# USING DERIVATIVES TO UNDERSTAND BEHAVIOR OF FUNCTIONS

# **CRITICAL NUMBERS**

• If f'(c) = 0 or f'(c) is undefined at x = c, then c is a critical number of f.

Note: f must be continuous at x = c and critical numbers refer to the first derivative only.

#### INCREASING/DECREASING TEST

- If f'(x) > 0 on an interval, then f is increasing on that interval.
- If f'(x) < 0 on an interval, then f is decreasing on that interval.

# **CONCAVITY TEST**

- If f''(x) > 0 on an interval, then f is concave up on that interval.
- If f''(x) < 0 on an interval, then f is concave down on that interval.

# FIRST DERIVIATIVE TEST for local extreme values

Suppose that c is a critical number of the function f.

- If f' changes from positive to negative at x = c, then f has a local maximum at x = c.
- If f' changes from negative to positive at x = c, then f has a local minimum at x = c.

Note: f must be continuous at x = c and not all critical numbers indicate extreme values.

#### SECOND DERIVIATIVE TEST for local extreme values

- If f'(c) = 0 and f''(c) < 0, then f has a local maximum at x = c.
- If f'(c) = 0 and f''(c) > 0, then f has a local minimum at x = c.

Note: f must be continuous at x = c

# POINT OF INFLECTION TEST

• If f'' changes signs at x = c, then f has a point of inflection at x = c. Note: f must be continuous at x = c.

#### FIRST DERIVIATIVE TEST for absolute extreme values

Suppose that c is a critical number of the a continuous function defined on an interval.

- If f'(x) > 0 for all x < c and f'(x) < 0 for all x > c, then f(c) is an absolute maximum value of f.
- If f'(x) < 0 for all x < c and f'(x) > 0 for all x > c, then f(c) is an absolute minimum value of f.

# CLOSED INTERVAL TEST for absolute extreme values

For a continuous function f on a closed interval [a,b]:

- 1) Find the values of f at the critical numbers of f.
- 2) Find the values of f at the endpoints of the interval.
- 3) The largest of thesese values is the absolute maximum value and the smallest of the values is the absolute minimum value.

# GUIDELINES FOR SKETCHING A CURVE

- 1) Domain 2) Intercepts 3) Discontinuities 4) End Behavior 5) Increasing/Decreasing 6) Extreme Values
- 7) Concavity 8) Points of inflection

Note: The value of the extreme value is the "y" value. The location of the extreme value is the "x" value.