

(1)

General Lorentz transformation Λ

$$\underline{x} \rightarrow \underline{x}' = \Lambda \underline{x}$$

Λ must satisfy

$$g_{\mu\nu} \Lambda^\mu{}_\alpha \Lambda^\nu{}_\beta = g_{\alpha\beta}$$

In matrix form

$$\Lambda^t g \Lambda = g$$

Taking determinant both sides,

$$\det(\Lambda^t g \Lambda) = \det g \rightarrow \det \Lambda^t \cdot \det g \cdot \det \Lambda = \det g$$

$$\therefore \det \Lambda^t \cdot \det \Lambda = 1$$

$$(\det \Lambda)^2 = 1$$

$$\therefore \det \Lambda^t = \det \Lambda$$

$$\therefore \det \Lambda = \pm 1$$

cf in 3-dim space, $\det R = \pm 1$, $R =$ rotation matrix

Also $\Lambda^0{}_0 > +1$ or $\Lambda^0{}_0 < -1$

Proof:

$$g_{\mu\nu} \Lambda^\mu{}_\alpha \cdot \Lambda^\nu{}_\beta = g_{\alpha\beta}$$

setting $\alpha = 0 = \beta$

↳ can be written as, if $g_{\mu\nu} = g_{\nu\mu}$ symmetric;

$$g_{\mu\nu} \Lambda^\nu{}_\alpha \Lambda^\mu{}_\beta = g_{\alpha\beta}$$

$$g_{\mu\nu} \Lambda^\mu{}_0 \cdot \Lambda^\nu{}_0 = g_{00} = +1$$

Sum over μ and ν , $\mu, \nu = 0, 1, 2, 3$.

say, sum over μ first. Put $\mu=0$, then $\mu=j$ (2)

$$g_{0\nu} \Lambda^0_0 \Lambda^\nu_0 + g_{j\nu} \Lambda^j_0 \Lambda^\nu_0 = +1$$

Now sum over ν

$$g_{00} \Lambda^0_0 \overset{0}{\Lambda^0_0} + g_{0i} \overset{0}{\Lambda^0_0} \Lambda^i_0 + g_{j0} \Lambda^j_0 \overset{0}{\Lambda^0_0} + g_{ji} \Lambda^j_0 \Lambda^i_0 = +1$$

As $g_{00} = +1$, $g_{ij} = 0 \forall i \neq j$, and $g_{11} = g_{22} = g_{33}$

($g_{ij} = -\delta_{ij}$, δ_{ij} = Kronecker delta) = -1

$$\therefore \Lambda^0_0 \Lambda^0_0 - \Lambda^i_0 \Lambda^i_0 = 1$$

$$\therefore (\Lambda^0_0)^2 = 1 + \Lambda^i_0 \Lambda^i_0$$

Since $(\Lambda^i_0 \Lambda^i_0) \geq 0$

$$\therefore (\Lambda^0_0)^2 \geq 1$$

$$\text{i.e. } \Lambda^0_0 \geq +1 \text{ or } \Lambda^0_0 \leq -1$$

So the set of Lorentz transformations can be divided into 4 subsets according to

$$\det \Lambda = \pm 1,$$

$$\Lambda^0_0 \geq +1, \Lambda^0_0 \leq -1$$

$$\text{e.g. } \begin{array}{l} \uparrow \longrightarrow \Lambda^0_0 \geq +1 \\ \downarrow \longleftarrow \det \Lambda = +1 \end{array}$$

restricted Lorentz group

(2)

say, sum over μ first. Put $\mu=0$, then $\mu=j$

$$g_{0\nu} \Lambda^0_0 \Lambda^\nu_0 + g_{j\nu} \Lambda^j_0 \Lambda^\nu_0 = +1$$

Now sum over ν

$$g_{00} \Lambda^0_0 \Lambda^0_0 + g_{0i} \overset{0}{\Lambda^0_0} \overset{0}{\Lambda^i_0} + g_{j0} \overset{0}{\Lambda^j_0} \Lambda^0_0 + g_{ji} \Lambda^j_0 \Lambda^i_0 = +1$$

