

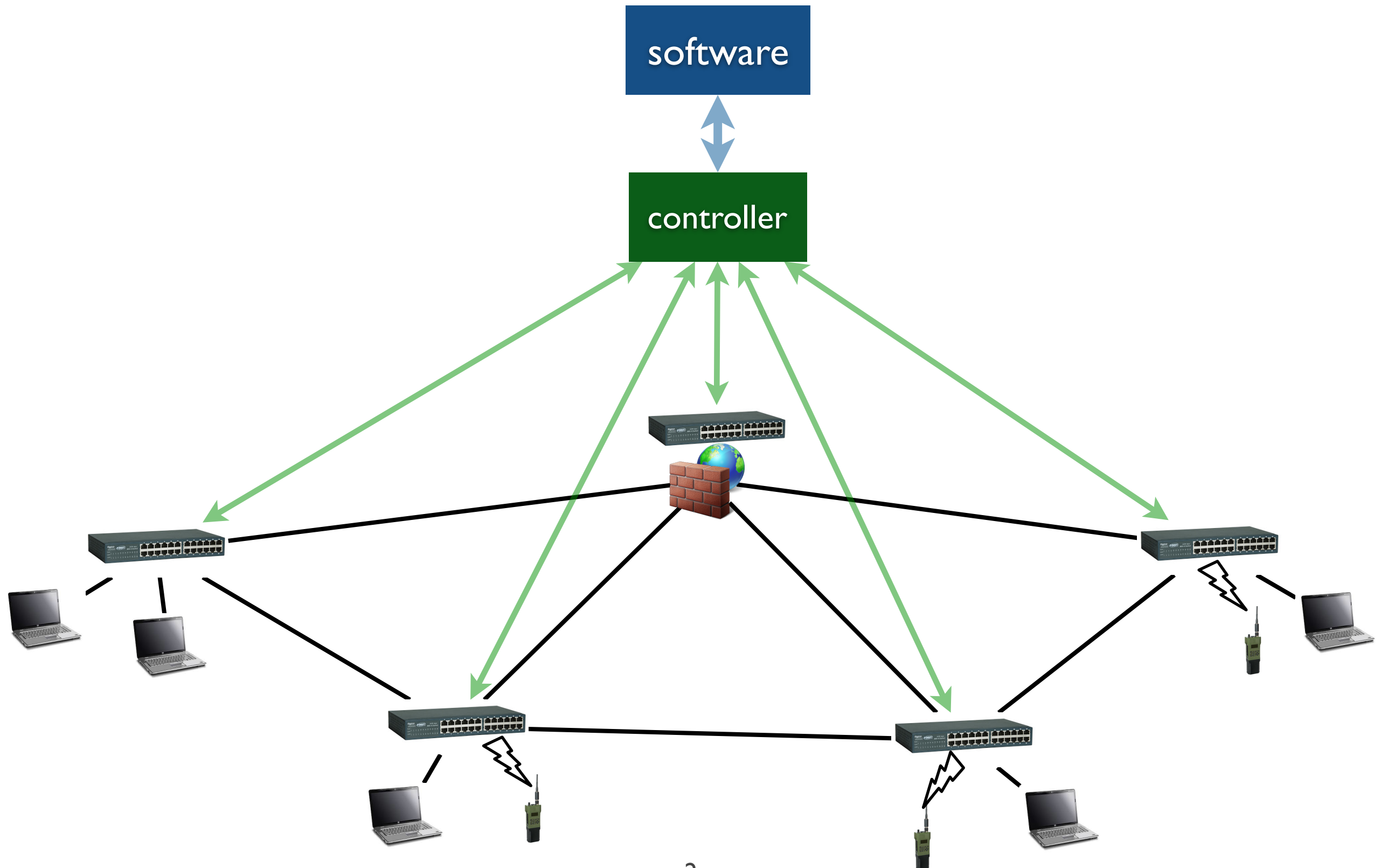
# (Ir)relevance reasoning for software-defined network

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Matthew Caesar<sup>†</sup>   Brighten Godfrey<sup>†</sup>

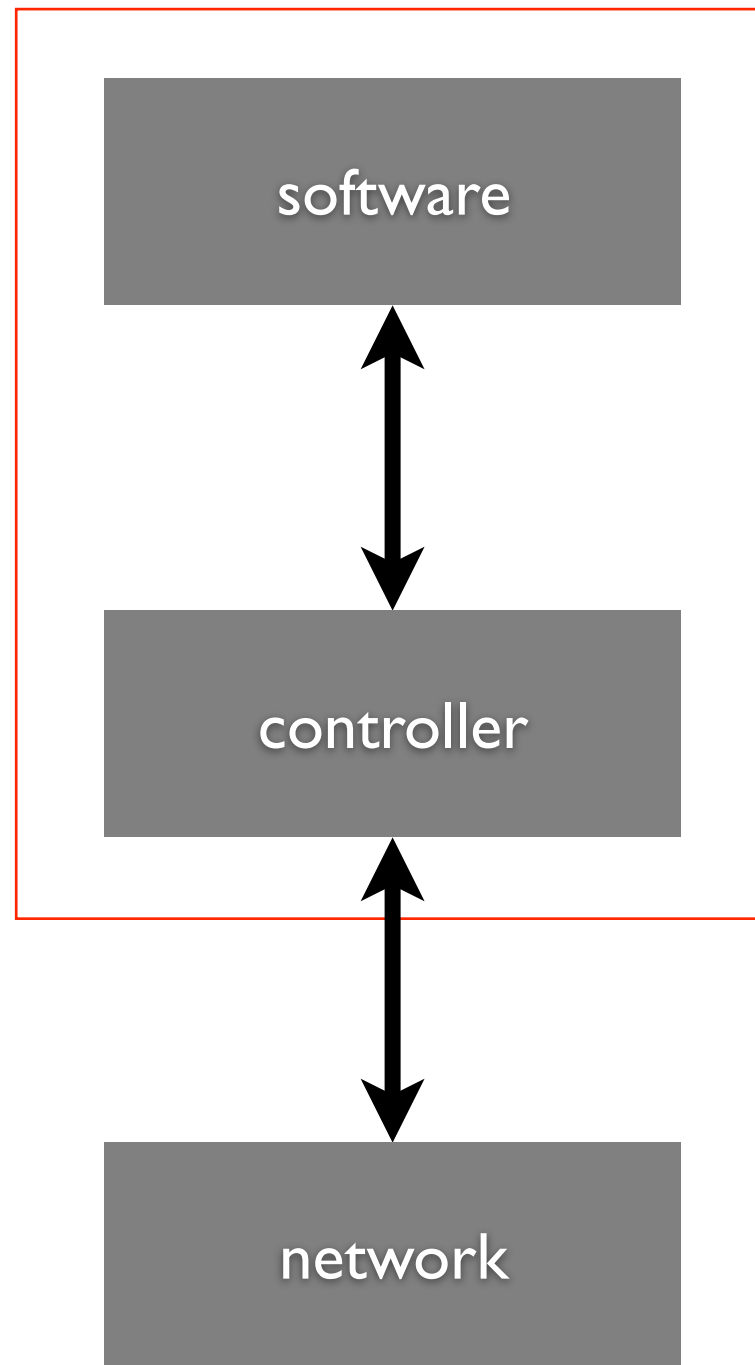
*<sup>\*</sup>Temple University*

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# software-defined networking (SDN)

