

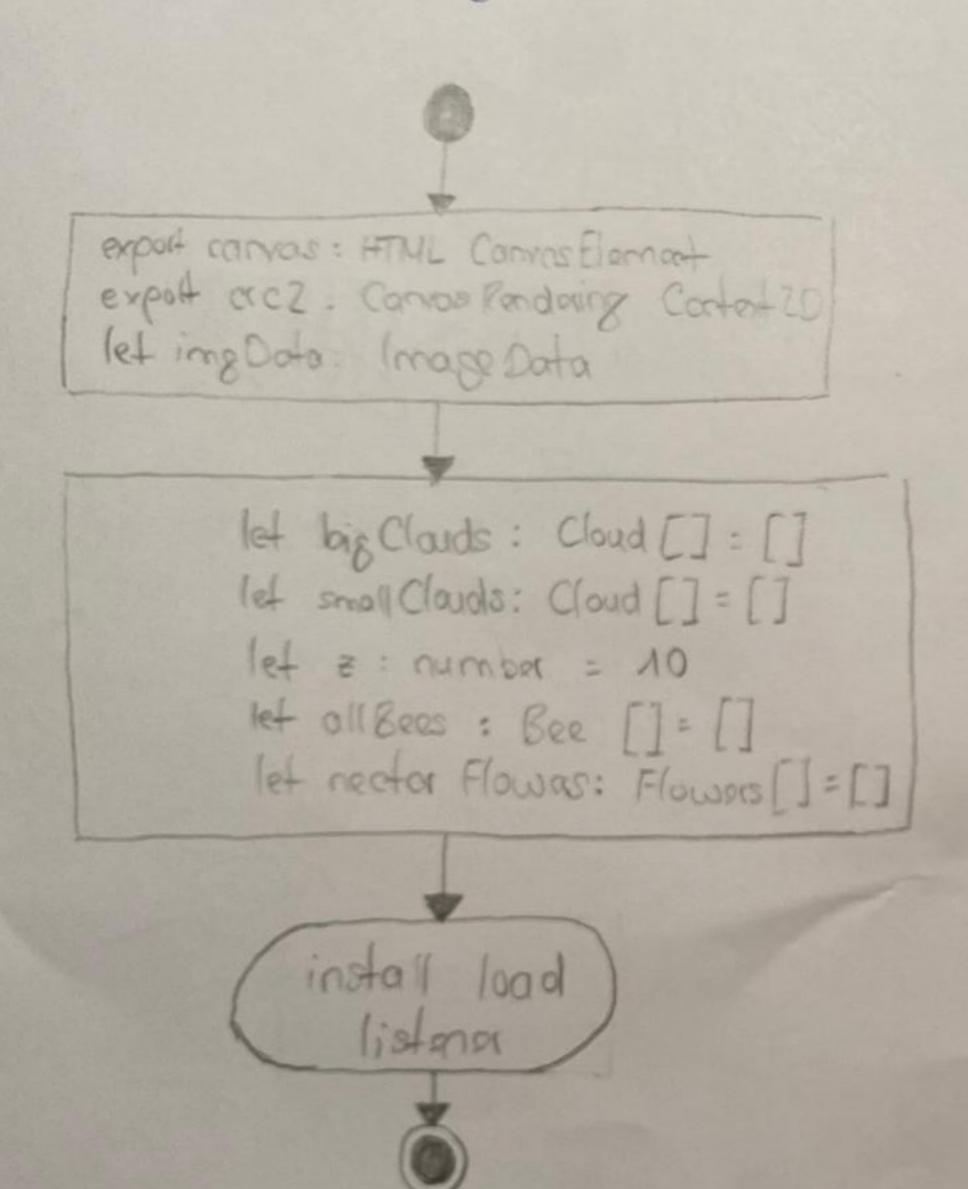
Background

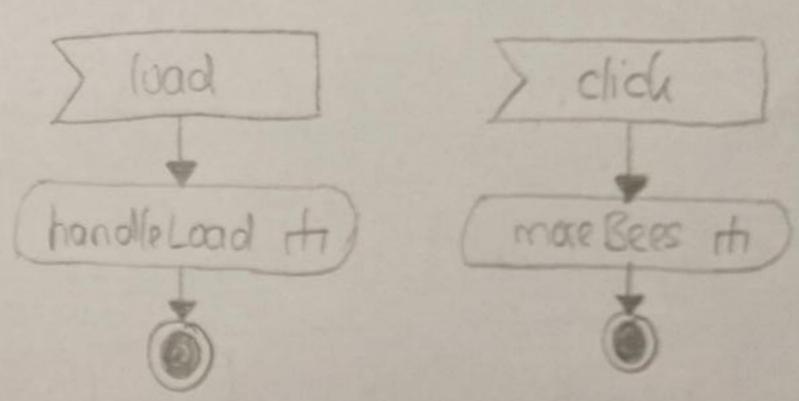
x: number
y: number
Shouse Color string
fill Color: string

