RAVENNA GEMIGNANI

732-703-0953 Oceanport, NJ ravennagemignani@gmail.com www.ravenna.cc

MOTION GRAPHICS, WEB DESIGN, ILLUSTRATION, 3D MODELING

EDUCATION The College of New Jersey, - BA Interactive Multimedia, Spanish Minor

May 2024, Ewing, NJ

GPA: 3.97 - Honors & Scholars Program, Dean's List, Commencement Speaker

EXPERIENCE NEW HOPE INTERACTIVE AR PROJECT (JANUARY 2024 - MAY 2024) New Hope Arts Center | New Hope, PA

• Animated AR experiences using After Effects and Hoverlay to enhance existing sculptures in New Hope under Prof. Chris Ault

MEDIA CONSULTANT (SUMMERS: JULY 2019 - AUGUST 2023)

Louis & Sons Drywall, Inc. | Long Branch, NJ

- Developed a website for the company using Wordpress and CSS, enhancing online presence and accessibility
- Produced conference videos and a commercial for sister company, Gemini Spray Foam Systems, achieving broadcast on Channel 3
- Provided administrative support, managing files and assisting secretaries

LEADERSHIP **POSITIONS**

Learning Assistant IMM270 Digital Fabrication (FEBRUARY 2024 - MAY 2024)

• Guided students with various equipment in the Makerspace such as the Epilog laser cutters, Cricut Maker3, and Prusa 3D printers

Secretary-Treasurer, Rebel Art Movement (AUGUST 2023 - MAY 2024)

- Allocated funds and led art-based activities on campus
- Organized Arter's Market and created a space for local arts to sell their work

DCT Student Representative (AUGUST 2023 - MAY 2024)

 Presented information about the Interactive Multimedia major to prospective students and parents during Lions Day events, promoting program awareness and recruitment efforts

Learning Assistant SPA203 (JUNE 2022-MAY 2023)

- Illustrated over 200 fully colored comic panels to be used as practice material for the SPA203 Spanish Immediate Oral Proficiency course at TCNJ
- Conducted weekly office hours and taught lessons as an Oral Proficiency Leader, providing valuable academic support to students

SKILLS Languages - Spanish: Conversational

Technical - Adobe Suite (Photoshop, Illustrator, After Effects, Substance Painter), Google Suite, HTML/CSS, Autodesk Maya, ZBrush