CS352 – Computer Networks & CS354 – CN Lab

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Activity Log:

1. Internet Protocol Version 6 (IPv6)

Textbook: "Computer Networks: A Systems Approach" L. Peterson, and B. Davie.

Reference video: https://www.youtube.com/watch?v=z7Al3P8ShM8

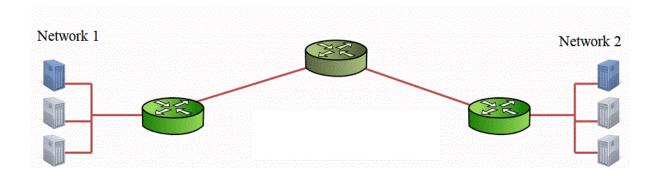
https://www.youtube.com/watch?v=iR8ve5tTWAA

2. Link State Routing Protocol (OSPF)

Refer "week 10" slides

Questions

- 1. IP currently uses 32-bit addresses. If we could redesign IP to use the 6-byte MAC address instead of the 32-bit address, would we be able to eliminate the need for ARP? Explain why or why not.
- 2. Describe the significance of MAC and IP addresses in following scenarios, and run the Address Resolution Protocol.
 - a. Two hosts of same network wants to communicate
 - b. Two hosts of different networks (one from network 1 and another from network 2) wants to communicate



Implementations

Task 1: Optimal Shortest Path First Algorithm

Task 2: Install Wireshark

Start a packet capture

Run your favorite network application

Stop the capture

Note what protocols were used most

Task 3: UDP socket programming

- Consider three machines A, B, C arranged logically in a cyclical order (clockwise: A, B, C)
- You have to write an application using UDP socket programming to achieve the following functionality
- 1. The application should have a header of its own, with at least the following fields: an 8bit field representing a colour logically, and an 8bit field representing the TTL (time to live), an 8bit sequence number, an 8bit source ID field
- 2. The application level source IDs for the three machines can be 10, 20, and 30
- 3. Packets can be of colours red, blue, green (say integer values 0, 1, 2)
- 4. The application uses the following rules:
- When a red packet is received with source ID X, seq. num Y
 - o Its TTL is decremented
 - Two new green packets are generated with the decremented TTL, but with the same source ID X, and seq. num Y
 - One of the green packets is sent clockwise, and the other is sent counter clockwise
- When a green packet is received with source ID X, seq. num Y
 - o With probability 1/2, decrement the TTL by 1
 - If the TTL is now > 0, send the green packet onwards (with the same source ID field X, and seq. num Y) in the same cyclical direction in which it was received
 - o If the TTL is zero, generate a blue packet with the same source ID field X, and send the blue packet along the same cyclical direction

- When a blue packet is received
 - Print the source ID of the packet, its sequence number, and the IP address of the machine from which it was received (i.e. just the previous hop's IP address)
- The application generates a red packet 5 seconds, with its own source ID (10, 20, or 30), and with TTL=8