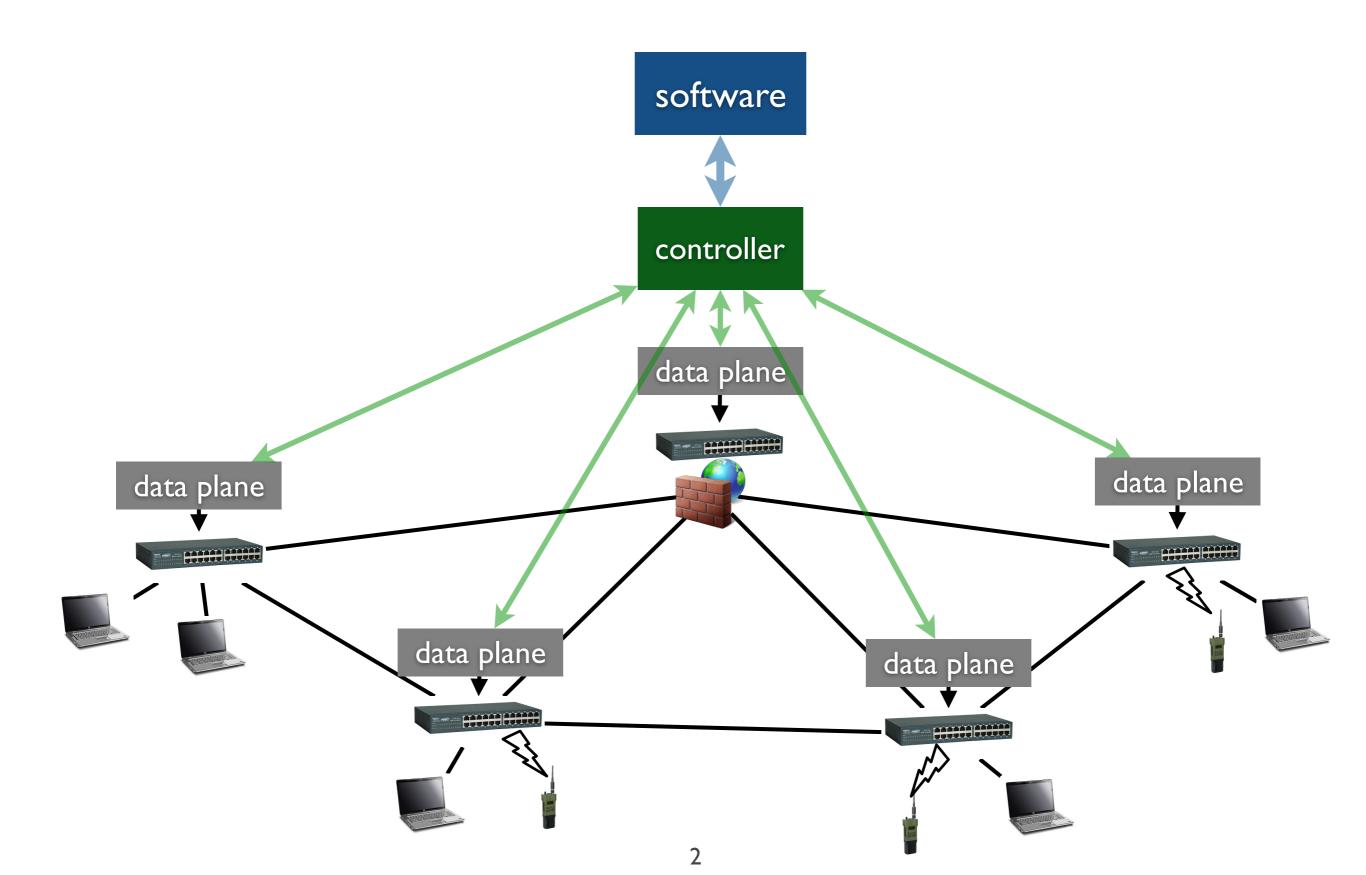
# (lr)relevance reasoning for software-defined network