As $g_{00} = +1$, $g_{ij} = 0 \forall i \neq j$, and $g_{11} = g_{22} = g_{33}$

($g_{ij} = -\delta_{ij}$, δ_{ij} = Kronecker delta) = -1

$$\therefore \Lambda^0_0 \Lambda^0_0 - \Lambda^i_0 \Lambda^i_0 = 1$$

$$\therefore (\Lambda^0_0)^2 = 1 + \Lambda^i_0 \Lambda^i_0$$

Since $(\Lambda^i_0 \Lambda^i_0) \geq 0$

$$\therefore (\Lambda^0_0)^2 \geq 1$$

$$\text{i.e. } \Lambda^0_0 \geq +1 \text{ or } \Lambda^0_0 \leq -1$$

So the set of Lorentz transformations can be divided into 4 subsets according to

$$\det \Lambda = \pm 1,$$

$$\Lambda^0_0 \geq +1, \Lambda^0_0 \leq -1$$

e.g. $\begin{matrix} \uparrow & \longrightarrow & \Lambda^0_0 \geq +1 \\ L_+ & \longleftarrow & \det \Lambda = +1 \end{matrix}$

restricted Lorentz group

$$L_+^{\uparrow} \xrightarrow{\Lambda^0_0 > +1} \det \Lambda = +1$$

(2a)

L_+^{\uparrow} is a subset s. t. $\Lambda^0_0 > +1$
and $\det \Lambda = +1$

restricted Lorentz trans
this subset forms a group.

L_-^{\uparrow} subset contains space inversion
 $\det \Lambda$ not a group
orthochronous transformation.

L_+^{\downarrow} contains time-space inversion.
extended Lorentz transformations
not a gp.

L_-^{\downarrow} contains time inversion
orthochronous trans.
not a gp

$$L_+^{\uparrow} \cup L_-^{\uparrow} = \text{orthochronous group}$$

$$L_+^{\uparrow} \cup L_+^{\downarrow} = \text{extended Lorentz group}$$

$$L_+^{\uparrow} \cup L_-^{\downarrow} = \text{orthochronous group}$$

$$L_+^{\uparrow} = \text{restricted Lorentz group.}$$

Introduce scalar, vector, tensor (3)

A scalar is a one-component entity that remains unchanged under the Lorentz tran Λ

Let ϕ be a scalar, that means under $\Lambda : x \rightarrow x' = \Lambda x$, we have

$$\rightarrow \phi \xrightarrow{\Lambda} \phi' \equiv \Lambda \phi = \phi$$

If ϕ depends on space-time, then $\phi(x)$ is a scalar field which means

$$\phi(x) \rightarrow \phi'(x') = \phi(x) \\ x' = \Lambda x$$

Note: x^2 is a scalar

$$x'^2 = x^2 \\ x^2 = x \cdot x = g_{\mu\nu} x^\mu x^\nu$$

A 4-component entity, say A , is a vector if under Lorentz tran Λ ,

$$A \rightarrow A' = \Lambda A \quad (x' = \Lambda x)$$

If we choose basis, can write

$$A'^\mu = (\Lambda^\mu{}_\nu) A^\nu$$

(There are two types of base)

Define a vector by tangent to a curve (4)

At any point of a curve, can draw tangent or normal



→ 2 types of basis

In the tangent space, (vector)

basis \underline{e}_i

In the 'normal' space, (covector)

basis \underline{E}^i

$$\underline{e}_i \cdot \underline{E}^j = \delta_i^j$$

Define

$$\underline{e}_i \cdot \underline{e}_j = g_{ij}$$

$$i, j = 1, 2, \dots, n$$

$$\underline{E}^i \cdot \underline{E}^j = g^{ij}$$

Given an abstract vector \underline{A} , we can

use \underline{e}_i as a basis or \underline{E}^i as a basis,

$$\underline{A} = A^i \underline{e}_i \quad \text{or} \quad \underline{A} = A_i \underline{E}^i$$

To relate A^i with A_i :

$$A^i \underline{e}_i = A_j \underline{E}^j \quad i, j = 1, \dots, n$$

$$A^i \underline{e}_i \cdot \underline{e}_l = A_j \underline{E}^j \cdot \underline{e}_l = A_j \delta_l^j = A_l$$

(by construction)

$$\text{LHS} = A^i g_{il}$$

$$\rightarrow A^i g_{il} = A_l$$

A^i = contravariant

(5)

