



Andhra Pradesh State Skill Development Corporation



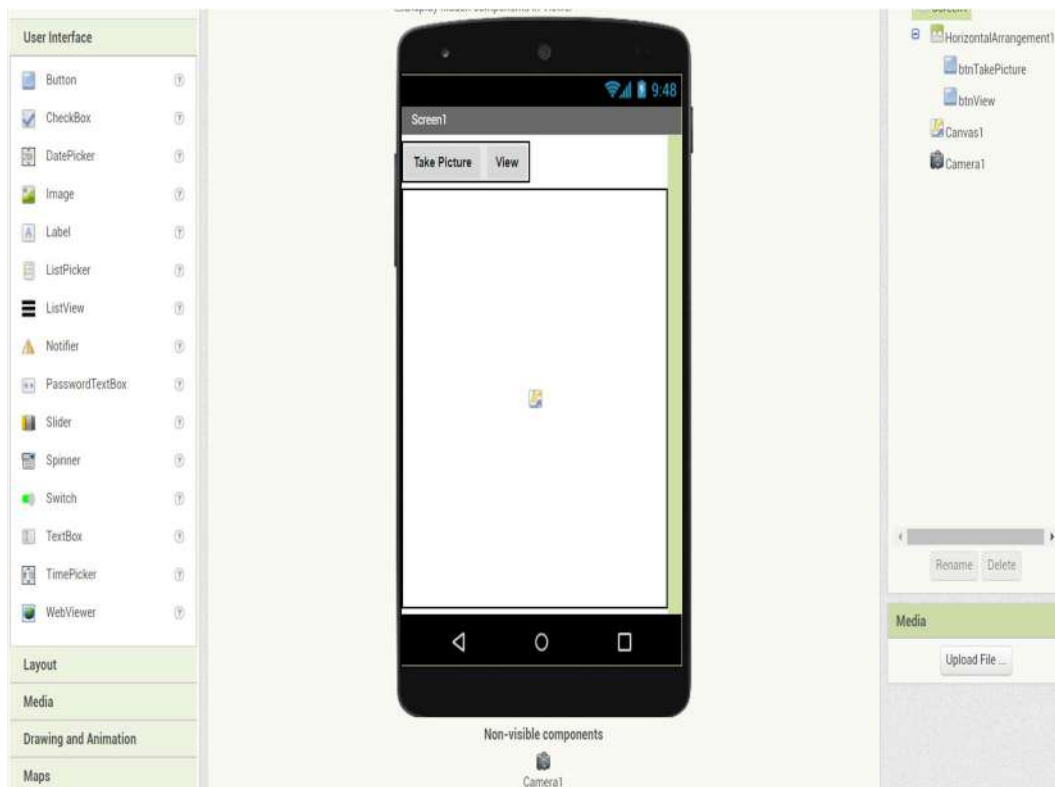
MIT App Inventor

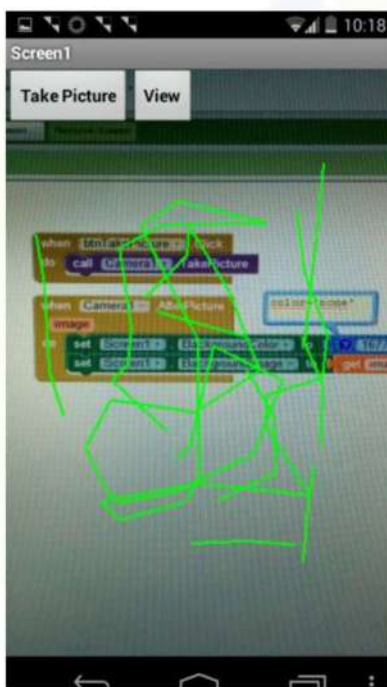
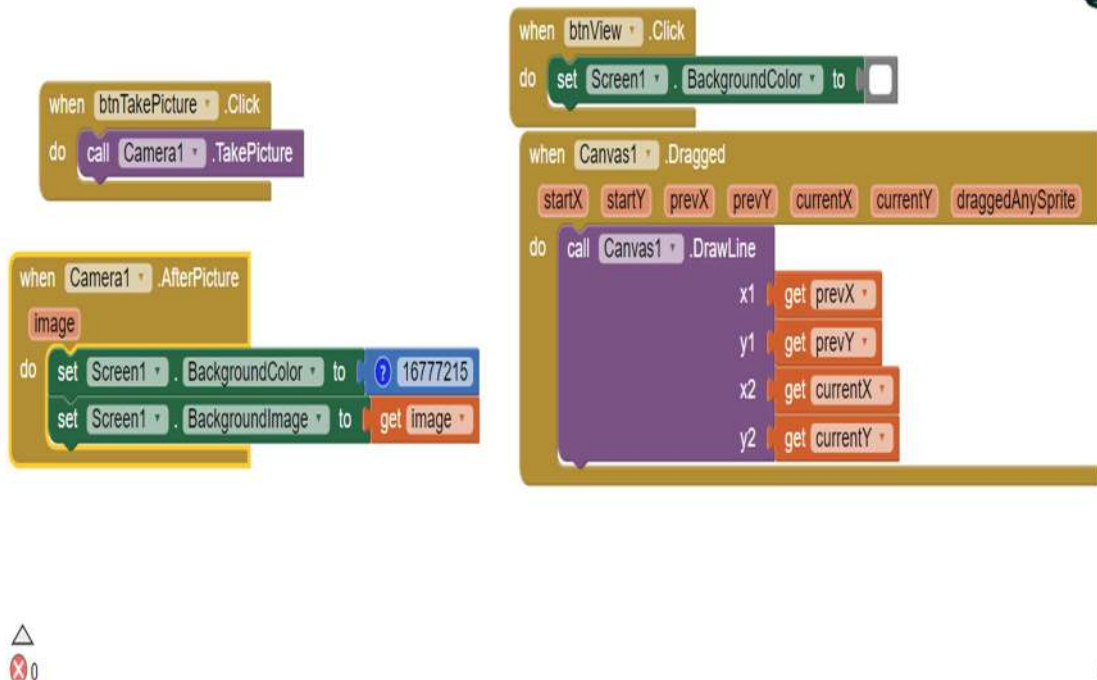
Steps To build Some Basic Apps in MIT App Inventor

UNIT-3

3.1) How to change background image without changing drawn lines

- I'm creating an app that will allow me to take a picture and then draw on it. The next step would be to then be able to view the drawn part without the background image.
- How would I do this?
The only possibility I can see is to set the taken image as screen background, then draw on the canvas. I set the Canvas background color to none in the Designer window to be able to see the background image.
- The Screen background color will be set to none after taking the first image in the Camera.AfterPicture event.