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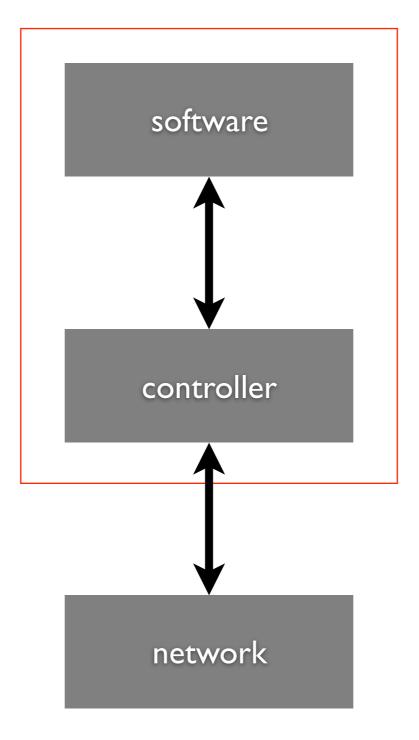
\*Temple University

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# software-defined networking (SDN)

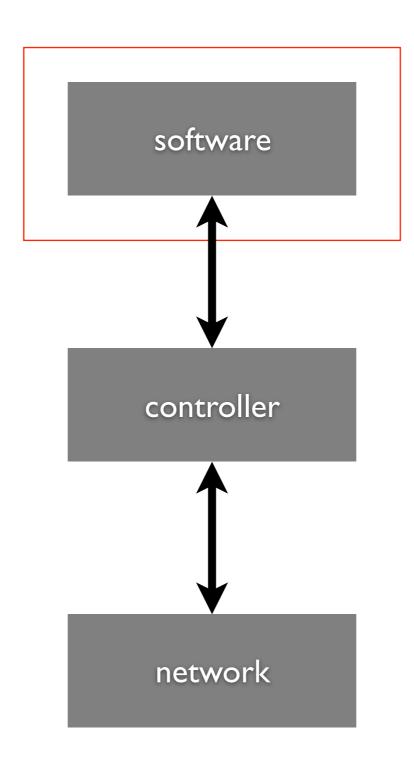


# software-defined networking (SDN)

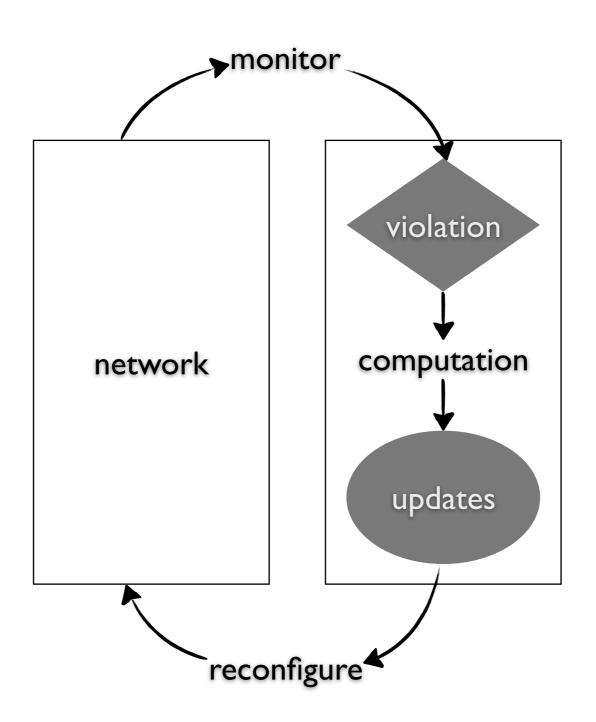


SDN moves complexity to control software: an opportunity and challenge

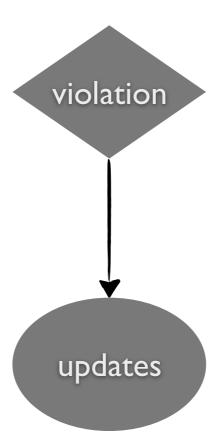
# software-defined networking (SDN)



