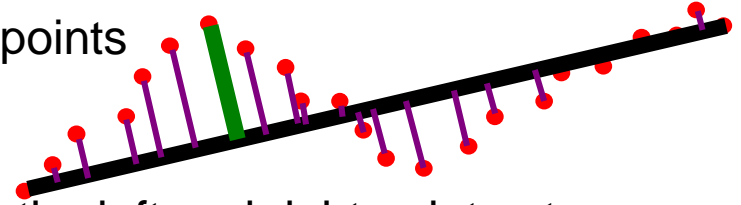
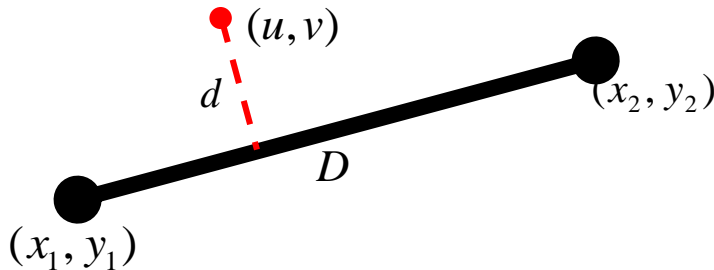
$$\sum_i (y_i - mx_i - c)^2$$

LINE SPLITTING

- Obtain the line passing by the two extreme points
- Find the most distant point to the line
- If distance > threshold, split and repeat with the left and right point sets

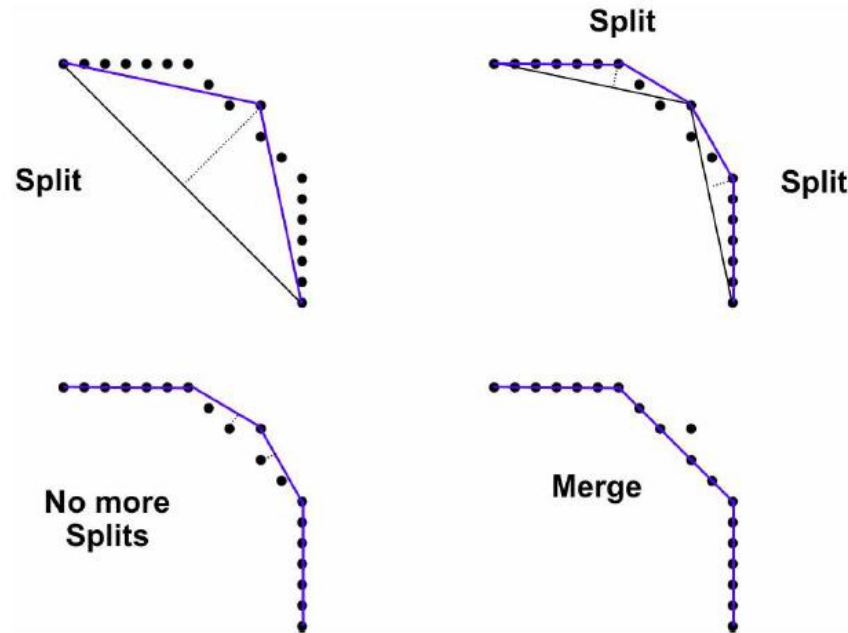
$$r = u(y_1 - y_2) + v(x_2 - x_1) + y_2x_1 - y_1x_2$$

$$d = \frac{r}{D}$$



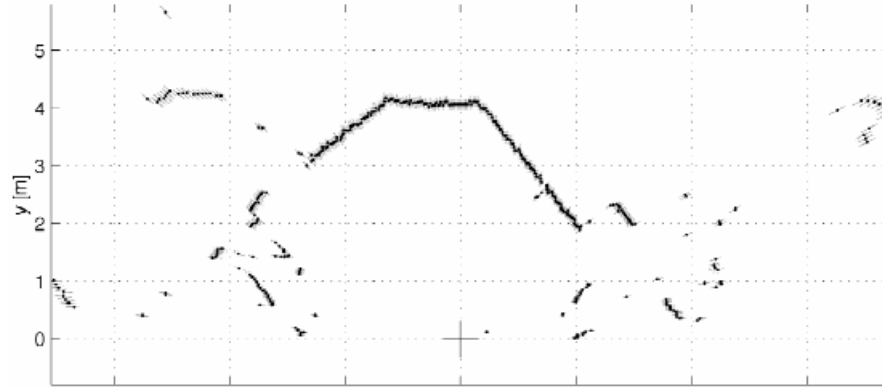
SPLIT AND MERGE

- If two consecutive segments are close/collinear enough, obtain the common line and find the most distant point
- If distance \leq threshold, merge both segments

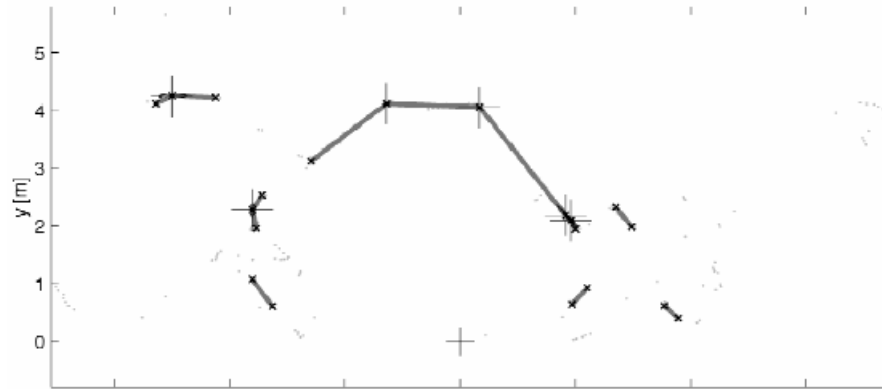


LIDAR DATA WITH LINE FITTING

Raw
range data



Line
segments



RANSAC

RANSAC = RANdomSAmpleConsensus

- A generic and robust fitting algorithm of models in the presence of outliers (i.e. points which do not satisfy a model)
- Generally applicable algorithm to any problem where the goal is to identify the inliers which satisfy a predefined model
- Typical applications in robotics are: line extraction from 2D range data, plane extraction from 3D range data, feature matching...

