

- **Murphy's Miscellaneous Laws**

- Rental laws

- Movies that are not available on video are the ones you want to see.
    - A library book will always be checked out when you want to get it.
    - Any movie at your local video store will always be rented out when you want to rent it yourself.

- Rental laws were sent by **Robert Van Sile**

- Political laws

- No matter who gets elected, Government always gets in  
Sent by **Ramrodde**
  - Politics and religion don't mix well  
Sent by **Kittiemaid67@cs.com**
  - What is neo-capitalism (the neo-capitalism of the ex-socialist countries)?  
Blind alley, leading out of a dead-end street.
  - What is socialism?  
Victory of ideology over clear mind.  
The last two laws were sent by **Tony Halmos**
  - It's when you are finally on top when everyone finds out all the bad things that you did as a teen, thus ruining your position.
  - Every revolution has its wastage - sounds the wisdom of politicians.  
The loss of the wealth of the nation and absolute poverty of 35% of the population isn't too much?  
(This was the result of the silent revolution of the last decade in Hungary.)  
Sent by **Tony**
  - We could do worse, we always have.  
Sent by **Tony Pizzo**

- Printing Laws

- Your print job is always behind the Largest Print job in the Queue.
  - If its about to print, The printer will get jammed.
  - When they fix the paper jam, it will be out of Paper.
  - When you get the paper, it will be out of toner.

- Printing Laws were sent by **Vinicio Fajardo**

- Golf laws

- Whenever you think your drive will go right it wouldn't
  - Whenever you think your aim is right is not
  - Whenever you think you might finish a 9 holes play with one ball it wouldn't
  - whenever you think you have a clear drive over water it will ditch
  - whenever you think you might par you boogie
  - whenever you think you hit the green you wouldn't

- The Golf laws were sent by **Teodoro Correa**

- The more people looking at you driving on the driving range, the more slicing your driving will get.  
Sent by **Mohamed**
- Rain on a golf course is Gods way of telling you that you're playing too slow.
- Only good golf shots are ever spoiled by the most unlikely of events.

The last two laws were sent by **Dave Bradshaw**

- Employees laws

- When your workmates absolutely guarantee they'll take care of your duties while you're on vacation, they won't.  
Corollary: the week you're gone, will be the "week from hell" you now have to catch up on.  
Sent by **David Orr**
- The more work you are promised, the harder it is to find.
- Some one always gets the good jobs first.
- Your unemployment check always comes after you find work.  
The last three laws were sent by **Rick S**
- The ideal job for you was filled right before you found out about it.
- In a job interview you need to be well spoken, clear, pleasantly dressed, confident and polite. Even if you are you wont get it.
- The job you want is well paying, interesting, fun, rewarding, conveniently located, or attainable; pick one
- Employers are either all the things you'd hate in a co-worker or start looking for another job.
- There are demerit points for originality when one is caught.
- If the boss doesn't understand your work they will either ignore it, pretend they did it, or Freak out.
- The 10 minutes presentation or video stating everything on how the company caring about you as an employee and as an individual was originally a brilliant April fools joke until a vice president decided that some of the grunts are dumb enough to believe it.
- The happiest person in the company cannot ever be trusted.
- If your manager has nothing bad to tell you for too long you will soon need their reference.
- Your current boss is the worst you've ever had until the next one.
- Free thought is a capital crime.
- The most enthusiastic worker doesn't get paid any better than anyone else.
- You will never get fired at the beginning of the day. Your boss will think this is a good thing.
- The more you hate a job and wish to leave the longer you end up staying put.
- The person interviewing you had less than half of your qualifications when they got the job and will want twice what you

have.

- If you've always wanted to do \_\_\_\_\_ during an interview \_\_\_\_\_ will get you arrested.
- Losing a job is never as much fun or as dignified as you imagine it.
- If you bring your voodoo doll/adult magazine or embarrassing cream to work your boss will find it.
- If you get used to thinking "screw you" after every superior speaks to you you will blurt it out sooner or later. Unless you're a phone sex girl or a stripper people will mind.
- Being yourself will have to wait until you get home or at least a bar.
- The uniform you have to wear comes in two sizes small and pinches things.
- The uniform you have to wear was designed by a color blind masochist who likes laughing at those who have to wear it.
- The more you have to pay for the uniform the less likely you will be to ever wear any piece of it.
- There will be one photocopier in the office everyone hits in order to make it work. This will be secretly known by most as the best office equipment in the building.

The last 24 laws were sent by **Francoboom**

- Your Boss will always call you, when you aren't at your desk.  
Sent by **Julius**
- If you come late to the office, the chances are, your boss is already in his room.  
Sent by **Mohamed**
- When most important task awaits you get most number of interruptions.  
Sent by **Viswanathan**
- the last person to be fired or quit is responsible for all errors until the next person is fired or quits  
Sent by **Shaul**
- It's not about the award it's about the achievement.  
Sent by **Alix Hein**
- When you are convinced everything works just fine you are overlooking something  
Sent by Aad Kooijman
- Equal Opportunity programs aren't
- If you want to know what is going on, ask those who are under you.
- If you want to be busy, say that you have nothing to do.
- You will always be caught, usually the first time you do something others have been getting away with.