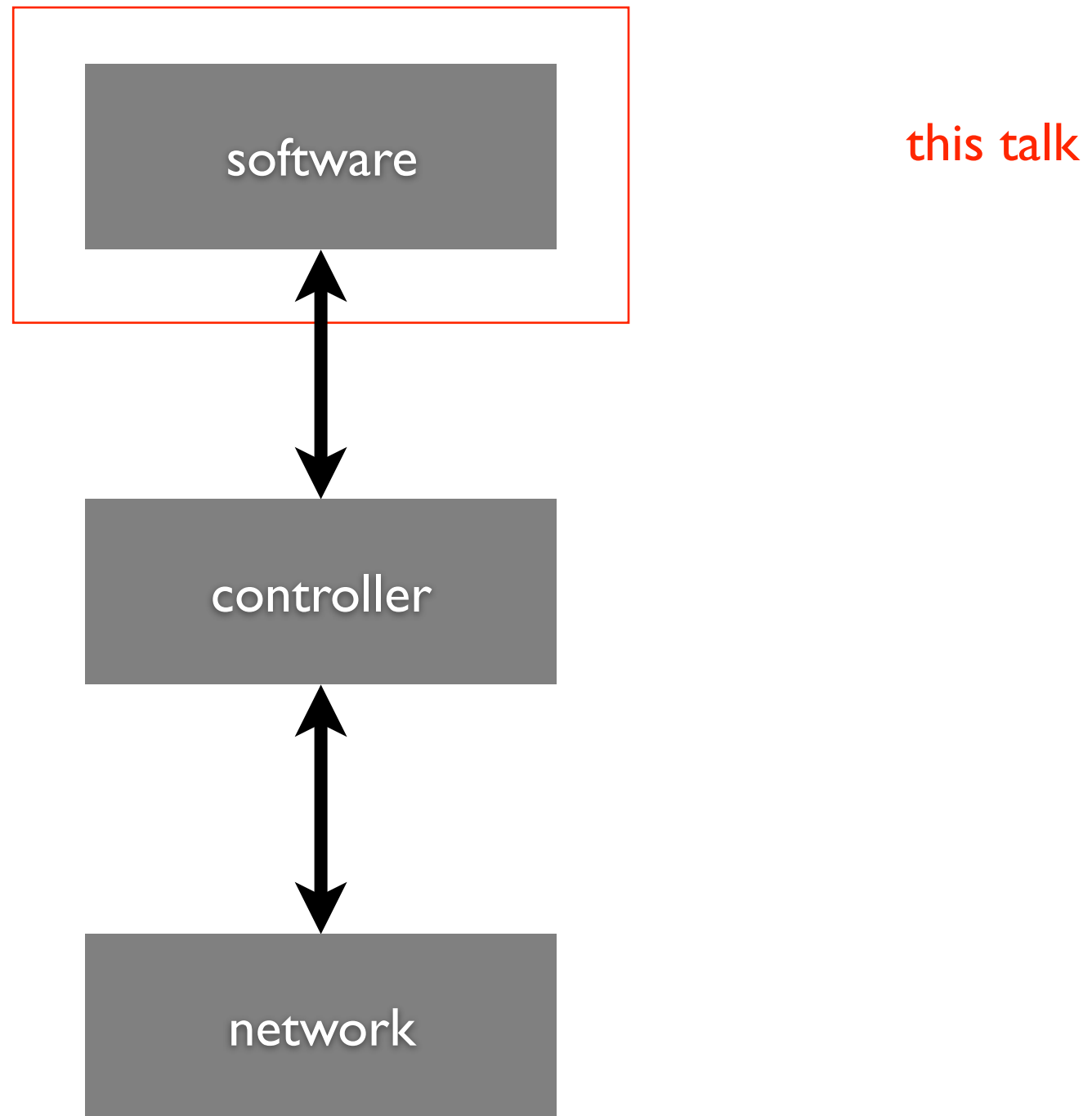


# software-defined networking (SDN)

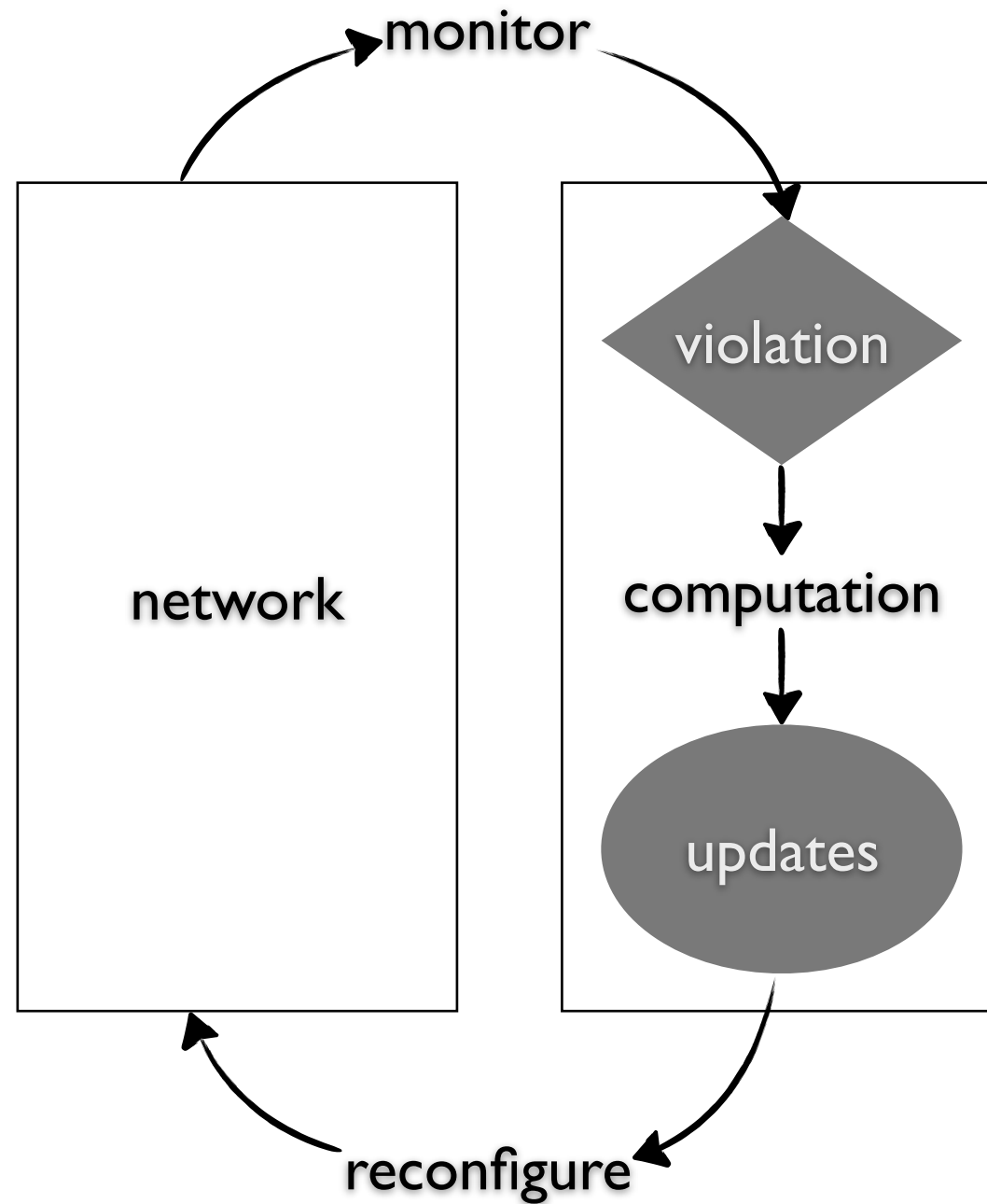


SDN moves complexity to  
control software:  
an opportunity and challenge

# software-defined networking (SDN)

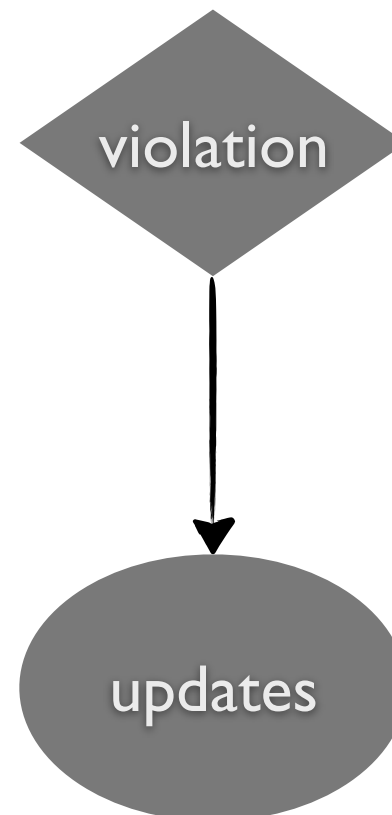


# SDN control software

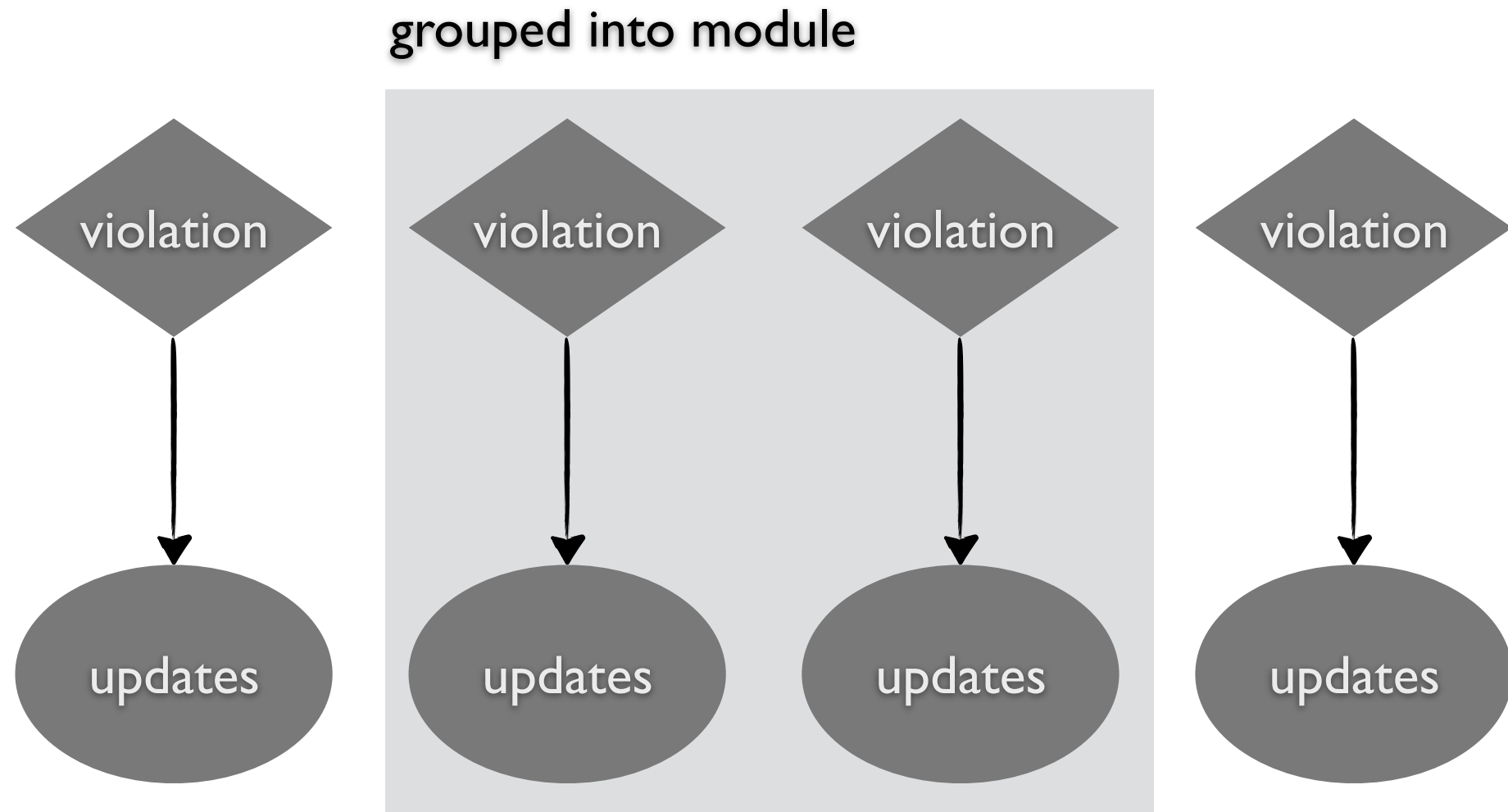


