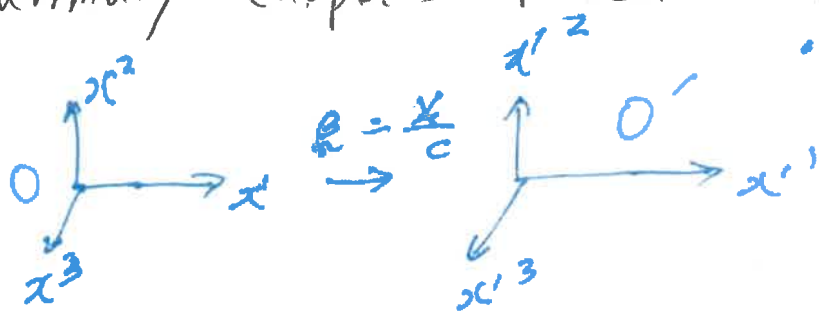


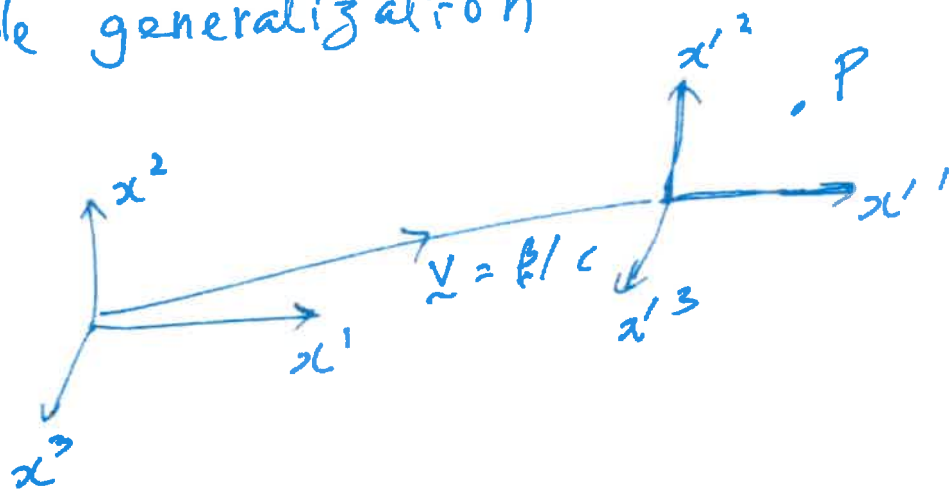
Summary chapter 3 Relativistic kinematics (1)



$$x'^0 = \gamma(x^0 - \beta x^1)$$

$$x'^1 = \gamma(x^1 - \beta x^0), \quad x'^2 = x^2, \quad x'^3 = x^3$$

Simple generalization



$$x'^0 = \gamma(x^0 - \beta \cdot \underline{x})$$

$$\underline{x}' = \underline{x} + (\gamma - 1) \frac{\underline{x} \cdot \underline{\beta}}{\beta^2} \underline{\beta} - \gamma \underline{\beta} x^0$$

Generalization: Any mapping that preserves the 'interval' between any two events P, Q .

Introduce metric tensor $g_{\mu\nu}$ to define distance between two points

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu$$

A linear transformation that preserves

$$ds^2 = g_{\mu\nu} dx^\mu dx^\nu, \quad \begin{aligned} g_{\mu\nu} &= 0 \quad \mu \neq \nu \\ g_{00} &= +1 \\ g_{11} &= g_{22} = g_{33} = -1 \end{aligned}$$

is a Lorentz transformation

Inhomogeneous Lorentz tran. $\{\Lambda, a\}$

= Poincaré transformation

Homogeneous Lorentz tran. $\{\Lambda\}$

$$\underline{x} \xrightarrow{\Lambda} \underline{x}' = \Lambda \underline{x}$$

$$x'^\mu = \Lambda^\mu{}_\nu x^\nu$$

Two types of basis

\underline{e}_i covariant basis
tangent basis.

\underline{E}^i contra variant basis.
'normal' basis

$$\underline{A} = A_i \underline{E}^i = A^i \underline{e}_i$$

Define vector, scalar, tensor.

4-velocity $\underline{W} = \frac{dx}{d\tau}$

$$d\tau = \text{proper time} = \frac{ds}{c} = \frac{dr}{r}$$

4-momentum

4-force

collision in particle physics

Define lab. frame, CM frame

Elastic, inelastic collisions

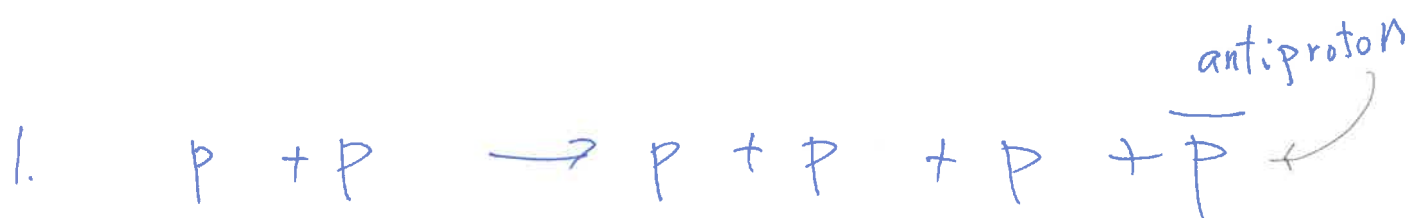
Excess energy available

Threshold energy

Examples:

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①



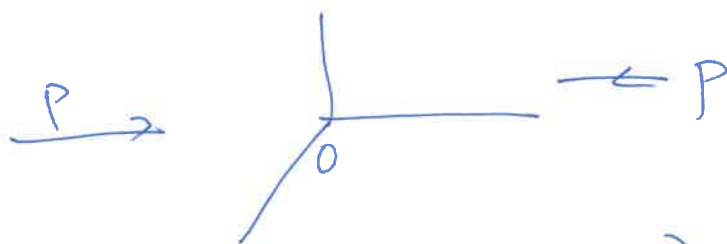
How much energy the original 2 p's should have in order to get the reaction occur i.e. to get \bar{p} ?

Ans: Need to choose a frame. Two frames:

1. CM frame.
2. Lab frame.

Minimum excess energy $\xi = \text{threshold energy}$

1. CM frame



$$\text{Total energy} = (p_1^0 + p_2^0) \cdot c$$

$$p^0 = \frac{E}{c}$$

Threshold energy

$$= 4 m_p c^2,$$

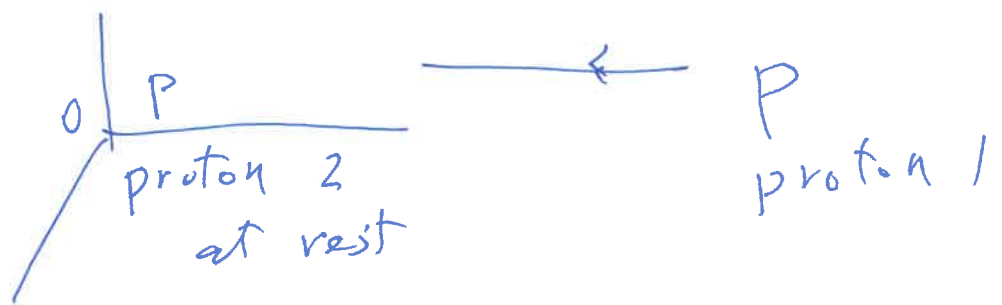
required

$m_p = \text{rest mass of } p$

$$\text{Excess energy } \mathcal{E} = (P_1^0 + P_2^0) c - (m_1 + m_2) c^2 \quad (2)$$

$$= 2 m_p c^2 \quad (\text{threshold energy})$$

2. Lab frame



What is the total energy needed in the lab frame to get the reaction going?

$$\mathcal{E} = \sqrt{(P_1 + P_2)^2} c - (m_1 + m_2) c^2$$

$$(\mathcal{E} + (m_1 + m_2) c^2)^2 = (P_1 + P_2)^2 c^2$$

$$= [(P_1^0 + P_2^0)^2 - P_1^2] c^2$$

$$= [m_1^2 c^2 + 2 P_1^0 P_2^0 + m_2^2 c^2] c^2$$

$$\left(E + 2 m_p c^2 \right)^2 = \left[2 m_p^2 c^2 + 2 \frac{E_1}{c} \cdot m_p c \right] c^2 \quad (3)$$