A_i = covariant

symmetric

$$\rightarrow A_i = g_{ik} A^k \quad (g_{ik} \stackrel{\downarrow}{=} g_{ki})$$

$$\rightarrow A_\mu = g_{\mu\nu} A^\nu, \quad A^\mu = g^{\mu\nu} A_\nu$$

Examples:

$$x = (x^0, \underline{x}) \quad \text{4-vector}$$

Define 4-vector velocity or 4-velocity

$$u = \frac{dx}{d\tau}$$

τ = proper time

$$ds^2 = dx_\mu dx^\mu = g_{\mu\nu} dx^\mu dx^\nu$$

$$ds^2 = dx^0{}^2 - dx^i dx^i$$
$$= dx^0{}^2 \left(1 - \frac{dx^i}{dx^0} \frac{dx^i}{dx^0} \right)$$

$$x^0 = ct$$

$$= dx^0{}^2 \left(1 - \frac{1}{c^2} v^i v^i \right) \quad v^i \equiv \frac{dx^i}{dt}$$

$$= dx^0{}^2 (1 - \beta^2)$$

$$\beta = \frac{v}{c}$$

$$\gamma^2 = \frac{1}{1 - \beta^2}$$

$$= \frac{dx^0{}^2}{\gamma^2} = \frac{c^2 dt^2}{\gamma^2}$$

$d\tau$ = proper time

$$\equiv \frac{ds}{c} = \frac{1}{\gamma} dt$$

As ds is a scalar and c is a scalar wrt Lorentz tran, so $d\tau$ is

a scalar. proper time is a scalar

(6)

The 4-velocity $\underline{W} = \frac{dx}{d\tau} = \frac{\text{4-vector}}{\text{scalar}}$

→ \underline{W} is a 4-vector

$$\rightarrow \underline{W}^2 = \underline{W} \cdot \underline{W} = W_\mu W^\mu = \frac{dx_\mu}{d\tau} \frac{dx^\mu}{d\tau}$$

$$= \frac{ds^2}{d\tau \cdot d\tau}$$

$$\because ds^2 = dx_\mu dx^\mu$$

$$d\tau = \frac{ds}{c}$$

$$= c^2$$

$$\text{HW: } W^0 = ? \\ W^i = ? \quad (i=1,2,3)$$

So^{for} the 4-velocity \underline{W} , its magnitude squared is a constant, c^2

Define 4-momentum

$$\underline{P} = m_0 \underline{W}$$

$m_0 = \text{rest mass}$

$$P^2 = \underline{P} \cdot \underline{P} = P_\mu P^\mu$$

$$= g_{\mu\nu} P^\nu P^\mu$$

$$P^2 = m_0^2 \underline{W}^2$$

$$(P^0)^2 - \underline{P}^2 = m_0^2 c^2$$

m_0 is a scalar
or invariant under
Lorentz transform

$$\underline{P}^2 = \underbrace{m_0^2}_{\text{rest mass}} c^2 \quad \text{HW}$$

Define 4-force,

$$\underline{f} = \frac{d\underline{P}}{d\tau} = m_0 \frac{d\underline{W}}{d\tau} \quad \underline{f} = \frac{d\underline{P}}{d\tau} = \gamma \frac{d\underline{P}}{dt}$$

$$\text{As } \underline{W}^2 = c^2, \therefore \frac{d\underline{W}}{d\tau} \cdot \underline{W} = 0 \quad \text{i.e. } \underline{f} \cdot \underline{W} = f_\mu W^\mu = 0$$

4 - momentum $\underline{P} = m_0 \underline{u}$. $P^0 = m_0 \frac{dx^0}{dt} = m_0 \gamma c = mc = \frac{E}{c}$ (7)

$$\underline{P} = (P^0, \underline{P})$$

$$\underline{P} = m_0 \frac{d\mathbf{x}}{dt} = m_0 \gamma \frac{d\mathbf{x}}{dt}$$

$$= (\frac{E}{c}, \underline{P})$$

$$P^0 = \frac{E}{c} = \frac{1}{c} (m_0 \gamma c^2)$$

4 - momentum of a photon

$$= mc, \quad m = \text{relativistic mass}$$

$$= \gamma \cdot m_0$$

4 - current $\underline{j} = (j^0, \underline{j})$

$$= (\rho c, \underline{j})$$

$\rho = \text{charge density}$

\underline{j} = usual current density

4 - vector potential in electrodynamics

$$\underline{A} = (\frac{\phi}{c}, \underline{A})$$

$$A^0 = \frac{\phi}{c}$$

ϕ = Electric potential

\underline{A} = magnetic vector potential

$$\underline{E} \text{ (electric field)} = -\nabla \phi - \frac{\partial \underline{A}}{\partial t}$$