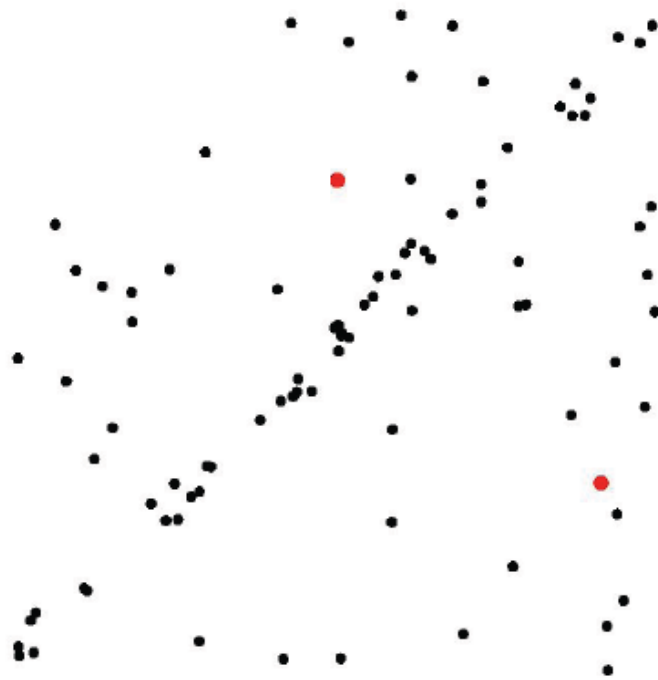
RANSAC

- RANSAC Example



RANSAC

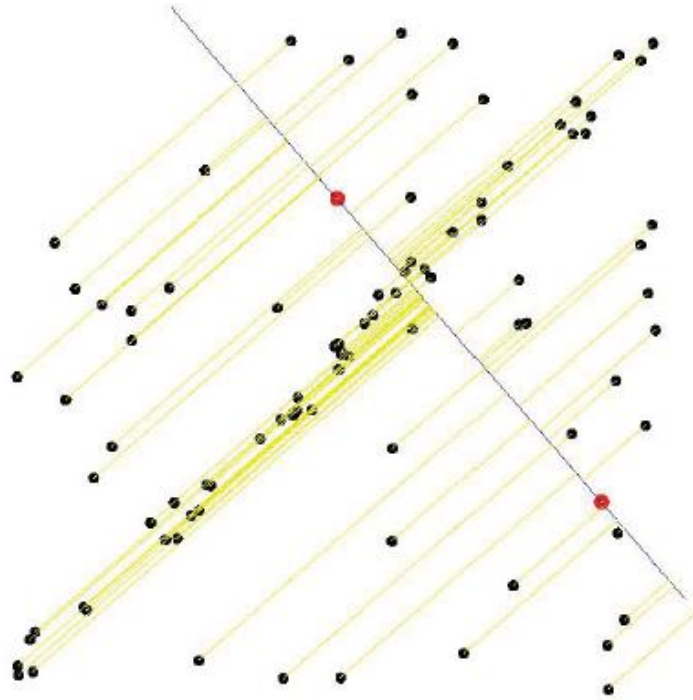
- RANSAC Example



- **Select sample of 2 points at random**
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- Repeat

RANSAC

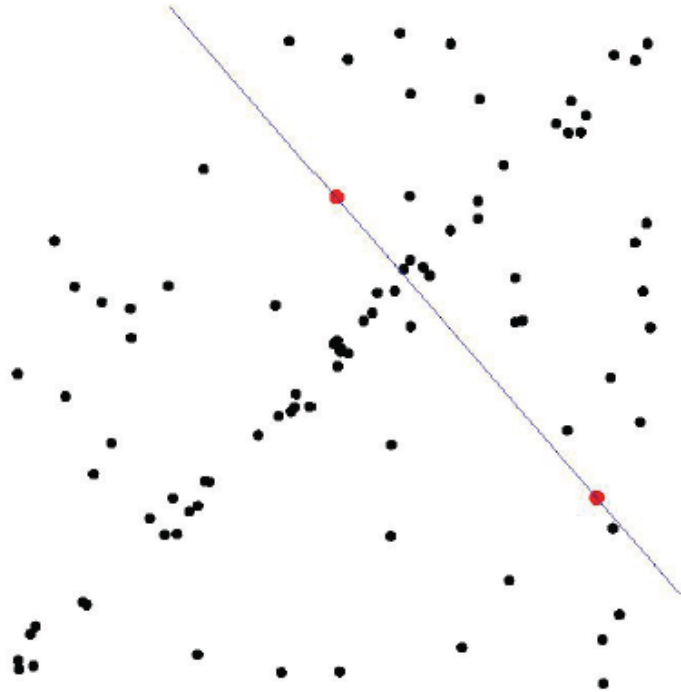
- RANSAC Example



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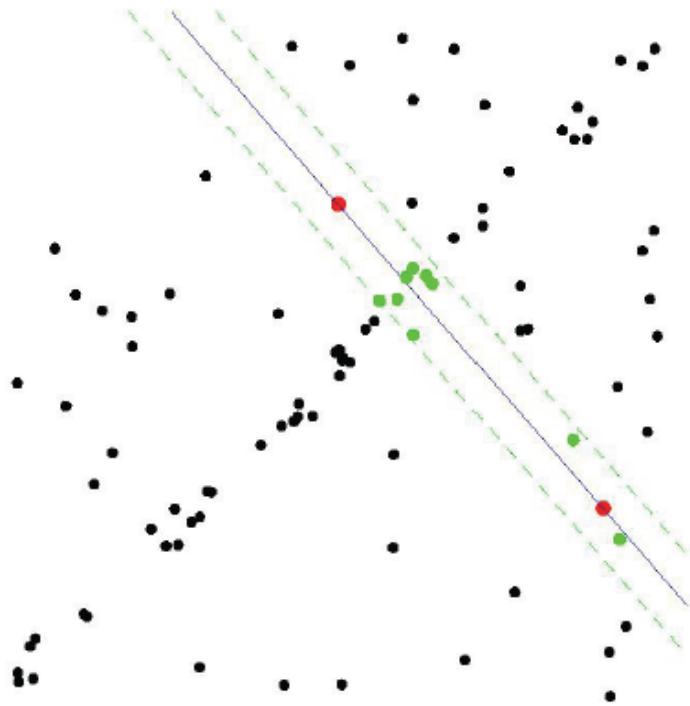
▪ RANSAC Example



