

Security Level:

Realizing ICN as a Network Slice for Mobile Data Distribution

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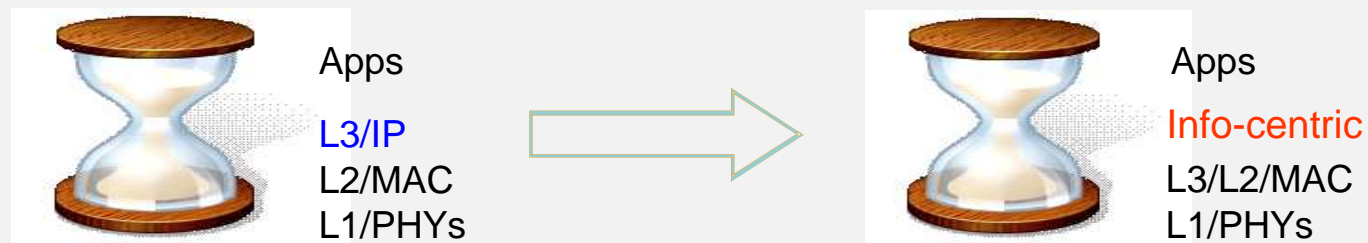
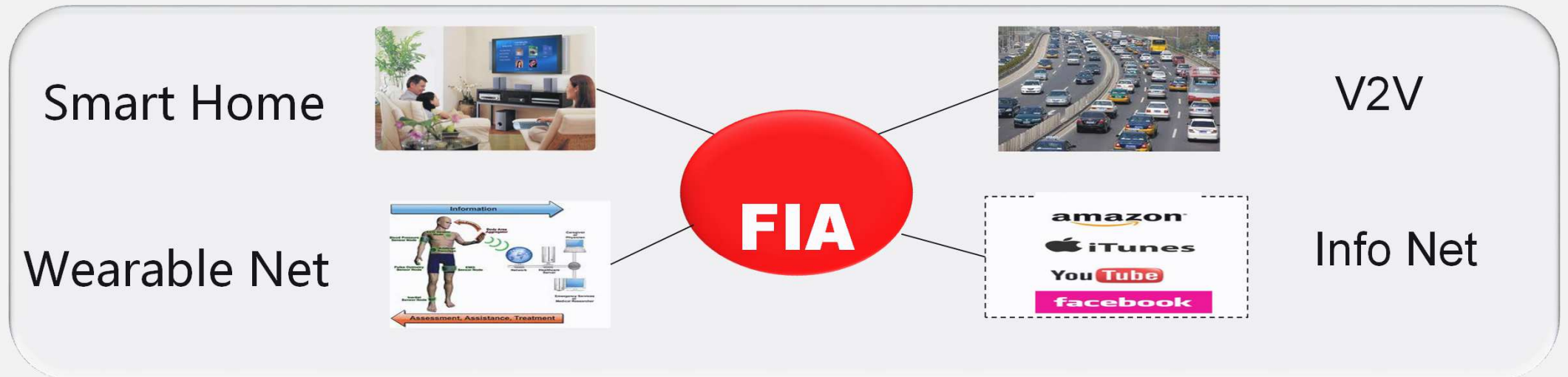
Agenda

- **ICN Introduction**
- **Multi-Access Convergence**
- **Realizing ICN as Network Slice**
- **VSER Architecture**
- **VSER Platform Features**
- **Conclusion**

Future Internet Architecture : Design Targets

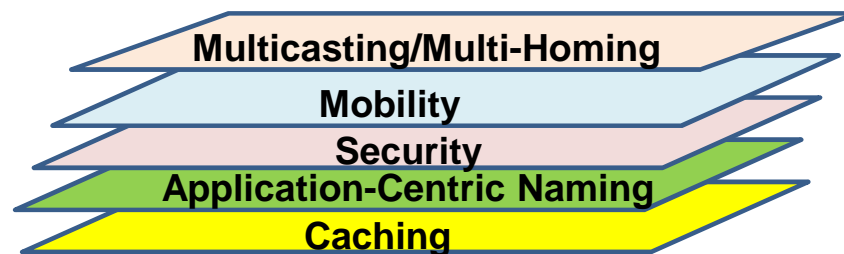
Holistic design for future Apps, Hyper-connection, Mobility and Security

Internet of (things/service/people/information)

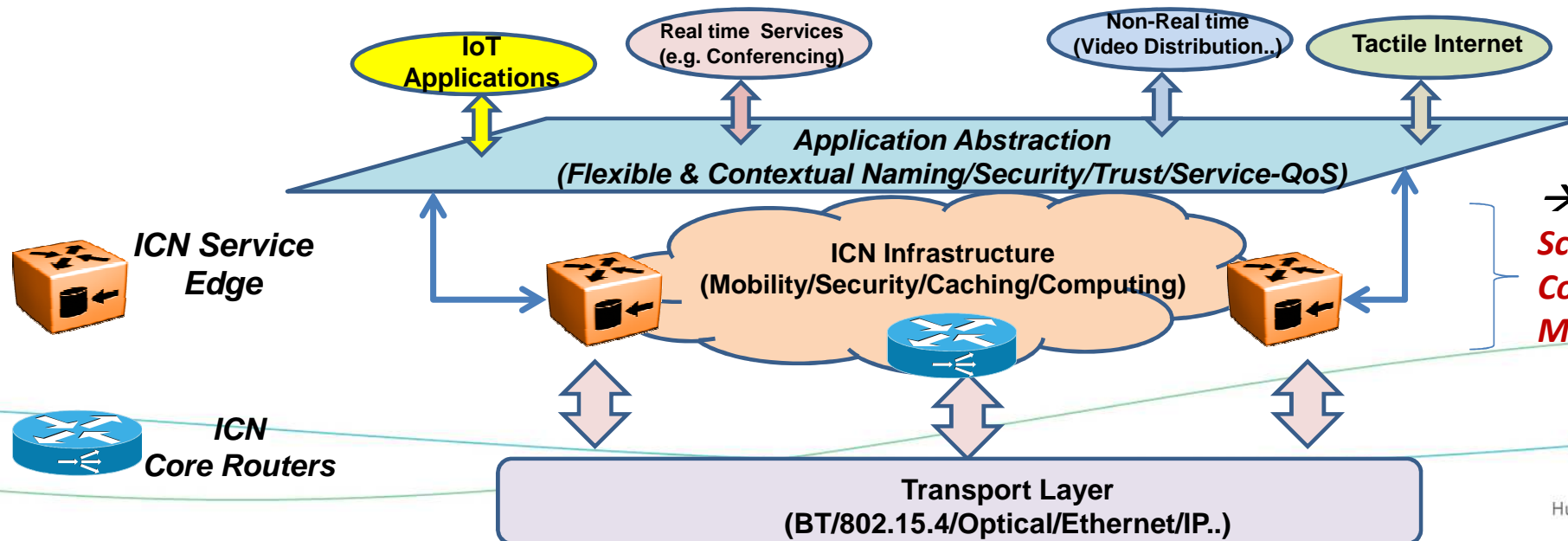
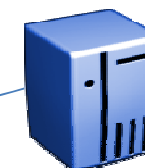
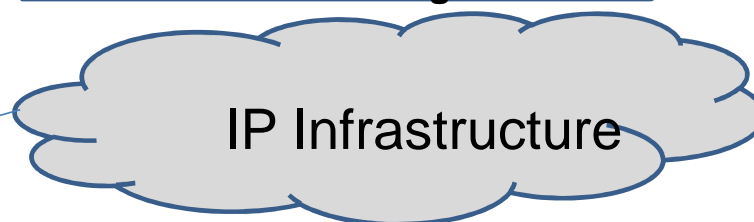


