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#include<stdlib.h>
#include<stdio.h>
#define MAX 5

int top = -1 , a[MAX] ;

void push() {
    if( top != MAX-1 ) {
        printf("Enter the element to be pushed : ");
        int item;
        scanf("%d" , &item);
        a[++top] = item;
        printf("%d succesfully pushed onto the stack.\n" ,
item );
    }
    else {
        printf("Stack is full.\n");
    }
}

void pop() {
    if (top == -1 )
        printf("Stack is empty. No elements to pop.\n");
    else
        printf("Element %d successfully popped out of the
stack.\n" , a[top--] );
}

void display() {
    if (top != -1 ) {
        printf("Elements of Stack are : ");
        for(int i = 0 ; i <= top ; i++ ) {
            printf ("%d " , a[i]);
        }
        printf("\n");
    }
    else
        printf("Stack is empty.\n");
}

void main() {
    int choice , flag = 1 ;
    printf("Enter the operation to be performed.\n");
    while(flag) {
        printf("1.Push \t 2.Pop \t 3.Display \t 4.Exit : ");
        scanf("%d" , &choice);
        switch(choice) {
            case 1 : push();
                    break;

            case 2 : pop();
                    break;

            case 3 : display();
                    break;

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        case 4 : flag = 0 ;  
                break;  
  
        default : printf("Invalid input.\n");  
                 break;  
    }  
}  
}
```