

## LAB-03 Practice Lab

Using Recursion.

### (1) Tower of Hanoi

```
#include <stdio.h>
#include <math.h>
```

```
int main()
```

```
{
```

```
    int n;
```

```
    printf("Enter the no. of disks : ");
```

```
    scanf("%d", &num);
```

```
    printf("The sequence of move as follows  
is Tower of Hanoi : \n");
```

```
    towers(n, 'S', 'T', 'D');
```

```
    return 0;
```

```
}
```

```
void towers(int n, char src, char temp,  
            char dest)
```

```
{
```

```
    if (num == 1)
```

```
    { printf("\n Move disk 1 from  
    %c to %c", src, dest)
```

```
    return;
```

```
}
```

```
towers(n-1, src, dest, temp);
```

```
printf("\n move disk %d from %c  
to %c \n", n, src, dest);
```

```
towers(n-1, temp, src, dest);
```

```
}
```

## (2) Factorial.

```
#include <stdio.h>
int fact (int n);

int main ()
{
    int n, f;
    printf ("Enter the value of n \n");
    scanf ("%d", &n);
    printf
    f = fact (n);
    printf ("factorial = %d", f);
}

int fact (int n)
{
    if (n == 0) return 1;
    else if (n == 1) return 1;
    else return n * fact (n-1);
}
```

## (3) Faibon-acci Series:

```
#include <stdio.h>
int fib (int);

void main ()
{
    int n, i;
    printf ("Enter the value of n?");
    scanf ("%d", &n);
    printf ("%d fib num are \n", n);
}
```



```

for (i=0 ; i<n ; i++)
{
printf("%d", i, fib(i))
printf("fib (%.d) = %.d\n", i, fib(i));
}

```

```

int fib (int n)
{
if (n==0) return 0;
if (n==1) return 1;
return fib(n-1) + fib(n-2);
}

```

(4) GCD program.

```

#include <stdio.h>
int hcf (int n1, int n2);
int main () {
    int n1, n2;
    printf ("Enter 2 positive integers\n");
    scanf ("%d %d", &n1, &n2);
    printf ("GCD of %.d and %.d\n", n1, n2, hcf(n1, n2));
    return 0;
}

int hcf (int n1, int n2) {
    if (n2 != 0)
        return hcf (n2, n1 % n2);
    else
        return n1;
}

```

## (5) Binary Search .

```
# include <stdio.h>
```

```
int binarySearch(int arr[], int l, int r, int x)
```

```
{
```

```
    if (r >= l) {
```

```
        int mid = l + (r - l) / 2
```

```
        if (arr[mid] == x)
```

```
            return mid;
```

```
        if (arr[mid] > x)
```

```
            return binarySearch(arr, l, mid - 1, x);
```

```
        return binarySearch(arr, mid + 1, r, x);
```

```
    }
```

```
    return -1;
```

```
}
```

```
int main(void)
```

```
{
```

```
    int arr[] = {2, 3, 4, 10, 40};
```

```
    int n = sizeof(arr) / sizeof(arr[0]);
```

```
    int x = 10;
```

```
    int result = binarySearch(arr, 0, n - 1, x);
```

```
    (result == -1) ? printf("Element not found")
```

```
                  : printf("Element found  
at index %d", result);
```

```
    return 0;
```

```
}
```