

Sethi Ullman Algorithm Implementation in c++

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Method:

1. Input taken
2. Convert the input to binary expression tree (AST)
3. Labeling done (Sethi Ullman algorithm phase 1)
4. Code Generation done on labelled expression tree.

Rules For Input:

1. Opening and closing parenthesis to be used for each sub block. (check the output images for further reference)

Code:

```
#include <iostream>
#include <bits/stdc++.h>
using namespace std;

struct Node {
    char val=' ';
    int label=0;
    Node *leftNode=NULL;
    Node *rightNode=NULL;
};

string input() {
    string input;
    cout << "Input: ";
    cin >> input;
    bool check=true;
    for(int i=0; i<input.length(); i++) {
        if(!((int(input[i])>=48 && int(input[i])<=57) || input[i]=='+' || input[i]=='-' ||
input[i]=='(' || input[i]==')' || input[i]=='/' || input[i]=='*')) {
            check=false;
            break;
        }
    }
    if(input.length()==0 || !check) {
        cout << "\nInvalid Input\n";
        exit(0);
    }
    return input;
}

stack<Node*> local;
stack<Node*> global;

void reduce(bool Global, bool Local) {
    if(Global) {
```

```

        if(global.size()==3) {
            Node *right=(global.top());
            global.pop();
            Node *root=(global.top());
            global.pop();
            Node *left=(global.top());
            global.pop();
            (root)->leftNode=(left);
            (root)->rightNode=(right);
            global.push(root);
        }
    }
    if(Local) {
        if(local.size()==3) {
            Node *right=(local.top());
            local.pop();
            Node *root=(local.top());
            local.pop();
            Node *left=(local.top());
            local.pop();
            (root)->leftNode=(left);
            (root)->rightNode=(right);
            global.push(root);
        }
        else if(local.size()==1) {
            global.push(local.top());
            local.pop();
        }
    }
}

```

```

void printTree(Node *root) {
    if(root==NULL) {
        return;
    }
    if(root->leftNode) {
        printTree(root->leftNode);
    }
    cout << "Val: '" << root->val << "' Label: " << root->label << " ";
    if(root->rightNode) {
        printTree(root->rightNode);
    }
}

```

```

void label(Node *root, bool left) {
    if(root==NULL) {
        return;
    }
    if(root->leftNode) {
        label(root->leftNode, true);
    }
}

```

```

    }
    if(root->rightNode) {
        label(root->rightNode, false);
    }
    if(!root->leftNode && !root->rightNode) {
        if(left) {
            root->label=1;
        }
        else {
            root->label=0;
        }
    }
    else {
        int left=root->leftNode->label;
        int right=root->rightNode->label;
        if(left==right) {
            root->label=left+1;
        }
        else {
            root->label=max(left,right);
        }
    }
}

```

```

int NoReg=2, NoTemp=100;
int noRegUsed=0;
int NoTempUsed=0;
void codeGen(Node *root, bool left) {
    if(root==NULL) {
        cout << "\nCheck 1\n";
        return;
    }
    //case 1
    if(!root->leftNode && !root->rightNode) {
        if(left) {
            noRegUsed++;
            cout << "MOV " << root->val << " , R" << noRegUsed << "\n";
        }
    }
    else if(root && root->rightNode->label==0) {
        codeGen(root->leftNode, true);
        cout << "OP" << root->val << " " << root->rightNode->val << " , R" <<
noRegUsed << "\n";
    }
    //case 3
    else if((1<=root->leftNode->label) && (root->leftNode->label < root->rightNode-
>label)
            && (root->label <= (NoReg-noRegUsed))) {
        codeGen(root->rightNode, false);
        codeGen(root->leftNode, true);
        noRegUsed++;
    }
}

```

```

        cout << "OP" << root->val << " R" << noRegUsed-1 << " , R" << noRegUsed
<< "\n";
        noRegUsed--;
    }
    else if((1<=root->rightNode->label) && (root->rightNode->label<=root->leftNode-
>label)
        && (root->label <= (NoReg-noRegUsed))) {
        codeGen(root->leftNode, true);
        //noRegUsed++;
        codeGen(root->rightNode, true);
        cout << "OP" << root->val << " R" << noRegUsed << " , R" << noRegUsed -1
<< "\n";
        noRegUsed--;
    }
    else if((root->leftNode->label > (NoReg-noRegUsed)) && (root->rightNode->label >
(NoReg-noRegUsed))) {
        NoTempUsed++;
        codeGen(root->rightNode, false);
        cout << "MOV R" << noRegUsed << " , T" << NoTempUsed << "\n";
        codeGen(root->leftNode, true);
        cout << "MOV T" << NoTempUsed << " , R" << noRegUsed << "\n";
        NoTempUsed--;
    }
    else {
        cout << "\nError\n";
    }
}

```

```

int main() {
    Node root;
    string in=input();
    stack<char> paren;
    int pos=0;
    do {
        if(global.size()==3) {
            reduce(true, false);
        }
        if(in[pos]=='(') {
            paren.push(in[pos++]);
        }
        else if(in[pos]!='(') {
            Node *node=new Node;
            node->val=in[pos++];
            local.push(node);
        }
        else if(in[pos]==')') {
            paren.pop();
            pos++;
            reduce(false, true);
            Node *node=new Node;
            if(in[pos]=='\0') {
                break;
            }
        }
    } while(pos<in.length());
}