New “waist”, New architecture, New Apps

ICN as Application Abstraction Network Layer



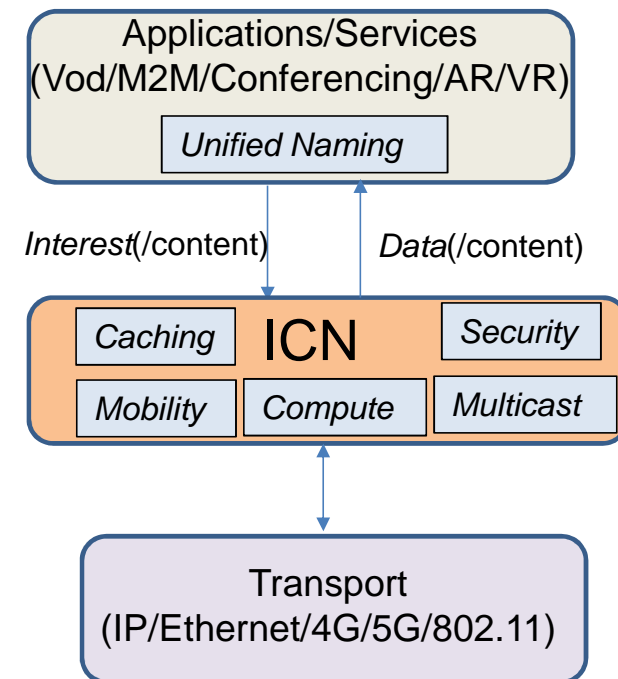
→ Original Internet to connect Hosts evolved to more **complex** overlay to support efficient Application Communication.



→ Many challenges: Scalability, Complexity, Business Model

What is ICN ?

- ICN stands for “*Information-Centric Networking*” [1]
- Continued Networking Evolution
 - Circuits, Packets, Connectivity → Information Abstraction
- Provides name based abstraction to Application
 - Includes Content, Services and Devices
 - Location Independence of Cache and Compute
- Features : Naming, Mobility, Multicasting, Multihoming & Security
- Serves Realtime/Non-Real time, Ad hoc & IoT Apps.
- Currently evolving under IRTF/ICNRG Research Group [1]
- CCN/NDN is a popular candidate ICN protocol, though there are others like MobilityFirst, XIA, NetInf etc.

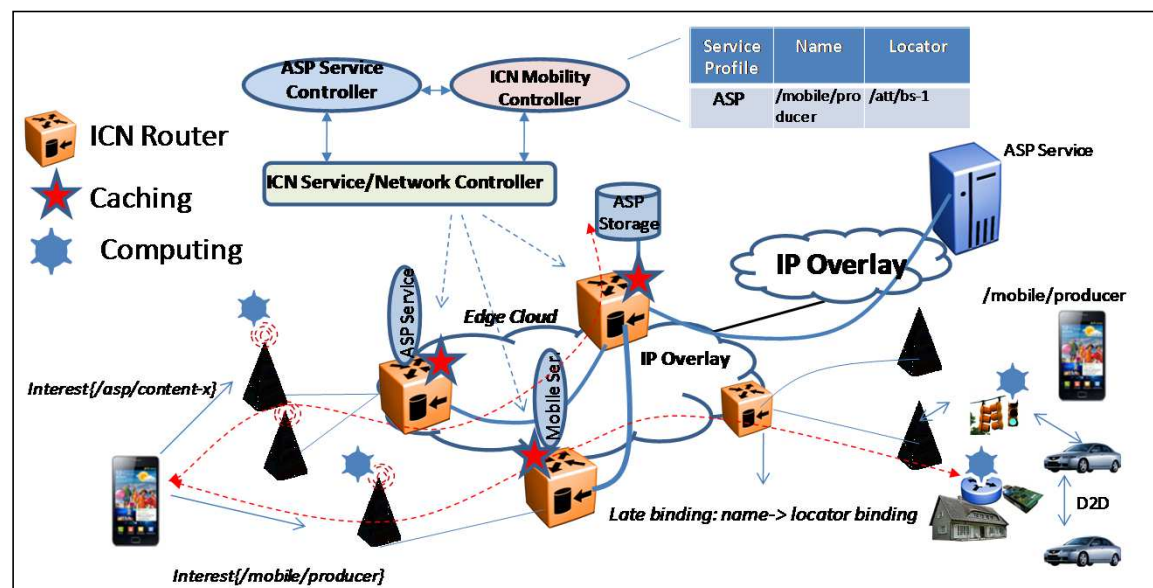


[1] George Xylomenos et al, “Survey of Information-Centric Networking Research”, IEEE Communications Surveys & Tutorials, VOL. 16, NO. 2, Second Quarter 2014

[2] ICNRG: <https://trac.ietf.org/trac/irtf/wiki/icnrg>

Features ICN Provides to Satisfy Application Requirements

- **Three popular 5G use cases[1]:**
- **Extreme Mobile Broadband**
 - Edge Caching
 - UE Multi-Homing/Seamless Mobility
 - Content Multi-source/Multi-path Routing
 - Cross layer Optimization between ICN & MAC/PHY layers.
- **Massive Machine-type Communication**
 - In-network Hierarchical Computing
 - Lamp Posts, Home Gateways, Gateways in CO etc.
 - D2D Communication
 - Name based and Self Configuration features
 - New Routing Models
 - Constrained Network friendly, Ad hoc, Self-learning, Data Driven, p2p/multicast/broadcast mechanisms
- **Ultra-Reliable Machine Type Communication**
 - Extreme edge Computing
 - PUSH/PULL Named Chunks
 - Multi-level Caching, Store & Forward
 - Late-binding for Mobility/Migration of Resource Objects

