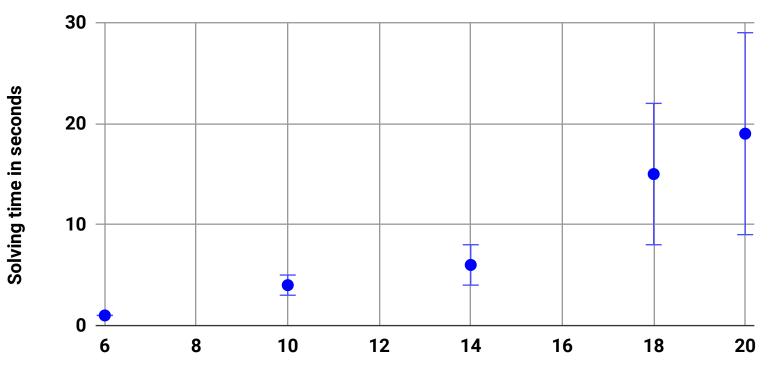
Trémaux's algorithm



Square-maze side length