

Foundations of Machine Learning

Module 5:

Part B: Introduction to Support Vector Machine

Sudeshna Sarkar
IIT Kharagpur

Support Vector Machines

- SVMs have a clever way to prevent overfitting
- They can use many features without requiring too much computation.

Logistic Regression and Confidence

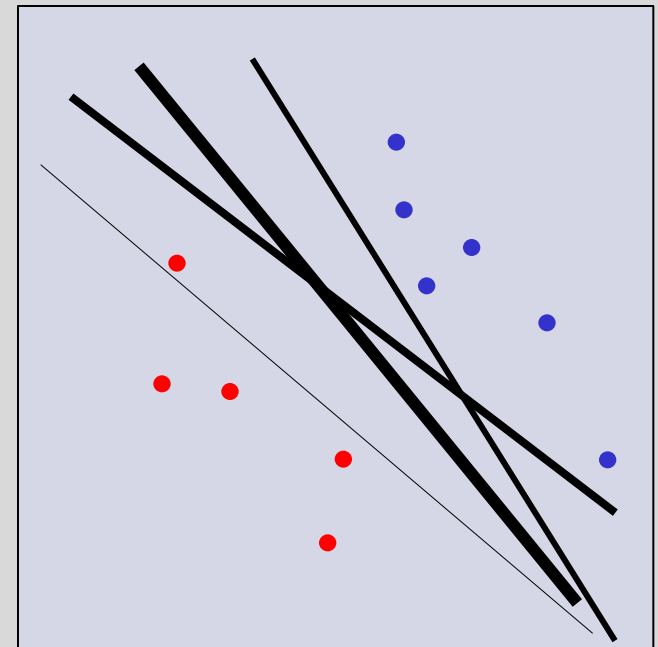
- Logistic Regression:

$$p(y = 1|x) = h_{\beta}(x) = g(\beta^T x)$$

- Predict 1 on an input x iff $h_{\beta}(x) \geq 0.5$,
equivalently, $\beta^T x \geq 0$
- The larger the value of $h_{\beta}(x)$, the larger is the probability,
and higher the confidence.
- Similarly, confident prediction of $y = 0$ if $\beta^T x \ll 0$
- More confident of prediction from points (instances) located
far from the decision surface.

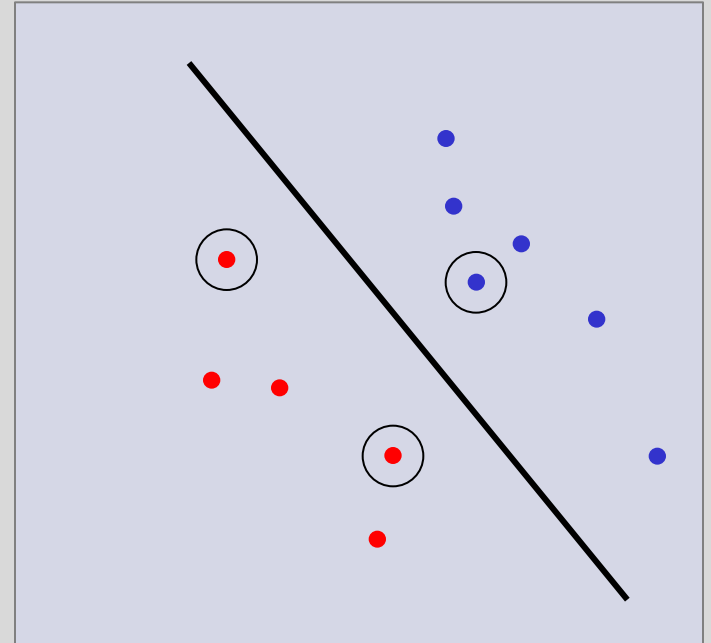
Preventing overfitting with many features

- Suppose a big set of features.
- What is the best separating line to use?
- Bayesian answer:
 - Use all
 - Weight each line by its posterior probability
- Can we approximate the correct answer efficiently?



Support Vectors

- The line that maximizes the minimum margin.
- This maximum-margin separator is determined by a subset of the datapoints.
 - called “support vectors”.
 - we use the support vectors to decide which side of the separator a test case is on.