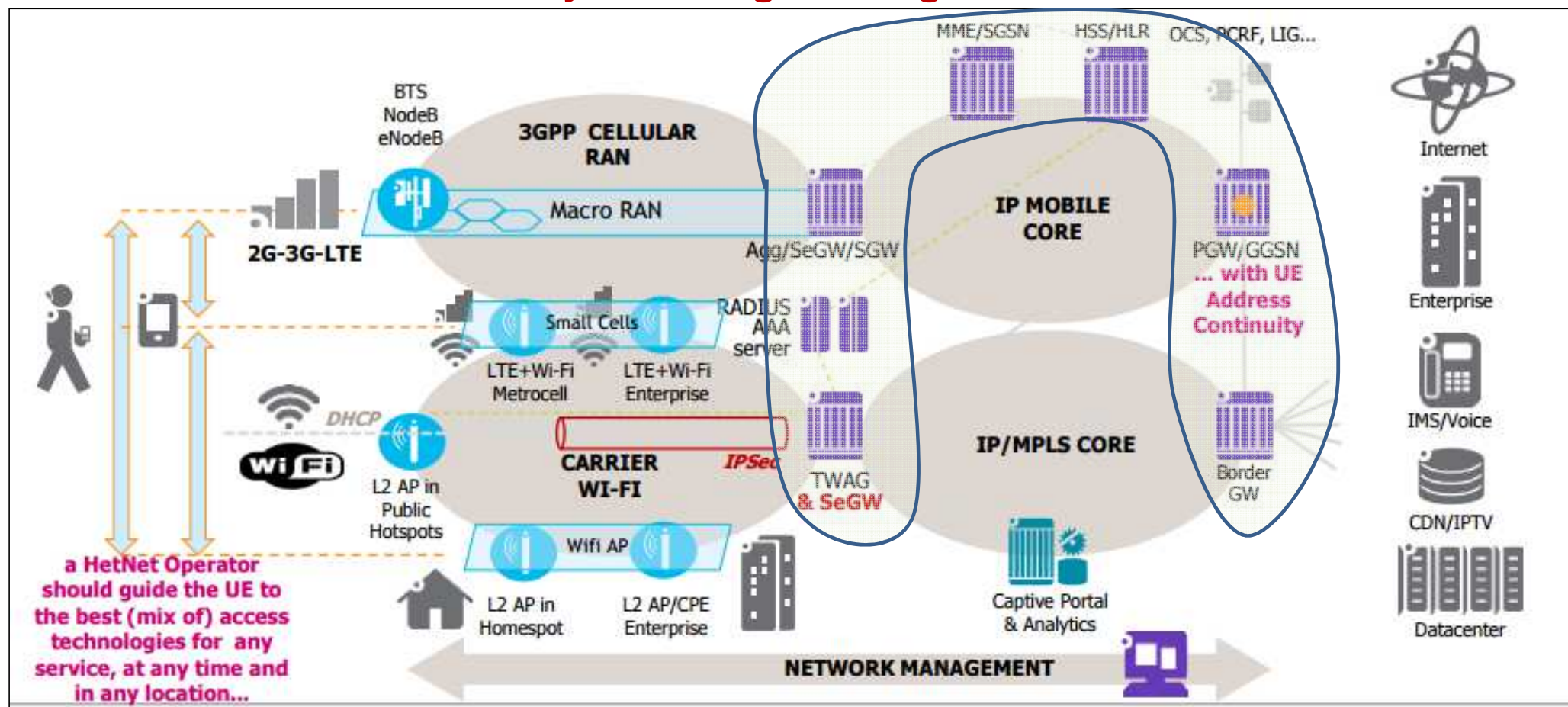


Flexible networking using ICN

[1] NGMN White Paper on 5G: https://www.ngmn.org/uploads/media/NGMN_5G_White_Paper_V1_0.pdf

Multi-Access Convergence

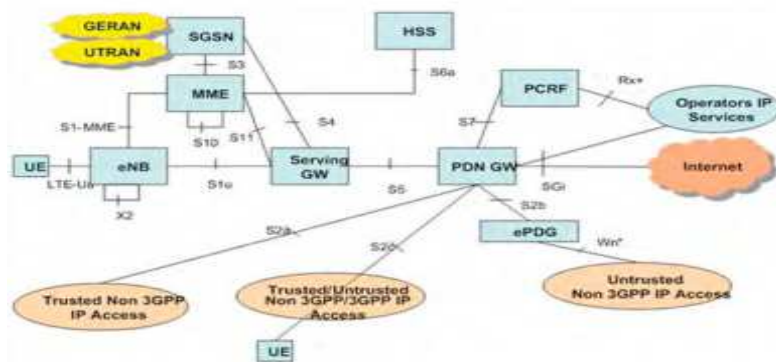
Current Industry Thinking of Integration of Wifi and LTE



- Need for Identity, Security and Mobility complicates support for Multi-Access mobility.
- Integration is based on introducing more gateway functions increasing Control and User Plane Complexity.
- ICN offers them as part of its architecture.

Towards Fixed-Mobile (FM) Convergence

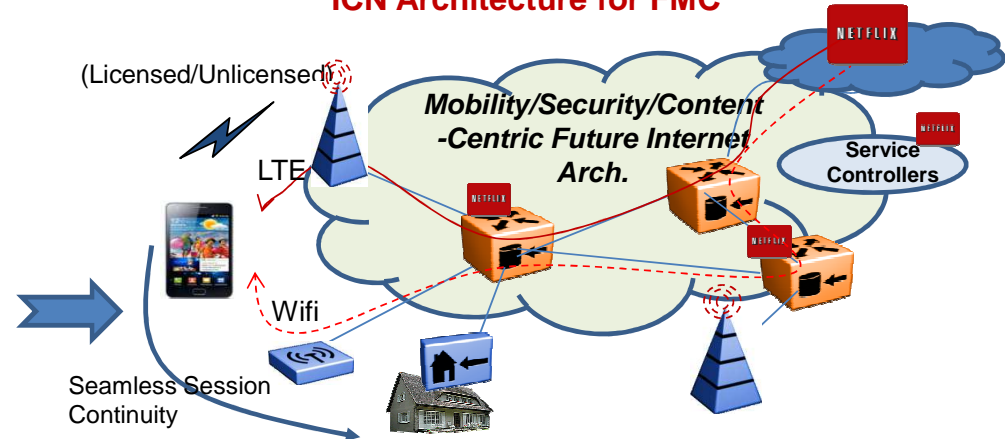
LTE Network Architecture



Current Architecture

- Hybrid 3GPP & IP Arch
- Disjoint Fixed and Cellular Access
- Complex Control interfaces.
- Technology Specific (2G/3G/4G)
- IP Tunneling in Data Path
- Gateways (...bottlenecks, sub optimal routing)

ICN Architecture for FMC



FM Converged ICN Architecture [1]

- ✓ Flat Application-centric Network Architecture.
- ✓ Cellular/Fixed Access Convergence
- ✓ No Gateways or Tunnels
- ✓ In-build Network Layer Mobility
- ✓ In-build Security, Storage and Computing
- ✓ Technology Neutral (any RAN/RAT)
- ✓ Application-Centric Virtualization

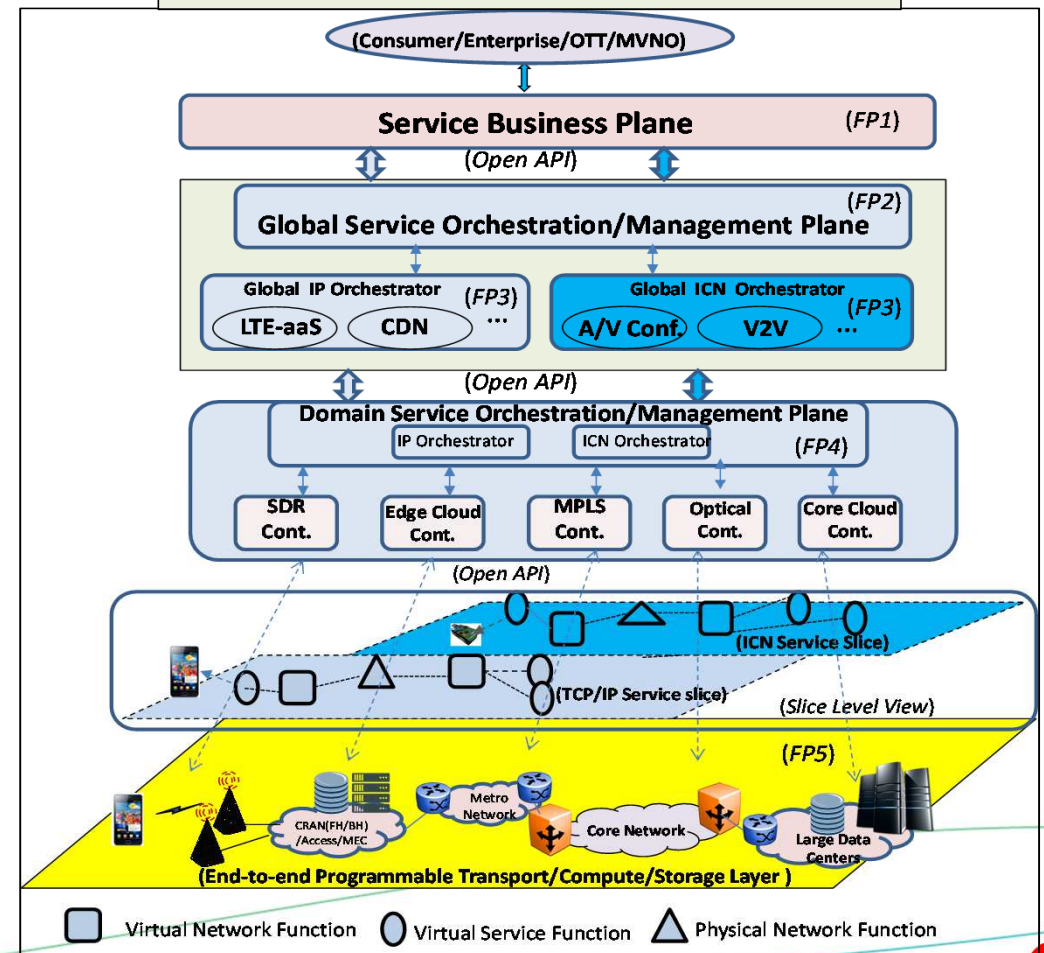
[1] Ravi Ravindran, Asit Chakraborti, Syed Obaid Amin, Aytac Azgin, G.Q.Wang, "5G-ICN : Delivering ICN Services over 5G using Network Slicing", <http://arxiv.org/abs/1610.01182>, (To appear in IEEE Communication Magazine, May, 2017)