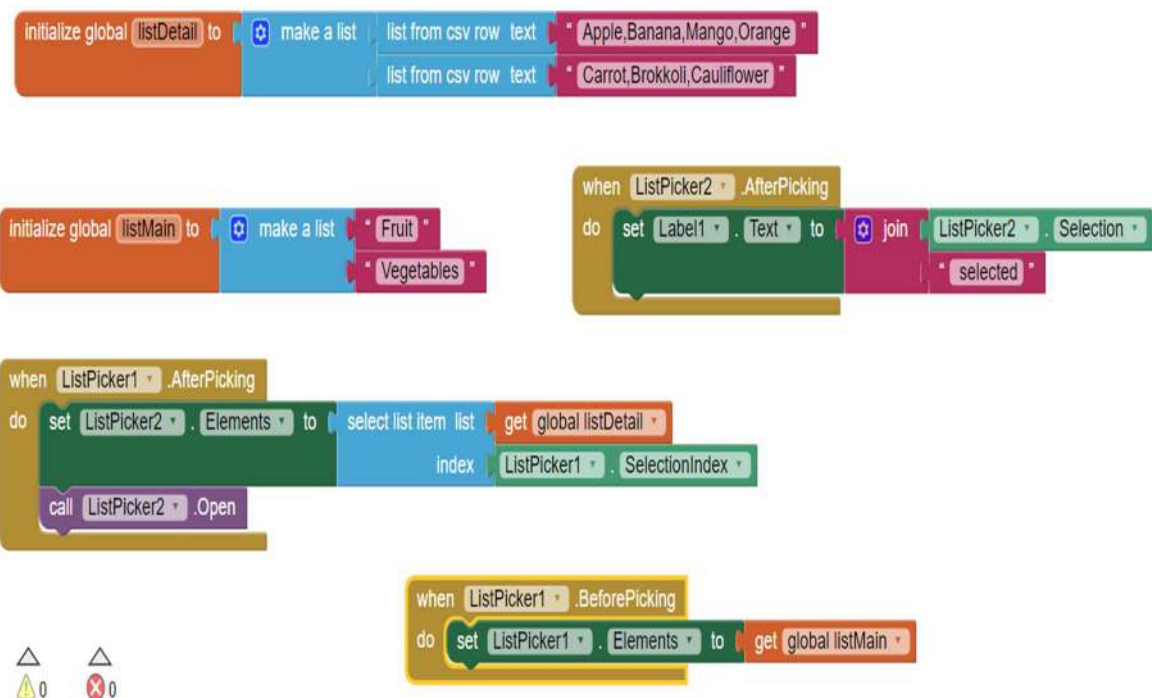
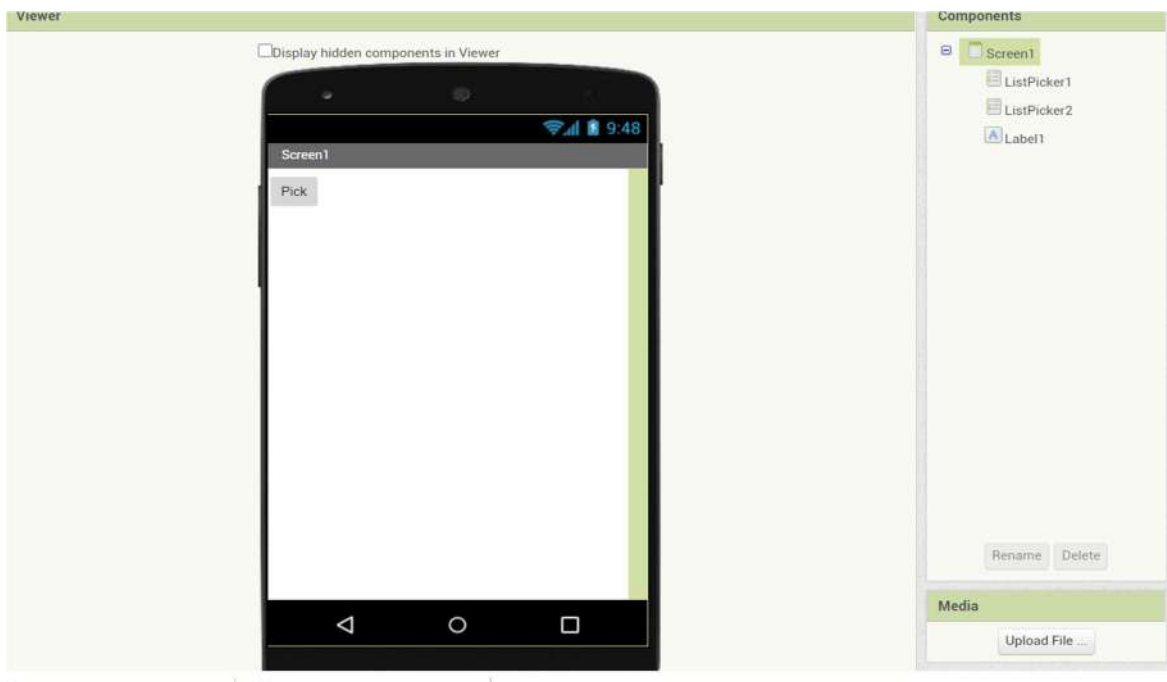