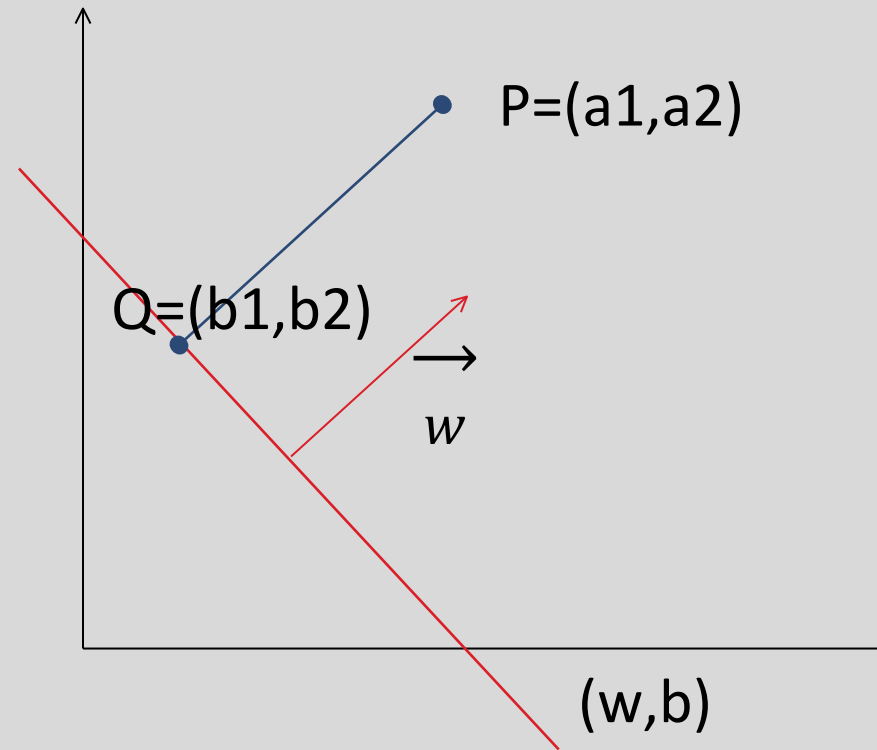
The support vectors are indicated by the circles around them.

Functional Margin

- Functional Margin of a point (x_i, y_i) wrt (w, b)
 - Measured by the distance of a point (x_i, y_i) from the decision boundary (w, b)
$$\gamma^i = y_i(w^T x_i + b)$$
 - Larger functional margin \rightarrow more confidence for correct prediction
 - Problem: w and b can be scaled to make this value larger
- Functional Margin of training set $\{(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)\}$ wrt (w, b) is
$$\gamma = \min_{1 \leq i \leq m} \gamma^i$$

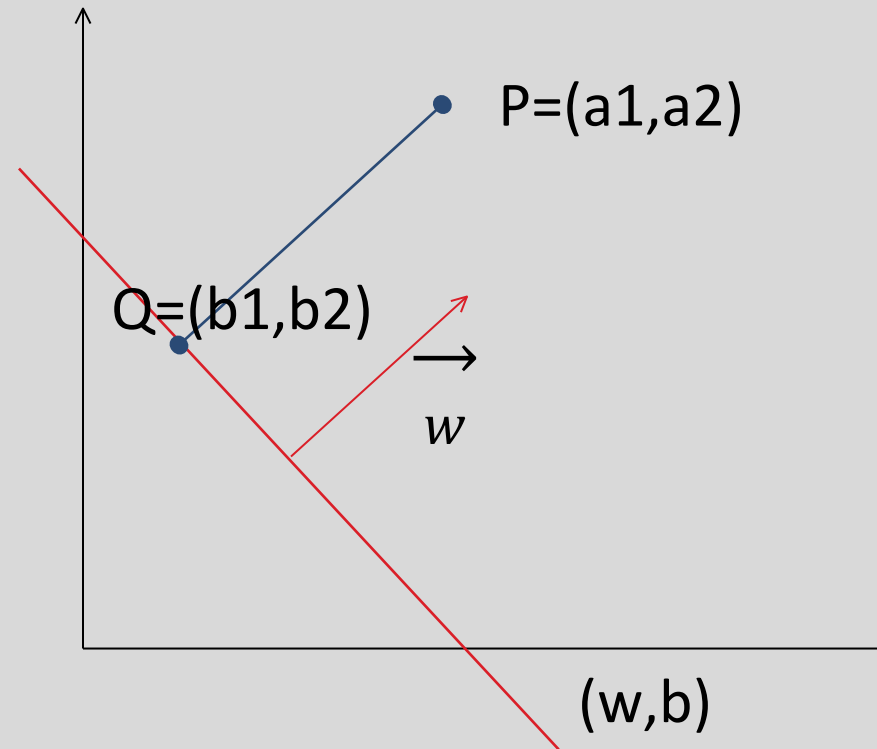
Geometric Margin

- For a decision surface (w, b)
- the vector orthogonal to it is given by w .
- The unit length orthogonal vector is $\frac{w}{\|w\|}$
- $P = Q + \gamma \frac{w}{\|w\|}$



