# **Google Cloud – Compute Services**

# **Compute Engine:**

#### What

Compute Engine is Google Cloud's Infrastructure as a Service (laaS) offering. It lets you create and run virtual machines (VMs) on Google's infrastructure. You have full control over the operating system, hardware configuration, networking, and software stack.

# Why (Use Cases)

- Custom workloads → Apps that don't fit into managed or serverless models.
- High-performance computing (HPC) → Scientific, engineering, and data-intensive workloads.
- Legacy applications → Lift-and-shift migrations from on-premise to cloud.
- Web serving & batch jobs → Host websites, APIs, or scheduled jobs.

### **Key Features**

- Wide range of predefined & custom machine types (CPU, memory, GPU, TPU).
- Supports Linux, Windows, and custom OS images.
- Multiple storage options → Persistent Disks, Local SSDs, Hyperdisk.
- Live migration → VMs can be moved without downtime during maintenance.
- Autoscaling & Instance Groups → Adjust number of VMs automatically.
- Global availability → Deploy in multiple regions/zones worldwide.
- Spot / Preemptible VMs → Very low-cost, short-lived instances.

# **Pricing Model**

- Per-second billing (1-minute minimum).
- Costs = VM runtime + storage + networking.
- Sustained Use Discounts (SUDs) → automatic discount for long-running VMs.
- Committed Use Discounts (CUDs) → big savings (up to 70%) if you commit for 1–3 years.

• Spot VMs → cheapest, but can be terminated anytime.

#### Limitations

- You are responsible for managing the OS and software (patching, updates, monitoring).
- Security/firewall configuration is your responsibility.
- Not as simple as serverless (Cloud Run) or PaaS (App Engine).

### Integration

- Cloud Storage → attach buckets for storing files.
- BigQuery → analyze data produced by workloads.
- Google Kubernetes Engine (GKE) → run container workloads alongside VMs.
- Cloud Monitoring & Logging → observe and manage VM health.

### **Best Practices**

- Right-size machine types → don't over-provision; use autoscaling.
- Use CUDs for predictable workloads to save money.
- Apply strong IAM policies and firewall rules.
- Use service accounts & OS Login instead of root passwords.
- Deploy resources in the region closest to your users for lower latency.
- Enable Cloud Monitoring & Logging for observability.

### App Engine:

### What

App Engine is a fully managed Platform as a Service (PaaS) for developing and hosting applications. Google manages infrastructure, scaling, load balancing, monitoring, and security.

- Rapidly deploy applications without managing servers.
- Automatically scale apps in response to traffic.
- Focus on code, not infrastructure.

• Build web and mobile backends with supported runtimes (Python, Node.js, Java, Go, PHP, Ruby).

### **Key Features**

- Standard & Flexible environments.
- Automatic scaling (0 to thousands of instances).
- Built-in monitoring, logging, and security.
- Integrated traffic splitting for safe rollouts.

# **Pricing Model**

- Pay for instance hours + network + storage.
- Free tier available in Standard environment.

#### Limitations

- Standard environment has restricted runtimes and no root access.
- Flexible is costlier and has slower scaling.

### Integration

Cloud Storage, Cloud SQL, Datastore/Firestore, BigQuery.

#### **Best Practices**

- Use Standard for stateless, high-traffic apps.
- Use Flexible for custom runtimes or third-party dependencies.
- Avoid using App Engine for long-running batch jobs.

### **Cloud Run:**

#### What

Cloud Run is a fully managed serverless compute platform for running containerized applications. It auto-scales based on incoming requests.

- Deploy containerized apps without managing servers.
- Run microservices and APIs.
- Event-driven applications (integrates with Pub/Sub, Eventarc).

Stateless workloads that need auto-scaling.

### **Key Features**

- Supports any language/framework that runs in a container.
- Automatic scaling (including scale-to-zero).
- Pay-per-use pricing model.
- Integration with Eventarc and IAM-based security.

# **Pricing Model**

- Pay per CPU, memory, and requests used during execution.
- Scale-to-zero → no charges when idle.

#### Limitations

- Stateless only → no persistent connections.
- Timeout limits for requests (15 minutes).

### Integration

- Pub/Sub, Cloud SQL, Firestore, Secret Manager.
- Triggered by Eventarc events.

### **Best Practices**

- Use for microservices, APIs, and event-driven apps.
- Keep containers small for faster cold starts.
- Secure services with IAM roles.

# **Google Kubernetes Engine (GKE):**

#### What

GKE is a managed Kubernetes service for running and scaling containerized applications. It automates cluster management while you manage workloads.

- Run microservices at scale with Kubernetes.
- Hybrid and multi-cloud workloads.

- Apps requiring fine-grained control over orchestration.
- Migrate on-prem Kubernetes apps to the cloud.