Realizing ICN as a Slice

Realizing ICN as a Network Slice

- **Realize end-to-end dedicated network for specific service scenario eMBB, URLLC, mMTC.**
 - Spans UE, RAT, Transport, Edge Clouds, DCs
- **Meet specific service objectives of Security, Latency, QoS, Reliability etc.**
- **End-to-end virtualization of Compute, Bandwidth, Storage, Data , Device resources.**
 - Virtualization allows resources to be efficiently flexibly managed among various slices.
- **Specialized Data/Control Plane and Service Control functions to enable rich services.**
 - Software Network Functions, P4/POF Platforms
 - Mobility-as-a-service, Security-as-a-service , Context Processing etc.
- **Creates scope for new network Architectures like ICN to address 5G Challenges**
 - **Multi-modal delivery connectivity: M2M, P2P, P2MP and MP2MP**
 - **Handle Mobility within the Slice**
 - **New APIs and Service Functions in the Network Architecture**

Network Slicing Framework

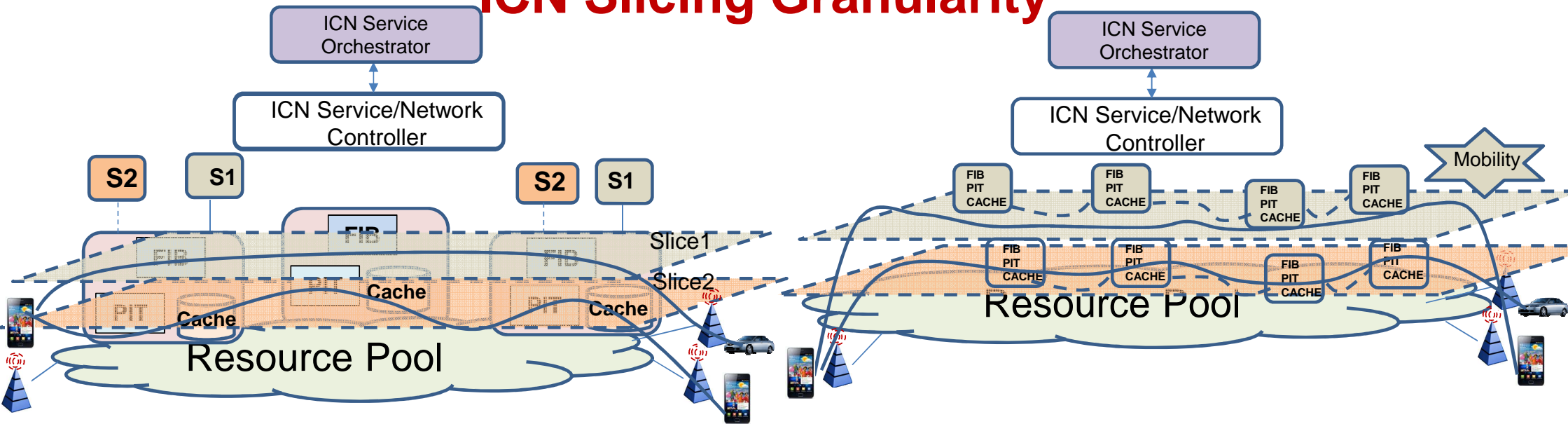


[1] ITU, FG, IMT 2020 Phase-1 – “Network Standardization Requirement for 5G”

<http://www.itu.int/en/ITU-T/focusgroups/imt-2020/Documents/T13-SG13-151130-TD-PLN-0208!!MSW-E.docx>

[2] ITU, FG, IMT, 2020, Phase-2, - Architecture and Technology enablers for Network Softwarization & Prototyping

ICN Slicing Granularity



ICN as Narrow Waist for Services

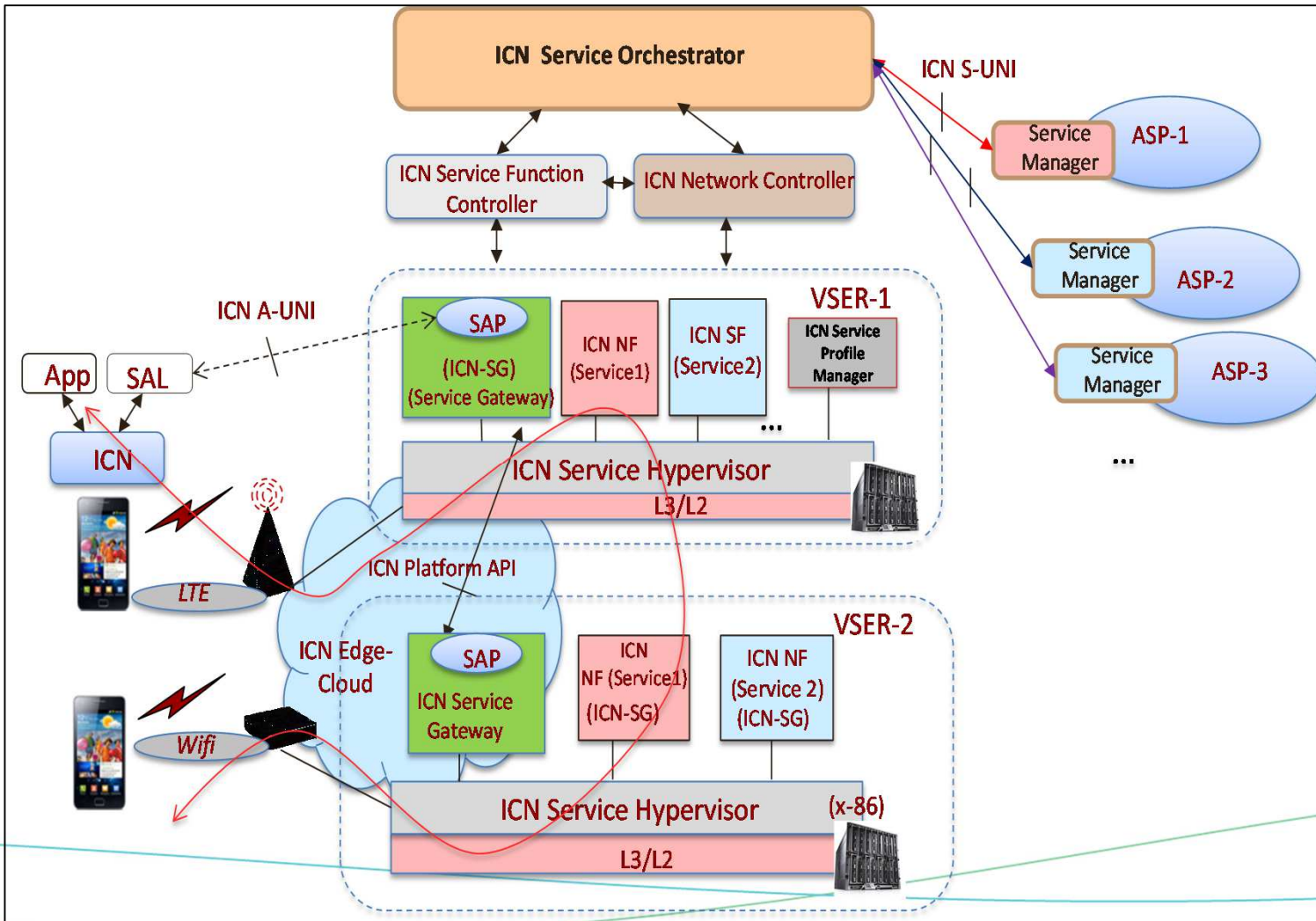
- Share Virtual ICN forwarders among multiple service slices
- Multiple applications use the same ICN service gateway
- Enables all ICN features
- Efficient resource utilization
- Poor Service isolation
- Privacy, Access Control are issues in this scenario.

