A* algorithm
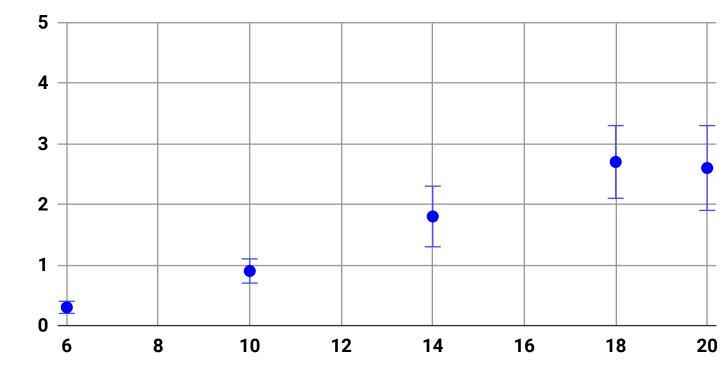
Solving time in seconds

Square-maze side length