$$\therefore E_2 = m_2 c^2$$

$$= 2 m_p^2 c^4 + 2 E_1 m_p c^2$$

$$\text{Find } E_1, \quad E = 2 m_p c^2$$

$$E_1 = 7 m_p c^2 \quad (\text{Hw})$$

So in the lab frame, total energy required is

$$E_1 + E_2 = 8 m_p c^2$$

Compared with CM frame,

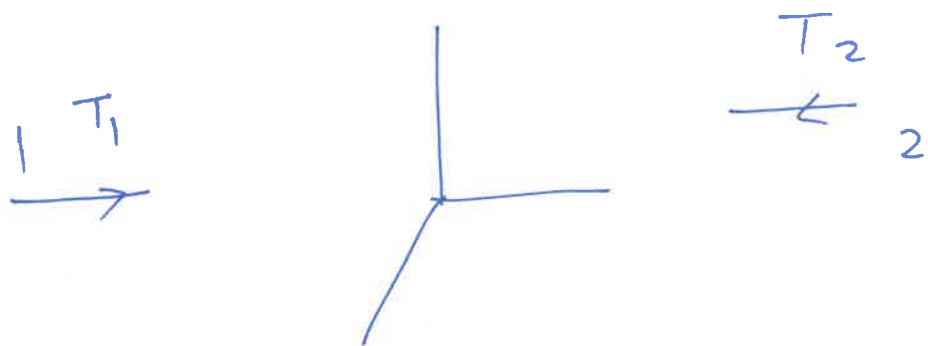
$$\text{total energy } 4 m_p c^2$$

\therefore To produce the same reaction,

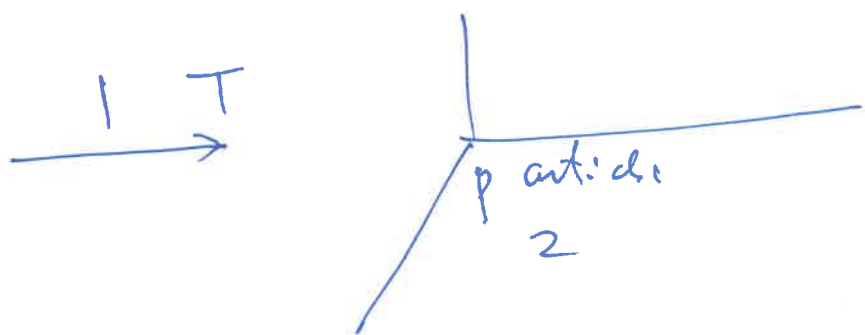
CM frame can save energy

2nd example

(4)



Ask what is the KE of
particle 1 wrt particle 2?



Find T in terms of T_1 and T_2
by using the idea of invariance
and conservation.

$\underline{P}_1 + \underline{P}_2 =$ total 4 momentum

$(\underline{P}_1 + \underline{P}_2)^2 \Rightarrow$ dot product, invariant

= also conserved

Compute $(\underline{P}_1 + \underline{P}_2)^2$ in original frame (5)
frame (T_1, T_2) and in lab frame
of particle 2 (T)

In the original frame (T_1, T_2) , we
assume is a CM frame;

$$(\underline{P}_1 + \underline{P}_2)^2 \Big|_{\text{CM}} = (P_1^0 + P_2^0)^2 \\ = \left(\frac{E_1 + E_2}{c} \right)^2 = \left(\frac{T_1 + T_2 + (m_1 + m_2)c^2}{c} \right)^2$$

$$\therefore E = T + mc^2$$

$$(\underline{P}_1 + \underline{P}_2)^2 \Big|_{\text{lab frame}}$$

$$= (P_1^0 + P_2^0)^2 - \underline{P}_1^2$$

$$= m_1^2 c^2 + m_2^2 c^2 + 2 P_1^0 P_2^0,$$

$$P_2^0 = m_2 c$$

$$P_1^0 = \frac{E_1}{c} = \frac{1}{c} (T + m_1 c^2)$$

Equating

(6)

$$(\underline{P}_1 + \underline{P}_2)^2 \Big|_{q_1} = (\underline{P}_1 + \underline{P}_2)^2 \Big|_{(ab)}$$

Find T in terms of T_1 and T_2
(Hw)

Proceed to

chapter 4

Chapter 4 Symmetries (Griffiths)

Define symmetry in physics

Transformations \rightarrow set
 \downarrow binary operation
group

A symmetry transformation in quantum mechanics leaves transition probability invariant (unchanged)

Isospin spin symmetry $SU(2)$

Find ratio of scattering cross-sections
for isodoublet (nucleons, n, p) and
isotriplet (pions, π^+, π^0, π^-)

Discuss discrete symmetries P, C, T

Definition of a group

We define a binary operation \bullet on a set S

1. $\forall \alpha, \beta \in S, \alpha \bullet \beta \in S$ (closure property)
2. \exists an identity I such that $I \bullet \alpha = \alpha = \alpha \bullet I, \forall \alpha \in S$
3. Associative law: $\alpha \bullet (\beta \bullet \gamma) = (\alpha \bullet \beta) \bullet \gamma, \forall \alpha, \beta, \gamma \in S$

A set with the above three axioms satisfied is a semigroup.

If in addition,

4. $\forall \alpha \in S, \exists$ an element α^{-1} such that $\alpha^{-1} \bullet \alpha = \alpha \bullet \alpha^{-1} = I$, that is, α^{-1} is the inverse of α ,

then the set S is a group with respect to the binary operator \bullet

If $\alpha \bullet \beta = \beta \bullet \alpha$, the group is commutative (Abelian). If $\alpha \bullet \beta \neq \beta \bullet \alpha$, the group is non-commutative (non-abelian), e.g. the $n \times n$ matrices form a group but is non-abelian. And the set of integers is an abelian group with respect to addition.