Geometric Margin

$$\begin{aligned}
 P &= Q + \gamma \frac{w}{\|w\|} \\
 (b_1, b_2) &= (a_1, a_2) - \gamma \frac{w}{\|w\|} \\
 \rightarrow w^T \left((a_1, a_2) - \gamma \frac{w}{\|w\|} \right) + b &= 0 \\
 \rightarrow \gamma &= \frac{w^T (a_1, a_2) + b}{\|w\|} \\
 &= \frac{w}{\|w\|}^T (a_1, a_2) + \frac{b}{\|w\|} \\
 &= \frac{w}{\|w\|}^T (a_1, a_2) + \frac{b}{\|w\|} \\
 \gamma &= y \cdot \left(\frac{w}{\|w\|}^T (a_1, a_2) + \frac{b}{\|w\|} \right)
 \end{aligned}$$



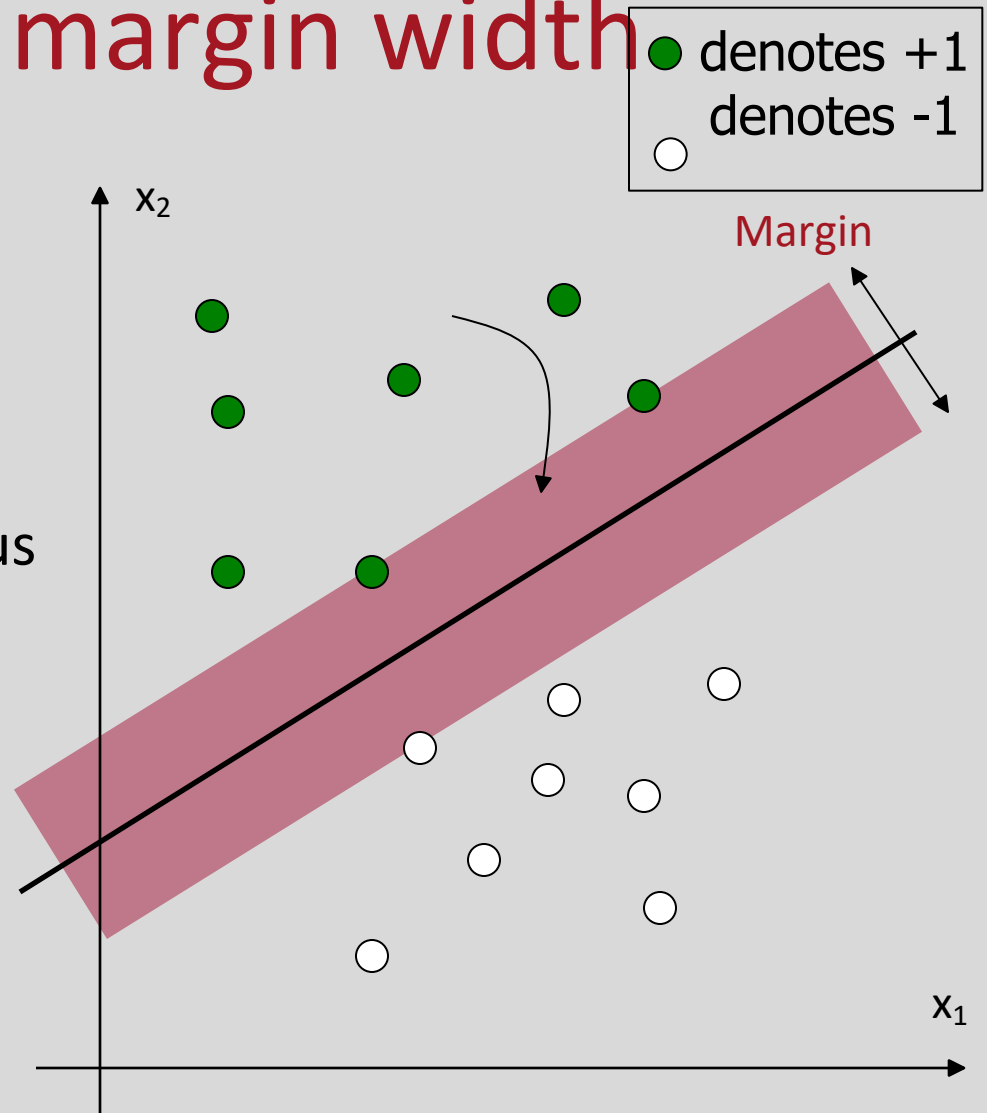
Geometric margin : $\|w\| = 1$

Geometric margin of (w, b) wrt $S = \{ (x_1, y_1), (x_2, y_2), \dots, (x_m, y_m) \}$

-- smallest of the geometric margins of individual points.