The last four laws were sent by **David G.Carroll**

- No matter in which domain you are working, it's intersection with the field of your interest is always a NULL set.  
Sent by **Abhinaw P.**

- Office laws

- The printer is either out of toner or there is no paper only when the client asks for 10 copies of a 120 page report by evening.
- The CD drive will not be even detected only when you want to cull out information from some CD. Just the day before that, you would have been playing music and it would have worked fine. If the Drive is working the CD would be corrupt/Scratched.
- The network would snap just when you were explaining an important point over a NetMeeting conference call.
- The telephones won't work when you need to call long distance urgently.
- Either that or somebody would be talking to his girlfriend on the only long distance line.
- All mails except the most important one, which was sent way before, will find their way into your inbox.
- The client will call only when you had left for a coffee break. And when you call back, he/she won't be available in office.
- When its a busy day for you, all your colleagues would be chatting just outside your cabin.
- When you don't have much work... all your colleagues will be busy.
- Your Security will insist on you leaving by 7:00 on the very day when you have to stay till 10:00 to meet an important deadline.
- The display settings on your computer will play havoc only when you have to finish a presentation by afternoon.
- Of all the vehicles in the parking, yours would be most difficult to take out when it is an emergency.
- Only when you want to piss urgently would all the urinals be taken.
- The office assistant would be on leave only on the day you need him most.
- The client would not have gone through the report/brief before attending your well rehearsed presentation.
- The better your presentation, least the impact.
- When the telephone operator leaves the board on night mode all the calls would land only on your desk.
- When you are attending a client call on a colleagues desk, and need to jot down urgently, none of the pens on his desk would write if not you wouldn't find a piece of paper within your reach.
- You'd find the important Phone number/e-mail ID you had been looking for, only after you had got in touch with that person by some other means.
- When you are out of office, the most important of phone calls would be attended by the least concerned of your colleagues who wouldn't even care to ask who it was.. or wouldn't remember.
- Only on the rarest of the days you come late, you'd bump into your boss smoking at the entrance.

- The floppy which worked perfectly alright few minutes ago on your machine will not open in your boss's or client's machine.
- The coffee machine will be empty, when you need coffee most.
- After a really hard day of work, when starting your car at 11:00 pm in the night to leave office, you'll realize that you've run out of gas.  
Corollary: It's only after you run out of gas, you'll remember that the nearest gas station is at least 5 miles away.  
All the office laws were sent by **Indian Dreamer**
- The stapler will be out of pins when needed.  
Sent by **vishwajeet**
- The frequency of mailing performed by a person varies in inverse proportion to the amount of work at hand  
Sent by **Anand Devsharma**
- The authority of a person is inversely proportional to the number of functions in his pocket calculator.  
Sent by **Carlo Concato**
- Assaf's Laws of Paperwork
  - ◆ When there are two possible forms to fill out on any given matter, the wrong form is always filled out at first
  - ◆ The wrong form is not discovered until it has been signed by all parties concerned, sealed, and delivered.
- Assaf's Corollary  
Once the right form has been filled out, signed by all parties concerned, sealed, and delivered, it turns out it was filled out wrong.  
Sent by **Francis Assaf**
- Paper is always strongest at the perforations  
Sent by **Robin**.
- The 90-90 Rule of Project Management:  
The first 90% of a project requires 90% of the allotted time. The remaining 10% takes another 90% of the allotted time.  
Sent by **Bill Pramik**
- Copiers laws
  - The legibility of a copy is inversely proportional to its importance.
- Sports laws
  - If you'll watch your team during a crucial game they will lose.
- Murphy's Laws of Repairmen
  - The rate of instrument failure/breakdown is inversely proportional to the ease of finding a repairman.
  - Murphy's Law of the Hammer  
Any instrument can be used as a hammer, the more delicate or expensive the instrument, the better hammer it becomes.  
Murphy's Laws of Repairmen were sent by **Gaylen Hayes**, D.O. from Paris, Texas
- Mechanics Laws

- If it doesn't fit, force it... If it breaks, it needed replacing anyway
- If you drop a tool or small part while working on a car, it will roll to the exact center underneath the vehicle
- If you have enough grease & a big enough hammer, you can put anything... anywhere.  
Sent by J.C. Rolston
- Any instrument when dropped will roll into the least accessible corner.  
Corollary: It will not roll if it falls on shag carpeting and is small enough to hide.
- If you drop a tool or a part it will roll to the exact center underneath your car thus extending your repair enjoyment.  
Sent by **Tim Salo**, Madison, NJ
- TV Laws
  - the television show that you watched once and loved will be discontinued  
Sent by **Chiyvonne**
  - If you watch a TV show only twice during the season, the second time will be a repeat of the first  
Sent by **Shonda Purvis**
  - If your VCR is set to tape your favorite program every day, and you find that at certain times it is taping nothing but reruns that you've already seen, the VCR tape will run out in the middle of the only program that you haven't already seen.  
Sent by **Linda King**
  - When you want to watch your favorite program, there is a black out
  - When you want to record your favorite program so you can watch it over and over again, you were recording the wrong channel  
The last two laws were sent by **Yeeyeeyi@wmconnect.com**
- Gravity Laws
  - You can't reach the tool dropped while working on a car engine, and it will be a non-magnetic alloy.
  - The lighter the rug the more apt a dropped peanut butter & jelly sandwich will land face down.
  - When working up high the tool you drop will always land to do the most damage to the tool and the object it hits.  
Gravity laws were sent by **Chase Smith**
  - If you drop an unbreakable object, it will always land on something more valuable.  
Sent by **Mighty Mole**
- Travel Laws
  - The distance to your departure gate is directly proportional to the weight of your carry on luggage and inversely proportional to the time remaining before your flight.  
Sent by **Rick Delaney**.

