







Andhra Pradesh State Skill Development Corporation



ANDROID APPLICATION DEVELOPMENT

ALARM MANAGER





AlarmManager

Android AlarmManager allows you to access system alarm.

By the help of Android AlarmManager in android, you can schedule your application to run at a specific time in the future. It works whether your phone is running or not.

The Android AlarmManager holds a CPU wake lock that provides guarantee not to sleep the phone until broadcast is handled.

next →← prev Android AlarmManager Android AlarmManager allows you to access system alarm.

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Android AlarmManager Example

Let's see a simple AlarmManager example that runs after a specific time provided by user. activity main.xml

You need to drag only a edittext and a button as given below.

```
File: activity_main.xml

<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android" xmlns:app="http://schemas.android.com/apk/res-auto" xmlns:tools="http://schemas.android.com/tools" android:layout_width="match_parent" android:layout_height="match_parent" tools:context="example.javatpoint.com.alarmmanager.MainActivity">
```

<Button

```
android:id="@+id/button"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Start"
android:layout_alignParentBottom="true"
android:layout_centerHorizontal="true"
android:layout_marginBottom="103dp" />
```

<EditText

```
android:id="@+id/time"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_alignParentTop="true"
android:layout_centerHorizontal="true"
```







```
android:layout_marginTop="22dp"
android:ems="10" />
</RelativeLayout>

Activity class
```

The activity class starts the alarm service when user clicks on the button.

File: MainActivity.java

```
import android.app.AlarmManager;
import android.app.PendingIntent;
import android.content.Intent;
import android.support.v7.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  Button start;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    start= findViewById(R.id.button);
    start.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         startAlert();
    });
  public void startAlert(){
    EditText text = findViewById(R.id.time);
    int i = Integer.parseInt(text.getText().toString());
    Intent intent = new Intent(this, MyBroadcastReceiver.class);
    PendingIntent pendingIntent = PendingIntent.getBroadcast(
         this.getApplicationContext(), 234324243, intent, 0);
    AlarmManager alarmManager = (AlarmManager) getSystemService(ALARM SERVICE);
    alarmManager.set(AlarmManager.RTC_WAKEUP, System.currentTimeMillis()
         + (i * 1000), pendingIntent);
    Toast.makeText(this, "Alarm set in " + i + " seconds", Toast.LENGTH LONG).show();
```

Let's create BroadcastReceiver class that starts alarm.







File: MyBroadcastReceiver.java

```
import android.content.BroadcastReceiver;
import android.content.Context;
import android.content.Intent;
import android.media.MediaPlayer;
import android.widget.Toast;
public class MyBroadcastReceiver extends BroadcastReceiver {
  MediaPlayer mp;
  @Override
  public void onReceive(Context context, Intent intent) {
    mp=MediaPlayer.create(context, R.raw.alarm);
    mp.start();
    Toast.makeText(context, "Alarm....", Toast.LENGTH_LONG).show();
}
File: AndroidManifest.xml
You need to provide a receiver entry in AndroidManifest.xml file.
<receiver android:name="MyBroadcastReceiver" >
</receiver>
Let's see the full code of AndroidManifest.xml file.
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.example.alarmmanager">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic launcher"
    android:label="@string/app name"
    android:roundIcon="@mipmap/ic launcher round"
    android:supportsRtl="true"
    android:theme="@style/AppTheme">
    <activity android:name=".MainActivity">
       <intent-filter>
         <action android:name="android.intent.action.MAIN" />
         <category android:name="android.intent.category.LAUNCHER" />
       </intent-filter>
    </activity>
    <receiver android:name="MyBroadcastReceiver" >
    </receiver>
  </application>
</manifest>
```

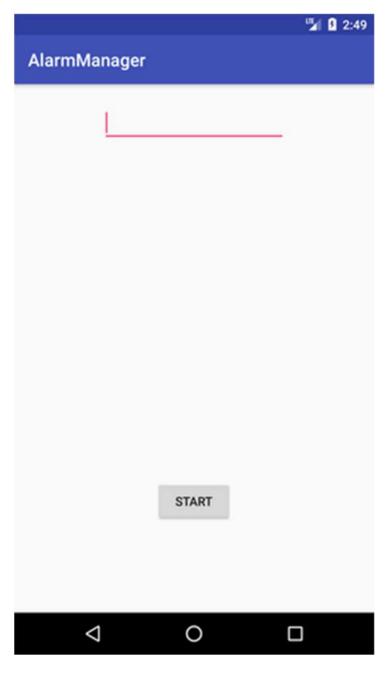






Output:





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	u <u>v</u>
AlarmManager	
2	
2	
START	
Alarm set in 2 seconds	
4 0	

a2









		[™] ⊿/ 2 2:51
AlarmManag	er	
2		
	START	
	Alarm	
٥	0	

a3

