## **CIRCULAR QUEUE:**

```
#include<stdio.h>
#define que_size 5
int item,front=0,rear=-1,q[que_size],count=0;
void insertrear()
{
      if(count==que_size)
      {
            printf("queue overflow");
            return;
      }
      rear=(rear+1)%que_size;
      q[rear]=item;
      count++;
}
int deletefront()
{
      if(count==0) return -1;
      item = q[front];
      front=(front+1)%que_size;
      count=count-1;
      return item;
}
void displayq()
{
```

```
int i,f;
      if(count==0)
      {
             printf("queue is empty\n");
             return;
      }
      f=front;
      printf("contents of queue \n");
      for(i=1;i<=count;i++)</pre>
      {
             printf("%d\n",q[f]);
             f=(f+1)%que_size;
      }
}
void main()
{
      int choice;
      for(;;)
      {
             printf("\n1.Insert rear \t2.Delete front \t3.Display \t4.exit \n ");
             printf("Enter the choice : ");
             scanf("%d",&choice);
             switch(choice)
             {
                    case 1:printf("Enter the item to be inserted :");
                        scanf("%d",&item);
```

```
insertrear();
break;

case 2:item=deletefront();

if(item==-1)

printf("queue is empty\n");
else

printf("item deleted is %d \n",item);
break;

case 3:displayq();
break;
default:exit(0);
}
```

}



