

LAB 6: Convert an character to ascii code

• model small

• data

msg1 db 0dh, 0ah, "enter alphanumeric  
character \$"

res db 02 dup(0)

• code

mov ax, @data

mov ds, ax

lea dx, msg1

call disp

mov ah, 01h

int 21h

mov bl, al

mov cl, 4

shr al, cl

cmp al, 0ah

jc digit

ADD AL, 07H

digit: add al, 30h

mov res, al

and bl, 0fh

cmp bl, 0ah

jc digit1

add bl, 07h

digit1: add bl, 30h

mov res+1, bl

mov ah, 00h

mov al, 03h

int 10h

; Text mode

```

mov ah, 02h ; Set the cursor pos
mov bh, 00h ; page number
mov dh, 0ch ; Row (00 is Top
mov dl, 28h ; Column val
int 10h

```

```

mov rest+2, '$'
lea dx, res
call disp
mov ah, 4ch
int 21h

```

```

disp proc near
mov ah, 09h
int 21h
ret
disp endp
end

```



LAB:4) Check whether given String is  
Palindrome or Not:

- Mode Small

```
Display macro msg
    lea dx, msg
    mov AH, 09H
    int 21H
```

EndM

- DATA

```
msg1 db 0DH, 0AH, "Enter String: $"
msg2 db 0DH, 0AH, "Reverse String: $"
msg3 db 0DH, 0AH, "I/P String is Palindrome. $"
msg4 db 0DH, 0AH, "Not Palindrome. $"
String db 80H dup(?)
RString db 80H dup(?)
```

- Code

```
Start: mov AX, @Data
       mov DS, AX
       Display msg1
       ; Take String character by character
```

```
       MOV SI, offset String
       XOR CL, CL
```

```
Again: mov AH, 01h
       int 21h
```

```
       cmp AL, 0DH
       JE next
```

```
       mov [SI], AL
```

```
       inc SI
```

```
       inc CL
```

```
       jmp Again
```

```

next : mov [SI], Byte ptr '$'
      ; String Input Over....
      dec SI
      mov ch, cl
      ; Reverse the String and Store in RString
      mov DI, offset RString

```

```

Back : mov AL, [SI]
      mov [DI], AL
      dec SI
      inc DI
      dec CH
      jnz Back
      mov [DI], Byte ptr '$'
      Display msg2
      Display RString
      mov SI, offset String
      mov DI, offset RString

```

```

AG :   mov AL, [SI]
      cmp AL, [DI]
      jne FAIL
      inc SI
      inc DI
      dec CX
      jz Success
      jmp AG

```

```

FAIL : Display msg4
      jmp FINAL

```

```

Success : Display msg3
Final :  mov AH, 4CH
      int 21H

```

```

END

```