

# Assignment 2

## File Sharing And Management System

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### Code Files

- Server.java
- Client.java

### Execution

- => Change server ip,port on corresponding machine.
- => Compile both server and client code by running commands.
  - => **javac Client.java**
  - => **javac Server.java**
- => Run Server code on the server machine.
- => Run client code on the client machine.
- => Command for running
  - => **java Client**
  - => **java Server**
- => Commands will be run as per the assignment document.
- => when client want to exit then command to be run is "exit"

### Implementation Details

- => After running both server and client, server will handle the commands that were fired by client.
- => Server will fire new thread for handling the command activities of the specific client.
- => Multiple thread at server end will map to the corresponding client activities.
- => Message will be displayed at both server and client end after the execution of command.
- => Server will trace the client activities by storing the metadata in hashmap which can be extended to dumping metadata and can be read.
  - => Mapping is done between client to a group.
  - => Active clients details were stored.
  - => Current directory specific to user is stored at server end.
- => Implementation specific to commands is as follows:
  - => **cmd: create\_user `username`**  
On execution of this command, folder structure is created at server end for that group.

=> **cmd: upload `filename`**

On execution of command, file is uploaded to corresponding client folder at server. File is send in chunks.

=> **cmd : upload\_udp `filename`**

On execution of command, file is uploaded to corresponding client folder at server. File is send in chunks. Udp port is created at client for execution.

=> **cmd: create\_folder `foldername`**

On execution folder is created at server at corresponding client directory.

=> **cmd: move\_file `source\_path` `dest\_path`**

On execution file is transferred at client folder at server by the mentioned path.

=> **cmd: create\_group `groupname`**

On execution a group is created, folder structure is created at server for handling group specific activity.

=> **cmd: list\_groups**

On execution list of groups were listed that were created.

=> **cmd: join\_group `groupname`**

On execution user is joined to specific group, also a folder is created at server in that group folder for handling group specific activity.

=> **cmd: leave\_group `groupname`**

On execution user is removed from specific group, also a folder is removed at server in that group folder.

=> **cmd: list\_detail `groupname`**

On execution details were displayed by scanning directory structure of corresponding groups.

=> **cmd: share\_msg `message text`**

On execution message were shared in a group. As we have stored connection details, server will transfer message to specific user in a group.

=> **cmd: get\_file `groupname/username/file\_path`**

On execution files from specific group can be downloaded. File transfer is in form of chunks.