Maximize margin width

- Assume linearly separable training examples.
- The classifier with the maximum margin width is robust to outliers and thus has strong generalization ability



Maximize Margin Width

- Maximize $\frac{\gamma}{\|w\|}$ subject to
- $y_i (w^T x_i + b) \geq \gamma$ for $i = 1, 2, \dots, m$
- Scale so that $\gamma = 1$
- Maximizing $\frac{1}{\|w\|}$ is the same as minimizing $\|w\|^2$
- Minimize $w \cdot w$ subject to the constraints
- for all (x_i, y_i) , $i = 1, \dots, m$:
 - $w^T x_i + b \geq 1$ if $y_i = 1$
 - $w^T x_i + b \leq -1$ if $y_i = -1$

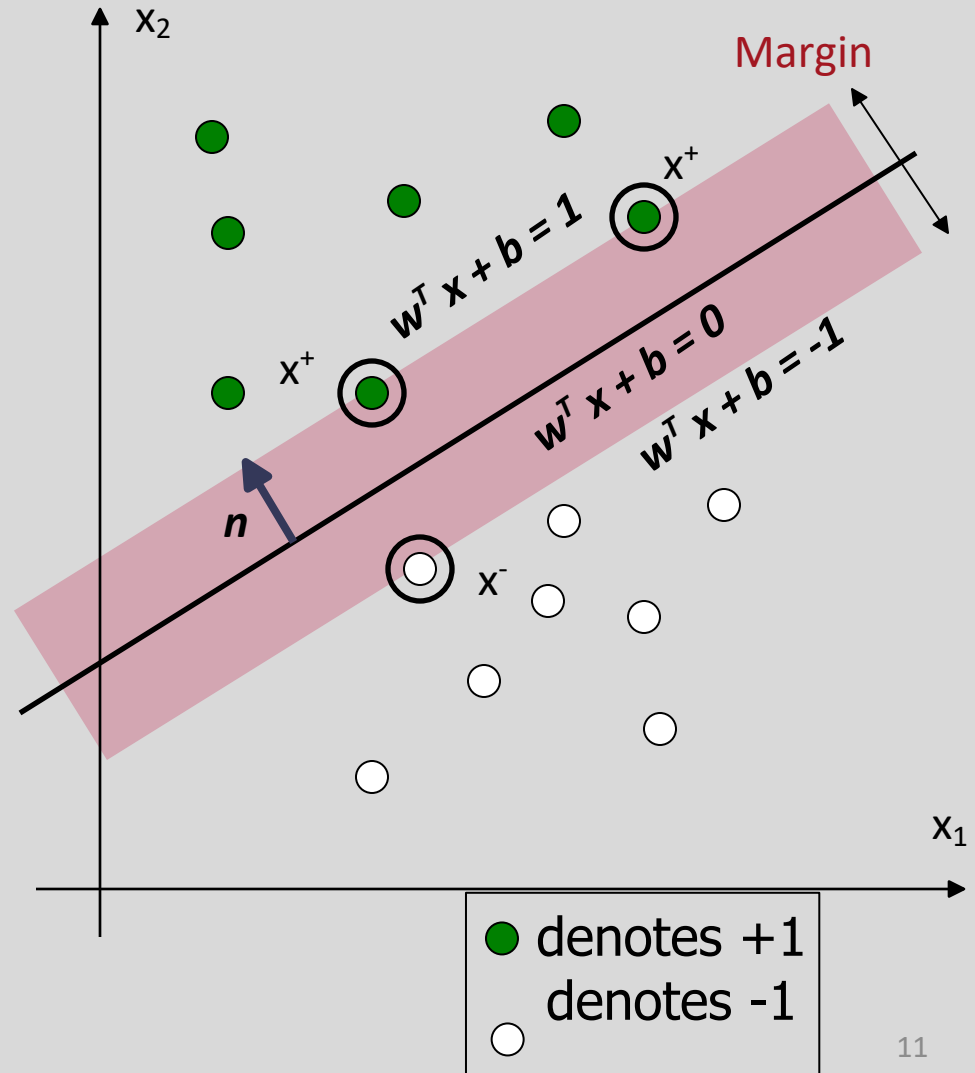
Large Margin Linear Classifier

- Formulation:

$$\text{minimize } \frac{1}{2} \|\mathbf{w}\|^2$$

such that

$$y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1$$



Solving the Optimization Problem

$$\begin{aligned} & \text{minimize} \quad \frac{1}{2} \|\mathbf{w}\|^2 \\ & \text{s.t.} \quad y_i(\mathbf{w}^T \mathbf{x}_i + b) \geq 1 \end{aligned}$$

- Optimization problem with convex quadratic objectives and linear constraints
- Can be solved using QP.
- Lagrange duality to get the optimization problem's dual form,
 - Allow us to use kernels to get optimal margin classifiers to work efficiently in very high dimensional spaces.
 - Allow us to derive an efficient algorithm for solving the above optimization problem that will typically do much better than generic QP software.