

Surviving Tech

Ravi Lobo

Cloud Data Architect

<https://github.com/ravilobo>

Agenda

- Tech Disruption
- Tech Adaption

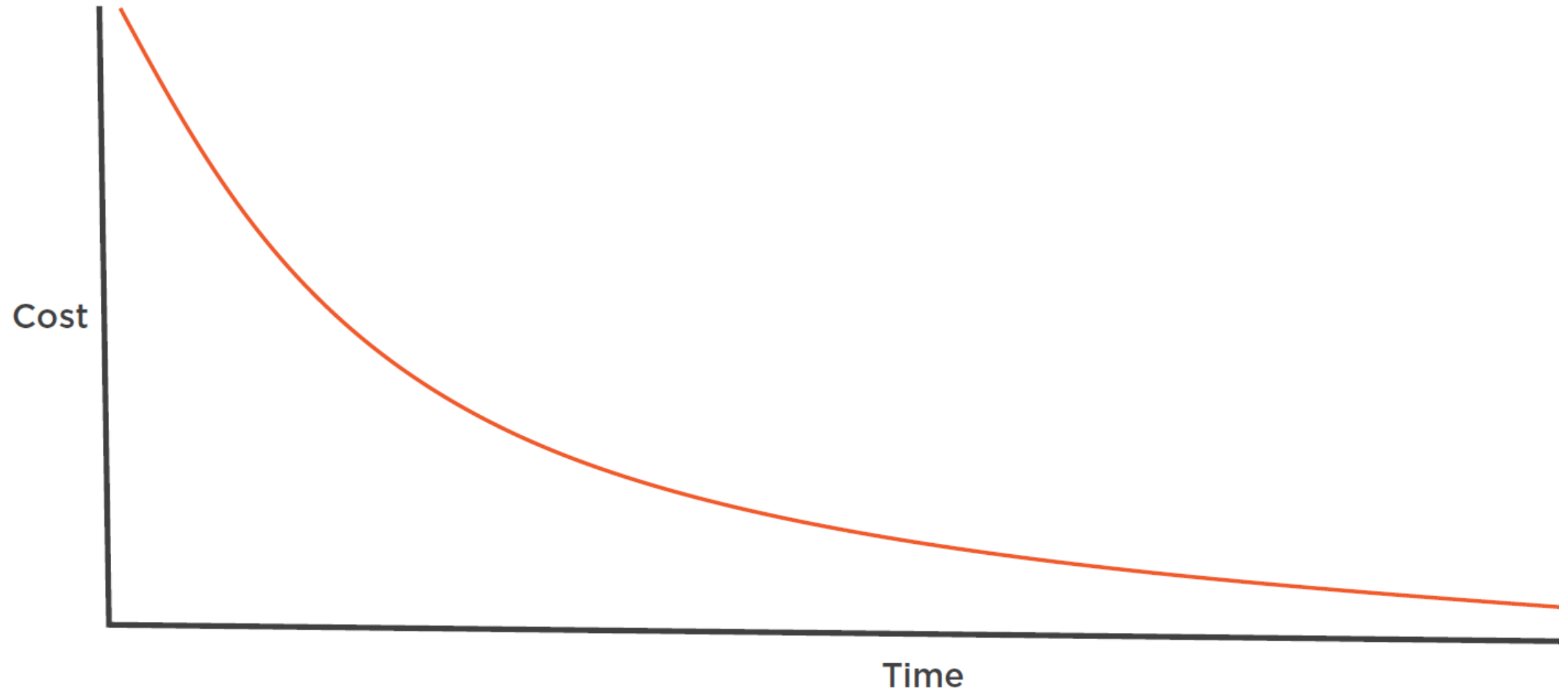
Microservices demo



Nature of the game/players

ACT 1: Nature of the game