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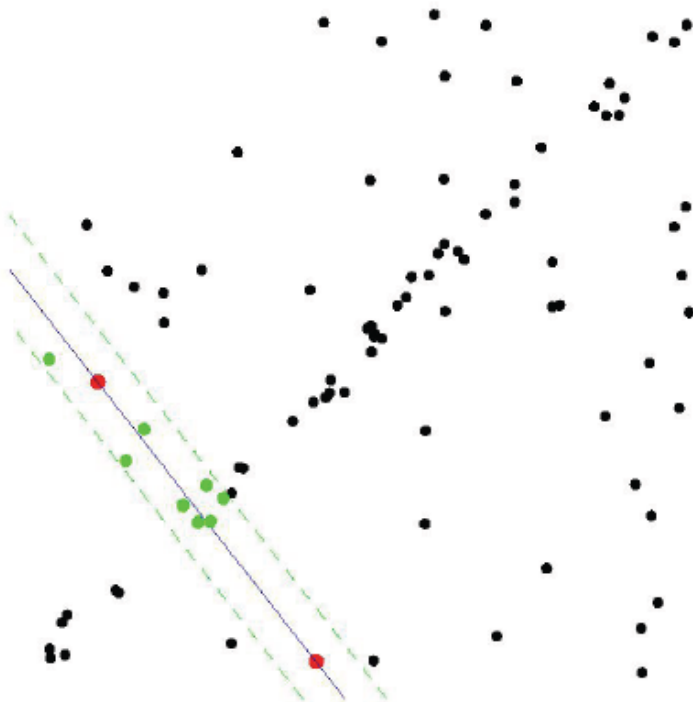
- RANSAC Example



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RANSAC

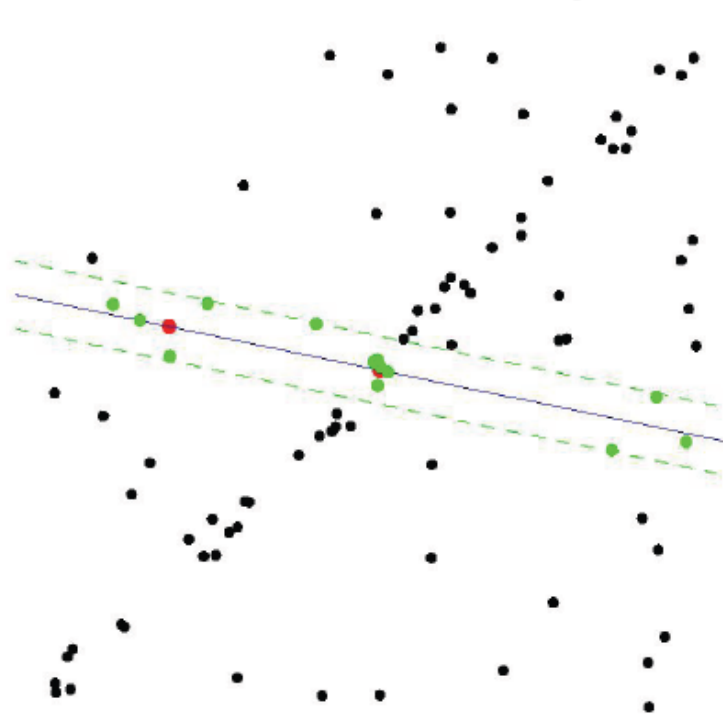
■ RANSAC Example



- Select sample of 2 points at random
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- **Repeat**