3.2) How to create a nested listpicker

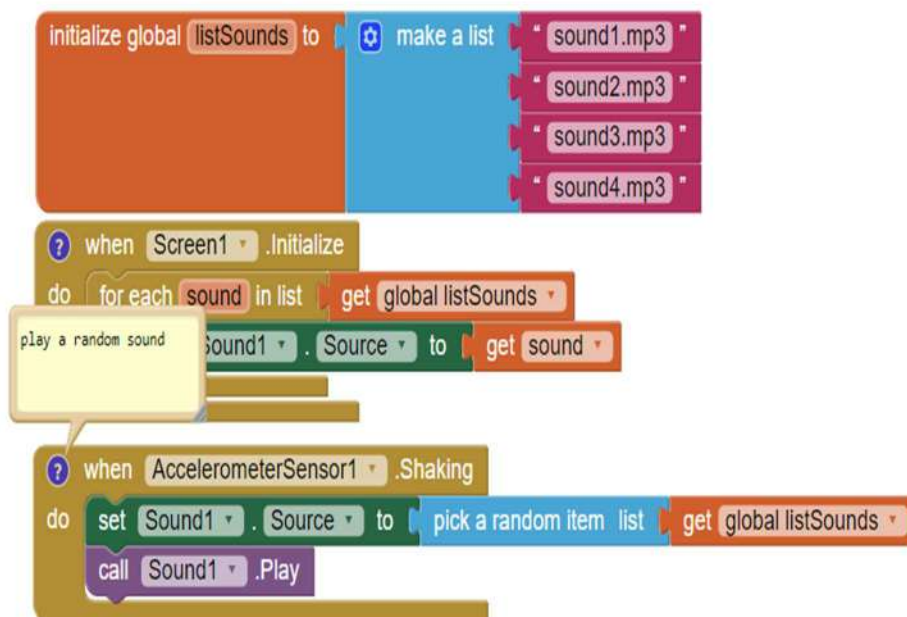
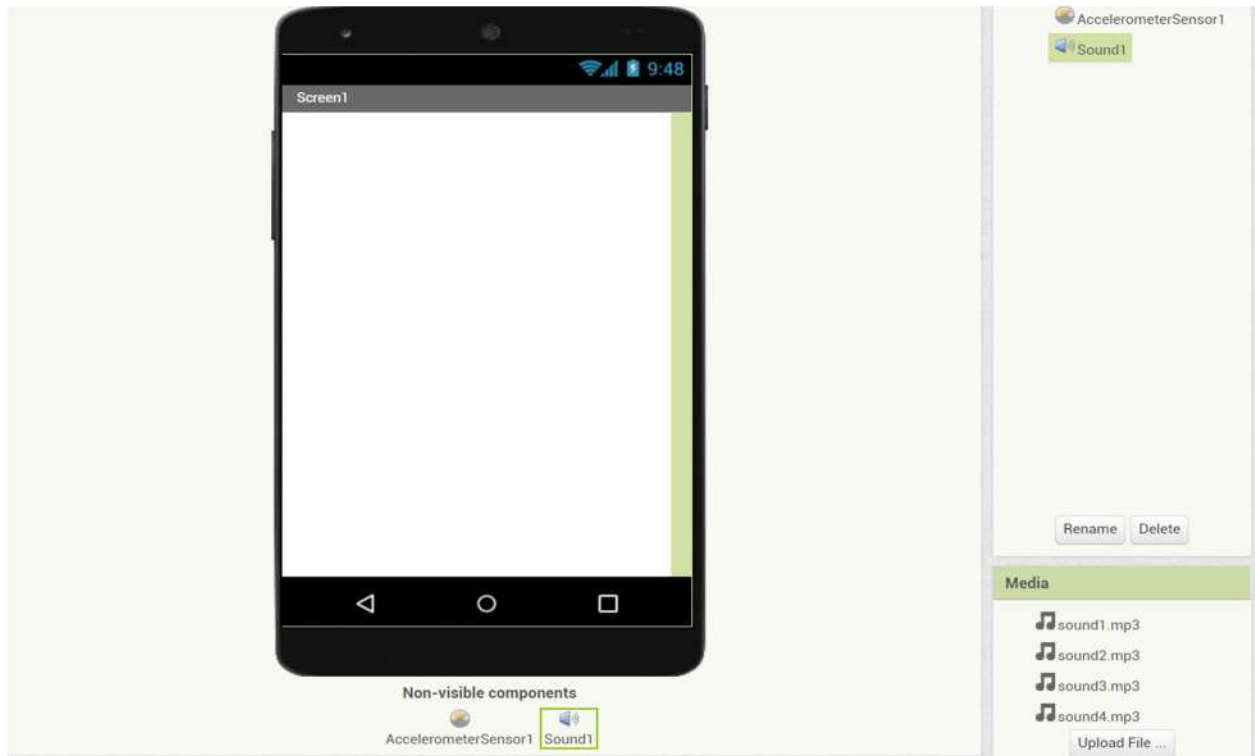
- I need a main listpicker with different sublists of items below them depending which main list item is selected.