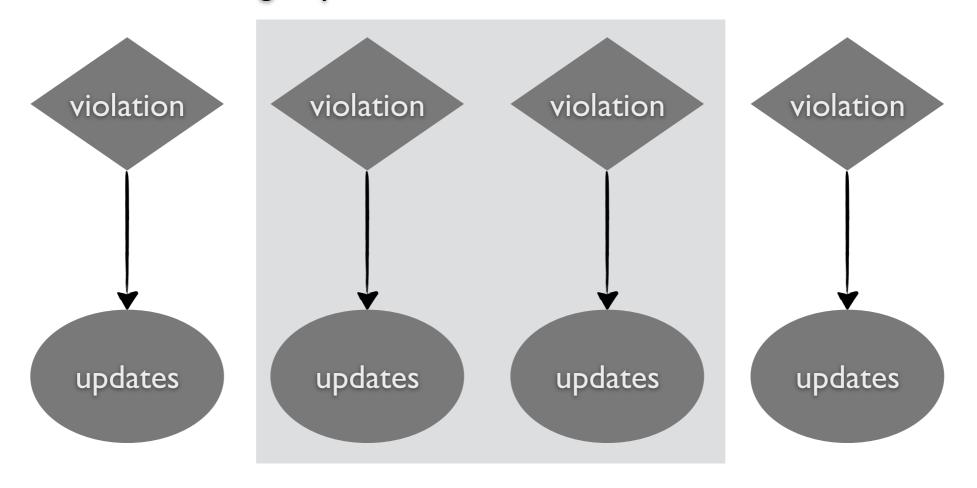
this talk

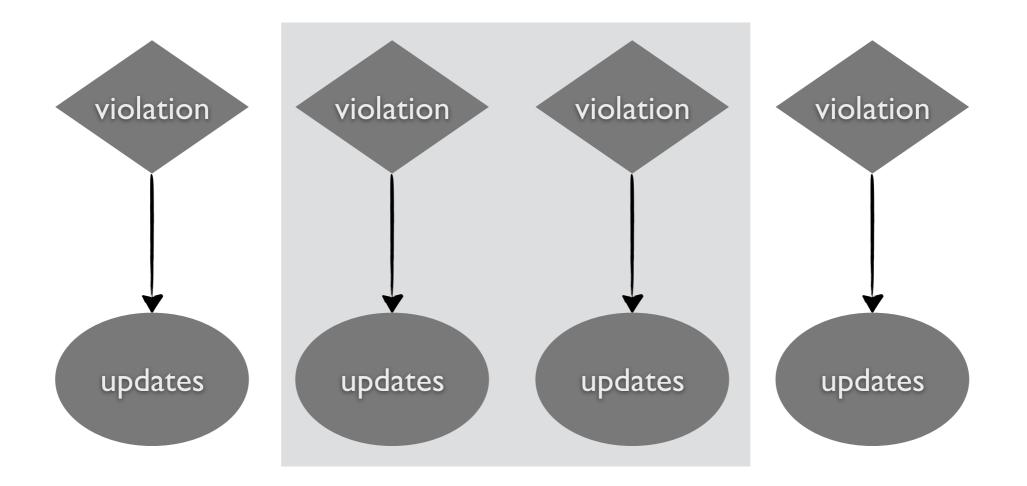


#### an individual control operation

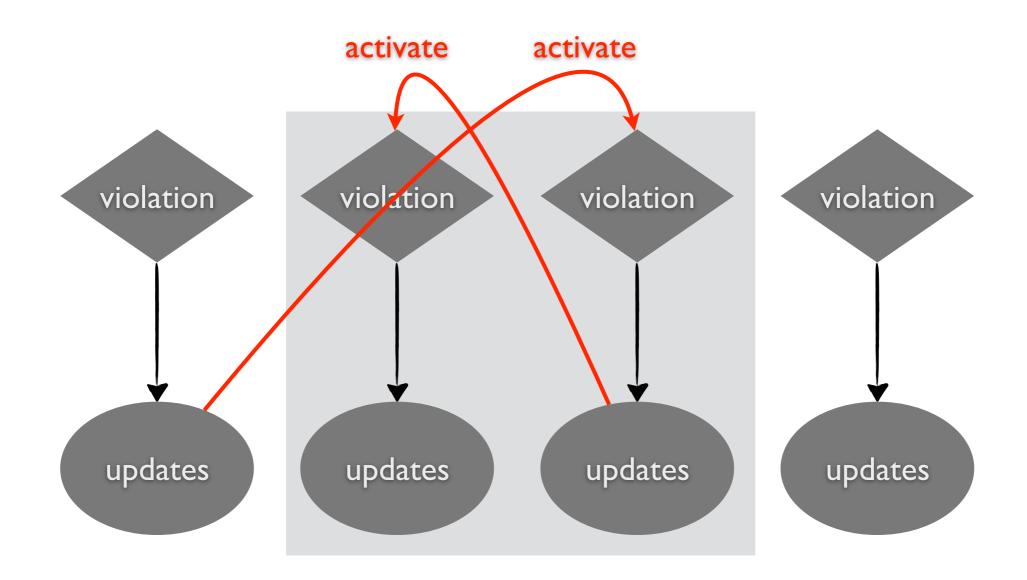


#### grouped into module





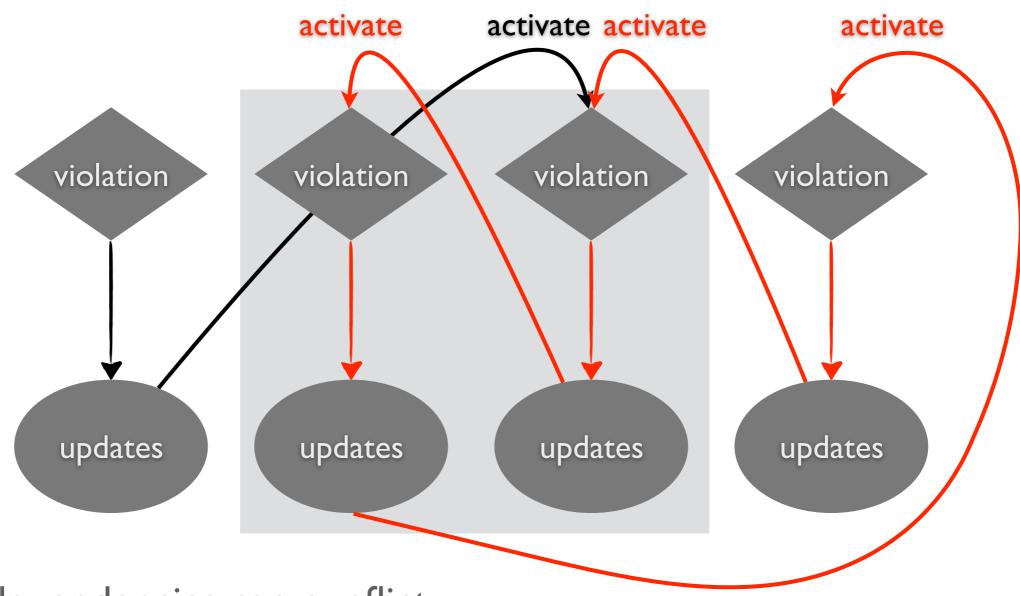
### managing complexity in control software



#### dependency occur within and across modules

- modular programming abstraction [NSDI'13, 15; SIGCOMM'14, 15]
- limitation: manual, requires understanding of module internals