RANSAC

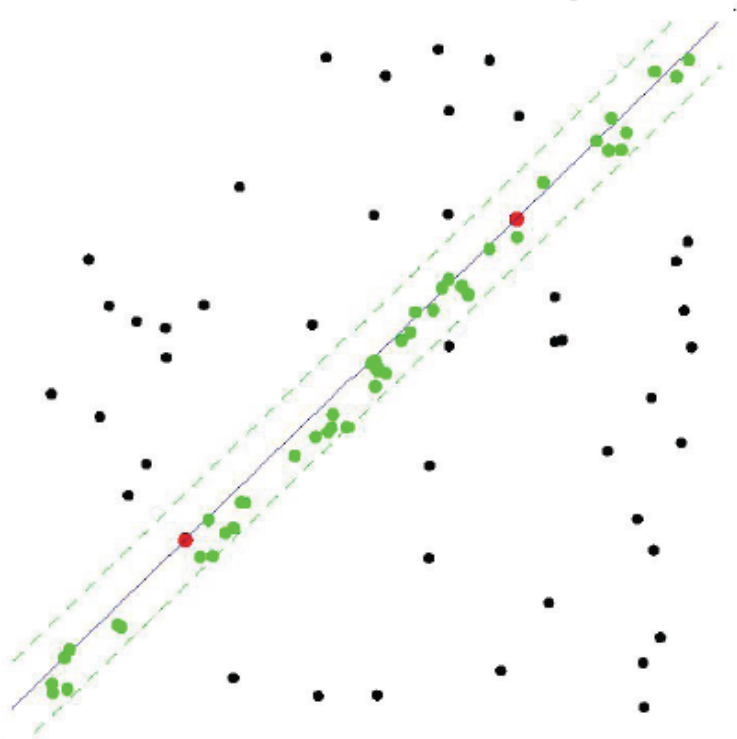
■ RANSAC Example



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RANSAC

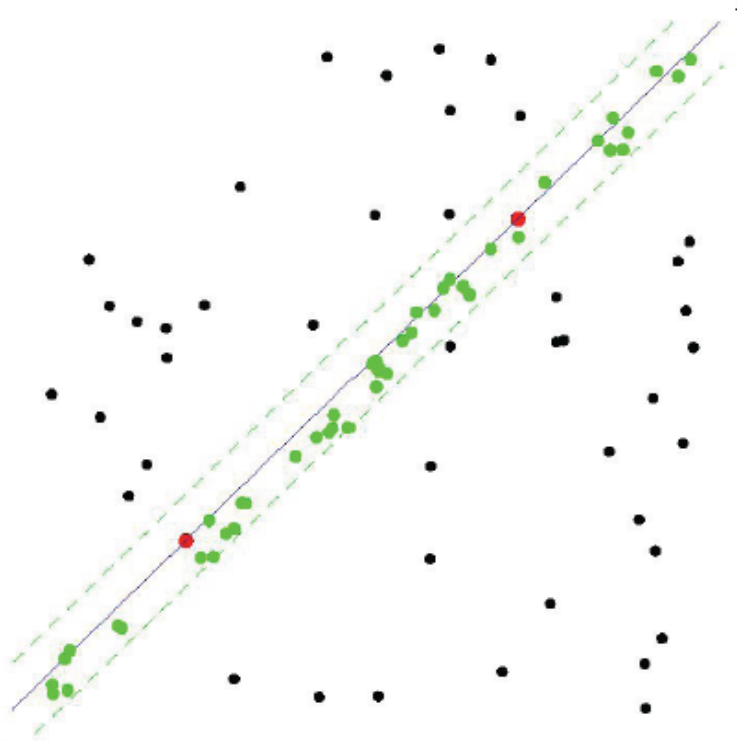
▪ RANSAC Example



- Select sample of 2 points at random
- Calculate model parameters that fit the data in the sample
- Calculate error function for each data point
- Select data that support current hypothesis
- **Repeat**

RANSAC

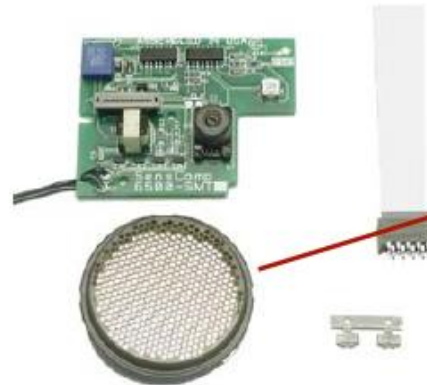
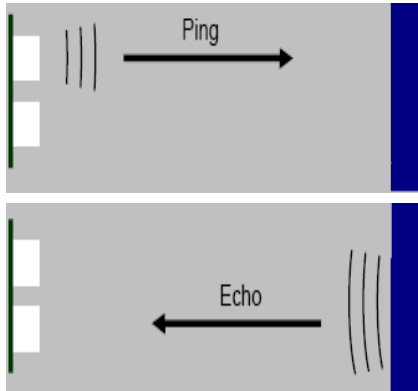
- RANSAC Example



- Stop after k iterations and select model with the max number of inliers.

ULTRASOUND SENSOR - SONARS

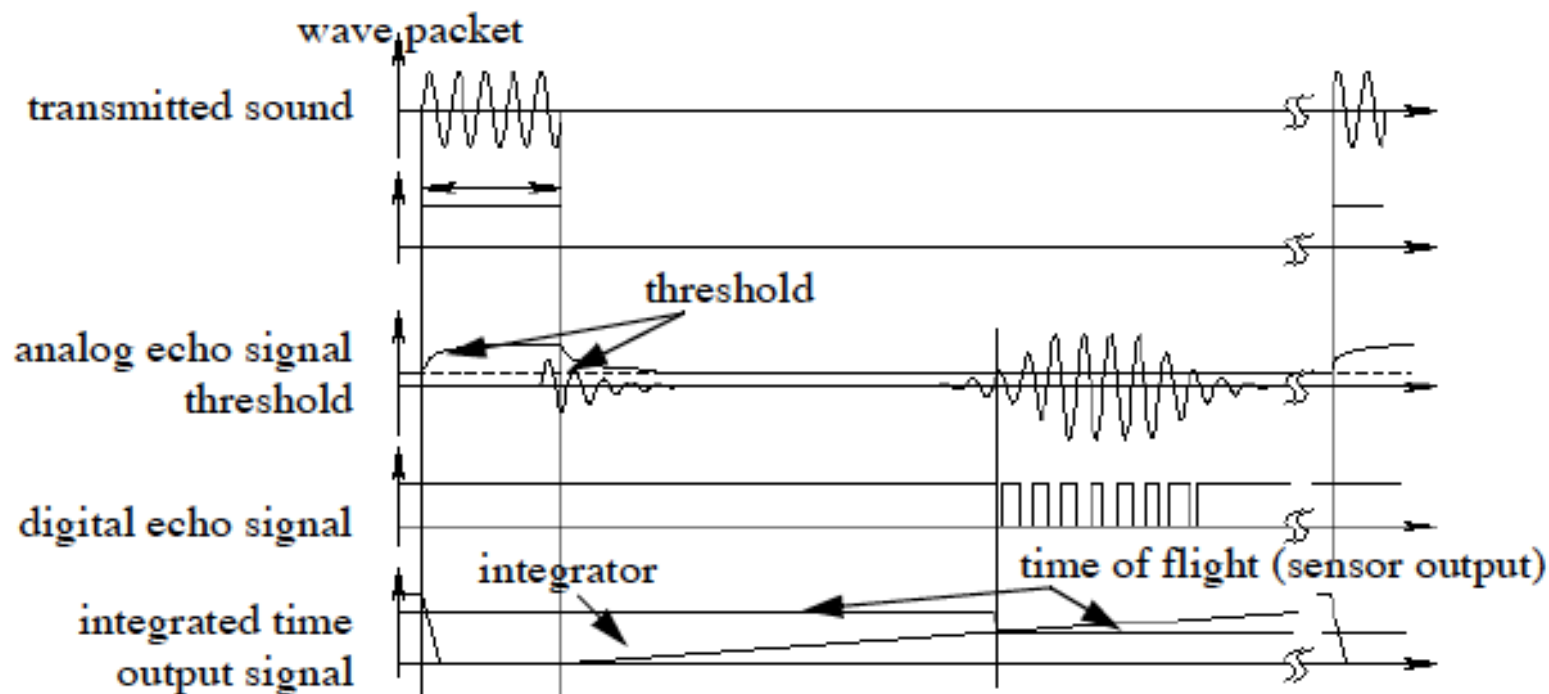
- Emits an ultrasound signal
- Waits until they receive the echo
- Time of flight
- Active



