QR Code Mobile Application test report

1.Introduction:

App Description	QR code Scanner and Generator	
Supports	Android Phone and tablets	
Language supported	English	
Supported Platforms	Android Oreo version 8.0 and above	

2.Purpose:

This Test Report provides the summary of the results of test performed as outlined within document. It shows to the best extent the testing environment and test results.

3.Environment:

JAVA Environment:

```
22
        dependencies {
23
             def lifecycle_version = "2.0.0"
             implementation "androidx.lifecycle:lifecycle-extensions:$lifecycle_version"
24
25
             implementation fileTree(dir: 'libs', include: ['*.jar'])
             implementation 'androidx.appcompat:appcompat:1.0.0'
implementation 'androidx.constraintlayout:constraintlayout:1.1.3'
26
27
28
             implementation 'com.google.android.material:material:1.0.0'
             implementation 'androidx.recyclerview:recyclerview:1.0.0'
29
30
             testImplementation 'junit:junit:4.12'
             androidTestImplementation 'androidx.test.ext:junit:1.1.0'
31
             androidTestImplementation 'androidx.test.espresso:espresso-core:3.1.1'
32
33
             implementation 'com.google.zxing:core:3.2.1'
             implementation 'me.dm7.barcodescanner:zxing:1.9'
34
35
             implementation 'androidx.navigation:navigation-runtime:2.1.0'
             implementation 'com.google.android.material:material:1.0.0-rc01'
36
        }
37
38
```

Espresso is a library that has been provided by Google to do unit tests and integration when the Android application is built. And the espresso library will automatically be included in the android project that was built when the project was first created. In this version we use espresso version 3.1.1.

Android devices used for test:

Resolution	Device Model	Processor	OS Version	RAM	Storage	Test Result
1080x1920	Huawei P9	1.8GHz octa- core	Nougat (7.0)	3GB	32GB	Passed
1440x2960	Samsung Galaxy S8+	2.35GHz + 1.9GHz	Pie (9.0)	4GB	64GB	Passed

4.Unit Tests:

As for this test, smallest program units are working in a proper way. Detailed comments are given in Doxygen Documentation report.

5.Intergration Tests:

We have used Big Bang method for this Test. All fragments of the program assembled and application was build without errors and working as expected. As for results comments are detailed in Doxygen Documentation report.

```
2020-01-18 09:53:05.682 1033-1071/7 I/Bluetooth_framework: BluetoothManagerService:Message: 401
2020-01-18 09:53:05.746 27878-27878/com.example.qr_code I/art: at void android.sp.ActivityThread$H.handleMessage(android.os.Message) (ActivityThread.java:1567)
2020-01-18 09:53:06.746 27878-27878/com.example.qr_code I/art: at void android.os.Handler.dispatchMessage(android.os.Message) (Handler.java:102)
2020-01-18 09:53:06.746 27878-27878/com.example.qr_code I/art: at void android.sp.Handler.dispatchMessage(android.os.Message) (Handler.java:102)
2020-01-18 09:53:06.746 27878-27878/com.example.qr_code I/art: at void android.sp.Handler.dispatchMessage(android.os.Message) (Handler.java:102)
2020-01-18 09:53:06.746 27878-27878/com.example.qr_code I/art: at void android.sp.Handler.dispatchMessage(android.os.Message) (Handler.java:102)
2020-01-18 09:53:12.688 4033-1071/7 I/Bluetooth_framework: BluetoothManagerService:Message: 401
2020-01-18 09:53:12.688 495-1923/7 I/AwareLog: HiberManagerService::sendMessagetoHiberTask successful
2020-01-18 09:53:12.804 495-1923/7 I/AwareLog: HiberManagerService::sendMessagetoHiberTask successful
301 Successfully finished in 1 s 931 ms.
302 Successfully finished in 1 s 931 ms.
303 Successfully finished in 1 s 931 ms.
304 Successfully finished in 1 s 931 ms.
305 Successfully finished in 1 s 931 ms.
306 Successfully finished in 1 s 931 ms.
307 Successfully finished in 1 s 931 ms.
308 Successfully finished in 1 s 931 ms.
308 Successfully finished in 1 s 931 ms.
309 Successfully finished in 1 s 931 ms.
300 Successfully finished in 1 s 931 ms.
```

6.System Tests:

As for results to system tests, We have test the application with different device to be sure about the compatibility of the devices that are not directly related to the costumer requirements.

The summary of the test results are listed in last section "Test Results" (Section 9).

7.User Acceptance Tests:

This process involved using 2 devices as real users, in real-world scenarios. The test has been conducted within the team. Results are listed in last section (Section 9).

8.Implementation Tests:

As for test results to this protocol, we have tried to test the application in different scenarios possible. With our type of application, we will be having standard environment with clients ideal operating system as specified in beginning of the project.

9.Test Results:

TEST	SCREENSHOT	RESULTS						
Functionality								
Installation the app	-	Passed						
Check test app icon	(9)	Passed						
Check the app size	-	Passed						
Check app rotation	-	Fixed Oriented Layout						
User Interface								
All graphic elements, text and animations with high resolution	-	Passed						
Main Menu interface	QR CODE GENERATOR GENERATE QR BCAN QR CODE DATA ASSET	Passed						
Ability to return to previous screen	-	Passed						

Scroll / Swipe -		Passed					
Proper device operability							
Device operability after launching app	-	Passed					
Generate QR Code	-	Passed					
Scan QR code	SCAN BARCODE OR OR CODE Result will be here SHOW DATA	Passed					
Data Base	Assets Data Assets name: Hdfdb Amount: 6	Passed					