ICN as Service Slices

- Dedicated virtual ICN forwarders for each slice
- Enables all ICN features
- Services uses different ICN Gateways.
- Poor resource utilization without active management
- Improved Service isolation
- Privacy, Access Control issues are better handled in this case
- Mobility-per-slice feature

Virtual Service Edge Router Platform and Features

VSER Architecture



- **ICN Service Orchestrator**
 - Service Abstraction to Services
 - Service Graph and Resource Abstraction
- **ICN Service Function Controller**
 - ICN Service and Network Function Life Cycle Manager
- **ICN Network Controller**
 - ICN Network Virtualization
 - Name based Routing Virtualization
- **ICN Service Hypervisor**
 - Host ICN Agent to manage Service and Network functions
 - Interface to ICN Network and Service Controller
- **Service Access Point (SAP)**
 - Service Discovery and ICN Service Gateway Discovery
- **Service Access Layer (SAL)**
 - UE service agent fore Service Discovery for local applciations

- **VSER platform allows to create Service Slices leveraging features such as Name Based Routing, Seamless Mobility Support, Caching, Multicasting and Multihoming.**

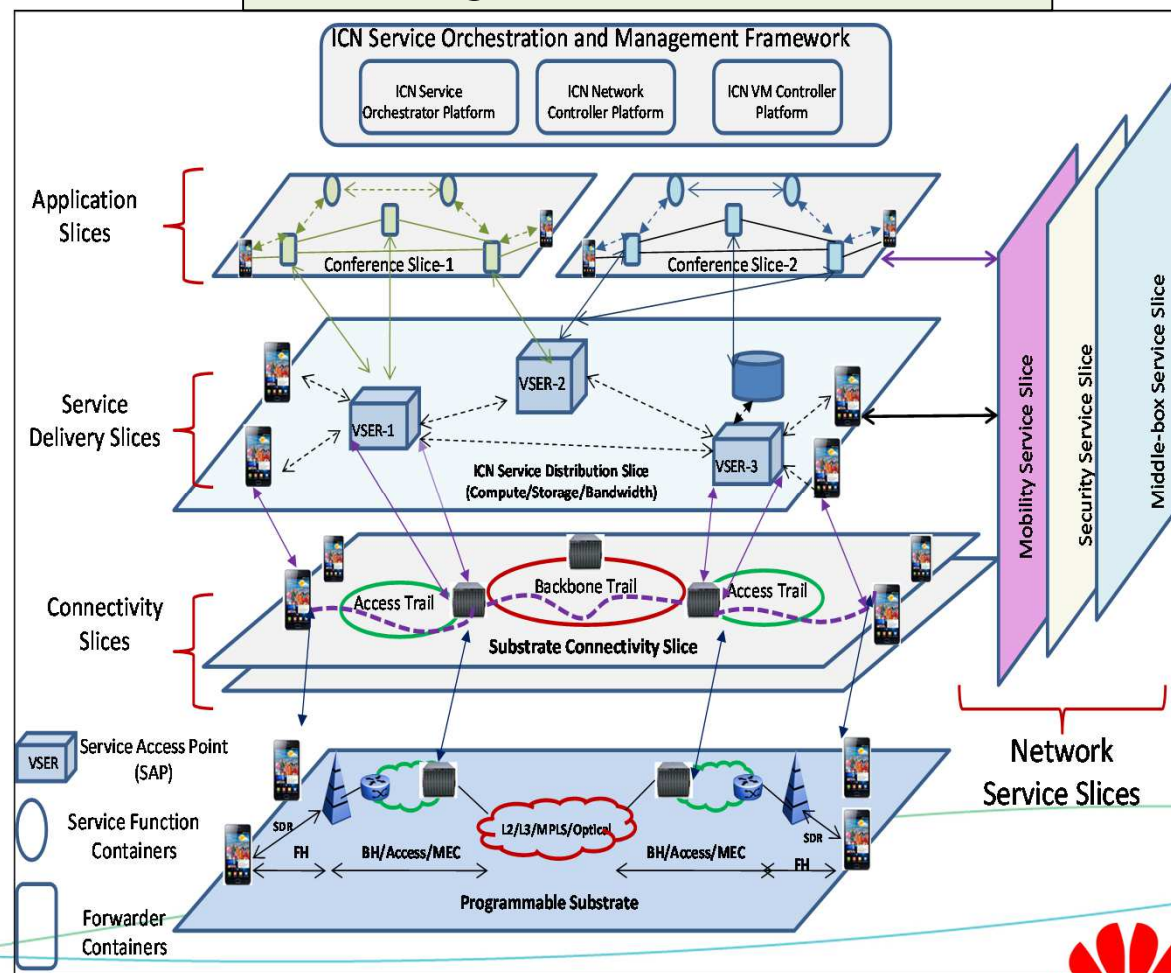


VSER Platform Features

- **Virtual Service Edge Route Platform**
 - ICN Service Orchestrator/Service & Network Controllers (Docker Swarm + ONOS)
 - Delivers both Real time and Non-Real time services
 - Solution for realtime A/V Conferencing
 - Resource pool assumes a General Purpose Platform (x-86)
- **Multiple Service Slicing**
 - We create dynamic Conference Slices on demand
 - Base, Mobility, and multiple Conference Slices
 - Each conference slice has Arbitrary real-time MP-2-MP participants
 - In-Network Multicast support
- **Seamless Mobility across Heterogeneous Access**
 - LTE (from Open Air Interface [1])
 - Wifi
 - Ethernet
- **Mobility as a Service features**
 - Mobility over a slice can be enabled On-Demand

[1] Open Air Interface, <http://www.openairinterface.org/>

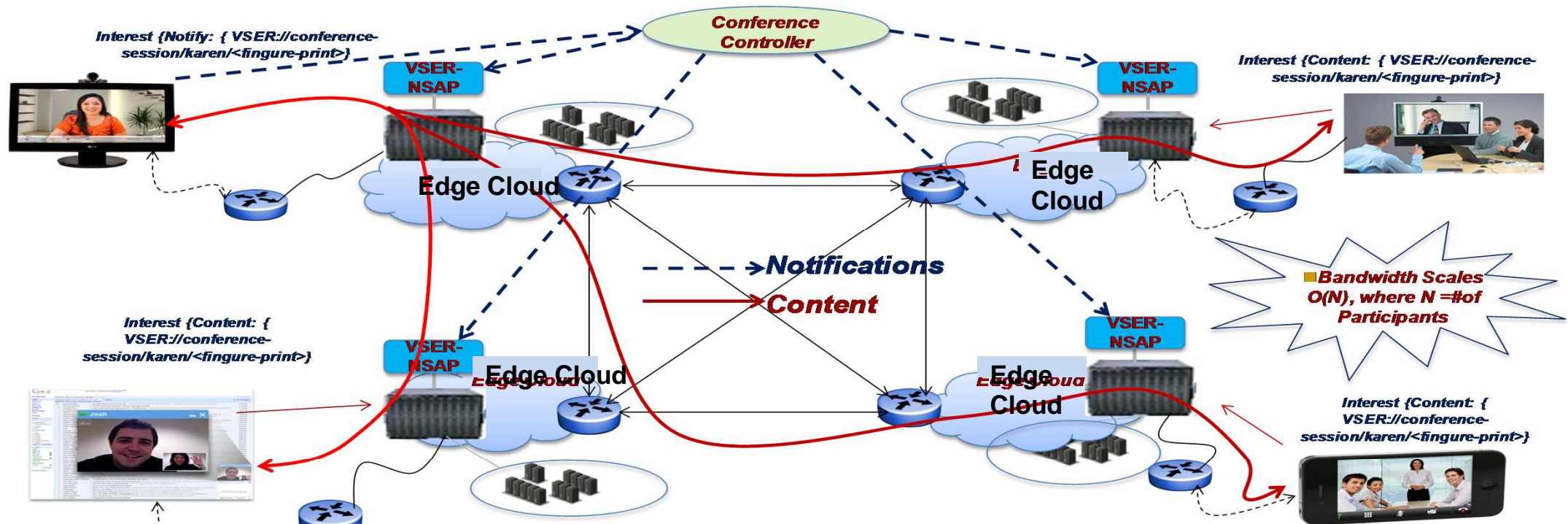
Realizing ICN Service Slices



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Serverless Scalable Audio-Video Conferencing over VSER