Consider a commutative group $S(+)$. If the elements of $S(+)$ form a semi group with respect to new binary operation, say multiplication (\cdot), such that the following distributive laws hold,

$$\begin{aligned}(\alpha + \beta) \cdot \gamma &= \alpha \cdot \gamma + \beta \cdot \gamma \\ \alpha \cdot (\beta + \gamma) &= \alpha \cdot \beta + \alpha \cdot \gamma,\end{aligned}$$

then $S(+, \cdot)$ is an integral domain.

Identity element with respect to addition = zero element

Identity element with respect to multiplication = unity element.

A ring is an integral domain without a unity element with respect to multiplication.

If $S(+, \cdot)$ is a commutative group with respect to addition and also a commutative group with respect to multiplication (except the zero element has no inverse with respect to multiplication), the $S(+, \cdot)$ is a field F .

Let a field F act on a commutative group $V(+)$ by scalar multiplication \times such that, $\forall \tilde{a} \in V(+)$ and $\forall \alpha, \beta \in F(+, \cdot)$, the following hold (omitting the \times)

1. $\tilde{\alpha} \tilde{a} = \tilde{a} \tilde{\alpha} \in V(+),$

$$2. \underset{\sim}{1} \underset{\sim}{a} = \underset{\sim}{a} = \underset{\sim}{a} \underset{\sim}{1}$$

$$3. \underset{\sim}{0} \underset{\sim}{a} = \underset{\sim}{0} = \underset{\sim}{a} \underset{\sim}{0}$$

$$4. \alpha(\underset{\sim}{a} + \underset{\sim}{b}) = \alpha \underset{\sim}{a} + \alpha \underset{\sim}{b}$$

$$5. (\alpha + \beta) \underset{\sim}{a} = \alpha \underset{\sim}{a} + \beta \underset{\sim}{a}$$

$$6. \alpha(\beta \underset{\sim}{a}) = (\alpha\beta) \underset{\sim}{a} = \alpha\beta \underset{\sim}{a} \in V(+),$$

Then the set $V(+)$ (that is closed under addition $+$ and scalar multiplication \times by elements of the field F) is called a linear vector space over the field F , and the elements of $V(+)$ are vectors.

Define an inner product for any two elements of $V(+)$,

$$(\underset{\sim}{a}, \underset{\sim}{b}) = \underset{\sim}{a}^* \bullet \underset{\sim}{b} \in F, \quad \forall \underset{\sim}{a}, \underset{\sim}{b} \in V(+), \quad \underset{\sim}{a}^* = \text{complex conjugate of } \underset{\sim}{a},$$

then $V(+)$ is a metric linear vector space, or a linear vector space with an inner product.

A complete linear vector space with an inner product is a Hilbert space

Definition of completeness- If the limit point of any sequence in the space belongs to the space, then the space is complete.

Consider a sequence $\{u_1, u_2, u_3, \dots\}$, $\lim_{n \rightarrow \infty} u_n$ is known as the limit of the sequence.

Example of incompleteness:

Consider the sequence $\{\frac{1}{N}, \text{Integer}\}$, the limit point $\lim_{N \rightarrow \infty} \frac{1}{N} = 0$

is not in the sequence, hence the sequence is incomplete.

If for any two elements of a linear vector space, we can define a commutation relation, say $[\underset{\sim}{a}, \underset{\sim}{b}]$, such that

$$[\underset{\sim}{a}, \underset{\sim}{b}] = -[\underset{\sim}{b}, \underset{\sim}{a}]$$

and

$$[\underset{\sim}{a}, [\underset{\sim}{b}, \underset{\sim}{c}]] + [\underset{\sim}{b}, [\underset{\sim}{c}, \underset{\sim}{a}]] + [\underset{\sim}{c}, [\underset{\sim}{a}, \underset{\sim}{b}]] = 0 \text{ (so called Jacobi identity)}$$

are satisfied, then we have an **algebra**.

(4)

Table 4.1 Symmetries and conservation laws.

Symmetry		Conservation law
Translation in time	\leftrightarrow	Energy
Translation in space	\leftrightarrow	Momentum
Rotation	\leftrightarrow	Angular momentum
Gauge transformation	\leftrightarrow	Charge

} space time
internal

relating symmetries and conservation laws:

Noether's Theorem: Symmetries \leftrightarrow Conservation laws

Every symmetry of nature yields a conservation law; conversely, every conservation law reflects an underlying symmetry. For example, the laws of physics are symmetrical with respect to translations in time (they work the same today as they did yesterday). Noether's theorem relates this invariance to conservation of energy. If a system is invariant under translations in space, then momentum is conserved; if it is symmetrical under rotations about a point, then angular momentum is conserved. Similarly, the invariance of electrodynamics under gauge transformations leads to conservation of charge (we call this an internal symmetry, in contrast to the space-time symmetries). I'm not going to prove Noether's theorem; the details are not terribly enlightening [1]. The important thing is the profound and beautiful idea that symmetries are associated with conservation laws (see Table 4.1).