$$\underline{B} \text{ (magnetic field)} = \nabla \wedge \underline{A}$$

An entity \underline{T} is a tensor if under the Lorentz tran Λ , rank 2 (8)

$$\underline{T} \rightarrow \underline{T}' = \Lambda \Lambda T$$

In component form

Contravariant $T'^{\mu\nu} = \Lambda^\mu_\alpha \Lambda^\nu_\beta T^{\alpha\beta}$

Covariant $T'_{\mu\nu} = \Lambda_\mu^\alpha \Lambda_\nu^\beta T_{\alpha\beta}$

mixed $T'^\mu_\nu = \Lambda^\mu_\alpha \Lambda_\nu^\beta T^\alpha_\beta$

Example

Electromagnetic field tensor

$$F_{\mu\nu} = \partial_\mu A_\nu - \partial_\nu A_\mu$$

$$= \frac{\partial A_\nu}{\partial x^\mu} - \frac{\partial A_\mu}{\partial x^\nu} \quad \left[\frac{\partial}{\partial x^\mu} \text{ is covariant vector} \right]$$

$$x'^\mu = \Lambda^\mu_\nu x^\nu$$

$$\frac{\partial}{\partial x^\mu} \text{ is contravariant vector}$$

$$\underline{A} = 4\text{-vector potential} = \left(\frac{\phi}{c}, \underline{A}\right) \quad (9)$$

e.g

$$\begin{aligned} F^{i0} &= \partial^i A^0 - \partial^0 A^i \\ &= \frac{\partial A^0}{\partial x^i} - \frac{\partial A^i}{\partial x^0} \quad x^i = -x_i \\ &= -\frac{\partial A^0}{\partial x^i} - \frac{1}{c} \frac{\partial A^i}{\partial t} \quad x^0 = x_0 \\ &= \frac{1}{c} \left(-\frac{\partial \phi}{\partial x^i} - \frac{\partial A^i}{\partial t} \right) \quad \therefore A^0 = \frac{\phi}{c} \end{aligned}$$

But \underline{E} (electric field) $= -\nabla \phi - \frac{\partial \underline{A}}{\partial t}$

i.e. $E^i = -\frac{\partial \phi}{\partial x^i} - \frac{\partial A^i}{\partial t}, \quad (\nabla \phi)^i \equiv \frac{\partial \phi}{\partial x^i}$

i.e. $F^{i0} = \frac{E^i}{c}$

can show $B^i = -\frac{1}{2} \epsilon^{ijk} F_{jk}$ (H.W.)

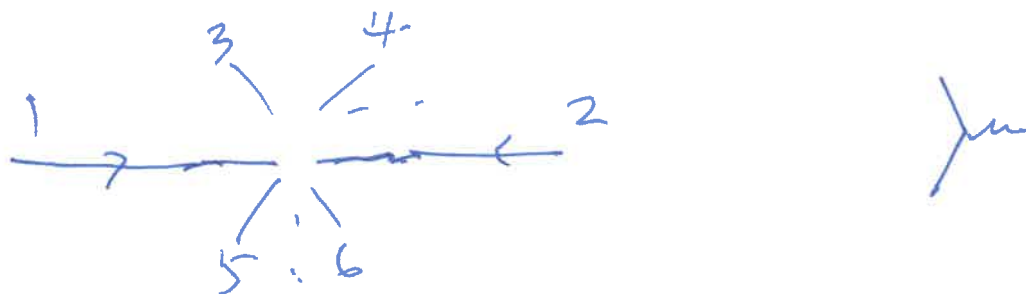
$$\underline{B} = \nabla \wedge \underline{A}$$

\wedge = cross product

$$\epsilon_{ilm} \epsilon_{ipq} = \delta_{lp} \delta_{mq} - \delta_{lq} \delta_{mp}$$

Consider collision of 2 particles

(10)



Frames of reference

Lab frame: A lab frame of particle 1 is the inertial frame at which particle 1 is at rest. particle 1 = target, particle 2 = projectile.