- The number of the departure gate is inversely proportional to the time available to get there.  
Sent by **Bob McAuliffe, Jr**  
I hope to open one day a page for Murphy's Laws of Airline Travel, since I think Murphy fly a lot.
- Travel is a delight if you have a place to leave and return to  
Sent by Milind
- As soon as the stewardess serves the coffee, the airline re-encounters turbulence.
- When looking for a street, it will be the only one you drove past before you saw the street sign.  
Sent by **Lonnie McLaughlin**
- the first escalator you find is always going the wrong way.  
Sent by **romanaround**
- If you're already having a bad day, the shortest, most seemingly innocent trip will occur during the hottest, dustiest hour, along the most crowded, traffic-jammed street, with a broken traffic light, an accident blocking the way, wailing children in the back seat, and your car almost out of gas  
Sent by **Mendhak**
- Magellan's Allegory  
If someone giving you directions says at any time, "You can't miss it," be assured than you will  
Sent by **Wag**
- Scouting Laws
  - Rain always happens when on a hike.
  - The shortest way from point A to B is by GPS
  - When counting the children in a group.. there's always one missing.
  - Two rules matter for a scout:
    1. Scout leaders are always right
    2. If they are not then rule number 1 is activated.
- Alarm clock laws.
  - Whenever you have something important to do the next morning, the alarm will never go off
  - Radio clocks never go off.
  - The least irritating alarm is the most inefficient.
  - The snooze bar is the greatest invention by man.
  - Alarm clocks can make the most passive of us fall into a violent rage.
  - Smashing it to pieces is a healthy and cheap way to relieve tension, ( see #5).

The last six laws were sent by **Brad Johnson**
- Murphy's Microbiology Laws
  - A contaminant will always be isolated.

- The required culture will never give isolated colonies.
- If the preservation vial is not lost, the culture is not viable.
- If the culture is viable, it has mutated.

Microbiology Laws were sent by **Sagar Kalantre**

- Murphy's horse laws

- If you do a thorough check of your trailer before hauling, your truck will break down
- There is no such thing as a sterile barn cat
- No one ever notices how you ride until you fall off
- The least useful horse in your barn will eat the most, require shoes every four weeks and need the vet at least once a month
- A horse's misbehavior will be in direct proportion to the number of people who are watching
- If you're wondering if you left the water on in the barn, you did
- If you're wondering if you latched the pasture gate, you didn't
- Hoof picks migrate

All the Murphy's horse laws were sent by **Cecilia Porter**

- Murphy's Laws of Martial Arts

- Ten scientific principles that apply to the study of all martial arts

- The wimp who made it through the eliminations on luck alone will suddenly turn into Bruce Lee when you're up against him
- The referee will always be looking the other way when you score
- You will have trouble with the ties on your gi pants when members of the opposite sex are in class
- The day you leave work early to make it to class on time, the sensei will be sick
- The sensei will only use you during demonstrations for joint-locking techniques
- If you have to use your training in self-defense, your attacker's father will be a lawyer
- After a flawless demonstration, you will trip on your way back to your seat
- After years of training without a single injury, you will pull a groin muscle the night before your black belt exam
- In an otherwise vacant locker room, the only other person will have the locker right next to yours
- No matter how many times you take care of it before your promotion exam, you will invariably have to go to the bathroom when it's your turn

The last ten laws were sent by **Emily Stewart**

- Murphy's Laws of Music

- Trotter's Law of Percussion Music

Percussionists will consistently lose their music as a concert approaches

Corollary: All parts will be lost at least once, and percussionists will



not admit to losing any music until they are caught faking the parts.

- The Uncertainty Principle  
The location of all auxiliary percussion instruments cannot be known simultaneously  
Corollary: If a lost percussion item is found, another will disappear.
- Percussion Will Travel Principle  
On every band trip one important piece of percussion equipment will be left at the school
- Percussion Won't Travel Principle  
On every band trip one important piece of percussion equipment will be left at the performance site  
Diminishing Quality Rule to the Percussion Won't Travel Principle  
At any festival one piece of percussion equipment will be switched with that of another school  
Corollary: The one you take back will be of lower quality
- Law of Lost Drumsticks  
Percussionists will lose sticks  
Corollaries:  
Percussionists always claim the sticks were stolen  
The lost sticks will be found the day after new ones are bought
- Stidman's Law of Doors  
The largest of the timpani is always four inches wider than the door to the auditorium
- Murphy's Law on Instruments  
An instrument always breaks at the worst possible time  
Corollary :The instrument will belong to a first chair player
- Baldwin's Law  
Instruments are easier to break than to fix
- Wyszowski's Law  
Anything will work if you fiddle with it long enough
- Principles of Instrument Repair
  - ◆ The screwdriver of the correct size will be missing when it is needed to tighten a woodwind key
  - ◆ When replacing a woodwind pad, all available pads will be the wrong size
  - ◆ When a pad is accidentally dropped it will roll to the least accessible part of the bandroom
- Law of Diminishing Repairs  
After restoring one key on a woodwind instrument, three others will malfunction
- Mouthpiece Inertia Principle  
Brass mouthpieces are easier to jam than to dislodge
- Halbrook's Axiom  
A stuck key will work perfectly when the repairman tries it

- Law of Selective Operation
  - Brass valves will stick on contest days
  - Corollaries:
    - They will not stick when the conductor tries them
    - They will stick again when the student resumes playing
- Richard's Complimentary Rule of Ownership:
  - If you keep anything long enough you can throw it away
  - If you throw anything away, you will need it the next day
- Communication Principle
  - When a conductor gives students letters for parents, 15% will be left on music stands, 25% will be inside the music, 15% will rot in instrument cases, 15% will be left in lockers, 15% will crawl under the student's bed, and 15% of the parents will receive the letter.
- Tillis' Organisational Principle:
  - If you file it, you'll know where it is but never need it. If you don't file it, you'll need it but never know where it is
- Left-Right Principle
  - At least one person is out of step in any one march
  - Corollary: It is usually the same person
- Reeley's Principle
  - Any piece you select as a closing number will have a final note one step higher than the first trumpet can play
- Small Band Dilemma
  - The drum major is always the best trumpet player
- Bogan's Law of Bus Trips
  - Bus breakdowns always occur on the longest trips
- RT + 1 Principle
  - The scheduled return time of any trip will be one hour earlier than the actual return
  - Corollary: This happens even when you pad the return time with an extra hour
- RT + 3 Principle
  - You will have to wait at least another two hours for the last parent to pick up a child
- Blind Leading the Blind Principle
  - Band members playing correctly will always follow the players who are playing incorrectly
- Murphy's Law of Small Band Sight-Reading
  - Invariably, the melody will be in an instrument you do not have
  - Corollaries:
    - Cues will not be provided
    - If they are provided, they will be in the parts of your weakest section
- Bidewell's Score Maxim
  - You will have to conduct from a condensed score

