### Foundations of Machine Learning

Module 4:

Part A: Probability Basics

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- Probability is the study of randomness and uncertainty.
- A *random* experiment is a process whose outcome is uncertain.

#### **Examples:**

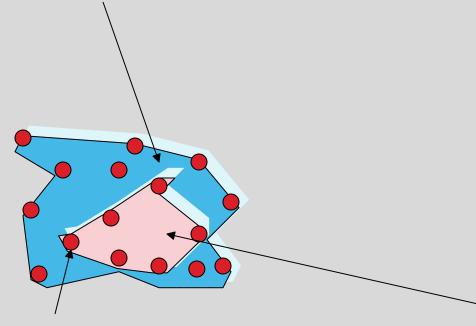
- Tossing a coin once or several times
- Tossing a die
- Tossing a coin until one gets Heads

**—** ...

### **Events and Sample Spaces**

#### Sample Space

The sample space is the set of all possible outcomes.



#### Simple Events

The individual outcomes are called simple events.

#### **Event**

An event is any collection of one or more simple events

### Sample Space

- Sample space  $\Omega$  : the set of all the possible outcomes of the experiment
  - If the experiment is a roll of a six-sided die, then the natural sample space is {1, 2, 3, 4, 5, 6}
  - Suppose the experiment consists of tossing a coin three times.
    - $\Omega = \{(hhh, hht, hth, htt, thh, tht, tth, ttt\}$
  - the experiment is the number of customers that arrive at a service desk during a fixed time period, the sample space should be the set of nonnegative integers:  $\Omega = Z^+ = \{0, 1, 2, 3, ...\}$

#### **Events**

- Events are subsets of the sample space
  - A= {the outcome that the die is even} ={2,4,6}
  - O B = {exactly two tosses come out tails}=(htt, tht, tth)
  - O C = {at least two heads} = {hhh, hht, hth, thh}

### **Probability**

- A Probability is a number assigned to each event in the sample space.
- Axioms of Probability:
  - For any event A,  $0 \bullet P(A) \bullet 1$ .
  - $-P(\Phi)=1$  and  $P(\phi)=0$
  - If  $A_1$ ,  $A_2$ , ...  $A_n$  is a partition of A, then  $P(A) = P(A_1) + P(A_2) + ... + P(A_n)$

### **Properties of Probability**

- For any event A,  $P(A^c) = 1 P(A)$ .
- If  $A \bowtie B$ , then  $P(A) \bigcirc P(B)$ .
- For any two events A and B,  $P(A \Rightarrow B) = P(A) + P(B) - P(A \triangleq B).$ For three events, A, B, and C,  $P(A \Rightarrow B \Rightarrow C) = P(A) + P(B) + P(C) - P(A \triangleq B) - P(A \triangleq C) - P(B \triangleq C) + P(A \triangleq B) + P(A \triangleq C)$

#### Intuitive Development (agrees with axioms)

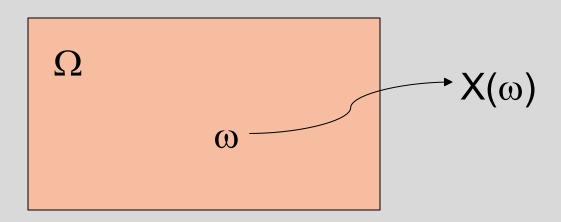
 Intuitively, the probability of an event a could be defined as:

$$P(a) = \lim_{n \to \infty} \frac{N(a)}{n}$$

Where N(a) is the number that event a happens in n trials

#### Random Variable

- A random variable is a function defined on the sample space  $\Omega$ 
  - maps the outcome of a random event into real scalar values



#### Discrete Random Variables

- Random variables (RVs) which may take on only a countable number of distinct values
  - e.g., the sum of the value of two dies
- X is a RV with arity k if it can take on exactly one value out of k values,
  - e.g., the possible values that X can take on are2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12