# SDN control software

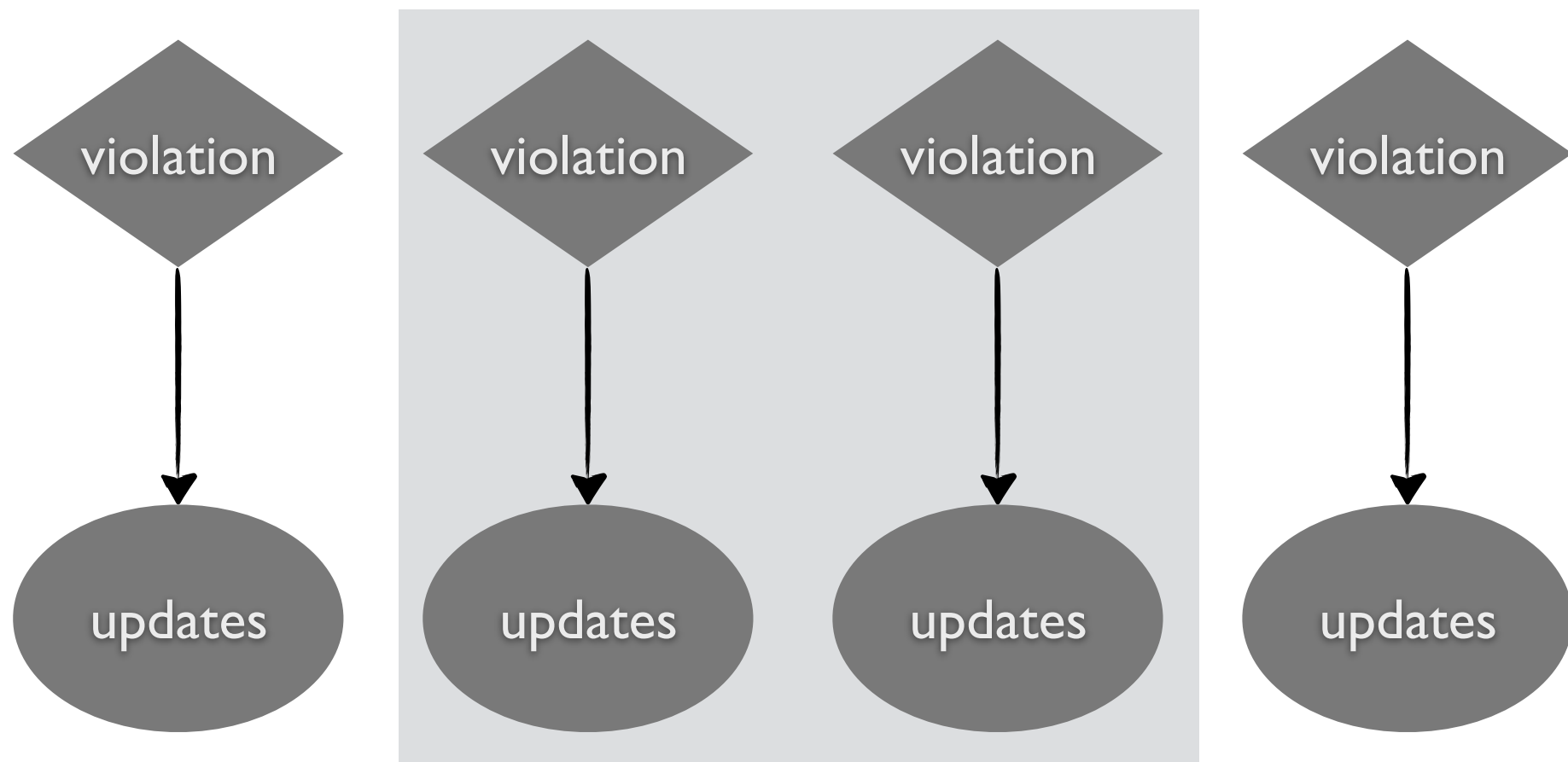
an individual control operation



# SDN control software

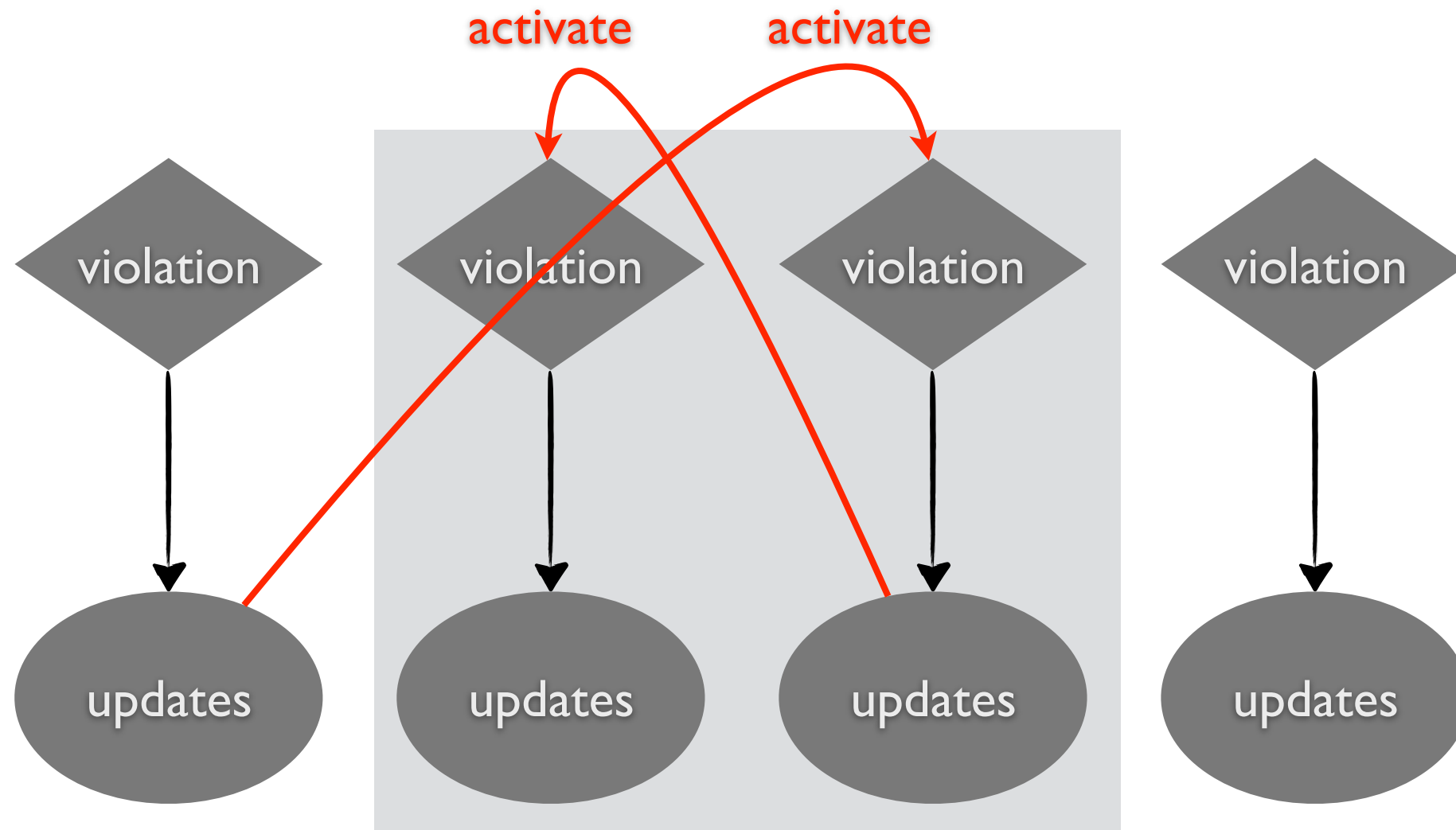


# SDN control software





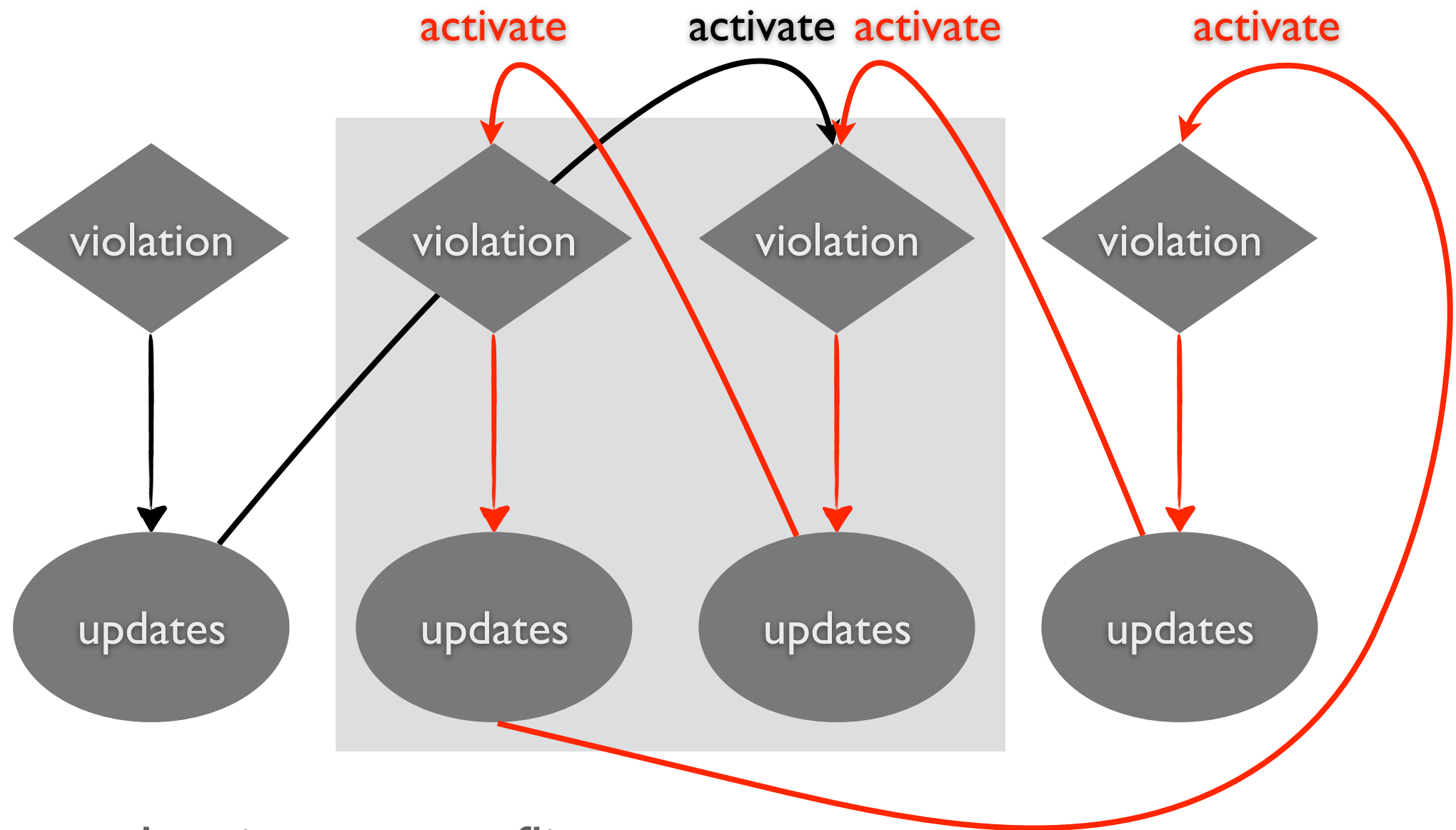
# managing complexity in control software



dependency occur within and across modules