Conference Controller Functions

- Enable MP-2-MP Connectivity
- Conference Level Virtualization : **Multiple Simultaneous Conferences , Service Scaling, Dynamic Name Based Routing, Conference Monitoring and Management.**
- Context level Adaptation

[1] Asit Chakraborti, Ravi Ravindran et al, "ICN Based Scalable Audio/Video Conferencing over Virtual Service Edge Router (VSER) Platform " ICN Sigcomm, 2015
 [2] Anil Jangam, Ravi Ravindran et al, "Realtime Multi-Party Video Conferencing Service over Information-Centric Network", Workshop on Multimedia Streaming in ICN (MuSIC), 2015

ICN A/V Conferencing Evaluation- Status Quo

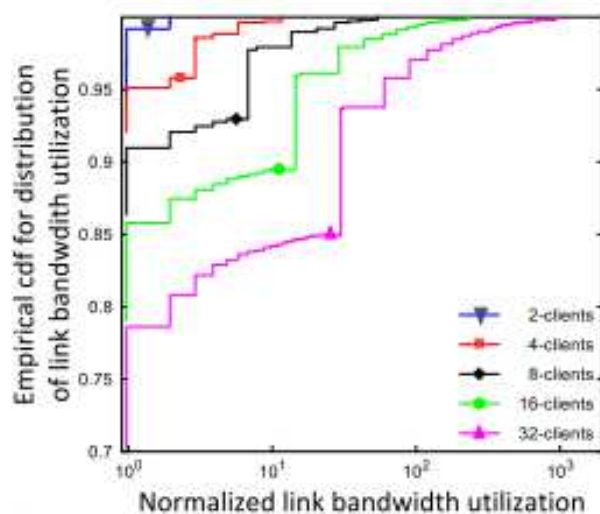


Fig1. Single Server Conferencing Scenario

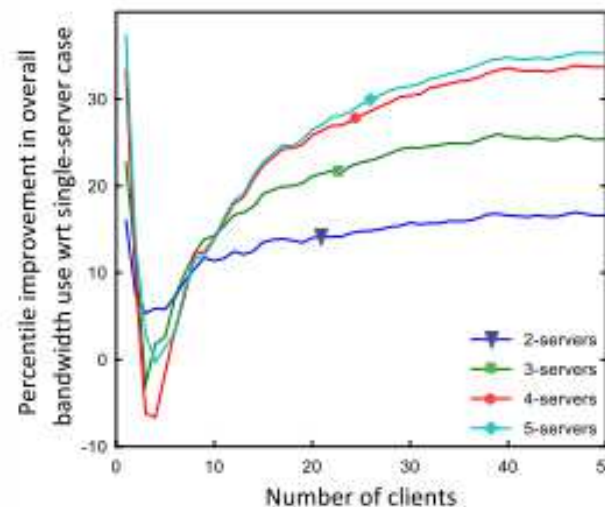


Fig 2. Multiple Server Conferencing Scenario

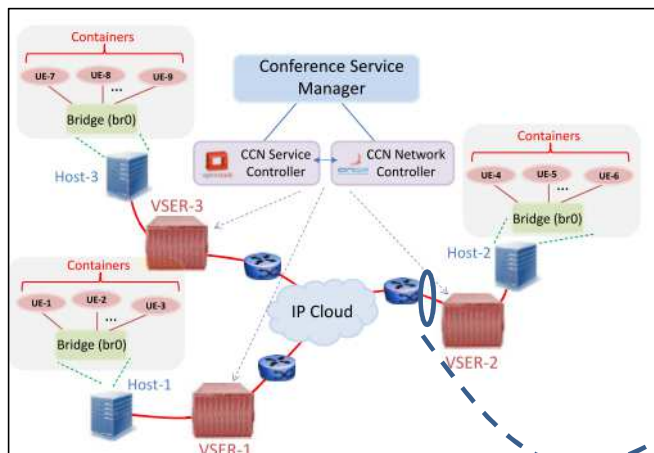
1. With single server scenario, for n users, the bandwidth utilization increases in the order of $O(n^2)$.
→ From 2 to 32, the number of flows go from 4 → 1000, ~ $O(16^2)$
2. Even if we enable multiple server, and multicasting between the servers, the maximum improvement is around 40% with 5 servers. Uses Application level Multicast
 1. Depends on the placement of these servers
 2. Uses Application level Multicast

[1] Asit Chakraborti, Syed Obaid Amin, Aytac Azgin, Ravi Ravindran, G.Q.Wang, "SRMCA: Scalable and Resilient Multimedia Conferencing Architecture" (submitted to IEEE Transactions on Multimedia) (<https://arxiv.org/ftp/arxiv/papers/1703/1703.03070.pdf>)

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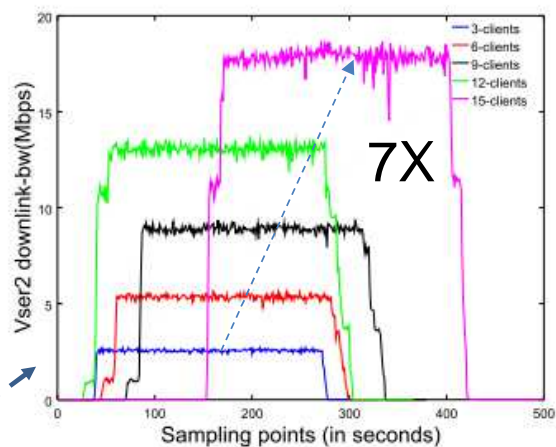
ICN A/V Conferencing Evaluation



Test Bed for Evaluation

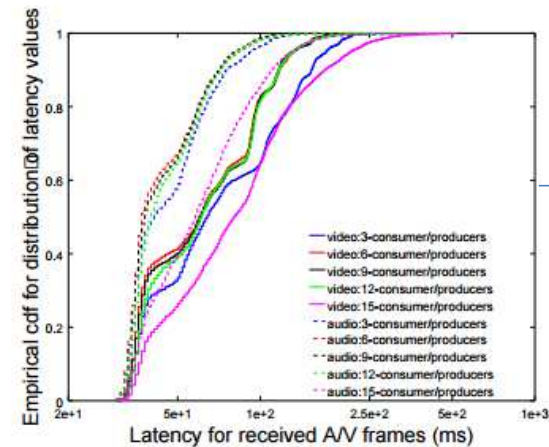
Set Up:

- 3 VSER and Host Nodes
(*Intel –i7 family*)
- Participants emulated in Containers
- Random IP Latency
(30,40)ms