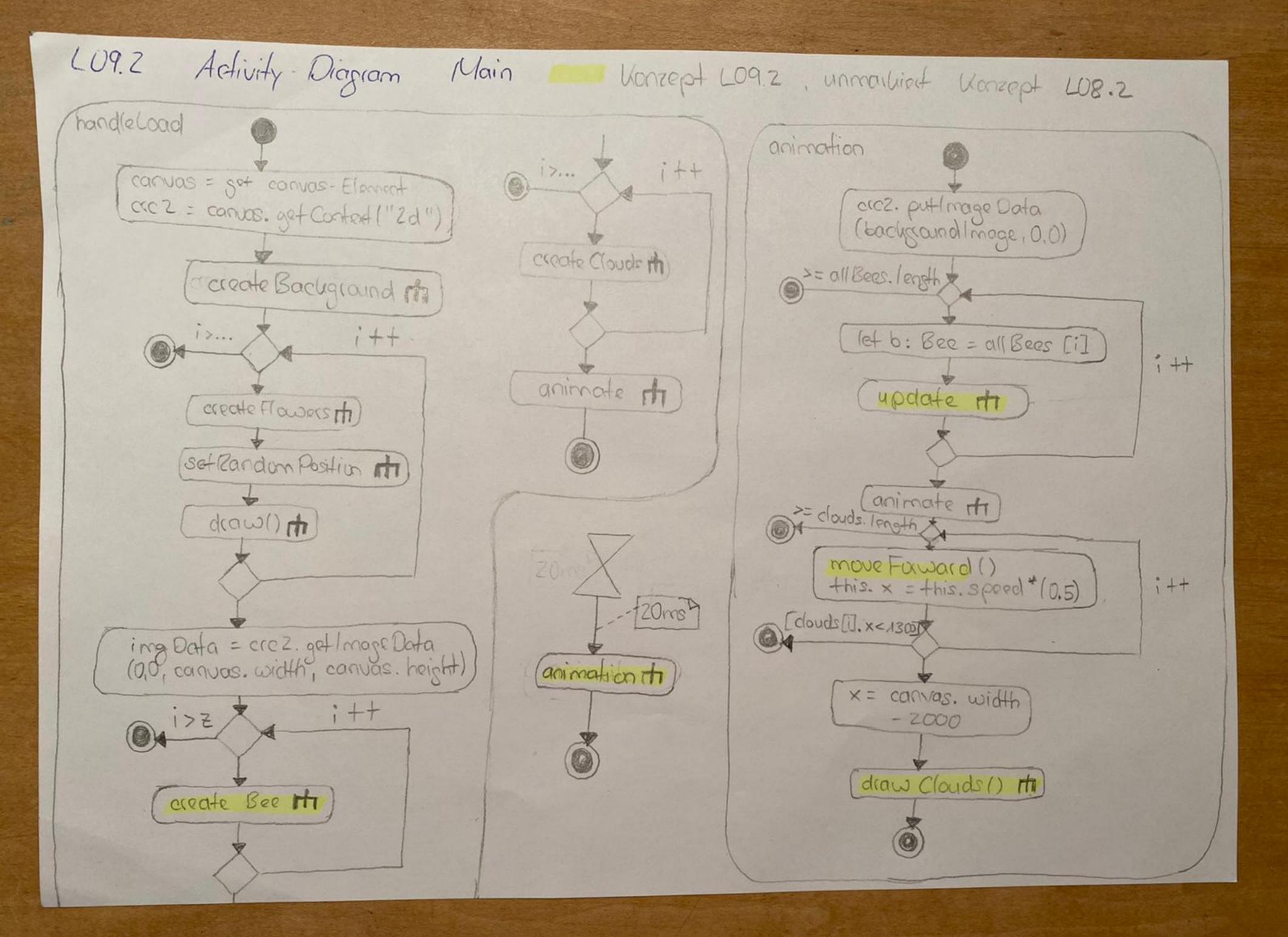
constructor ()
draw & Ly ()
draw Mountain Big ()
draw Mountain Big ()
draw Mountain Big ()
draw Mayntain Small ()
draw Meadow ()
draw Sun ()
draw Sun ()