- modular programming abstraction [NSDI'13, 15; SIGCOMM'14, 15]
- limitation: manual, requires understanding of module internals

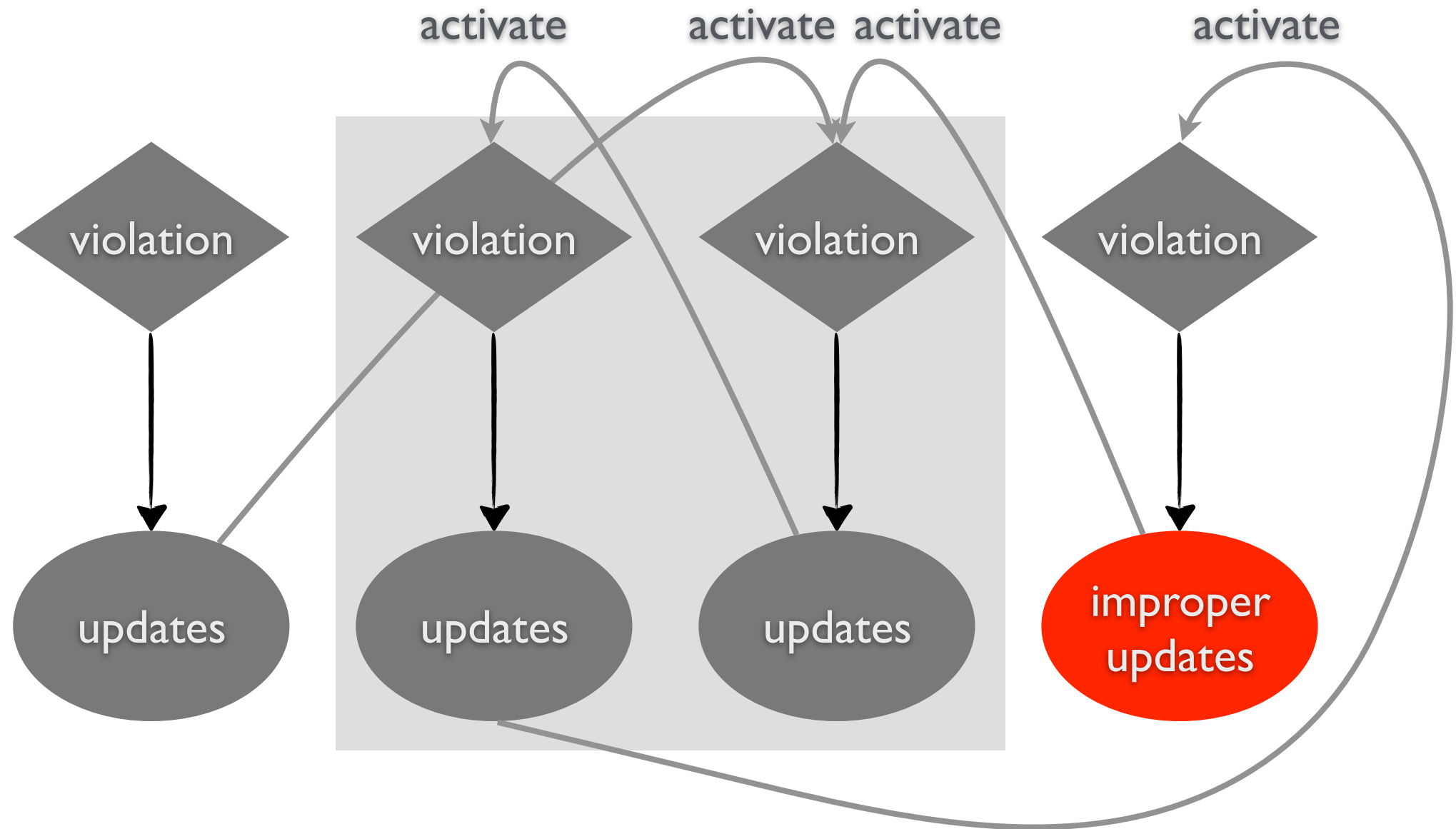
# managing complexity in control software



multiple dependencies can conflict

- conflict resolution: module-level priority [many popular control platforms]
- limitation: coarse-grained, manual

