

Day 14

Today's session focused on using JavaScript to work with HTML forms. We explored how to capture user input, validate it before processing, and provide real-time feedback using the DOM and event listeners. Input validation is a critical step in ensuring the integrity and usability of form-based applications.

Accessing Form Elements:

- Forms can be accessed using `document.forms` or directly by id:
- `const form = document.getElementById("taskForm");`
- `const taskInput = document.getElementById("taskInput");`

Reading Input Values:

- Used `.value` to read current user input:
- `const task = taskInput.value;`
- Added visual cues using CSS classes to indicate valid/invalid input.
- Used `keyup` event to provide feedback as user types:
- `taskInput.addEventListener("keyup", function () {`
- `if (this.value.length >= 5) {`
- `this.classList.add("valid");`
- `} else {`
- `this.classList.remove("valid");`
- `}`
- `});`

Summary:

This session emphasized best practices in front-end development by making our form more user-friendly and secure. Real-time validation gave a better UX, and learning how to stop form submission using `preventDefault()` gave us control over what gets submitted.