I have been speaking rather casually about symmetries, and I cited some examples; but what precisely is a symmetry? It is an operation you can perform (at least conceptually) on a system that leaves it invariant – that carries it into a configuration indistinguishable from the original one. In the case of the function in Figure 4.1, changing the sign of the argument, $x \rightarrow -x$, and multiplying the whole thing by -1 , $f(x) \rightarrow -f(-x)$, is a symmetry operation. For a meatier example, consider the equilateral triangle (Figure 4.2). It is carried into itself by a clockwise rotation through 120° (R_+), and by a counterclockwise rotation through 120° (R_-), by flipping it about the vertical axis a (R_a), or around the axis through b (R_b), or c (R_c). Is that all? Well, doing nothing (I) obviously leaves it invariant, so this too is a symmetry operation, albeit a pretty trivial one. And then we could combine operations – for example, rotate clockwise through 240° . But that's the same as rotating counter clockwise by 120° (i.e. $R_+^2 = R_-$). As it turns out, we have already identified all the distinct symmetry operations on the equilateral triangle (see Problem 4.1).

The set of all symmetry operations (on a particular system) has the following properties:

1. Closure: If R_i and R_j are in the set, then the product, $R_i R_j$ – meaning: first perform R_j , then perform R_i * – is also in the set; that is, there exists some R_k such that $R_i R_j = R_k$.

* Note the 'backwards' ordering. Think of the symmetry operations as acting on a system to their right: $R_i R_j(\Delta) = R_i(R_j(\Delta))$; R_j acts first, and then R_i acts on the result.

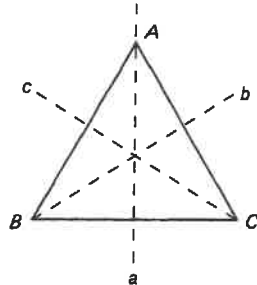


Fig. 4.2 Symmetries of the equilateral triangle.

2. *Identity*: There is an element I such that $IR_i = R_iI = R_i$ for all elements R_i .
3. *Inverse*: For every element R_i there is an *inverse*, R_i^{-1} , such that $R_iR_i^{-1} = R_i^{-1}R_i = I$.
4. *Associativity*: $R_i(R_jR_k) = (R_iR_j)R_k$.

These are the defining properties of a mathematical *group*. Indeed, group theory may be regarded as the systematic study of symmetries. Note that group elements need not *commute*: $R_iR_j \neq R_jR_i$, in general. If all the elements *do* commute, the group is called *Abelian*. Translations in space and time form Abelian groups; rotations (in three dimensions) do *not* [2]. Groups can be *finite* (like the triangle group, which has just six elements) or *infinite* (for example, the set of integers, with addition playing the role of group 'multiplication'). We shall encounter *continuous* groups (such as the group of all rotations in a plane), in which the elements depend on one or more continuous parameters* (the angle of rotation, in this case), and *discrete* groups, in which the elements may be labeled by an index that takes on only integer values (all finite groups are, of course, discrete).

As it turns out, most of the groups of interest in physics can be formulated as groups of matrices. The Lorentz group, for instance, consists of the set of 4×4 Λ matrices introduced in Chapter 3. In elementary particle physics, the most common groups are of the type mathematicians call $U(n)$: the collection of all unitary $n \times n$ matrices (see Table 4.2). (A unitary matrix is one whose inverse is equal to its transpose conjugate: $U^{-1} = \tilde{U}^*$.) If we restrict ourselves further to unitary matrices with determinant 1, the group is called $SU(n)$. (The S stands for 'special', which just means 'determinant 1'.) If we limit ourselves to *real* unitary matrices, the group is $O(n)$. (O stands for 'orthogonal'; an orthogonal matrix is one whose inverse is equal to its transpose: $O^{-1} = \tilde{O}$.) Finally, the group of real, orthogonal, $n \times n$ matrices of determinant 1 is $SO(n)$; $SO(n)$ may be thought of as the group of all *rotations* in a space of n dimensions. Thus, $SO(3)$ describes the

* If this dependence takes the form of an *analytic* function, it is called a *Lie* group. All of the continuous groups one encounters in physics are Lie groups [3].

(6)

Table 4.2 Important symmetry groups.

Group name	Dimension	Matrices in group
$U(n)$	$n \times n$	unitary ($\tilde{U}^* U = 1$)
$SU(n)$	$n \times n$	unitary, determinant 1
$O(n)$	$n \times n$	orthogonal ($\tilde{O} O = 1$)
$SO(n)$	$n \times n$	orthogonal, determinant 1

rotational symmetry of our world, a symmetry that is related by Noether's theorem to the conservation of angular momentum. Indeed, the entire quantum theory of angular momentum is really closet group theory. It so happens that $SO(3)$ is almost identical in mathematical structure to $SU(2)$, which is the most important *internal* symmetry in elementary particle physics. So the theory of angular momentum, to which we turn next, will actually serve us twice.