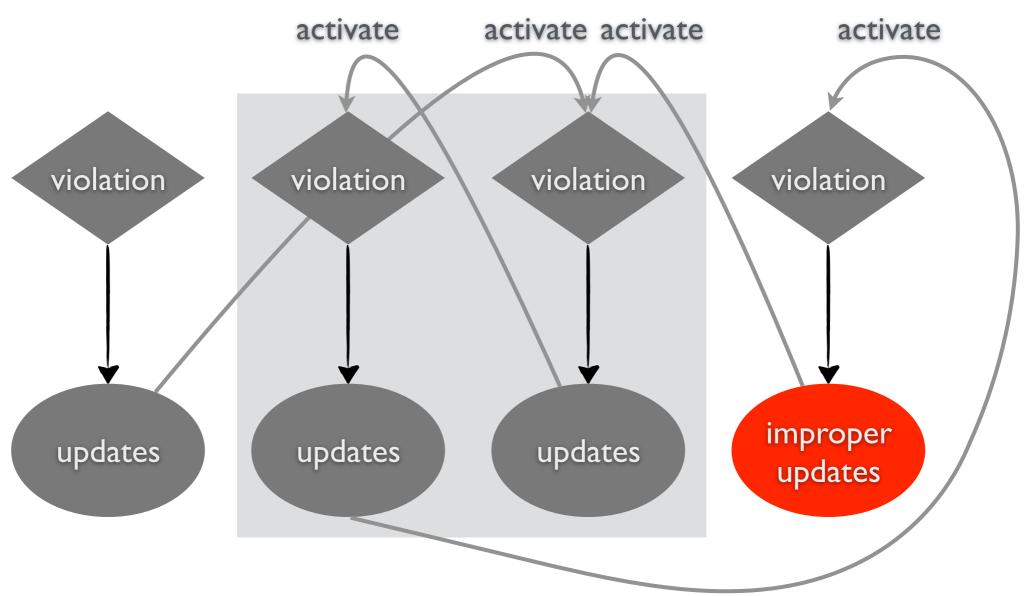
### managing complexity in control software



#### multiple dependencies can conflict

- conflict resolution: module-level priority [many popular control platforms]
- limitation: coarse-grained, manual

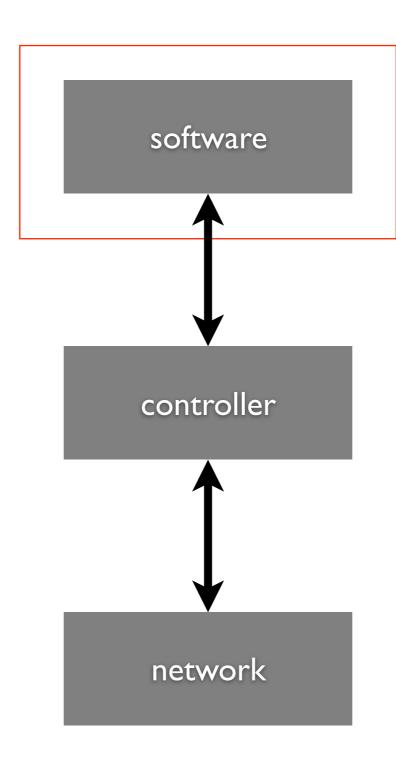
### managing complexity in control software



#### updates can go wrong

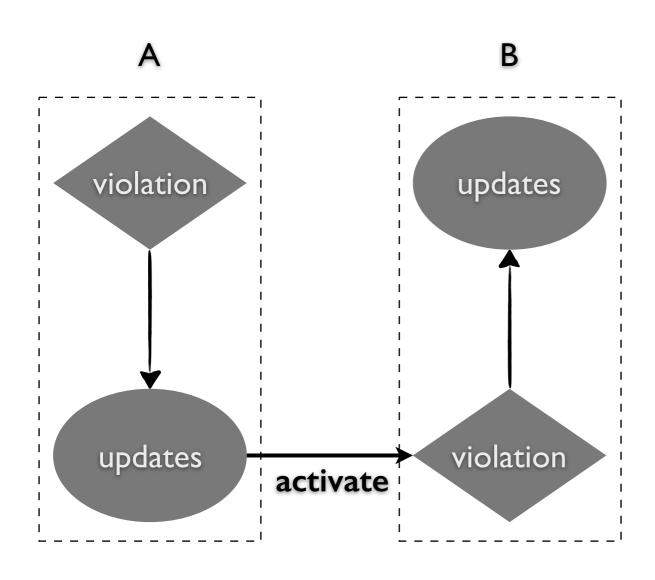
- debugging and verification [SIGCOMM'14, NSDI'13, 15, 16]
- limitation: post-mortem, identify incorrect events/states but not revealing incorrect control logic