### Probability of Discrete RV

- Probability mass function (pmf):  $P(X = x_i)$
- Simple facts about pmf

$$-\sum_{i} P(X = x_{i}) = 1$$

$$-P(X = x_{i} \cap X = x_{j}) = 0 \quad i \neq j$$

$$-P(X = x_{i} \cup X = x_{j}) = P(X = x_{i}) + P(X = x_{j}) \quad i \neq j$$

$$P(X = x_{1} \cup X = x_{2} \cup ... \cup X = x_{k}) = 1$$

#### Common Distributions

- Uniform  $X \sim U[1, \dots, N]$ 
  - X takes values 1, 2, ..., N

  - P(X=i)=1/N- E.g. picking balls of different colors from a box
- Binomial  $X \sim Bin(n,p)$ 
  - X takes values 0, 1, ..., n
  - EPg(Xcoin)ffi $\left(\begin{array}{c}n\\ s\\ i\end{array}\right)p^{i}\left(1-p\right)^{n-i}$

#### Joint Distribution

- Given two discrete RVs X and Y, their joint
   distribution is the distribution of X and Y together
   e.g.
  - you and your friend each toss a coin 10 times P(You get 5 heads AND you friend get 7 heads)
- $\sum_{x} \sum_{y} P(X = x \cap Y = y) = 1$

$$\sum_{i=0}^{50} \sum_{j=0}^{100} P(\text{You get } i \text{ heads AND your friend get } j \text{ heads}) = 1$$

# **Conditional Probability**

- P(X = x | Y = y) is the probability of X = x, given the occurrence of Y = y
  - E.g. you get 0 heads, given that your friend gets 3 heads

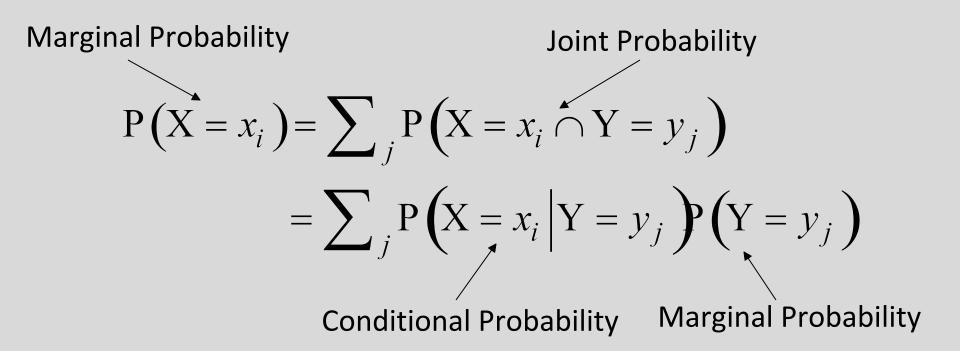
• 
$$P(X = x | Y = y) = \frac{P(X = x \cap Y = y)}{P(Y = y)}$$

## Law of Total Probability

• Given two discrete RVs X and Y, which take values in  $\{x_1,\ldots,x_m\}$  and  $\{y_1,\ldots,y_n\}$ , We have

$$P(X = x_i) = \sum_{j} P(X = x_i \cap Y = y_j)$$
$$= \sum_{j} P(X = x_i | Y = y_j) P(Y = y_j)$$

### Marginalization



### **Bayes Rule**

X and Y are discrete RVs...

$$P(X = x | Y = y) = \frac{P(X = x \cap Y = y)}{P(Y = y)}$$

$$P\left(X = x_i \middle| Y = y_j\right) = \frac{P\left(Y = y_j \middle| X = x_i\right)P\left(X = x_i\right)}{\sum_k P\left(Y = y_j \middle| X = x_k\right)P\left(X = x_k\right)}$$

## Independent RVs

- X and Y are independent means that X = x does not affect the probability of Y = y
- Definition: X and Y are independent iff

$$- P(XY) = P(X)P(Y)$$

$$P(X = x \cap Y = y) = P(X = x)P(Y = y)$$

### More on Independence

$$P(X = x \cap Y = y) = P(X = x)P(Y = y)$$

$$P(X = x | Y = y) = P(X = x) \quad P(Y = y | X = x) = P(Y = y)$$

 E.g. no matter how many heads you get, your friend will not be affected, and vice versa