Polaroid 6500

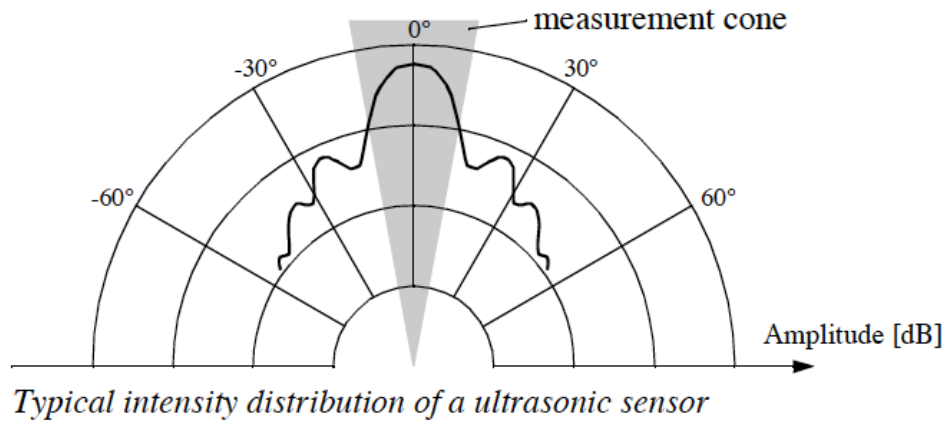


SONARS

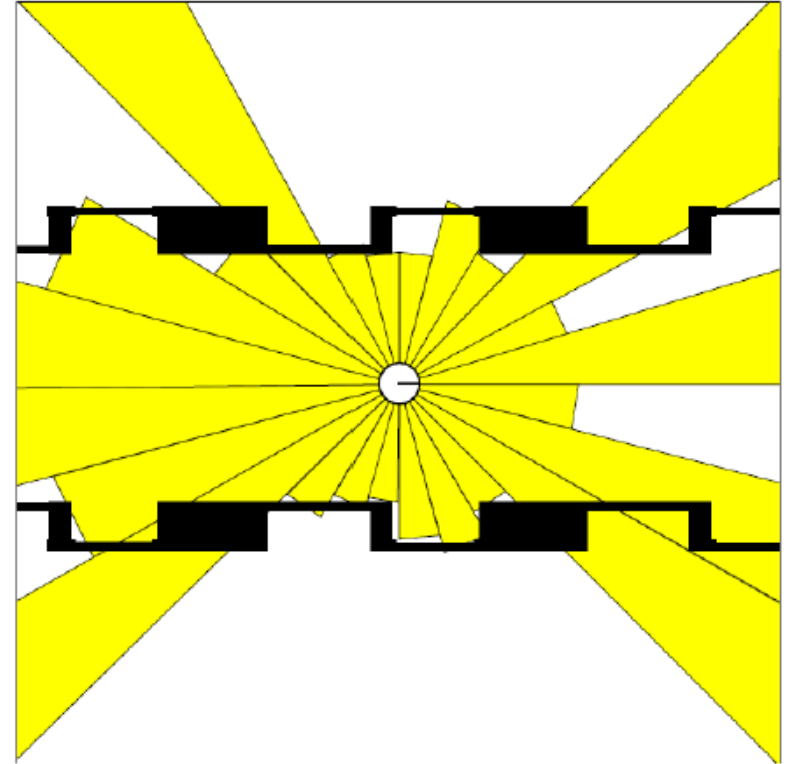


Signals of an ultrasonic sensor

SONARS



signal profile

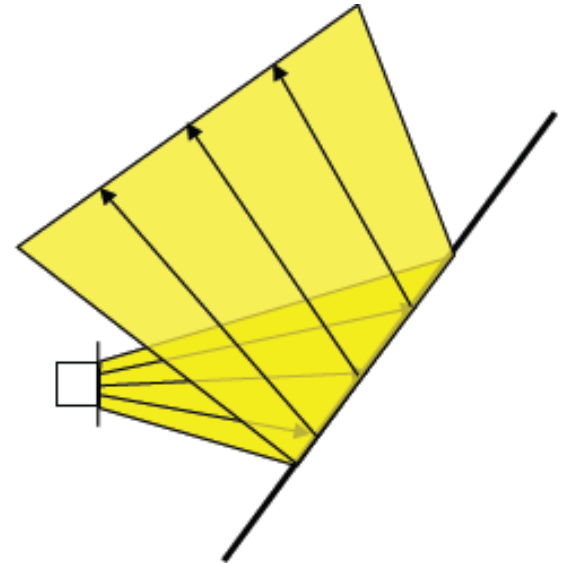
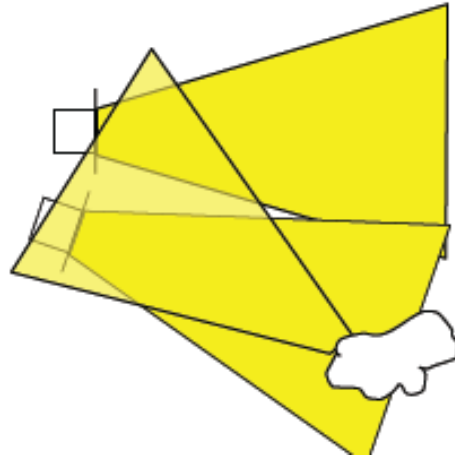
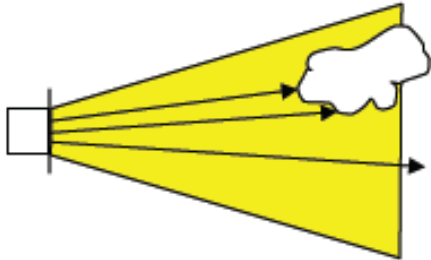