One final thing. Every group G can be represented by a group of matrices: for every group element a there is a corresponding matrix M_a , and the correspondence respects group multiplication, in the sense that if $ab = c$, then $M_a M_b = M_c$. A representation need not be 'faithful': there may be many distinct group elements represented by the same matrix. (Mathematically, the group of matrices is homomorphic, but not necessarily isomorphic, to G .) Indeed, there is a trivial case, in which we represent every element by the 1×1 unit matrix (which is to say, the number 1). If G is a group of matrices, such as $SU(6)$ or $O(18)$, then it is (obviously) a representation of itself – we call it the fundamental representation. But there will, in general, be many other representations, by matrices of various dimensions. For example, $SU(2)$ has representations of dimension 1 (the trivial one), 2 (the matrices themselves), 3, 4, 5, and in fact *every* positive integer. A major problem in group theory is the characterization of all the representations of a given group.

Of course, you can always construct a new representation by combining two old ones, thus

$$M_a = \begin{pmatrix} \boxed{M_a^{(1)}} & \text{(zeros)} \\ \text{(zeros)} & \boxed{M_a^{(2)}} \end{pmatrix}$$

But we don't count this separately; when we list the representations of a group, we are talking about the so-called irreducible representations, which cannot be decomposed into block-diagonal form. Actually, you have already encountered several examples of group representations, probably without realizing it: an ordinary scalar belongs to the one-dimensional representation of the rotation group, $SO(3)$, and a vector belongs to the three-dimensional representation; four-vectors belong to the four-dimensional representation of the Lorentz group; and the curious geometrical arrangements of Gell-Mann's Eightfold Way correspond to irreducible representations of the group $SU(3)$.

$SO(3)$ for
usual
3-dim space
 $SU(2)$ for Hilbert
space

Adjoint
representation

Representations.

A representation of a group G is a homomorphism of G onto a group of linear operators acting on a linear vector space,

$$D(g_i) D(g_j) = D(g_i g_j)$$

If a representation is isomorphic to the group it is a faithful representation

A ray representation: $D(g_i)$ and $e^{i\alpha_{ij}} D(g_i)$,

$\alpha_{ij} = \text{real}$, are allowed

$$D(g_i) D(g_j) = e^{i\alpha_{ij}} D(g_i g_j)$$

α_{ij} = arbitrary real number which can depend on the group elements g_i and g_j

If α_{ij} is restricted to take only a finite number of values, the representation is multiple-valued

Double-valued representation: $\alpha_{ij} = 0$ or $\alpha_{ij} = \pi$, i.e.

$$D(g_i) D(g_j) = \pm D(g_i g_j)$$

Two representations are equivalent if one can be transformed into the other by a similarity transformation

A representation of a finite or compact Lie group can be transformed into a unitary representation by a similarity transformation

Reducible $D(g) = \begin{pmatrix} D_1(g) & X(g) \\ 0 & D_2(g) \end{pmatrix}$

Fully reducible $D(g) = \begin{pmatrix} D_1(g) & 0 \\ 0 & D_2(g) \end{pmatrix}$

A representation of a finite or compact Lie group is fully reducible

$$D = D^{(1)} \oplus D^{(2)} \oplus \dots$$

conjugate representation

\bar{D} = conjugate representation of D if we take the complex conjugate of the matrices of D

$$\bar{D}(g) = (D(g))^* \quad \leftarrow \text{complex conjugate}$$

Clebsch-Gordan Coefficients

Addition of angular momenta

$$J_1 \quad J_2$$

$$|\alpha_1 j_1 m_1\rangle = \text{basis for } J_1^2 \text{ and } J_{1z}$$

$$|\alpha_2 j_2 m_2\rangle = \text{basis for } J_2^2 \text{ and } J_{2z}$$

The base vectors

$$|\alpha j_1 j_2 m_1 m_2\rangle \equiv |\alpha_1 j_1 m_1\rangle |\alpha_2 j_2 m_2\rangle$$

$$\alpha, j_1, j_2 \text{ fixed,}$$

$$m_1, m_2 \text{ vary}$$

$$-j_1 \leq m_1 \leq j_1$$

$$-j_2 \leq m_2 \leq j_2$$

span the subspace $\xi(\alpha, j_1, j_2)$.

$$J_{13} = J_1 \quad \begin{matrix} \swarrow \text{3rd} \\ \text{component} \end{matrix}$$

particle 1

$$J_z^2 = (J_1 + J_2)^2 \quad \text{and } J_z \text{ act on } \xi(\alpha, j_1, j_2)$$

Since J_1^2 and J_2^2 commute with J_z^2 and J_z , can also use the base

$$|\alpha j_1 j_2 j m\rangle, \quad \alpha, j_1, j_2 \text{ fixed}$$

j, m vary

$$|j_1 - j_2| \leq j \leq (j_1 + j_2)$$

$$-j \leq m \leq j$$

to generate the same subspace $\xi(\alpha, j_1, j_2)$.