### Conditionally Independent RVs

- Intuition: X and Y are conditionally independent given Z means that once Z is known, the value of X does not add any additional information about Y
- Definition: X and Y are conditionally independent given Z iff

$$P(X = x \cap Y = y | Z = z) = P(X = x | Z = z)P(Y = y | Z = z)$$

#### More on Conditional Independence

$$P(X = x \cap Y = y | Z = z) = P(X = x | Z = z)P(Y = y | Z = z)$$

$$P(X = x | Y = y, Z = z) = P(X = x | Z = z)$$

$$P(Y = y | X = x, Z = z) = P(Y = y | Z = z)$$

#### **Continuous Random Variables**

- What if X is continuous?
- Probability density function (pdf) instead of probability mass function (pmf)
- A pdf is any function f(x) that describes the probability density in terms of the input variable x.

#### $\mathsf{PDF}$

Properties of pdf

$$- \int_{-\infty}^{\infty} f(x) \ge 0, \forall x$$

$$- \int_{-\infty}^{\infty} f(x) = 1$$

- $f(x) \ge 0, \forall x$   $\int_{-\infty}^{+\infty} f(x) = 1$  Actual probability can be obtained by taking the integral of pdf
  - E.g. the probability of X being between 0 and 1 is

$$P(0 \le X \le 1) = \int_0^1 f(x) dx$$

#### **Cumulative Distribution Function**

• 
$$F_{X}(v) = P(X \le v)$$

Discrete RVs

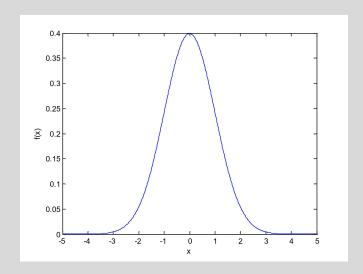
- 
$$F_X(v) = \sum_{i} P(X = v_i)$$
• Continuous RVs

$$-\frac{F_{X}(v) = \int_{-\infty}^{v} f(x) dx}{\frac{d}{dx} F_{X}(x) = f(x)}$$

#### Common Distributions

• Normal 
$$X \sim N(\mu, \sigma^2)$$

$$- f(x) = \frac{1}{\sqrt{2\pi}G} \exp\left\{-\frac{(x-\mu)^2}{2\sigma^2}\right\}, x \in \mathbb{I}$$
- E.g. the height of the entire population



#### Multivariate Normal

 Generalization to higher dimensions of the one-dimensional normal

Covariance Matrix
$$f_{\bar{X}}\left(x_{1},...,x_{d}\right) = \frac{1}{\left(2\pi\right)^{d/2}\left|\Sigma\right|^{1/2}} \cdot \exp\left\{-\frac{1}{2}(\vec{x}-\mu)^{T} \Sigma^{-1}(\vec{x}-\mu)\right\}$$
Mean

#### Mean and Variance

- Mean (Expectation):  $\mu = E(X)$ 
  - Discrete RVs:  $E(X) = \sum_{v_i} v_i P(X = v_i)$
  - Continuous RVs:  $E(X) = \int_{-\infty}^{\infty} xf(x)dx$
- Variance:
  - Discrete R $V_s(X) = E(X \mu)^2$
  - Continuous RVs:  $V(X) = \sum_{v_i} (v_i \mu)^2 P(X = v_i)$   $V(X) = \int_{-\infty}^{+\infty} (x \mu)^2 f(x) dx$

### Mean Estimation from Samples

 Given a set of N samples from a distribution, we can estimate the mean of the distribution by:

$$\mu = \frac{1}{N} \sum_{i=1}^{N} x_i$$

### Variance Estimation from Samples

 Given a set of N samples from a distribution, we can estimate the variance of the distribution by:

$$\sigma^2 = \frac{1}{N-1} \sum_{i=1}^{N} (x_i - \mu)^2$$

### Thank You