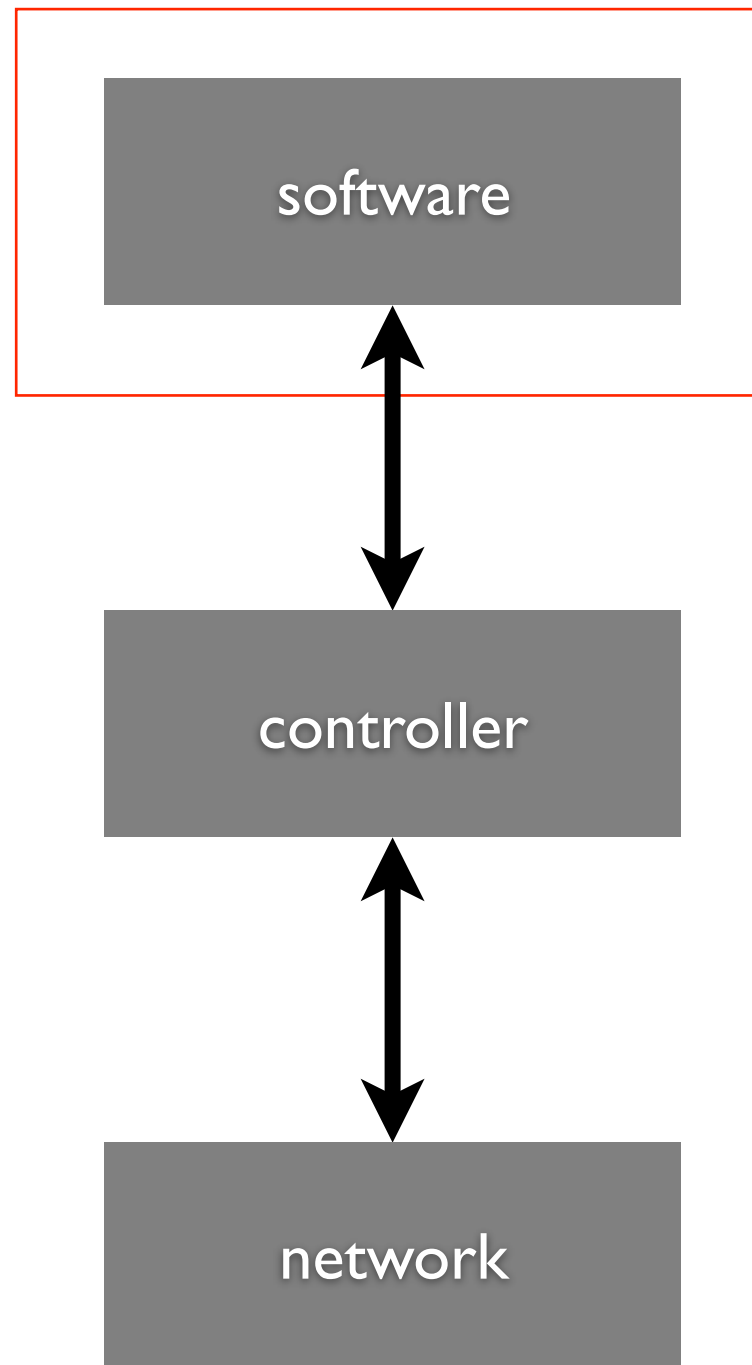
# managing complexity in control software



## updates can go wrong

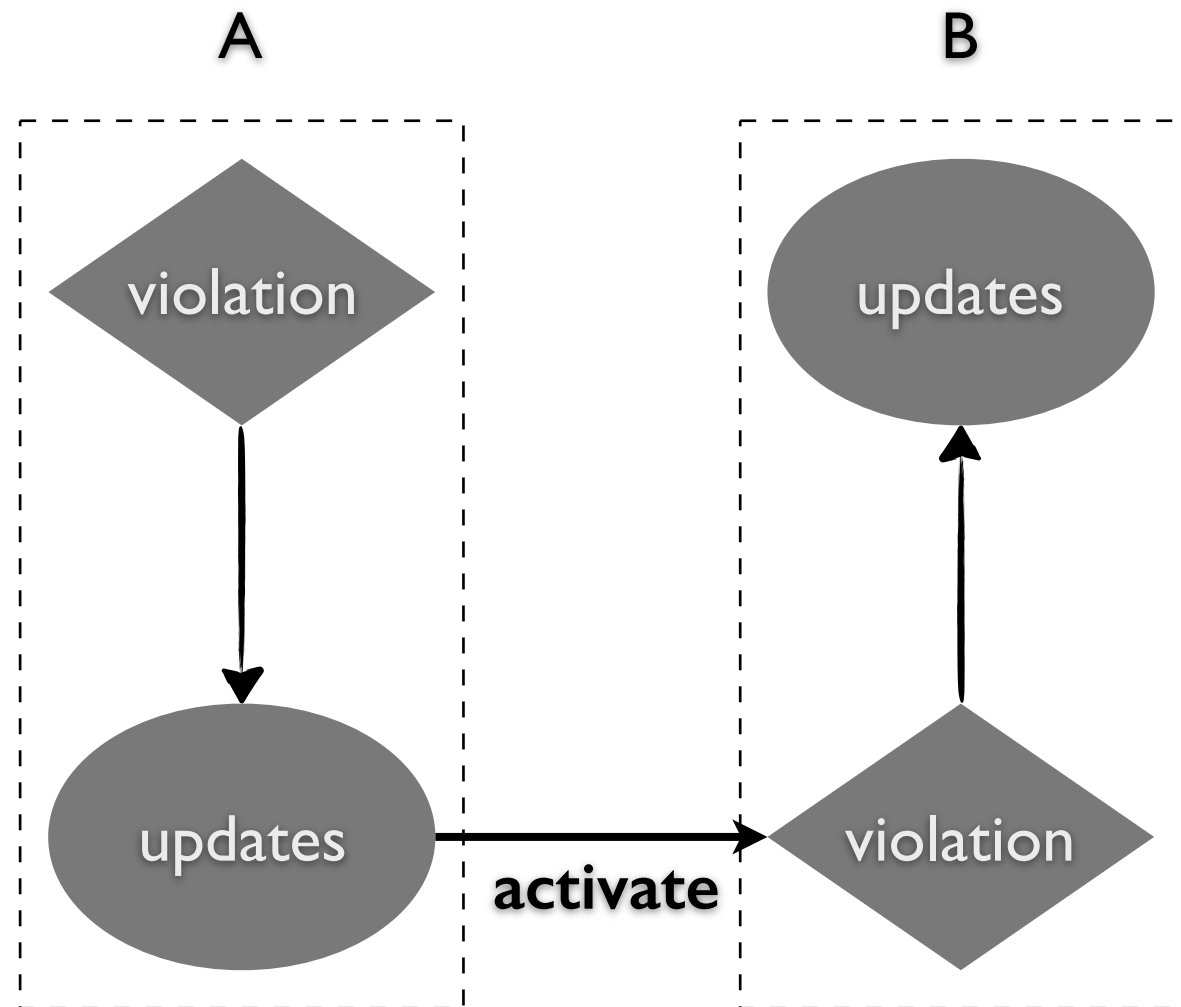
- debugging and verification [SIGCOMM'14, NSDI'13, 15, 16]
- limitation: post-mortem, identify incorrect events/states but not revealing incorrect control logic

# automated reasoning support



- **automated:** reduce human involvement with formal tool (SMT solver)
- **finer-grained:** operation-level
- **static:** prior-to deployment,
- **logic based:** derive proper interactions among controls