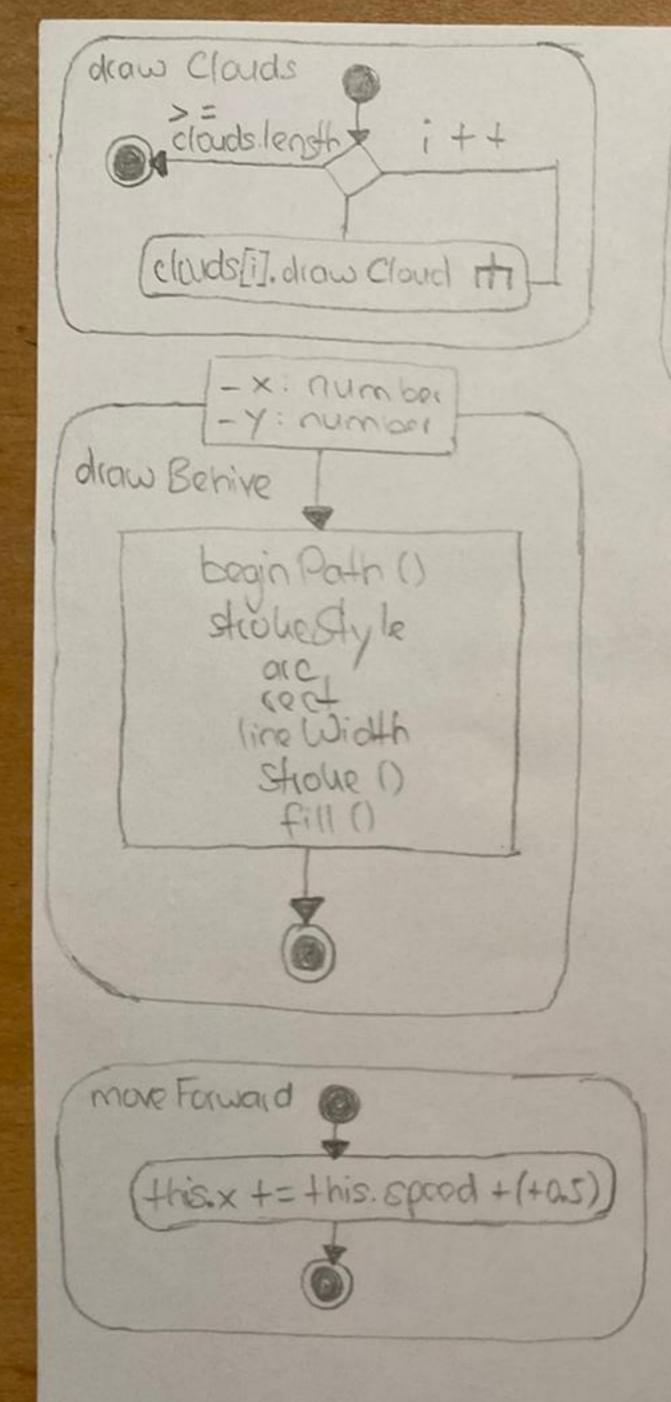
draw Beehive ()

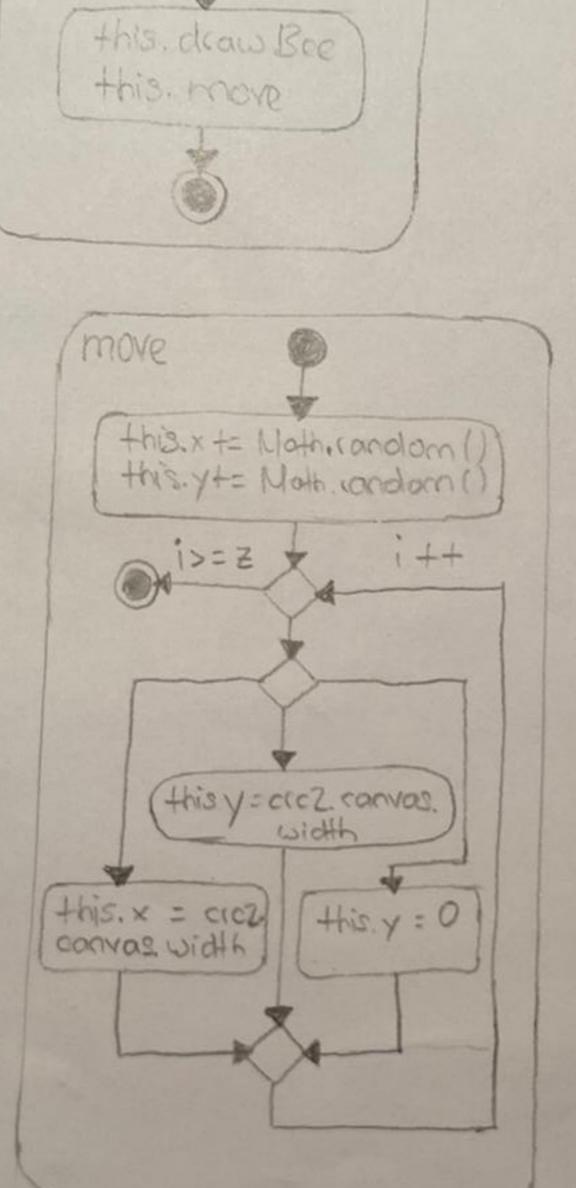
## L09.2 Activity-Diagram Meadow











update