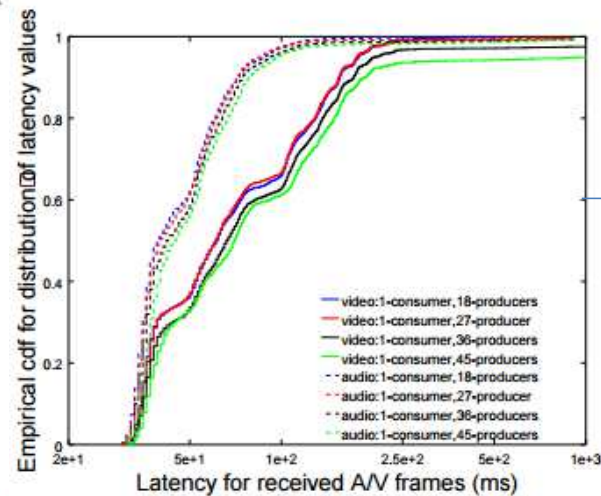
(a) **VSER** downlink bandwidth utilization

$O(N)$ growth
instead of $O(N^2)$
From 3 \rightarrow 15
Participants :
2.5 \rightarrow 17 Mbps
(7X Instead of 25X)



(b) Audio and video latency performance

→ For 15 All
Party
Conferencing
mostly
< 150ms and
250s for
Audio/Video

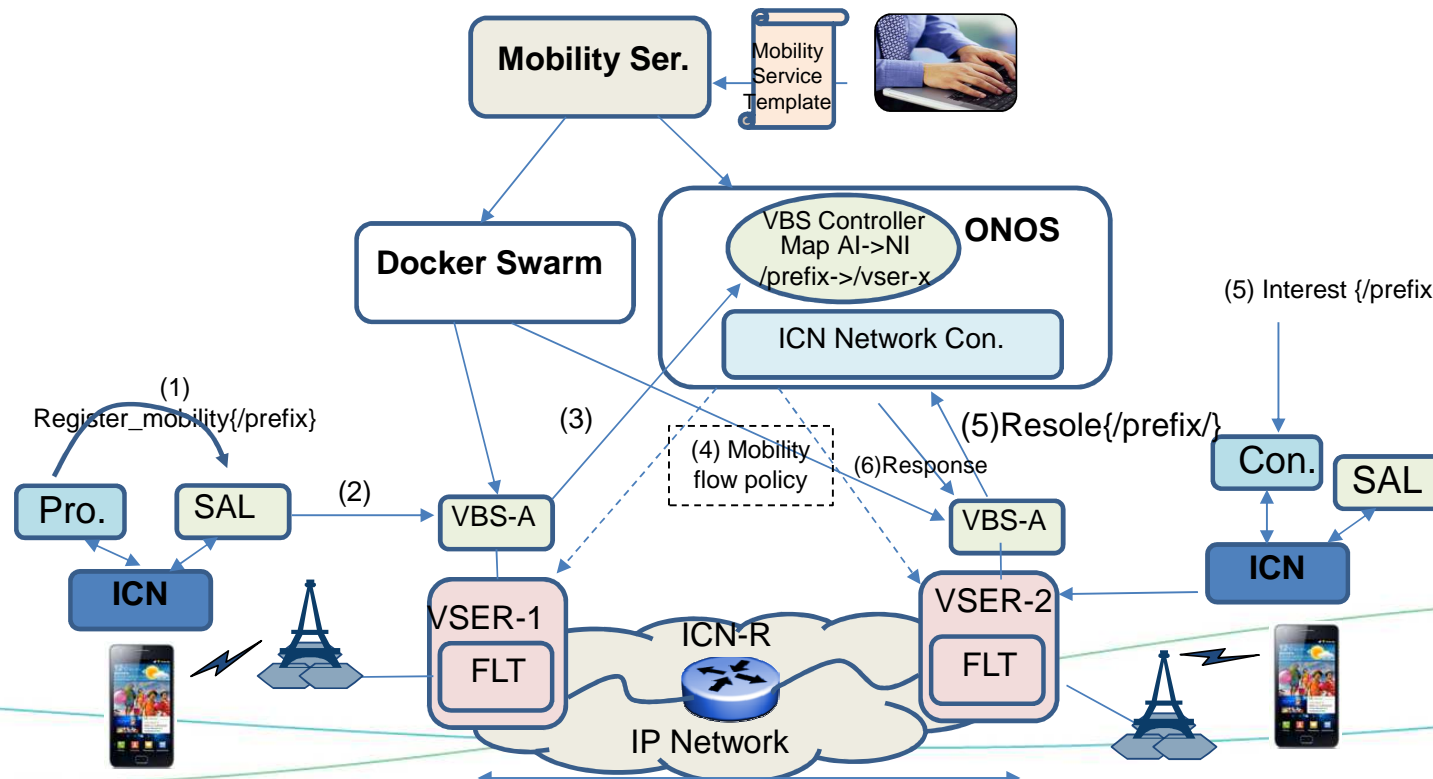


(c) Audio and video latency performance with single consumer and multiple producer nodes

→ For 45 producers and 1 Consumer Conferencing mostly < 150ms and 250s for Audio/Video

VSER's Mobility-as-a-Service Feature

- Mobility control plane can be realized as a slice.
- Service slice can request Mobility-on-Demand using control plane APIs
- Producers explicitly (de-)register request for their name space mobility
- In forwarders in the slice ensures mobility to the named resources.