Cost of Knowledge



Information abundance

Highly dynamic

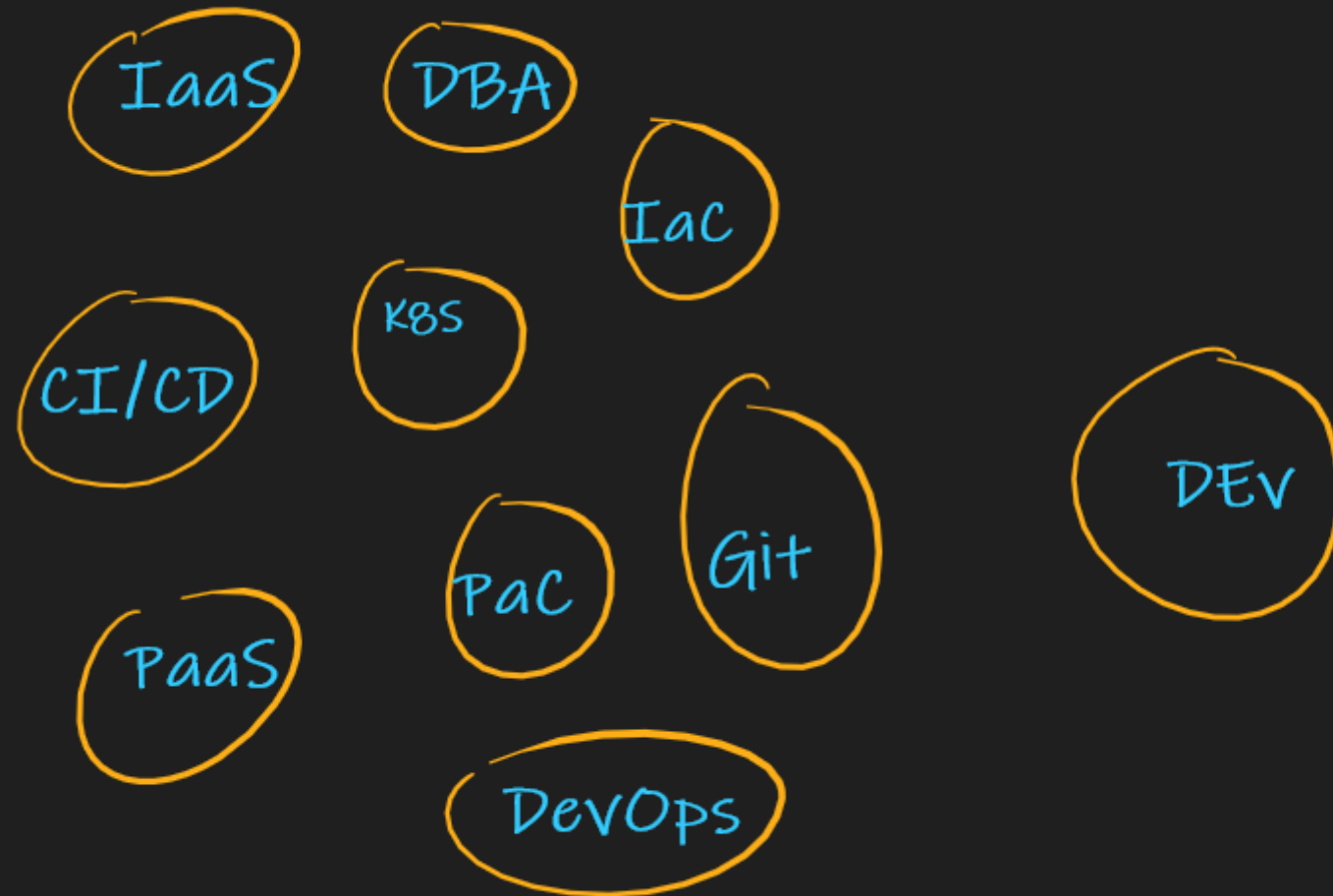


Cloud is here

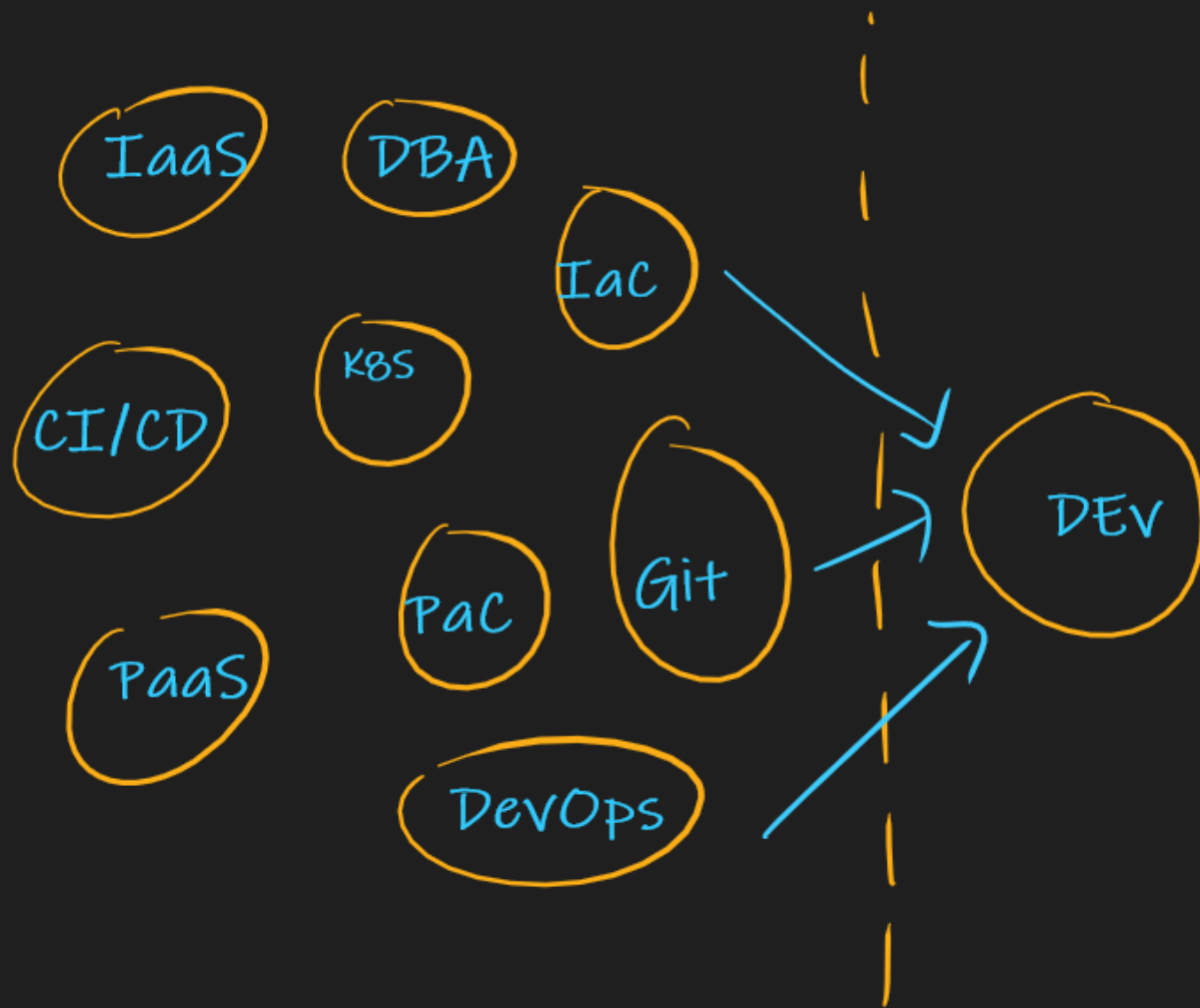


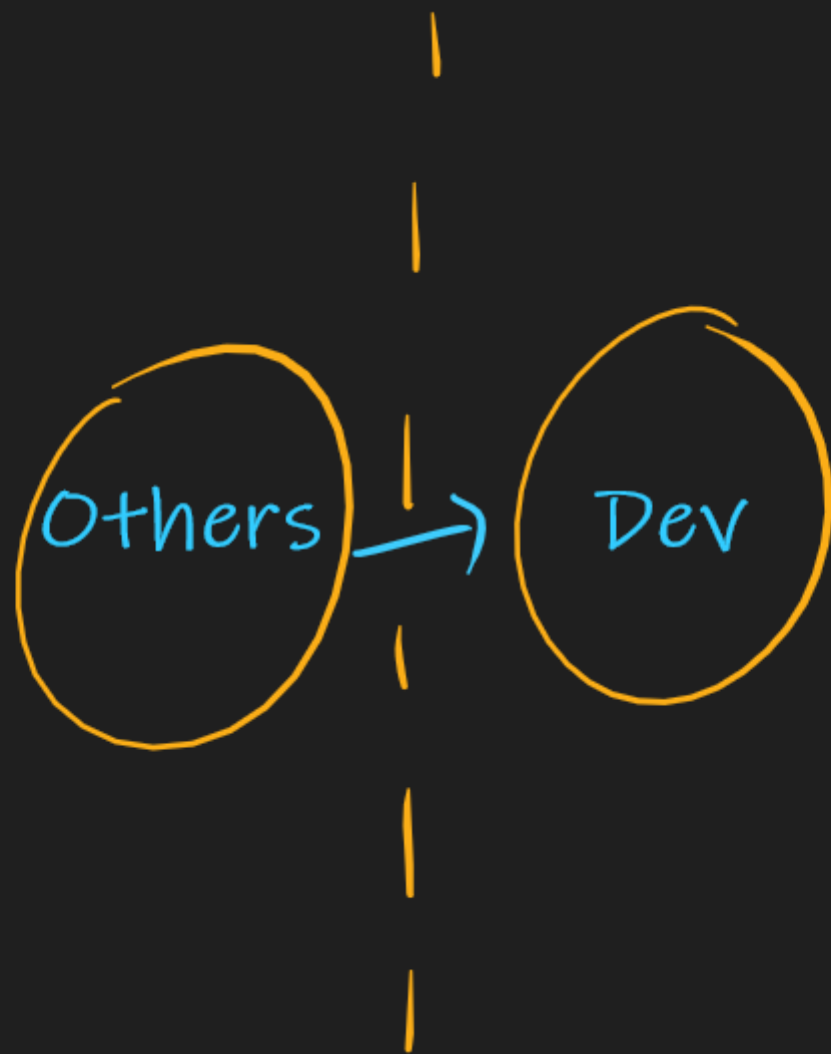
Anta