ultrasound scan

SONARS

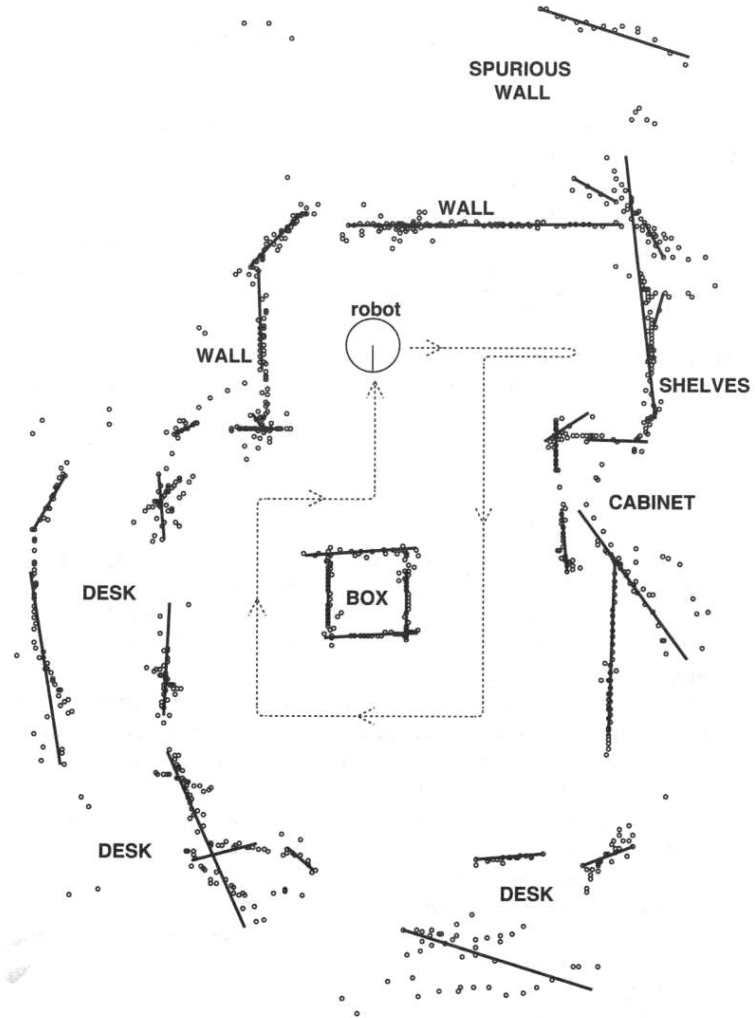
Source of Error

- Opening angle
 - Interference
 - Specular reflections
- Accurate range
 - Inaccurate bearing



UTS: CAS

- cas.uts.edu.au



SONARS PARALLEL OPERATION

Given a 15 degrees opening angle, 24 sensors are needed to cover the whole 360 degrees area around the robot

Let the maximum range we are interested in be 10m

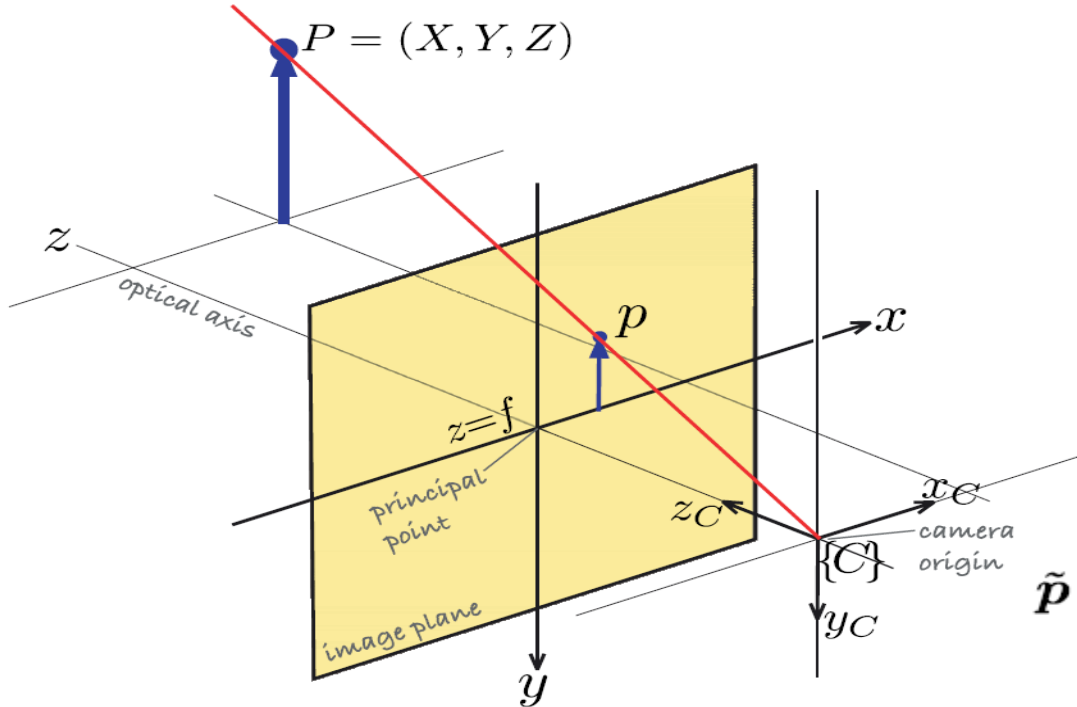
- The time of flight then is $2 \cdot 10 / 330 \text{ s} = 0.06 \text{ s}$
- A complete scan requires 1.45 s
- To allow frequent updates (necessary for high speed) the sensors have to be fired in parallel.
- This increases the risk of interference