- Murphy's Music Stand Principle  
The music stand you get will wobble
- Reely's Adaptation of Rap's Law of Inanimate Reproduction  
If you take a music stand down and put it up enough times, eventually you will have two of them
- Two Principles of Diminishing Concentration  
Secretaries always interrupt rehearsal when concentration levels are at their peak  
Players late for rehearsal are always those who sit in the centre of the band
- Horn's Law of Teachers' Meetings  
After-school meetings always occur on the day of an important after-school rehearsal
- Missing Mute Principle  
At least one mute will vanish from the brass section at any rehearsal
- Extended Rest Theorem  
The longer the rests, the less likely a section will enter after them
- Contest Pronunciation Principle  
If a name can be mispronounced as the programme is being introduced, it will
- Two Recruiting Ratio Principles  
For every student wanting to play clarinet, there will be six who want to play alto sax  
For every student wanting to play alto sax, there will be seven who want to play snare drum
- The "There's Another Hole in the Dam" Principle  
Fix one spot in the music and another spot falls apart
- Alternate Amnesia Axiom  
Any alternate fingerings taught will be promptly forgotten
- Lost and Found Principle of Music Folders  
At least one music folder will be left on a music stand after each rehearsal  
Corollaries  
It will usually be the same player  
If it is not the same player, there will be no name in the folder
- Say It Again Sam Law  
Even if everything is explained perfectly, there will still be a question  
Corollary: You will have just answered the question one minute before it was asked
- Beginning Players Concert Law  
There will be one video camera for every three beginning musicians
- Premature Deafness Ratio

A conductor's hearing loss is directly proportional to how many percussionists are started each year.

- McMurray's Programme Principle  
At least one name will be left off the concert programme  
Corollary: It will be the child of the head teacher
- McMurray's Second Programme Rule  
If there are two ways to spell a name, the wrong one will be selected
- Murphy's Law of Clapping  
If the audience can clap at the wrong time, they will
- Two Principles of Cymbal Cuing  
Cue the cymbal player or he will not enter  
Cue the cymbal player and he still will not enter
- Law of Selective Acoustics  
The percussion section always sounds loudest where the judges are sitting. It cannot be heard from the podium
- Hatch's Law of Clarinet Squeaks  
Clarinet squeaks always occur in the most exposed sections of the music
- Fillmore's March Law  
If a march can be rushed, it will  
Corollary: A march rushes in proportion to a band's inability to play it quickly
- The Play It Again Sam Axiom  
At concert festivals, three other bands will play your toughest piece  
Corollary: All three perform before you do, and play it better
- Surprise Symphony Principle  
At least one section of the music which sounded perfect in rehearsal will go haywire
- The Punctuality Paradox  
Give a strongly-worded lecture about punctuality and you will be late to the next performance
- Bidewell's Transition Principle  
You are never as good as the previous conductor
- Anderson's Solution  
When in doubt, blame problems on the previous conductor
- The Lowest Common Denominator Principle  
After a concert, parents rave about the pop selection played and say nothing about the test piece
- The Least Credible Sentence in Conducting  
One more time
- Emily's law on mobile phones  
At least one mobile phone will ring during a rehearsal or concert  
The conductor had explicitly given a speech about turning them off

the day before

- Emily's law on "gran pausa":

If there is a "gran pausa" in the piece, at least one musician will keep playing

He will play fortissimo

He will play out of tune

- Emily's law on difficult passages

The chances of a conductor asking a section to play a passage by themselves in the rehearsal, is directly proportional to the difficulty of the passage and how well the people can play it.

- Emily's law on pencils

String players will not have a pencil the day the conductor gives new bowings or fingerings

- Emily's law on practicing

The difficult passage practiced for hours, will not be played correctly once the student plays it for the teacher  
the more a student practices, the less likely he will play correctly during the lesson

- Emily's law on repertoire

The more the student hates a specific piece, the more likely he will have to play it

All the laws of music above were sent by **Emily Stewart**

- Murphy's Horse Laws

- Tack you hate never wears out
- Blankets you hate cannot be destroyed
- Horses you hate cannot be sold and will outlive you
- Clipper blades will become dull only when the horse is half finished
- Clipper motors will quit only when you have the horse's head left to trim
- If you approach within 50 feet of the barn in your "street clothes", you will get dirty
- You can't push a horse on a lunge line
- If a horse is advertised "under \$5,000" you can bet he isn't \$2,500
- The number of horses you own increases according to the number of stalls in your barn
- An uncomplicated horse can be ruined with enough schooling
- You can't run a barn without baling twine
- Wind velocity increases in direct proportion to how well your hat fits
- There is no such thing as the "right feed"
- If you fall off, you will land on the site of your most recent injury
- If you're winning, quit.

All of the horse laws above were sent by **Les**

- Murphy's Jagged Alliance 2 Laws

- You never run out of medical kits.

Corollary: Unless your mercs get hurt.