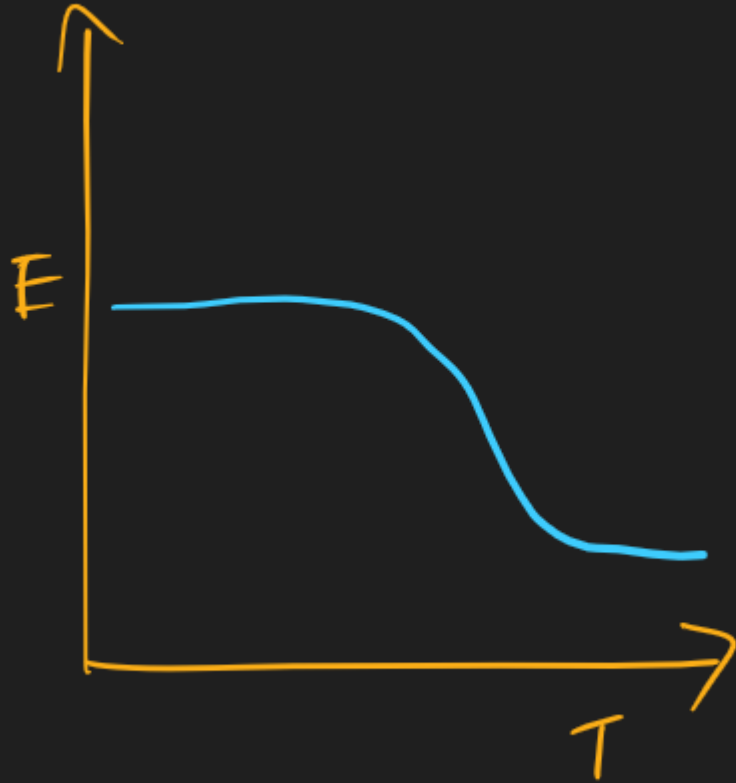


SRE

ACT II: Nature of the players

Meaning

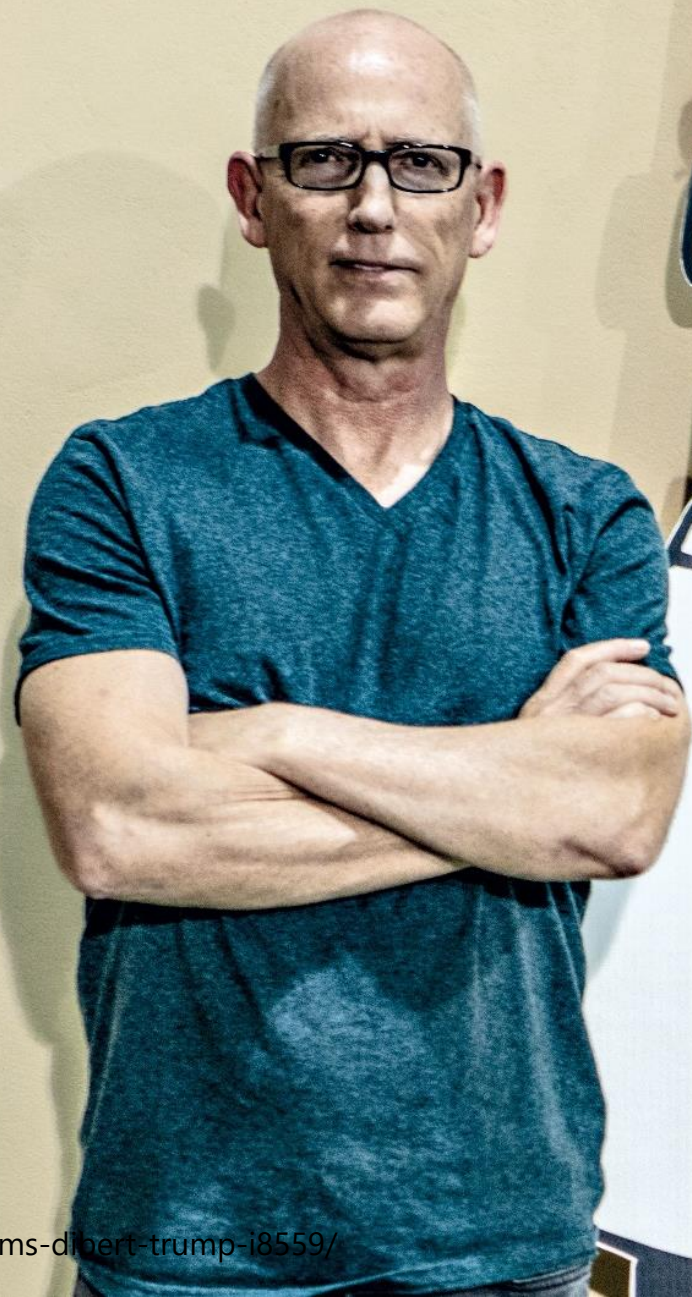
Energy graph




Act III: Learning the game

Know your limitations





A black and white photograph of an older man with white hair, wearing a dark suit, light shirt, and patterned tie. He is seated in a dark wooden chair with a high back, his hands clasped in his lap. He is looking directly at the camera with a slight smile. The background is a plain, dark grey.