The two bases are related:

$$|\alpha j_1 j_2 j m\rangle = \sum_{m_2=-j_2}^{j_2} \sum_{m_1=-j_1}^{j_1} |\alpha j_1 j_2 m_1 m_2\rangle \langle j_1 j_2 m_1 m_2 | j m\rangle$$

$$|\alpha j_1 j_2 m_1 m_2\rangle = \sum_{m=-j}^j \sum_{j=|j_1-j_2|}^{(j_1+j_2)} |\alpha j_1 j_2 j m\rangle \langle j m | j_1 j_2 m_1 m_2\rangle$$

$$\langle j_1 j_2 m_1 m_2 | j m\rangle = \langle j m | j_1 j_2 m_1 m_2\rangle^* \equiv \text{Clebsch-Gordan coefficients}$$

Meaning of C.G. coeffs

- (i) relating two basis vectors (just like Fourier transform)
- (ii) $\langle j_1 j_2 m_1 m_2 | j m \rangle$ = probability amplitude of finding the state $|j_1 j_2 m_1 m_2\rangle$ when the system is in state $|j m\rangle$

Properties of C.G. coeffs

(1) Selection rule:

$$\langle \alpha j_1 j_2 m_1 m_2 | j m \rangle = 0 \text{ unless}$$

$$m_1 + m_2 = m \text{ and } |j_1 - j_2| \leq j \leq (j_1 + j_2)$$

(2) Phase convention: require

$$\langle j_1 j_2 j_1 m_2 | j j \rangle \text{ real and } \geq 0$$

$$m_2 = j - j_1$$

$$j = |j_1 - j_2|, |j_1 - j_2| + 1, \dots, (j_1 + j_2)$$

Note: When $m_1 = j_1$ and $m = j$, it does not necessarily imply $m_2 = j_2$ since $j \neq (j_1 + j_2)$ in general

(3) Reality: All C.G. coeffs can be obtained from

$$\langle j_1 j_2 j_1 m_2 | j j \rangle$$

\therefore all C.G. coeffs are real

(4) Orthogonality

$$\sum_{m_1 m_2} \langle j_1 j_2 m_1 m_2 | j m \rangle \langle j_1 j_2 m_1' m_2' | j m' \rangle = \delta_{jj'} \delta_{mm'}$$

$$\sum_j \langle j_1 j_2 m_1 m_2 | j m \rangle \langle j_1 j_2 m_1' m_2' | j m \rangle = \delta_{m_1 m_1'} \delta_{m_2 m_2'}$$

Wigner-Eckart theorem

(13)

In a standard representation $\{J^2, J_z\}$ whose basis vectors are denoted by $|\tau j m\rangle$,

The matrix element $\langle \tau j m | T_g^{(k)} | \tau' j' m' \rangle$

of the q^{th} standard component of a given k^{th} order irreducible tensor operator, $T^{(k)}$, is equal to the product of the Clebsch-Gordan coefficient.

$$\langle j' k m' q | j m \rangle$$

by a quantity independent of m, m' and q ($q = -k, -k+1, \dots, +k$)

$$\langle \tau j m | T_q^{(k)} | \tau' j' m' \rangle = \frac{1}{\sqrt{2j+1}} \langle \tau j || T^{(k)} || \tau' j' \rangle \langle j' k m' q | j m \rangle$$

$\langle \tau j || T^{(k)} || \tau' j' \rangle$ = reduced matrix element

$\langle j' k m' q | j m \rangle$ = Clebsch-Gordan coefficient

$\neq 0$ only if $m = m' + q$ and $|j - j'| \leq k \leq j + j'$

For a scalar operator S

$$\langle \tau j m | S | \tau' j' m' \rangle = \delta_{jj'} \delta_{mm'} S_{\tau\tau'}^{(j)}$$

$S_{\tau\tau'}^{(j)}$ independent of m and m'

34. CLEBSCH-GORDAN COEFFICIENTS, SPHERICAL HARMONICS, AND d FUNCTIONS

Note: A square-root sign is to be understood over every coefficient, e.g., for $-8/15$ read $-\sqrt{8/15}$.

Notation:

J	J	...
M	M	...
m_1	m_2	
m_1	m_2	
...	...	
...	...	