- Remember - the entire country is hostile. Trees will bend to swallow your bullets, while enemies can shoot through entire forests.

Corollary: If the game wants you to get hit, there's no cover.

- If you forgot to repair your equipment after each battle, your rifle will jam when you spend your merc's last action points to kill a wounded enemy, who will in turn reattribute by firing a LAW at your position.

Corollary 1: If you repair after each fight, you'll run out of toolkits in the middle of nowhere.

Corollary 2: You neglected to think about carrying sidearm.

Corollary 3: If the merc happens to carry a .38 by accident, you'll discover that your enemy is wearing treated Spectra armor.

- When you think you've got a foothold in Arulco, one town's mine runs dry, the other gets run over by the bugs, and a third one is recaptured by the army.

Corollary: This will happen when the contracts of your top mercs are due for renewal and you just spent your savings on getting a shipment from Bobby Ray's.

- Just after you made a Quick save, you'll realize that your mercs are surrounded by enemies wielding Rocket Rifles.

Corollary: Your last real safe is from Drassen on Day 3.

- After you blow your money on a few two week contracts for expensive mercs, they'll arrive, bitch about not liking the guys in your old squad, then leave.

Corollary: Neither AIM nor MERC have a refund policy.

- If an enemy is really dug in, you'll have forgotten to bring a mortar.

Corollary: If you're actually in range for throwing a grenade at him and attempt it, it will bounce off the one lone tree nearby and sail right back at you.

- Never count on even mortally wounded enemies missing you.

Corollary 1: All those Marksmanship penalties relating to energy loss, open wounds and guns in bad condition only apply to your mercs.

Corollary 2: No enemy ever has a jammed gun.

- You never notice that none of your mercs has a good score in Leadership until you try to recruit someone.
- After spending five minutes hunting down the last enemy, he'll flee the sector.
- There is no such thing as a guaranteed hit.

Corollary: Unless your mercs are the target.

- If you lose a merc through death or end of contract, you'll be in the middle of nowhere and be forced to leave behind his/her heavy gear: This is most commonly your heavy weapons expert who

carried a few LAWs and your mortar.

Corollary: The next sector will contain tanks.

- As soon as the enemy puts just one more square of distance between you and him, your previous hyperfrag sniper rifle with laser sight, telescopic sight, bipod and extended barrel will spray bullets all around him.

Corollary: This will invite his friends who will geek you by the dozens.

- Regeneration Boosters, Explosives and enough ammo. Pick two.
- No matter how good your lock picking expert gets, the locks get better.
- There are only very few people with less of a grasp on tactics than your enemies. Your militiamen are some of them.
- The smart JA2 player always has a spare keyboard around; if the Alt and L keys on yours still work, you're a newbie.

Murphy's Jagged Alliance 2 Laws were sent by **Robert Mueller**

- Murphy's Laws for role-playing by Internet Message Board

- Nobody knows whose fault it is that the story isn't moving, but everyone has a different theory.
- The Game Master is never on ICQ.
- Neither are any of the other players.
- The impossibility of slapping someone silly over the net is not recognized as potential weak point that requires careful consideration, but abused as if there was no tomorrow.

Corollary 1: After you spent a few hours trying to modify the text so that you get a coherent string of events from the garbled message of a player, he'll announce that you suck and quit the game.

Corollary 2: Just when you've written a convincing message detailing how the now inactive character is disposed of, the player will come back and bitch at you for forcing him out.

- Murphy's Law of Unformatted Character Sheets

- Organized. Complete. Readable. Pick two.
- Murphy's Death Spiral:

The longer your campaign goes on, the more ridiculously powerful you'll have to make the villains to present a challenge to your demi-god characters.

Corollary: The player of the most powerful character will complain about lacking realism.

- Nobody is lazy; they're busy perfecting their posts they will make really soon, which will be totally awesome.

Corollary: You'll have to write it yourself.

- You'll either be overrun by newbie's who have totally cool original new characters (all expressions after 'have' being debatable) who'll quit two days after their introduction to the story, or left totally deserted without players.

- The amount of work that went into planning your new campaign is inversely proportional to how many people will want to play it.  
The Murphy's Laws for role-playing by Internet Message Board were sent by **Robert Mueller**
- Murphy's Laws of Transformers
  - Never deceive yourself thinking you're the toughest Transformer; if Hasbro doesn't want to sell your toy, they'll find a way to kill you off.  
Corollary: If enough people complain, they'll bring you back and piss off the continuity-worshipping fan-boys.
  - Murphy's Law of Acceptable Disguise  
All good altmodes are taken.
  - Just because you have a ten in one of your stats doesn't mean some leader toy can't pulverize you with it's 10+ stat.
  - Cybertronian Marksmanship is an oxymoron.
  - Murphy's Cybertron Blues T-Shirt Analogy:  
My family was killed in the Great War that has lasted for millions of years, my city got burned down, Decepticons ripped me to pieces, Unicron attempted to eat my home world, and all I got was this stinking Autobot sigil burned onto my chest.
  - Shoot them all, let Primus sort them out.
  - If you have an aerial altmode and take to the sky, someone will hit you with an EMP blast.
  - When you think you've cornered someone, they'll call in their friends and combine into a huge lumbering giant who will promptly crush you.
  - If your leader carries a big cannon on his right arm, respectfully request a transfer.
  - Even if you wield the Matrix, end the war and save the universe a few times, there'll still be a writer out there who will see to it that you'll be remembered for that one horrible story you were in.
  - The typical job interview will begin with "So, what cultural stereotype do you represent ?"  
Corollary: There are no original characters, just stereotypes that haven't become prominent yet.
  - The more powerful your altmode, the longer and easier to interrupt your transformation will be.  
Corollary: Your inner workings are not stressed to withstand hits by directed energy weaponry.
  - Nobody ever really dies; everyone comes back to bug you and make you waste your ammunition on them.  
Corollary: You're the exception, since you're unpopular and will be phased out of the series.
  - Murphy's Nitpicking Note:  
Every character has an aspect that can and will be insulted and



ridiculed at length.

