



# Andhra Pradesh State Skill Development Corporation

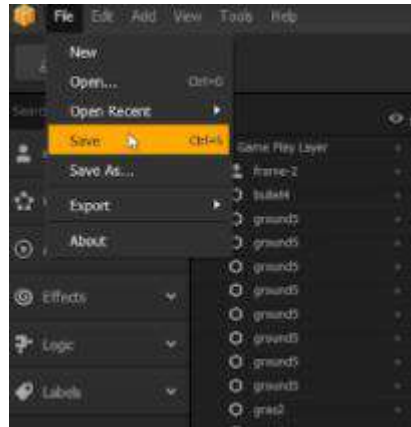


## Game Development Using Buildbox

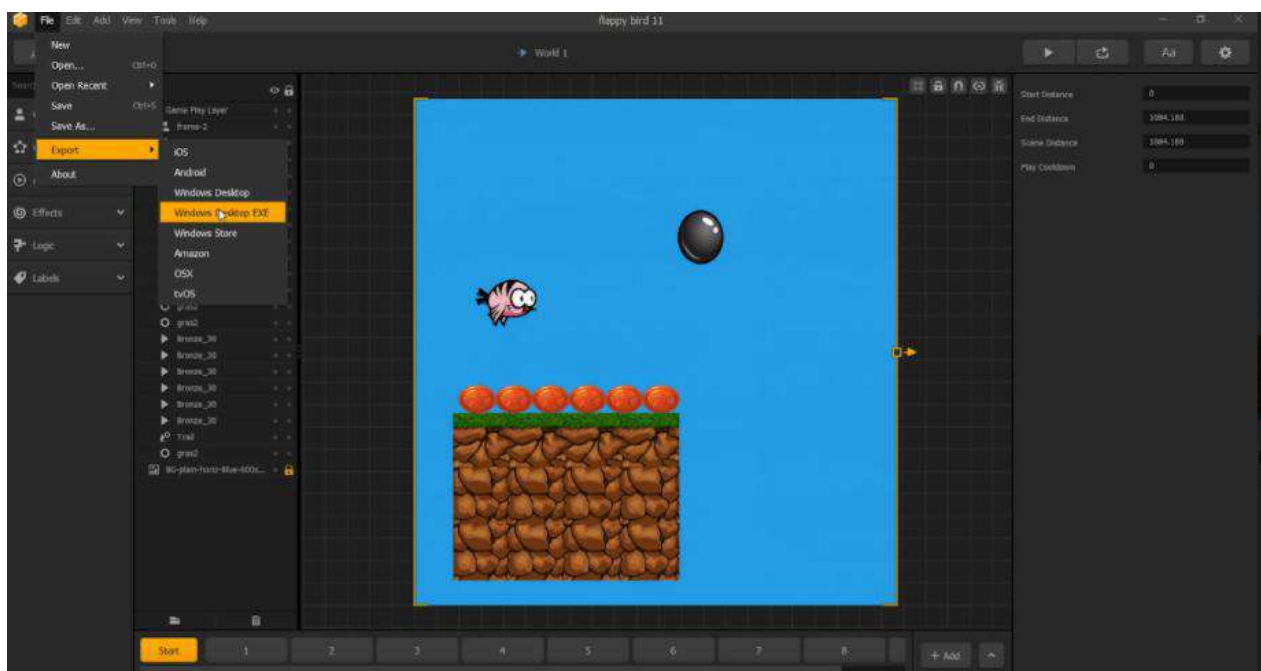
### Exporting the Game

## Exporting the Game:

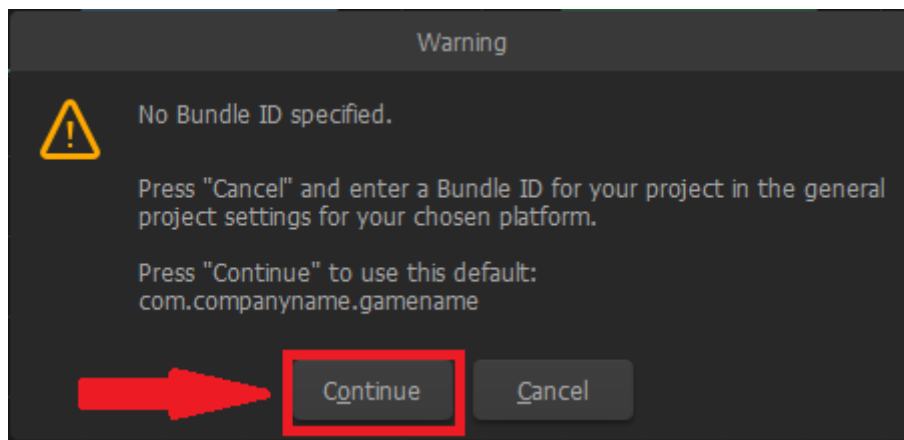
On the Buildbox menu bar, go to **File -> Save**.



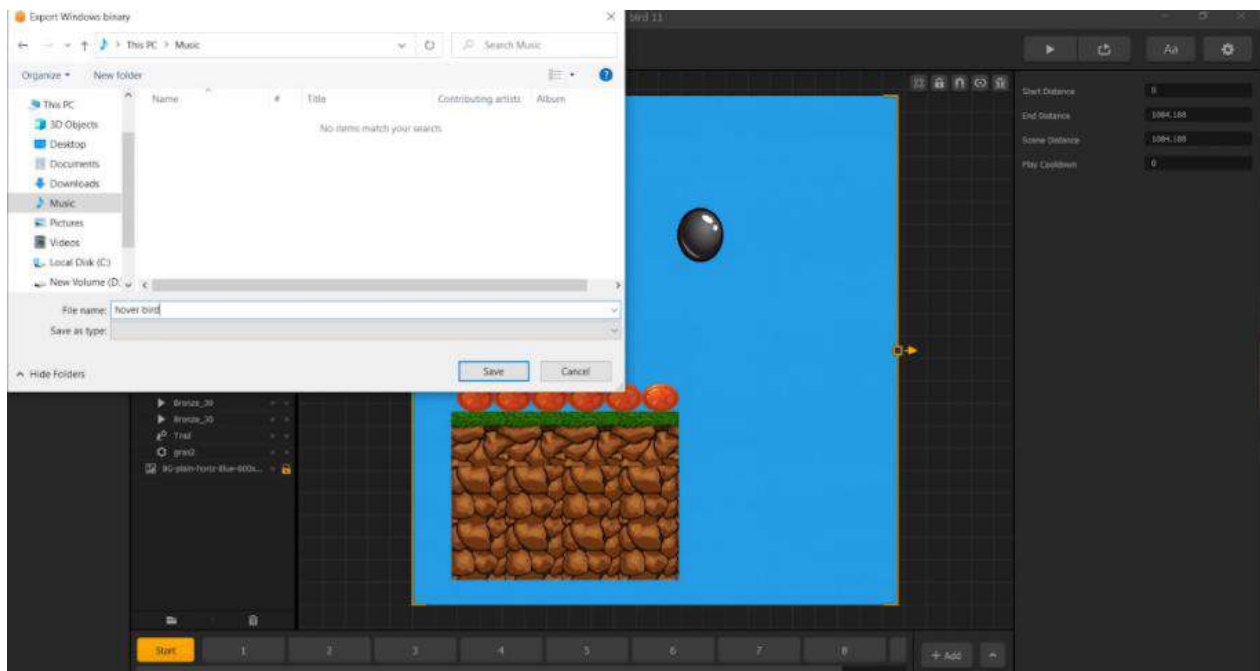
After saving a project, go to File -> Export and select the platform where you want to publish your game.



A pop up will show up. You can either create your Bundle ID or in this instance, let's click continue to use the default ID.



A progress indicator appears as Buildbox saves your game project. In the **Save As** field, type a name for your exported game project folder and select a location for it on your computer, for example, Desktop->Music. Now Click on **Save**.





A progress indicator appears as Buildbox exports your game project. When the process is complete, navigate to the export folder where you saved it on your computer and open it.