CM frame:

Centre of mass frame:

Define centre of mass \underline{X}_G

$$\underline{X}_G = \frac{\sum_{i=1}^n m_i \underline{x}_i}{\sum_{j=1}^n m_j} \quad \sum_{i=1}^n m_i = M$$

Velocity of centre of mass

$$\dot{\underline{X}}_G = \frac{\sum_{i=1}^n m_i \dot{\underline{x}}_i}{\sum_j m_j}$$

A centre of mass frame is a frame at which the centre of mass is at rest i.e.

$$\dot{\underline{X}}_G = 0$$

In relativistic collisions, centre of mass frame (11)
 not useful \because (1) The total rest mass needs not be
 conserved. (2) photon has no rest mass

In relativistic collisions, one use centre of momentum
 frame. A CM (centre of momentum) is a
 frame of reference in which the sum total
 of spatial momenta is zero i.e.

$$\sum_{i=1}^n \vec{p}_i = 0 \quad \text{particle } i$$

(assume total
 n particles
 involved)

Consider



$$x'^0 = \gamma (x^0 - \beta x^1)$$

$$x'^1 = \gamma (x^1 - \beta x^0)$$

$$x'^2 = x^2,$$

$$x'^3 = x^3$$

So for the 4 momentum

$$p'_i{}^0 = \gamma (p_i{}^0 - \beta p_i{}^1)$$

$$p'_i{}^1 = \gamma (p_i{}^1 - \beta p_i{}^0)$$

$$p'_i{}^2 = p_i{}^2,$$

$$p'_i{}^3 = p_i{}^3$$

$$i = 1, 2, \dots, n$$

n particles

To get CM frame:

(12)

$$\sum_i \mathbf{p}'_i = \gamma \left(\sum_i \mathbf{p}'_i - \sum_i \beta p^0_i \right)$$

In CM frame $\sum_i \mathbf{p}'_i = 0$

$$\rightarrow \beta = \frac{\sum_i \mathbf{p}'_i}{\sum_i p^0_i}$$

So if O' has a speed β wrt O , then O' is a CM frame. because in O' frame, total spatial momentum = 0

Elastic and inelastic collisions

In any collision if the initial ^{total} KE

(kinetic energy $T = E - m_0 c^2$) is same

final total KE, then collision is elastic

Inelastic if initial total KE \neq final total KE

Inelastic collision: Explosive collision
sticky collision



Final KE > initial KE
Explosive

 Final KE < initial KE
sticky

Consider 2 examples.

(13)

1. What is the excess energy available for inelastic process?

Consider two incident particles. How much energy of these 2 particles can be used to produce other particles

To answer this, use CM frame.

The excess energy \mathcal{E}

$$= E_1 + E_2 - \overset{\text{rest mass}}{m_1 c^2} - \overset{\text{rest mass}}{m_2 c^2} = T_1 + T_2$$

E_1 = energy of particle 1

T_i = KE of particle i

In this expression, \mathcal{E} is not invariant apparently.

To make \mathcal{E} invariant, we rewrite it as

$$\mathcal{E} = (P_1^0 + P_2^0)c - m_1 c^2 - m_2 c^2, \quad P^0 = \frac{E}{c}$$

$$\overset{\text{CM}}{\text{frame}} \quad \sqrt{(\underline{P}_1 + \underline{P}_2)^2 c^2} - (m_1 + m_2) c^2$$

$$\text{So } \mathcal{E} = c \sqrt{(\underline{P}_1 + \underline{P}_2)^2} - (m_1 + m_2) c^2 \quad \text{is}$$

an invariant definition of excess energy

Example: what is the threshold

energy (minimum excess energy) for the following process



i.e. threshold energy to produce an antiproton?