Murphy's Laws of Transformers were sent by [Robert Mueller](#)

- Game Mastering Laws

- When you finally find the perfect game, no one is available.
- Players will always find the hidden flaw in your master plan.  
Corollary: If there is no hidden flaw, it's against the rules.  
Corollary: If it isn't against the rules, one player will convince the others it is.
- The percent of time spent bickering over what to do next is inversely proportional to the importance of the subject being fought over.
- The chance of a plan being set aside by player choice is directly proportional to the amount of time spent working on it.
- If it is absolutely vital that the players notice something, they will not.  
Corollary: If they make a check to see it, they will fail.
- If it is absolutely important that players do not use meta-game knowledge, they will.
- The one time you bend the rules for someone is the one time everyone notices it.
- The amount of missed attack rolls is inversely proportional to the importance of the battle.
- Any and all jokes will be misunderstood as insults, clues, or just plain missed.  
Corollary: Any and all clues will be misunderstood as insults, jokes, or just plain missed.
- Luck in dice rolls varies inversely with role-playing ability.
- Adam's Law  
When the players are up against the main enemy, they will instantaneously kill him with one lucky shot.  
Corollary: If they do not kill him within the first 3 rounds, they will all die.

Game Mastering Laws were sent by [Kasey](#)

- Elevator laws

- The last man entering an elevator going up goes to the lowest floor.  
Sent by [Dimple Venigalla](#)  
Conversely, if you are in an elevator that is descending, The latest person to enter will punch the highest floor.  
Sent by [Bob McLaughlin](#)
- The first person needing to exit the elevator will always be the person farthest to the rear of the elevator  
Sent by [Sandy Schlee](#)
- The chances the elevator isn't work is inversely proportional to the weight you are carrying multiplied by the number of stairs you'll

have to climb.

- Miscellaneous laws

- A man who walks through the turnstiles backwards going to Bangkok.
- Never look up when dragon flies overhead.  
The last two laws were sent by **Peter Elsner**
- Everybody wants to use the bathroom on the same time.  
Sent by **Barbu Ionel**
- the squeakiness of floorboards is directly proportional to the need to remain unnoticed  
Sent by **Lawman**
- You might forget your past, but your past will never forget you.  
Sent by **Mlungisi Khanyile**
- Give a controversial, immoral issue, enough leeway in mainstream society, it will become the norm  
Sent by Mike
- All generalizations are false, including this one
- you need something the most, only after you realize you've permanently lost it.  
Sent by **Meshman**
- Spending enough time and money, all human behavior can be psychologically explained.  
Even the most repulsive.
- Everything gets worse with time except the wine. And this one, no always  
The last two laws were sent by **Asier Zabarte**
- The early bird suffers from insomnia.  
Sent by **divya**
- History is much like an endless waltz. the three beats of war, peace, and revolution continue on forever.  
Sent by Roger
- Every thing that is countable is too little.  
Corollary: every thing that is measurable is too small.  
Generalization: If you can quantize it, it is too small.  
Sent by **Israel Koren**
- Your nose always itches when your hands are tied.  
Sent by **Tvoun**
- When you believe you have seen the utmost of one's stupidity they never cease to amaze you and go one step further.  
sent by **Viet Nguyen**
- Life stinks... then you have a heart attack, get paraplegic... and find yourself forced to say that it wasn't that bad after all...  
Sent by **Oscar Bergna**
- JKash's law:  
When you need gum for your breath in the morning and you can't

find any.

The person you'll ask won't have any either.

If they will have gum it will be in a flavor that you really don't like.

Sent by **Jeff Kashat**

- You cannot stop the ongoing love affair between pasta sauce and a white dress shirt.

- Your parents' advice only makes sense 20 years after they gave it to you.

The last two laws were sent by **Ana M.**

- Your cell phone always fall on the hardest part of the ground.

Sent by **Mohamed**

- Friends come and go. Enemies gather.

Sent by **Jan Terhag**

- Kent's Law:

A web page is only a page until its printed. Then it can be any number of pages.

Sent by **Kent**

- What is (written) history? The last kick of the victor in the pants of the defeated.

Sent by **Tony Halmos**

- If you have a 50% chance of being right, you're wrong 90% of the time.

Sent by **Larry Oram**

- Anything By Nothing Equals Everything  
(Any number divided by zero equals infinite)

Sent by **Divya**

- Whenever you don't want to do something, is exactly when it needs to be done.

Sent by **Peter Norman Scott**

- The weakest link is the most stable one.

Sent by **Jungsonn**

- The surest way to be late is to have plenty of time.

Sent by **John**

- After trying to get something apart (or together) for 90 minutes, you find a clip that gets the job done in 30 seconds (tried and tested many times).

- Clothes that are labeled (non-run) aren't.

- The height of foolishness is to believe red or black die doesn't run

The last three laws were sent by **Colin Hadden**

- The more certain you are that your thought is original, the more obscure the source from which you accidentally plagiarized it.

Sent by **Jesse Janowiak**

- Too often we lose sight of life's simple pleasures. Remember, when someone annoys you it takes 42 muscles in your face to frown, BUT, it only takes 4 muscles to extend your arm and bitch-slap that

mother@#?!&\* upside the head

Sent by Soljah

- Philosophy of life and/or golf

The professor of philosophy opens his lecture filling a big jar with golf balls. Is the jar full? - surprises the audience.