Coefficients

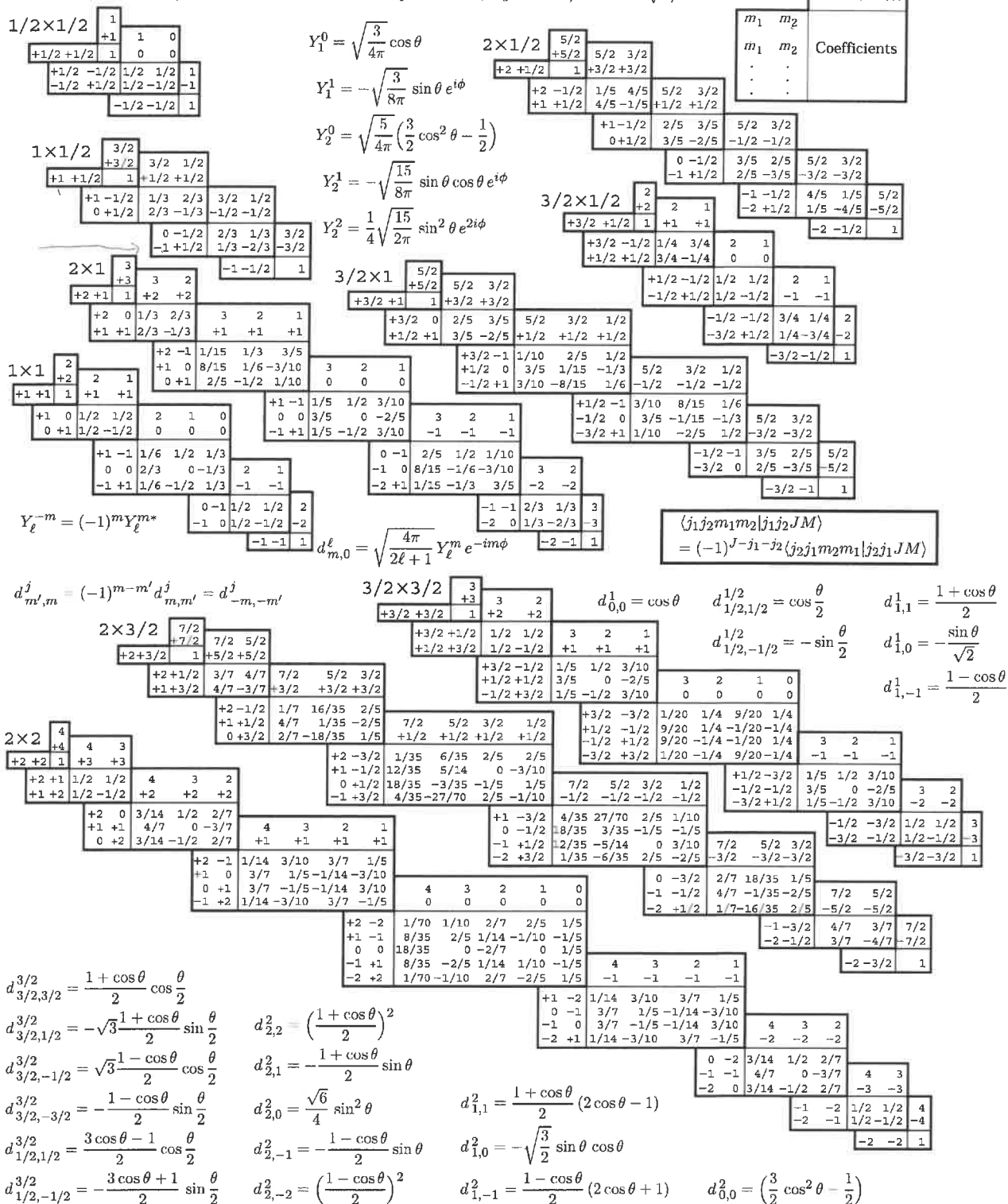


Figure 34.1: The sign convention is that of Wigner (*Group Theory*, Academic Press, New York, 1959), also used by Condon and Shortley (*The Theory of Atomic Spectra*, Cambridge Univ. Press, New York, 1953), Rose (*Elementary Theory of Angular Momentum*, Wiley, New York, 1957), and Cohen (*Tables of the Clebsch-Gordan Coefficients*, North American Rockwell Science Center, Thousand Oaks, Calif., 1974). The coefficients here have been calculated using computer programs written independently by Cohen and at LBNL.

Proton and neutron can be regarded as two different states of a nucleon. This is isospin symmetry and the symmetry group is $SU(2)$.

Isospin symmetry is a good symmetry for strongly interacting particles.

It can classify hadrons into (iso) multiplets.

E.g. singlet Λ , doublet (n, p) , triplet (π^-, π^0, π^+)

isospin symmetry can also be used to relate scattering cross-sections of one isomultiplet to another isomultiplet, among members of the isomultiplets. We show this by an example.

Consider scattering of pions (isotriplet) with nucleons (isodoublet), we restrict to 2 incident particles to 2 outgoing particles.

There are 6 elastic processes

$$\pi^{\pm} p \rightarrow \pi^{\pm} p ; \quad \pi^{\pm} n \rightarrow \pi^{\pm} n,$$

4 charge exchange scattering

$$\pi^+ n \rightarrow \pi^0 p,$$

$$\pi^0 p \rightarrow \pi^+ n$$

$$\pi^0 n \rightarrow \pi^- p,$$

$$\pi^- p \rightarrow \pi^0 n$$