# dependency

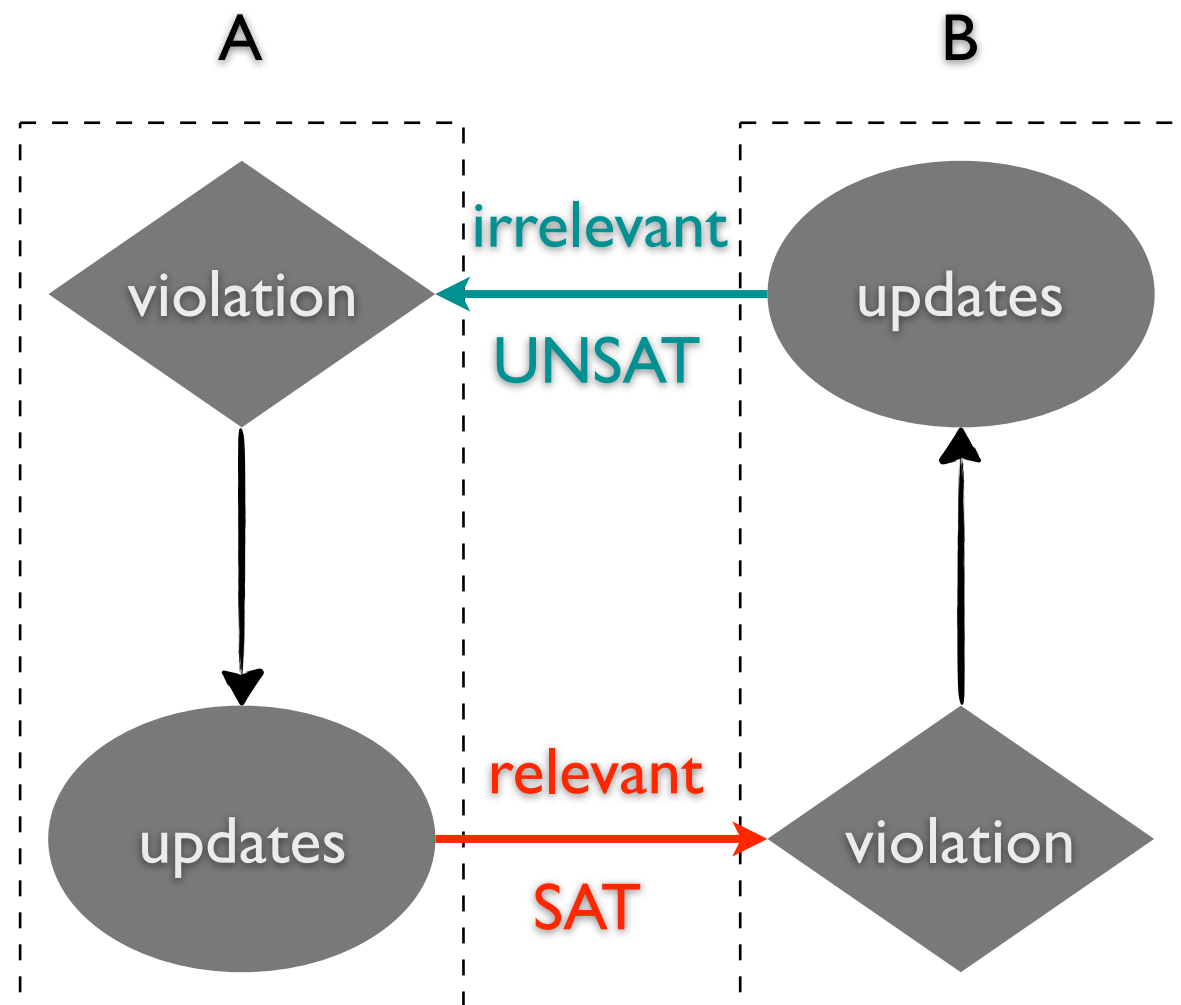


operation A depends on B

(1) A update can activate B

(2) B update never  
activates A

# dependency and (ir)relevance reasoning



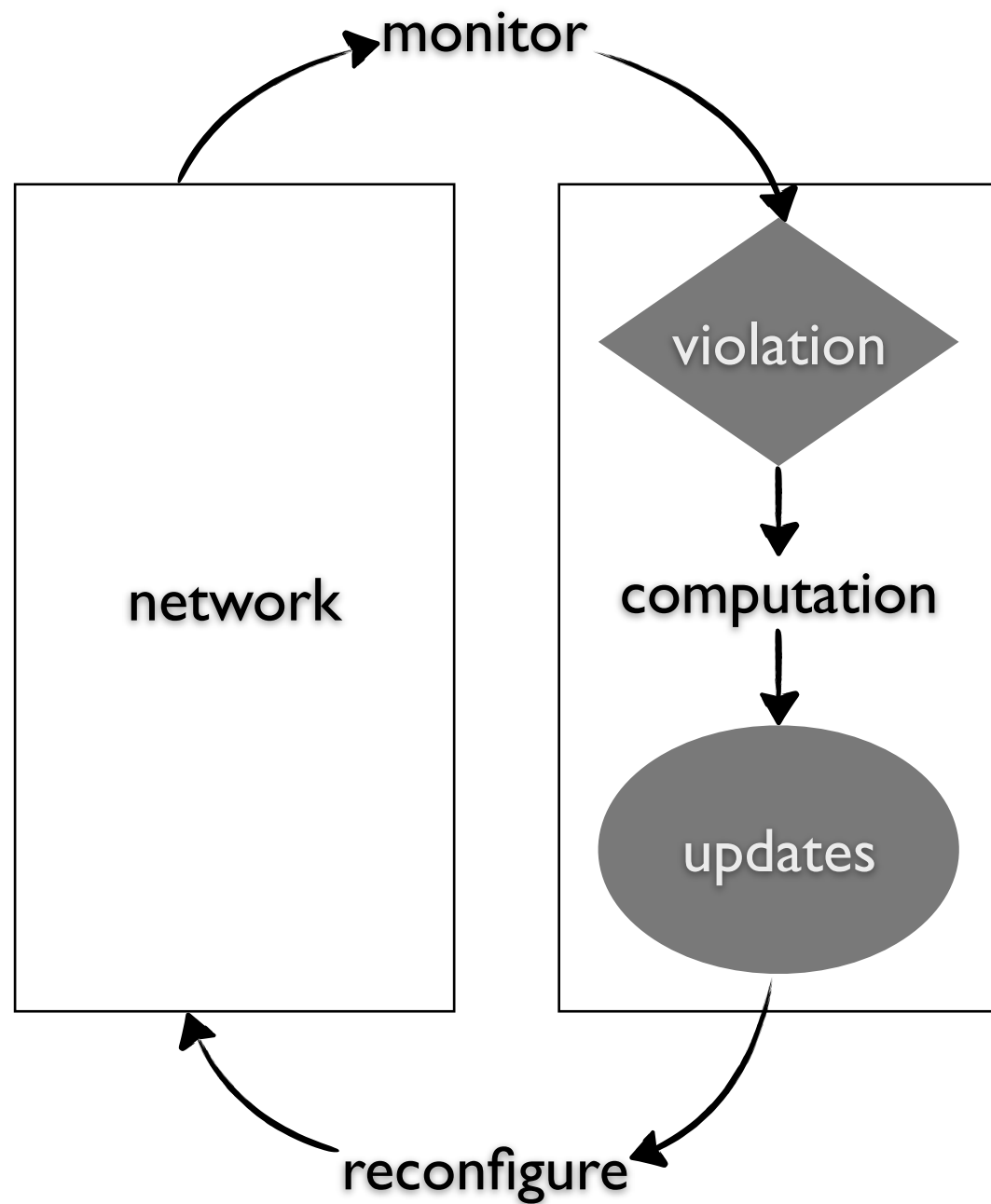
operation A depends on B

(1) **A is relevant to B:** can find a B update such that violates A

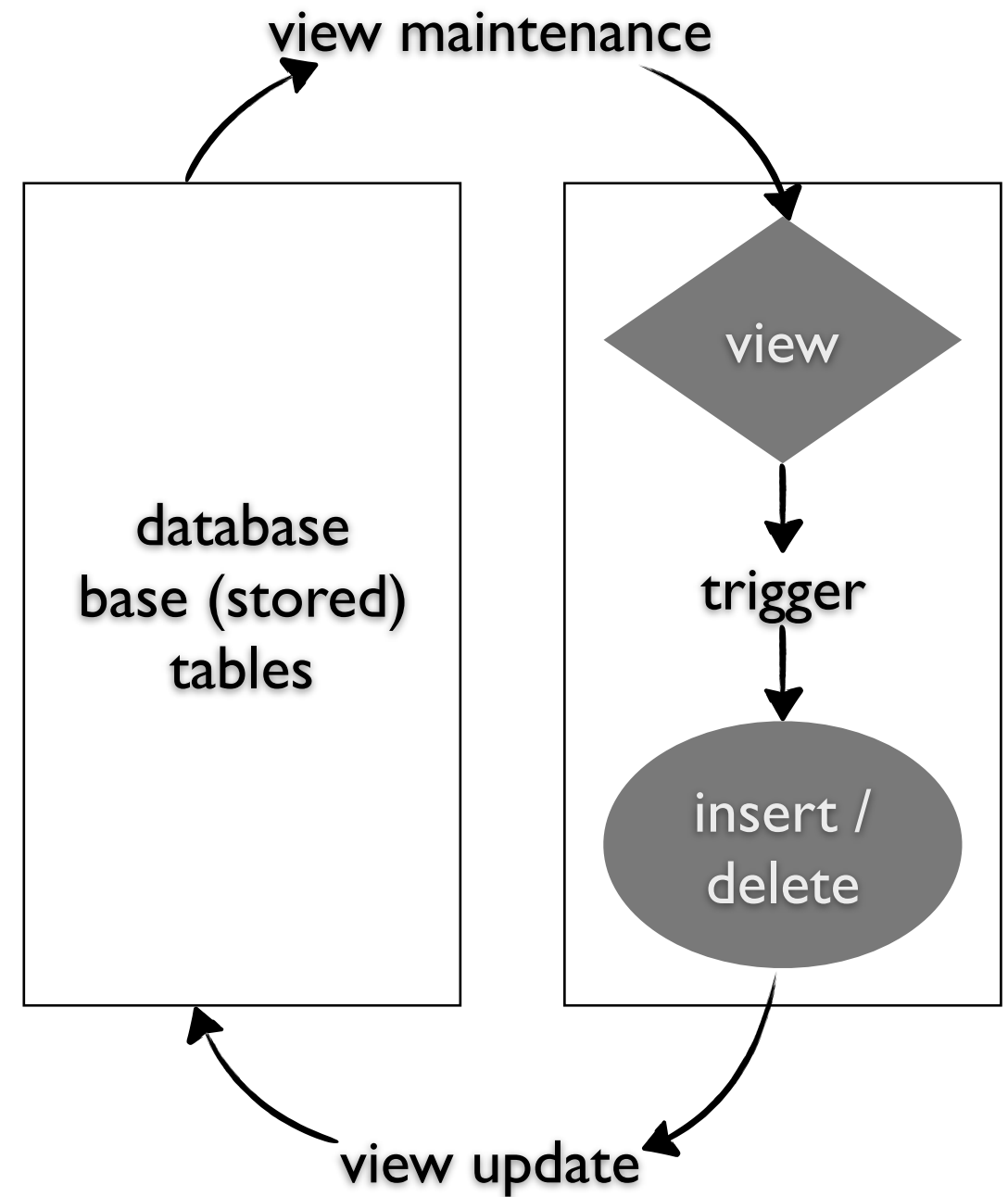
(2) **B is irrelevant to A:** cannot find a B update that violates A