# automated reasoning support



- automated:
  - reduce human involvement with formal tool (SMT solver)
- finer-grained:operation-level
- static: prior-to deployment,
- logic based: derive proper interactions among controls

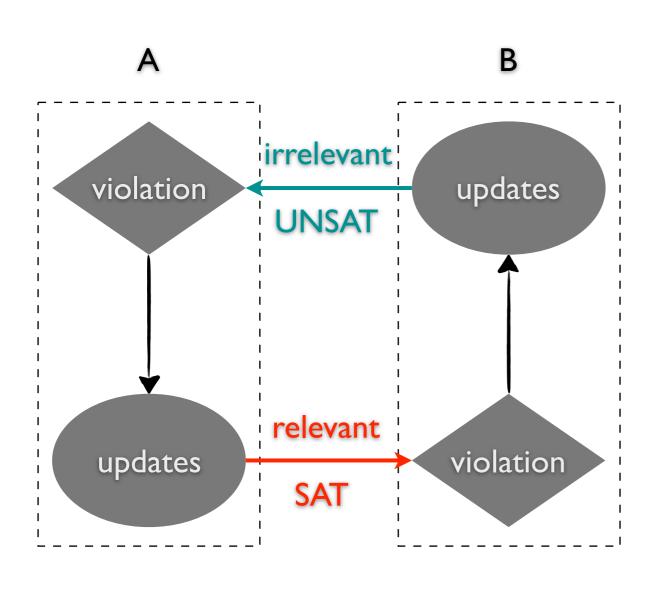
# dependency



#### operation A depends on B

- (I) A update can activate B
- (2) B update never activates A

### dependency by (ir) relevance reasoning

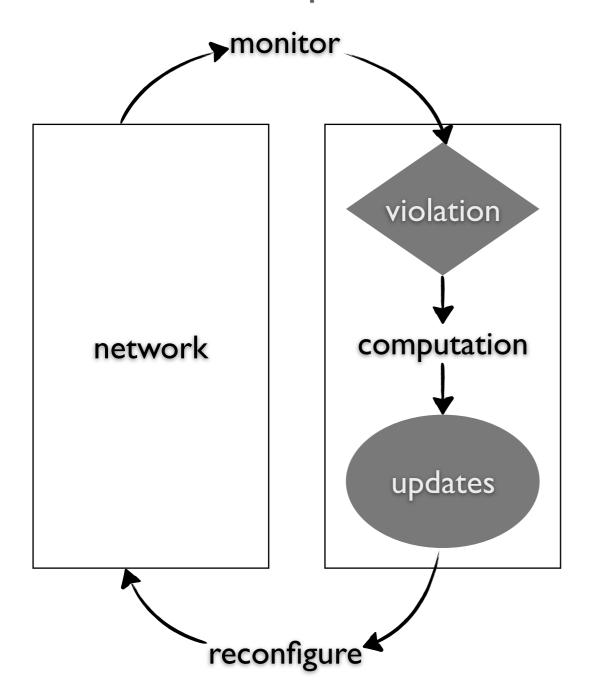


#### operation A depends on B

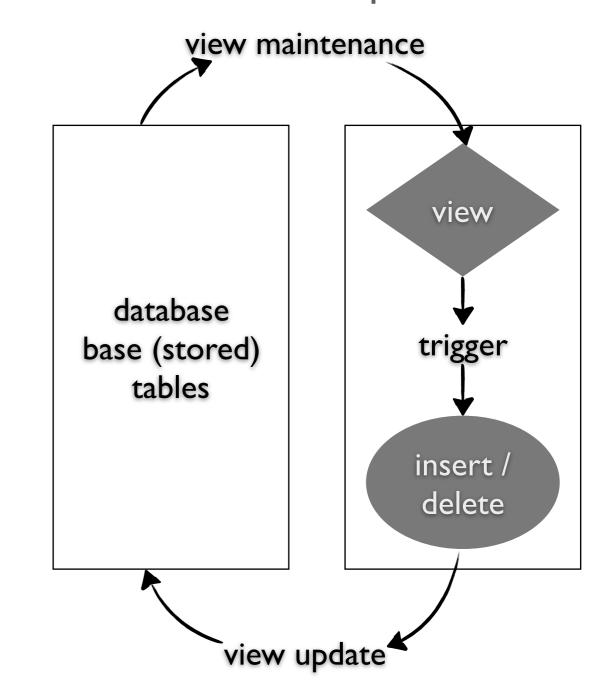
- (I) A is relevant to B: can find a B update such that violates A
- (2) B is irrelevant to A: cannot find a B update that violates A

# formal model

#### SDN control loop



#### a unified database representation



ravel: a database-defined network [SOSR'16] <a href="mailto:ravel-net.org">ravel-net.org</a>