### **Key Features**

- Autopilot mode (Google manages nodes).
- Standard mode (you manage nodes).
- Automatic upgrades, patching, and monitoring.
- Horizontal Pod Autoscaler (HPA).
- Integration with Load Balancing, Monitoring, IAM.

# **Pricing Model**

- Cluster management fee + worker nodes (VMs).
- Autopilot pricing = pay per Pod resources.

#### Limitations

- More complex than App Engine or Cloud Run.
- Requires Kubernetes knowledge.

#### Integration

- Cloud Build, Artifact Registry, Monitoring, Cloud Storage.
- Hybrid/multi-cloud support via Anthos.

#### **Best Practices**

- Use Autopilot for minimal operations overhead.
- Apply Pod Security Policies and IAM.
- Use autoscaling and monitoring to optimize costs.
- Keep workloads stateless; use Cloud Storage/Databases for persistence.

### **Cloud Functions:**

# What

Cloud Functions is a serverless execution environment for building and connecting cloud services. You write simple, single-purpose functions that are attached to events from your cloud infrastructure and services.

### Why (Use Cases)

- Event-driven workloads (e.g., file upload to Cloud Storage, Pub/Sub message).
- Lightweight APIs and microservices.
- Automation and backend tasks.
- Real-time processing (IoT, logs, triggers).

# **Key Features**

- Supports multiple languages (Node.js, Python, Go, Java, .NET, Ruby, PHP).
- Automatic scaling down to zero when idle.
- Pay only for actual compute time used.
- Integrates with Eventarc for 90+ event sources.

# **Pricing Model**

- Billed based on number of invocations, compute time, and memory allocation.
- Free tier available each month.

#### Limitations

- Execution timeout (up to 60 minutes in 2nd Gen).
- Stateless no persistent connections.

### Integration

Cloud Storage, Pub/Sub, Firestore, Firebase, Eventarc, Cloud Logging.

#### **Best Practices**

- Use 2nd Gen for higher concurrency and more event sources.
- Secure with IAM and least privilege service accounts.
- Minimize cold start delays (configure min instances if needed).

### **Bare Metal Solution:**

### What

Bare Metal Solution provides dedicated physical servers near Google Cloud regions, optimized for specialized workloads like Oracle Database.

# Why (Use Cases)

- Running Oracle workloads in proximity to Google Cloud.
- Applications requiring low latency to on-premises systems.
- Regulatory or licensing restrictions that require bare metal.

# **Key Features**

- Dedicated physical machines (not virtualized).
- Direct, low-latency connection to Google Cloud services.
- High-performance networking and storage.

# **Pricing Model**

Subscription-based pricing (monthly or yearly commitments).

#### Limitations

- Limited availability (only in select regions).
- Managed separately from other Compute services.

# Integration

- Connects to Google Cloud via low-latency interconnects.
- Works with Cloud Storage, BigQuery, and other services for hybrid deployments.

#### **Best Practices**

- Use for Oracle and other specialized workloads only.
- Plan capacity in advance due to hardware provisioning.

### VMware Engine:

#### What

Google Cloud VMware Engine is a fully managed VMware service that lets you run VMware workloads natively on Google Cloud infrastructure.

- Lift-and-shift migration of VMware workloads to Google Cloud.
- Extend on-premises VMware environments.

• Disaster recovery and hybrid cloud setups.

### **Key Features**

- Native VMware stack (vSphere, vCenter, vSAN, NSX-T, HCX).
- Private, dedicated VMware environment on Google Cloud.
- High-speed connectivity to other Google Cloud services.

# **Pricing Model**

- Dedicated nodes billed monthly or yearly.
- Committed use contracts offer discounts.

#### Limitations

- Limited flexibility compared to re-architecting apps into cloud-native models.
- Higher cost compared to serverless/VM options.

# Integration

- Integrates with Compute Engine, Cloud Storage, BigQuery, and Anthos.
- Use HCX for live migration.

#### **Best Practices**

- Use for migration without refactoring.
- Combine with cloud-native services for modernization over time.

#### Batch:

### What

Batch is a fully managed service for running batch computing workloads at scale on Google Cloud.

# Why (Use Cases)

- High-performance computing (HPC) and large-scale batch jobs.
- Data processing pipelines (rendering, simulations, genomics).
- Cost-effective execution of parallel workloads.

### **Key Features**

- Fully managed job scheduling and execution.
- Scales across Compute Engine VMs automatically.
- Support for containerized and script-based workloads.

# **Pricing Model**

- Pay only for resources used (VMs, storage, networking).
- Works with preemptible and spot VMs for cost savings.

### Limitations

- Designed for batch, not interactive workloads.
- Limited real-time processing capabilities.

# Integration

- Integrates with Cloud Storage, Pub/Sub, BigQuery, and Cloud Logging.
- Can use Compute Engine and GPUs for specialized workloads.

#### **Best Practices**

- Use spot/preemptible VMs to minimize costs.
- Break down large jobs into smaller parallel tasks.