Yes - comes the reply.

He fills the empty space with stones - including diamonds - of the size of peas and asks again: Is the jar full?

The students agree again.

The professor pours sand on top of the existing mixture filling the jar completely. Is it full?

Yes, OK! - reply some of the students with doubt in their voice.

Fine, what all this means? - turns the professor to his listeners again.

Silence.

You should understand that this is a model of philosophy of life:

The golf balls represent important phenomena of life, like family, love, health, job, children, golf. If you lose everything else, these are the things you grasp to.

The stones represent phenomena that still count, like accommodation, car, wealth.

Sand is the rest, unimportant, small matters.

If you start filling your life with sand, you lose the opportunity to deal with important phenomena. First concentrate on golf balls and stones. The rest is just sand.

One of the students jumps to his feet, opens a bottle of beer, pours the beer on top of everything that the jar contains. The beer is completely swallowed by sand.

What do you want to say? - asks him the professor with a stare of astonishment.

My lesson is simple: whatever way you handle your life, not depending, how much is it filled, there is always space for a mug of beer.

Sent by Tony

- Nothing succeeds like success
- Behind every successful man is a woman; the further behind the woman the better the chances of his success.

The last two laws were sent by Lakshman

- Junk is something you've kept for years and throw away two weeks before you need it.

Sent by Yogendra Jagdish Saraogi

- The Inverse law of Ninja

In a movie a single Ninja is an unstoppable semi-immortal and mysterious killing machine. As their number increases the ninja progressively becomes more of a bumbling fumbling idiot. Also

applies to thugs, mobsters, gangs and superheroes.

Sent by [Franco](#)

- The item you need the most will always be at the bottom of the pack.

Sent by [Drew](#), a longtime backpacker

- Whenever you get a great, original idea, it's when you forget the idea.
- Any good idea you ever had will just be accredited to someone else once you tell someone about it.
- If you hold a hammer in your hand, everything around you will look like a nail.

Sent by [Hussein Nagji](#)

- If you try to be better than worse, you'll be better at being worse.
- sent by [Richard Barrere](#)
- Nothing is definite.

Sent by [Alan Keffer](#)

- The grass is always greener on the other side.
- Corollary: This law still applies when you move next door.

Sent by [Maria Teresa Garrido](#)

- Why violence when there is vengeance.

Sent by [Juan Felipe Triviao](#)

- In stores, the other line always moves faster.

Sent by [Mike Ciolek](#)

- Clicking your heels three times means you've fallen and can't get up.

Sent by [fayef820@aol.com](#)

- Binil's law of greed: Enough is never enough enough.

Sent by [Binil Jacob Abraham](#)

- Life is a sexually transmitted disease with 100% fatality rate.

Sent by Jan Wenall

- Things can't get worse if you were born an Amazon pygmy cannibal.

Sent by [Les Benton](#)

- Moral beliefs tend to be like laws in crowded places.

Sent by [Michael Castillo](#)

- If there's a flat surface, someone will put something on it.

Sent by [Sheela](#)

- Don't play leapfrog with a unicorn.

Sent by [Patrice Rueda](#)

- A non-smoker among smokers will always be upwind.

Sent by [Prashant Talnikar](#)

- A Camel is a Horse made by a committee.
- A committee is the only life form with 12 stomachs and no brains.

The last two laws were sent by [S.T. El-Said](#)

- The meek shall inherit the earth, but not the mineral rights

Sent by **Karen Hertzberg**

- A person's happiness is inversely related to how many timepieces s/he owns

Sent by **Joe Weiss**

- If you have a clear mind, you don't get to think
  - To be a successful person, you need to succeed
  - A person who writes a law has never experienced it before
- The last three laws were sent by **Mohammed Ram Jackson**
- In view of the current work-load, the light at the end of the tunnel has been switched off
  - In general it is better to keep your mouth shut and let people think you're a fool, than to open it and remove all doubt. (Lord Palmerston)

The last two laws (?) were sent by **Frank Teunissen**

- A heavy frozen roast, stored on a freezer shelf, 5 feet from the ground, will fall on the most vulnerable toe available. Following that, it will try to bounce to the other foot, with a 50% chance of success.

- The Voice of Experience never speaks up until it's too late.

The last two laws were sent by **Rikki**

- If you are not thoroughly confused, you have not been thoroughly informed.

Sent by **Richard Bobbitt**

- When sitting in the audience watching a sport event among 60.000 other spectators, the only time you pick your nose, you are on national TV.

Sent by **Calle** from Finland

- If you fiddle with something long enough you'll eventually break it.
- Sticks and stones will break your bones but words will get you killed.

The last two laws were sent by **Hughie W. Sprinkle**

- Man is the only animal able to retrace his steps to make the mistakes previously avoided
- The greater the number of people involved in a social function, the less intelligent each of the participants becomes

- A plea for justice is often a claim for injustice in one's own favor

The last three laws were sent by **Rafael Juarez**

- When dinner is on time, your spouse is late. When dinner is late, your spouse is on time.

