### **Metamodel Requirements**

- Ability to store objects in a metamodel that the end user can define using a GUI in an admin window
  - Metamodel must be comprehensive define metadata, relationship types, object types
  - When an instance of an object or relationship or metadata is added, it must be of a pre-defined type

# **Metamodel Editing Tools**

MENU LOCATION

Administration

Metamodel

Attributes







### **Properties - CRUD**

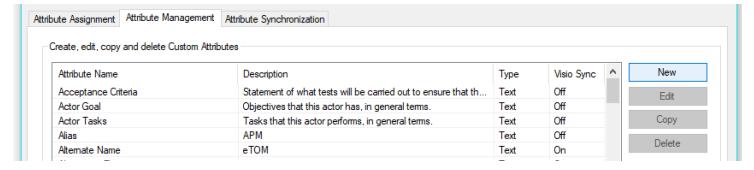
#### MENU LOCATION

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Attributes

1. Read list of existing properties, select object type to see the properties for that object



2. Add a new property for an object. If the property already exists, should be able to re-use it

General	
Attribute Name:	
Description:	
Tooltip Text:	
Data type:	Text V
ls mandatory:	True/False Date Decimal
Row Height:	Integer Text
Default value:	List Automatic ID Rich Text

ommon	Basic Attributes	Release Attributes	Characteristics	Throughput	Application	4   >
Attribute	Descript	Туре				
ID	Unique i	Text				
Category	/ User-de	Text				
Source	Locatio	Text				
Owner	Owner	Text				
Alias	APM	Text				
						tes

## **Objects - CRUD**

MENU LOCATION

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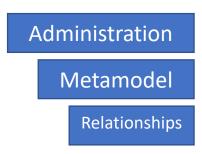
Objects

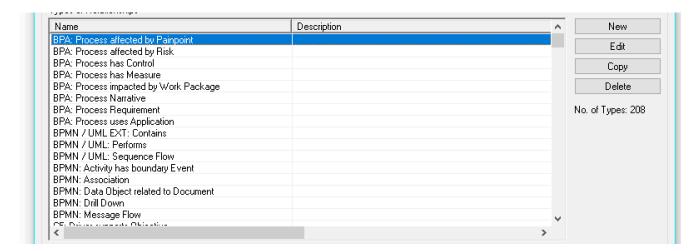
Similar to below, a flat list of object types available in the metamodel, add new as desired

	Edit Copy Delete No. of Types: 208
	Copy Delete
	Delete
	Delete
	No. of Types: 208
	No. of Types: 208
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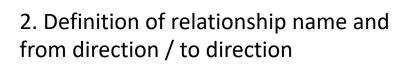
### **Relationships - CRUD**

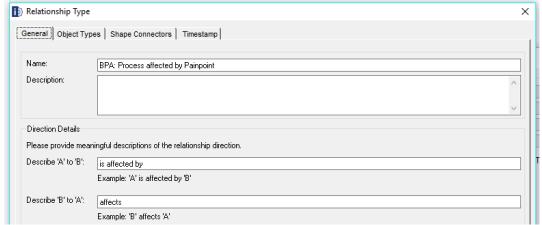
#### MENU LOCATION





1. Flat list of relationship types





Only allow relationships between the following combinations of iServer object types. From Category Overlap New Process Object Painpoint Contains Edit Object Object Task Painpoint Contains Сору Delete

3. Combinations of object types for which this relationship is valid