CAMERAS

Types of cameras

- Monocular
- Monochrome / RGB
- Stereo
- Thermal
- Depth

PINHOLE CAMERA MODEL



$${}^c\tilde{\mathbf{P}} = (X, Y, Z, 1)^T$$

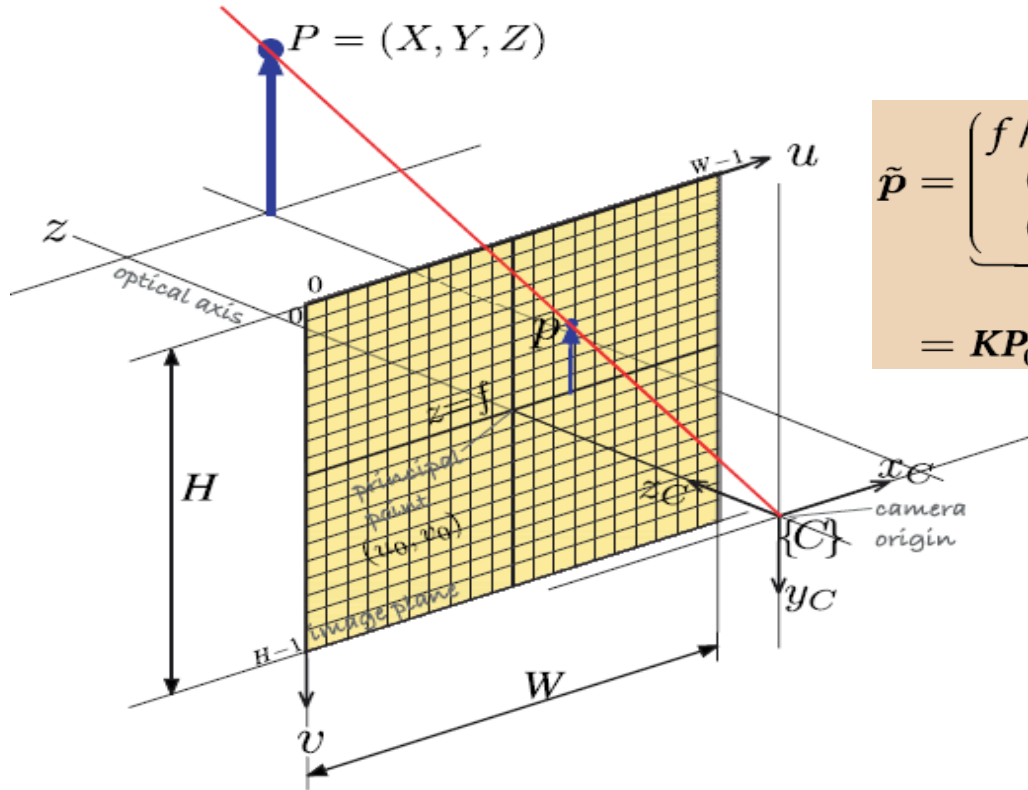
$$x = f \frac{X}{Z}, y = f \frac{Y}{Z}$$

$$\tilde{\mathbf{p}} = \begin{pmatrix} f & 0 & 0 \\ 0 & f & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} X \\ Y \\ Z \end{pmatrix}$$

$$\tilde{\mathbf{p}} = \begin{pmatrix} f & 0 & 0 \\ 0 & f & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} {}^c\tilde{\mathbf{P}}$$

\mathbf{K} : Camera Calibration Matrix

PINHOLE CAMERA MODEL



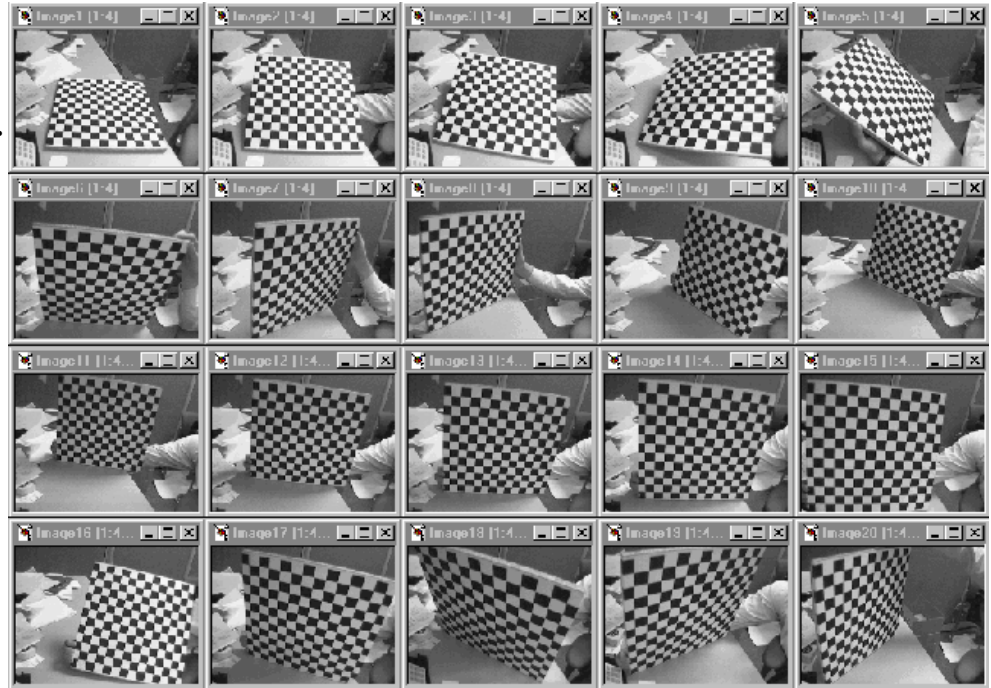
$$\tilde{\mathbf{p}} = \underbrace{\begin{pmatrix} f/\rho_w & 0 & u_0 \\ 0 & f/\rho_h & v_0 \\ 0 & 0 & 1 \end{pmatrix}}_{\text{intrinsic}} \underbrace{\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}}_{\text{extrinsic}} ({}^0\mathbf{T}_C)^{-1} \tilde{\mathbf{P}}$$

$$= \mathbf{K} \mathbf{P}_0 {}^0\mathbf{T}_C^{-1} \tilde{\mathbf{P}}$$

Camera Calibration Matrix
accounting for pixels and
principal point (u_0, v_0)

CAMERA CALIBRATION

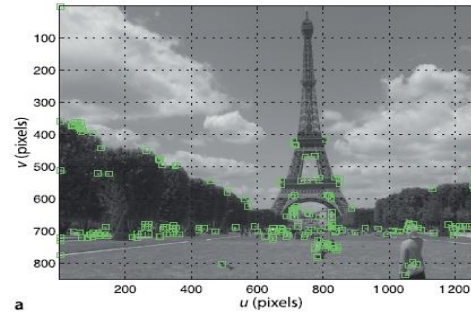
- Focal Length f
- Pixel size ρ_w, ρ_h
- Distortion coefficients k_1, k_2 .
- Image center u_0, v_0