Ans this in CM frame and lab frame

In CM frame, answer is obvious

$$\mathcal{E} = 2 m_p c^2$$

(HW)

$$m_p = m_{\bar{p}}$$

= mass of proton
= mass of antiproton

Now do in the lab frame of a proton:

$$\mathcal{E} = c \sqrt{(\underline{p}_1 + \underline{p}_2)^2} - 2 m_p c^2$$

\therefore rest frame of proton 2

$$\mathcal{E} = c \sqrt{(p_1^0 + p_2^0)^2 - (\underline{p}_1 + \underline{p}_2)^2} - 2 m_p c^2$$

$$= c \sqrt{(p_1^0 + p_2^0)^2 - \underline{p}_1^2} - 2 m_p c^2 \quad \because \underline{p}_2 = 0$$

$$(\mathcal{E} + 2 m_p c^2)^2 = c^2 [(p_1^0 + p_2^0)^2 - \underline{p}_1^2]$$

$$= c^2 [p_1^{0^2} + p_2^{0^2} + 2 p_1^0 p_2^0 - \underline{p}_1^2] = c^2 [m_p^2 c^2 + p_2^{0^2} + 2 p_1^0 p_2^0]$$

$$p_2^0 = \frac{E_2}{c} = \frac{m_p c^2}{c} = m_p c \quad \text{(2nd proton at rest, } E_2 = m_p c^2 \text{)} \quad (15)$$

$$\therefore (\xi + 2 m_p c^2)^2 = c^2 (2 m_p^2 c^2 + 2 p_1^0 \cdot m_p c)$$

$$p_1^0 = \frac{(\xi + 2 m_p c^2)^2 - 2 m_p^2 c^4}{2 m_p c^3}$$

$$= \frac{\xi^2 + 4 \xi m_p c^2 + 2 m_p^2 c^4}{2 m_p c^3}$$

$$\rightarrow E_1 = \frac{\xi^2 + 4 \xi m_p c^2 + 2 m_p^2 c^4}{2 m_p c^2}$$

$$\xi = 2 m_p c^2$$

$$= 7 m_p c^2$$

that means to produce the same excess energy, in the CM frame the total energy

$$\text{involved} = 2 m_p c^2 + 2 m_p c^2 = 4 m_p c^2$$

in the lab frame, the total energy required

$$= E_1 + E_2 = 7 m_p c^2 + m_p c^2$$

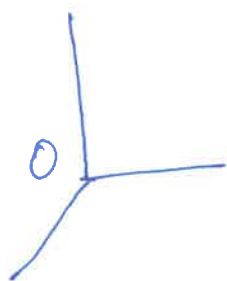
$$= 8 m_p c^2$$

So to produce antiproton (or extra number of proton and antiproton) it is more economical to use CM frame than a lab frame

Bevatron was used at Berkeley (USA) to produce antiproton

2nd example

particle 1
•
 T_1



• particle 2
 T_2

What is the KE of the particle 2

wrt the particle 1, given that in the O frame of reference, particle 1 has KE T_1 and particle 2 has KE T_2 ?

In dealing collision problems of particles, good to make use of conservation of 4-momentum and invariants.

Conservation refers to a same frame of reference:

$$\text{quantity} \Big|_{\text{before collision}} = \text{quantity} \Big|_{\text{after collision}}$$

e.g. Total energy before = total energy after

or

$$p^\mu \Big|_{\text{before}} = p^\mu \Big|_{\text{after}} \quad \mu = 0, 1, 2, 3$$

Invariants refer to different frames of reference. That is, an invariant quantity is always the same no matter what frame of reference is used.

e.g. scalar product is an invariant under Lorentz transformations.

Thus $\underline{p}^2 = p_\mu p^\mu = g_{\mu\nu} p^\mu p^\nu$ an invariant

The excess energy $\mathcal{E} = c \sqrt{(\underline{p}_1 + \underline{p}_2)^2 - (m_1 + m_2)^2 c^2}$ also an invariant. Rest mass is an invariant, $\underline{p}^2 = m^2 c^2$

