

# Inheritance

- Allows inheriting data member and member method from one class to another
- Parent/Super/Base is the class from which a new class is inheriting
- Child/Sub/Derived is the one which is inheriting
- Keywords used for inheritance: *extends* & *implements*
- class *extends* class
- class *implements* interface
- interface *extends* interface
- When creating an object of subclass, it will call default constructor of super class and default/Parametrised constructor subclass (depending on how an object is created).

## Types of inheritance in java

- Single :  $A \Leftarrow B$
- Multilevel :  $A \Leftarrow B \Leftarrow C$
- Hierarchical :  $A \Leftarrow B, B \Leftarrow C$
- Hybrid: Combination of any of Single, Multiple, or Hierarchical
- Multiple:  $A \Leftarrow B, A \Leftarrow C$ 
  - Java does not support Multiple or Hybrid Inheritance because of ambiguity
  - Multiple inheritance and Hybrid Inheritance is implemented through *interfaces*

## Advantages:

- Polymorphism
- Code reusability
- Method Overriding (Runtime Polymorphism)

```
// Inheritance Example
class Parent{
    int a=10;
    public void display(){
        System.out.println("From Parent");
    }
}

class Child extends Parent{
    public void show(){
        System.out.println("From Child");
    }
}

public class Main{
    public static void main(String args[]){
        Child a= new Child();

        a.display();    // "From Parent"
        a.show();       // "From Child"
    }
}
```

# Super

## Super Method:

- Every subclass constructor (default/parametrised) has a predefined method called *super()*
- *super()* is used to call the default constructor of parent class
- To call the parametrized constructor of parent class by passing the arguments to *super()* method

## Super Keyword:

- Even after overriding the method in base class, the super class method can be called using *super* keyword. Just add *super.methodName()*.
- *super* keyword can also be used for accessing super Class variable.

```
class Parent{
    int a=10;
    Parent(){
        System.out.println("From Parent Parametrized Constructor");
    }

    Parent(int a){
        System.out.println("From Parent Parametrized Constructor");
    }
}

class Child extends Parent{
    Child(){
        super(10);
        System.out.println("From Child Default Constructor");
    }
}

public class Main{
    public static void main(String args[]){
        Child a= new Child();
        //Output: From Parent Parametrised Constructor
        //          From Child Default Constructor
    }
}
```

## Method Overriding

- Used when both super and sub class have same method definition
- In this case, the sub class overrides the method of super class/parent class.
- We use keyword *@override* before a method in sub class, when we want to override a method of super class.
- Using *@override* gives the advantage that if the method does not exist in super class, it will give a compile time error.
- Even after overriding the method in base class, the super class method can be called using *super* keyword. Just add *super.methodName()*.
- *super* keyword can also be used for accessing super Class variable.
- Method overriding is *RuntimePolymorphism*

# Dynamic Method Dispatch

- It is the process of creating an reference of super class and object of subclass.
- Allows accessing only subclass methods and variables
- The process of linking the object to reference is done at runtime, this is why it is called runtime polymorphism

```
class Parent{
    int a=10;
}

class Child extends Parent{
    public void show(){
        print("Child Show Method");
    }
}

public class Main{
    public static void main(String args[]){

        Parent a= new Child(); // Runtime Linking
        a.show()                // Dynamic Method Dispatch

        //Output: Child Show Method
    }
}
```