- For the solution presented here, I'm using 2 listpicker, the second listpicker for the sublists is hidden and will be opened with the listpicker.open block.

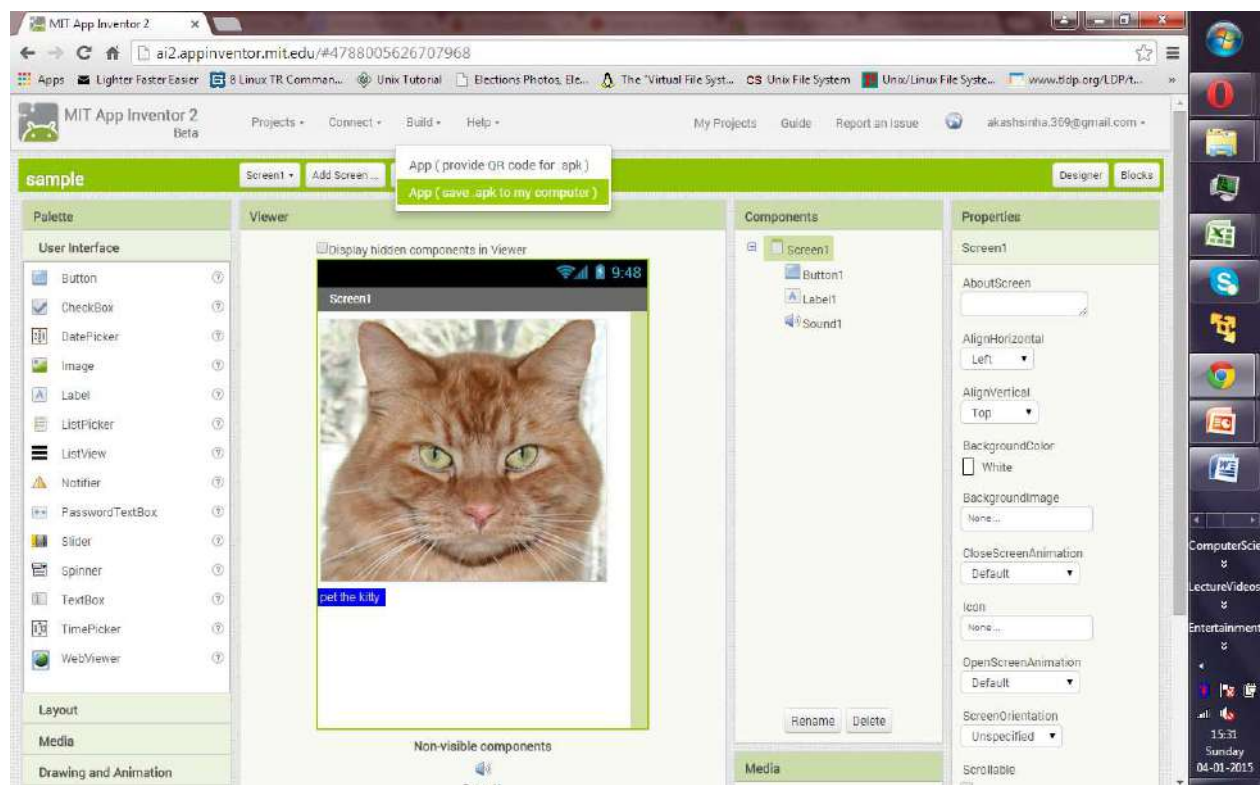
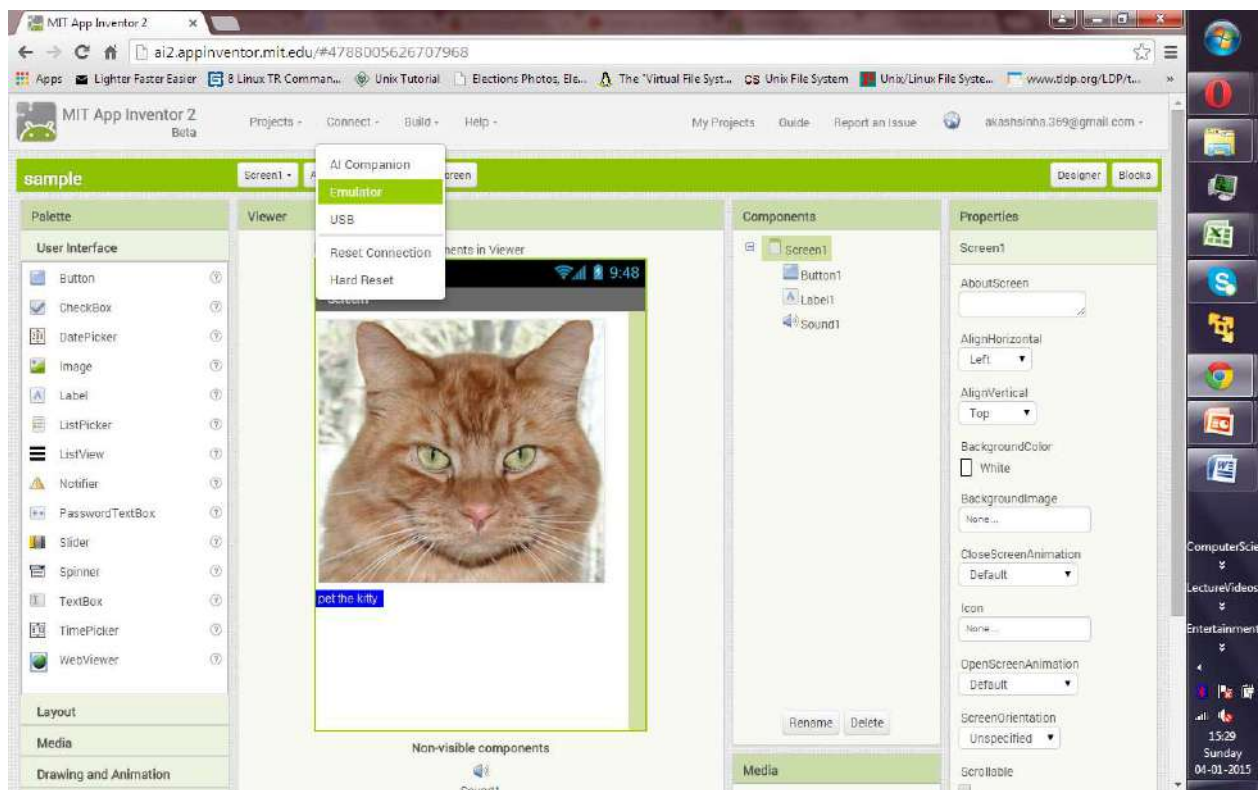


3.3) How to play a random sound when the device is shaken

- In mit if mobile is shaken some sound is paly randomDesigner
- first we can take 3 Or 4 types of sounds in chrome
- You can select sound , ActivityStarter in Designer part



Test your First App in the Emulator



3.4) Install .apk file on your android mobile

- Copy the .apk file into your phone / SD card memory
- Use MyFiles app on phone and access the .apk file

- Double tap on the .apk file to install
- Access your installed application

3.5) You may use AI2Companion App to test your app

- Install MIT AI2Companion App on your android device from Google Playstore
- Obtain the 6 character code for your app
- Type in that code in AI2Companion to access your app