Don't spend major time
on minor things
- Jim Rohn

Anti-Patterns

Hyperactive Hivemind

The hyperactive hivemind is a constant stream of digital work-like chatter, that you feel the need to continuously keep up with. But, also, you sense it's distracting you from doing your real work.

- Ezra Klein, New York Times

The hyperactive hivemind is a constant stream of digital work-like chatter, that you feel the need to continuously keep up with. But, also, you sense it's distracting you from doing your real work.

- Ezra Klein, New York Times



Hard work is not necessarily
productive work!

Do you think in complex
terms?

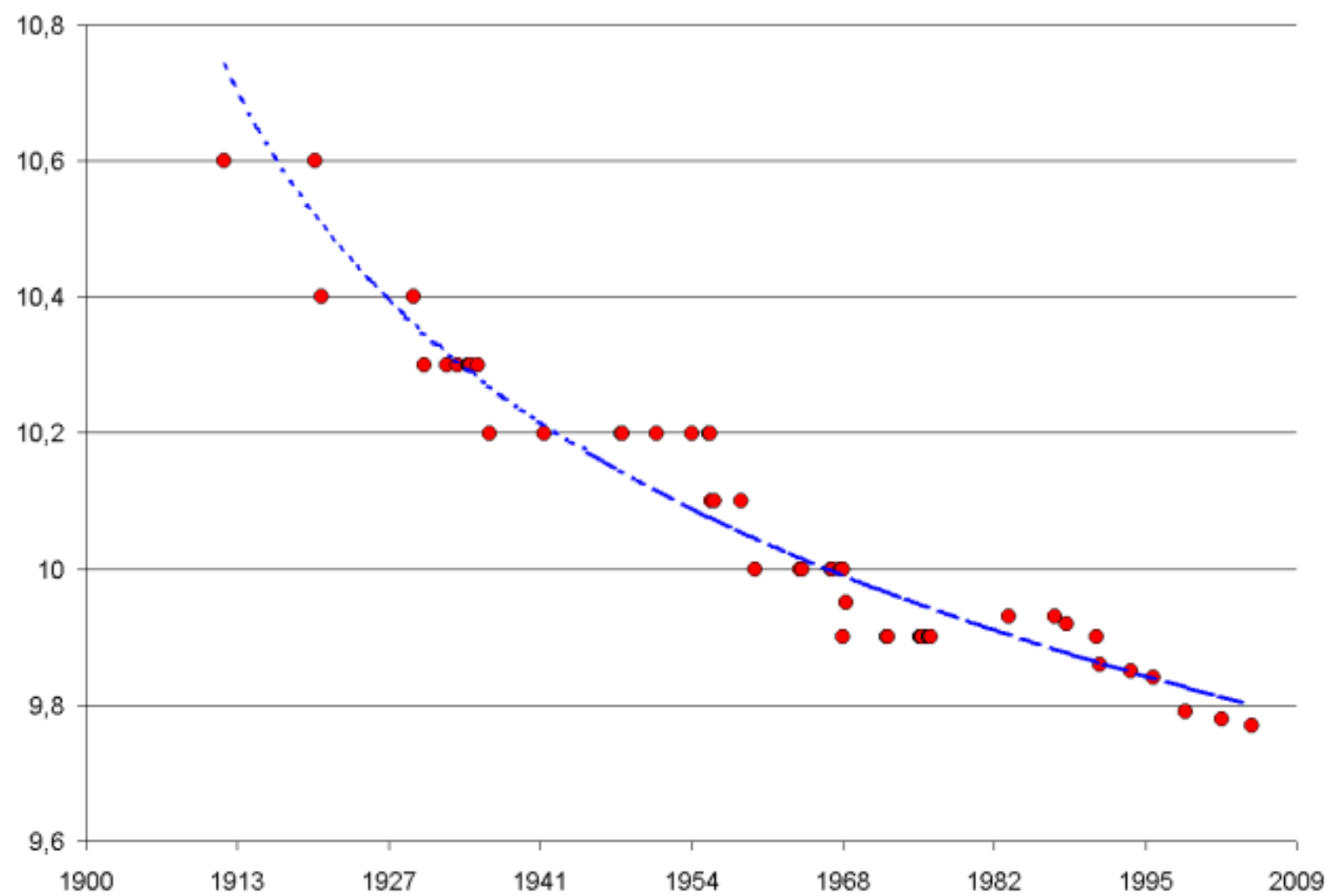
Superman coder

Instant coder

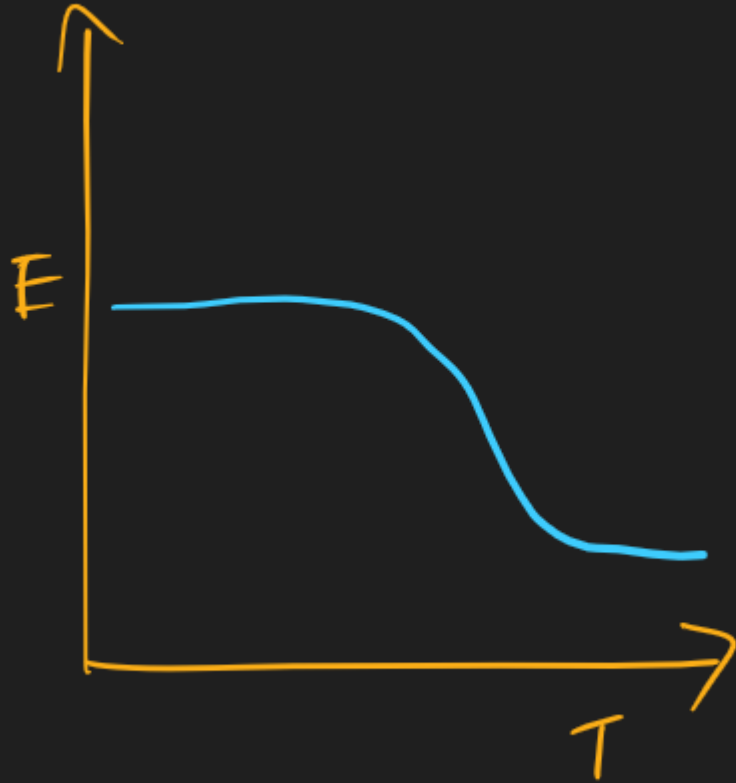
Antidote

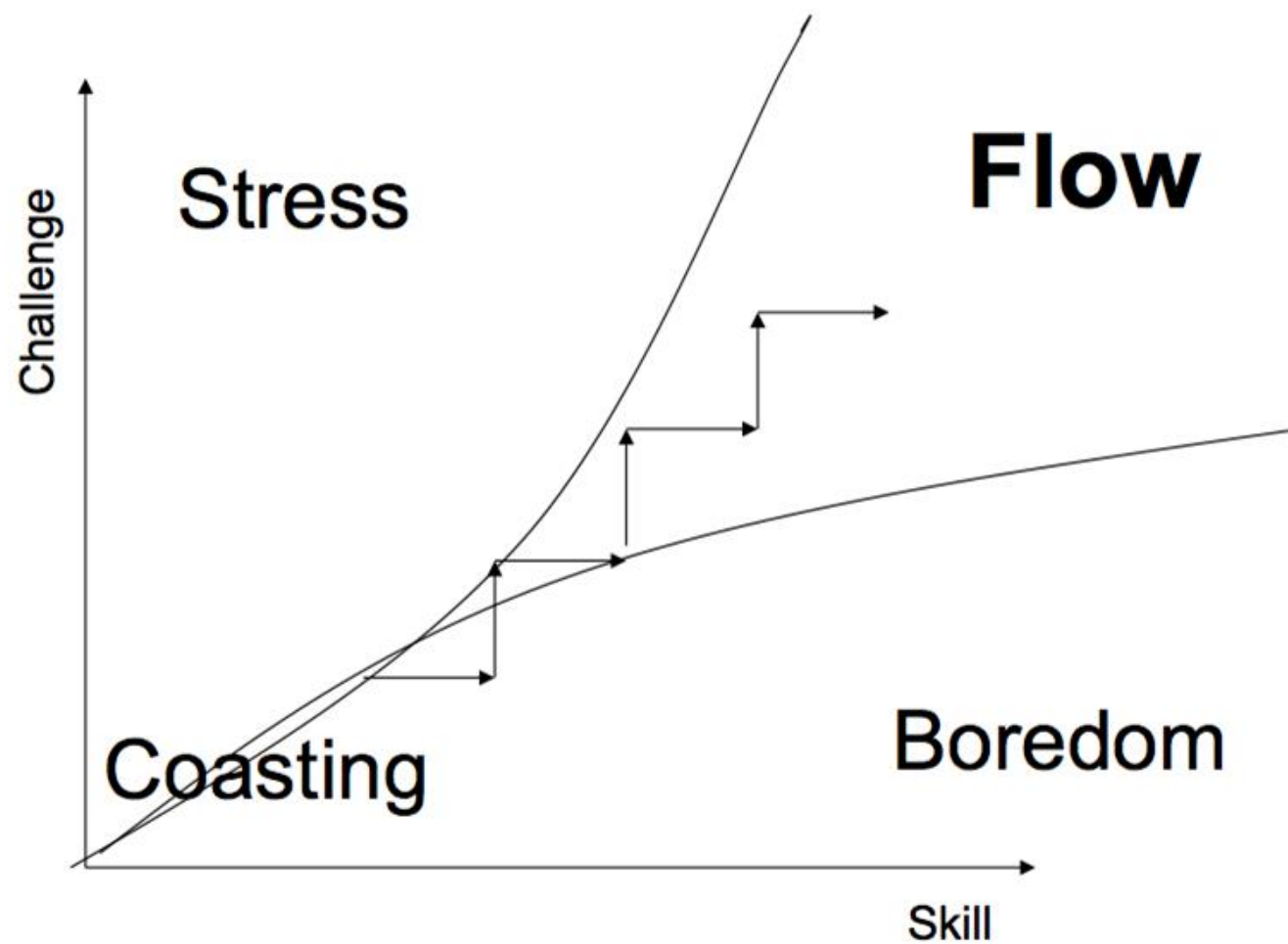
- What can you do?
- How is the industry responding?