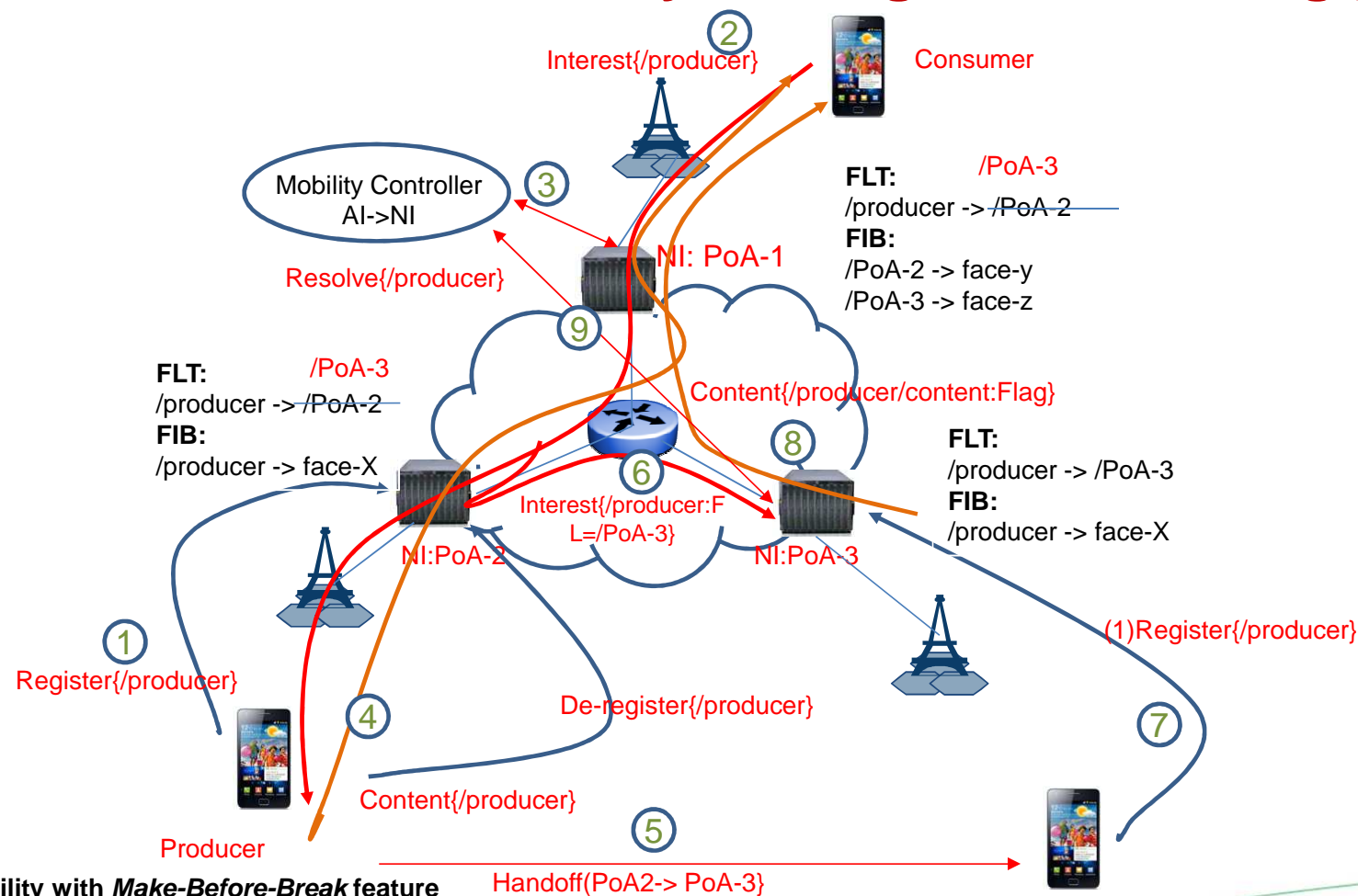


[1] Aytac Azgin, Ravi Ravindran, G.Q.Wang, "Seamless Mobility as a Service in Information Centric Networks", 5G/ICN Workshop, ACM ICN Siqucomm, 2016, <http://conferences2.siqucomm.org/acm-icn/2016/proceedings/p243-azgin.pdf>

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Seamless Mobility Through Late Binding [1]



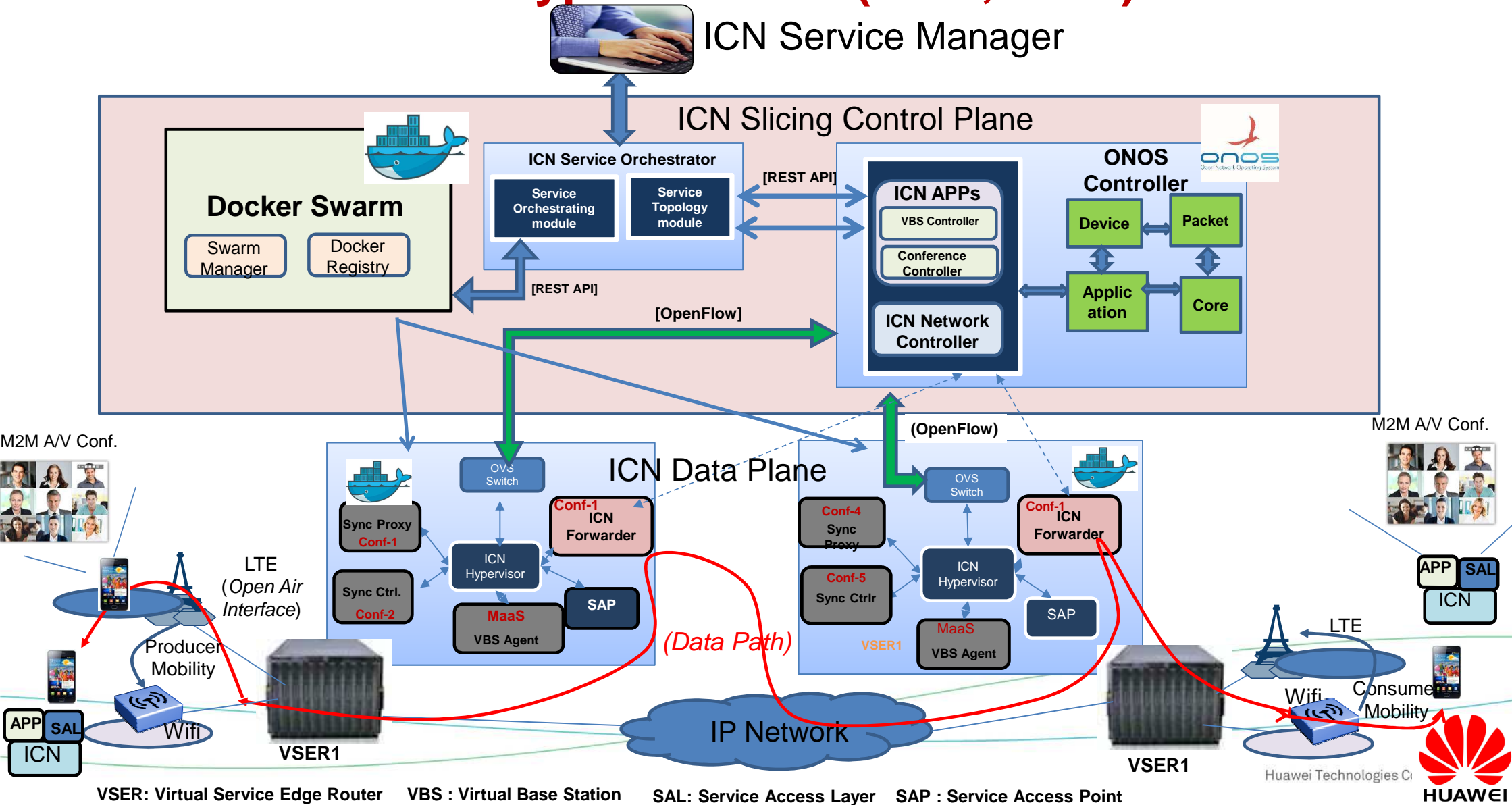
- Seamless mobility with *Make-Before-Break* feature
- In Network based mobility, network provides the PoA information allowing proactive late binding after the de-registration from the UE
- If there is a candidate list of PoA, then the Interest can be multi-unicast to each one, until signaling from the new PoA

[1] Aytac Azgin, Ravi Ravindran, G.Q.Wang, "Seamless Mobility as a Service in Information Centric Networks", 5G/ICN Workshop, ACM ICN Sigcomm, 2016

[2] Aytac Azgin, Ravi Ravindran, "Enabling Network Identifier in Information Centric Networks", IETF/ICNRG,

[3] IETF/ICNRG, "Forwarding Label Support in CCN Protocol", <https://tools.ietf.org/html/draft-ravi-icnrg-ccn-forwarding-label-00>

Demo Prototype Platform (ONS, 2017)



Demo Features (ONS, 2017)

- **Realization of ICN as a Network Slice**
 - End-to-end Orchestration of ICN services as Virtual Slices using Docker Swarm and ONOS to achieve service specific objectives over GPP platform.
 - On-demand provisioning of Service, Mobility and Base Network slice on-demand
 - Policy driven interaction between slices - here we show Mobility-as-a-Service feature where Mobility service can be turned on/off any conference slice instance
- **ICN for Fixed-Mobile Convergence and Access Agnostic Mobility**
 - Integration of ICN with LTE eNodeB and Wifi AP to enable **Heterogeneous** and **Service Aware Seamless Mobility** of Consumers and Producers.
 - Seamless mobility follows “**Make-before-Break**” paradigm
 - Session disruptions will be ~100ms switching the UE between the Heterogeneous interfaces.
 - Mobility is handled by ICN Point-of-Attachment (PoA) nodes integrated with the eNodeB.
- **ICN as Generic Data Distribution Platform**
 - A flat architecture to service heterogeneous services
 - The platform serves both Real and non-Real time Content.
 - We show this by demonstrating real-time multipoint-to-multipoint (MP-2-MP) A/V Conferencing Application also suitable for non-realtime VoD content Distribution.
 - Leverages ICN's in-network mobility, multicasting and caching features

Conclusion

- Network Slicing allows to realize new data planes hence new network architectures
- ICN enables many network features desirable for applications
- ICN's in-network mobility allows a flat architecture while being friendly to mobile edge computing
- ICN slicing uses the industry recognized compute and network virtualization platforms, i.e Docker and ONOS suite.
- ICN has been gaining momentum under ICNRGB/IETF research group.



Thank You.

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