# formal model

## SDN control loop



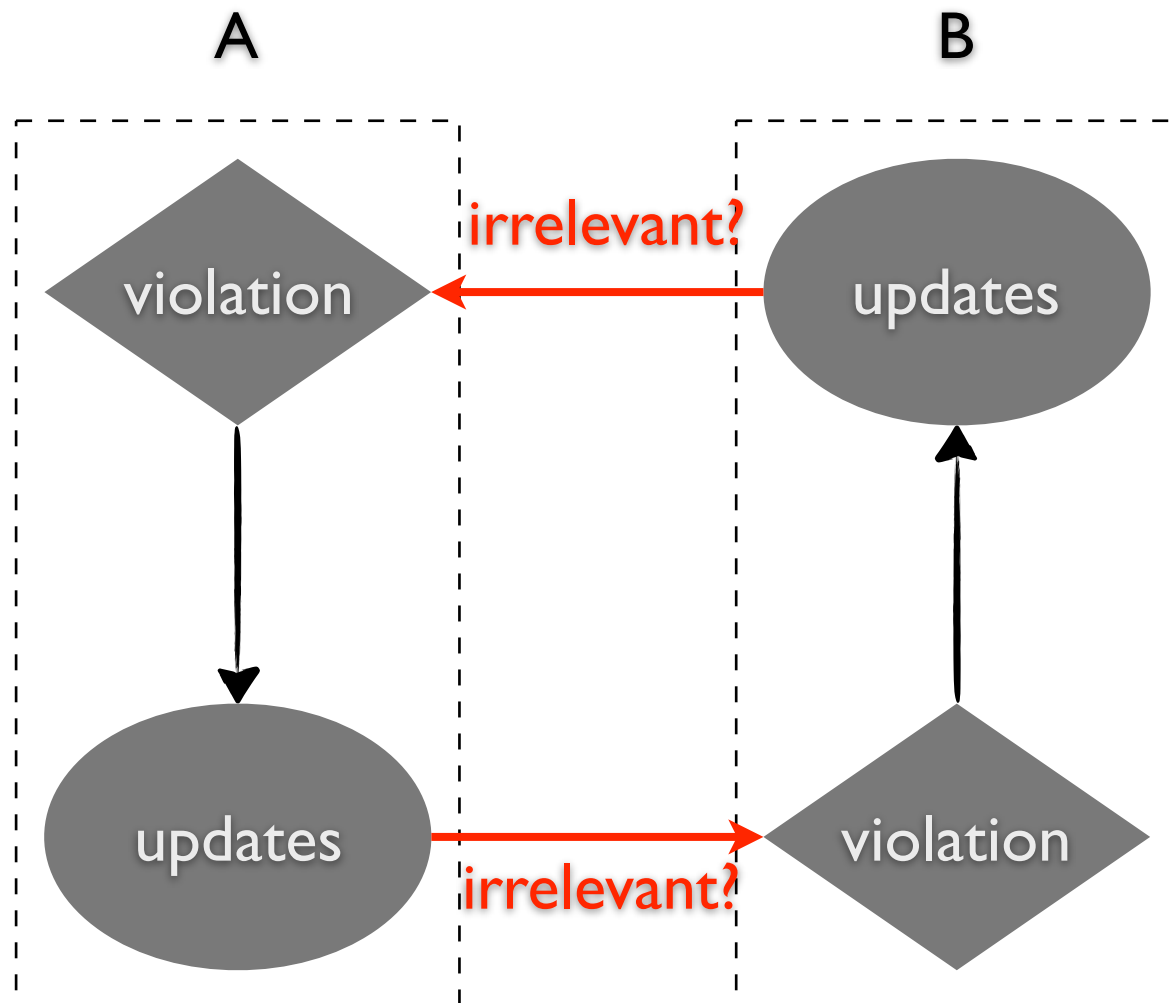
## a unified database representation



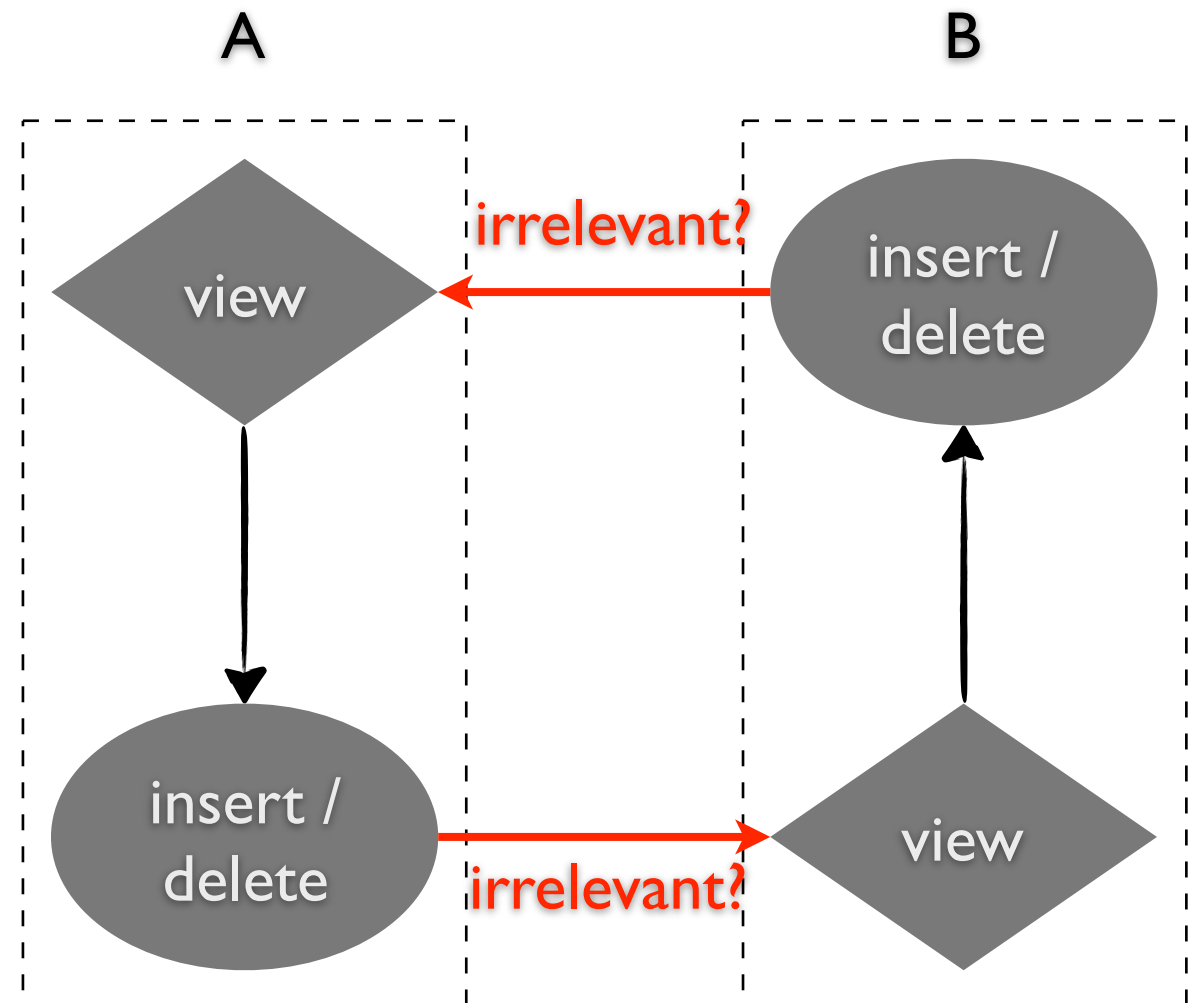
*ravel: a database-defined network [SOSR'16]*  
[ravel-net.org](http://ravel-net.org)

