

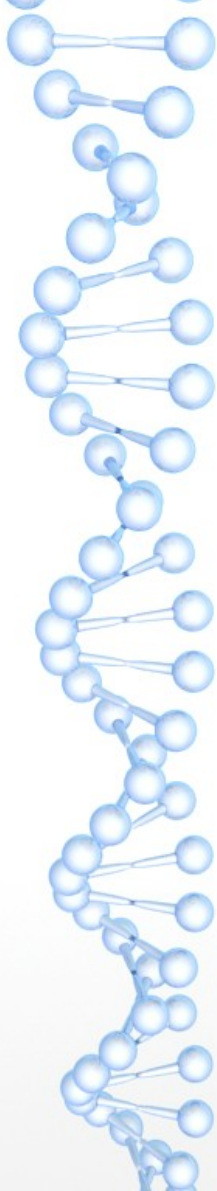


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Intro....

- Go language is a programming language initially developed at Google in the year 2007.
 - Robert Griesemer, Rob Pike, and Ken Thompson



Robert Griesemer, Rob Pike and Ken Thompson



features....

- statically-typed language having syntax similar to that of C.
- garbage collection
- type safety
- dynamic-typing capability,
- built-in types such as
 - variable length arrays
 - key-value maps.
- Concurrency



Go is as programming language

- Compiler doesn't issue warnings, just errors
- Unused local variables are an error
- `fmt` is Go's single way to format output



Like C

- Uses its own compiler to create itself
- Strongly typed (must specify data type in commands)
- Used by developers of C and Unix

Unlike C

- Go has no pointer arithmetic



Like both Java and C

- needs to be built by a compiler (not interpreted like Python)
- double slashes for comments



Like Java

- Is memory safe by default
- Networking is baked into the standard library and runtime
- Collects garbage automatically



Unlike both

- fast compile to native code
- low GC pause (100 microseconds)
- Memory is zeroed if not explicitly initialized
- there are no parentheses surrounding the three components of the for statement



Let's get started.



Code organization

- Overview

- Go programmers typically keep all their Go code in a single workspace.
- A workspace contains many version control repositories (managed by Git, for example).
- Each repository contains one or more packages.
- Each package consists of one or more Go source files in a single directory.
- The path to a package's directory determines its import path.



Workspaces

- A workspace is a directory hierarchy with two directories at its root:
 - src contains Go source files, and
 - bin contains executable commands.



workspaces

```
bin/
  hello          # command executable
  outyet         # command executable
src/
  github.com/golang/example/
    .git/        # Git repository metadata
    hello/
      hello.go   # command source
    outyet/
      main.go    # command source
      main_test.go # test source
    stringutil/
      reverse.go # package source
      reverse_test.go # test source
  golang.org/x/image/
    .git/        # Git repository metadata
    bmp/
      reader.go  # package source
      writer.go  # package source
  ... (many more repositories and packages omitted) ...
```