Sent by **Glenda Michelle Gable**

- As soon as you light up the commercial starts

Sent by **Montagumonty@aol.com**

- Sailor's Law:

Never sail the boat where the birds are walking

Sent by **Mark Sleeth**

- Murphy's Fundamental Principle  
If there are M ways to do a thing, and out of M, N ways lead to the wrong conclusion, then the probability of doing it in one of those N ways is 1  
Alternately, Everything that you do is wrong  
Sent by [Sagar Kalantre](#)
- The more you say you'll win, the more difficult it is to come true.  
Sent by [Mohammed Ram jackson](#)
- Even the darkest hour has only 60 minutes  
Sent by [ravichander](#)
- The exception rule  
Every rule has an exception, including this rule.  
Sent by [Timothy Cama](#)
- sometimes in order to clean up, it is necessary to make a mess  
Sent by [Sonia Veelenturf](#)
- Whenever a phone rings, it rings at least in pairs  
Sent by [Cemal Tashan](#)
- If 50 people say a foolish thing, it is still a foolish thing  
Chris corollary  
If 1000 people say a foolish thing, they're most likely receiving an endorsement fee  
Sent by [Chris](#)
- Never teach a pig to sing. It waste your time and annoys the Pig.  
Sent by [F. Paul Webster](#)
- a winner should quit, a quitter is sure to win  
Sent by [Khor Soon Seng](#)
- Skepticism is to pessimism as doubt is to proof
- Skeptics are blessed with ignorance, while pessimists are cursed with knowledge  
The last two laws were sent by [Michael Smith](#)
- Having is not always as pleasing a thing as wanting. It is not logical but I have observed it to be true.  
Spock to Stan.  
Sent by [Mary J.](#)
- When you remember the trash needs taking out the garbage truck is 2 doors down  
Sent by [Daniel Ellery](#)
- Sooner or later you will spill your beer
- Never open a pill bottle over the bathroom sink  
The last two laws were sent by [Mike Berneathy](#)
- The most precise measuring instrument known to man for finding the exact center underneath a parked vehicle is a ball being used in a very enjoyable lawn game, this will not work if other balls are available.  
Sent by [Fred Wickens](#)

- Anything that can go wrong will, one hour before you are supposed to leave on vacation.
- Anything that can go wrong will, one hour before the three day weekend starts.
- Anything that can go wrong will, one hour before closing on Friday.  
The last three laws were sent by **Nick Hlavacek**
- No system is so perfect it can't be made to work  
Sent by **Michael Davis**
- During the course of any endeavor you will always see the winning move right after you've executed the losing one  
Sent by **Kit Balmer**
- The less you have to paint, the more paint you get on yourself  
Sent by **Megan**, she know this from experience.
- When you're riding a bike - it will rain
- Lube something good and it only gets better, lube something bad and it only gets worse  
Sent by **Pixel**
- To check the spelling of a word in the dictionary, you have to know how it's written  
Sent by **Jean Chartier**
- Pens sent through the dryer intentionally never break, but those sent by accident always attack white clothes  
Sent by **Norman Horn**
- Nobody is incompetent. Incompetence is nothing but competence in incompetency  
Sent by **Bhaskar Tatwawadi**, Mumbai, India.
- Coincedence doesn't exist, everything happens for a random reason  
Sent by **Dre**
- Dato's Law  
Wishes expand in direct proportion to the resources available for the gratification.  
Sent by **Dr. Robert Dato** from **The Dato Leadership Institute**
- Anything that can be misused will be misused (legal loopholes, marketing information, etc.)  
Sent by **Craig Leffel**
- Law of Complexity:  
Everything is more complicated than it looks at first  
Corollary to the Law of Complexity:  
The Law of Complexity is recursive  
Sent by **Kurt Schurenberg**
- The time you have to wait before going to bed increases proportionally to how tired you are  
Sent by **Harry Potter**
- Assaf's Law of Advice:



The only people less likely to follow your advice than those who receive it unsolicited are those who ask for it.

Sent by [Francis Assaf](#)

- If your happy, don't worry you'll get over it
  - If you have no problems, then you have no clue to what is going
- The last two laws were sent by [Christa](#)
- When you know that you are in luck - Murphy's law will apply to you; If you know that Murphy will strike you at any time - he won't; but than you will know he won't so he will.

Sent by [Jay Novack](#)

- Murphy's Law is unconstitutional, but will never be repealed.

Sent by [Poetjds](#)

- It is a fact that every thing in universe moves counterclockwise.

Sent by [Safwan Aumari](#)

- Opitz' law:

Good luck is inversely proportional to good timing.

Sent by [Albert J. Opitz](#)

- The first thing you'll have to do, is the last thing you wished.
- The first thing to break down is the irreparable one.

The last two laws were sent by [Oscar Sz.](#)

- Keys dropped near an open elevator door will always fall down the crack.

And will cost you more to get them out than it will to get a second set cut.

Sent by Graham (an elevator technician - so he knows...).

- The more skilled you are at something, the worse you are at it when showing someone.
- If someone ever said that something wouldn't go wrong in a billion years, they said it a billion years ago.
- The one you buy will be the only one that doesn't work.

The last three laws were sent by -?Anonymous!

- When playing board-games which involve quizzes etc, you will always know the answers to everyone else's set of questions but never your own.

Sent by [Darren](#)

- The future is like now, only longer.

Sent by [Paul](#)

- Zuhnic Laws of Plagiarism:

- ◆ If you put a law into your own words, you can name it after yourself (take many laws from this site into account, though not this one... ahem...).
- ◆ If you notice that one of the laws you read came from a different source, it was either completely innocent or completely malevolent.

- The Laws of Plagiarism were sent by [Kevin Zuhn](#)

- If your plane is about to crash, the parachute are missing  
Sent by [Steve Chevalier](#)
- Aquarium Laws:
  - ◆ Every aquarium will eventually leak.
  - ◆ Every fish will eventually die.
- Aquarium Laws were sent by [Michael Thompson](#)
- If your dog is going to suffer from diarrhea, it will happen between the time the carpet is cleaned for the holidays and the last holiday get-together.  
Sent by [Tom McClellan](#) from [Drop in for Coffee](#)
- Never argue with an idiot. They drag you down to their level and then beat you with experience.  
Sent by [Shai Waisel](#) from [WonderNet Ltd](#)