Act IV: Mastery

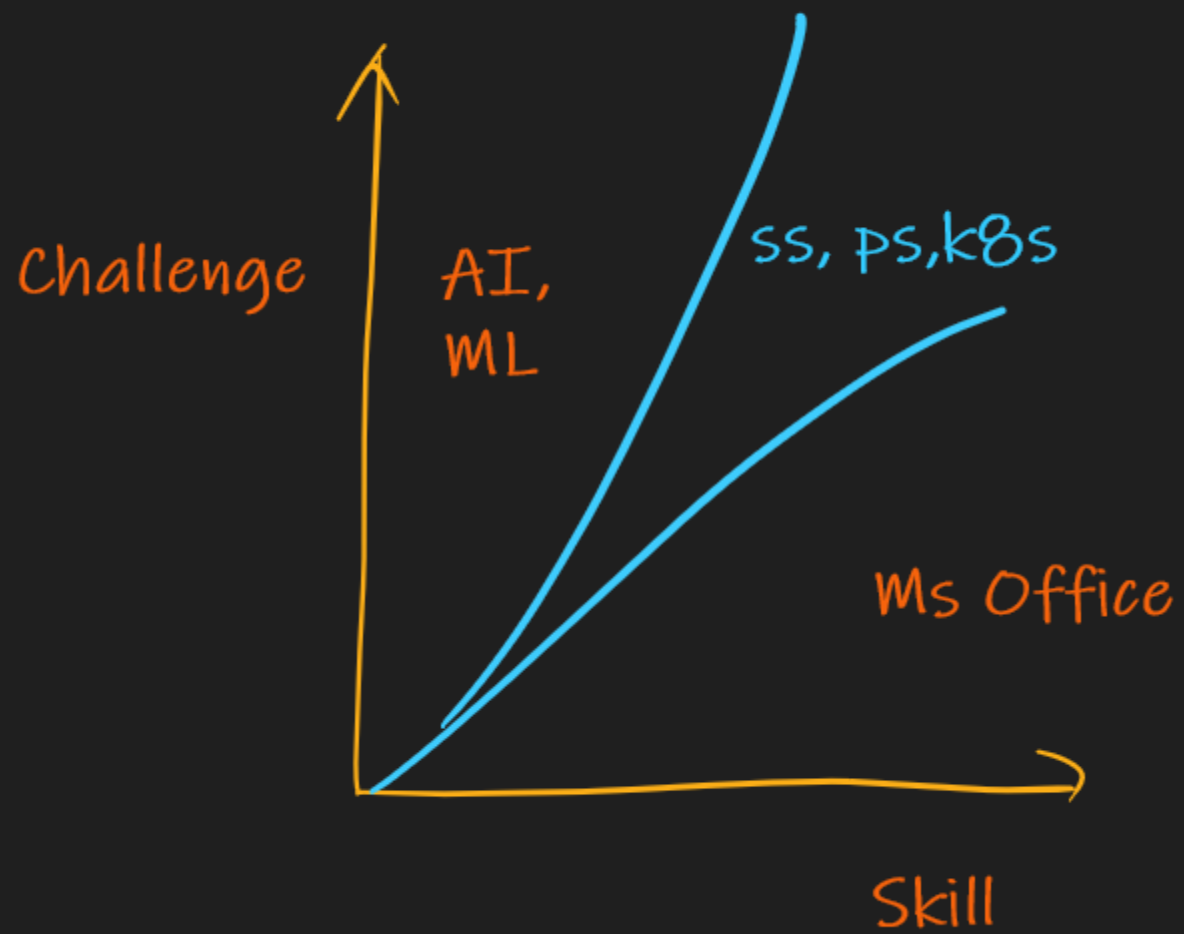


Energy graph

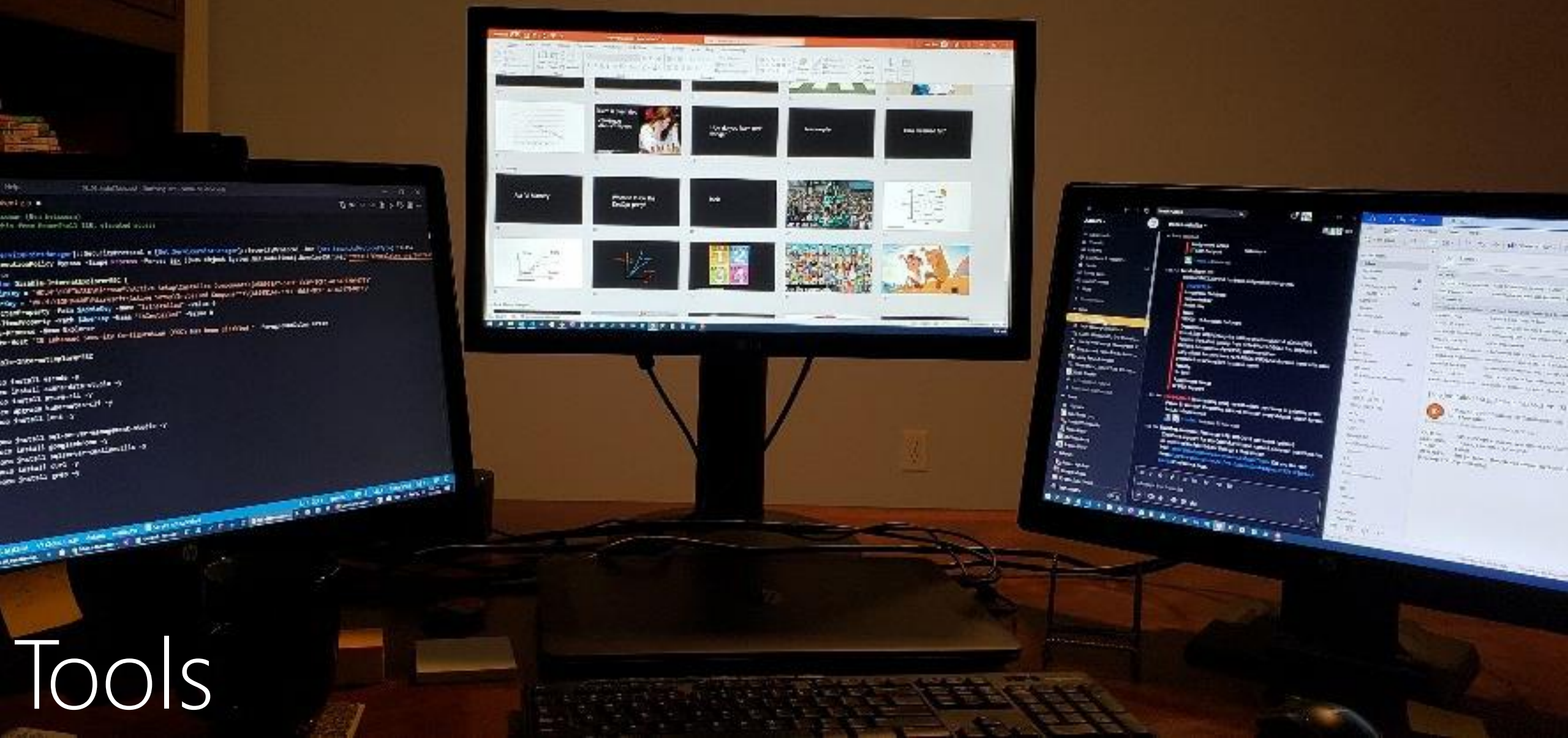




Mihály Csíkszentmihályi



Tools



Productivity Tips

Think Automation

- PowerShell
- Regular Expressions
- Git
- Choco
- VSCode

Automation Tools demo

Act V: Closing Thoughts

No more a SQL Server expert!

Learn the fundamentals

Learn everyday



Find your Miyagi

* <https://www.pastemagazine.com/books/the-karate-kid/mr-miyagi-trains-daniel-the-karate-kid-picture-boo/>



Join the community

Conclusion

- Nature of the game
- Nature of the players
- Learning the game
- Mastery