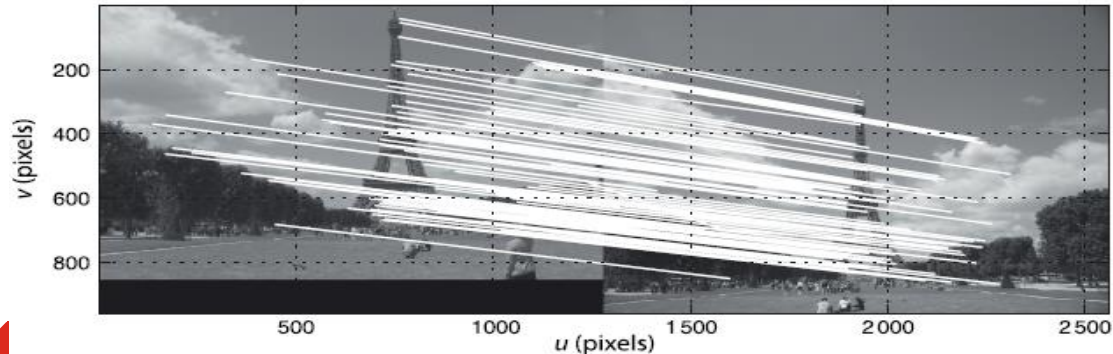
VISUAL FEATURES

Requires image processing

Extract relevant information from the image

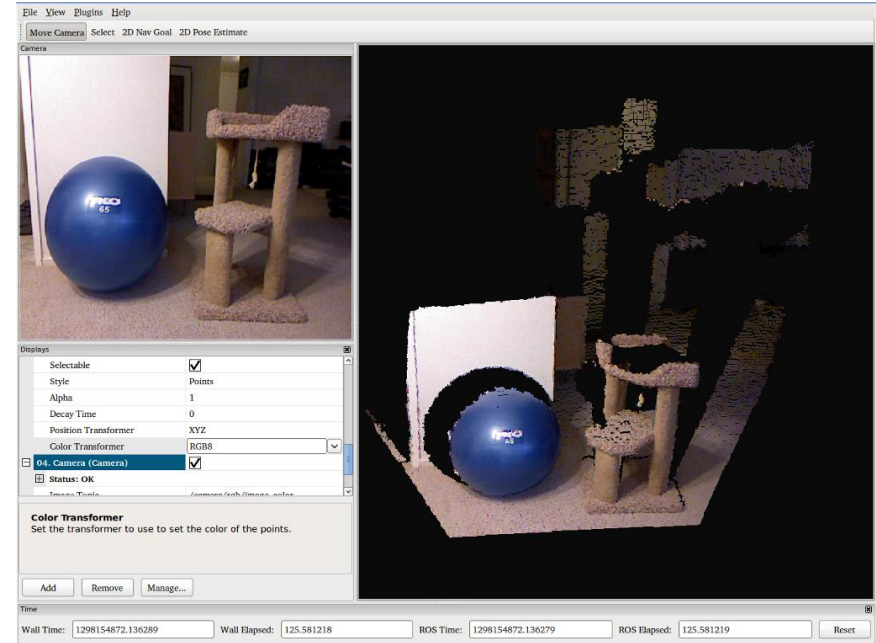


Track over consecutive frames^a



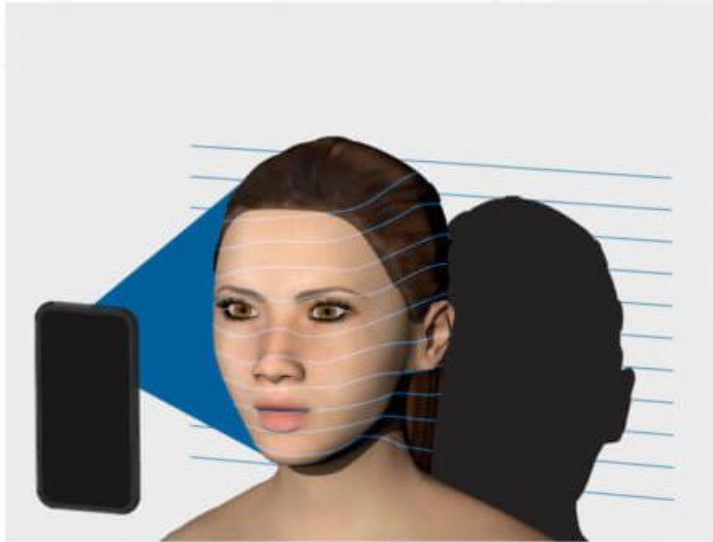
DEPTH CAMERAS

- RGD + Depth
- 3D information
- Noisy in depth (0.6 – 5m)
- Similar to Stereo/ Can be combined with Stereo
- Structure Light or Time of Flight
- Ability to combine image processing and point cloud processing



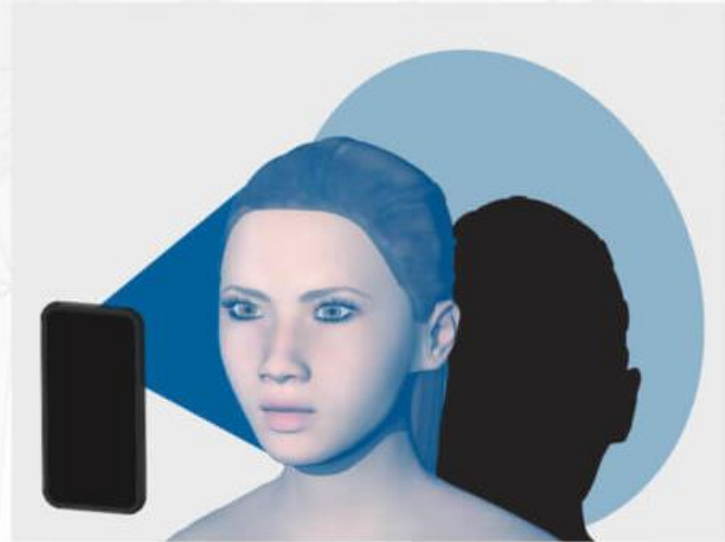
DEPTH CAMERAS

HOW STRUCTURED LIGHT SYSTEMS WORK



Structured light emitter projects patterns in infrared light. The patterns are projected in pulses. By understanding how the pattern distorts on each object, depth can be calculated.

HOW TIME OF FLIGHT SYSTEMS WORK



Time-of-flight emitter floods the scene with infrared light. By measuring the time it takes for the light to return from each pixel, the depth map of the scene is computed.

SOFTWARE TOOLS

- Point Cloud Library (PCL)
- OpenCV
- Camera Calibration Toolbox (matlab)
- ROS packages