

Rules for CS2040 Assignments

Read it carefully !

Rules for Assignments (1)

1. The following actions are all taken as **PLAGIARISM**
 - a. **Copy another person's code (fellow student or found on the internet).**
 - b. **Look at another person's code, understand it and then write your own code or modify from another person's code.** ← VERY IMPORTANT
 - c. **Submit someone else's code just to check if it "passes the time limit" (*all your submissions are logged so we can check ...*)**
 - d. **Get someone other than your TA/lecturer to look at your code to debug it.**
 - e. **Submitting to any alternate account you have created.** If you are caught "plagiarizing" yourself, I will still take it as plagiarism
 - f. **Use AI tools to help in your assignment in ANY WAY** (not even to generate algorithm/pseudocode).

Rules for Assignments (2)

2. You can discuss the **solution** to the assignments (1 day or take home) at the **algorithmic level** (i.e English description or pseudo-code) with your fellow student
 - **NO JAVA CODE OR ANY OTHER CODE MUST BE INVOLVED**
 - List down all your collaborators in your program file
3. The only code you can refer to/modify from is the code given to you with the lecture notes
4. You have to write/debug the Java code yourself! Labs are all about individual implementation of the algorithmic solution
5. **Offender caught plagiarizing will be referred to the Board of Discipline**