# database irrelevance reasoning

irrelevance reasoning for SDN

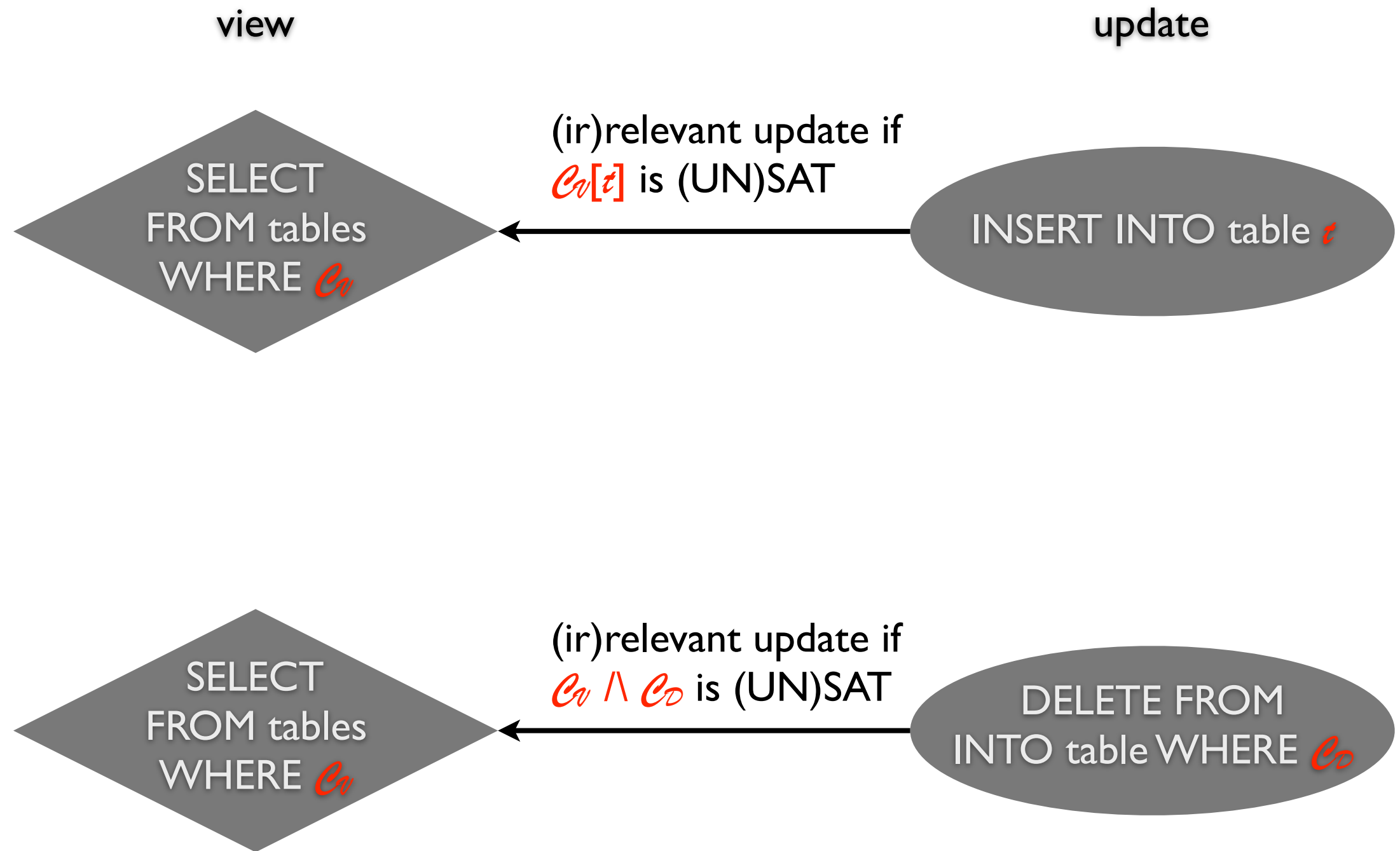


irrelevant database updates

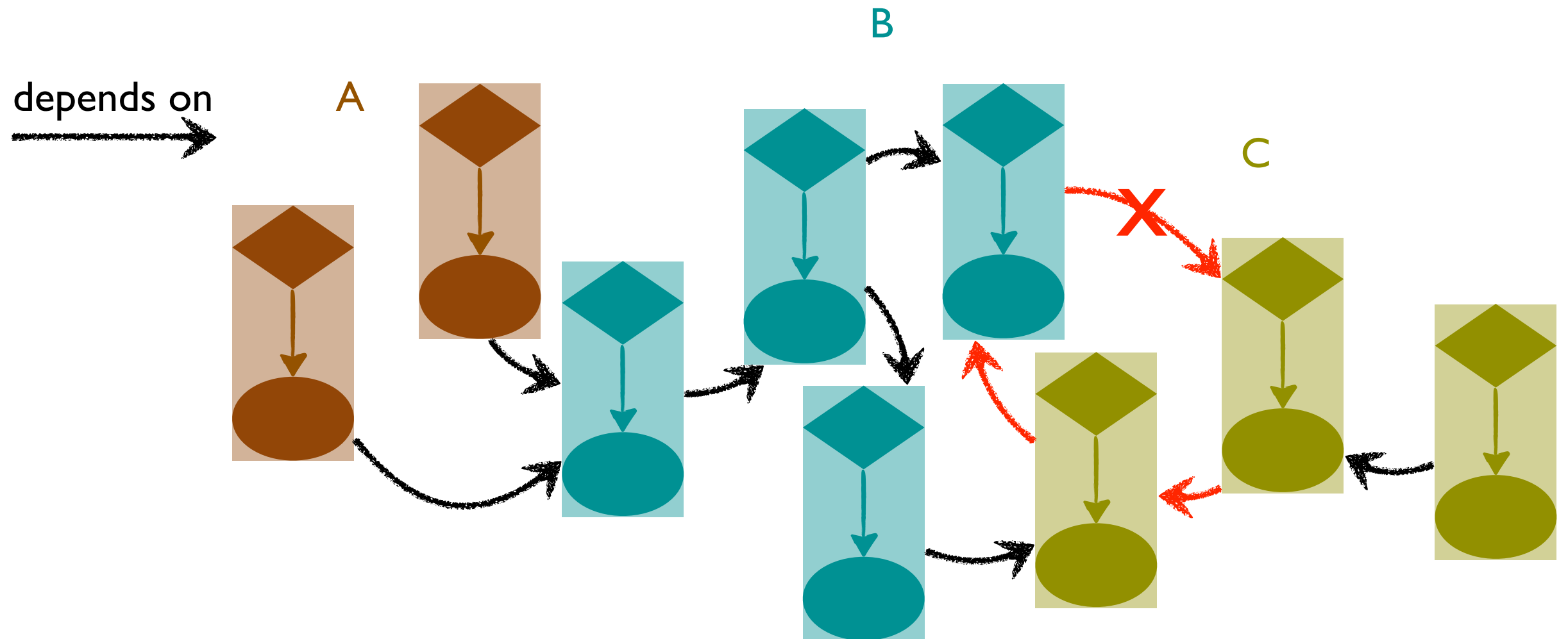




# (ir)relevant database update



# usage: synthesize orchestrator



construct dependency graph

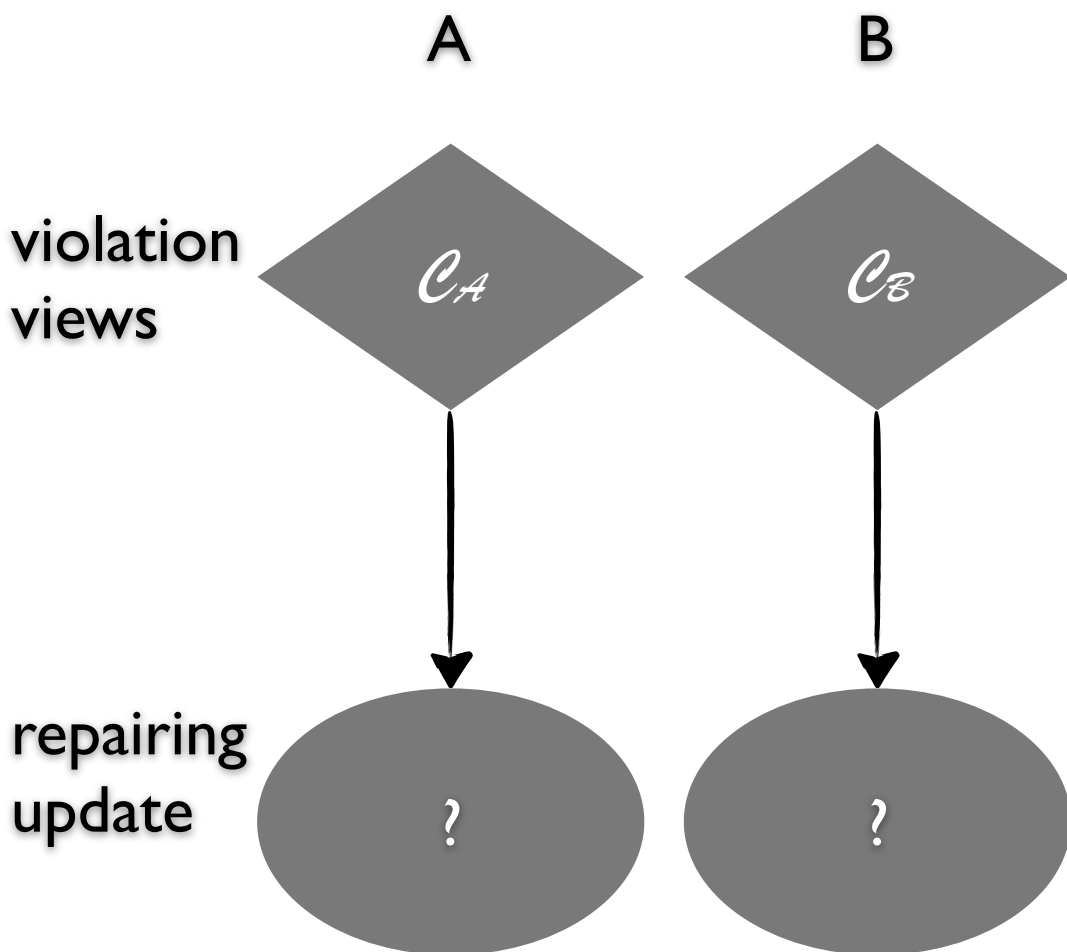
topological sort

- remove conflicts with user guidance
- assign each update a stratum number

synthesize a master orchestrator

- activate an update only when all updates with smaller stratum numbers have completed

# usage: reasoning with partial information



## conflict-free guarantee

if  $\neg C_A \supset \neg C_B$ , A is guaranteed to be irrelevant to B

(corollary: synthesize conflict-free updates for A regarding B by rewriting  $C_A$  to  $C_A \vee C_B$ )

## feasibility of conflict-free update

if  $\neg C_A \wedge \neg C_B$  is SAT, there exists some A update that is irrelevant to B

## infeasibility of conflict-free updates

if  $\neg C_A \wedge \neg C_B$  is UNSAT, no A update exists that is irrelevant to B

thank you

# backup

# open questions

obtain the database representation

- use *Ravel*, a database-defined control platform
  - [ravel-net.org](http://ravel-net.org)

extract the database representation from arbitrary control software

- manually construct a map between data objects and database tables
- automatically convert data updates to DB write with conditions?
- extract view condition?

# limitation

## distribution and concurrency

- the network data plane is a distributed system with concurrent updates
- SDN relies on multiple controller for scalability

combine DB concurrency control and irrelevance reasoning?