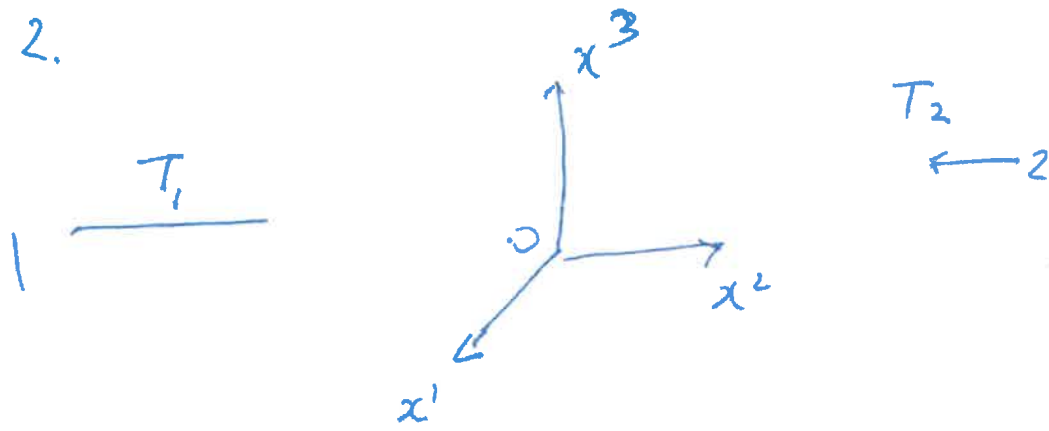
An invariant needs not be conserved,
 e. g. rest mass is invariant but not
 conserved.

A conserved quantity needs not be invariant,
 e. g. energy is conserved but not
 invariant

The total 4-momentum square $\underline{P}^2 = \underline{P} \cdot \underline{P}$
 $= P_\mu P^\mu = g_{\mu\nu} P^\mu P^\nu = g^{\mu\nu} P_\mu P_\nu$

is an invariant and also conserved

Ex 2.



$T_1 = K E$ of particle 1.

Ask: what is the KE, T , of particle 1 wrt particle 2?

i.e. Given T_1 and T_2 , find T ?

We use invariant to solve this problem

$(\underline{P}_1 + \underline{P}_2)^2$ is an invariant

$\underline{P}_1 = 4$ -mom. of particle 1

We compute $(\underline{P}_1 + \underline{P}_2)^2$ in the present frame O and also the lab frame of particle 2

$$O \text{ frame: } (\underline{P}_1 + \underline{P}_2)^2 = (\underline{P}_1^0 + \underline{P}_2^0)^2 \quad \begin{array}{l} \text{assume} \\ O \text{ is a} \\ c \text{ frame} \end{array}$$

$$= \left(\frac{T_1 + m_1 c^2 + T_2 + m_2 c^2}{c} \right)^2$$

$$= \frac{(\mathcal{E} + (m_1 + m_2)c^2)^2}{c^2}$$

$$\therefore E = T + m c^2$$

$$\mathcal{E} \equiv T_1 + T_2$$

Lab frame of particle 2:

$$(\underline{P}_1 + \underline{P}_2)^2 = \left(P_1^0 + \frac{m_2 c^2}{c}\right)^2 - (\underline{P}_1 + 0)^2$$

$$= \underline{P_1^0}^2 - \underline{P_1}^2 + 2 P_1^0 m_2 c + m_2^2 c^2$$

$$\begin{aligned} & (\underline{P}_1 + \underline{P}_2)^2 \\ &= (P_1^0 + P_2^0)^2 - (\underline{P}_1 + \underline{P}_2)^2 \\ &\quad \because \underline{P}^2 = m^2 c^2 \end{aligned}$$

$$= \underline{m_1^2 c^2} + m_2^2 c^2 + 2 P_1^0 m_2 c$$

$$P_1^0 = \frac{E_1}{c} = \frac{T + m_1 c^2}{c}$$

Equating

$$\frac{\xi^2 + 2 \xi (m_1 + m_2) c^2 + (m_1 + m_2)^2 c^4}{c^2} = (m_1^2 + m_2^2) c^2 + 2 P_1^0 m_2 c$$

$$\frac{\xi^2 + 2 \xi (m_1 + m_2) c^2}{c^2} + 2 m_1 m_2 c^2 = 2 \left(\frac{T + m_1 c^2}{c} \right) m_2 c$$

$$\therefore T = \frac{\xi^2 + 2 \xi (m_1 + m_2) c^2}{2 m_2 c^2}$$

$$\xi = T_1 + T_2$$

Compare with the previous example: $p + p \rightarrow p + p + p + \bar{p}$

$$E_1 = \frac{\xi^2 + 4 \xi m_p c^2 + 2 m_p^2 c^4}{2 m_p c^2} = \frac{\xi^2 + 4 \xi m_p c^2}{2 m_p c^2} + m_p c^2$$

$$T_1 = E_1 - m_p c^2 = \frac{\xi^2 + 4 \xi m_p c^2}{2 m_p c^2} \quad (\text{rest frame particle 2})$$