# database irrelevance reasoning

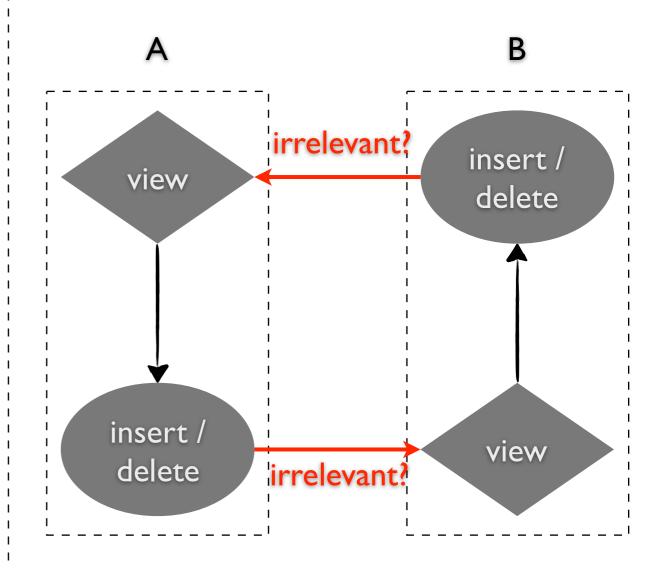
irrelevance reasoning for SDN

violation irrelevant?
updates

updates

violation

irrelevant database updates



# (ir)relevant database update

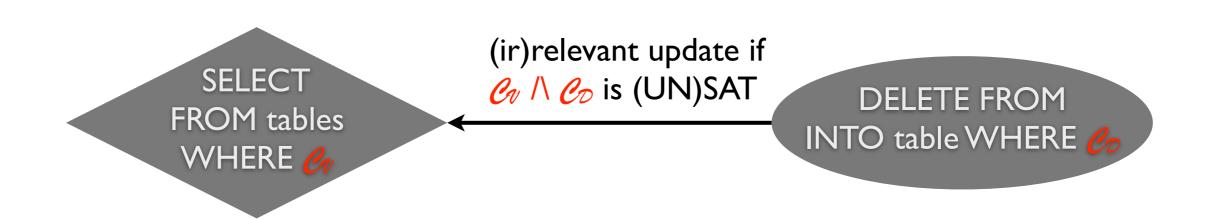
view

(ir)relevant update if

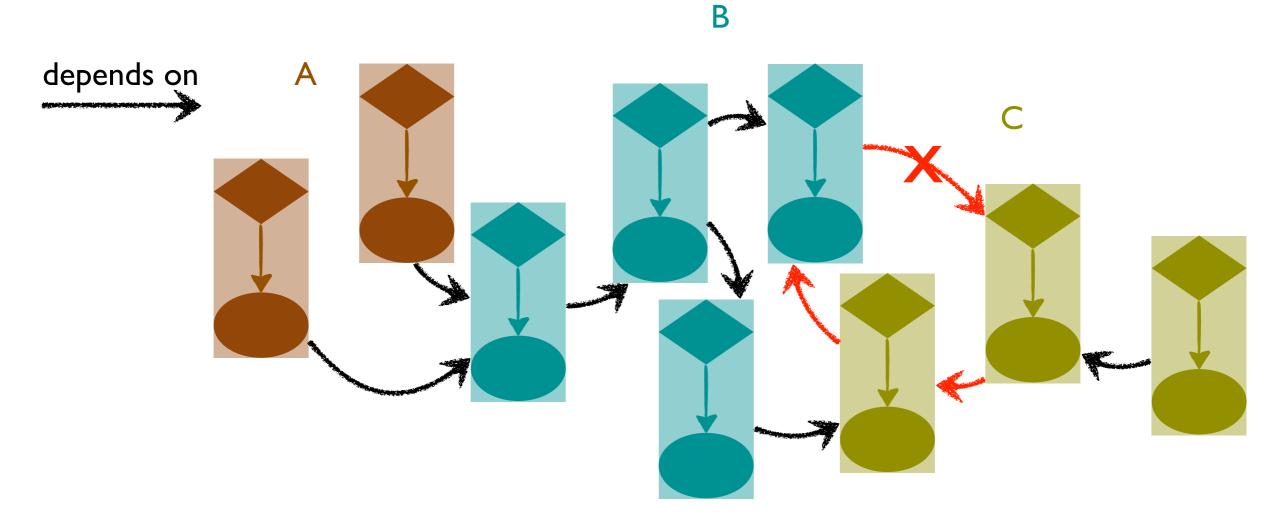
(ir)selevant update if

(ir) selevant update if

(ir) relevant upd



# usage: synthesize orchestrator



#### construct dependency graph

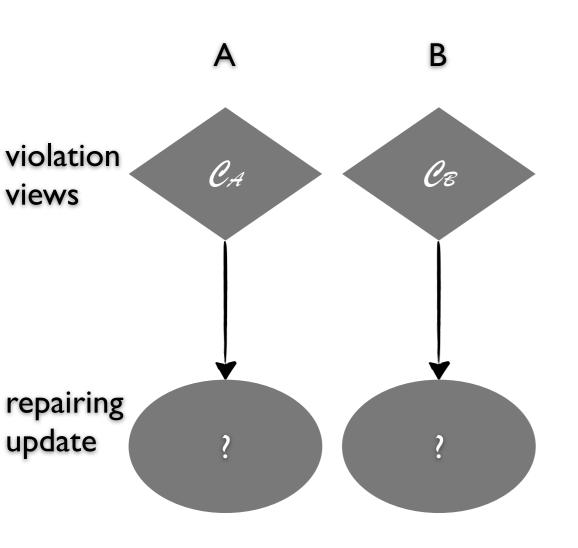
#### topological sort

- remove conflicts with user guidance
- assign each update a stratum number

#### synthesize a master orchestrator

activate an update only when all updates with smaller stratum numbers have completed

### usage: reasoning with partial information



#### conflict-free guarantee

if  $\neg C_A \supset \neg C_B$ , A is guaranteed to be irrelevant to B (corollary: synthesize conflict-free updates for A regarding B by rewriting  $C_A$  to  $C_A \vee C_B$ )

#### feasibility of conflict-free update

if  $\neg C_A \land \neg C_B$  is SAT, there exists some A update that is irrelevant to B

#### infeasibility of conflict-free updates

if  $\neg C_A \land \neg C_B$  is UNSAT, no A update exists that is irrelevant to B

# thank you

# backup

# open questions

### obtain the database representation

- use Ravel, a database-defined control platform
  - <u>ravel-net.org</u>

# extract the database representation from arbitrary control software

- manually construct a map between data objects and database tables
- automatically convert data updates to DB write with conditions?
- extract view condition?

## limitation

### distribution and concurrency

- the network data plane is a distributed system with concurrent updates
- SDN relies on multiple controller for scalability combine DB concurrency control and irrelevance reasoning?