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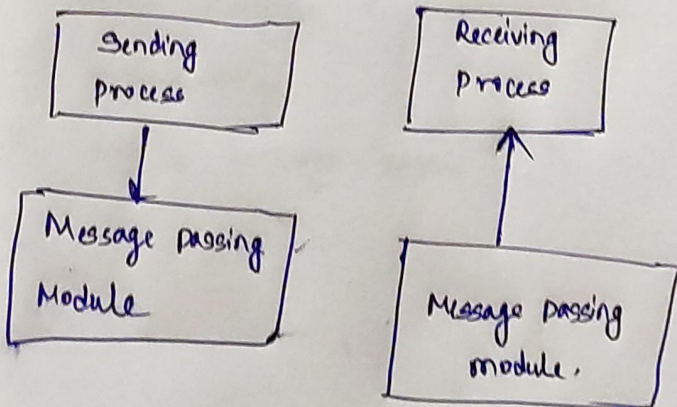
### System calls used:

A message queue is a linked list of messages stored within the kernel and identified by a message queue identifier.

The basic idea of a message queue is a simple one.

Two (or) more processes can exchange info via access to a common system message queue.

- fork() → generate a unique key
- msgget() → either returns the message queue identifier for a newly created message queue / return identifier.
- msgsnd() → data is placed onto a message queue by called
- msgrcv() → messages are retrieved from queue.
- msgctl() → Various operation on queue



Type / Message  
Message Queue

## program algorithm

### written process of message process

- ① form a structure for message queue
- ② generate unique key
- ③ create a message queue
- ④ return identifier.
- ⑤ send message
- ⑥ display message.

### message queue for reader process

- ① structure for msg queue
- ② generate unique key
- ③ create message queue
- ④ return identifier
- ⑤ receive message
- ⑥ display message
- ⑦ destroy message queue