```

```

        }
        if(in[pos]!='') {
            continue;
        }
        node->val=in[pos++];
        global.push(node);
    }
} while(!paren.empty() && pos<in.size());
root=*global.top();
cout << "\nExpression Tree Made\n";
cout << "\nRoot Top: " << root.val << "\n";
label(&root, true);
cout << "\nSethi Ullman: Labeling Done\n\n";
printTree(&root);
cout << "\n\nSethi Ullman: CodeGen\n\n";
cout << "Number of Available Registers: ";
cin >> NoReg;
cout << "\n\n";
if(NoReg<2) {
    cout << "Sorry Number of Registers can't be less than 2; Default Value of 2
used\n\n";
    NoReg=2;
}
codegen(&root, true);
cout << "\n\n====End====\n\nBy: Ravi Jain (411764) (CSE)\n\n";
return 0;
}

```

Output:

1.

```

(base) ravijain@ravijain-HP-Pavilion-Laptop-15-cc1xx:~/Documents/Sublime Text/LP LAB/Sethi Ullman$ ./a.out
Input: (1+2)

Expression Tree Made

Root Top: +

Sethi Ullman: Labeling Done

Val: '1' Label: 1    Val: '+' Label: 1    Val: '2' Label: 0

Sethi Ullman: CodeGen

Number of Available Registers: 2

MOV 1 , R1
OP+ 2 , R1

=====End=====

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```

2.

```

(base) ravijain@ravijain-HP-Pavilion-Laptop-15-cc1xx:~/Documents/Sublime Text/LP LAB/Sethi Ullman$ ./a.out
Input: ((1)*(2+3))

Expression Tree Made

Root Top: *

Sethi Ullman: Labeling Done

Val: '1' Label: 1    Val: '*' Label: 2    Val: '2' Label: 1    Val: '+' Label: 1    Val: '3' Label: 0

Sethi Ullman: CodeGen

Number of Available Registers: 2

MOV 1 , R1
MOV 2 , R2
OP+ 3 , R2
OP* R2 , R1

=====End=====

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```

3.

```

(base) ravijain@ravijain-HP-Pavilion-Laptop-15-cc1xx:~/Documents/Sublime Text/LP LAB/Sethi Ullman$ ./a.out
Input: ((1+2)*(3+4))

Expression Tree Made

Root Top: *

Sethi Ullman: Labeling Done

Val: '1' Label: 1    Val: '+' Label: 1    Val: '2' Label: 0    Val: '*' Label: 2    Val: '3' Label: 1    Val: '+' Label: 1    Val: '4' Label: 0

Sethi Ullman: CodeGen

Number of Available Registers: 2

MOV 1 , R1
OP+ 2 , R1
MOV 3 , R2
OP+ 4 , R2
OP* R2 , R1

=====End=====

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```

4.

```

(base) ravijain@ravijain-HP-Pavilion-Laptop-15-cc1xx:~/Documents/Sublime Text/LP LAB/Sethi Ullman$ ./a.out
Input: (((1)*(2+3))*(4+5))

Expression Tree Made

Root Top: *

Sethi Ullman: Labeling Done

Val: '1' Label: 1    Val: '*' Label: 2    Val: '2' Label: 1    Val: '+' Label: 1    Val: '3' Label: 0    Val: '*' Label: 2    Val: '4' Label: 1    Val: '+' Label: 1    Val: '5' Label: 0

Sethi Ullman: CodeGen

Number of Available Registers: 2

MOV 1 , R1
MOV 2 , R2
OP+ 3 , R2
OP* R2 , R1
MOV 4 , R2
OP+ 5 , R2
OP* R2 , R1

=====End=====

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```

5.

```

(base) ravijain@ravijain-HP-Pavilion-Laptop-15-cc1xx:~/Documents/Sublime Text/LP LAB/Sethi Ullman$ ./a.out
Input: (((1+2)*(3+4))*(5-6))/(7+8))

Expression Tree Made

Root Top: /

Sethi Ullman: Labeling Done

Val: '1' Label: 1    Val: '+' Label: 1    Val: '2' Label: 0    Val: '*' Label: 2    Val: '3' Label: 1    Val: '+' Label: 1    Val: '4' Label: 0    Val: '*' Label: 2    Val: '5' Label: 1    Val: '-' Label: 1
1    Val: '6' Label: 0    Val: '/' Label: 2    Val: '7' Label: 1    Val: '+' Label: 1    Val: '8' Label: 0

Sethi Ullman: CodeGen

Number of Available Registers: 2

MOV 1 , R1
OP+ 2 , R1
MOV 3 , R2
OP+ 4 , R2
OP* R2 , R1
MOV 5 , R2
OP- 6 , R2
OP* R2 , R1
MOV 7 , R2
OP+ 8 , R2
OP/ R2 , R1

=====End=====

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```